

Ch. 8: Validation and Using DTDs

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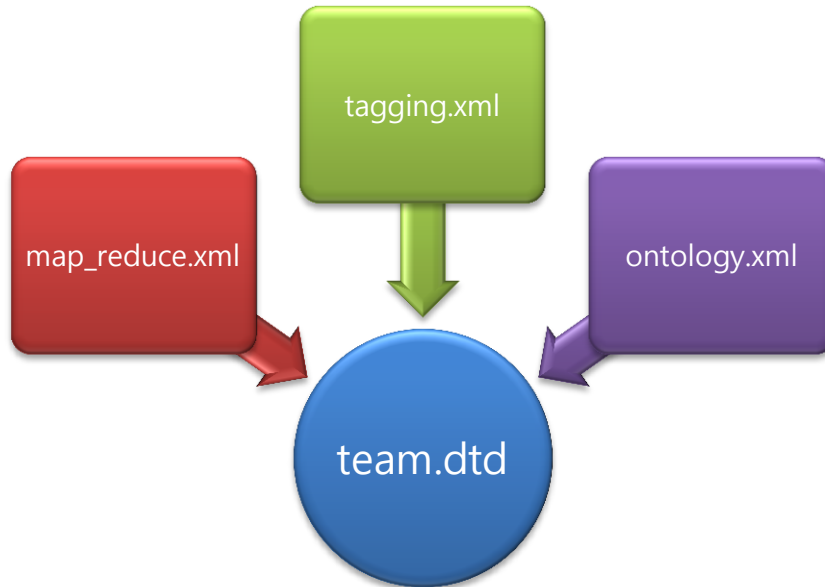
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Creating an External DTD

- You can create an external file that contains the DTD



[dtd] **08-01.dtd**

```
<!ELEMENT wonder (name, location, height)>
<!ELEMENT name (#PCDATA)>
<!ELEMENT location (#PCDATA)>
<!ELEMENT height (#PCDATA)>
```

Figure 8.1

Declaring an External DTD

- You need to refer to the external DTD within your XML document
[08-01.dtd]

```
<!ELEMENT wonder (name, location, height)>
<!ELEMENT name (#PCDATA)>
<!ELEMENT location (#PCDATA)>
<!ELEMENT height (#PCDATA)>
```

```
<?xml version="1.0" standalone="no"?>
<!DOCTYPE wonder SYSTEM "08-01.dtd">
<wonder>
  <name>Colossus of Rhodes</name>
  <location>Greece</location>
  <height>107</height>
</wonder>
```

This tells the XML parser that **the document will rely on an external file**

The location **URI** of the DTD content file

Corresponds to **the name of the root element** in this XML document

Figure 8.2-a

```
<?xml version="1.0" standalone="no"?>
<!DOCTYPE wonder SYSTEM "08-01.dtd">
<wonder>
  <name>Colossus of Rhodes</name>
  <location>Greece</location>
  <height units="feet">107</height>
</wonder>
```

not defined attribute

Figure 8.2-b

```
<?xml version="1.0" standalone="no"?>
<!DOCTYPE wonder SYSTEM "08-01.dtd">
<wonder>
  <name>Colossus of Rhodes</name>
  <name language="Greek">
    Κολοσσός της Ρόδου</name>
  <location>Greece</location>
  <height>107</height>
</wonder>
```


two name elements

Figure 8.2-c

Declaring and Creating an Internal DTD

- It is simplest to declare and create the DTD within the XML

Corresponds to **the name of the root element** in this XML document



```
<?xml version="1.0"?>
<!DOCTYPE wonder [
  <!ELEMENT wonder (name, location, height)>
  <!ELEMENT name (#PCDATA)>
  <!ELEMENT location (#PCDATA)>
  <!ELEMENT height (#PCDATA)>
]>
<wonder>
  <name>Colossus of Rhodes</name>
  <location>Greece</location>
  <height>107</height>
</wonder>
```

