Final Project AR

SOLID BREAKER

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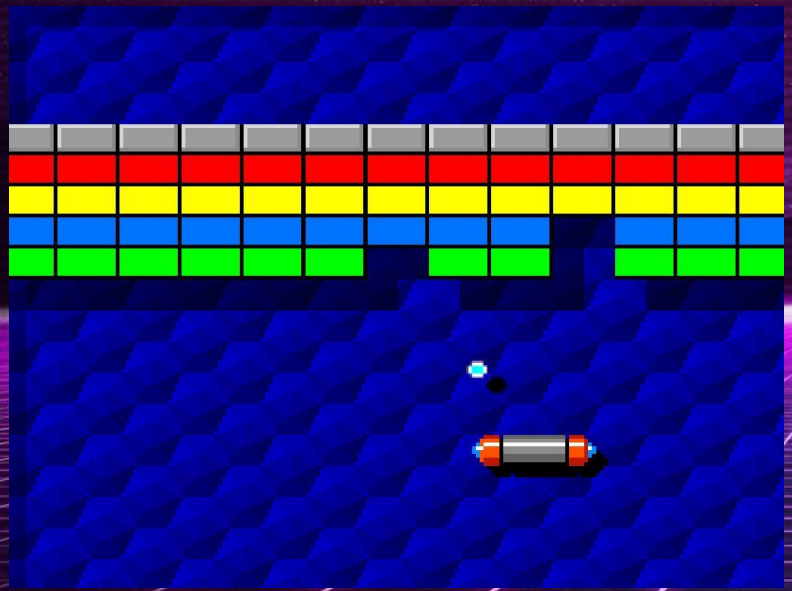
CONCEPT IDEA

