

Operating System

PART: 01 GATE EXAM – Operating System

[Operating System Syllabus](#)

[Introduction to Operating System and Its Functions](#)

[Batch Operating System | Types of Operating System](#)

[Multiprogramming and Multitasking Operating System](#)

[Types of OS \(Real Time, Distributed, Clustered and Embedded\)](#)

[Process States in Operating System](#)

[Important Linux Commands](#)

[System Calls in Operating System and Its Types](#)

[Fork System Call with Example](#)

[Fork System Call with Explanation](#)

[User Mode and Kernel Mode in Operating System](#)

[Process vs Threads in Operating System](#)

[User Level vs Kernel Level Thread in Operating System](#)

[Process Scheduling Algorithms \(Preemption vs Non-Preemption\) | CPU Scheduling](#)

[What is Arrival, Burst, Completion, Turnaround, Waiting and Response Time in CPU](#)

[First Come First Serve \(FCFS\) CPU Scheduling Algorithm with Example](#)

[Shortest Job First \(SJF\) Scheduling Algorithm with Example](#)

[Shortest Remaining Time First \(SJF with Preemption\) Scheduling Algorithm](#)

[Shortest Job First \(SJF with Preemption\) Scheduling Algorithm](#)

[Round Robin \(RR\) CPU Scheduling Algorithm with Example](#)

[Pre-emptive Priority Scheduling Algorithm with Example](#)

[Example of Mix Burst Time \(CPU and I/O both\) in CPU Scheduling](#)

[Multi-Level Queue Scheduling](#)

[Multilevel Feedback Queue Scheduling](#)

[Process Synchronization Process Types | Race Condition](#)

[Producer Consumer Problem | Process Synchronization Problem](#)

[Printer-Spooler Problem | Process Synchronization Problem](#)

[Critical Section Problem | Mutual Exclusion, Progress and Bounded Waiting](#)

[LOCK Variable in OS | Process Synchronization](#)

[Test and Set Instruction in OS | Process Synchronization](#)

[Turn Variable | Strict Alteration Method | Process Synchronization](#)

[Semaphores | Wait, Signal Operation | Counting Semaphore Examples](#)

[What is Binary Semaphore | Easiest Explanation](#)

[Practice Question on Binary Semaphore](#)

[Solution of Producer Consumer Problem Using Semaphore](#)

[Solution of Readers-Writers Problem Using Binary Semaphore](#)

[Dining Philosophers Problem and Solution Using Semaphore](#)

[DEADLOCK Concept Example | Necessary Condition](#)

[Resource Allocation Graph in Deadlock | Single Instance with Example](#)

[Multi-Instance Resource Allocation Graph with Example](#)

	Deadlock Handling Methods and Deadlock Prevention
	Deadlock Avoidance Banker's Algorithm with Example
-	GATE Question on Banker's Algorithm Deadlock Avoidance
-	Question Explanation on Deadlock
-	GATE Question Explanation
	Memory Management and Degree of Multiprogramming
	Memory Management Techniques Contiguous and Non-Contiguous
	Internal Fragmentation Fixed Size Partitioning Memory Management
	Variable Size Partitioning Memory Management
	First Fit, Next Fit, Best Fit, Worst Fit Memory Allocation
-	GATE Question Solved on First Fit, Best Fit and Worst Fit Memory Allocation
-	GATE Question Solved on First Fit, Best Fit and Worst Fit Memory Allocation with Timeline
	Need of Paging Memory Management
	What is Paging Memory Management
-	Question Explanation on Logical Address and Physical Address Space
-	Question Explanation on Paging Memory Management
	Page Table Entries Format of Page Table
	2-Level Paging in Operating System Multilevel Paging
	Inverted Paging Memory Management
-	Questions Paging in Operating System
	What is Thrashing
	Segmentation vs Paging Segmentation Working
	Overlay Memory Management
	Virtual Memory Page Fault Significance of Virtual Memory
	Translation Lookaside Buffer (TLB) in Operating System
	Numerical On Translation Lookaside Buffer (TLB)
	Page Replacement Introduction FIFO Page Replacement Algorithm
	Belady's Anomaly in FIFO Page Replacement with Example
	Optimal Page Replacement Algorithm
	Least Recently Used Page Replacement Algorithm
	Most Recently Used Page Replacement Algorithm
	Hard Disk Architecture in Operating System
	Disk Access Time with Example Seek Time Rotational Time and Transfer Time
	Disk Scheduling Algorithm
	FCFS in Disk Scheduling with Example
	SSTF in Disk Scheduling with Example
	SCAN Algorithm in Disk Scheduling with Example
	LOOK Algorithm in Disk Scheduling with Example
	C-SCAN Algorithm in Disk Scheduling with Example
	C-LOOK Algorithm in Disk Scheduling with Example
-	Question On Operating system
	File System in Operating system Windows, Linux, Unix, Android, Etc
	File Attributes and Operations in Operating System