Figure 8.3

Declaring and Creating an Internal DTD

- Combining both an internal and external DTD

```
<?xml version="1.0" standalone="no"?>  
<!DOCTYPE wonder SYSTEM "08-01.dtd">  
<wonder>  
  <name>Colossus of Rhodes</name>  
  <location>Greece</location>  
  <height units="feet">107</height>  
</wonder>
```

Figure 8.2-b



```
<?xml version="1.0"?>  
<!DOCTYPE wonder SYSTEM "08-01.dtd"[  
  <!ATTLIST height units CDATA #REQUIRED>  
>  
<wonder>  
  <name>Colossus of Rhodes</name>  
  <location>Greece</location>  
  <height units="feet">107</height>  
</wonder>
```

define unit **attribute** for height **element**

Figure 8.4

Declaring and Creating an Internal DTD

- Combining both an internal and external DTD

```
<?xml version="1.0" standalone="no"?>
<!DOCTYPE wonder SYSTEM "08-01.dtd">
<wonder>
  <name>Colossus of Rhodes</name>
  <name language="Greek">
    Κολοσσός της Ρόδου</name>
  <location>Greece</location>
  <height>107</height>
</wonder>
```

illegal to redefine wonder **element**



Figure 8.2-c

```
<?xml version="1.0"?>
<!DOCTYPE wonder SYSTEM "08-01.dtd"[
  <!ELEMENT wonder (name*, location,height)>
  <!ATTLIST name
    language CDATA #IMPLIED>
]>
<wonder>
  <name>Colossus of Rhodes</name>
  <name language="Greek">
    Κολοσσός της Ρόδου</name> ...
```

