

Recursion in Python

- Concept of Recursion
- Recursion Practices
- Divide and Conquer

Definition of Recursion Functions

- A recursive function is one that calls itself.

```
def i_am_recursive(x) :  
    maybe do some work  
    if there is more work to do :  
        i_am_recursive(next(x))  
    return the desired result
```

- Infinite loop? Not necessarily, not if `next(x)` needs less work than `x`.

Recursive Definition [1/2]

- A description of something that refers to itself is called a *recursive definition*

$$n! = n(n-1)(n-2)\dots(1)$$

$$n! = n(n-1)!$$



base case

$$n! = \begin{cases} 1 & \text{if } n = 0 \\ n(n-1)! & \text{otherwise} \end{cases}$$

- A recursive definitions should have two key characteristics:
 - There are **one or more base cases** for which no recursion is applied
 - All chains of recursion eventually end up at **one of the base cases**

Recursive Definition [2/2]

- Every recursive function definition includes two parts:
 - Base case(s) (non-recursive)
One or more simple cases that can be done right away
 - Recursive case(s)
One or more cases that require solving “simpler” version(s) of the original problem.
 - By “simpler”, we mean “smaller” or “shorter” or “closer to the base case”.

Recursive Computation Example: Factorial

- $n! = n \times (n-1) \times (n-2) \times \dots \times 1$

$$2! = 2 \times 1$$

$$3! = 3 \times 2 \times 1$$

$$4! = 4 \times 3 \times 2 \times 1$$

- alternatively:

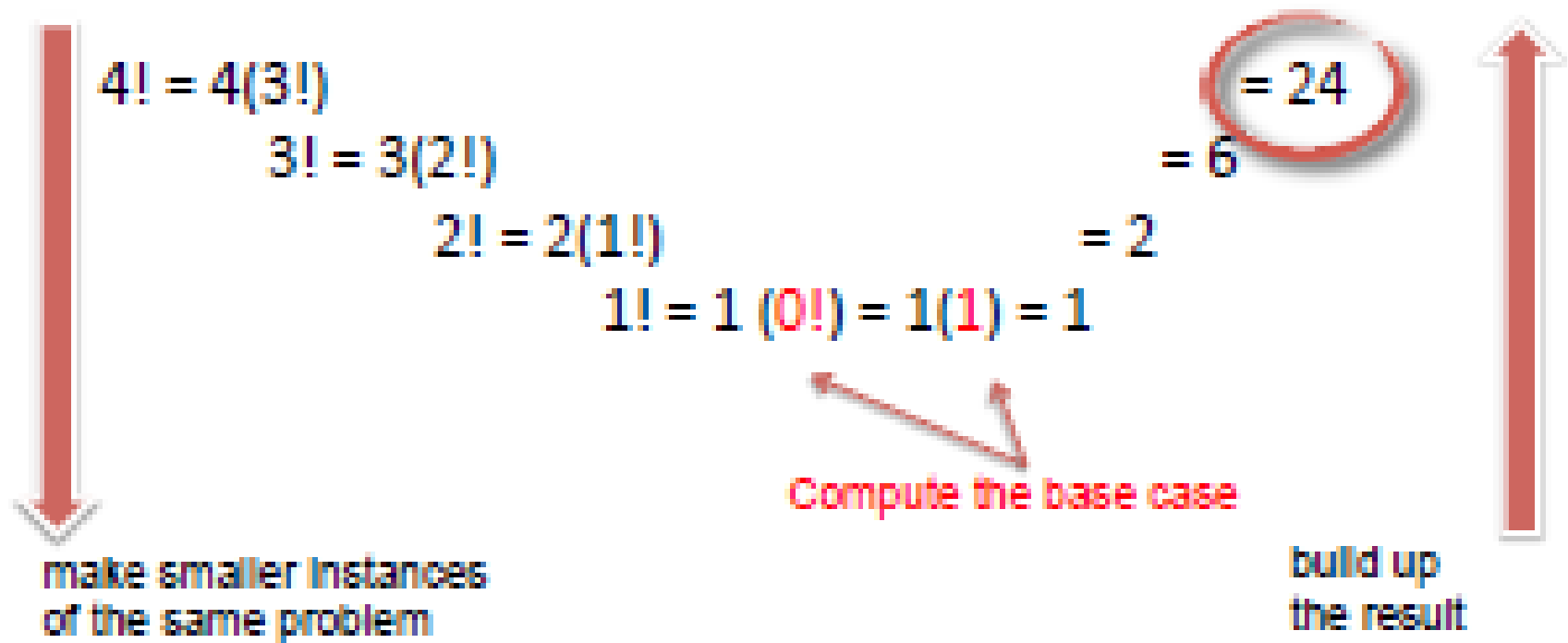
$$0! = 1 \text{ (Base case)}$$

$$n! = n \times (n-1)! \text{ (Recursive case)}$$

$$\text{So } 4! = 4 \times 3!$$

$$\text{And } 3! = 3 \times 2!, 2! = 2 \times 1!, 1! = 1 \times 0!$$

Conceptual Understanding of Recursion



Recursive Factorial Function in Python

```
# 0! = 1 (Base case)
# n! = n * (n-1)! (Recursive case)
def factorial(n):
    if n == 0:          # base case
        return 1
    else:               # recursive case
        return n * factorial(n-1)
```

Inside Python Recursion Processing

S

n=4 `factorial(4)? = 4 * factorial(3)`

T

n=3 `factorial(3)? = 3 * factorial(2)`

A

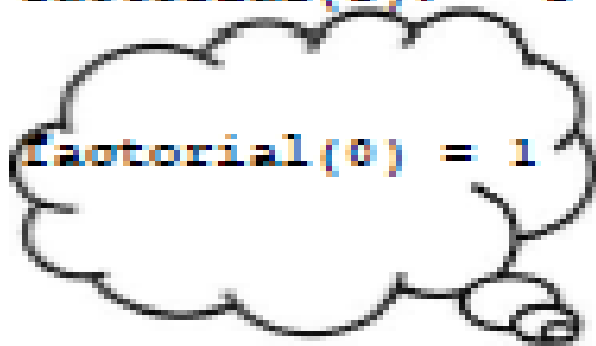
n=2 `factorial(2)? = 2 * factorial(1)`

C

n=1 `factorial(1)? = 1 * factorial(0)`

K

n=0 `factorial(0) = 1`



Recursive Solution vs. Iterative Solution

- For every recursive function, there is an equivalent iterative solution.
- For every iterative function, there is an equivalent recursive solution.
- But some problems are easier to solve one way than the other way.
- And be aware that most recursive programs need space for the stack, behind the scenes

Recursion in Python

- Concept of Recursion
- Recursion Practices
- Divide and Conquer

Factorial Function in Python (Iterative)

```
def factorial(n):  
    result = 1    # initialize accumulator var  
    for i in range(1, n+1):  
        result = result * i  
    return result
```

Factorial Function in Python (Recursive)

```
def factorial(n):  
    if n == 0:    # base case  
        return 1  
    else:        # recursive case  
        return n * factorial(n-1)
```

Recursion on Lists: Sum of a List [1/2]

- First we need a way of getting a smaller input from a larger one:
 - Forming a sub-list of a list:

```
>>> a = [1, 11, 111, 1111, 11111, 111111]
>>> a[1:] ← the "tail" of list a
[11, 111, 1111, 11111, 111111]
>>> a[2:]
[111, 1111, 11111, 111111]
>>> a[3:]
[1111, 11111, 111111]
>>> a[3:5]
[1111, 11111]
>>>
```

Recursive Sum of a List

```
def sumlist(items):
    if items == []:
        return 0
    else:
        return items[0] + sumlist(items[1:])
```

What if we already know the sum of the list's tail? We can just add the list's first element!