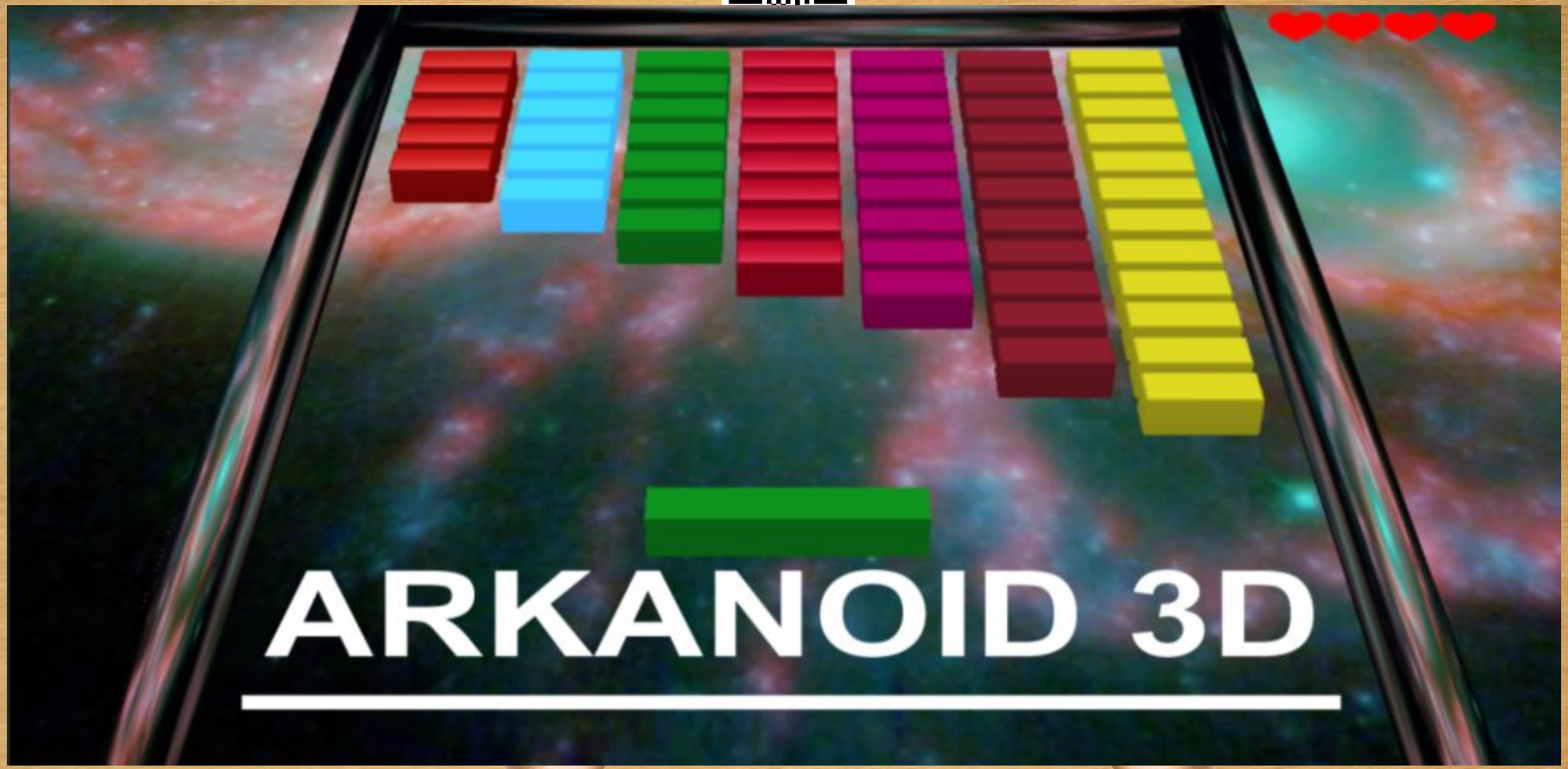


Arkanoid type game:

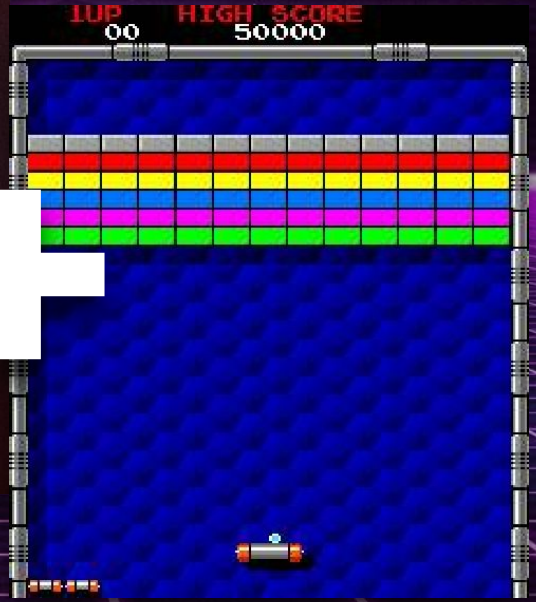
- Two player
- Each player controls its platform from real world with one QR template

Game mechanics:

- Each block color has different behaviour (more though, or more bounce factor, etc)
- Only 3 balls for each game, if you lose 3 balls, you lose the game
- Win the first player that clears the screen.


ARKANOID 3D

FINAL IDEA

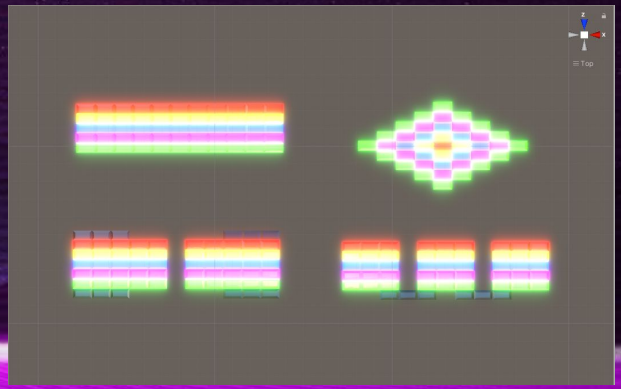


FINAL IDEA

- Android platform
- Single player
- One target to place the board and other for hud

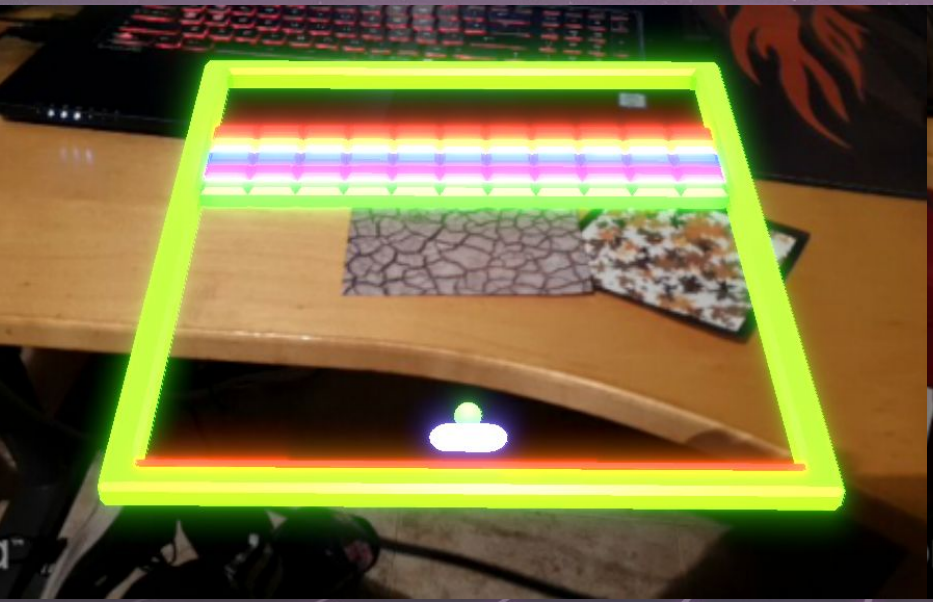
Game mechanics:

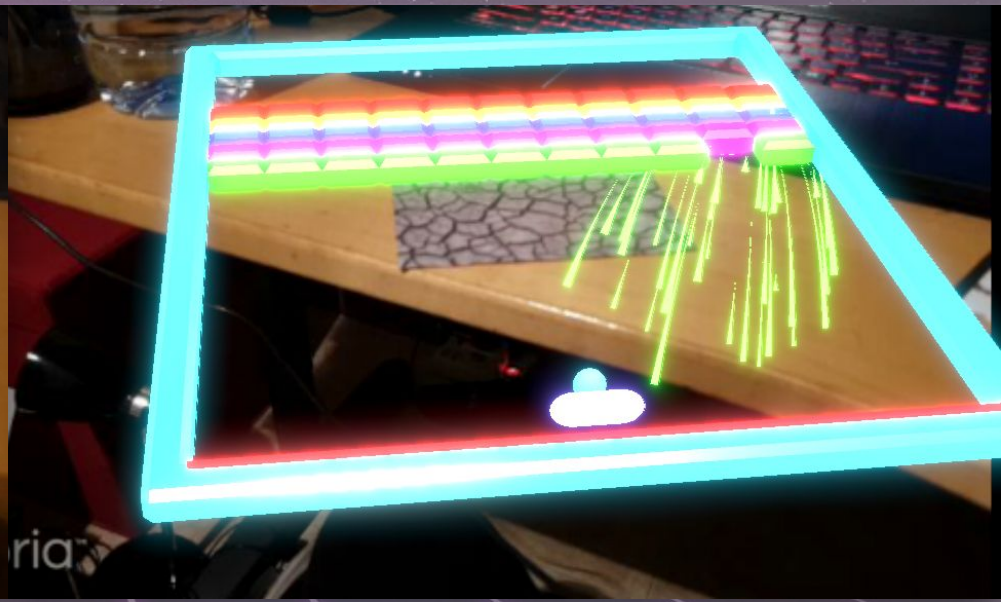
- Each block color has different score
- Only 5 balls for each game, if you lose all balls, you lose the game
- 4 different levels
- 5 different power up types (Laser, Enlarge, Disruption, Slow and Extra life)



