The concepts and the functionalities of the Cricket Score Sheet project. It's time to try it on our own.

## **Program:**

```
void date();//to store todays date//
void printt();//for printing the output//
void filewrite();//for writing to the file//
void fileread();//for accessing from the file//
void fileopen(char);
void limitinput(int);
int limitedinput(int);
FILE *newfile,*filelist;
char filename with directory [50];//to pass the filename with its directory location//
char output[100];
void newscoresheet()
{
  system("color f4");
  int j,ln,number;
  char text[50],ch;
  system("cls");
  locate(20,8);
  char filename[20],array[100];
  char extension[]=".txt";
  char filenamewithdirectory[]="Files//";
  char filenamecheck[20];
  char filenamecheckvar;
  int i=0,flag=1,n=15;
  system("cls");
```

```
initializeconsolehandles();
printt();
flag=0;
while(1)
{
  if(flag==0)
     fflush(stdin);
     locate(13,0);
     fflush(stdin);
     limitinput(n);
     strcpy(gamedetailA.competition,output);
     flag=1;
     n=20;
  }
  if (flag==1)
  {
     locate(42,0);
     limitinput(n);
     strcpy(gamedetailA.venue,output);
     fflush(stdin);
     flag=2;
     n=10;
  }
  if(flag==2)
  {
```

```
locate(15,2);
  limitinput(n);
  strcpy(gamedetailA.matchbetween,output);
  fflush(stdin);
  flag=3;
  n=10;
}
if(flag==3)
{
  locate(44,2);
  limitinput(n);
  strcpy(gamedetailA.versus,output);
  fflush(stdin);
  flag=4;
  n=10;
}
if(flag==4)
{
  locate(13,4);
  limitinput(n);
  strcpy(gamedetailA.tosswonby,output);
  fflush(stdin);
  flag=5;
  n=7;
}
if(flag==5)
```

```
{
  locate(47,4);
  limitinput(n);
  strcpy(gamedetailA.electedto,output);
  fflush(stdin);
  flag=6;
  n=3;
if(flag==6)
{
  locate(11,6);
  number=limitedinput(n);
  gamedetailA.inningsof=number;
  fflush(stdin);
  flag=7;
  n=10;
}
if(flag==7)
{
  locate(53,6);
  printf(" T to enter today's date");
  locate(43,6);
  limitinput(n);
  if(output[0]=='t'||output[0]=='T')
     date();
```

```
locate(43,6);
    printf("
                             ",gamedetailA.date);
   }
  else
   {
     strcpy(gamedetailA.date,output);
    locate(43,6);
    if(strlen(gamedetailA.date)<2)
                                    ");
     printf("
     else
                                ",gamedetailA.date);
    printf("
                  %s
  }
  fflush(stdin);
  flag=8;
  n=15;
if(flag==8)
  locate(12,10);
  for (i=0; i<11; i++)
  {
     limitinput(n);
    strcpy(teamA[i].batsmanname,output);
    locate(12,11+i);
   }
```

