

# SHAYNE MCGREGOR

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## Website, Portfolio, Profiles

- [shaynemcgregor.dev](http://shaynemcgregor.dev)
- <https://github.com/SMcGregor199>
- <https://shaynemcgregor.substack.com/>

## Education

**Ph.D.:** African American Studies, Expected in 05/2022

**Yale University** - New Haven, CT

## Professional Summary

Detail-oriented, organized and meticulous web developer. Works at fast pace to meet tight deadlines. Enthusiastic team player ready to contribute to company success.

## Skills

- Front-End Skills: HTML, CSS
- User Experience Design
- Back-End and Database Skills
- Time Management and Prioritization
- Complex Problem Solving
- Version Control Systems: Git, Github
- Avid Learner
- Design Software: Affinity Designer
- Communication and Interpersonal Skills
- Scripting Languages: PHP, Python, Javascript
- Responsive Web Design
- Unity Software Proficiency

## Work History

**Researcher**, 01/2021 to Current

**Blended Reality Lab** – New Haven, United States

- Conducted independent research into XR technologies to attain short and long-term objectives.
- Collaborated with 5 multidisciplinary team members to conceive, design, develop and publish a video game using Unity and C#.

**Teaching Fellow**, 09/2018 to Current

**Yale University** – New Haven, Connecticut

- Provided mentoring, gave advice on study skills and helped students with learning problems.
- Collaborated with colleagues to develop engaging lesson plans.
- Provided relevant and timely feedback on student assignments.
- Graded quizzes, tests, homework and projects to provide students with timely academic progress information and feedback.
- Reviewed program materials and coordinated updates to keep department materials relevant

and accurate.

- Built strong rapport with students through class discussions and academic advisement.