

Table 1: Inline
 I_{c1} - mapping to AD

```
1 /* Delete key */
2 static const char *_rl_term_kD;
```

I_{c2} - usage of every import

```
1 /* tty driver-related definitions / types like
2 _rl_tty_chars (used in this file) */
3 #include "rltty.h"
```

I_{c3} - description of external libraries used

```
1 /* uses png_malloc defined in pngpriv.h*/
2 PNG_FUNCTION(png_voidp,PNGAPI
3 png_malloc,(png_const_structrp png_ptr, png_alloc_size_t size),PNG_ALLOCATED)
4 {
```

I_{c4} - basic working, role in the design

```
1 /* If the calling application sets this to a non-zero value, readline will
2 use the $LINES and $COLUMNS environment variables to set its idea of the
3 window size before interrogating the kernel. */
4 int rl_prefer_env_winsize = 0;

1 /* Non-zero means the user wants to enable a meta key. */
2 int _rl_enable_meta = 1;

1 /* used in character insertion in cursor functions below */
2 const char *_rl_term_im;
3 const char *_rl_term_ei;
```

I_{c5} - allowed values, possible exceptions

```
1 static int tcap_initialized;
2 // should have a value greater than 1, is taken from user
```