}

{

```
flag=9;
if(flag==9)
{
  locate(12,24);
  for (i=0; i<8; i++)
     limitinput(n);
     strcpy(teamA[i].bowler,output);
     locate(12,25+i);
   }
  flag=80;
if (flag==80)
  locate(36,33);
  skip:
  printf("Enter e to edit or c to continue");
  ch=getch();
  if(ch=='e'||ch=='E')
  {
     flag=0;
     locate(36,33);
     printf("
                                                                            ");
   }
```

```
else if(ch=='c'||ch=='C')
         locate(36,33);
         printf("
                                                                                ");
         locate(14,20);
         final();
         filewrite();
       }
       else
        locate(36,33);
         printf("
                                                                               ");
         flag=80;
       }
}
void printt()
{
  int j,l,i;
  locate(0,0);
  printf("%ccompetition:%s",179,gamedetailA.competition);
  locate(35,0);
  printf("%cVenue:%s",179,gamedetailA.venue);
  locate(0,1);
```

```
for(i=0; i<79; i++)
  printf("%c",205);
locate(0,2);
printf("%cMatch Between:%s",179,gamedetailA.matchbetween);
locate(35,2);
printf("%cVersus:%s",179,gamedetailA.versus);
locate(0,3);
for(i=0; i<79; i++)
  printf("%c",205);
locate(0,4);
printf("%cToss won by:%s",179,gamedetailA.tosswonby);
locate(35,4);
printf("%cElected To:%s",179,gamedetailA.electedto);
locate(0,5);
for(i=0; i<79; i++)
  printf("%c",205);
locate(35,0);
for (i=0; i<33; i++)
  locate(34,i);
  printf("%c",182);
}
locate(0,6);
printf("%cInning Of:%d",179,gamedetailA.inningsof);
locate(35,6);
printf("%cDate:%s",179,gamedetailA.date);
```

```
locate(0,7);
for(i=0; i<79; i++)
  printf("%c",205);
locate(0,21);
for(i=0; i<79; i++)
  printf("%c",205);
locate(0,9);
for(i=0; i<79; i++)
  printf("%c",205);
locate(5,8);
printf("Batsmanname");
locate(0,10);
for(i=0; i<11; i++)
  printf("%cBatsman %d:%s\n",179,i+1,teamA[i].batsmanname);
locate(36,8);
printf("%cTotoal runs",179);
for(i=0; i<11; i++)
{
  locate(40,9+(i+1));
  printf("%d\n",teamA[i].totalruns);
}
locate(5,22);
printf("Bowlers");
locate(0,23);
for (i=0; i<79; i++)
```

```
printf("%c",205);
for(i=0; i<8; i++)
{
  locate(0,23+(i+1));
  printf("%cBowler %d:%s\n",179,i+1,teamA[i].bowler);
}
locate(35,22);
printf("overs");
locate(42,22);
printf("Maidens");
locate(50,22);
printf("Economy");
locate(58,22);
printf("No balls");
locate(68,22);
printf("BTICO");
locate(75,22);
printf("Runs");
locate(62,8);
printf("_4s");
locate(72,8);
printf("_6s");
locate(0,32);
for (i=0; i<79; i++)
  printf("%c",205);
```

```
locate(61,10);
for(i=0; i<11; i++)
{
  printf("%c",179);
  locate(61,10+(i+1));
}
locate(63,9);
for(i=0;i<11;i++)
  locate(63,9+(i+1));
printf("%d",teamA[i]._4s);
}
locate(73,9);
for(i=0;i<11;i++)
  locate(73,9+(i+1));
printf("%d",teamA[i]._6s);
locate(71,10);
for(i=0; i<11; i++)
{
  printf("%c",179);
  locate(71,10+(i+1));
locate(49,10);
for(i=0; i<11; i++)
```

```
printf("%c",179);
  locate(49,10+(i+1));
}
locate(38,23);
for(i=0; i<8; i++)
  locate(38,23+(i+1));
  printf("%d\n",bowlingteamA[i].overs);
}
locate(47,23);
for(i=0; i<8; i++)
  locate(47,23+(i+1));
  printf("%d\n",bowlingteamA[i].maidens);
}
locate(55,23);
for(i=0; i<8; i++)
  locate(55,23+(i+1));
  printf("%.2f\n",bowlingteamA[i].average);
}
locate(62,23);
for(i=0; i<8; i++)
  locate(62,23+(i+1));
```

```
printf("%d\n",bowlingteamA[i].noballs);
  locate(70,23);
  for(i=0; i<8; i++)
  {
    locate(70,23+(i+1));
     printf("%d\n",bowlingteamA[i].ballthrownincurrentover);
  locate(78,23);
  for(i=0; i<8; i++)
  {
    locate(78,23+(i+1));
     printf("%d\n",bowlingteamA[i].runs);
  locate(0,40);
  for(i=0;i<79;i++)
  {
    printf("%c",205);
  return;
void filewrite()
  fwrite(&gamedetailA,sizeof(gamedetailA),1,newfile);
```

