SEAN **SMITH**

San Francisco, CA (415) 481-2346 sean.smith.2009@gmail.com

LinkedIn: linkedin.com/in/seanmatthewsmith GitHub: github.com/bonham000 Portfolio: sean-smith.me

- LANGUAGES AND TECHNOLOGIES

- Proficient: JavaScript, ES6, React, Redux, React-Router, Enzyme, Node.js, Express, MongoDB, Webpack, Babel, Socket.IO, HTML5, CSS3, Sass, D3.js, HighCharts, jQuery, Git, Heroku.
- Exposure: Ruby, Python, SQL, PostgreSQL, Mocha, Chai.

- PROFESSIONAL EXPERIENCE

Ticketz | Software Engineer | Remote | live | code

2016

Open-source work-order system for IT, maintenance, and contractors developed for an Arizona school system.

- Developed application components to handle new ticket submission using React and React-Router.
- Implemented client-side form validation using JavaScript to reduce server traffic and improve user experience.
- Engineered backend API endpoints and database schemas to handle new organizations, users, and tickets.
- Improved frontend responsive UI and navigation sidebar animation using bootstrap and custom CSS.

Free Code Camp | Software Engineer, Core Team | San Francisco, CA | <u>live</u> | <u>code</u>

2016

In-browser test module for developing the React & Redux challenges for the Free Code Camp curriculum expansion.

- Designed over 75 React and Redux challenges for the core curriculum expansion to be used by over 350,000 monthly active users of Free Code Camp.
- Constructed platform to live render and test React and ES6 code in a browser utilizing Babel and Enzyme.
- Wrote 300+ unit tests using Enzyme to live-test React components and Redux functions written by users.
- Managed collaborative review process of 20 QA testers for all the challenges by creating contribution guide.

Firgon Outfitters | Web Developer + Co-Founder | Nashville, TN | <u>live</u>

2014 - 2016

- Improved revenue generation by ~25% annually by developing e-commerce platform to showcase products, manage orders and inventory, and reach new customers using HTML5, CSS3, and third-party CMS.
- Developed customized themes and styling of 10+ web based components using HTML5 and CSS3.
- Created graphics for primary product line with open source image design software (GIMP and Inkscape).
- Achieved sales goals of 300+ products to retailers across Nashville region by creating structured sales process.

- RECENT PROJECTS

Quiz-it | Software Engineer | live | code

2016

Study app for a community of users to create custom quizzes and track their progress with a leaderboard.

- Reduced HTTP requests to Node is server by more than 75% by utilizing React-Router for frontend routing.
- Architected RESTful API using Node.js and Express to persist user quizzes and scores with MongoDB.

FCC Dungeon Crawler Game | Software Engineer | live | code

2016

Retro-style in-browser game designed to emulate console dungeon-crawler games from times long past.

- Increased user engagement to 2000+ players by creating thematic UX using JavaScript, HTML5 and CSS3.
- Improved code readability and maintainability by following object-oriented and React design principles.

Pictur | Software Engineer | <u>live</u> | <u>code</u>

2016

Image sharing full-stack JavaScript web app that lets users link to images and browse images shared by other users.

- Reduced codebase and improved app maintainability by employing Redux for frontend state management.
- Implemented single sign-on authentication using Node.js Passport middleware to facilitate user experience.

- EDUCATION

B.S. Biochemistry, The University of Tennessee, Knoxville

2014

B.A. Anthropology, The University of Tennessee, Knoxville

2014

- LEADERSHIP + AWARDS

President & Fundraising Director, *UTK Habitat for Humanity Campus Chapter* **Phi Beta Kappa Inductee,** *The University of Tennessee, Knoxville*

2012 - 2014

2013