Introduction to Optimization

QF607 Numerical Methods

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Optimization

- From a mathematical perspective, optimization deals with finding the maxima or minima of a function that depends on one or more variables.
- Applications in QF:
 - Apply optimization methods to help making better decisions.
 - Make the best possible choice from a set of possible choices
- Examples are everywhere
 - Calibrating model parameters to fit the market observables
 - * SABR calibration two steps method
 - ★ Bonds price to yield , bond futures to implied repo trading basis
 - multi-curve construction with Jacobian matrix West and Hagan's paper
 - ▶ Investors select portfolios to maximize return or minimize risk

Optimization Process

- Understand and formulate the problem
 - ► The objective function what to optimize?
 - ► The variables, or the model parameters
 - ▶ The constraints

- Solve the problem using numerical methods
 - Study the properties of the problem
 - Design and implement algorithm
 - Validate the solution

Problem Formulation

$$\min_{\mathbf{x}} f(\mathbf{x})$$
 subject to $\mathbf{x} \in A$ (1)

where $f: R^n \to R$ is the objective function, and A is the feasible region. Note that maximizing $f(\mathbf{x})$ is equivalent to minimizing $-f(\mathbf{x})$.

Types of Optimization Problems

Categorize by constraints:

- Unconstrained optimization $A = R^n$
- Constrained optimizations

Types of Optimization Problems

Categorize by f and A:

- Linear programing (f is linear and A is a polyhedron),
- Quadratic programing (f is quadratic and A is a polyhedron),
- Convex problems (f is convex function and A is a convex set),
- General non-linear problems

Depending on the problem, solution can be:

Global vs Local

A global optimum represents the very best solution while a local optimum is better than its immediate neighbors.

We will discuss the general approach.

Unconstrained Optmization

Optimality Necessary Conditions

If f is sufficiently differentiable, and it has local minimum at a point \hat{x} , then

$$f'(\hat{x}) = 0 \quad \text{and} \tag{2}$$

$$f''(\hat{x}) \succcurlyeq 0 \tag{3}$$

Optimality Sufficient Conditions

The sufficient condition for \hat{x} be the local minimum is

$$f'(\hat{x}) = 0 \quad \text{and} \tag{4}$$

$$f''(\hat{x}) \succ 0 \tag{5}$$

For convex problem, $f''(\hat{x}) \succ 0$ is guaranteed, so we need to consider only $f'(\hat{x}) = 0$

E.g.
$$f(x) = x^2$$
 — convex, $f(x) = x^3$ — non-convex, no local minimum

Optimaility Conditions

Rationale

Taylor expansion at neighbour of \hat{x} :

$$f(\hat{x}+h) = f(\hat{x}) + f'(\hat{x})h + \frac{1}{2}f''(\hat{x})h^2 + O(h^3)$$
 (6)

Eliminating the higher order terms when $h \to 0$, $f(\hat{x} + h) > f(\hat{x})$ if $f'(\hat{x}) = 0$ and $f''(\hat{x}) > 0$.

Optimization Solution using Root Finder

- The problem of optimization becomes root-finding find x such that f'(x) = 0, and then verify the second derivative.
- For one dimensional problem, we can use our root-searcher of choice: bisection, secant, false position method, Brent, etc.
- For multi-dimensional problem, we can use Newton method:
 - ▶ Start with an initial guess at x_0 , then iteratively:

$$\mathbf{x}_{i+1} = \mathbf{x}_i - \frac{1}{f''(\mathbf{x})}f'(\mathbf{x}) \tag{7}$$

where $f'(\mathbf{x})$ is the gradient $\left[\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n}\right]$, and $f''(\mathbf{x})$ is the Jacobian of the gradient — the Hessian matrix, whose element H_{ij} is

$$H_{ij} = \frac{\partial^2 f}{\partial x_i \partial x_j}$$

Unconstrained Optimization without Derivatives

- Sometimes, the derivatives of f is not available, numerical methods are needed, approximating the derivatives — Quasi Newton method.
- Or, there is also methods that do not work with derivatives Golden Section Search.

Golden Section Search

- Assume there is minimum within [a, b]
- Select two interior points c and d where a < c < d < d
- If f(c) < f(d), choose [a, d] as the next interval to search
- If f(c) > f(d), choose [c, b] as the next interval to search

Other Iterative Methods

Most optimization algorithms are iterative:

$$x_{i+1} = x_i + \alpha \mathbf{S} \tag{8}$$

where **S** is the vector search direction, α is a scalar — search distance.