Recursion on Lists: Sum of a List [2/2]

Tracing sumlist

```
def sumlist(items):  
    if items == []:  
        return 0  
    else:  
        return items[0] + sumlist(items[1:])
```

```
>>> sumlist([2,5,7])
```

```
sumlist([2,5,7]) = 2 + sumlist([5,7])
```

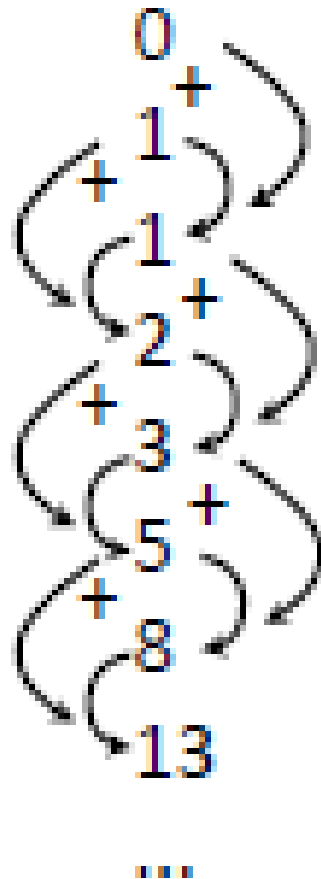
```
      5 + sumlist([7])  
      |_____|  
      7 + sumlist([])  
      |_____|  
      0
```

After reaching the base case, the final result is built up by the computer by adding 0+7+5+2.

Multiple Recursive Calls: Fibonacci Numbers

$$\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2), \quad n > 1$$

- A sequence of numbers:

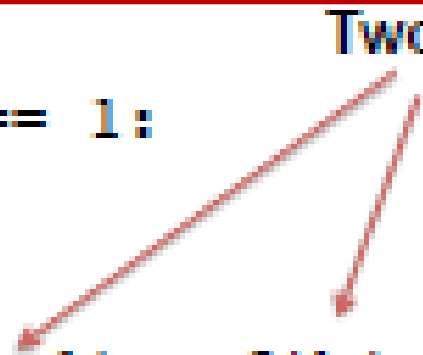


Recursive Definition of Fibonacci Numbers

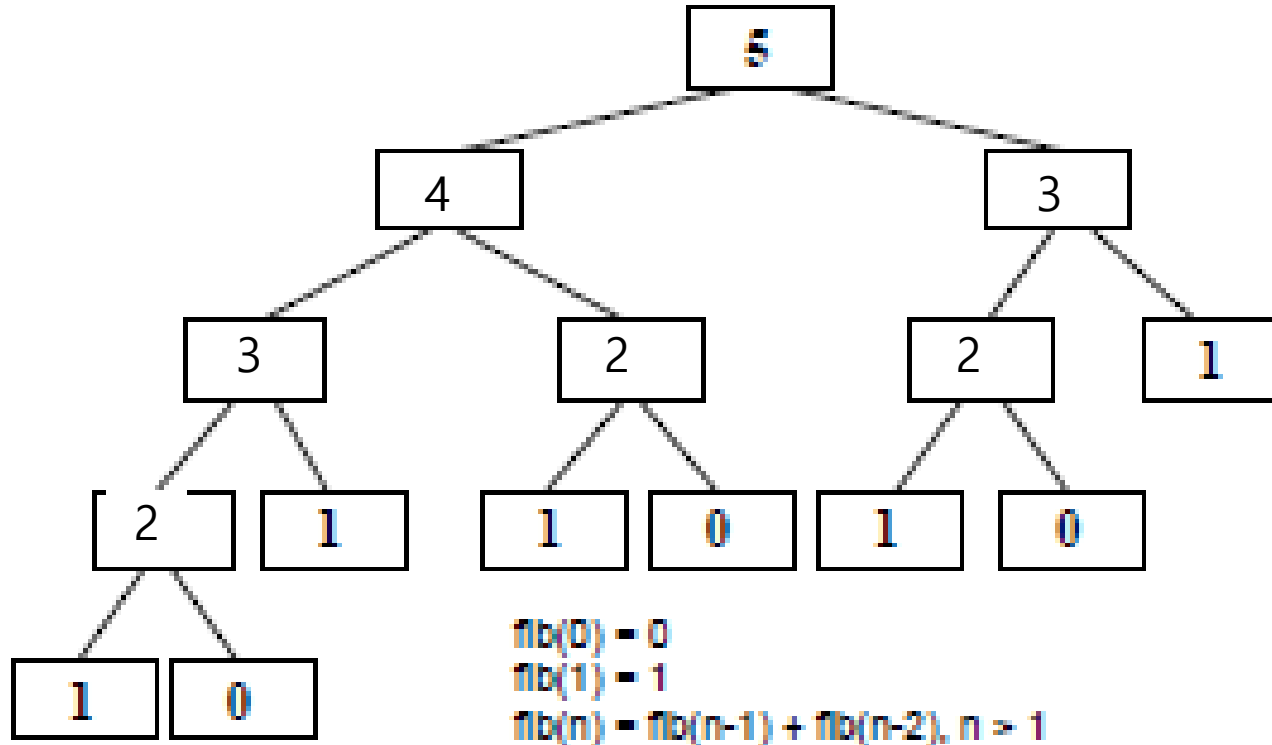
- Let $\text{fib}(n)$ = the n th Fibonacci number, $n \geq 0$
 - $\text{fib}(0) = 0$ (base case)
 - $\text{fib}(1) = 1$ (base case)
 - $\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$, $n > 1$

```
def fib(n):  
    if n == 0 or n == 1:  
        return n  
    else:  
        return fib(n-1) + fib(n-2)
```

Two recursive calls!



Recursive Call Tree of Fibonacci Number



Iterative Fibonacci Python Function

```
def fib(n):  
    x = 0  
    next_x = 1  
    for i in range(1, n+1):  
        x, next_x = next_x, x + next_x  
    return x
```

SIMULTANEOUS
ASSIGNMENT



Faster than the
recursive
version. Why?

Recursion on String: String Reversal [1]

- Write a function to reverse a given string
 - Divide it up into a first character and “all the rest”
 - Reverse the “rest” and append the first character to the end

```
>>> def reverse(s):  
    return reverse(s[1:]) + s[0]
```

```
>>> reverse("Hello")
```

Traceback (most recent call last):

File "<pyshell#6>", line 1, in -toplevel-
reverse("Hello")

File "C:/Program Files/Python 2.3.3/z.py", line 8, in reverse
return reverse(s[1:]) + s[0]

File "C:/Program Files/Python 2.3.3/z.py", line 8, in reverse
return reverse(s[1:]) + s[0]

...

