

Requirements Modelling

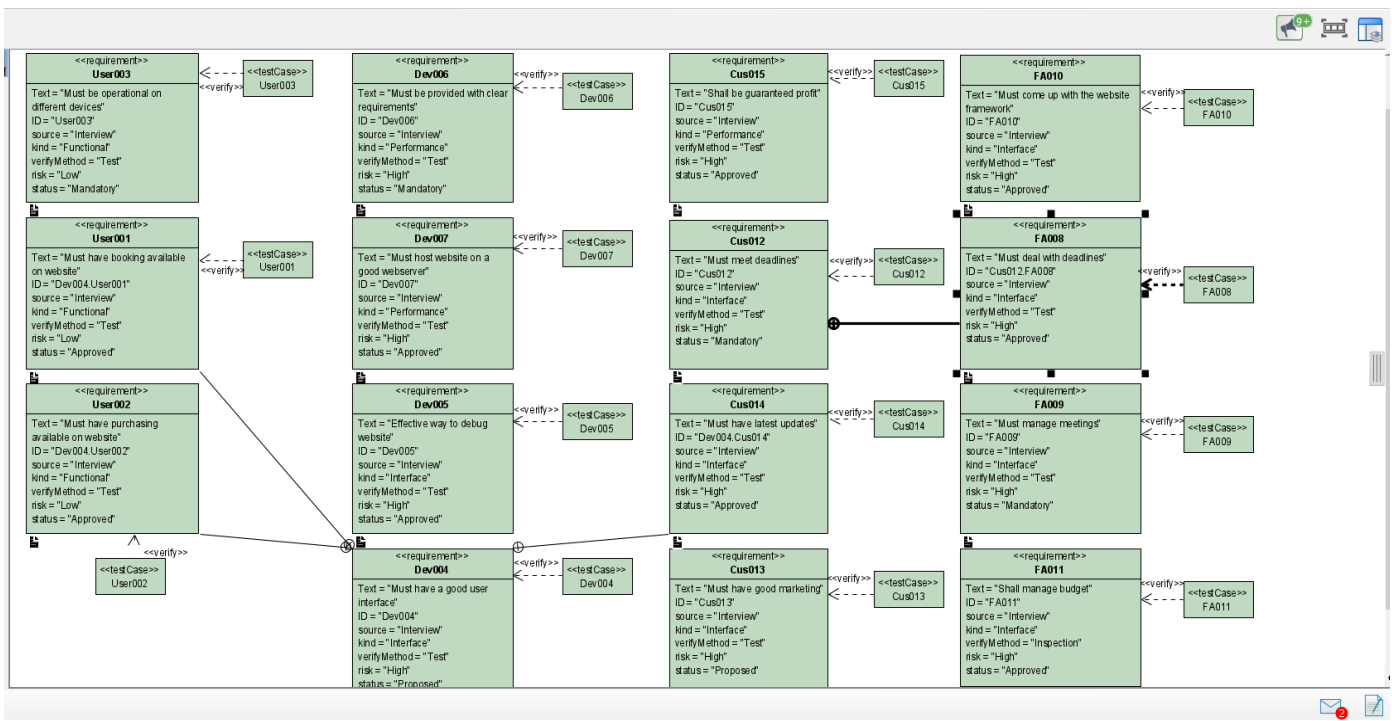
Group Number: 22

Authors: Kinjal Shah, Danial Shaikh

Student ID: 100743551, 100698628

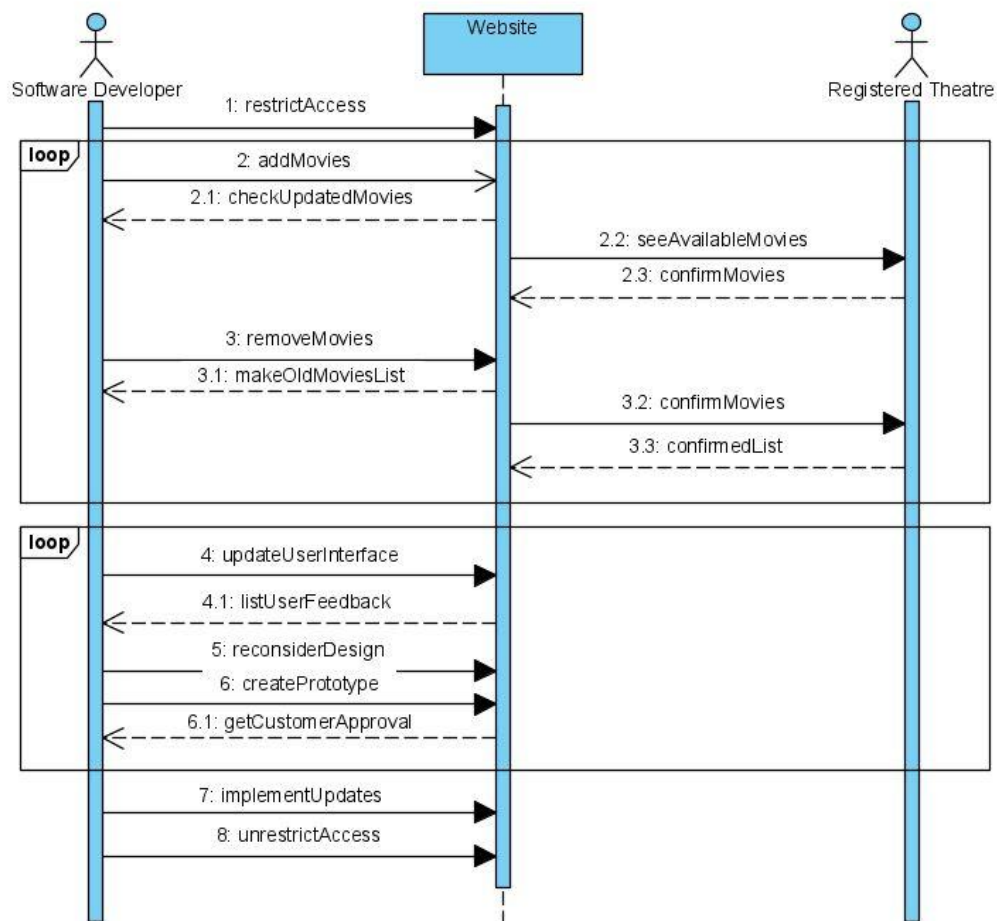
Date: 2021/04/10

1st Diagram - Shows a refined model of the user requirements. Some requirements are associated with others.



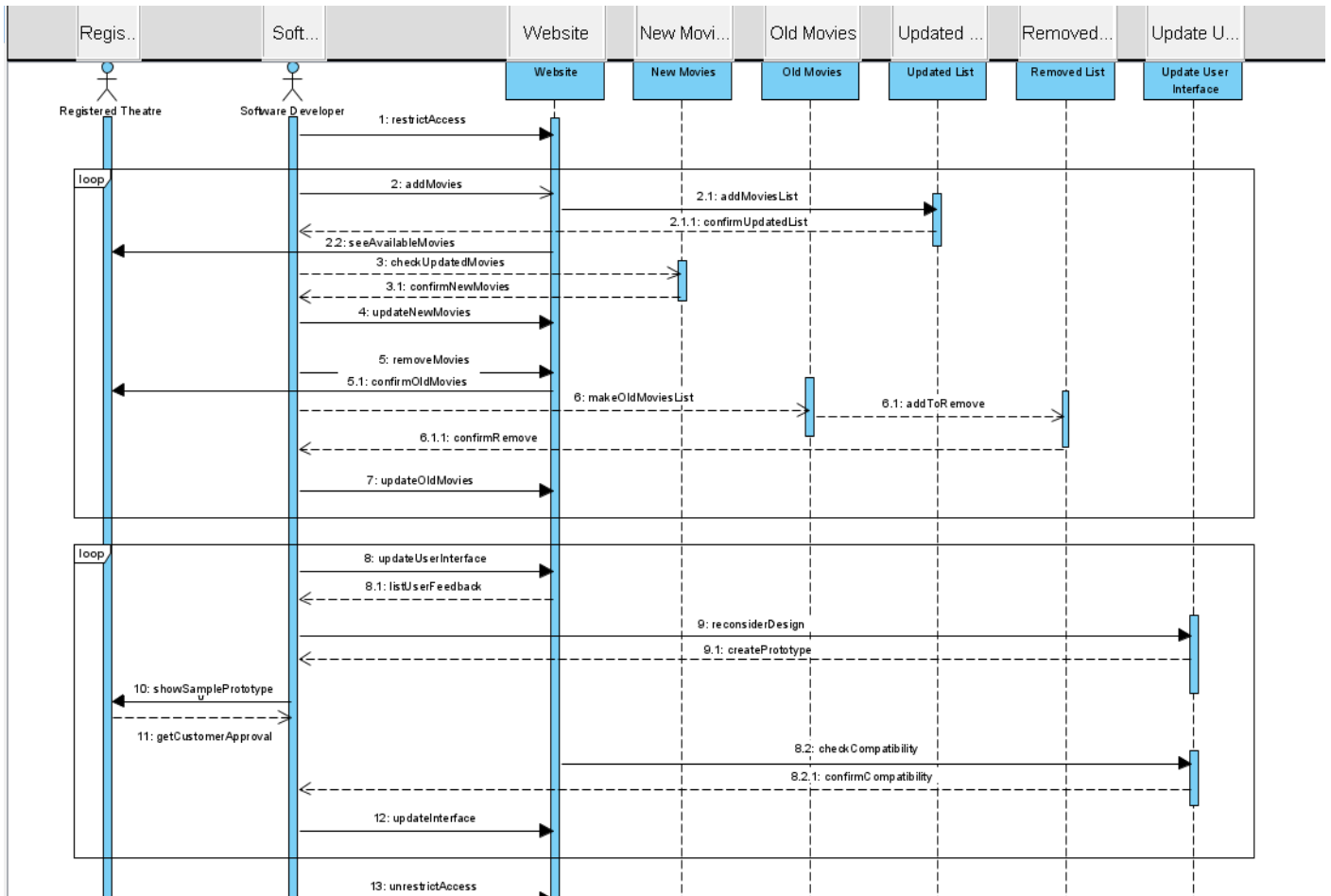
2nd Diagram -

The website is the system for our Use Case 2 from Lab 2. The actors are the Web Developer and the Registered Theatre. It shows the basic workings of what happens while a Web Developer is updating the website. There are two loops, one for the adding/removing of the movies and the other is the updating of the actual interface for the website.



3rd Diagram -

Our principle class was the website class therefore, all the 5 other classes would interact with the website class. The 5 other classes are the New Movies class, Old Movies class, Updated List class, Removed List class, and Update User Interface class. This diagram is a much more detailed version of the one above this. It shows more descriptions of what happens while the web developer is updating the website with new changes. There are two loops, one for adding and/or removing movies from the website and the other is for the updating of the user interface for the website.



4th Diagram -

From our lab 3, our principle class was the website class. The state model shows the behavior of the other 5 classes, interacting with each other within the principle class.

