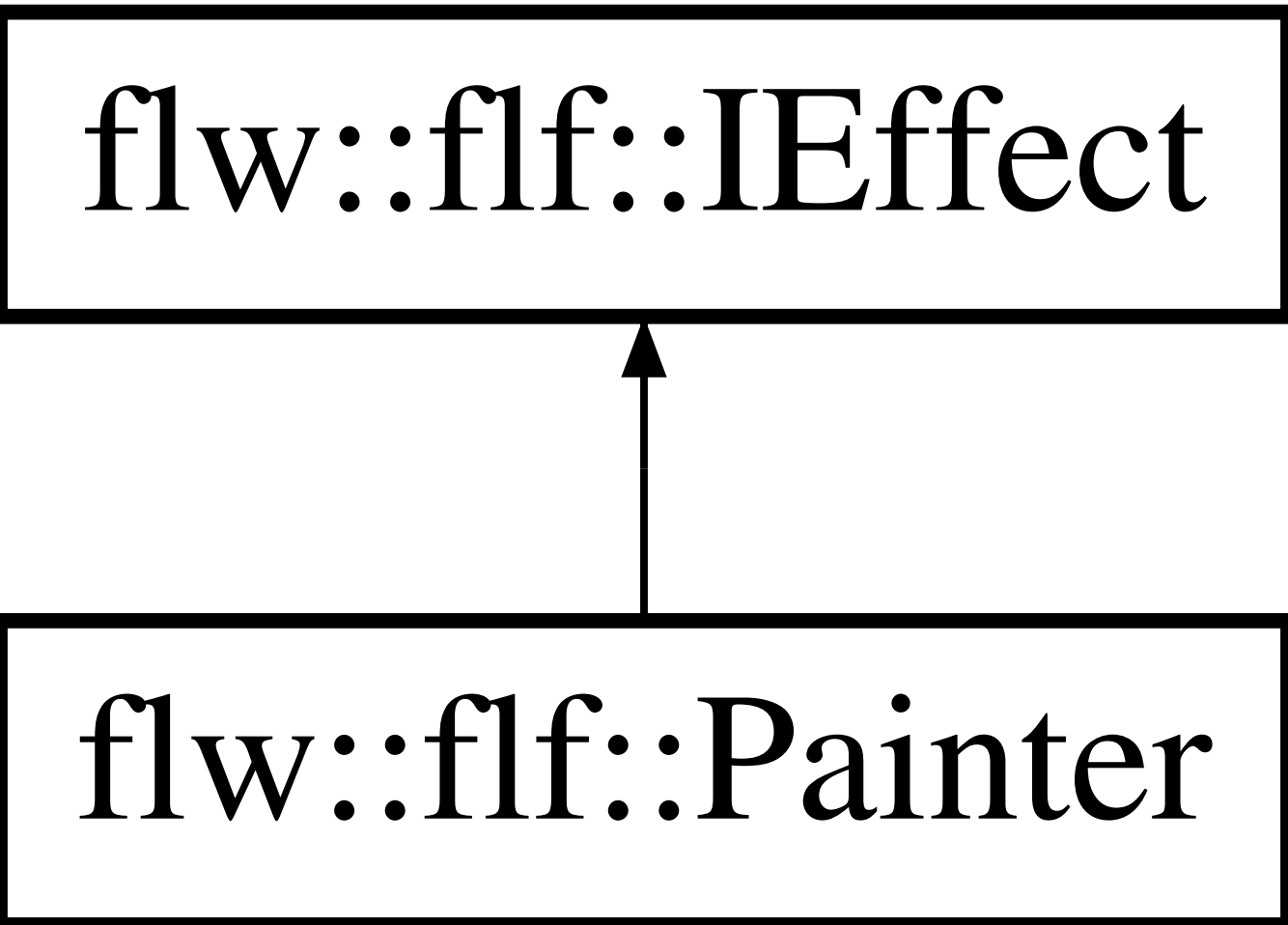
flw::flf::IEffect
flw::flf::Painter