File "C:/Program Files/Python 2.3.3/z.py", line 8, in reverse
return reverse(s[1:]) + s[0]

RuntimeError: maximum recursion depth exceeded

- What happened? There were 1000 lines of errors!

Recursion on String: String Reversal [2]

```
def reverse(s):  
    if s == "":  
        return s  
    else:  
        return reverse(s[1:]) + s[0]
```

```
>>> reverse("Hello")  
'olleH'
```

- Python stops it at 1000 calls, the default “maximum recursion depth.”
 - Each time a function is called it takes some memory.

Recursion with Stack Trace: Factorial Function

Iterative Solution

```
def factorial(n):  
    factorial = 1  
    for i in range(2,n+1):  
        factorial *= i  
    return factorial
```

```
print( factorial(5))
```

Recursive Solution

```
def factorial(n):  
    if (n < 2):  
        return 1  
    else:  
        return n*factorial(n-1)
```

```
print( factorial(5))
```

Recursive Solution with Stack Trace

```
def factorial(n, depth=0):  
    print(" "*depth,"factorial(",n,"):")  
    if (n < 2):  
        result = 1  
    else:  
        result = n*factorial(n-1,depth+1)  
    print(" "*depth,"→", result)  
    return result
```

```
print( factorial(5))
```

Recursion with Stack Trace: Reverse Function

Iterative Solution

```
>>> def reverse(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

>>>
>>> print(reverse("abcd"))
dcba
```

Recursive Solution

```
>>> def reverse(s):
    if (s == ""):
        return ""
    else:
        return reverse(s[1:]) + s[0]

>>>
>>> print(reverse("abcd"))
dcba
```

Recursive Solution with Stack Trace

```
>>> def reverse(s, depth = 0):
    print(" " * depth, "reverse(", s, ")")
    if (s == ""):
        return ""
    else:
        return reverse(s[1:], depth + 1) + s[0]
    print(" " * depth, "-->", result)
    return result

>>>
>>> print(reverse("abcd"))
reverse( abcd )
reverse( bcd )
reverse( cd )
reverse( d )
reverse( )
dcba
```

Recursion with Stack Trace:

Greatest Common Denominator (GCD) Function

Iterative Solution

```
def gcd(x,y):  
    while (y > 0):  
        oldX = x  
        x = y  
        y = oldX % y  
    return x
```

```
print(gcd(500,420)) # 20
```

Recursive Solution

```
def gcd(x,y):  
    if (y == 0):  
        return x  
    else:  
        return gcd(y,x%y)
```

```
print(gcd(500,420)) # 20
```

Recursive Solution with Stack Trace

```
def gcd(x,y,depth=0):  
    print(" "*depth,"gcd(",x,"",y,"):")  
    if (y == 0):  
        result = x  
    else:  
        result = gcd(y,x%y,depth+1)  
    print(" "*depth,"→", result)  
    return result
```

```
print gcd(500, 420) # 20
```

π Computation in Python [1/4]

Many Many Approximations

Bailey–Borwein–Plouffe formula

$$\pi = \sum_{i=0}^{\infty} \left[\frac{1}{16^i} \left(\frac{4}{8i+1} - \frac{2}{8i+4} - \frac{1}{8i+5} - \frac{1}{8i+6} \right) \right].$$

Bellard's formula

$$\pi = \frac{1}{2^6} \sum_{n=0}^{\infty} \frac{(-1)^n}{2^{10n}} \left(-\frac{2^5}{4n+1} - \frac{1}{4n+3} + \frac{2^8}{10n+1} - \frac{2^6}{10n+3} - \frac{2^2}{10n+5} - \frac{2^2}{10n+7} + \frac{1}{10n+9} \right)$$

and

Chudnovsky algorithm

$$\frac{1}{\pi} = 12 \sum_{k=0}^{\infty} \frac{(-1)^k (6k)! (13591409 + 545140134k)}{(3k)! (k!)^3 640320^{3k+3/2}}.$$

π Computation in Python [2/4]

The Algebraic Genius of Euler (1707, Switzerland)

- The Basel Problem

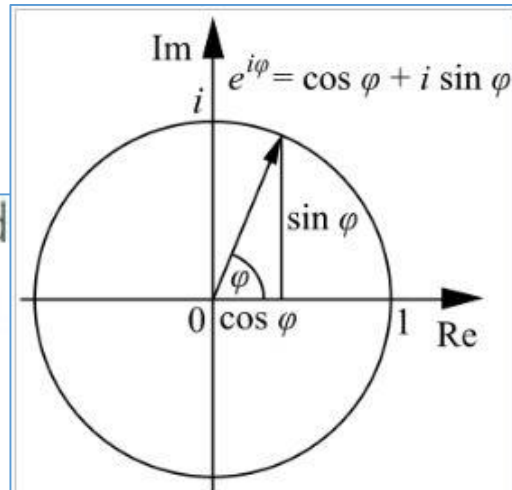
$$\sum_{n=1}^{\infty} \frac{1}{n^2} = \lim_{n \rightarrow \infty} \left(\frac{1}{1^2} + \frac{1}{2^2} + \frac{1}{3^2} + \cdots + \frac{1}{n^2} \right) = \frac{\pi^2}{6}$$



- Euler's formula

He also defined the exponential function for complex numbers, and discovered its relation to the trigonometric functions. For any real number φ (taken to be radians), Euler's formula states that the complex exponential function satisfies

$$e^{i\varphi} = \cos \varphi + i \sin \varphi.$$



A geometric interpretation of Euler's formula

π Computation in Python [3/4]

Iterative Version of π Computation

- Mathematicians have proved
$$\pi^2/6 = 1 + 1/4 + 1/9 + 1/16 + \dots$$
- We can use this to approximate π
- Compute the sum, multiply by 6, take the square root

```
def pi_series_iter(n) :  
    result = 0  
    for i in range(1, n+1) :  
        result = result + 1/(i**2)  
    return result  
  
def pi_approx_iter(n) :  
    x = pi_series_iter(n)  
    return (6*x)**(.5)
```

π Computation in Python [4/4]

Recursive Version of π Computation

```
def pi_series_r(i) :  
    assert(i >= 0)  
    # base case  
    if i == 0:  
        return 0  
    # recursive case  
    else:  
        return pi_series_r(i-1) + 1 / i**2  
  
def pi_approx_r(n) :  
    x = pi_series_r(n)  
    return (6*x)**(.5)
```

```
def test_pi_approx() :  
    assert(pi_approx_iter(10) == 3.04936163598207)  
    assert(pi_approx_iter(100) == 3.1320765318091053)  
    assert(pi_approx_iter(1000) == 3.1406380562059946)  
    assert(pi_approx_iter(10000) == 3.1414971639472147)  
    # Python's default stack depth limit is 1000, so we can't compute pi_approx_r(1000)  
    for i in range(996) :  
        assert(pi_approx_r(i) == pi_approx_iter(i))  
    print("Done testing pi approximations")
```

Recursion in Python

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- Divide and Conquer

Family of Algorithms

- Greedy Methods
- **Divide and Conquer**
- Dynamic Programming
- Branch and Bound
- Back Tracking

