Functions

Suppose, we have wrote the code for calculating the sum of two numbers, calculating the difference of two numbers and calculating the multiplication of two numbers in single file.

When I execute the code file, all the three code will execute but What if I want only to run Addition code or subtraction code only.

I need some tool through which I able to control the different block of code.

For Example :

In Amazon, there are different functionalities implemented like Showing products, Adding/Deleting to cart, Orders, perform payments, etc.

• Every functionalities was written separately.

In Instagram, there are different functionalities like posting the image, commenting, chatting, etc.

- For each functionality, their individual code is written.
- Those code execution depends upon the button you are hitting

Thus, we will going to understand HOW TO CONTROL OUR CODE?

Therefore to achieve that we have something known as functions.

Functions

A *JavaScript function* is a block of code designed to perform a particular task. A *JavaScript function* is executed when "something" invokes it (calls it).

- To solve above problem , we will create three functions of names addition, subtraction and multiplication .
- After creating the function, we will put the respective code inside them.
- Now, we can control the code by calling it. It depends on us How we are calling it.
 Whichever function will get called, it will run.

Code 1: Write three block of code:

- 1. print length of the name
- 2. Sum of two numbers
- 3. Multiplication of two numbers

```
var name = "Shubham";
console.log(name, name.length);

var a = 3;
var b = 5;
var sum = a + b;
console.log("Sum is ",sum);

var x = 4;
var y = 8;
var multiply = x*y;
console.log(x*y);

If I execute the above code, All the three code will get executed but I don't want to run all the code
```

Code 2 : Using Functions

```
// Printing Name and length of the name
var name = "Varun";

function sheru(){
  var name = "Shiro";
  console.log(name);
  console.log("length ", name.length);
}
```

```
// Sum of two numbers
function sum_of_two_numbers(){
  var a = 2;
  var b = 3;
  console.log("Sum ",a+b);
}

function print_numbers(){
  // printing from 1 to 10
  for(var i = 1; i<10; i++){
     console.log(i);
  }
}</pre>
```

Code 3: Functions using return values

```
function add(a, b){
 var sum = a + b;
 return sum;
function square(x){
 var y = x*x;
 return y;
function cube(x){
 var z = x*x*x;
 return z;
 }
var output1 = add(2,3);
console.log("output1 is ", output1);
var output2 = cube(output1);
console.log("output2 is ", output2);
var answer = square(output2);
console.log("answer is ", answer);
```

Code 4: Local Scope vs Global Scope

```
var outside_child = "chintu"; // Global Variables

function sukhbeer_singh(){
  var sukhbeer_child = "rahul"; // local Variables
  console.log("My child name is ",sukhbeer_child);
}

function kalam_singh(){
  var kalam_child = "rajat"; // local Variables
  console.log("My child name is ",kalam_child);
}

function rajendra_singh(){
  var rajendra_child = "rocky"; // local Variables
  console.log("My child name is ",rajendra_child);
}

sukhbeer_singh();
console.log(outside_child);
```