- Different algorithm determines the search direction S and the scalar according to different criteria, e.g.:
 - Gradient decent search along the gradient direction, and choose α that minimize $f(\mathbf{x_i} + \alpha \mathbf{S})$ at each iteration
 - Conjugate gradient http://www.cs.cmu.edu/~quake-papers/ painless-conjugate-gradient.pdf

Constrained Optimization

A standard constrained optimization problem:

$$\min_{\mathbf{x}} f(\mathbf{x}), \quad \text{s.t. } g(\mathbf{x}) = 0. \tag{9}$$

- We just need to transform the problem to unconstrained optimization problem
- A constrained minimization can be written as an unconstrained minimization by defining the Lagrangian function:

$$L(\mathbf{x},\lambda) = f(\mathbf{x}) + \lambda g(x) \tag{10}$$

 $L(\mathbf{x}, \lambda)$ is called the Lagrangian function, and λ the Lagrange multiplier.

Constrained Optimization

Necessary condition for optimality: the gradient of the Lagrangian is
0:

$$\nabla f(\mathbf{x}) + \lambda \nabla g(\mathbf{x}) = 0 \tag{11}$$

$$\frac{\partial L}{\partial \lambda} = 0 \tag{12}$$

• Solve the system, we get the optimum. Example :Minimize $f(x,y) = x^2 + 3y^2$, s.t. x + y = 1

Example

Minimize $f(x, y) = x^2 + 3y^2$, s.t. x + y = 1

Step 1: Define the Lagrangian Function

$$\mathcal{L}(x, y, \lambda) = x^2 + 3y^2 + \lambda(x + y - 1).$$

where λ is the Lagrange multiplier.

Step 2: Compute Partial Derivatives To find critical points, we take partial derivatives and set them to zero.

$$\frac{\partial \mathcal{L}}{\partial x} = 2x + \lambda = 0,\tag{13}$$

$$\frac{\partial \mathcal{L}}{\partial y} = 6y + \lambda = 0, \tag{14}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = x + y - 1 = 0. \tag{15}$$

Step 3: Solve the System of Equations Solving for λ :

$$\lambda = -2x,\tag{16}$$

$$\lambda = -6y. \tag{17}$$

Example

Equating both expressions for λ and substituting x=3y into x+y=1: :

$$x=3\times\frac{1}{4}=\frac{3}{4}.$$

Conclusion The minimum value of f(x, y) is $\frac{3}{4}$, occurring at:

$$(x,y)=\left(\frac{3}{4},\frac{1}{4}\right).$$

Inequality Constraints

• An optimization problem with inequality constrainst:

$$\min_{\mathbf{x}} f(\mathbf{x}), \quad \text{s.t. } g(\mathbf{x}) \ge a \tag{18}$$

• Introduce a "slack variable" *s* for each inequality, we then translate them to equality constraints:

$$p(x) = g(x) - a - s^2 = 0 (19)$$

• We can then use Lagrange multpiler:

$$\nabla f(\mathbf{x}) + \lambda \nabla \rho(\mathbf{x}) = 0 \tag{20}$$

$$\frac{\partial L}{\partial \lambda} = 0 \tag{21}$$

$$\frac{\partial \lambda}{\partial s} = 0 \tag{22}$$

Application: Portfolio Optimization

 Consider a portfolio of n assets, the expected return and variance are given by

$$\mu_{p} = \mathbf{w}^{\top} \mu \tag{23}$$

$$\sigma_p^2 = \mathbf{w}^\top \sum \mathbf{w} \tag{24}$$

where $\mu = [\mu_1 \dots \mu_n]^{\top}$ is the expected return of each asset, $\mathbf{w} = [w_1 \dots w_n]^{\top}$, $\sum_{w_i} = 1$ and \sum is the covariance matrix.

• The goal is to choose a value for **w** which gives a large μ_p and a small σ_p^2 .

Application: Portfolio Optimization

- A portfolio is efficient if for a fixed μ_p , there is no other portfolio which has a smaller variance σ_p^2
- A portfolio is efficient if for a fixed σ_p^2 , there is no other portfolio which has a larger μ_p

Markowitz's Morden Portfolio Theorem

$$\min_{\mathbf{w}} \left[-\mathbf{w}^{\top} \mu + \frac{1}{2} \gamma \mathbf{w}^{\top} \sum_{i} \mathbf{w} \right], \quad \text{s.t. } \sum_{i} w_{i} = 1$$
 (25)

This model allows to build an efficient frontier (those portfolios that, for a given return, have a minimum risk-level)