전통적인 Computer Science Algorithms

- Machine Learning Algorithm
- Genetic Algorithm
- Randomized Algorithm

Approximation과 Prediction을 하는 Algorithms

- Mathematical Programming
 - Integer Programming
 - Linear Programming
 - Non-Linear Programming
 - Unconstrained Extrema
 - Constrained Extrema

Applied Mathematics or Industrial Engineering에서 하는 Algorithms

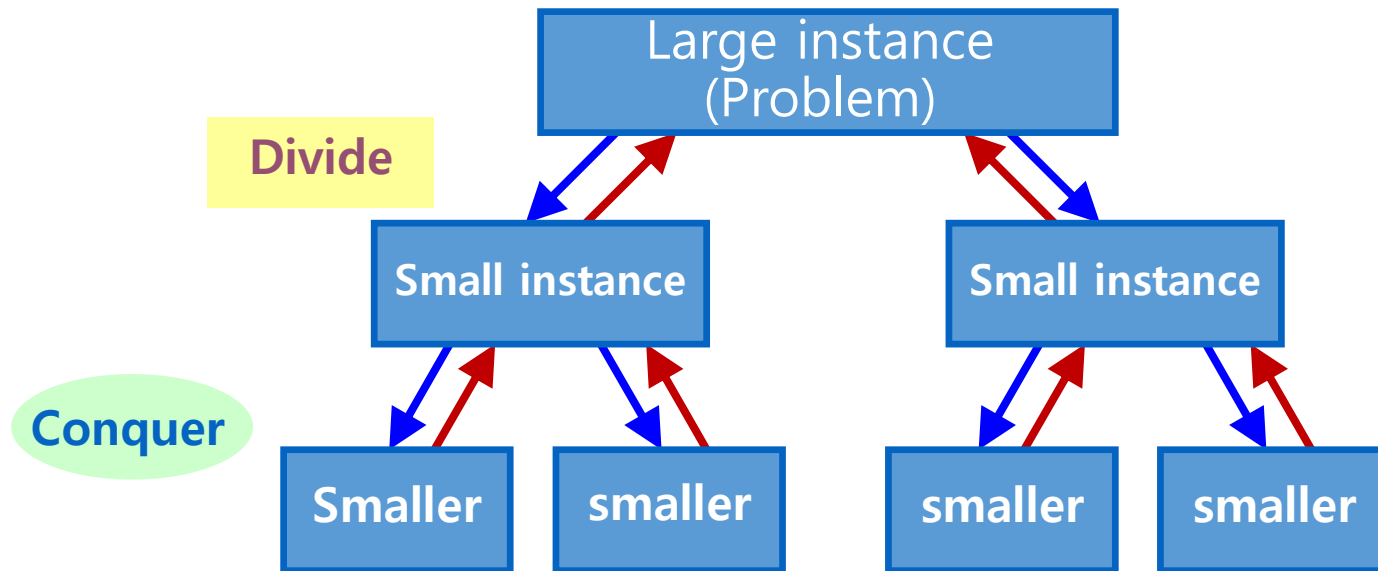
Divide and Conquer

- In computation:
 - **Divide** the problem into “simpler” versions of itself.
 - **Conquer** each problem using the same process (usually recursively).
 - **Combine** the results of the “simpler” versions to form your final solution.
- Problems that fit well with Divide & Conquer recursion style
 - Tower of Hanoi
 - Fractals
 - Binary Search
 - Merge Sort
 - Quicksort
 - Many many more

Divide and Conquer style programming은
recursion이 자연스럽다!

Divide and Conquer Style Algorithm

- Distinguish between small and large instances
- Small instances solved differently from large ones
- All instances are **non-overlapping**



Recursion Example: Fast Exponentiation [1]

- One way to compute a^n : multiply a by itself n times

```
def loopPower(a, n):  
    ans = 1  
    for i in range(n):  
        ans = ans * a  
    return ans
```

- Another way to compute a^n : divide and conquer!

- $a^n = a^{n//2}(a^{n//2})$?

$$a^n = \begin{cases} a^{n//2}(a^{n//2}) & \text{if } n \text{ is even} \\ a^{n//2}(a^{n//2})(a) & \text{if } n \text{ is odd} \end{cases}$$

- $2^8 = 2^4(2^4)$
- $2^9 = 2^4(2^4)2$

Recursion Example: Fast Exponentiation [2]

```
def recursivePower(a, n) :  
    # raises a to the int power n  
    if n == 0:  
        return 1  
    else:  
        factor = recursivePower(a, n//2)  
        if n%2 == 0:                                # n is even  
            return factor * factor  
        else:                                       # n is odd  
            return factor * factor * a
```

- The temporary variable *factor* is used so that we don't need to calculate $a^{n/2}$ more than once

Sorting Algorithms

- The sorting problem
 - take a list of n elements
 - and rearrange it so that the values are in increasing (or decreasing) order.
- *Selection sort*
 - For n elements, we find the smallest value and put it in the 0^{th} position.
 - Then we find the smallest remaining value from position 1 to $(n-1)$ and put it into position 1.
 - The smallest value from position 2 to $(n-1)$ goes in position 2.
 - ...

Naive Sorting: Selection Sort [1/2]

