Computational Revision

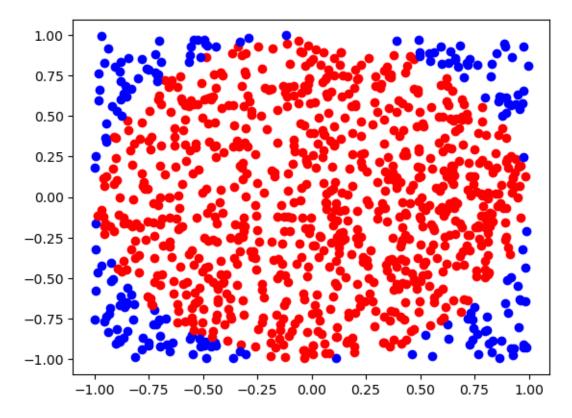
February 26, 2024

```
[13]: import random
import numpy as np
import matplotlib.pyplot as plt

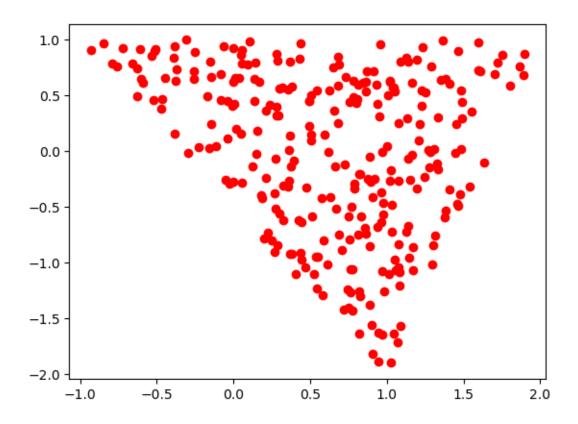
n = 1000

points = np.random.uniform(-1,1,(n,2))

for point in points:
    sqdist = point[0]**2 + point[1]**2
    if sqdist <= 1:
        plt.scatter(point[0],point[1],color='r')
    else:
        plt.scatter(point[0],point[1],color='b')</pre>
```



```
[18]: import random
      import numpy as np
      import matplotlib.pyplot as plt
      n=1000
      points = np.random.uniform(-2,2,(n,2))
      A = [-1, 1]
      B = [2,1]
      C = [1, -2]
      def isInside(point,A,B,C):
          x1 = A[0]
          y1 = A[1]
          x2 = B[0]
          y2 = B[1]
          x3 = C[0]
          y3 = C[1]
          x = point[0]
          y = point[1]
           # Calculate the cross products (c1, c2, c3) for the point relative to each_
       →edge of the triangle
          c1 = (x2 - x1) * (y - y1) - (y2 - y1) * (x - x1)
          c2 = (x3 - x2) * (y - y2) - (y3 - y2) * (x - x2)
          c3 = (x1 - x3) * (y - y3) - (y1 - y3) * (x - x3)
           # Check if all cross products have the same sign (inside the triangle) or \Box
       → different signs (outside the triangle)
          if (c1 < 0 \text{ and } c2 < 0 \text{ and } c3 < 0) or (c1 > 0 \text{ and } c2 > 0 \text{ and } c3 > 0):
               return True
          else:
               return False
      def montecarlo(isInside, points, A,B,C):
          for point in points:
               if isInside(point, A, B, C):
                   plt.scatter(point[0], point[1], color='r')
      montecarlo(isInside, points, A, B, C)
```



```
[21]: import random
  import numpy as np

a = 0
b = 1
n = 1000
points = np.random.uniform(a,b,n)

def func(x):
    return x**2 + 2*x

def montecarlo(func,points,a,b,n):
    integralsum = 0
    for point in points:
        integralsum += func(point)
        print((b-a)*integralsum/n)

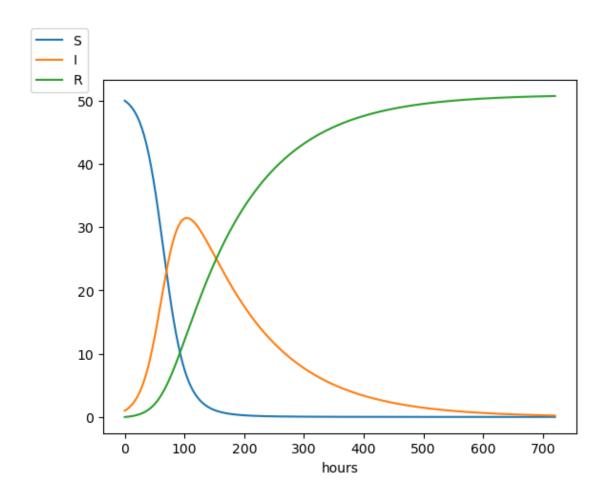
montecarlo(func,points,a,b,n)
```

