



Society of Computing and Information Science

Official Makerspace Policy

Official, 2024.

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Part I: Identity

Article I-A: Defenition

1. The Makerspace is a student-run initiative where anyone who is part of SOCS can use the equipment the program offers.
2. The Makerspace room is in the basement of Reynolds, room 0011. The room must only be accessible when opened by a current SOCIS or SOCSSO staff member with the code.



Part II: Rules

Article II-A: Makerspace Room Use

1. No food or drink is permitted in the Makerspace room, including water.
2. Files left on the computer in the Makerspace room will be deleted. Do not leave important or sensitive information.
3. Garbage must be thrown out and not left in the room.
4. All devices used must be unplugged or turned off when you leave the room.
5. The only people with access to the room should be SOCIS or SOCSSO staff members.
6. Violation of any of the rules will result in consequences, including but not limited to, having Makerspace room access and equipment use revoked.

Article II-B: Internal Equipment Use

1. Users may not print or create unsafe, obscene, harmful, dangerous, or otherwise inappropriate components.
2. Any item you use you are using at your own risk. Visitors must be aware of dangers, including but not limited to, burns caused by the soldering irons and 3D printers.
3. Use of the soldering irons and 3D printers requires supervision from a SOCIS or SOCSSO staff member. Additionally, the use of the soldering station requires the use of the smoke collector.

Article II-C: External Equipment Use

1. Anything taken out of the room requires the completed [Equipment Loan Document](#), emailed to the Reynolds building admin.