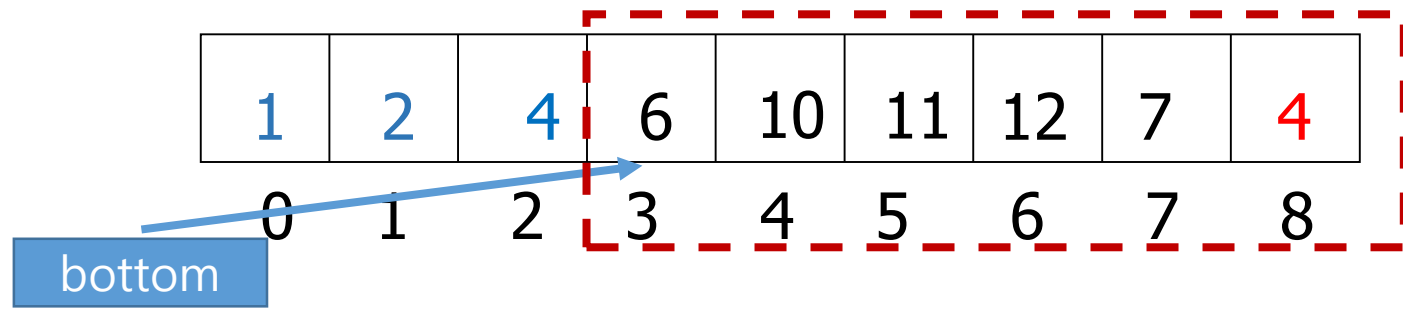
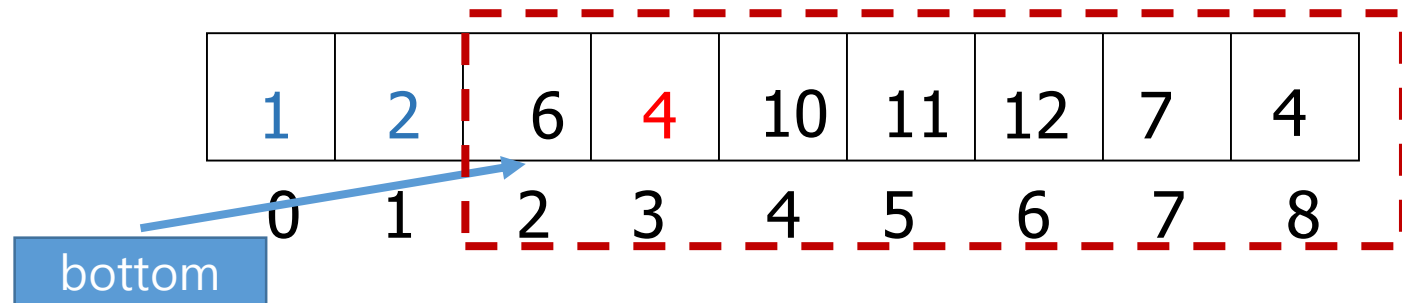
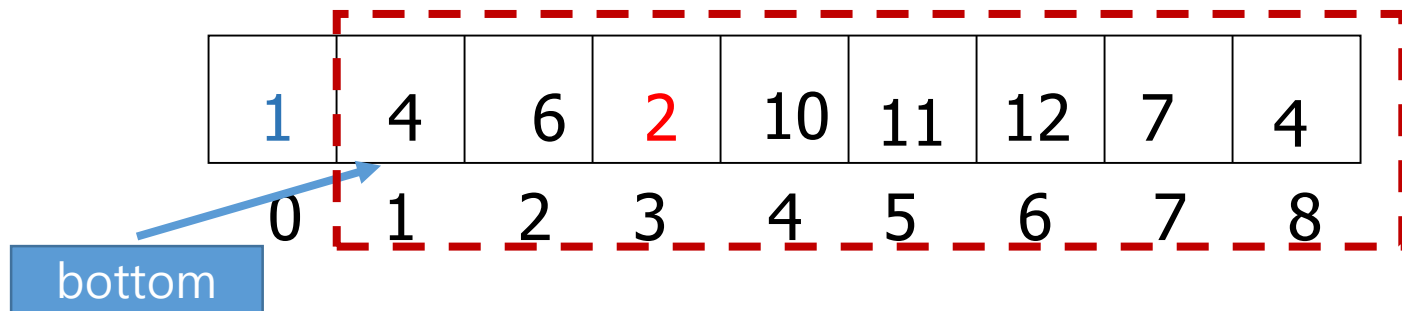
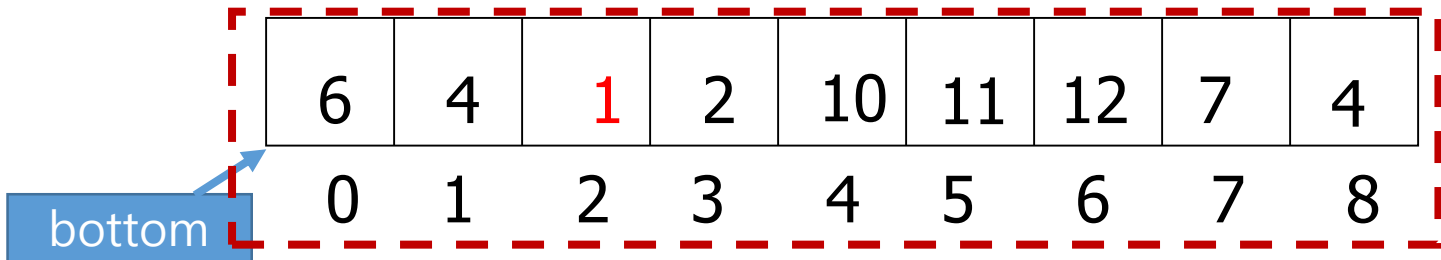
```
def selSort(nums): # sort nums into ascending order

    n = len(nums)
    # For each position in the list (except the very last)
    for bottom in range(n-1):
        # find the smallest item in nums[bottom]...nums[n-1]

        mp = bottom                # bottom is smallest initially
        for i in range(bottom+1, n): # look at each position
            if nums[i] < nums[mp]:    # this one is smaller
                mp = i               # remember its index

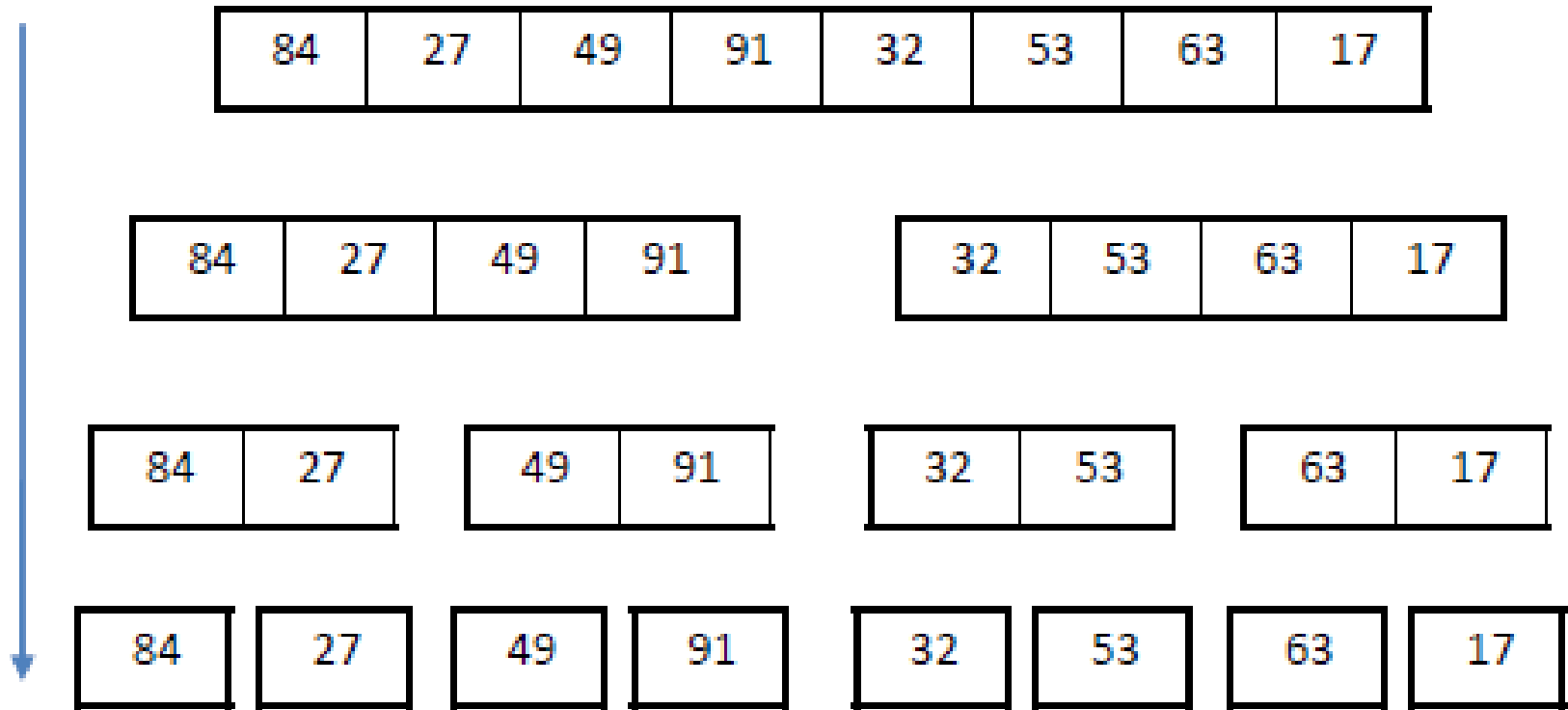
    # swap the smallest item to the bottom
    nums[bottom], nums[mp] = nums[mp], nums[bottom]
```

