Acciones de escritura, lectura, editar y borrar.

Este código cuenta con las bases para manejar bases de datos:

Lee y escribe en la base de datos:

```
Start Page × FirebasePushObject.java × is Item.java × is FirebaseSaveObject.java ×
public class FirebasePushObject {
         public static void main(String[] args) {
18
             Item item = new Item();
             item.setId(id: 1L);
             item.setName(name: "celu_2");
            item.setPrice(price: 100.156);
21
23
24
             // You can use List<Item> also
             new FirebasePushObject().saveUsingPush(item);
25
26
     private FirebaseDatabase firebaseDatabase;
28
29 📮
           * inicialización de firebase.
31
         private void initFirebase() {
33
34
             try {
                  FirebaseOptions firebaseOptions = new FirebaseOptions.Builder()
                         .setDatabaseUrl(databaseUrl: "https://systemp-poo-default-rtdb.firebaseio.com/") //
36
☆ firebase.FirebasePushObject > 如 firebaseDatabase >
Output ×
firebase - C:\Users\juand\Downloads\firebase \times firebase - C:\Users\juand\Documents\NetBeansProjects\firebase \times firebase (run) \times firebase (run) #2
La conexión se realizo exitosamente...
    Registro guardado!
BUILD SUCCESSFUL (total time: 1 minute 1 second)
%
Start Page × 🚳 FirebasePushObject.java × 🚳 Item.java ×
3  import com.google.firebase.FirebaseApp;
      import com.google.firebase.FirebaseOptions;
      import com.google.firebase.database.DatabaseError;
      import com.google.firebase.database.DatabaseReference;
      import com.google.firebase.database.FirebaseDatabase;
      import java.io.File;
      import java.io.FileInputStream;
      import java.io.FileNotFoundException;
     import java.util.concurrent.CountDownLatch;
12
13
      public class FirebaseSaveObject {
15
 16 📮
          public static void main(String[] args) throws FileNotFoundException {
             Item item = new Item();
 18
              item.setId(id: 88L);
 19
              item.setName(name: "PruebaNetbeans");
             item.setPrice(price: 100.0);
21
      // save item objec to firebase.
22
              new FirebaseSaveObject().save(item);
Output ×
firebase - C:\Users\juand\Downloads\firebase \times firebase - C:\Users\juand\Documents\NetBeansProjects\firebase \times firebase (run)
\mathbb{Z}
La conexión se realizo exitosamente...
     Registro guardado!
BUILD SUCCESSFUL (total time: 1 minute 1 second)
```

←⊃ https://systemp-poo-default-rtdb.firebaseio.com