Figure 8.5

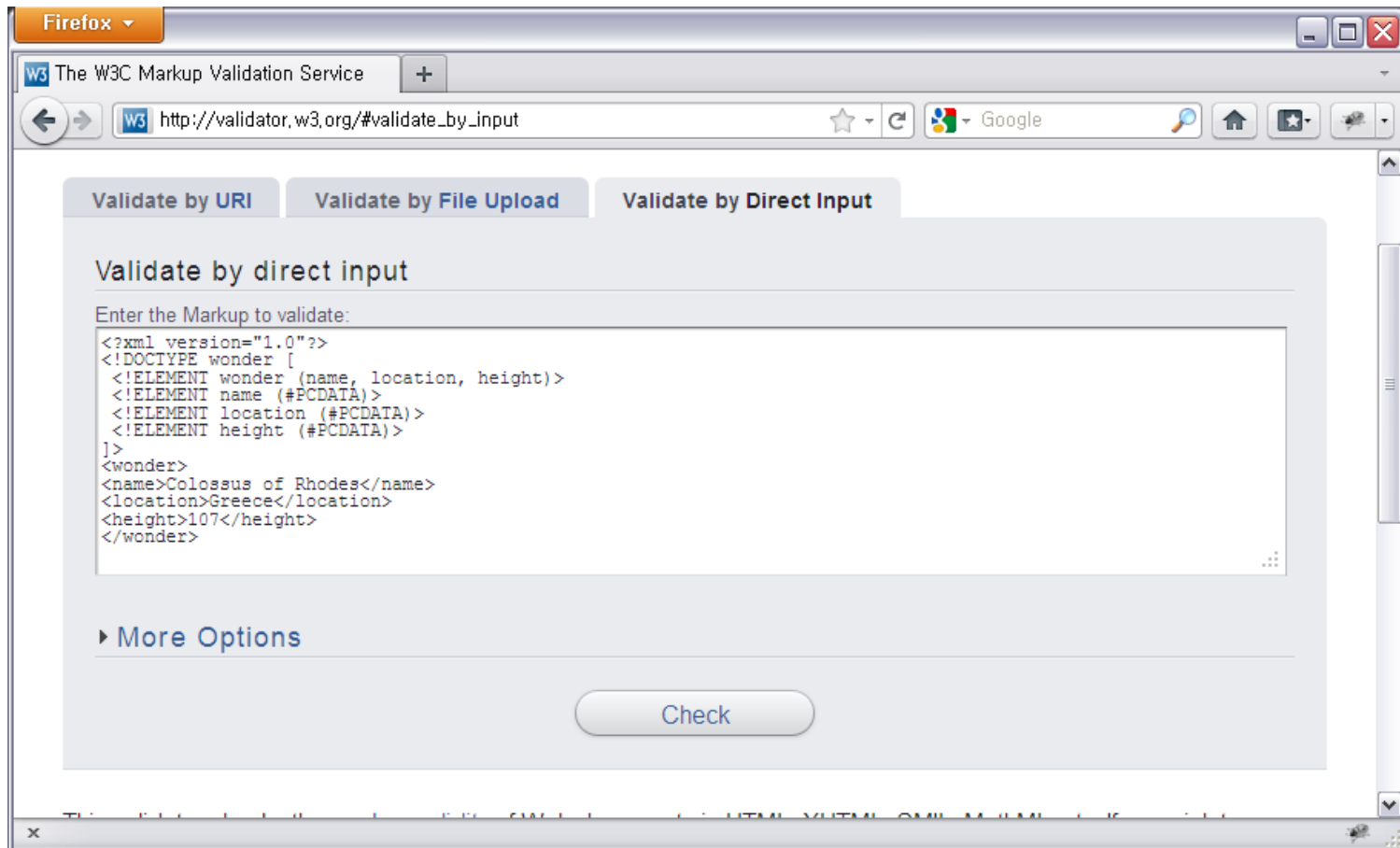
Validating XML Documents Against a DTD

- <http://validator.w3.org/>