Naive Sorting: Selection Sort [2/2]



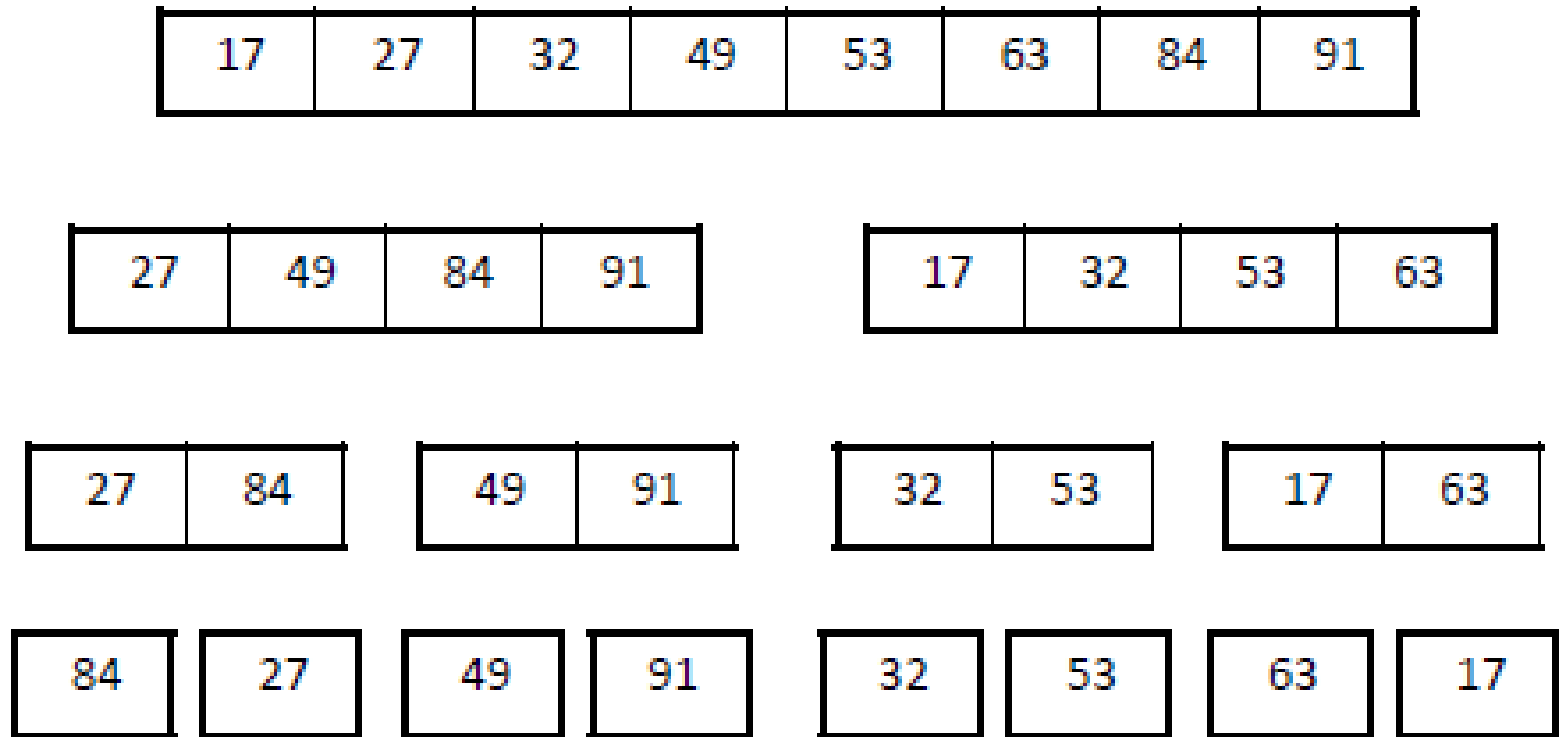
Merge-Sort: Divide Step (Split)

Unsorted Data



Merge-Sort: Conquer Step (Merge)

Final Sorted Data



Divide and Conquer Example

`msort()` - Merge Sort

- **Input:** List a of n elements.
- **Output:** Returns a **new list** containing the same elements in sorted order.
- **Algorithm:**
 1. If less than two elements, return a **copy** of the list (**base case!**)
 2. Sort the first half using merge sort. (**recursive!**)
 3. Sort the second half using merge sort. (**recursive!**)
 4. **Merge** the two sorted halves to obtain the final sorted array.

Outline of `merge()`: Merging Two Sorted Lists

- **Input:** Two lists *a* and *b*, already sorted
- **Output:** A new list containing the elements of *a* and *b* merged together in sorted order.
- **Algorithm:**
 1. Create an empty list *c*, set *index_a* and *index_b* to 0
 2. While *index_a* < length of *a* and *index_b* < length of *b*
 - a. Add the smaller of *a[index_a]* and *b[index_b]* to the end of *c*, and increment the index of the list with the smaller element
 3. If any elements are left over in *a* or *b*, add them to the end of *c*, in order
 4. Return *c*

Python code for msort()

```
def msort(list):  
    if len(list) == 0 or len(list) == 1: # base case  
        return list[:len(list)] # copy the input  
    # recursive case  
    halfway = len(list) // 2  
    list1 = list[0:halfway]  
    list2 = list[halfway:len(list)]  
    newlist1 = msort(list1) # recursively sort left half  
    newlist2 = msort(list2) # recursively sort right half  
    newlist = merge(newlist1, newlist2)  
    return newlist
```

