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Group 15

SOFE 2720 Tutorial 8 – Prototyping

Exercises

1. What is prototyping?

In software development prototyping is the process of building a model of the system. This is done using the requirements provided by the stakeholders.

2. Why is prototyping useful?

It is useful because it allows us to test and see the functionality of the model that has been designed in the development process.

3. At what stage of the software development lifecycle would prototyping be applicable?

Construction