

# Financial Data Science

## Lecture 9

### Clustering and Dimension Reduction

unsupervised learning

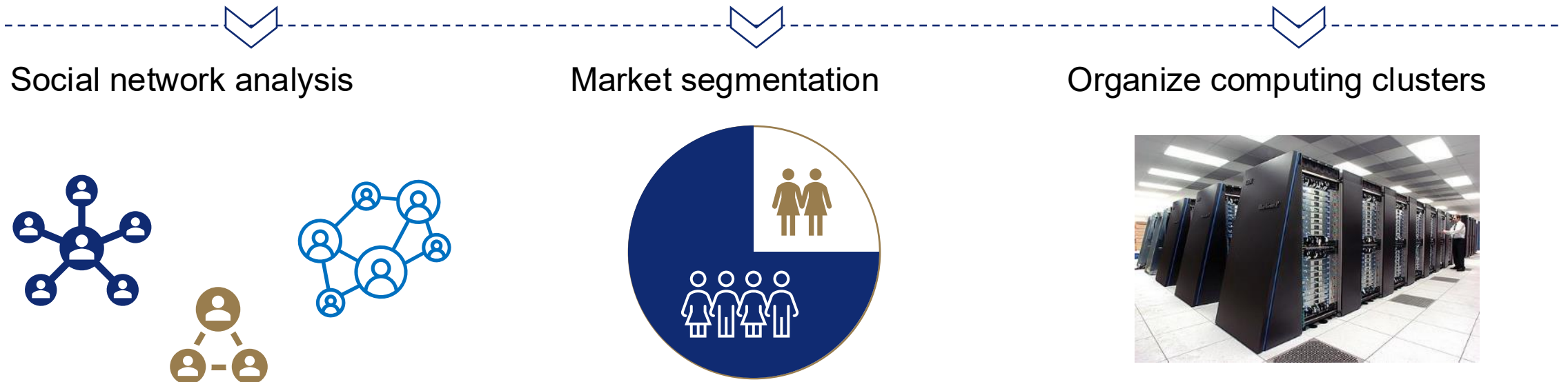
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# Fundamentals of Clustering

- Clustering discovers natural groupings in data, i.e., learning from **unlabeled data**
- To group **homogenous** (similar) observations into the **same cluster** and **heterogeneous** (dissimilar) observation into **different clusters**
- Observations within a cluster shall be similar, while observations in a cluster shall be dissimilar to the observations in other clusters
- Mathematically, we aim to **minimize within-cluster variance, and maximize between-cluster variance**
- Supervised or unsupervised learning? unsupervised



# Clustering vs. Classification

	y label exists for data?	Train + Test data set?	Evaluate model results?
Clustering	<ul style="list-style-type: none"> <li>No (x)</li> </ul>	<ul style="list-style-type: none"> <li>Only train set</li> <li><b>No test set</b></li> </ul>	<ul style="list-style-type: none"> <li>No accuracy per se; but can use other metrics to evaluate clustering quality</li> <li>Is each cluster interpretable?</li> </ul>
Classification	<ul style="list-style-type: none"> <li>Yes (x, y)</li> </ul>	<ul style="list-style-type: none"> <li>Train + test set are both required</li> </ul>	<ul style="list-style-type: none"> <li>Look at the accuracy of train set and test set</li> </ul>

(a, s, r)

# Basic steps of cluster analysis

1. Choose a proximity measure between observations to indicate similarity (note: for certain algorithms, only a specific proximity measure can be used)

2. Choose between hierarchical vs. partitional, and then pick an algorithm

**Hierarchical**

3/4. Generate dendrogram along the process of forming clusters and pick the best number of clusters

**Partitional**

3. Decide parameters (e.g., how many clusters?)

4. Generate clusters and evaluate metrics; if unsatisfactory, revert to 3 and change parameters

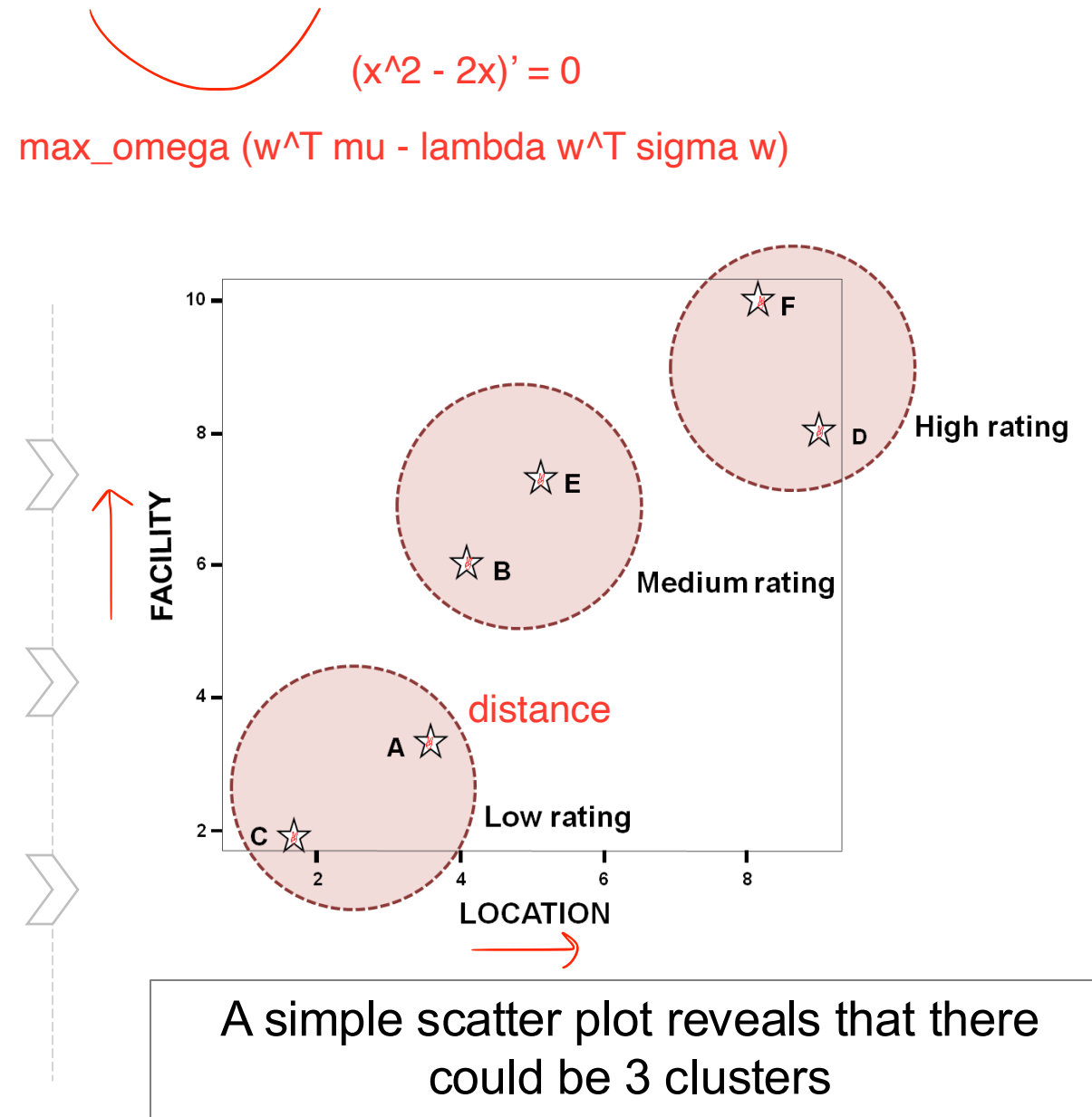
5. Interpret and give the clusters appropriate names, in order to illustrate each cluster's pattern

6. Validate the clusters with business knowledge

# An example

HOTEL	FACILITY	LOCATION
A	3	3
B	6	4
C	2	1
D	8	9
E	7	5
F	10	8

- $n = 6$  (6 premier hotels, labelled A to F)
- $p = 2$  (2 input variables)
  - rankings of FACILITY
  - rankings of LOCATION
- Both rankings are measured from 1 to 10
- 10 indicates very good facility or very good location



# What is a proximity measure?

## Purpose

Clustering relies on proximity measures to find similar observations and put them in the same cluster

## Different flavors

- Euclidean Distance
- Mahalanobis Distance
- Minkowski Distance
- Manhattan Distance
- Chebyshev Distance