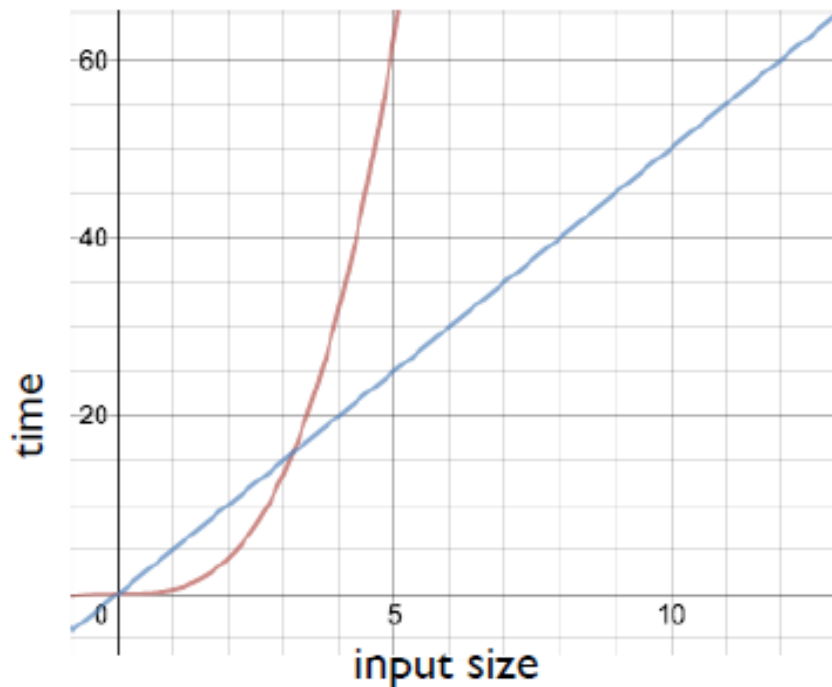

Python code for merge()

```
def merge(a, b):  
    index_a = 0 # the current index in list a  
    index_b = 0 # the current index in list b  
    c = []  
    while index_a < len(a) and index_b < len(b):  
        if a[index_a] <= b[index_b]:  
            c.append(a[index_a])  
            index_a = index_a + 1  
        else:  
            c.append(b[index_b])  
            index_b = index_b + 1  
    # when we exit the loop  
    # we are at the end of at least one of the lists  
    c.extend(a[index_a:])  
    c.extend(b[index_b:])  
    return c
```

Measuring Algorithm Efficiency

Run time as function of input size

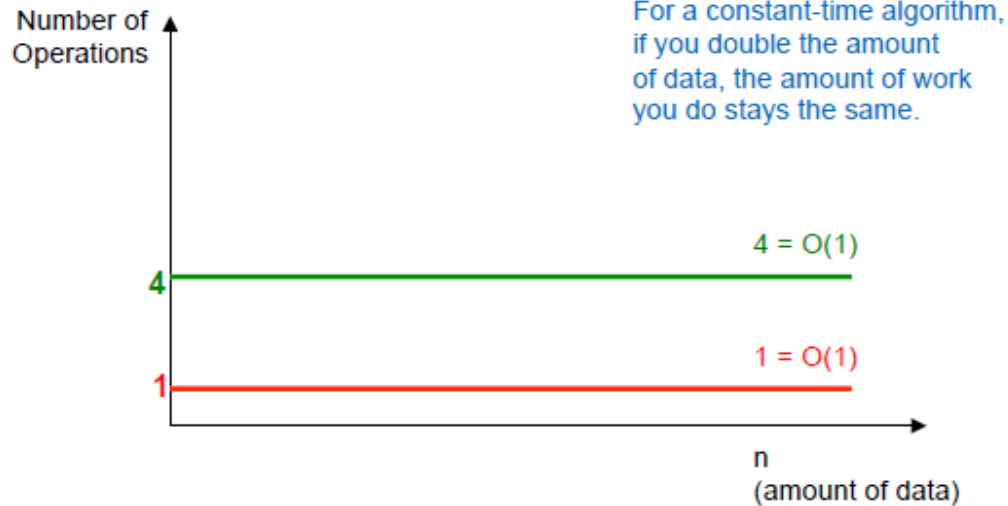
- Graphs of the time complexity of a **more efficient** and a **less efficient** algorithm



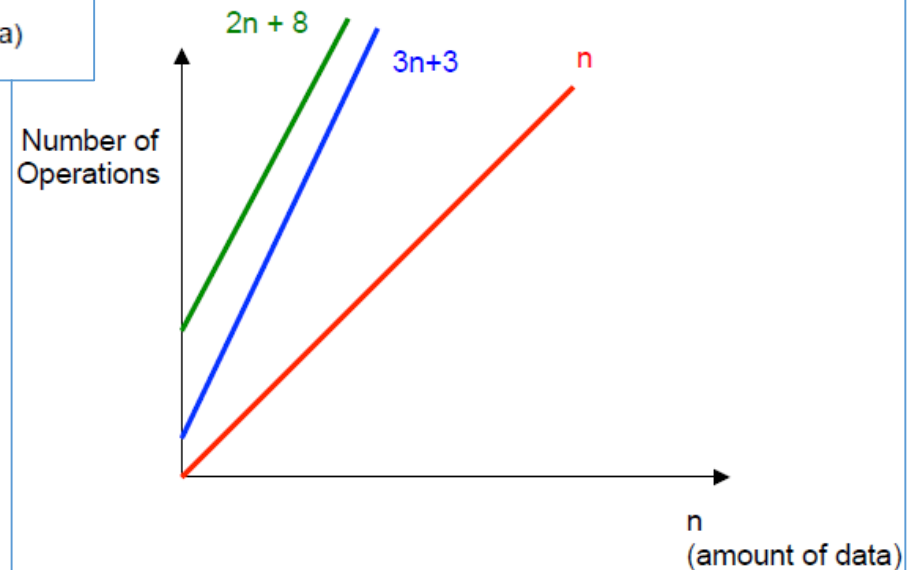
Big-Oh Notation

[1/2]

$O(1)$ ("Constant time")



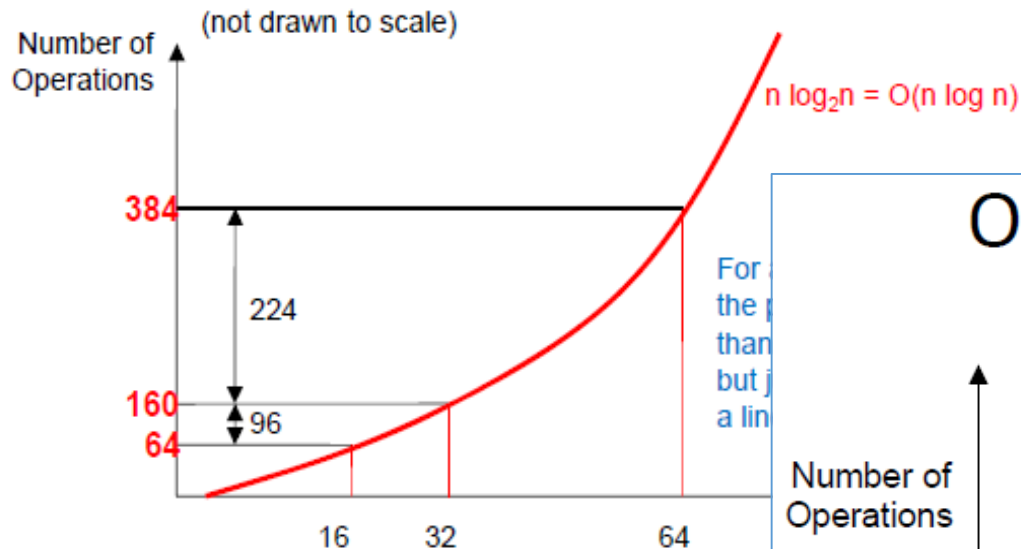
$O(n)$ ("Linear time")



