Answer Script

Question No. 01

Write a program to sort an array of strings in lexicographic order using the merge sort algorithm.

Input	Output
5 yellow apple children zzz chill	apple children chill yellow zzz
4 date cherry apple banana	apple banana cherry date

```
#include<bits/stdc++.h>
using namespace std;
vector<string>merge_sort(vector<string>a)
  if(a.size()<=1)
    return a;
  int mid = a.size()/2;
  vector<string>b;
  vector<string>c;
  for(int i =0;i<mid;i++)
    b.push back(a[i]);
  for(int i =mid;i<a.size();i++)</pre>
    c.push_back(a[i]);
  vector<string>sorted_b = merge_sort(b);
  vector<string>sorted_c = merge_sort(c);
  vector<string>sorted_a;
  int idx1=0;
  int idx2=0;
  for(int i=0;i<a.size();i++)</pre>
    if(idx1==sorted_b.size())
      sorted_a.push_back(sorted_c[idx2]);
      idx2++;
    else if(idx2==sorted_c.size())
```

```
{
      sorted_a.push_back(sorted_b[idx1]);
      idx1++;
    else if(sorted_b[idx1]<sorted_c[idx2])
      sorted_a.push_back(sorted_b[idx1]);
      idx1++;
    }
    else
    {
      sorted_a.push_back(sorted_c[idx2]);
      idx2++;
    }
  return sorted_a;
int main()
  int n;
  cin>>n;
  vector<string>a(n);
  for(int i =0;i<n;i++)
    cin>>a[i];
  vector<string>ans=merge_sort(a);
  for(int i=0;i<ans.size();i++)</pre>
    cout<<ans[i]<<" ";
  return 0;
}
```

Implement a Doubly Linked-list of integers that maintains a **head** and a **tail**. Implement the following functions in your Doubly Linked-list.

- **insertHead(value)**: Inserts the value at the beginning of the linked-list. Expected Complexity O(1).
- **insertTail(value)**: Inserts the value at the end of the linked-list. Expected Complexity O(1).

• **insertMid(value)**: Inserts the value at the middle of the linked-list. Expected Complexity O(n).

```
#include<bits/stdc++.h>
using namespace std;
class node
public:
  int data;
  node *prev,*next;
};
class d_linkedlist
public:
  node *head,*tail;
  int sz;
  d_linkedlist()
    head=NULL;
    tail=NULL;
    sz=0;
  }
  node *create_new_node(int value)
    node *temp = new node;
    temp->data = value;
    temp->prev = NULL;
    temp->next = NULL;
    return temp;
  void insert_at_head(int value)
    SZ++;
    node *a = create_new_node(value);
    if(head==NULL)
    {
      head = a;
      tail=a;
      return;
    a->next = head;
```

```
head->prev = a;
    head=a;
  }
  void insert_at_tail(int value)
    SZ++;
    node *a = create_new_node(value);
    if(head==NULL)
      head = a;
      tail=a;
      return;
    }
    tail->next = a;
    a->prev = tail;
    tail=a;
  }
  void insert_at_mid(int value)
    int mid = sz/2;
    node *a = create_new_node(value);
    if(head==NULL)
    {
      head = a;
      tail=a;
      return;
    node *temp=head;
    while(mid--)
      temp=temp->next;
    }
    node *temp1=temp->prev;
    temp1->next = a;
    a->prev =temp1;
    a->next=temp;
    temp->prev =a;
    SZ++;
  }
};
int main()
```

```
d_linkedlist a;

a.insert_at_head(1);
a.insert_at_tail(5);
a.insert_at_mid(3);
a.insert_at_head(0);
a.insert_at_tail(10);

return 0;
}
```

In your implementation of question 2, add the following functions in your Doubly Linked-list class.

- **print()**: Prints the linked-list starting from head. Expected Complexity O(n).
- merge(LinkedList a): This function takes as input a LinkedList and merges the "LinkedList a" at the back of the current linked-list. Expected Complexity O(1).

