

**NOTE:**

- Create a folder on Desktop to save your works.
- Use comment // to write your name, ID, Group and Lab Question in each program.
- Save your file as .c

**REMINDER!**

Write your particulars in the program.

**LAB OBJECTIVES**

At the end of this lab activity, the students should be able to:

- Solve two-dimensional array problem
- Use pointers expressions and pointer arithmetic.

**ARRAY****QUESTION 1**

This program will calculate the average of quiz marks for students.

- In main():
  - Declare an empty array called test for 4 students with 3 quizzes each.
  - Call function get\_marks(...) and pass the test array as argument.
  - Use while loops:
    - Calculate the total marks and average for each students.
    - Call function display(...) and pass the necessary arguments.
- In function get\_marks(...):
  - Use for loops to ask each user to enter their marks.
  - The marks are stored into the array.
- In function display(...):
  - Print the average of each students.  
(There are no loops here, just a print statement.)

**Sample Output**

```
Student 1 :
Enter quiz 1 marks : 6.5
Enter quiz 2 marks : 8
Enter quiz 3 marks : 10

Student 2 :
Enter quiz 1 marks : 7.5
Enter quiz 2 marks : 7
Enter quiz 3 marks : 8

Student 3 :
Enter quiz 1 marks : 4
Enter quiz 2 marks : 8
Enter quiz 3 marks : 10

Student 4 :
Enter quiz 1 marks : 6
Enter quiz 2 marks : 7
Enter quiz 3 marks : 6.5

Student 1 average ==> 8.17
Student 2 average ==> 7.50
Student 3 average ==> 7.33
Student 4 average ==> 6.50
```

**POINTER****QUESTION 2**

Trace the following code segments and write the outputs generated by them.

(a)	<pre>void f(int* p, int m) {     m = m + 25;     *p = *p + ++m;     return; } void main() {     int i=5, j=10;     f(&amp;i, j);     printf("%d", i+j); }</pre>
(b)	<pre>int x=337;  void Q(int z) {     z += x;     print(z); } void P(int *y) {     int x = *y + 8;     Q(x);     *y = x - 3 * x;     print(x); } void print(int val) {     printf("\n%d", val); } void main() {     x = 5;     P(&amp;x);     print(x); }</pre>

(c)	<pre>int numbers[]={10,8,34,100,3,12,14,7}; int *a, *b;  a = &amp;numbers[3]; b = numbers;  printf("\n %d", *a + *b); printf("\n %d", *a-- - ++*b); printf("\n %d", *(a+2) + *b+15);</pre>
(d)	<pre>int arr[] = {1,2,3}; main() {     int *ptr;     ptr = arr;     ptr = ptr+3;     printf("%d",*ptr); }</pre>
(e)	<pre>int fun(int *a,int *b) {     *a = *a+*b;     *b = *a-*b;     *a = *a-*b; } main() {     int x = 10,y = 20;     fun(&amp;x,&amp;y);     printf("x= %d y = %d\n", x, y); }</pre>