Validating XML Documents Against a DTD

- <http://validator.w3.org/>



Validating XML Documents Against a DTD

- <http://validator.w3.org/>

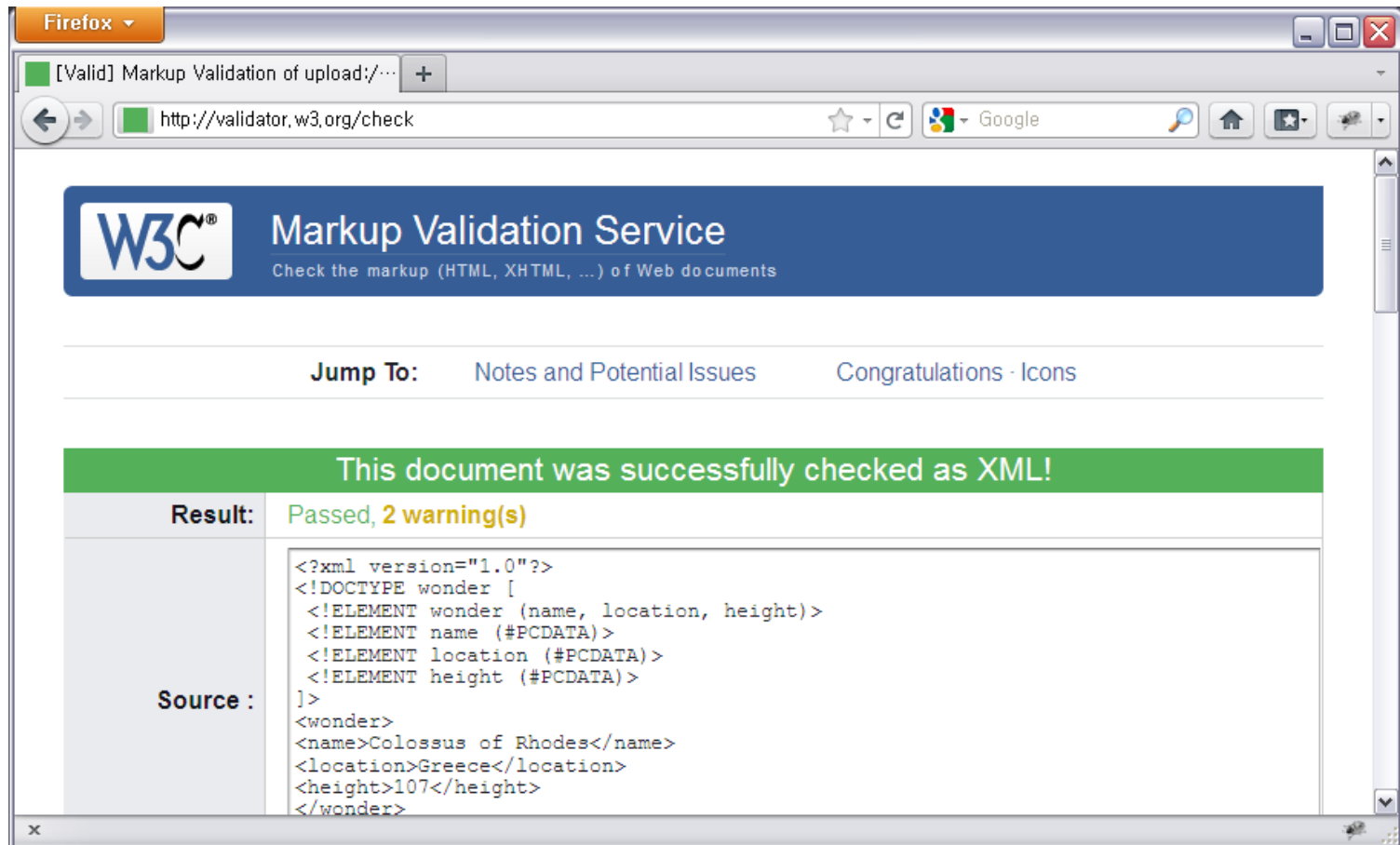
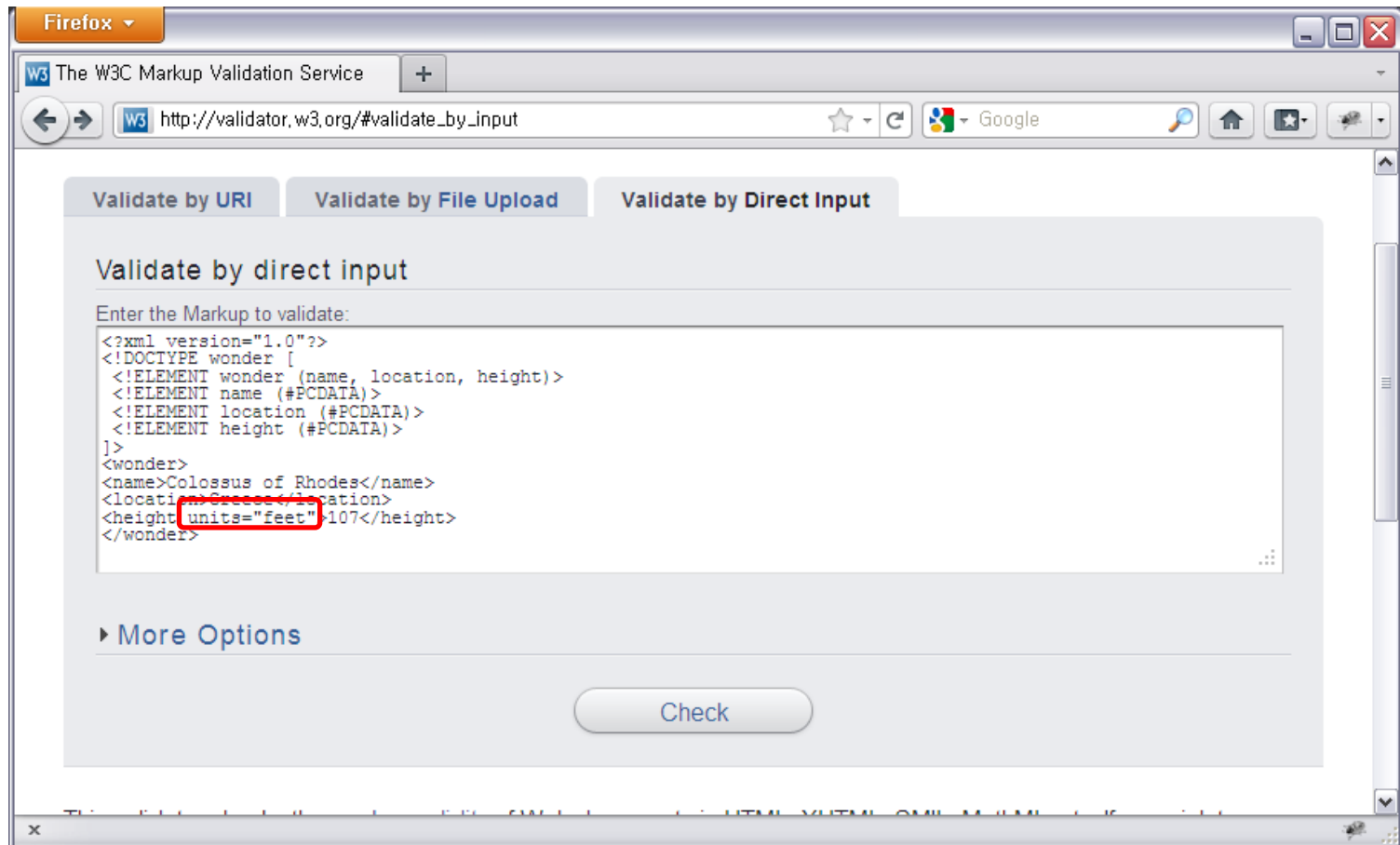