Your implementation for problem 2 and 3 should look like this. You may write any extra functions that you need.

```
#include<bits/stdc++.h>
using namespace std;
class node
{
public:
    int data;
    node *prev,*next;
};
class d_linkedlist
{
public:
    node *head,*tail;
    int sz;
```

```
d_linkedlist()
  head=NULL;
  tail=NULL;
  sz=0;
}
node *create_new_node(int value)
  node *temp = new node;
  temp->data = value;
  temp->prev = NULL;
  temp->next = NULL;
  return temp;
void insert_at_head(int value)
  SZ++;
  node *a = create_new_node(value);
  if(head==NULL)
  {
    head = a;
    tail=a;
    return;
  }
  a->next = head;
  head->prev = a;
  head=a;
void insert_at_tail(int value)
{
  node *a = create_new_node(value);
  if(head==NULL)
    head = a;
    tail=a;
    return;
  }
  tail->next = a;
  a->prev = tail;
  tail=a;
}
```

```
void insert_at_mid(int value)
    int mid = sz/2;
    node *a = create_new_node(value);
    if(head==NULL)
    {
      head = a;
      tail=a;
      return;
    }
    node *temp=head;
    while(mid--)
    {
      temp=temp->next;
    node *temp1=temp->prev;
    temp1->next = a;
    a->prev =temp1;
    a->next=temp;
    temp->prev =a;
    SZ++;
  }
  void print()
    node *a = head;
    while(a!=NULL)
      cout<<a->data<<" ";
      a=a->next;
    cout<<"\n";
  void Merge(d_linkedlist b)
    tail->next = b.head;
  }
};
int main()
  d_linkedlist a;
       d_linkedlist b;
  a.insert_at_head(1);
```

```
a.insert_at_tail(5);
a.insert_at_mid(3);
a.insert_at_head(0);
a.insert_at_tail(10);
a.print(); // prints 0 1 3 5 10

b.insert_at_head(10);
b.insert_at_tail(50);
b.insert_at_mid(30);
b.insert_at_head(9);
b.insert_at_tail(100);
b.print(); // prints 0 1 3 5 10

a.Merge(b);
a.print();
b.print();

return 0;
}
```

Write a program to check if a given bracket sequence is valid or not. The sequence will contain 3 types of brackets -> First Bracket () , Second Bracket { } and Third Bracket []. You can use builtin Stack for this problem.

Input	Output
{[][]()(())}	Yes
{[][]()(()))}	No
{[](})	No

```
#include<bits/stdc++.h>
using namespace std;
int main()
  string T;
  cin>>T;
  stack<char>s;
  for(int i=0;i<T.size();i++)</pre>
    char ch = T[i];
    if(ch=='('||ch=='{'||ch=='[')
       s.push(ch);
    else
    {
       if(s.empty())
         cout<<"No\n";
         return 0;
       if(ch==')'&&s.top()=='(')
         s.pop();
       else if(ch=='}'&&s.top()=='{')
         s.pop();
       else if(ch==']'&&s.top()=='[')
         s.pop();
```

```
else
{
    cout<<"No\n";
    return 0;
}

if(s.empty())
    cout<<"Yes\n";
else
    cout<<"No\n";
return 0;
}
```

Implement a queue using a static array that supports enqueue(), dequeue(), and front() operations. Make the array size 100.

```
#include <bits/stdc++.h>
using namespace std;

const int N= 100;

class Queue
{
  public:
    int a[N];
    int l,r;

  Queue()
```

```
{
    I = 0;
    r = -1;
  void Enqueue(int value)
    if(r+1 \ge N)
       cout<<"Queue is full\n";</pre>
       return;
    }
    r++;
    a[r] = value;
  void Dequeue()
    if(l > r)
    {
      cout<<"Queue is empty\n";</pre>
       return;
    }
    l++;
  }
  int Front()
    if(l>r)
      cout<<"Queue is empty\n";</pre>
       return -1;
    }
    return a[I];
};
int main()
  Queue q;
  q.Enqueue(15);
  q.Enqueue(156);
  q.Enqueue(87);
  cout << q.Front() << "\n";
  q.Dequeue();
```

```
cout<<q.Front()<<"\n";
q.Dequeue();
cout<<q.Front()<<"\n";
q.Dequeue();
return 0;
}</pre>
```

You are given a ladder array of n integers. You need to sort it using a Deque. You can use builtin Deque for this problem. Expected Time Complexity is O(n). A ladder array is an array that is increasing at first, then decreasing after that. For example: [1,3,5,7,2,0] is a ladder array because 1 < 3 < 5 < 7 > 2 > 0. It is increasing till value 7, then it is decreasing after that.

Input	Output
6 135720	012357
5 46210	01246

Hint: You just need to compare the values at the front and back of the Deque.

```
#include<bits/stdc++.h>
using namespace std;
int main()
{
    deque<int>d;
    int n;
    cin>>n;
    for(int i =0;i<n;i++)
    {
        int a;
    }
}</pre>
```

```
cin>>a;
  d.push_back(a);
}
vector<int>q;
for(int i =0;i<n;i++)
  int b =d.front();
  int c = d.back();
  if(b>c)
    q.push_back(c);
    d.pop_back();
  }
  else
    q.push_back(b);
    d.pop_front();
  }
for(int i =0;i<q.size();i++)</pre>
  cout<<q[i]<<" ";
return 0;
```

Implement a binary search tree that supports insertion and searching for a value.