}

```
fwrite(&teamA,sizeof(teamA),11,newfile);
  fwrite(&bowlingteamA,sizeof(bowlingteamA),8,newfile);
}
void fileopen(char ch1)
  int j,ln;
  char text[50],ch;
  system("cls");
  locate(20,8);
  char filename[20],array[50];
  char extension[]=".txt";
  char filenamewithdirectory[]="Files//";
  char filenamecheck[20];
  char filenamecheckvar;
  int i=0,flag=1,n=15;
  if(ch1=='1')
  {
     filelist=fopen("Files//filelist.txt","a+");
    if(filelist==NULL)
     {
       printf(" File Listing Error...");
       exit(1);
     while(flag==1)
```

```
if (flag==1)
{
  printf("\nPlease enter the new file name:");
  scanf(" %[^\n]",filename);
  i=0;
}
rewind(filelist);
while(filenamecheckvar!=EOF)
{
  filenamecheckvar=fgetc(filelist);
  filenamecheck[i]=filenamecheckvar;
  if(filenamecheckvar=='\n')
    i=-1;
    if(strcmp(filenamecheck,filename)==0)
    {
      printf("Filename already exists.Please give new filename:");
       flag=1;
      break;
    }
  }
  i++;
  flag=0;
}
```

```
}
  fseek(filelist,0,SEEK_END);
  fprintf(filelist,"%s",filename);
  fprintf(filelist,"\n");
  fclose(filelist);
  strcat(filename,extension);
  strcat(filenamewithdirectory,filename);
  newfile=fopen(filenamewithdirectory,"w");
  if(newfile==NULL)
     printf("Error...");
  printf("Creating file...\n");
  Sleep(3000);
  printf("File Created.");
  Sleep(1000);
  newscoresheet();
if(ch1=='2')
  printf("Enter the name of the existing file to open");
  scanf(" %[^\n]",filename);
  strcat(filename,extension);
  strcat(filenamewithdirectory,filename);
  newfile=fopen(filenamewithdirectory,"r");
  if(newfile==NULL)
    system("cls");
```

}

```
printf("Error...no such existing file");
       exit(0);
    }
    system("cls");
    fread(&gamedetailA,sizeof(gamedetailA),1,newfile);
    fread(&teamA,sizeof(teamA),11,newfile);
    fread(&bowlingteamA,sizeof(bowlingteamA),8,newfile);
    printt();
    getch();
    system("cls");
    main();
  }
}
void date ()
  time_t now;
  struct tm *tm_now;
  char buff[BUFSIZ];
  now = time ( NULL );
  tm_now = localtime ( &now );
  strftime (buff, sizeof buff, "%a %d %m %Y", tm_now);
  strcpy(gamedetailA.date,buff);
}
```

```
void limitinput(int n)
  int i,j;
  char array[100];
  for(i=0;; i++)
  {
    if(i>=n)
       array[i]=getch();
     else
       array[i]=getche();
    if(array[i]=='\b')
     {
       if(i>(n-1))
         printf("\b \b");
       else
         printf(" \b");
       if(i>=n)
         i=n-1-1;
       else
         for(j=1;; j++)
          {
            if(i==n-j)
            {
               if(i==0)
                 i=-1;
```

```
else
                  i=n-(j+1)-1;
               break;
        }
     if(array[i]=='\r')
       break;
  }
  int number=0;
  for(i=0; i!=n; i++)
     if(array[i]=='\r')
       output[i]='\setminus 0';
       break;
     output[i]=array[i];
  }
int limitedinput(int n)
{
  int a,i,j,array[100];
start:
locate(11,6);
```

```
for(i=0;; i++)
{
  if(i>=n)
     array[i]=getch();
  else
     array[i]=getche();
  if(array[i]=='\b')
     if(i>(n-1))
       printf("\b \b");
     else
       printf(" \b");
     if(i>=n)
       i=n-1-1;
     else
     {
       for(j=1;; j++)
       {
          if(i==n-j)
            if(i==0)
              i=-1;
            else
              i=n-(j+1)-1;
            break;
          }
```

```
}
  break;
}
int number=0;
for(i=0; i!=n; i++)
{
  if(array[i]=='\r')
    break;
  if(isdigit(array[i])!=0)
    (int) array[i];
    number=number*10+(array[i]-48);
  }
  else
    locate(15,6);
    printf(" Invalid input.");
    goto start;
  }
locate(15,6);
printf("
                 ");
return number;
```