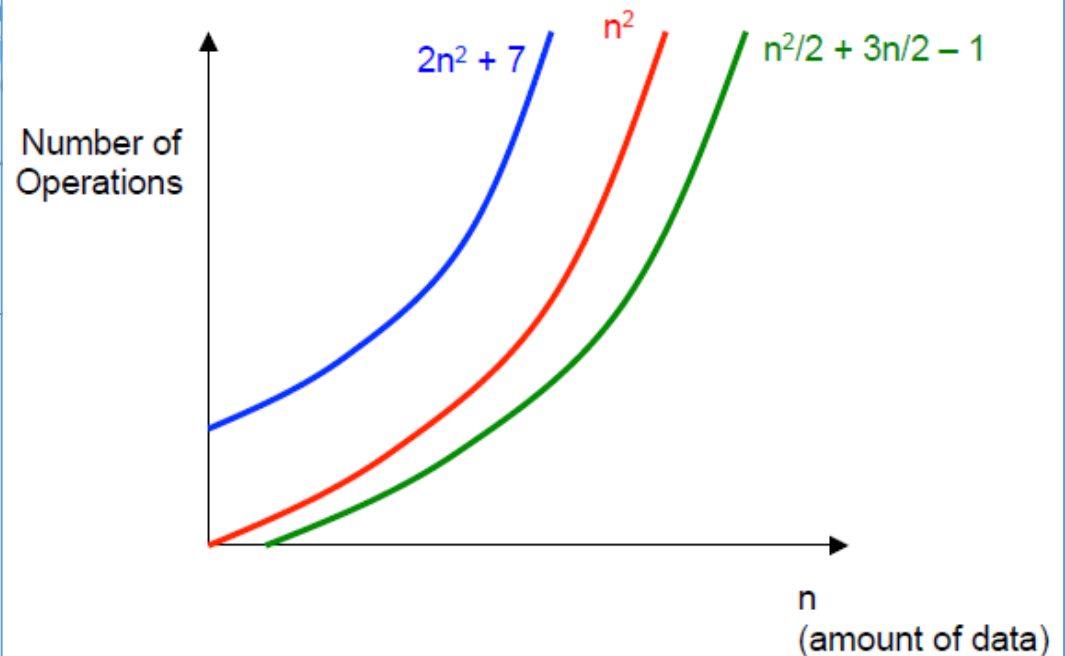
Big-Oh Notation

[2/2]

$O(N \log N)$

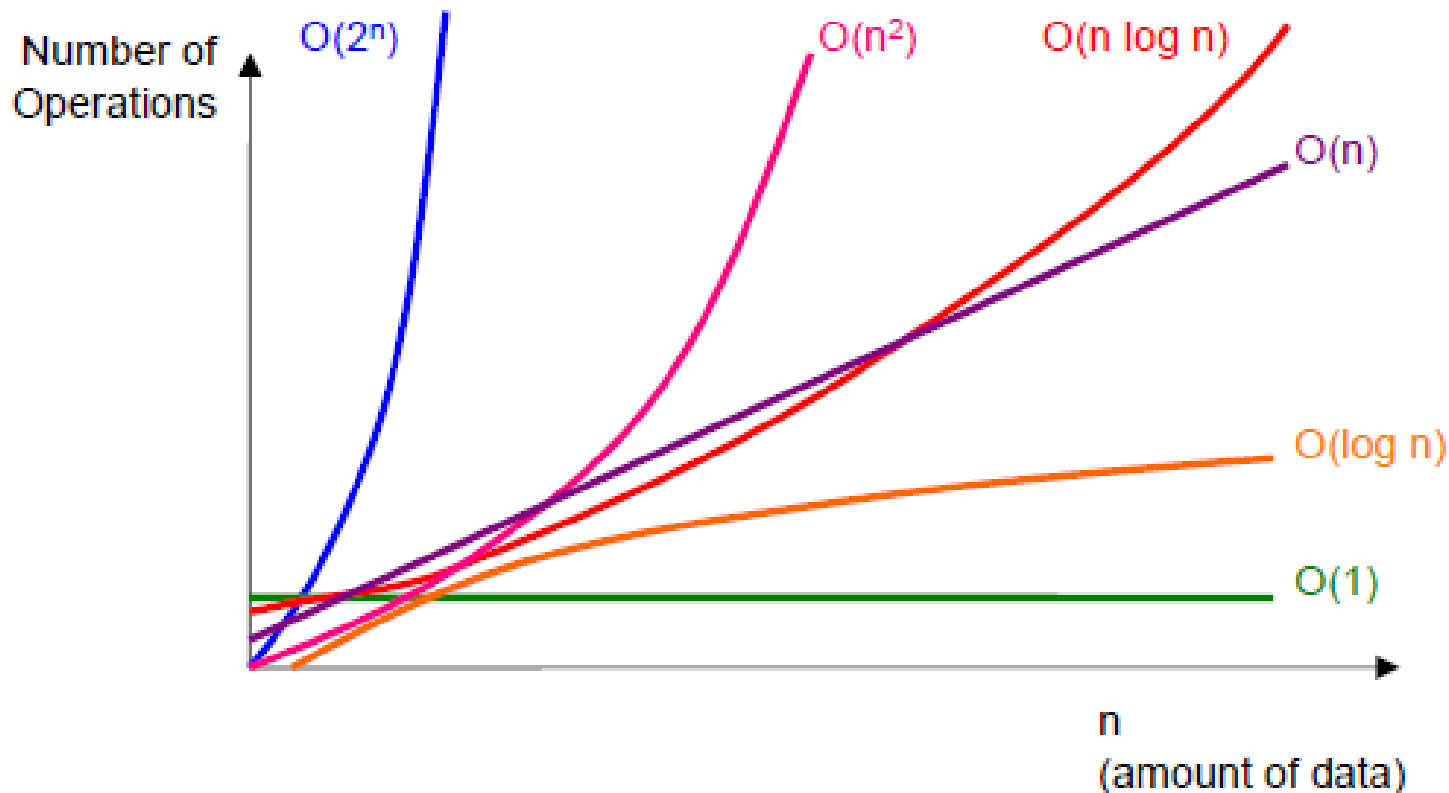


$O(n^2)$ ("Quadratic time")



Comparing Algorithms

Comparing Big O Functions



See you in Data Structure class, Algorithms class....!!!

Comparing Sorts using Time Complexity

- Selection Sort (→ $O(n^2)$ algorithm)
- For a list of size n
 - To find the smallest element, the algorithm inspects all n items
 - The next time through the loop, it inspects the remaining $n-1$ items
- The total number of comparisons in iterations is:

$$n + (n-1) + (n-2) + (n-3) + \dots + 1 = \frac{n(n+1)}{2}$$

- contains an n^2 term: the number of steps in the algorithm is proportional to the square of the size of the list

- Merge Sort (→ $O(n \log(n))$ algorithm)
 - For a list of size n
 - The number of levels: $\log_2 n$
 - The number of comparisons in merge step of each level: a little bit less than n
 - M 개 원소의 2개 list를 merge: best case → $(M/2)$ 번 비교, worse case → $(M-1)$ 번 비교
 - 각 level에서 merge를 할때에 가장 worst한 경우에는 거의 n 개의 비교를 해야할수 있다
- => total work required to sort n items: $n \log_2 n$