Product: SurfsUp

Team Name: The Kooks Sprint Completion: 11/4/18

Revision 1.0

Sprint #3 Plan

Goal: The overall goal of this sprint is to get surf recommendations working accurately for both individuals and groups.

Tasks by User Story:

- (4) As a group owner, I want to be able to set a window when my group wants to surf. so the site knows when to recommend a time.
 - o A. (2hr) Have group members be able to choose a time window
 - o B. (2hr) Make sure the time window is the same for everyone
- (22) As a group, I want to be able to request a surf recommendation for my group in the window, so I know when and where to surf
 - o C. (2hr) Display the groups you are a part of on the surf page
 - D. (13hr) Have any member request a recommendation for the group and have it saved for everyone
 - o E. (7hr) Notify all users of the surf recommendation and time window
- (4) As a group I want to be able to confirm or deny that a surf session happened,
 so you can keep track of when you surf
 - F. (2hr) Ask members to confirm or deny the surf session after the surf window is passed
 - o G. (2hr) If it happened, save the group
- (15) As a user, I want to be able to request a recommendation for myself in the window that takes into account my experience level and live surf data, so that I can have a good surf session.
 - H. (4hr) Incorporate user skill level into recommendation
 - I. (4hr) Incorporate all surf data in the time range to make a recommendation.

Team Roles:

• Sean Odnert: Product Owner, Developer

• Mark Hiserodt: Developer

• Daniel Aguiar: Developer, Scrum master

• Andrew Haukness: Developer

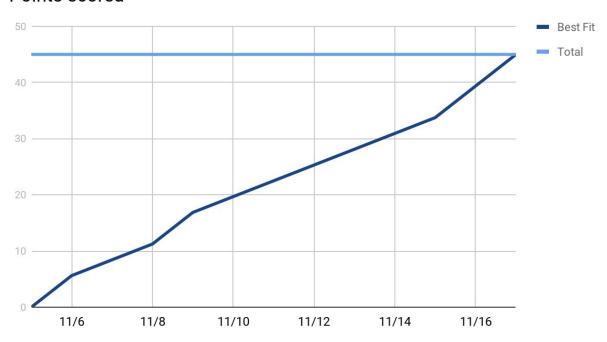
Initial Task Assignment:

Sean Odnert: C, D, EMark Hiserodt: F, GDaniel Aguiar: A

• Andrew Haukness: B, C

Initial Burnup Chart:

Points scored



Initial Scrum Board:

https://github.com/SOSharkie/SurfsUp/projects/3

Scrum Times:

• Tuesday 1:00 PM (TA Meeting)

- Thursday 4:00 PM
- Friday 4:00 PM
- Sunday 8:00 PM