Product: SurfsUp
Team Name: The Kooks
Sprint Completion: 10/21/18
Revision 1.0

Sprint #1 Plan

Goal: The goal of the first sprint is to create a surf website where a user can create a profile, log in, set a window of when they are free to surf, and request a surf recommendation

Tasks by User Story:
- As a developer, I want to set up the initial web2py app and get it running locally, so I can write and test my code on my computer.
    - (A) Each team member needs to get web2py and python, and get the server and website running locally (8h) (2 each)
    - (B) Each team member needs to get sourcetree, and connect their app files to the Github repository (4h) (1 each)
- As a user, I want to be able to login because otherwise I can't do anything.
    - (C) Let a user sign up with an email and password (30m)
    - (D) Let the user log in with their email and password (15m)
    - (E) Let the user log out (5m)
- As a user I want to be able create a profile with my name, skill, and boards, so other users know who I am on the site.
    - (F) Let the user edit/create their profile with their name (2h)
    - (G) Let the user add a skill level to their profile (45m)
    - (H) Let the user add or remove boards from their profile (1h)
- As a user, I want to be able to set a window when I want to surf, so the site knows when to recommend a time.
    - (I) Create a template for a user to enter a time window (45m)
   - (J) Save the time window to the database (1.5h)

Team Roles:
- Sean Odnert: Product Owner, Developer
- Mark Hiserodt: Scrum Master, Developer
- Daniel Aguiar: Developer
- Andrew Haukness: Developer

Initial task Assignment:
- Sean Odnert: A,B,C,D,E
- Mark Hiserodt: A,B,F,G,H
- Daniel Aguiar: A,B, I,
- Andrew Haukness: A, B, J

Initial Burnup Chart:

Sprint 1 Burnup Chart

Initial Scrum Board:

https://github.com/SOSharkie/SurfsUp/projects/1
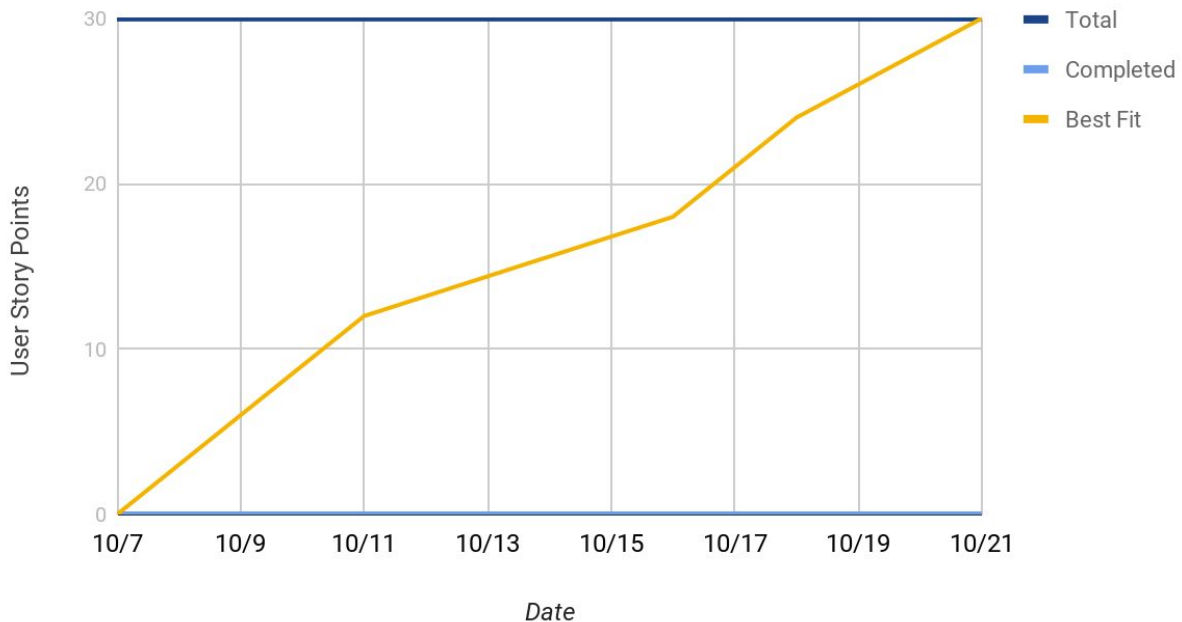
Scrum Times:
- Tuesday 1:00 PM (TA Meeting)
- Thursday 4:00 PM
- Friday 4:00 PM

- Sunday 8:00 PM