CSC 217 Lab 01

PackScheduler

Overview

- Introduction to Teaming & Pair Programming
- Environment Setup Reminders
- Team Introductions & Teaming Activity
- PackScheduler
  - Import an Eclipse project
  - Student POJO
  - I/O review with StudentRecordIO
  - GitHub
  - Jenkins
- Lab Deadline
- Lab Wrap-up

Deadlines and Reminders

- Deadlines
  - Lab 1 Due 10 minutes before Lab 2 meeting
    - Async sections due Tuesdays at 11:45pm ET

- Reminders
  - Start early on projects!
  - Attend office hours (must create ticket on MDH)
  - Piazza post quality (Include repo!)

Why Teams?

- Because as software engineers, you will (almost) NEVER work alone
  - Software is developed in teams
  - Have to work with rest of team to ensure product is built correctly, on time, and within budget

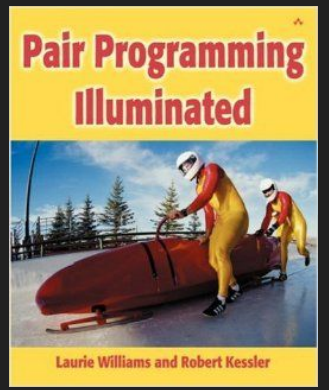
- Team projects allow for more interesting (i.e. larger) applications

- We do have some individual assignments to ensure common knowledge for working on teams!

What is Pair Programming?

“Pair programming is a simple, straightforward concept. Two programmers work side-by-side at one computer, continuously collaborating on the same design, algorithm, code, and test. It allows two people to produce a higher quality of code than that produced by the summation of their solitary efforts.”

Dr. Laurie Williams, *Pair Programming Illuminated.*



Pair Programming Roles

Driver

- Types or writes
  - Code, tests, documentation, etc.
- Leads the development
- Describes what they are thinking to the navigator
- Hands ON the keyboard/mouse

Navigator

- Engaged observer of driver's activities
- Looks for tactical & strategic defects
- Notes problems in the code
- Make suggestions for a better implementation
- Hands OFF the keyboard/mouse

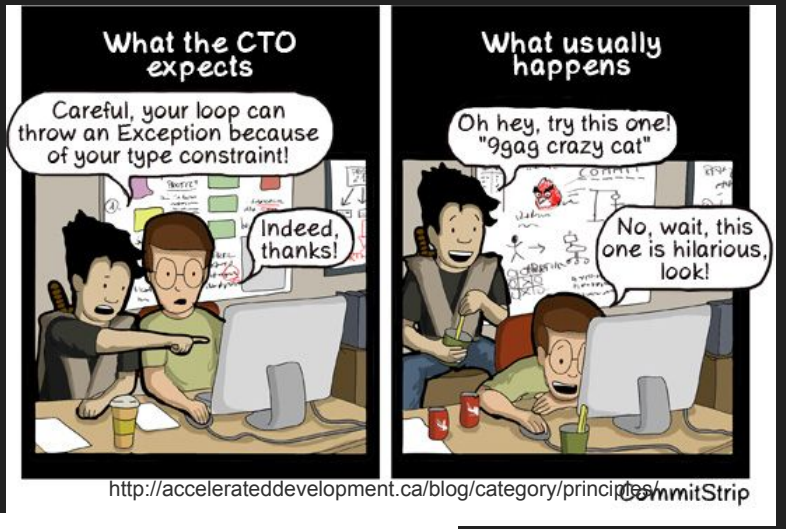
Roles are switched every 10-20 minutes!

Pair Programming in Action

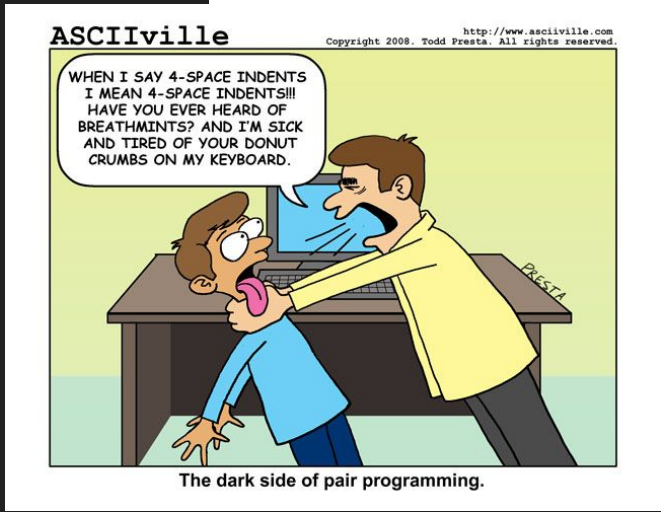
Sources:
http://collaboration.csc.ncsu.edu/laurie/pair.html
http://it.utah.edu/news/june_2014/node4_programming.php
https://www.ncwit.org/resources/pair-programming-box-power-collaborative-learning
https://www.thoughtworks.com/insights/blog/effective-navigation-in-pair-programming
https://www.youtube.com/watch?v=5ySLQ5_cQ34
https://studio.code.org/s/course1/stage/3/puzzle/1