## Definitions

- With  $n$  observations, matrix  $X$  is the data set
- Let  $x_i$  as the  $i$ -th row, where  $i = 1, 2, \dots, n$
- $v_j$  indicates the  $j$ -th input variable (column)

	$v_1$	$v_2$	$v_3$	$v_p$
$x_1$				
$x_2$				
...				
$x_n$				

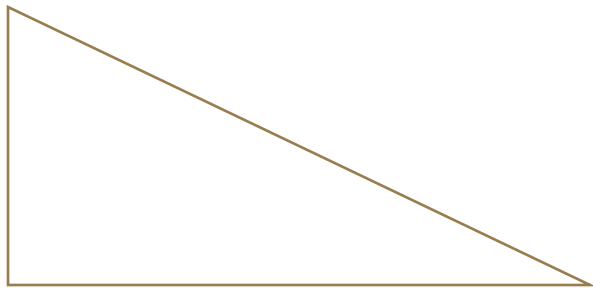
- Let there be  $k$  clusters:  $C_1, C_2, \dots, C_k$
- Each cluster is a subset of  $X$
- The **union** of all clusters is equivalent to  $X$
- The **intersection** of any two clusters must be empty

# Euclidean Distance: most common proximity measure

$$d(x_i, x_k) = \sqrt{\sum_{j=1}^p (x_{ij} - x_{kj})^2}$$

When  $p = 2$ : Pythagoras Theorem

$$x_i = (x_{i1}, x_{i2})$$



$$x_k = (x_{k1}, x_{k2})$$

Student ID	Height	Score	Age
1	64	580	19
2	66	570	21
3	68	590	18
4	69	660	24
5	73	600	23

- $d(x_1, x_2) = \sqrt{(64 - 66)^2 + (580 - 570)^2 + (19 - 21)^2} = 10.39$
- $d(x_1, x_4) = \sqrt{(64 - 69)^2 + (580 - 660)^2 + (19 - 24)^2} = 80.31$
- The distance is dominated by the input variable 'score'
- May need to perform normalisation on all inputs
- Assumption of Euclidean Distance: all input variables are equally weighted and independent of each other

# n\*n proximity matrix with Squared Euclidean distance

HOTEL	FACILITY	LOCATION
A	3	3
B	6	4
C	2	1
D	8	9
E	7	5
F	10	8

$$d^2(A, C) = 1 + 4 = 5$$

Case	Squared Euclidean Distance					
	1:A	2:B	3:C	4:E	5:D	6:F
1:A	.000	10.000	5.000	20.000	61.000	74.000
2:B	10.000	.000	25.000	2.000	29.000	32.000
3:C	5.000	25.000	0.000	41.000	100.000	113.000
4:E	20.000	2.000	41.000	.000	17.000	18.000
5:D	61.000	29.000	100.000	17.000	.000	5.000
6:F	74.000	32.000	113.000	18.000	5.000	.000



# Mahalanobis Distance

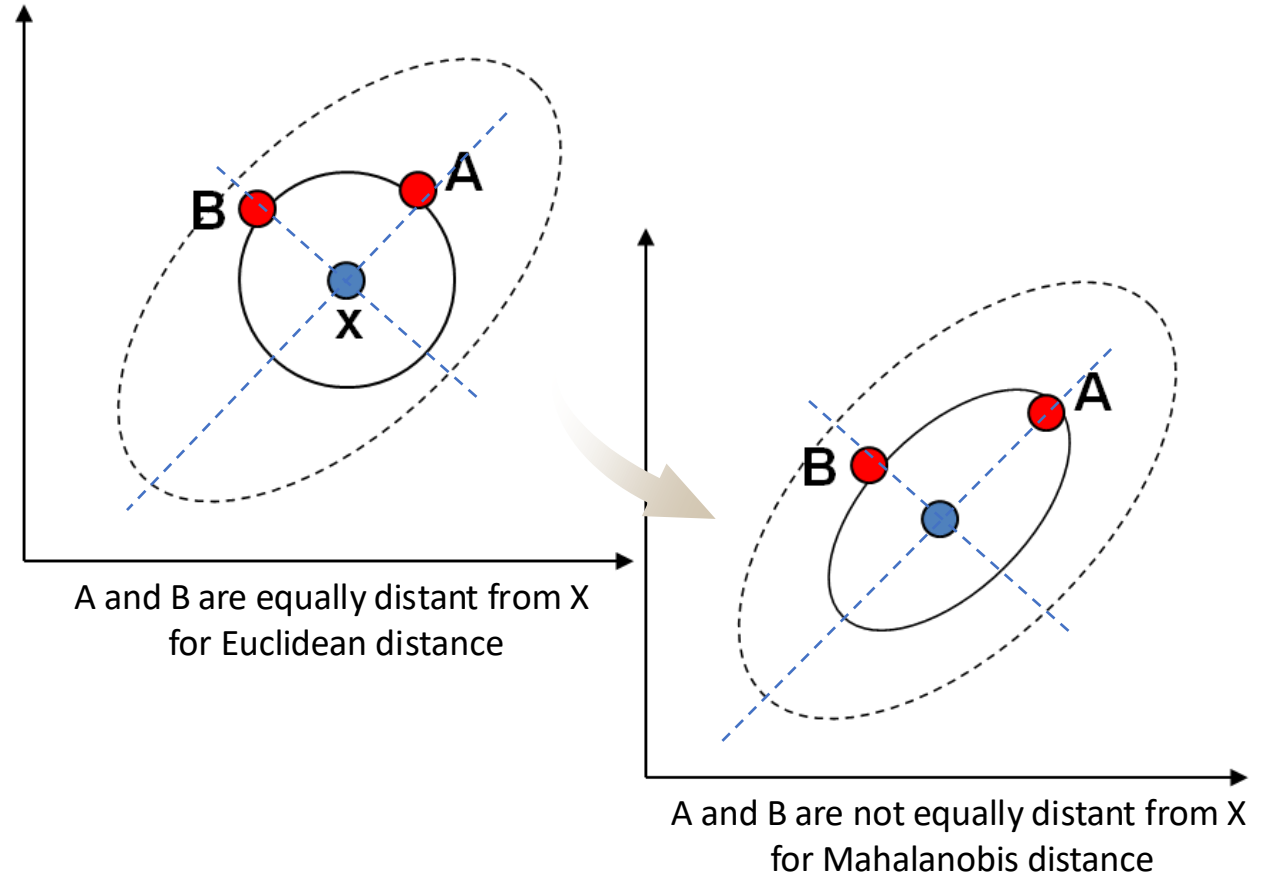
## Key facts

- It accounts for the fact that the variances in each direction are different
- Distance between two points as a form of **standardized Euclidean distance**, i.e., distance between a data point and a distribution

## Equation

$$d(x_i, x_k) = \sqrt{(x_i - x_k)' S^{-1} (x_i - x_k)}$$

- $(x_i - x_k)'$  is the transpose of  $(x_i - x_k)$
- $S$  is the sample covariance matrix



Proximity measures work for **numerical input variables** only. What about categorical?

# Proximity measure for categorical variables (1/2)

- **Scenario 1**

- Categorical input variable **Fruit** has 3 values: Apple, Banana, Orange, with **no sequence**
- How to measure the distance between Apple and Banana?
- How to measure the distance between two data observations if there are categorical and continuous variables together?

