Usage Manual: Spotify Recommendation Engine

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This document serves as a detailed walkthrough of how to use our Spotify recommendation software. While the program is largely autonomous after it is run, it does require a large amount of user interaction during the setup phase. Here, we provide step by step instructions, from downloading the code, to getting it up and running. The following steps are provided sequentially, and should be completed in the order presented. The only exception is the final section, 'Troubleshooting', which you should check if you are experiencing some sort of problem, or whenever directed there by the instructions. While it may be possible to complete some sections out of order, it is recommended you follow the instructions provided to avoid confusion.

Our program was designed and tested almost exclusively on Fedora Linux, and this is the officially supported platform. While it may work on other operating systems, it may also require alternative or additional steps to setup compared to our instructions below.

1. Download the Source Code

To download the source code from the Github repository, you can either use a web browser, or a terminal. If you are familiar with the linux terminal, and already have git installed, that approach will likely be quicker. Otherwise, use a web browser.

1.1 Terminal Approach

If you are using the terminal approach, open the terminal, and navigate to the directory in which you would like to save the program's source code . If you do not already have git installed, do so now. The method of doing so will depend on the environment you are working in (if you are unsure or unfamiliar with the terminal in general, you may want to use a browser for this part instead). Now, enter the command:

git clone https://github.com/Slongofono/448_Project4

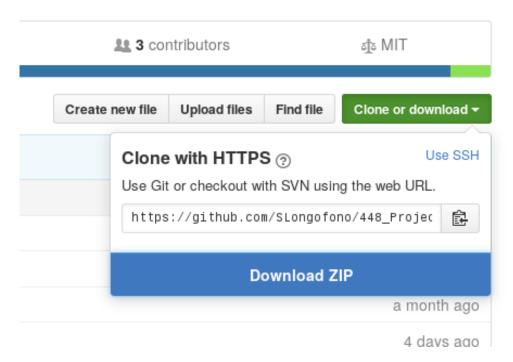
This will download the source code into a folder called '448_Project4'

1.2 Web Browser Approach

If you would rather download the source code via a web browser, open that web browser now and enter the following URL:

https://github.com/Slongofono/448_Project3

In the upper-right is a green button, labeled 'clone or download'. Click it, and then click 'download zip' to download the programs source code.



 $Fig.\ 1.$ A screen shot demonstrating where and how to download from the Github website.

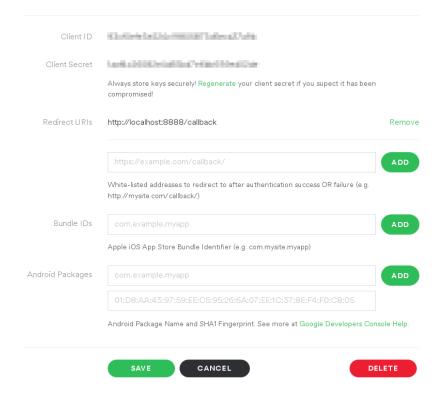
If your browser prompts you to open or save, select save, and choose a destination. Lastly, navigate to where you saved the source code in your file browser, and unzip the contents.

2. Create Spotify Developer Credentials

This application requires you have a Spotify account with developer credentials. If you do not already have a Spotify account, create one now. Next, open a web browser, and enter the URL:

https://developer.spotify.com/my-applications

This will take you to Spotify's developer applications page. Log in, and then in the upper-right of the screen, click 'Create an App'. You can give the app whatever name and description you like. On the next page, under the 'Redirect URIs' section, add 'http://localhost:8888/callback', and then save changes.



 $Fig.\ 2$. An example of the webpage for Spotify Developer Applications. The 'Client ID' and 'Client Secret' are blurred for the screenshot, as they are intended not to be shared.

The 'Client ID', 'Client Secret', and 'Redirect URIs' make up our Spotify credentials. Make note of them, as we will need them in the setup phase.

3. Setup

Open your terminal and navigate to where you downloaded the program's source code. Now, run the setup script by entering

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./setup.sh
```

If you get a message claiming you do not have permission, try entering

```
chmod + setup.sh
```

and then try again. You will then be prompted to enter your Spotify username, followed by your Spotify developer credentials. These will be the 'Client Id', 'Client Secret', and 'Redirect URIs' we noted before.

 $Fig.\ 3.$ A screen shot of the terminal after Spotify developer credentials have been entered and verified.

After you enter your credentials, it will install some necessary prerequisites. No user interaction is required here. If you forgot your credentials, you can find them again by returning to the Spotify developer application page, at the URL:

https://developer.spotify.com/my-applications.

If you followed along in step 2 you should have an application listed here. Click it, and you should see your credentials. If no application is listed here,

you have not created a Spotify app. Go back to step 2 to get your Spotify developer credentials.

4. Running the Program

From the terminal, create a virtual environment by entering:

source spottie/bin/activate

The purpose of using a virtual environment here is to allow us to use python modules that we would otherwise not have permission to install. Finally, to run the program, enter the following command:

python run.py

The program will take a few minutes to begin assembling your profile. Once that is finished, it will begin creating a playlist for you. No user input should be necessary during this time. However, the program might stop to request authentication, in which case refer to section 5.1, 'Authentication Error', to learn how to continue.

When the program has finished, simply open your Spotify account, and there should be a playlist called '448 Demo' with 100 songs, all recommended for you. Once you see this playlist, you're done! You have successfully set up and run the program, you can now enjoy your recommended music playlist. Whenever you want a new playlist to be generated, simply run 'run.py' again. Please note, if you try to generate multiple playlists per day, you may find significant overlap between them. This is because we pull from new releases, as well as currently popular or featured songs. Therefore, we suggest waiting a couple days between generating playlists in order to avoid repeat suggestions.

5. Troubleshooting

5.1 Authentication Error

Occasionally, the Spotify API will fail to authenticate properly, and interrupts the flow of the program to request you manually authenticate. When this happens, it will provide you with a URL, which you will want to visit in your browser.

Fig. 4. An example prompt for authorization through a web browser

If you see a Spotify login screen, go ahead and login. You should be redirected to a new URL, which will give an 'Unable to connect' message. If you didn't see a login, that means Spotify remembered your login and has hopefully proceeded to the 'Unable to connect' screen already. In either case, copy the URL you were redirected to, paste it into your terminal, and then press enter. The program should then resume action.

This problem is most likely to occur when running 'run.py', and may appear multiple times during its execution.

5.2 Division by Zero Error

If a 'division by zero' error causes the program execution to stop, this is most likely the result of insufficient data in your Spotify library. To avoid this error, make sure you have at least 20 songs saved in your library, and that you have songs from more than a single artist.