1.3379905552085618

```
[27]: import numpy as np
      import matplotlib.pyplot as plt
      beta = 10./(40*8*24)
      gamma = 3./(15*24)
      dt = 0.1
      D = 30
      N_t = int(D*24/dt)
      t = np.linspace(0, N_t*dt, N_t+1)
      S = np.zeros(N_t+1)
      I = np.zeros(N_t+1)
      R = np.zeros(N_t+1)
      S[0] = 50
      I[0] = 1
      R[0] = 0
      for n in range(N_t):
          S[n+1] = S[n] - beta*S[n]*I[n]*dt
          I[n+1] = I[n] + beta*S[n]*I[n]*dt - gamma*I[n]*dt
          R[n+1] = R[n] + gamma*I[n]*dt
      fig = plt.figure()
      11, 12, 13 = plt.plot(t, S, t, I, t, R)
      fig.legend((11, 12, 13), ('S', 'I', 'R'), 'upper left')
      plt.xlabel('hours')
      plt.show()
      plt.savefig('tmp.pdf'); plt.savefig('tmp.png')
```

C:\Users\harry\AppData\Local\Temp\ipykernel_21180\1957819969.py:27:
MatplotlibDeprecationWarning: Passing the loc parameter of __init__()
positionally is deprecated since Matplotlib 3.6; the parameter will become
keyword-only two minor releases later.

fig.legend((11, 12, 13), ('S', 'I', 'R'), 'upper left')



<Figure size 640x480 with 0 Axes>

```
[38]: import numpy as np

def func(x):
    return x**2 + np.sin(x)

def tpd(func,x0,h=1e-6):
    return((func(x0+h)-func(x0-h))/(2*h))

x = np.linspace(-10,10,1000)
y = func(x)

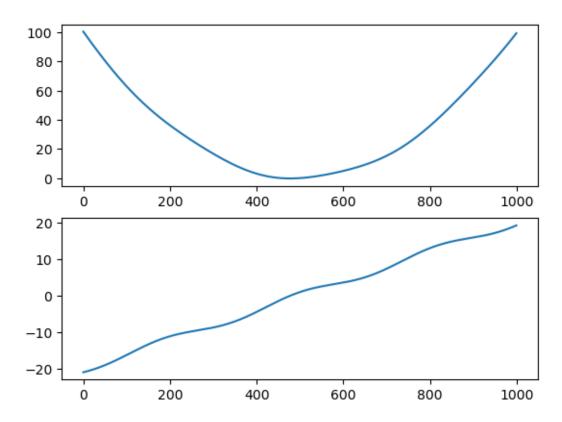
dydx = tpd(func,x)

plt.subplot(2,1,1)
plt.plot(y)

plt.subplot(2,1,2)
```

```
plt.plot(dydx)
```

[38]: [<matplotlib.lines.Line2D at 0x247a04c2650>]



```
[39]: import numpy as np

def func(x):
    return x**2 + np.sin(x)

def der(func,x0,h=1e-6):
    return((func(x+h)+func(x-h)-2*func(x))/(h**2))

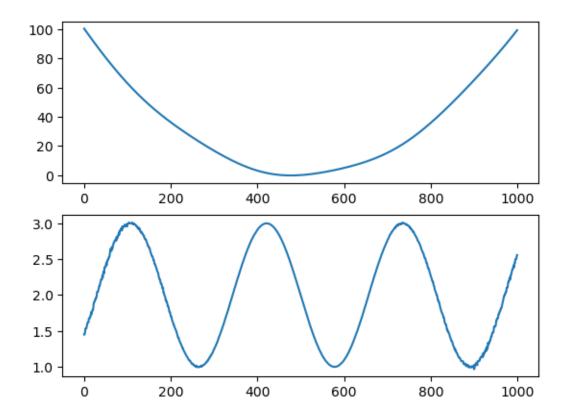
x = np.linspace(-10,10,1000)
y = func(x)

dydx = der(func,x)

plt.subplot(2,1,1)
plt.plot(y)

plt.subplot(2,1,2)
plt.plot(dydx)
```

[39]: [<matplotlib.lines.Line2D at 0x247a19c1dd0>]



```
[46]: tol = 1e-6
      n = 1000
      def func(x):
          return x**2 - 4
      def bisection(func,a,b,n,tol):
          if func(a)*func(b)>= 0:
               raise ValueError("Wrong a and b")
               return
          c = a
          for i in range(n):
               c = (a+b)/2
               if(func(c)==0 or abs(func(c))<tol):</pre>
                   break
               elif(func(c)*func(a)<0):</pre>
                   b = c
               else:
```

```
a = c
return c
print(bisection(func,0,3,n,tol))
```

2.000000238418579

```
[49]: tol = 1e-6
      n = 1000
      x0 = 1.5
      def func(x):
          return x**2 - 4
      def der(x):
          return 2*x
      def newton(func,der,x,tol,n):
          for i in range(n):
              if (abs(func(x))<tol):</pre>
                  return x,i
              else:
                  x = x-(func(x)/der(x))
          return x,i
      root, num_itr = newton(func,der,x0,tol,n)
      print(f"Root is approximately: {root} after {num_itr} iterations")
```

Root is approximately: 2.00000000001203 after 4 iterations

[]: