create player node:
= = = =
create (P1: Player & player ID : '1', Team ID : CCB...
Name : "Raj", Age: 23, DoB : '29-Jan-1996' playing
role :'Bowler', email: 'rajn @gmail.com.}) return P1

Create (P2 : Player { player ID : '33'. Team ID : CCB21 ...
Anand ", Age : 23 , DoB : '2-Jan-1999', Playing role:'...
email : 'balajid @ gmail.com }) return P2

Create (P3: Player { player ID : '35'', Team ID : CCB22 ..name...
sursh : Age: 28, DoB: '3-Feb-1998, playing role: 'bat...
email : soresh @ gmail-com }) return P3

Display All Nodes:
= = = =
            match (n), return n.,

out Put:

* Retrive Particular Player details
    match (p: Player { player ID :'33'}) return p

* update particular player details
    match (p. player { Player ID :'1'}) set p. age = 27
    return p

Result:
    Thus the CRUD operations like creating, Inserting.
querying, finding, deleting operations on graph spacy
were executed successfully.