The tests of the histogram using global memory, and shared memory were approximately

6.721us, and 53.314us for the histogram kernels. In the shared memory, the truncate kernel for shared memory took an extra 2.529us for a total of 55843us.

These results are suprising as the shared memory is significantly slower than the global memory kernel. This may be caused by read/write collisions, or the use of 2x the amount of atomicAdd() in the shared kernel vs the global kernel.

My shared kernel runs in a near similar time to the reference execuable provided for us, which ran at 53475us on my computer.

The results of this lab suggest that it may be preferable to write simpler kernels that use only global memory, rather than waste time writing kernels that use shared memory.

I had difficulty in this lab as in my global memory kernel, there was an error where the first time atomicAdd was called, it would return a garbage result instead of the expected result. The error has since been fixed, however, I don’t know which of my changes caused it to start working correctly.

Pictures of NSIGHT analysis are provided below.