	Allocation Methods in Operating System Contiguous and Non-Contiguous
	Contiguous Allocation in Operating System Advantages and Disadvantages
	Linked List Allocation in File Allocation whit Example
	Indexed File Allocation in Operating System
	Unix Inode Structure with Numerical Example
	Protection and Security in Operating System
-	Linker and Loader with Example

Computer Networks and Security

PART: 01 GATE EXAM – Computer Networks and Security

	Computer Networks and Security Full Syllabus
	Introduction to Computer Network OSI Model in Easiest Way
	LAN, MAN, WAN, PAN, CAN Computer
	TCP/IP Protocol Suite Internet Protocol Suite OSI vs TCP/IP
	Physical Layer in Computer Network Function of Physical Layer
	Topologies in Computer Network Part-1 Mesh, Star, Hub, Bus, Hybrid
	Topologies in Computer Network Part-2 Mesh, Star, Hub, Bus, Hybrid
	Manchester Encoding and Differential Manchester Encoding
	Various Devices in Computer Networks Hardware and Software Devices
	Types of Cables in Computer Networks Coaxial, Twisted Pair, Fiber Optic Cable
	Repeaters in Computer Networks Physical Layer Devices
	Hub in Computer Networks Physical Layer Devices
	Bridges in Computer Networks Physical and data Link Layer Devices
	Switch, Hub and Bridge Explained – What’s the Difference
	Routers in Computer Networks Physical, Data Link and Network Layer Device
	Collision Domain Vs. Broadcast Domain Repeater, Hub, Bridge, Switch, Router
	What is Circuit Switching in Computer Networks
	Packet Switching in Computer Networks
	Datagram Switching vs Virtual Circuit Switching in Packet Switching
	What is Message Switching in Computer Networks
	Unicast, Broadcast and Multicast in Computer Networks
	Data Link Layer in Computer Networks and Its Responsibilities
	Stop and Wait ARQ Protocol Data Link Layer
	Go-Back-N ARQ (Automatic Repeat Request Data Link Layer
	Selective Repeat ARQ (Automatic Repeat Request) Data Link Layer
	Various Flow Control Protocols Stop and Wait, GoBackN and Selective Repeat
	Framing in Data Link Layer Bit Stuffing vs Byte Stuffing
	Introduction to Error Detection and Correction

	Single Bit Parity Along with Hamming Distance Concept
	Cycle Redundancy Check (CRC) for Error Detection and Correction
	Hamming Code for Error Detection and Correction both with Easiest Example
	Various Medium Access Control Protocols in Data Link Layer
	What is Pure Aloha MAC Layer Protocol
	Pure Aloha vs Slotted Aloha
	Carrier Sense Multiple Access in Computer Network
	Carrier Sense Multiple Access / Collision Detection CSMA/CD
	CSMA/CA in Computer Network Full Explanation
	Question on CSMA/CD
	Ethernet Frame Format (IEEE-802.3) in Data Link Layer
	Token Ring (IEEE 802.5) in Computer Network
	Network Layer Responsibilities of Network Layer OSI Model
	Class A in IP Addressing with Example Class-full Addressing Network Layer
	Class B in IP Addressing with Example Class-full Addressing Network Layer
	Class C in IP Addressing with Example Class-full Addressing Network Layer
	Class D and Class E in IP Addressing with Example Class-full Addressing Network Layer
	Find Range, Network ID, Host, Broadcast Address with Numerical Example
	Disadvantages of Class-full Addressing IP Addressing
	What is Class-less Addressing (CIDR) CIDR vs Class-full Addressing
	Sub-netting in Class-full Addressing with Examples
	Variable Length Subnet Masking (VLSM) with Examples
	Sub-netting in CIDR Addressing Class-less Inter-domain Routing with Example
-	Question Numerical CIDR Class-less Addressing
	VLSM in Class-less Addressing (CIDR) Variable Length Subnet Masking
	IPv4 Header Format Explained
	Fragmentation of IPv4 Datagram Identification, Flags and Fragment Offset Networks
	Options and Padding in IPv4 Header
	IPv6 Header Format IPv4 vs IPv6 in Computer Network
	What is Routing Protocols Various Types of Routing Protocols
	Distance Vector Routing Algorithm
	Count to Infinity Problem in Distance Vector Routing
	Link State Routing in Computer Network
	ARP Explained – Address Resolution Protocol Network Layer
	NAT Explained – Network Address Translation with Example
	Transport Layer Responsibilities of Transport Layer OSI Model
	Why Both IP and Port Address is Used for Connection Socket Address Real Life Example
	TCP: Transmission Control Protocol TCP Header Transport Layer Part-1
	TCP: Transmission Control Protocol TCP Header Transport Layer Part-2
	TCP Connection Establishment and Connection Termination Transport Layer
	TCP Data Transfer Piggybacking and Pure Acknowledgement
	Connection Termination in TCP with Example
	TCP Congestion Control in Computer Networks

