

Structure

Question 1

- Create a structure called `Pet` with the values `name`, `weight` and `age`.
- In the `main()` function:
 - Create structure variable called `cats`.
 - Ask the user to enter `name`, `weight` and `age` for the cat.
 - Next, display the values on the screen.

SAMPLE OUTPUT

```
Enter cat's name      : Mona
Enter cat's age       : 2
Enter cat's weight    : 3.87
```

```
-----
-      PET'S INFORMATION      -
-----
```

```
Pet name      : Mona
Pet age       : 2
Pet weight    : 3.87 kg
-----
```

Question 2

- Create a *structure* called *Pet* which consists of `name`, `age` and `weight`.
- In the `main()` function:
 - Create a *structure array* with 3 elements called *cats* with the following values.
 - Mona, 2, 3.87
 - Felix, 1, 2.2
 - Ben, 2, 4.55
 - Using `for` loop, determine overweight cats with weight more than 3.5 kg.
 - Display the overweight cat's information as shown below.

SAMPLE OUTPUT

```
-----
-      OVERWEIGHT PET INFORMATION      -
-----
```

```
Pet name      : Mona
Pet age       : 2
Pet weight    : 3.87 kg
```

```
Pet name      : Ben
Pet age       : 2
Pet weight    : 4.55 kg
```

Question 3

Using the same structure *Pet* in Question 1, complete the following:

- Create a *structure variable array*, *cats* with 3 elements in the structure itself.
- In the `main()` function:
 - Get 3 pets' details from the user.
 - Display all 3 pets' details on the screen.
- Display the output as shown below.

SAMPLE OUTPUT:

```

Enter cat's #1 name      : Mona
Enter cat's #1 age       : 2
Enter cat's #1 weight    : 3.87

Enter cat's #2 name      : Felix
Enter cat's #2 age       : 1
Enter cat's #2 weight    : 2.2

Enter cat's #3 name      : Ben
Enter cat's #3 age       : 2
Enter cat's #3 weight    : 4.55

-----
-          PET'S INFORMATION          -
-----

Pet #1 name      : Mona
Pet #1 age       : 2
Pet #1 weight    : 3.87 kg

Pet #2 name      : Felix
Pet #2 age       : 1
Pet #2 weight    : 2.20 kg

Pet #3 name      : Ben
Pet #3 age       : 2
Pet #3 weight    : 4.55 kg

```

Question 4

Using the same structure *Pet* in Question 3, complete the following.

- In the `main()` function:
 - Call function *getinfo()*, passing structure array *cats* as parameter.
 - Call function *display()*, passing structure array *cats* as parameter.
- In function *getinfo()*
 - Get 3 pets' details from the user.
- In function *display()*
 - Display all 3 pets' details on the screen. (similar output to Question 3)

Question 5

Create a *structure* called **Record** with attributes type, price, bouquets and bill.

In the main() function:

- Create a *structure variable array* called **flower** with 4 elements.
- Ask the user to enter values for name, price and bouquets. Calculate the bill for the flower purchase.
- Display only the records of purchase quantity above 5 bouquets.
- Display the output as shown below.

SAMPLE OUTPUT

```

Enter flower's 1 type      : Rose
Enter flower's 1 price    : RM 29
Enter flower's 1 bouquet  : 1

Enter flower's 2 type      : Daisies
Enter flower's 2 price    : RM 17
Enter flower's 2 bouquet  : 10

Enter flower's 3 type      : Tulip
Enter flower's 3 price    : RM 45
Enter flower's 3 bouquet  : 6

Enter flower's 4 type      : Jasmine
Enter flower's 4 price    : RM 35
Enter flower's 4 bouquet  : 4

-----
-      PURCHASE OF MORE THAN 5      -
-----

Name      : Daisies
Bill      : RM 170.00

Name      : Tulip
Bill      : RM 270.00

```