

You could put any food items of your choice, but in case you're bad at decisions too, here's what you can do:

1. **Pizza, Rs 239**
2. **Burger, Rs 129**
3. **Pasta, Rs 179**
4. **French Fries, Rs 99**
5. **Sandwich, Rs 149**

Change the order up please. I like to be surprised. So, in this case if I enter 3, you could print something like -

Food item - Pasta

Price - Rs 179

PROGRAM:

```
7  *****/
8  #include<stdio.h> // include stdio.h
9  int main()
10 {
11     int num;
12     printf("Enter any number bwtween 1 to 5: ");
13     scanf("%d", &num);
14     switch(num)
15     {
16         case 1:
17             printf("food item - Pizza\nprice - Rs239");
18             break;
19         case 2:
20             printf("food item - Burgur\nprice - Rs129");
21             break;
22         case 3:
23             printf("food item - Pasta\nprice - Rs179");
24             break;
25         case 4:
26             printf("food item - French Fries\nprice - Rs99");
27             break;
28         case 5:
29             printf("food item - Sandwich\nprice - Rs149");
30             break;
31     }
32
33     return 0;
34 }
```

OUTPUT:

A screenshot of a terminal window with a dark background and a light gray title bar. The title bar contains three window control icons on the left and the text 'input' on the right. The terminal displays the following text in a monospaced font: 'Enter any number bwtween 1 to 5: 3', 'food item - Pasta', 'price - Rs179', '...Program finished with exit code 0', and 'Press ENTER to exit console.' followed by a cursor. The text is white except for the exit code, which is green.

```
input
Enter any number bwtween 1 to 5: 3
food item - Pasta
price - Rs179

...Program finished with exit code 0
Press ENTER to exit console.
```