

# What is a hostname?

A **hostname** is the **name assigned to your system** that identifies it on a **network**.

Think of it like a **computer's name**, just like a person's name on an office ID.

- Uniquely identifies a Linux machine on a network
- Helps other systems recognize and communicate with it
- Is used in logs, prompts, and network services

Example:

```
sd.lin.com  
pqr.rhel.com
```

---

## Types of hostnames in RHEL 9

RHEL uses **three hostname types**:

1. **Static hostname**
    - Set by the admin
    - Stored in `/etc/hostname`
    - Example: `rhel9-server`
  2. **Transient hostname**
    - Temporary
    - Assigned by DHCP
    - Lost after reboot
  3. **Pretty hostname**
    - Human-friendly name
    - Can include spaces and capital letters
    - Example: `Production Database Server`
- 

## How to check hostname in RHEL 9

**Hostname**

```
[root@pqr ~]# hostname  
pqr.rad.com
```

or (recommended)

## hostnamectl

```
[root@pqr ~]# hostnamectl
Static hostname: pqr.rad.com
          Icon name: computer-vm
          Chassis: vm □
          Machine ID: 8bd038f364f4445a9a02d4767f389bd5
          Boot ID: 1d31e5053bbd42a1b870d6dcbb70a3c7
Virtualization: vmware
Operating System: Red Hat Enterprise Linux 9.2 (Plow)
          CPE OS Name: cpe:/o:redhat:enterprise_linux:9::baseos
          Kernel: Linux 5.14.0-284.11.1.el9_2.x86_64
          Architecture: x86-64
          Hardware Vendor: VMware, Inc.
          Hardware Model: VMware Virtual Platform
Firmware Version: 6.00
```

## Sample output:

```
Static hostname: rhel9-server
Pretty hostname: RHEL 9 Server
```

---

# How to set/change hostname in RHEL 9

## Temporary (until reboot)

```
hostname test-server
```

## Permanent (recommended way)

```
hostnamectl set-hostname rhel9-server
```

## Set pretty hostname

```
hostnamectl set-hostname "RHEL 9 Production Server" -pretty
```

## Via file

### /etc/hostname

```
vi /etc/hostname
```

OR

### /etc/hosts:

```
IP_Address    Hostname      Alias (optional)
```

```
vi/etc/hosts
```

```
127.0.0.1    localhost localhost.localdomain localhost4
localhost4.localhost4
::1          localhost localhost.localdomain localhost6
localhost6.localhost6
172.16.0.100 pqr.rad.com pqr
```

---

## Where hostname is used

- Shell prompt:
  - `user@rhel9-server`
  - Network identification
  - SSH connections
  - System logs
  - Monitoring tools
- 

## Rules for hostname (important for exams & real systems)

- ✓ Letters (a–z)
  - ✓ Numbers (0–9)
  - ✓ Hyphen (-)
  - ☐ No spaces (except pretty hostname)
  - ☐ No special characters
- 

## Real-world example

In a company:

- `web01.company.com` → Web server
- `db01.company.com` → Database server
- `backup01.company.com` → Backup server

## Pinging Hostname

```
[root@pqr ~]# ping pqr.rad.com
```

```
PING pqr.rad.com (192.168.11.128) 56(84) bytes of data.
```

```
64 bytes from pqr.rad.com (192.168.11.128): icmp_seq=1 ttl=64 time=0.091 ms
```

```
64 bytes from pqr.rad.com (192.168.11.128): icmp_seq=2 ttl=64 time=0.224 ms
```

```
64 bytes from pqr.rad.com (192.168.11.128): icmp_seq=3 ttl=64 time=0.175 ms
```

```
64 bytes from pqr.rad.com (192.168.11.128): icmp_seq=4 ttl=64 time=0.224 ms
```

```
^C
```

--- pqr.rad.com ping statistics ---

4 packets transmitted, 4 received, 0% packet loss, time 3060ms

rtt min/avg/max/mdev = 0.091/0.178/0.224/0.054 ms

## Pinging alias of hostname

**[root@pqr ~]# ping pqr**

PING pqr.rad.com (192.168.11.128) 56(84) bytes of data.

64 bytes from pqr.rad.com (192.168.11.128): icmp\_seq=1 ttl=64 time=0.126 ms

64 bytes from pqr.rad.com (192.168.11.128): icmp\_seq=2 ttl=64 time=0.210 ms

64 bytes from pqr.rad.com (192.168.11.128): icmp\_seq=3 ttl=64 time=0.138 ms

^C

--- pqr.rad.com ping statistics ---

3 packets transmitted, 3 received, 0% packet loss, time 2078ms

rtt min/avg/max/mdev = 0.126/0.158/0.210/0.037 ms