Your implementation should look like this. You may write any extra functions that you need.

```
#include<bits/stdc++.h>
using namespace std;
class node
public:
  int data;
  node* left;
  node* right;
};
class BST
public:
  node *root;
  BST()
    root=NULL;
  node* CreateNewNode(int value)
    node *newnode = new node;
    newnode->data=value;
    newnode->left=NULL;
    newnode->right=NULL;
    return newnode;
  void Insert(int value)
    node *temp=CreateNewNode(value);
    if(root==NULL)
    {
      root=temp;
      return;
    node *prv=NULL;
    node *cur = root;
    while(cur!=NULL)
      if(cur->data>=temp->data)
        prv=cur;
        cur=cur->left;
      }
      else
```

```
prv=cur;
        cur=cur->right;
      }
    }
    if(prv->data>=temp->data)
      prv->left=temp;
    }
    else
      prv->right=temp;
  bool Search(int value)
    node *temp=root;
    if(root==NULL)
      return false;
    while(temp!=NULL)
      if(temp->data>value)
        temp=temp->left;
      else if(temp->data<value)
        temp=temp->right;
      }
      else
        return true;
    return false;
 }
};
int main()
  BST bst;
  bst.Insert(10);
  bst.Insert(20);
  bst.Insert(25);
  bst.Insert(50);
```

```
bst.Insert(8);
bst.Insert(9);
cout<<bst.Search(10)<<"\n";
cout<<bst.Search(9)<<"\n";
cout<<bst.Search(20)<<"\n";
return 0;
}</pre>
```

Implement a MinHeap using a MaxHeap. Your implementation should look like this. You are not allowed to write any other functions or variables.

```
#include<bits/stdc++.h>
using namespace std;
class MaxHeap
{
public:
    vector<int>node;

MaxHeap()
{
    while(idx>0&&node[idx]>node[(idx-1)/2])
    {
        swap(node[idx],node[(idx-1)/2]);
        idx=(idx-1)/2;
    }
}
```

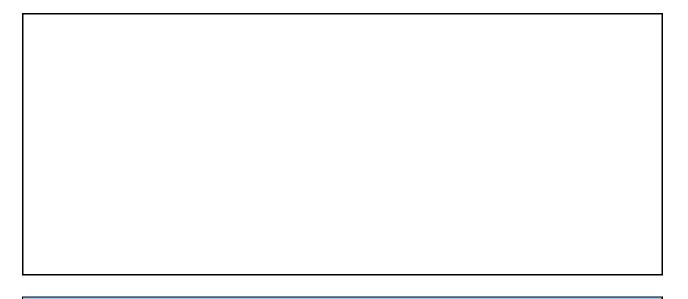
```
void Insert(int x)
  node.push_back(x);
  downheapify(node.size()-1);
}
void downheapify(int idx)
  while(true)
    int largest = idx;
    int I = 2*idx +1;
    int r = 2*idx +2;
    if(I<node.size() && node[I]>node[largest])
       largest = I;
    if(r<node.size() && node[r]>node[largest])
       largest = r;
    if(largest == idx)
       break;
    swap(node[idx],node[largest]);
    idx = largest;
  }
}
void Delete(int idx)
  if(idx>=node.size())
    return;
  swap(node[idx],node[node.size()-1]);
  node.pop_back();
  upheapify(idx);
}
int getMax()
  if(node.size()==0)
    return -1;
  return node[0];
}
int ExtractMax()
  if(node.size()==0)
    return -1;
  int m = node[0];
  Delete(0);
  return m;
```

```
void PrintHeap()
    for(int i =0; i<node.size(); i++)</pre>
      cout<<node[i]<<" ";
    cout << "\n";
  }
};
class MinHeap{
public:
  MaxHeap mx;
  void Insert(int x)
    mx.Insert(x);
  void Delete(int idx)
    mx.Delete(idx);
  int getMin()
    return mx.getMax();
};
int main()
  MinHeap mh;
  mh.Insert(10);
  mh.Insert(9);
  mh.Insert(15);
  mh.Insert(8);
  mh.Insert(5);
  mh.Insert(8);
  mh.Insert(5);
  mh.Insert(2);
  mh.Insert(3);
  cout << mh.getMin() << "\n";
```

You are given a list of strings. You need to output for each string the previous index where it appeared. If it didn't occur previously then output -1. Use STL Map for this problem.

Input	Output
10	-1
apple	-1
banana	-1
abcd	0
apple	2
abcd	-1
top	4
abcd	6
abcd	3
apple	1
banana	

```
#include<bits/stdc++.h>
using namespace std;
int main()
  int n;
  cin>>n;
  map<string,int>mp1;
  for(int i =1;i<=n;i++)
    string T;
    cin>>T;
    if(mp1[T]==0)
    {
      cout<<-1<<"\n";
      mp1[T] = i;
      continue;
    }
    cout<<--mp1[T]<<"\n";
    mp1[T]=i;
  return 0;
```



Given two sets, write a program to find the union of the two sets. You need to use STL Set for this problem.

Input	Output
5 12345 6 345679	12345679

The first array is [1,2,3,4,5] and the second array is [3,4,5,6,7,9]. Their union is [1, 2, 3, 4, 5, 6, 7, 9].

```
#include<bits/stdc++.h>
using namespace std;
int main()
{
    int n;
    cin>>n;
    set<int>s;
    for(int i =0; i<n; i++)
    {
        int a;
        cin>>a;
        s.insert(a);
    }
    int n1;
```

```
cin>>n1;
for(int i =0; i<n1; i++)
{
    int b;
    cin>>b;
    s.insert(b);
}
for(auto i:s)
    cout<<i<<" ";
    return 0;
}</pre>
```