

Function Name:
Name of the
function that can
be called using
`spin_roulette()`

Parameters:
Variables (inputs)
that can be used
in the function's
body

Default Values:
Values used if
nothing is pro-
vided when the
function is called

```
spin_roulette = function( pockets = c("00", 0:36)) {  
  n <- length(pockets)  
  draw_pocket <- sample(n, 1)  
  spin <- pockets[draw_pocket]  
  return(spin)  
}
```

Function Body:
Statements in
between {} that
are run when the
function is called

Return Value:
Output of your
function com-
puted within
function body