

Local_Dev_Example

A simple application to demonstrate
deployment and program structure

What is this document?

To help you get started in using our tools, we created a very basic application that you can find here:

https://github.com/SMPirelli/local_dev_example

The Application is running here:

http://10.130.4.101/Local_Dev_Example/

This document will explain in detail how the application works, and how it was deployed on the server.

Assumptions

Some assumptions:

- You know what JSON is
- You've seen Python before, you know what functions are
- You have heard of Flask
- You've seen an Angular 1 Web App, using Angular Material
- You don't like Internet Explorer
- Backend, Frontend, RESTApi mean something to you (or you've at least heard of them)

Even without all of the above, it may well make sense (unless you like Internet Explorer).

The Application

It's a simple simple interface with two parts.

Add Numbers

Select Two Numbers You Want To Add

Number 1 ▼ Number 2 ▼ **ADD**

Result:

Get Time

TIME

Current Time:

This part asks the user to choose two numbers. When two are chosen, the ADD button becomes active.

Upon Pressing 'ADD' the result of adding the two numbers together will be displayed.

Down here, the user can click the TIME button to get the current time (of the server running the app)

Action!

Here's a start to finish in all its glory.

Add Numbers

Select Two Numbers You Want To Add

Number 1 ▼

Number 2 ▼

ADD

Result:

Get Time

TIME

Current Time:

Add Numbers

Select Two Numbers You Want To Add

Number 1

Number 2

8 ▼

5 ▼

ADD

Result: 13

Get Time

TIME

Current Time: 2017-09-13 14:40:10

'Under the hood'

What actually happened?

Add Numbers

Select Two Numbers You Want To Add

Number 1 ▼ Number 2 ▼

ADD

At the start the ADD button is disabled, and the number choice lists are empty.

Add Numbers

Select Two Numbers You Want To Add

Number 1 Number 2
8 ▼ 5 ▼

ADD

When you select a number in BOTH lists, the ADD button is enabled

Result:

The ADD button is clicked and a request is sent to the backend

Add Numbers

Select Two Numbers You Want To Add

Number 1 Number 2
8 ▼ 5 ▼

ADD

Result: 13

The front end receives the answer from the back and displays the result, in this case '13'

The backend code reads the request, runs the code to add the numbers and returns the result

code.py

Get Time

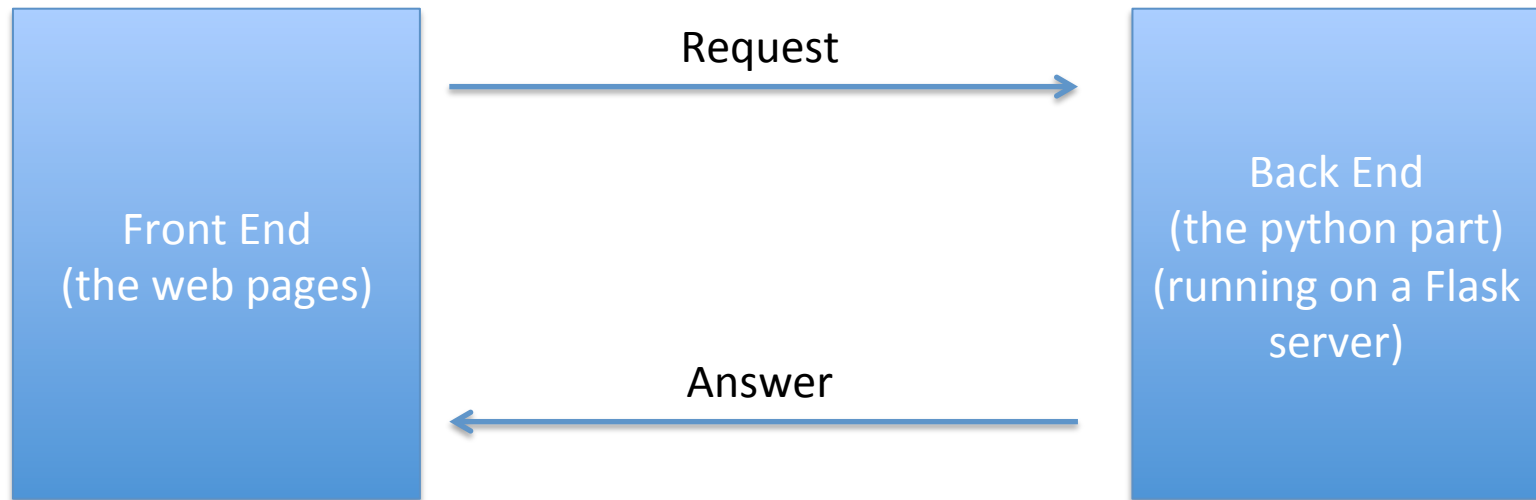
TIME

Current Time:

The Time button does much the same, instead asking the backend for the time

Concept

What was described in the previous slide is a concept seen in all our applications.