Figure 8.6

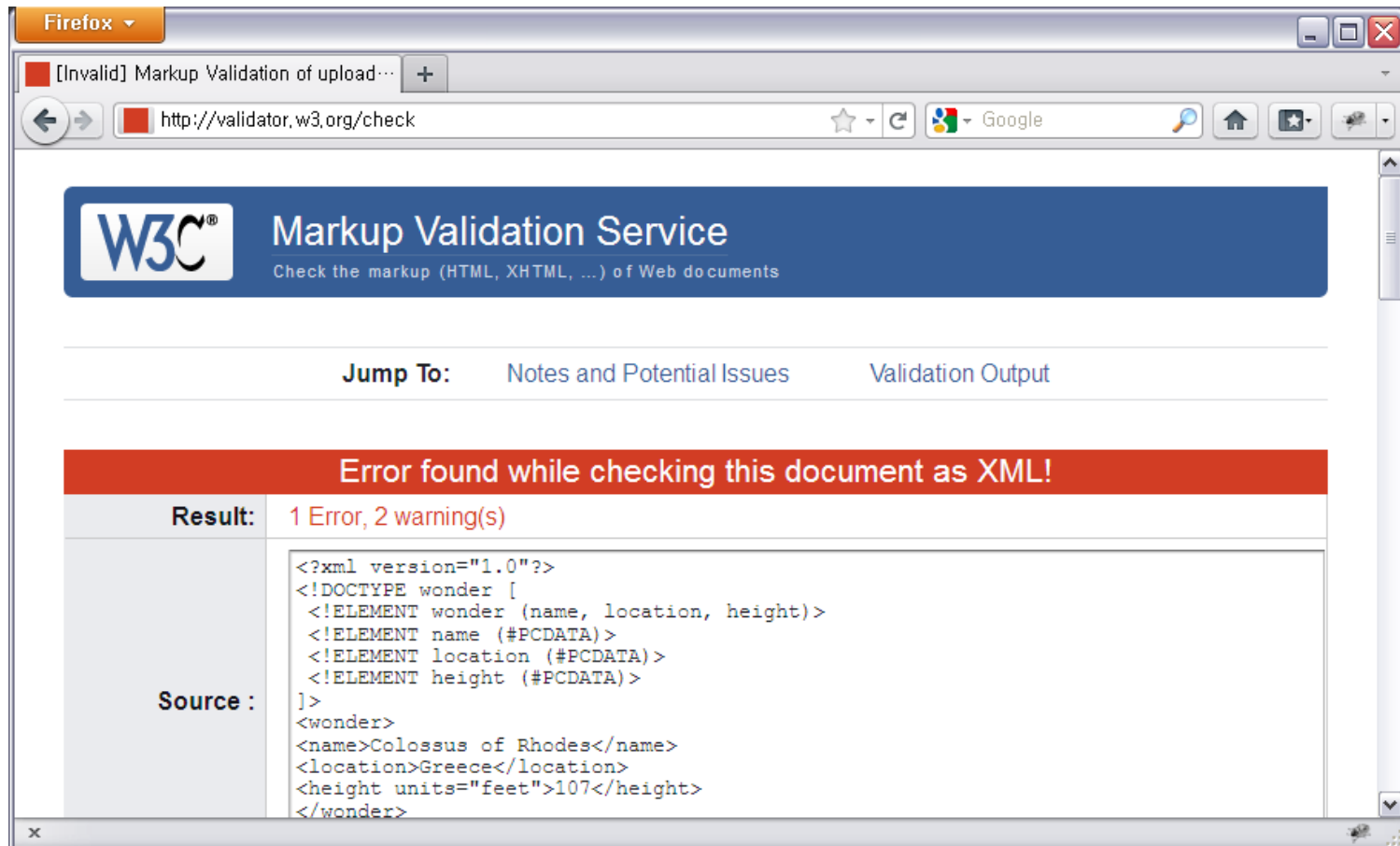
Validating XML Documents Against a DTD

- <http://validator.w3.org/>



Validating XML Documents Against a DTD

- <http://validator.w3.org/>



Firefox

[Invalid] Markup Validation of upload...

http://validator.w3.org/check

W3C[®] Markup Validation Service
Check the markup (HTML, XHTML, ...) of Web documents

Jump To: [Notes and Potential Issues](#) [Validation Output](#)

Error found while checking this document as XML!

Result:	1 Error, 2 warning(s)
Source :	<pre><?xml version="1.0"?> <!DOCTYPE wonder [<!ELEMENT wonder (name, location, height)> <!ELEMENT name (#PCDATA)> <!ELEMENT location (#PCDATA)> <!ELEMENT height (#PCDATA)>]> <wonder> <name>Colossus of Rhodes</name> <location>Greece</location> <height units="feet">107</height> </wonder></pre>

