

Class 2 Class Program Pull Up Method

```
23 uint8_t val; // Declare an 8-bit unsigned variable to store the PORTB value
24 void main(void)
25 {
26     TRISB = 0xF0; // Configure upper nibble (RB4-RB7) as input (1), lower nibble (RB0-RB3) as output
27     TRISC = 0x00; // Configure PORTC as output (all bits set to 0 for output)
28     PORTB = 0x00; // Initialize PORTB to 0 (not necessary as pull-up resistors will handle inputs)
29
30     while(1) // Infinite loop to continuously monitor inputs and update outputs
31     {
32         val = PORTB; // Read the value from PORTB (RB4-RB7 are used as input)
33         switch (val) // Check the input value and decide the output on PORTC
34         {
35             case 0xE0: // If RB5, RB6, RB7 are HIGH, and RB4 is LOW (0b1110 0000)
36             {
37                 PORTC = 0x02; // Set RC1 HIGH (0000 0010 in binary)
38                 break;
39             }
40             case 0xD0: // If RB4, RB6, RB7 are HIGH, and RB5 is LOW (0b1101 0000)
41             {
42                 PORTC = 0x04; // Set RC2 HIGH (0000 0100 in binary)
43                 break;
44             }
45             case 0xB0: // If RB4, RB5, RB7 are HIGH, and RB6 is LOW (0b1011 0000)
46             {
47                 PORTC = 0x06; // Set RC1 and RC2 HIGH (0000 0110 in binary)
48                 break;
49             }
50             case 0x70: // If RB4, RB5, RB6 are HIGH, and RB7 is LOW (0b0111 0000)
51             {
52                 PORTC = 0x00; // Turn OFF all PORTC outputs
53                 break;
54             }
55             default: // If none of the specific cases match
56             {
57                 PORTC = 0x00; // Keep PORTC OFF
58             }
59         }
60     }
61     return; // This statement is never reached due to the infinite loop
62 }
63
```