Concept

What was described in the previous slide is a concept seen in all our applications.

Add Numbers

Select Two Numbers You Want To Add

Number 1	Number 2	
8	5	ADD

Result:

Request, please add 5 and 8

Add Numbers

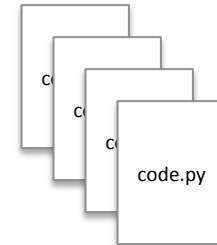
Select Two Numbers You Want To Add

Number 1	Number 2	
8	5	ADD

Result: 13

Answer: 13

Calculate
 $5 + 8$



File Structure

On GITHUB, the application looks like this:

repository name for the application

settings files for deployment

front end web application

important notes for this repo

backend python files

the ReadMe.md is automatically displayed here

comments written with each code commit

The screenshot shows the GitHub interface for the repository 'SMPirelli / local_dev_example'. The repository is described as a 'Basic Starter App For Training and Reference'. It has 1 commit, 1 branch, 0 releases, and 0 contributors. The file list shows the following files and their commit history:

File	Commit	Time
infrastructure	Initial Commit	18 minutes ago
static	Initial Commit	18 minutes ago
.editorconfig	Initial Commit	18 minutes ago
.gitignore	Initial Commit	18 minutes ago
GuideBook.pptx	Initial Commit	18 minutes ago
ReadMe.md	Initial Commit	18 minutes ago
get_data.py	Initial Commit	18 minutes ago
requirements.txt	Initial Commit	18 minutes ago
server.py	Initial Commit	18 minutes ago

The ReadMe.md file content is displayed below the file list:

```
Install requirements

pip install requirements.txt

Running the development server
```

The Front End

Inside /static/

images for toolbars

javascript files

style files (css)

the web page, always called
index.html

Branch: master ▾ local_dev_example / static /	
Richard Allbert Initial Commit	
..	
img	Initial Commit
scripts	Initial Commit
styles	Initial Commit
index.html	Initial Commit

Note, here we are looking at an app with one web page file, index.html. Multiple pages are covered in other documents (or will be). The structure you see in this document is the 'bare minimum'

The Back End

Inside /

python code for the
app

python libraries
required for the
application

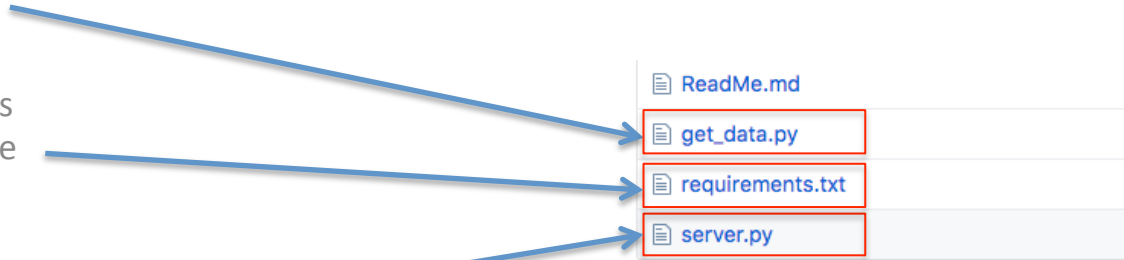
the flask server python code

ReadMe.md

get_data.py

requirements.txt

server.py



Infrastructure

Inside /infrastructure/

We have three files which contain settings to configure the application, and run the flask server

App configuration for Apache

Command to run the flask server
(using gunicorn)

Configuration for a the process
supervisor

Branch: master ▾ local_dev_example / infrastructure /		
Richard Allbert Initial Commit		
..		
📄	apache.conf	Initial Commit
📄	gunicorn.sh	Initial Commit
📄	supervisor.conf	Initial Commit