Not Pair Programming

http://nelsonwells.net/2012/03/pair-programming/



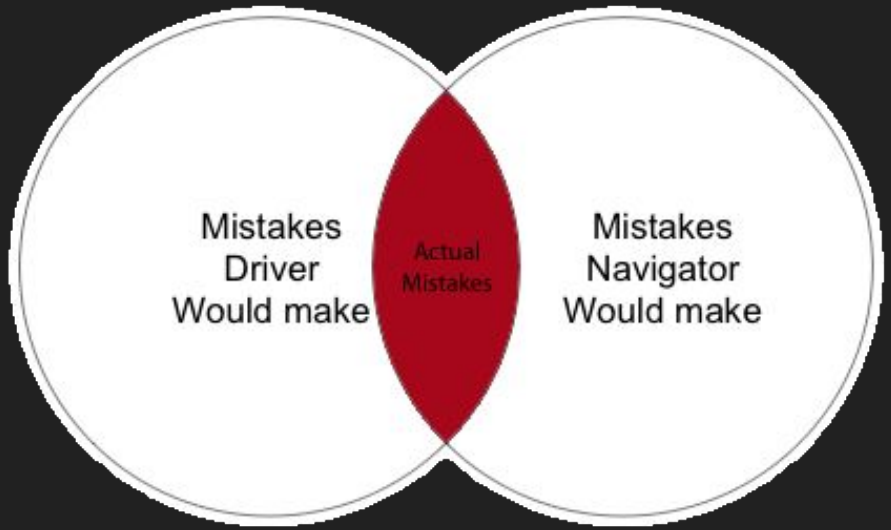
http://acceleratedevelopment.ca/blog/category/principles/



http://www.youtube.com/watch?v=kE0O-Q5D1fw

Pair Programming Benefits

- Higher quality code
- In about half the time
- With happier programmers
- Enhanced learning



http://ilewellynfalco.blogspot.com/2011/04/value-of-pair-programming.html

Team Introductions

Team Introductions

Welcome to your team for CSC 217 Lab 1 through Lab 4!

Take a few minutes to get to know each other. Discuss the following:

- Exchange contact information and determine best methods for contact outside of lab
- Prior experience with Java
- What types tasks you do well with
- What types of tasks you want to improve upon or gain more experience in

Pair Activity

Your PTF will lead you through a pair activity!

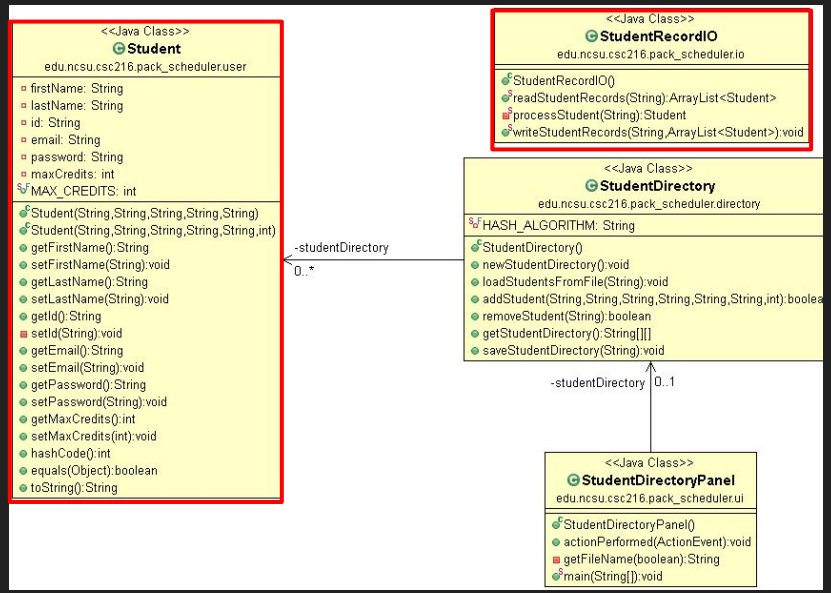
PackScheduler

PackScheduler - Students and the StudentDirectory

- PackScheduler is our lab project - we're writing a course registration system!
- We'll start with Student and a Student Directory
- Students (and their attributes) are stored in text files

Today's Focus

- Student (POJO)
- StudentRecordIO (I/O Review)



Lab Overview

Lab activities are in Moodle

- Person 1: Download and import PackScheduler project into Eclipse workspace
- Person 1: Clone/Share/Stage/Commit/Push to Lab GitHub repository (provided)
- Person 2 & Person 3: Clone/Import Project into Eclipse workspace from cloned repo
- Write code…
- … while pair programming! (1 driver and 2 navigators - every 2nd or 3rd person is driver)
- If you have any technology questions, now is the time to troubleshoot!

Wrap-Up

General Wrap-Up

- Deadline Reminder (see board and lab assignment - make sure the deadline is for your section!)
- Exchange contact information with your partner
- Make a plan for finishing up the lab & record in README.md

Participation Outside of Lab (Guess which the teaching staff prefer?)

- If you pair program, note that in the commit comments so everyone gets credit!
- If you split the work, at least one contribution by each partner

REMINDER: We are expecting a significant contribution from all team members outside of lab!

Record Tasks & Owners

Tasks only get done when someone owns them!

Identify the tasks required to complete Lab 1

- Edit README.md to list the tasks required to complete Lab 1
- Add an owner to each task
- Add a deadline to each task

Deadlines should be at least 48 hours before the lab deadline so team members can help out and finish the lab if a team member runs into issues.

Notify team early if you run into problems with your tasks!