TARGETS

TARGETS





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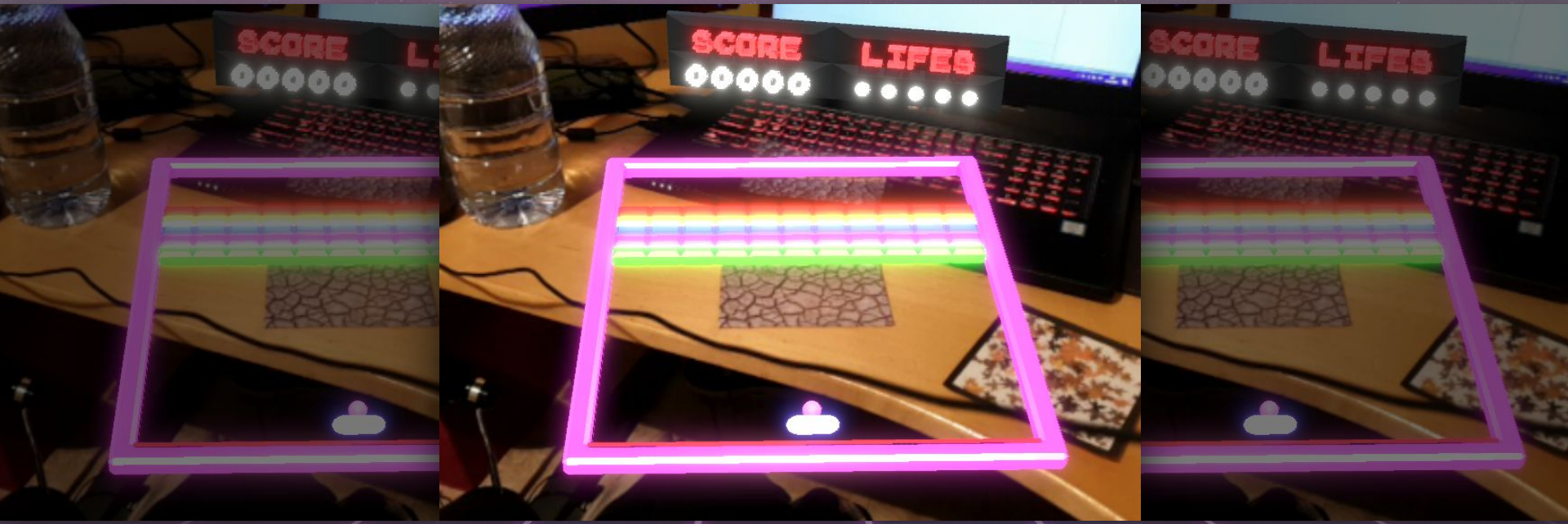
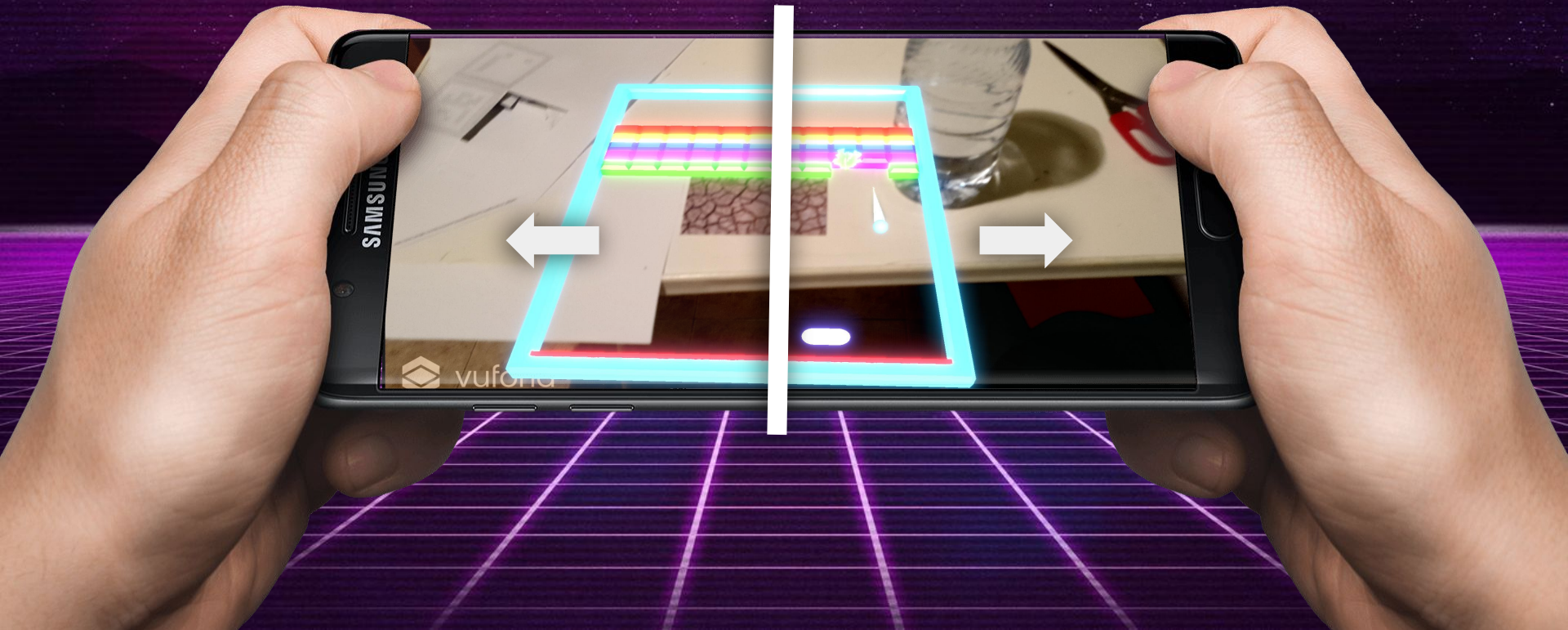


CONTROLS



VIDEO GAMEPLAY DEMO

THANK YOU FOR PAY ATTENTION