How To Deploy

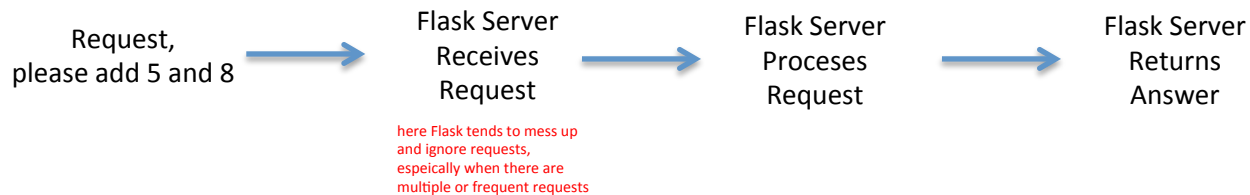
How To Deploy

Our Flask Server

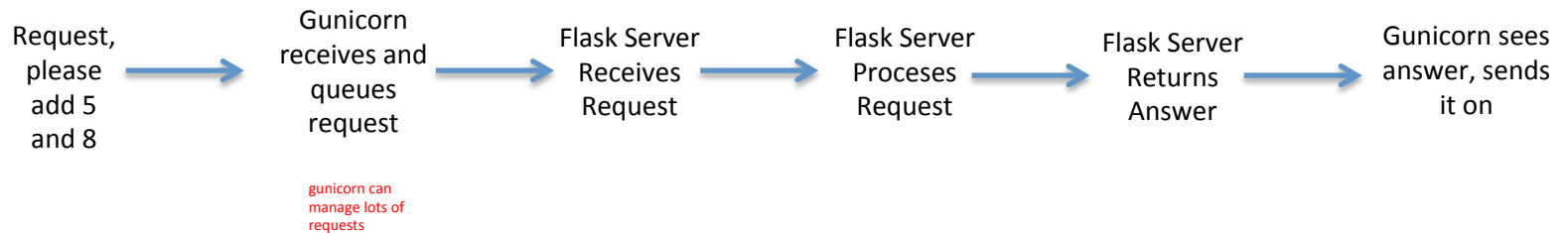
You can read online about Flask – it's a python server that responds to requests. We run our backend on a Flask server.

We use something called gunicorn to act as a gateway between the flask server and the request. The reason is that Flask does not handle lots of requests very well. gunicorn does.

Before:



After:



How To Deploy

Our Flask Server

Here is our server code. For our deployment, we can see that the server listens for requests with two different urls.

/api/addition

/api/time

important is to stick to the naming convention of /api

This makes things easier and consistent between applications.

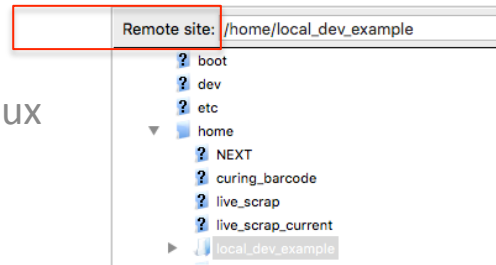
(the rest of the code we will cover later)

```
Branch: master | local_dev_example / server.py  
Richard Allbert Initial Commit  
0 contributors  
34 lines (22 sloc) | 726 Bytes  
1 from flask import Flask, request  
2 from flask import Response  
3 from get_data import add_numbers, get_time_string  
4 import json  
5  
6 app = Flask(__name__)  
7  
8  
9 # /api/addition?numone=22&numtwo=3  
10 @app.route('/api/addition', methods=['GET'])  
11 def addition():  
12  
13     # get(key, default=None, type=None)  
14  
15     num_one = request.args.get('numone', default=0, type=int)  
16     num_two = request.args.get('numtwo', default=0, type=int)  
17  
18     dict_data = {  
19         'num_one': num_one,  
20         'num_two': num_two,  
21         'output': add_numbers(num_one, num_two)  
22     }  
23  
24     return json.dumps(dict_data)  
25  
26  
27 @app.route('/api/time')  
28 def time():  
29     return json.dumps({'time_str': get_time_string()})  
30  
31  
32 if __name__ == '__main__':  
33     app.run(host='0.0.0.0')
```

How To Deploy

Step 1 - Set The Configuration Files.

In this example application, we will put our application in the /home directory on the Linux application server, inside a directory called local_dev_example



Before Loading, we need to set the configuration files

How To Deploy

Step 1.a - apache.conf

We set the Apache web server configuration

Here, we specify what alias we want for our web app, in other words what address in the browser.
In this case we are telling the web server we want www.mymachine.com/Local_Dev_Example and that the web server should look inside /home/local_dev_example/static for the web application files

Here, we set the directory settings for this web applications, specifying the web application directory

Here, we set our api routeproxy – our _alias/api will proxy for localhost:port/api (where our flask server is listening)

Here you need to set the Alias, and the port number. The port number has to be set to be able to listen to requests, and should not be in use by another application!