- **Solution**

- Use **one hot encoding** to create 2 dummy variables, is\_apple (1 or 0), is\_banana (1 or 0); if both are 0, the row has value 'Orange'

- **Potential issue**

- If all numerical input variables are all normalized to the range of [0,1], will the **dummy variables** derived from categorical variables **overshadow** the numerical variables? Yes
- What if the categorical input variable has too many values hence too many dummy variables are created? **High-dimension** issue

# Proximity measure for categorical variables (2/2)

- **Scenario 2**

- Categorical input variable **Satisfaction** has three values: Bad, Average, Good, with **an order**, known as an **ordinal** variable

- **Solution:**

- Integer encoding assign integer scores to each value, and **Satisfaction** becomes 0, 1, 2

- **Potential issue**

- If all numerical input variables are all normalized to the range of [0, 2], will **Satisfaction variable overshadow** the numerical variables? Yes

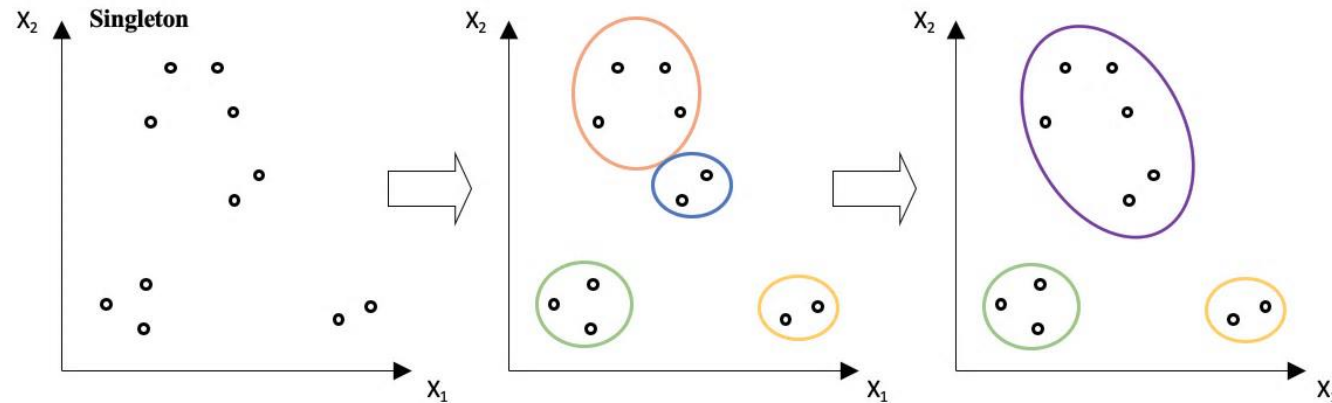


- **Alternative algorithms (not covered; revisit after introducing K-Means later)**

- K-modes: extension of K-means (K-Means can only deal with numerical input variables) to solve categorical variables, based on modes to select centroid of each cluster
- K-prototypes: combine K-means and K-modes
- Both implemented in an open-source library **kmodes**

# Choice between Hierarchical vs. Partitioning

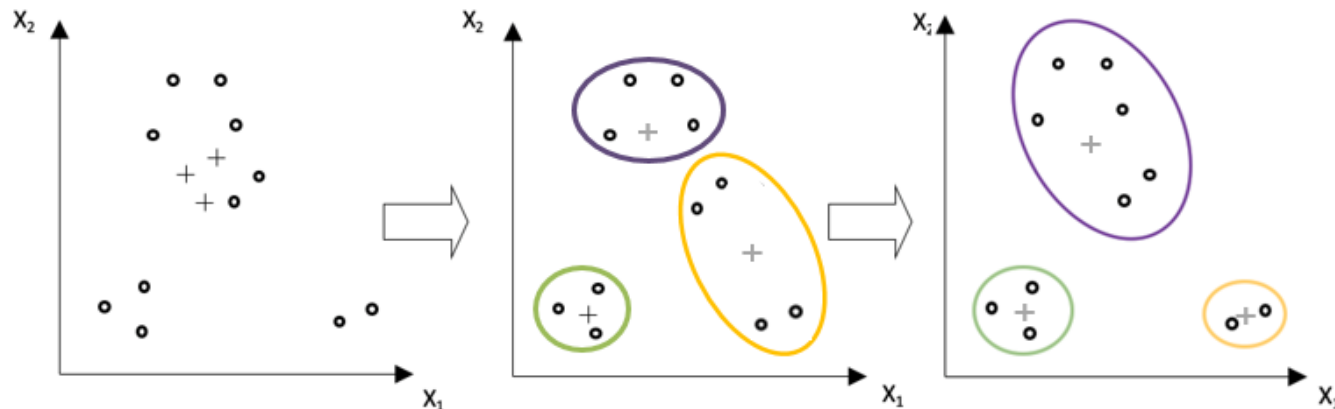
## Hierarchical



In this course we only discuss **Agglomerative clustering**

- We begin with all observations identified as single clusters (singletons)
- Observations are then merged in an agglomerative manner, based on the distances between candidate clusters

## Partitioning



In this course we only discuss **K-means**

- Number of clusters is fixed in advance; randomly set centroids to start
- Clustering process facilitates membership movements with the number of clusters staying the same

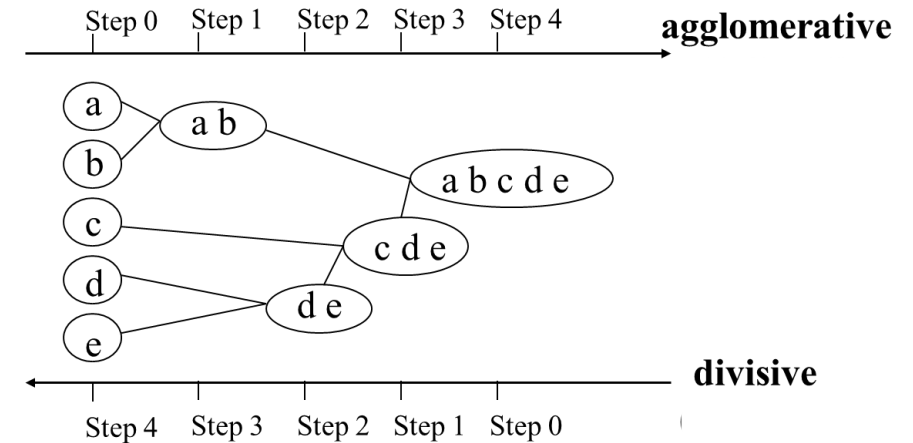
# Hierarchical Clustering

## Agglomerative (bottom-up)

- Starting with each observation as a single cluster (singleton)
- Merge a pair of closest clusters based on proximity between each pair of clusters
- Stop when one cluster is formed for all observations

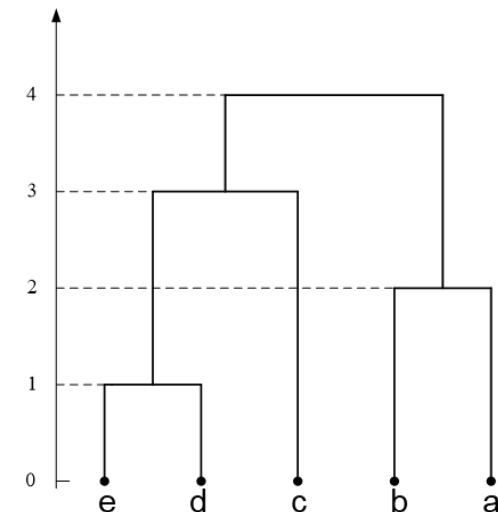
## Divisive (top-down), not covered

- Reverse of Agglomerative



## What a dendrogram shows

- How the observations are merged into clusters hierarchically
- x-axis: all observations
- Horizontal line representing clusters being merged
- y-axis: distances between clusters before merging



# Details of agglomerative clustering

1. Assign each observation to one cluster;  $n$  observations means  $n$  clusters



Repeat

2. Calculate the distances between each cluster, using single linkage, complete linkage, average linkage, ward's linkage



3. Find the closest pair of clusters and merge them into one single cluster



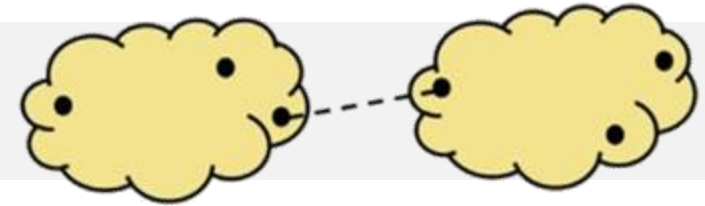
4. Calculate the distances (i.e., similarities) between the new cluster and others



Until all observations are merged in one single cluster of size  $n$

# Hierarchical clustering with single linkage (1/2)

The proximity of two clusters is the **minimum** distance of all possible combination of observations in the two clusters



6 by 6 proximity matrix (Squared Euclidean distance)

