CSC 217 Lab 07

ArrayLists

Lab Overview

- Reminders and Deadlines
- Activities
 - Create custom generic ArrayList util class
 - o Create Schedule class
 - o Integrate Schedule in Student
 - Test! Deploy!
- Lab Wrap-Up

Review: What is an ArrayList?

Terminology:

Stores <u>elements</u> in a <u>sequential</u> manner via an <u>array</u>

Rules:

- Elements always start at 0
- No gaps!
- Insert between is allowed



ArrayList Reminders

You cannot construct an array of a generic type directly!

 Slide "Constructing Generic Objects" of Generic ArrayList lecture will help you.

Testing ArrayList

• Test empty, front, middle, and back as appropriate for all methods

Wrap-Up

General Wrap-Up

- Deadline Reminder Lab 7
- Exchange contact information with your partner
- Make a plan for finishing up the lab

Participation Outside of Lab (Guess which the teaching staff prefer?)

- If you pair program/design, note that in the commit comments so everyone gets credit!
- If you split the work, at least one contribution by each partner

REMINDER: We are expecting a significant contribution from all team members outside of lab!

- If you pair program/design, you MUST note it in your commit messages or there will be deductions
- Students who don't allow their partners to contribute will receive deductions
- Students who don't contribute will receive deductions

Record Tasks & Owners

Tasks only get done when someone owns them!

Identify the tasks required to complete Lab 7

- Edit README.md to list the tasks required to complete Lab 7 (at top of README - should come before Lab 6 tasks)
- Add an owner to each task
- Add a deadline to each task

Deadlines should be at least 48 hours before the lab deadline so team members can help out and finish the lab if a team member runs into issues.

Notify team early if you run into problems with your tasks!