Finally, for our Alias set Require all granted (allows all ip addresses to access this location)

Branch: master [local_dev_example](#) / [infrastructure](#) / [apache.conf](#)

 **Richard Allbert** Initial Commit

0 contributors

16 lines (11 sloc) | 383 Bytes

```
1 Alias "/Local_Dev_Example" "/home/local_dev_example/static/"
2
3 <Directory /home/local_dev_example/static/>
4     AllowOverride All
5     Require all granted
6     Options -Indexes
7 </Directory>
8
9
10 ProxyPass /Local_Dev_Example/api/ http://localhost:5004/api/
11 ProxyPassReverse /Local_Dev_Example/api/ http://localhost:5004/api/
12
13 <Location /Local_Dev_Example/>
14     Require all granted
15 </Location>
```

In other words: Where there is a red box you need to write the setting for your app. Either:

The port

The directory

The alias

How To Deploy

Step 1.b – supervisor.conf

We set the process supervisor configuration

Branch: master ▾ [local_dev_example](#) / [infrastructure](#) / [supervisor.conf](#)

Richard Allbert Initial Commit

0 contributors

12 lines (11 sloc) | 320 Bytes

```
1 [program:local_dev_example]
2 command = /home/local_dev_example/infrastructure/gunicorn.sh
3 directory = /home/local_dev_example/
4 autostart = true
5 autorestart = true
6 redirect_stderr = true
7 stdout_logfile = /home/logs/local_dev_example.log
8 stdout_logfile_maxbytes = 10MB
9 stdout_logfile_backups = 3
10 startsecs = 3
11 numprocs = 1
```

Here we specify the name for our process, any name you like, probably best to use something easy to recognize.

Here, set the command to run the flask server via gunicorn. This is the path to the gunicorn.sh script

Here we tell the supervisor the location of our application

Here set the log file (usually just use the process name we set on the top line)

In other words: Where there is a red box you need to write the setting for your app. Either:

The process name you want

The directory to the gunicorn.sh or the app itself

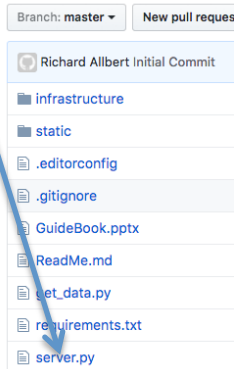
How To Deploy

Step 1.c – gunicorn.sh

We set the script to run our flask server (under gunicorn)

Set the port, same as in the supervisor.conf

Replace 'server' with the name of your flask server file (in our case it is 'server.py')



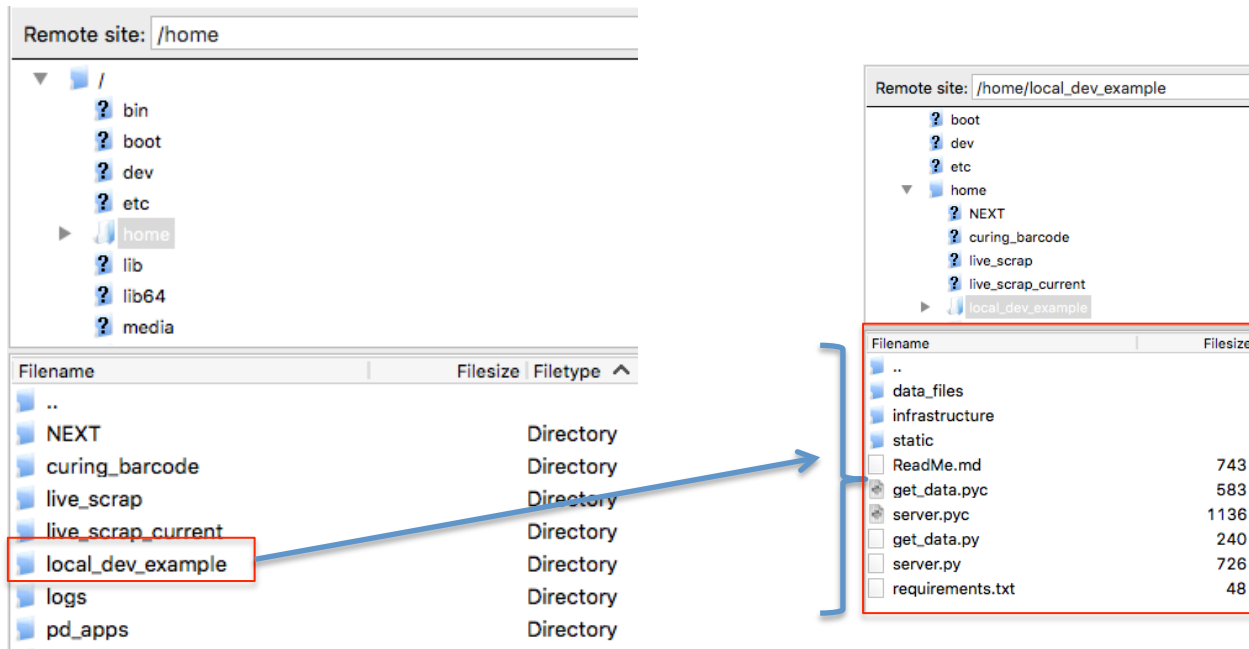
In other words: ... err this one is very simple.