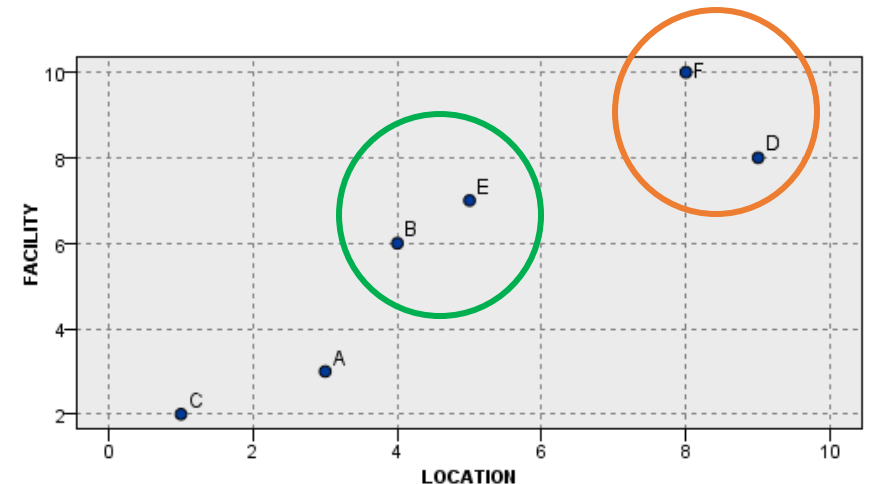
	A	B	C	D	E	F
A	0					
B	10	0				
C	5	25	0			
D	61	29	100	0		
E	20	2	41	17	0	
F	74	32	113	5	18	0

Closest clusters:  
B and E

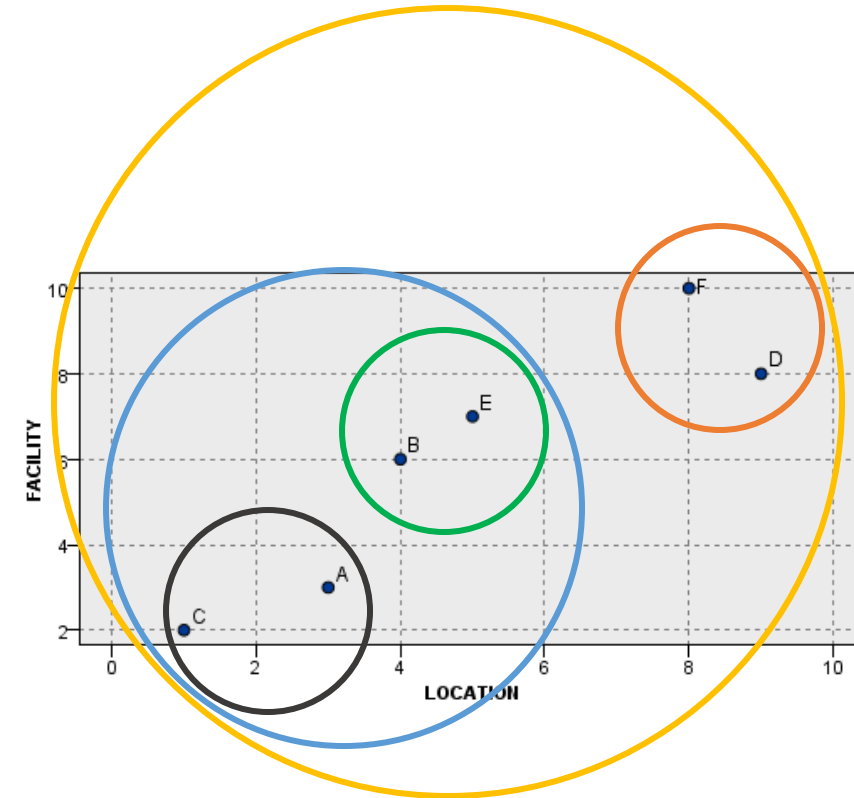
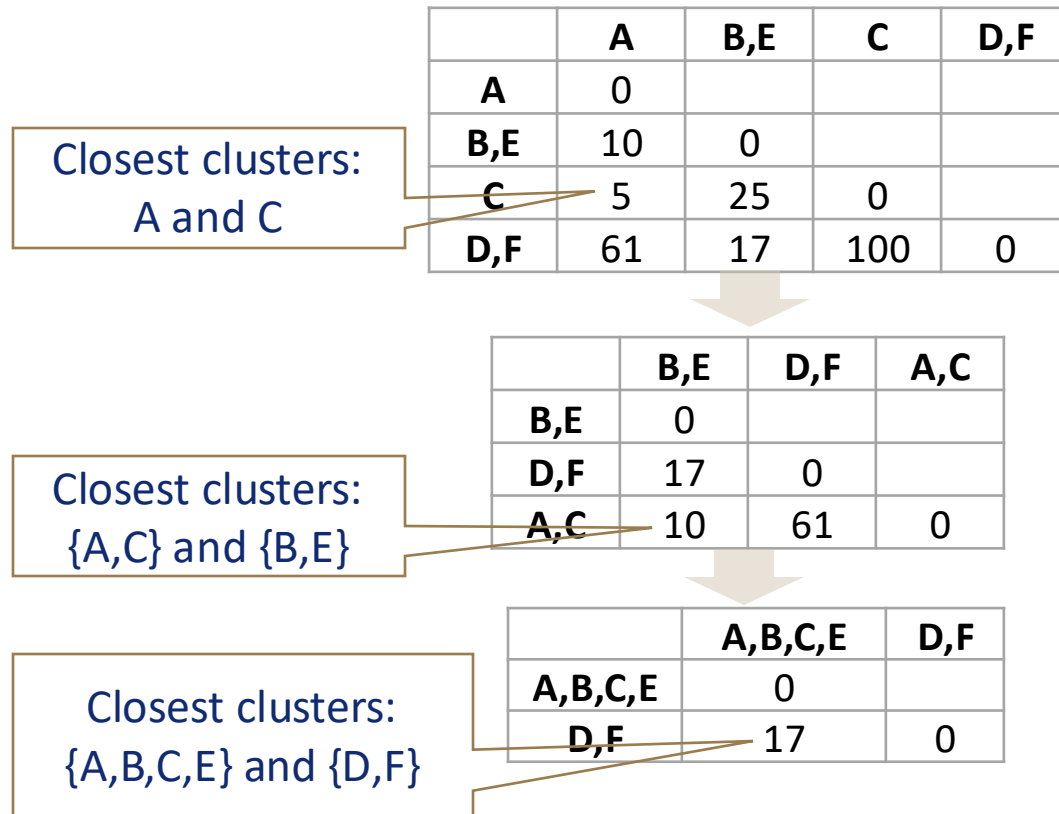
$$\min(d^2(A,B), d^2(A,E)) = \min(10, 20) = 10$$

	A	B,E	C	D	F
A	0				
B,E	10	0			
C	5	25	0		
D	61	17	100	0	
F	74	18	113	5	0

Closest clusters:  
D and F



# Hierarchical clustering with single linkage (2/2)

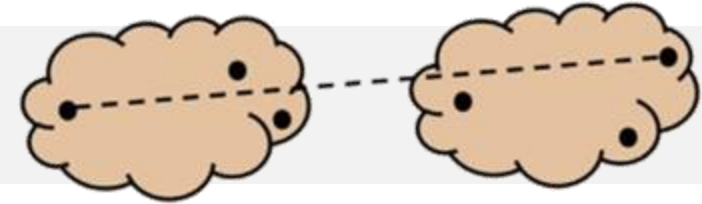


Exercise: Implement Agglomerative Clustering with Single Linkage



# Hierarchical clustering with complete linkage (1/2)

The proximity of two clusters is the **maximum** distance of all possible combination of observations in the two clusters



6 by 6 proximity matrix (Squared Euclidean distance)

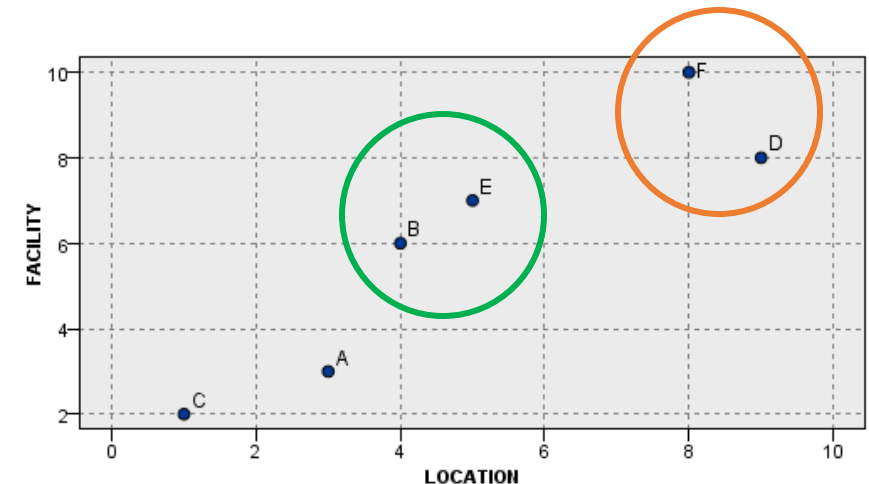
	A	B	C	D	E	F
A	0					
B	10	0				
C	5	25	0			
D	61	29	100	0		
E	20	2	41	17	0	
F	74	32	113	5	18	0