Validating XML Documents Against a DTD

- <http://validator.w3.org/>

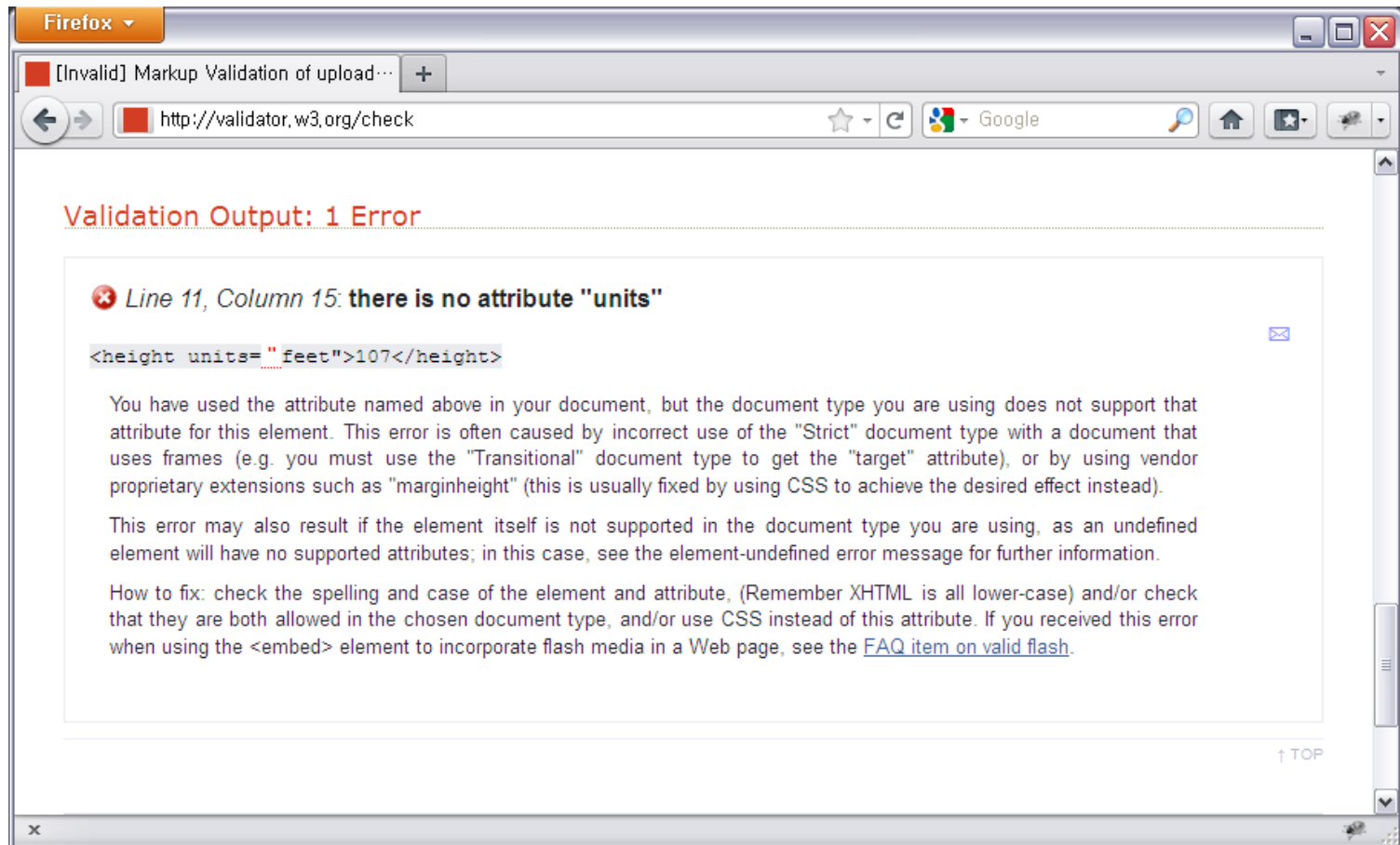


Figure 8.7

Naming a Public External DTD

- If your DTD will be used by others, you should name your DTDs in **STANDARD WAY** Using *a formal public identifier (FPI)*
- An XML parser could use the **FPI** to find **the latest version of the DTD** on a public Web server

-: if your DTD is **not a standard** (this is most common)

+: if your DTD is an **approved non-ISO standard**

ISO: if your DTD is an **approved ISO standard**

-//kehogo//DTD WowML 2.0//EN

Language

Figure 8.8

Owner who wrote and
will maintain the DTD

DTD Description
(should contain a unique element)

Declaring a Public External DTD

- To declare a public external DTD:

Corresponds to **the name of the root element** in this XML document

Formal public identifier

```
<?xml version="1.0"?>
<!DOCTYPE ancient_wonders PUBLIC
"-//kehogo//DTD WowML 2.0//EN"
"http://www.kehogo.com/dtd/wonders-master.dtd">
<ancient_wonders>
  <wonder>
    <name language="English">
      Colossus of Rhodes
    </name>
  ...
</wonder>
</ancient_wonders>
```

The location **URI** of the DTD content file

Figure 8.9

Pros and Cons of DTDs

■ Some pros of using DTDs

- They are compact and easily comprehended with a little direction
- They can be defined inline (internal DTDs) for quick development
- They can define entities (see Ch. 7)
- They are the most widely accepted and are supported by most XML parsers

■ Some cons of using DTDs

- They are not written using XML syntax, and require parsers to support an additional language
- They do not support Namespaces (see Ch. 12 and 13)
- They do not have data type, thereby decreasing the strength of the validation
- They have limited capacity to define how many child elements can nest within a given parent element