	UDP (User Datagram Protocol) Header in Computer Network
	Advantages of UDP Protocol Over TCP Transport Layer
	TCP vs UDP Differences
	Session Layer of OSI Model Session Layer Functions
	Presentation Layer in Computer Network OSI Model
	Application Layer of OSI Model Application Layer Protocols and Port No
	Domain Name System (DNS) in Computer Networks
	Domain Name Server (DNS) and Its Types
	HTTP, FTP, SMTP, FOP Application Layer Protocols
	Persistent vs Non-Persistent HTTP HTTP/1.0 vs HTTP/1.1
	SMTP vs POP3 vs IMAP with Real Life Example Application Layer Protocols
	Cryptography in Computer Network Cryptography in Information Security
	Symmetric Key Cryptography in Network Security with Example
-	Question on Network Security Symmetric Key Cryptography
	Asymmetric Key Cryptography with Example Network Security
	RSA Algorithm in Network Security with Examples
	What is Firewalls and How it Works Packet Filtering Firewall Explained
	What is Application (Proxy) Firewall Network Security Part-2
-	Questions on Computer Networks
	All Networking Protocols and Devices Summary From Physical and Application Layer
	Top Linux Network Commands
	Socket Programming in Computer Networks
	Need of IPv6 Protocol Why IPv6 is Required
	What is IPSec Protocol IPSec Introduction
	Transport Mode vs Tunnel Mode in IPSec
	Basic of Communication
	Bandwidth vs Throughput vs Latency
	Fast Ethernet vs Gigabit Ethernet with Examples
	What is Ping and Loopback in Network
	HTPP vs HTTPs with Examples
	TCP/IP Protocol Suite with Real Live Examples Why TCP/IP Used Fundamentals
	IPSec vs SSH vs. SSL/TLS Network Security Protocols
	What is VPN How VPN Works Virtual Private Network (VPN) with Real Life Example

Security System

PART: 01 Cyber Security

- [Course Outline](#)
- [Requirement](#)
- [Getting Ready](#)
- [Effective Note Keeping](#)
- [Connect with Community](#)
- [What is Cyber Security](#)
- [History of Cyber Attacks](#)
- [Inclusion Detection System](#)
- [Careers in Cyber Security](#)
- [Types of Hackers](#)
- [Cyber Threats, Malware](#)
- [Phishing](#)
- [MITM Attacks](#)
- [DDOS Attacks](#)
- [Password Attacks](#)
- [Maladvertising](#)
- [Rogue Software](#)
- [What is Penetration Testing](#)
- [Types of Penetration Testing](#)
- [States of Penetration Testing](#)
- [Hashing and Digital Signatures](#)
- [Cryptography](#)
- [The CIA Traid](#)
- [Foot Printing](#)
- [Linux Started](#)
- [What is Linux](#)
- [What is Linux](#)
- [Installing Linux VM](#)
- [Linux File System](#)
- [Linux Commands](#)
- [Important and Sensitive Linux Files](#)
- [What is Network](#)
- [IP Addresses](#)
- [Switches and Routes](#)
- [Ports and Protocols](#)
- [NMAP](#)
- [TCP and UDP Protocols](#)
- [What is Website](#)
- [What is Database](#)
- [Client and Server](#)

	Domains and Sub-Domains
	Request and Response
	Cookies and Tasty
	HTTP and HTTPS
	HTTP Methods
	Burp Suite
	HTTP Status Codes
	OWASP-1
	OWASP-2
	OWASP-3
	OWASP-4
	OWASP-5
	Weapon zing
	Bug Bounty
PART: 02	Cyber and Information Security
	Information Security Basic Concepts
	Information Security Management and Governance
	Cryptography Hashing Ciphering
	Message Authentication, SSL, TLS and Digital Signature
	Risk Management and Business Continuity Management
	Computer Security, Platform, Virtualization and Hyper-V
	Digital Forensics and Incident Response, Evidence
	User Authentication, Passwords, Tokens and Biometrics
	Identity Management and Access Control, OpenId
	Communication Security, TLS, TCP/IP, HTTPS, SSL
	Network Perimeter Security, Firewalls, Proxies
	Malicious Software, Attacks and Application Security
	Review and Recap – Project
	OWASP Top 10, Injection, XSS, Authentication Attack