Closest clusters:  
B and E

$$\max(d^2(A,B), d^2(A,E)) = \max(10, 20) = 20$$

	A	B,E	C	D	F
A	0				
B,E	20	0			
C	5	41	0		
D	61	29	100	0	
F	74	32	113	5	0

Closest clusters:  
D and F



# Hierarchical clustering with **complete linkage** (2/2)

Closest clusters:  
A and C

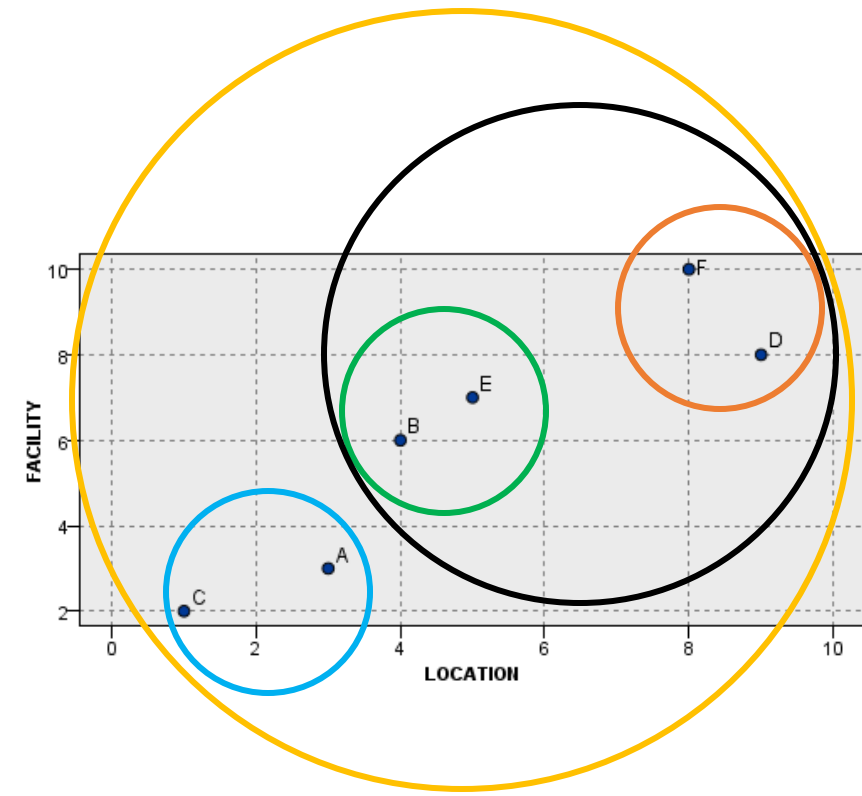
	A	B,E	C	D,F
A	0			
B,E	20	0		
C	5	41	0	
D,F	74	32	113	0

Closest clusters:  
{D,F} and {B,E}

	B,E	D,F	A,C
B,E	0		
D,F	32	0	
A,C	41	113	0

Closest clusters:  
{A,C} and {B,D,E,F}

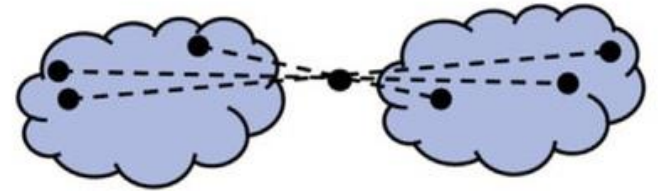
	B,D,E,F	A,C
B,D,E,F	0	
A,C	113	0



# Other linkage metrics

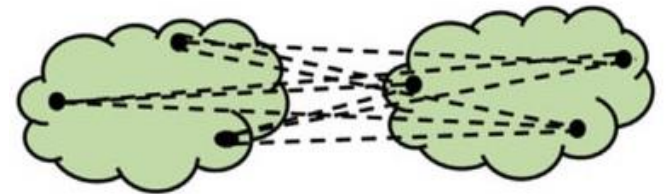
## Ward's linkage

**Error sum of squares** (ESS): the distances from all observations in the two clusters, to the future centroid if the two cluster were to be merged



## Average linkage

Uses the average pair-wise proximity among all pairs of observations in different clusters



# Which linkage to use?

## Single linkage

- Good for detecting arbitrarily-shaped clusters
- Cannot detect overlapping clusters
- Likely to bring bias

## Complete linkage

- Good for detect overlapping clusters
- Not for detecting arbitrarily-shaped clusters
- Likely to bring bias

## Average linkage and ward's linkage

- Somewhere in between Single-linkage and Complete-linkage
- Generally, quite useful



Business knowledge,  
e.g., bank customer's  
characteristics



Explore the data set to  
learn more about the  
properties



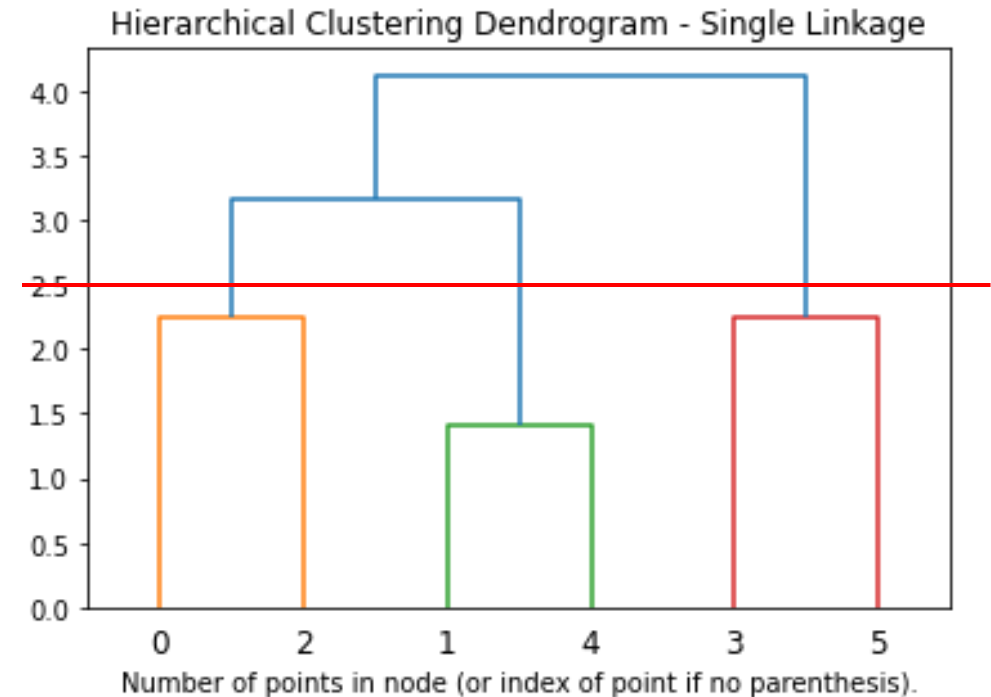
# Determine the number of clusters

## Rule of thumb

- Look for horizontal lines with significant height
- The higher the horizontal lines are, the more dissimilar the merged cluster is to the two child clusters below
- Set a distance threshold in such a way that it cuts some vertical lines; effectively we draw a horizontal line in the dendrogram; the mergers above the threshold should not happen

## Keep in mind

- The optimal number of clusters depends on business knowledge and operational needs, e.g., can we have 1000 clusters and generate 1000 different marketing campaigns for each cluster?



Exercise: Implement Agglomerative Clustering with distance threshold 2.5

# Performance issues of hierarchical clustering

- To obtain  $n$  by  $n$  proximity matrix, if the data set has 1000 records
  - how many time units for computation?  $1000,000/2$
  - how many memory units to store the proximity values?  $1000,000/2$
- After the initial proximity matrix, we need to constantly update the distances between newly formed clusters
- Any alternative solutions?