How To Deploy

Step 2 - Load the application onto the server.

In this example application, we will put our application in the /home directory on the Linux application server.

It is an almost an exact copy of the github repository (removing unneeded documents like this document)



How To Deploy

Step 3 – Start the Application.

In the ReadMe.md, there are exact instructions on how to start the application. We will follow this step by step.

Deployment

The files in infrastructure can be used to deploy the site, using gunicorn + supervisor with apache + mod_proxy.

For a fresh installation, the files will need to be copied to the correct locations, and services restarted eg.

Apache

```
ln -s /home/local_dev_example/infrastructure/apache.conf /etc/httpd/conf.d/local_dev_example.conf

service httpd restart
```

Supervisor

```
ln -s /home/local_dev_example/infrastructure/supervisor.conf /etc/supervisor/conf.d/local_dev_example.conf

supervisorctl reread

supervisorctl reload

supervisorctl restart all
```


How To Deploy

Step 3 – Start the Application.

Apache

create a new web server config file in the apache directory by symbolically linking to our config file. Be sure to give an obvious name!

```
ln -s /home/local_dev_example/infrastructure/apache.conf /etc/httpd/conf.d/local_dev_example.conf
```



restart the web server to load the new configuration file

```
service httpd restart
```

Specify the name here

Supervisor

create a new supervisor config file in the supervisor directory by symbolically linking to our config file. Be sure to give an obvious name!

```
ln -s /home/local_dev_example/infrastructure/supervisor.conf /etc/supervisor/conf.d/local_dev_example.conf
```



tell supervisor to reread all config files

```
supervisorctl reread
```

tell supervisor to reload all applications

```
supervisorctl reload
```

tell supervisor to restart all applications

```
supervisorctl restart all
```

Specify the name here

How To Deploy

Step 3 – Start the Application.

verify the app files are present

Run the apache symbolic link cmd

Restart Apache

Run the supervisor symbolic link command

Run the reread, reload, restart all command to start all applications configured with the supervisor

The applications are started

```
[root@uccio ~]# pwd
/root
[root@uccio ~]# cd ..
[root@uccio /]# cd home/local_dev_example/
[root@uccio local_dev_example]# ls
data_files  get_data.pyc  ReadMe.md      server.py  static
get_data.py infrastructure requirements.txt server.pyc
[root@uccio local_dev_example]# cd
[root@uccio ~]# pwd
/root
[root@uccio ~]# ln -s /home/local_dev_example/infrastructure/apache.conf /etc/httpd/conf.d/local_dev_example.conf
[root@uccio ~]# service httpd restart
Redirecting to /bin/systemctl restart httpd.service
[root@uccio ~]# ln -s /home/local_dev_example/infrastructure/supervisor.conf /etc/supervisor/conf.d/local_dev_example.conf
[root@uccio ~]# supervisorctl reread
No config updates to processes
[root@uccio ~]# supervisorctl reload
Restarted supervisord
[root@uccio ~]# supervisorctl restart all
local_dev_example: stopped
scrap_dashboard: stopped
live_scrap: stopped
scrap_dashboard: started
live_scrap: started
local_dev_example: started
[root@uccio ~]#
```

How To Deploy

Step 3 – Start the Application.

Now we can test the API, looks likt it works!!



```
// 20170914145447
// http://10.130.4.101/Local_Dev_Example/api/time

{
  "time_str": "2017-09-14 14:54:45"
}
```