CS 1340:Fall 2020:Lecture 02

Intro to Python for CS and Data Science

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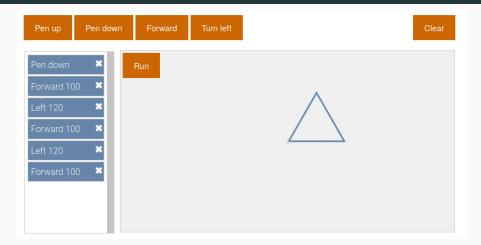
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Reminders

- Slack
- Zybooks (hopefully you did the assignment due before class today?)
- Anaconda?

Getting Started All computer programs have ... 1. Input -2. Processing -3. Output -

Drawing with the Turtle



- 1. What's the input?
- 2. What's the processing?
- 3. What's the output?

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Challenge on your own time ..

Can you draw 'SMU' (block letters of course) with the Turtle?

Humans vs. Computers

- Humans don't understand long strings of 1's and 0's
- Computers don't understand

```
print('Hello 1340')
```

So what do we do???

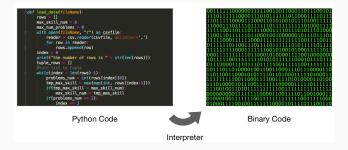
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General Algo for Programming

- 1. You write source code in a code editor or IDE (Integrated Development Environment)
- 2. Save it with a file extension of .py. Example: project01.py
- 3. Use the Python interpreter to execute the source code.
 - python project01.py
 - OR could be python3 project01.py
- 4. Back to Step 1 to add more code.

Converting Python Code to Machine Code

- Python is an **interpreted** language
 - as your program is running, the Python Interpreter / Runtime is converting source code to machine code one line by line.
 - The alternative is a **compiled** language which converts all the source code to machine code before you run your program.



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Interactive Python

- python somescript.py runs the code inside somescript.py
- python Starts the interactive interpreter
 - each line of code is interpreted right after you type it.

Elements of Python Code

- statement -
- variable -
- expression -
- assignment -

Some Python Code

```
def advance_cars():
    """Calculate new positions of the cars"""
    global car1_speed, car1_location
    global car2_speed, car2_location
    car1_speed += car1_acceleration
    car1_speed = car1_top_speed if car1_speed > car1_top_speed else car1_speed
    car1_location += car1_speed

car2_speed += car2_acceleration
    car2_speed = car2_top_speed if car2_speed > car2_top_speed else car2_speed
    car2_location += car2_speed
```

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Basic Output

```
print(...)
```

- Notice:
 - printed in mono-spaced font
 - ... means other stuff will be put there
 - () indicate a method or function call

```
print('Hello')
print('World')
print('Hello World')
```

'Hello', 'World' are called string literals.

print(...)

```
name = 'Mark'
print(name)
```

- You can print **string literals** OR values contained in variables.
- What is the variable in this example?

```
print('Hello', end='')
print('World', end='')
```

• What will this print?

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Can you do it?

Use print statements to draw a diamond shape.

Use print statements to draw a heart shape.

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