# Partitional Clustering: K-means illustration

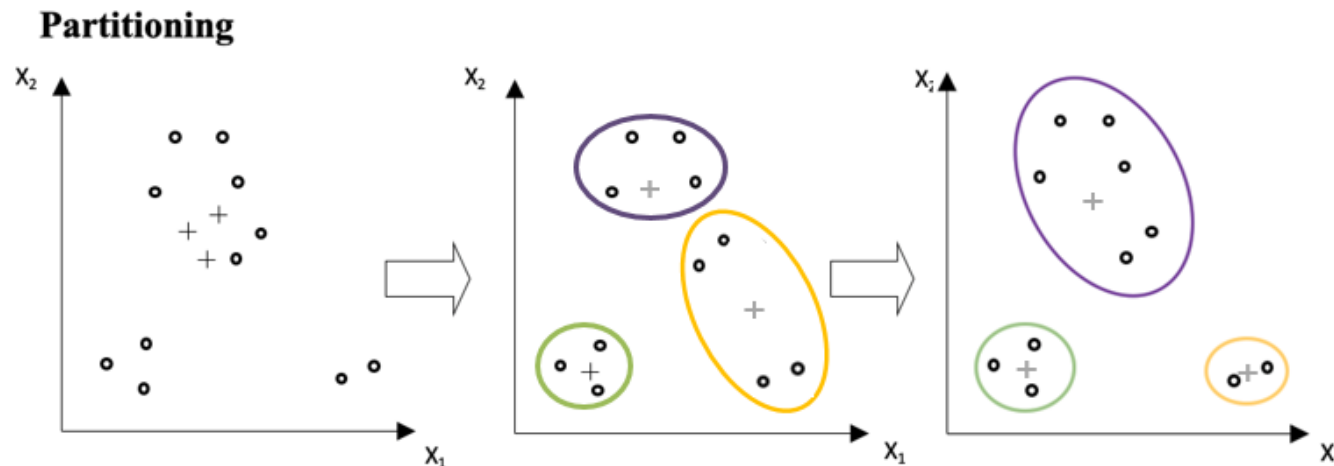
Select K seed points as initial centroids

Repeat:

- Form K clusters by assigning observations to its closest centroid (default Euclidean Distance)

- Update the centroid of each cluster

Until no more change in the membership and no change in centroids



# Partitional Clustering: K-Means 1D example (1/2)

1D data set: {1,3,4,8,10,13}

- Use K-means to create two clusters,  $K=2$
- Randomly select the below centroids as a start
  - Cluster 1's centroid is : {2}
  - Cluster 2's centroid is : {7}



- Round 1: Assign membership of all points based on the nearest centroid
  - {1,3,4} are nearest to cluster 1's centroid {2}; cluster 1's new centroid is : {2.7} or  $(1+3+4)/3$
  - {8,10,13} are nearest to cluster 2's centroid {7}; cluster 2's new centroid is : {10.3} or  $(8+10+13)/3$





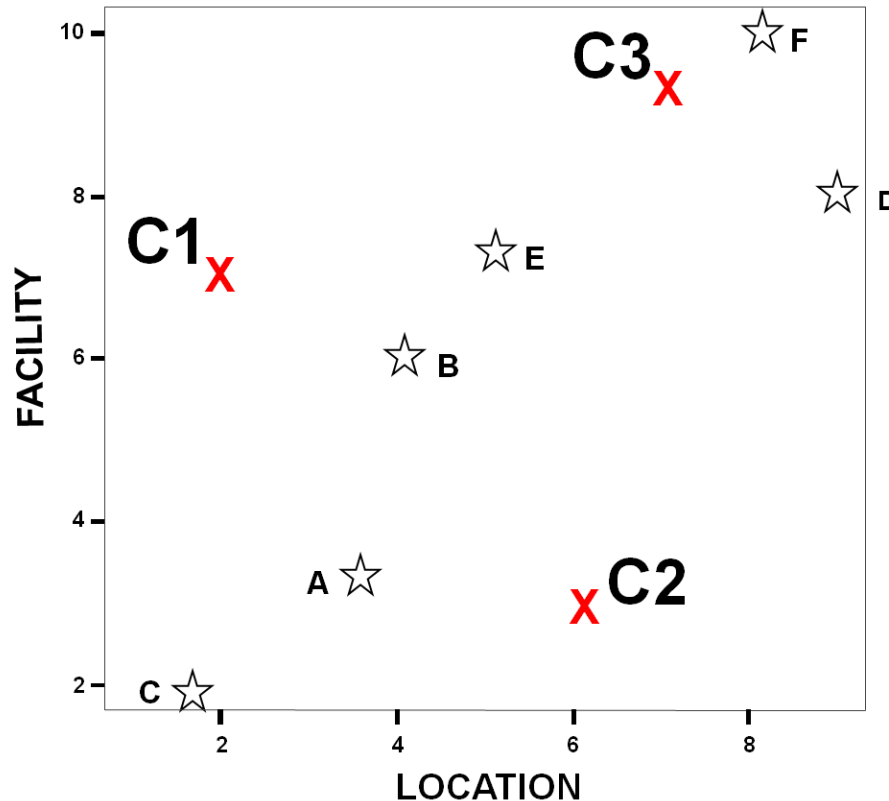
# Partitional Clustering: K-Means 1D example (2/2)



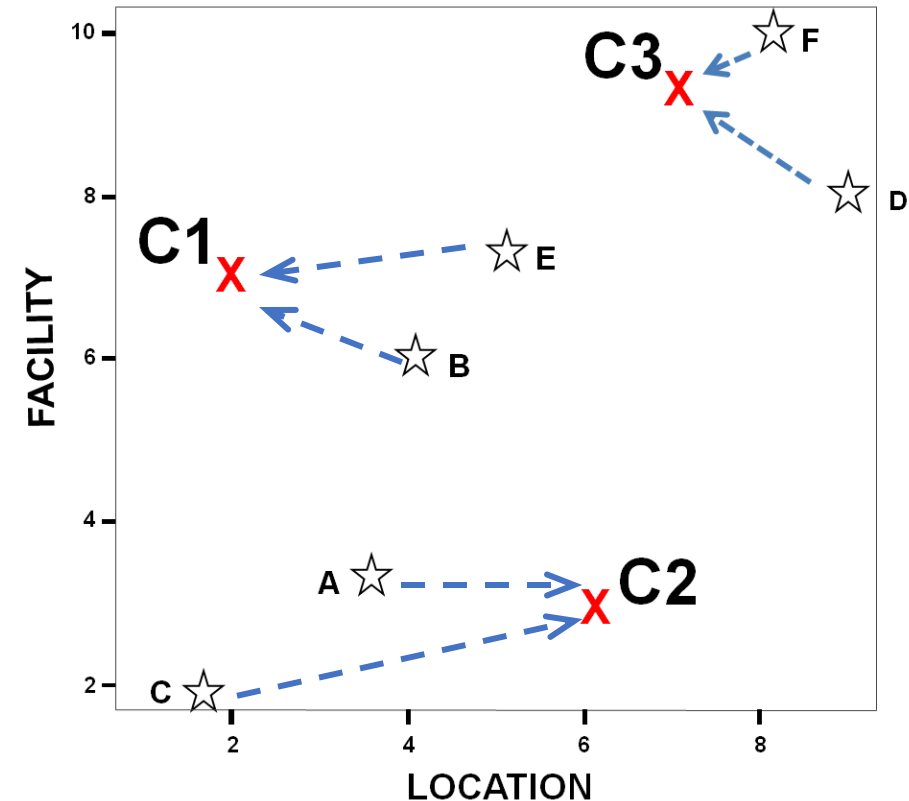
- Round 2: Check again the membership of all points based on nearest centroids
  - Do {1,3,4} still belong to cluster 1 with centroid {2.7}? Yes
  - Do {8,10,13} still belong to cluster 2 with centroid {10.3}? Yes
- No change in membership and no change in centroids
- Stop the algorithm

Other stopping criteria can be when the algorithm reaches max number of iterations

