



Selbst-organisierende, adaptive Systeme Übung 2 - Aufgabe 1

Gruppe 13

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Veranschaulichen Sie sich das Verhalten von chaotischen Systemen am **Beispiel des logistischen Modells** bzw. der logistischen Abbildung. [...]

- a) Vervollständigen Sie dazu das User-Interface [mit Slidern für y0 und R]
- b) Platzieren Sie **Monitore** [für y-current und y-new]
- c) Vervollständigen Sie den **Code** […]
- d) Testen Sie Ihre Implementierung mit verschiedenen Parametern von R. Können Sie Bifurkationen beobachten? [...]





Netlogo Code

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```
;; the initialization makes sure y-current and y-new are
;; set to y(0) and y(1), respectively
;; PRE: none
;; POST: y-current equals y(0); y-new equals y(1)
to initialize
   set y-current y0
   set y-new logisticMap R y-current
end
```

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```
;; The transformation function performs exactly
;; one step in the logistic map
;; PRE: y-current equals y(t); y-new equals y(t+1)
;; POST: y-current equals y(t+1); y-new equals y(t+2)
to transformFunc
  set y-current y-new
  set y-new logisticMap R y-current
end
```

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```
;; PRE R_ in [0, 4.0), y in [0, 1]
;; POST Result of logistic map
to-report logisticMap [R_ y]
report R_ * y * (1 - y)
end
```





```
;; PRE R_ in [0, 4.0), y in [0, 1]
;; POST Result of logistic map
to-report logisticMap [R_ y]
  report R_ * y * (1 - y)
end
```

Note: Value 4.0 is excluded by the precondition! (However, this is not a mathematically illegal value.)

- Clamp R to [0,4.0) in method calls (leads to inconsistency!)
- Fail explicitly if R = 4 (is frustrating!)
- Limit the GUI slider to the last value before 4.0 according to the increment (boring!)
- "Adjust" precondition to [0,4] (what we did!)





Demonstration

03.11.2016





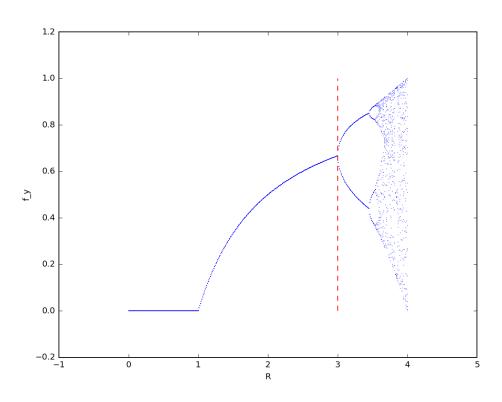
Behavior of Logistic Map for Different Values of R

03.11.2016







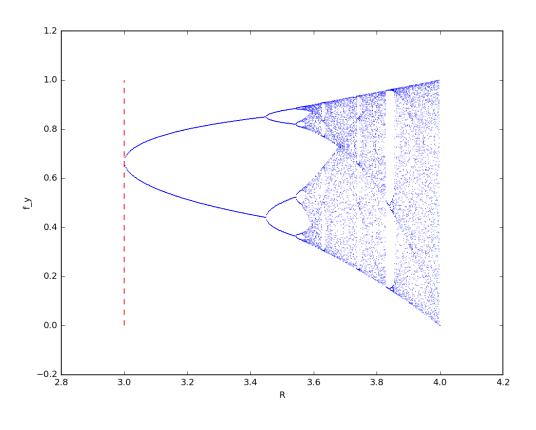


- Single fixpoint for R < 3
 - $f_y = 0$ for R < 1

- Speed of convergence
 - Quick for 0 < R < 2
 - Quick with slight fluctuation for 2 < R < 3



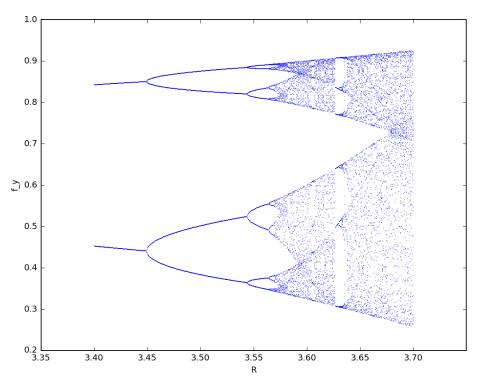




- For R = 3, y converges "dramatically slow"
- Bifurcation Appears for R > 3



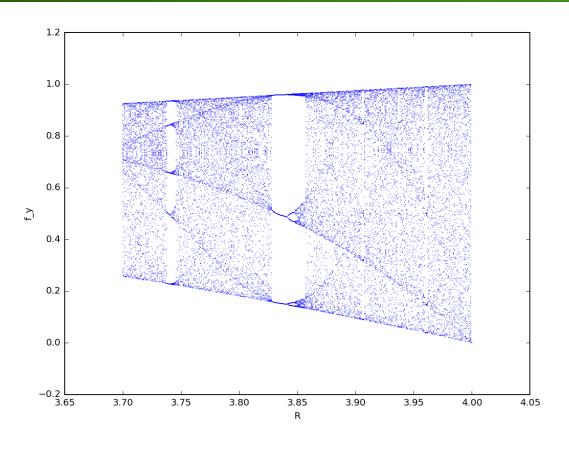




- 2, 4, 8, 16... oscillation points
- Chaotic behavior starts to appear
- Fun Fact: Parts of the plot are self-similar







Certain "Islands of Stability"



Behavior for Different Values of RR > 4



• For R > 4, y will exceed [0,1] quickly (no plotting possible)