SXML

SXML is an alternative syntax for writing \underline{XML} data (more precisely, \underline{XML} Infosets $\underline{^{[1]}}$) as \underline{S} -expressions, to facilitate working with \underline{XML} data in \underline{Lisp} and \underline{S} -cheme. An associated suite of tools implements \underline{XPath} , \underline{SAX} and \underline{XSLT} for \underline{SXML} in \underline{S} -cheme $\underline{^{[2][3]}}$ and are available in the \underline{GNU} Guile implementation of that language.

Textual correspondence between SXML and XML for a sample XML snippet is shown below:

| SXML | |
|----------------|-------------|
| Filename | .sxml, .scm |
| extension | |
| Type code | TEXT |
| Type of format | markup |
| | language |

```
XML SXML
```

```
<tag attr1="value1"
attr2="value2">
    (attr1 "value1")
    (attr2 "value2"))
    (nested "Text node")
    (empty/)
    (empty))
```

Compared to other alternative representations for XML and its associated languages, SXML has the benefit of being directly parsable by existing Scheme implementations. The associated tools and documentation were praised in many respects by David Mertz in his <u>IBM developerWorks</u> column, though he also criticized the preliminary nature of its documentation and system. [4]

Example

Take the following simple XHTML page:

After translating it to SXML, the same page now looks like this:

Each element's tag pair is replaced by a set of parentheses. The tag's name is not repeated at the end, it is simply the first symbol in the list. The element's contents follow, which are either elements themselves or strings. There is no special syntax required for XML attributes. In SXML they are simply represented as just another node, which has the special name of @. This can't cause a name clash with an actual "@" tag, because

@ is not allowed as a tag name in XML. This is a common pattern in SXML: anytime a tag is used to indicate a special status or something that is not possible in XML, a name is used that does not constitute a valid XML identifier.

We can also see that there's no need to "escape" otherwise meaningful characters like & and > as & amp; and & gt; entities. All string content is automatically escaped because it is considered to be pure content, and has no tags or entities in it. This also means it is much easier to insert autogenerated content and that there is no danger that we might forget to escape user input when we display it to other users (which could lead to all kinds of cross-site scripting attacks or other development annoyances).

References

- 1. Kiselyov, Oleg (2002). "SXML Specification". *ACM SIGPLAN Notices*. **37** (6): 52–58. doi:10.1145/571727.571736 (https://doi.org/10.1145%2F571727.571736).
- 2. Kiselyov, Oleg; Lisovsky, Kirill (2002). *XML, XPath, XSLT Implementations as SXML, SXPath, and SXSLT* (http://okmij.org/ftp/papers/SXs.pdf) (PDF). International Lisp Conference.
- 3. Kiselyov, Oleg; Krishnamurthi, Shriram (2003). *SXSLT: Manipulation Language for XML*. Practical Aspects of Declarative Languages. Lecture Notes in Computer Science. **2562**. pp. 256–272. doi:10.1007/3-540-36388-2_18 (https://doi.org/10.1007%2F3-540-36388-2_18). ISBN 978-3-540-00389-2.
- 4. Mertz, David (23 October 2003). "XML Matters: Investigating SXML and SSAX" (https://web.arc hive.org/web/20041204123716/http://www-106.ibm.com/developerworks/library/x-matters31.ht ml). IBM developerWorks. Archived from the original (http://www-106.ibm.com/developerworks/library/x-matters31.html) on 4 December 2004. Retrieved 10 January 2015.

External links

- SXML Tools Tutorial by Dmitry Lizorkin (https://web.archive.org/web/20070414181503/http://modis.ispras.ru/Lizorkin/sxml-tutorial.html)
- SXML package for Racket (https://pkgs.racket-lang.org/package/sxml)

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