# Partitional Clustering: K-Means 2D example (1/2)

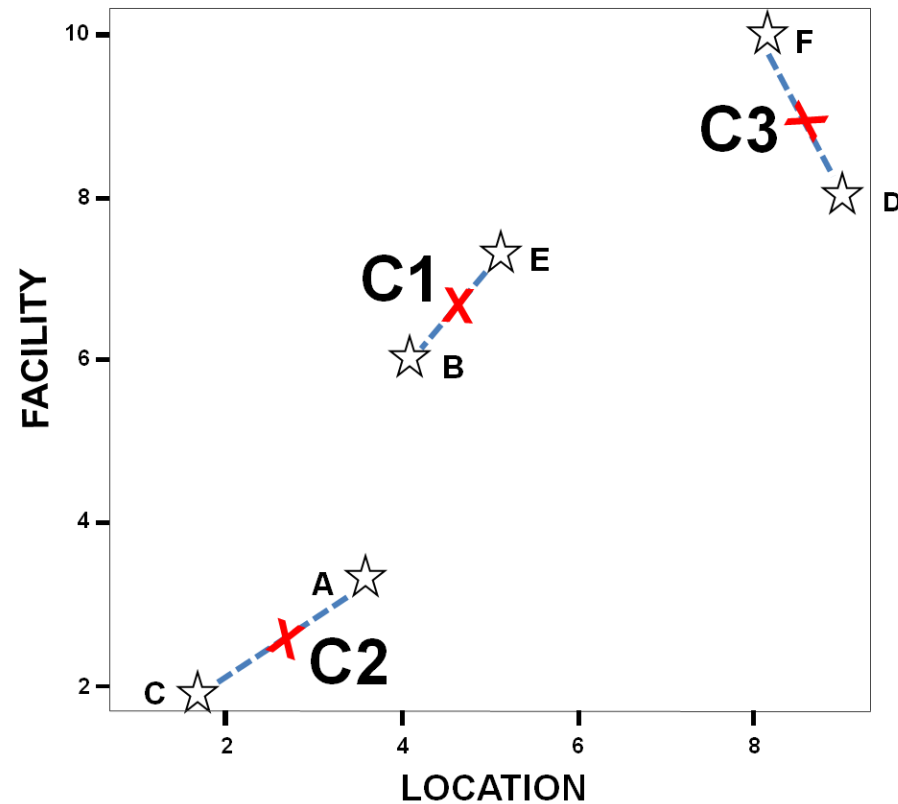


- Set  $k = 3$
- Randomly set 3 centroids

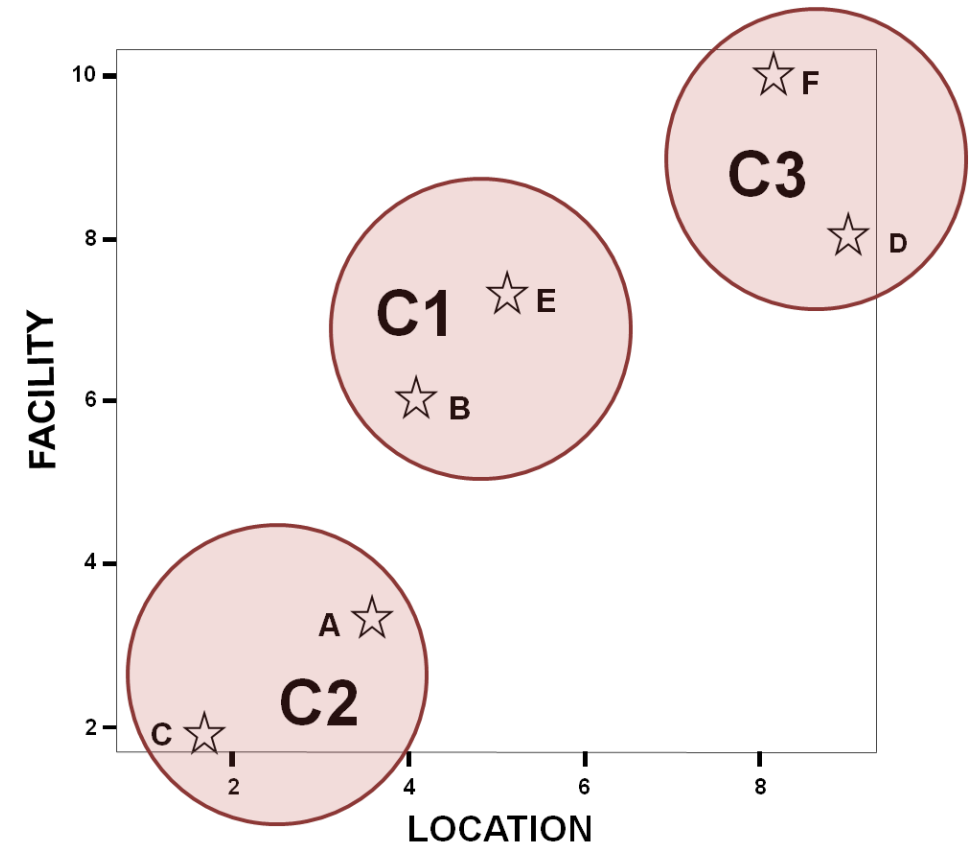


- A and C nearest to C2's centroid
- D and F nearest to C3's centroid
- B and E nearest to C1's centroid

# Partitional Clustering: K-Means 2D example (2/2)



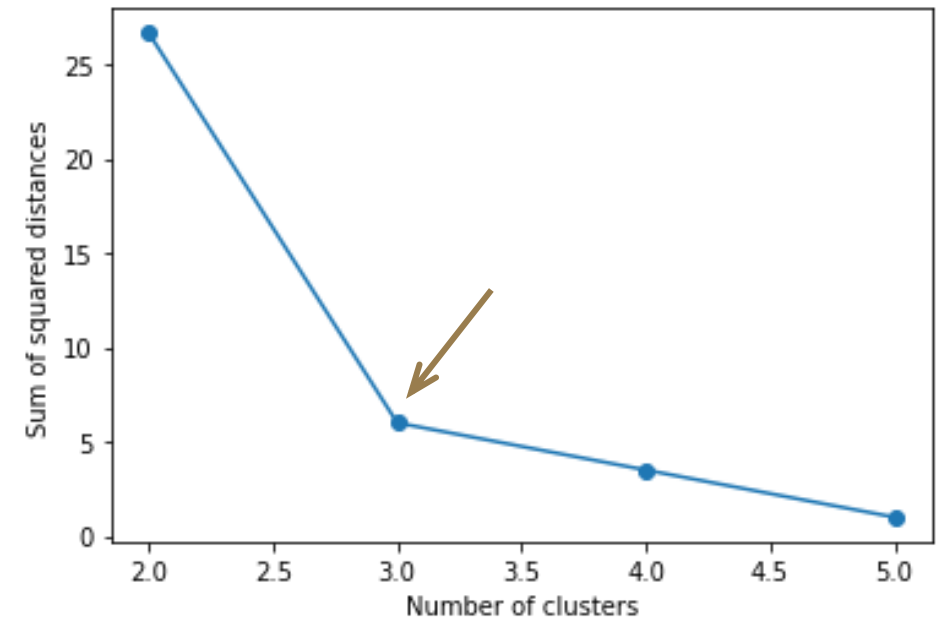
Update centroids of C1 C2 C3



One more check of membership shows no change in membership; 3 clusters formed

# Determine the number of clusters – elbow method

- Plot sum of squared distances within all clusters, against a number of values for K
- Find the elbow point where the sum of squared distances goes up drastically
- Pick this value of K and rerun K-means model



Exercise: Understand the 'for loop' to plot elbow line; rerun K-Means with K=3 for hotel.csv data set

# Final evaluation with Average Silhouette score

(optional)

- Objective measures for evaluating the quality of clustering results
  - **Cohesion**: How close are the observations in a cluster
  - **Separation**: How far are the clusters from each other
  - **Parsimony**: Minimum number of clusters to capture the variations in the data set
- **Average Silhouette score**: range is  $[-1, +1]$

$$s(i) = \frac{b(i) - a(i)}{\max\{a(i), b(i)\}}$$

$a(i)$ : average distance between row  $i$  and other observations in the same cluster  
 $b(i)$ : minimum average distance from  $i$  to all clusters where  $i$  does not belong

- $s(i)$  measures how similar row  $i$  is to its own cluster (cohesion) as compared to other clusters (separation); **average of  $s(i)$**  is the Average Silhouette score

## Other criteria

- Akaike's information Criterion (not covered)
- Bayesian Information Criterion(not covered)

Exercise: generate Average Silhouette score to assess the clustering quality

# Issues with K-Means clustering

- **Sensitive to initial centroids**: selection of different initial centroids may give different results
- **Sensitive to outliers**: a small number of outliers can substantially influence the mean value of a cluster. It is advisable to remove outliers before performing k-means
- Very small clusters may **not** be detected
- Mainly generates **spherical clusters**, i.e., clusters that are elongated may be broken down into smaller round clusters

# Closing notes on cluster analysis

- Largely an **exploratory** process
- **Different clustering results** may be obtained with different parameters and stopping rules
- Usually, more than one competing models are evaluated before the clustering solution is determined
- Business knowledge is essential to name the clusters in a meaningful way; the **interpretation and naming** of a cluster is a subjective or even creative task
- To ease visualization and analysis of each cluster, clustering results should **not have too many clusters**
- Number of **criteria to form any cluster** should **not be excessive**, so that the clustering results can be interpreted relatively easily

Exercise: Implement Agglomerative Clustering and K-means with FARM\_CREDIT.csv

# The emergence of Dimension Reduction

## Curse of high dimensionality

- When dimension (no. of input variables) increases, data usually become **sparse** because the distribution of the data points is spread over a larger (vector) space
- Sparsity in high dimensional data makes the observations **appear dissimilar** in many ways, which prevents data understanding from being efficient
- High dimension also requires **heavy computation**

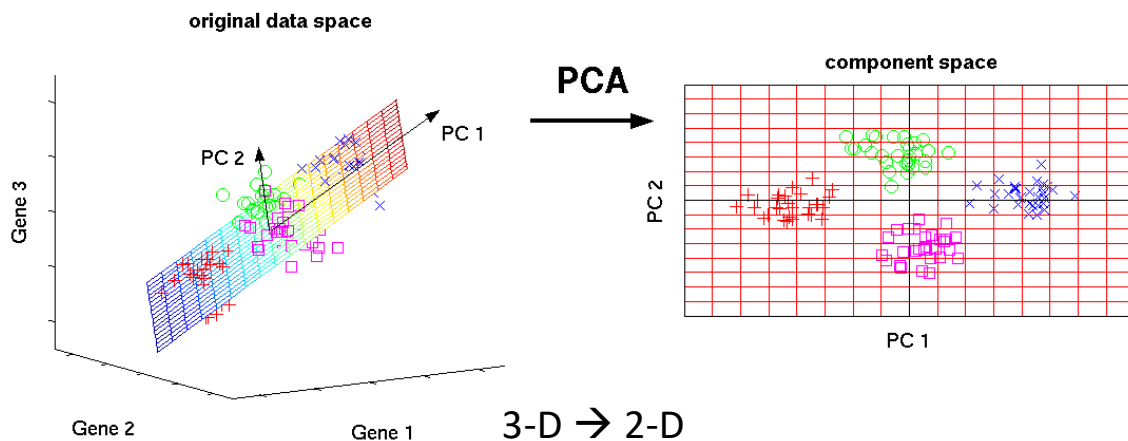
## What is Dimension Reduction?

- Transformation from a high-dimensional space to a **low-dimensional** representation
- Must **preserve** the **essential characteristics** or information of the original high-dimensional data set



# Principal Component Analysis (PCA)

- Unsupervised technique to perform Dimension Reduction
- Converts the possibly correlated high-dimensional input variables into a set of linearly uncorrelated variables, named **Principal Components**

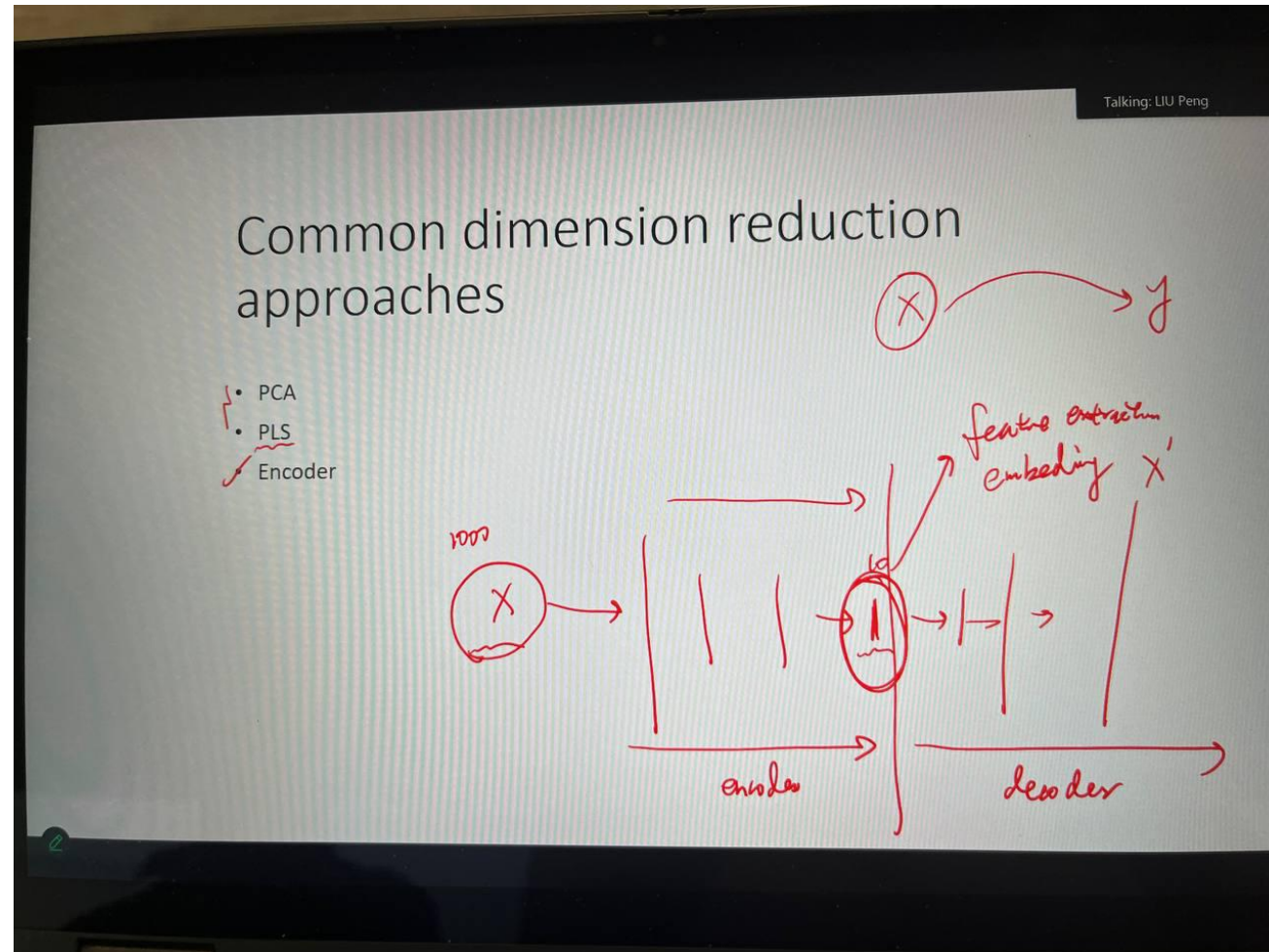


## What are Principal Components?

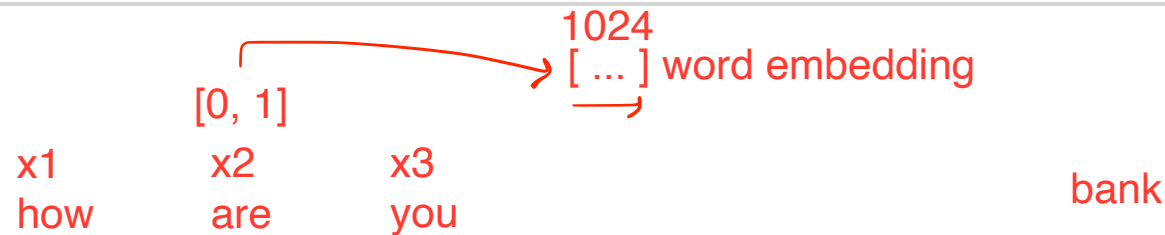
- New variables that are constructed as **linear combinations** of the original input variables, which shall be **uncorrelated** or orthogonal from each other
- They are **ranked** based on how much of original variance they can explain
- Usually, we only keep the first several principal components that keep at least **80% of the original information**
- **Limitation**: the resulted principal components likely do not have clear real-life meanings and **cannot be interpreted**

# Common dimension reduction approaches

- PCA
- PLS
- Encoder



# Do we always want to reduce dimension?



# In-class quiz

