

Vector Calculus

GATE EC

Vector Calculus

Basics of Vectors

- $\vec{V} = x\hat{i} + y\hat{j} + z\hat{k} \quad |\vec{V}| = \sqrt{x^2 + y^2 + z^2}$
- $\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}|\cos\theta$
- $\vec{a} \times \vec{b} = |\vec{a}||\vec{b}|\sin\theta \hat{u}$
- Del operator $(\nabla) = \hat{i}\frac{\partial}{\partial x} + \hat{j}\frac{\partial}{\partial y} + \hat{k}\frac{\partial}{\partial z}$ for Cartesian system.
- Gradient of a function, $\text{grad } f = \nabla f = \hat{i}\frac{\partial f}{\partial x} + \hat{j}\frac{\partial f}{\partial y} + \hat{k}\frac{\partial f}{\partial z}$
- ∇f indicates normal to the surface $f(x, y, z) = C$
- Divergence, $\text{div } F = \nabla \cdot F = \frac{\partial a}{\partial x} + \frac{\partial b}{\partial y} + \frac{\partial c}{\partial z}$ Where, $F = a\hat{i} + b\hat{j} + c\hat{k}$
- Curl, $\nabla \times F = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ a & b & c \end{vmatrix} = \hat{i}\left(\frac{\partial c}{\partial y} - \frac{\partial b}{\partial z}\right) + \hat{j}\left(\frac{\partial a}{\partial z} - \frac{\partial c}{\partial x}\right) + \hat{k}\left(\frac{\partial b}{\partial x} - \frac{\partial a}{\partial y}\right)$

Standard formulae

1. $\text{div grad } f = \nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$
2. $\text{curl grad } f = \nabla \times \nabla f = 0$
3. $\text{div curl } f = \nabla \cdot \nabla \times f = 0$
4. $\text{curl curl } f = \nabla \times (\nabla \times f) = \nabla (\nabla \cdot f) - \nabla^2 f$
5. $\text{grad div } f = \nabla (\nabla \cdot f) = \nabla \times (\nabla \times f) + \nabla^2 f$

Line Integrals

Green's Theorem

If $P(x, y)$ and $Q(x, y)$ are continuous and differentiable in a region bounded by closed curve C , then:

$$\int_C (Pdx + Qdy) = \iint_R \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dx \cdot dy$$

Surface Integrals

Stoke's theorem

It relates line integral and surface integrals

$$\oint_C F \cdot dr = \iint_S (\nabla \times F) \cdot N ds$$

Where N is unit vector normal to the surface.

Volume Integrals

Gauss Divergence theorem

It relates surface integral and volume integral

$$\int_S F \cdot ds = \int_V \int \int \text{div } F dv$$

Points to Remember

Circulation along every closed surface is zero for irrotational field

Coordinate system		
Cartesian (x, y, z)	Cylindrical (ρ , ϕ , Z)	Spherical (r, θ , ϕ)
$-\infty < x < \infty$	$0 \leq \rho < \infty$	$0 \leq r < \infty$
$-\infty < y < \infty$	$0 \leq \phi \leq \pi$	$0 \leq \theta \leq \pi$
$-\infty < z < \infty$	$-\infty < Z < \infty$	$0 \leq \phi \leq 2\pi$

System	U	V	W	h_1	h_2	h_3
Cartesian	X	Y	Z	1	1	1
Cylindrical	ρ	ϕ	Z	1	ρ	1
Spherical	r	θ	ϕ	1	r	$r \sin \theta$

Relation between direction of Cartesian and spherical system

$$\begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \sin \theta \cos \phi & \cos \theta \cos \phi & -\sin \phi \\ \sin \theta \sin \phi & \cos \theta \sin \phi & \cos \phi \\ \cos \theta & -\sin \theta & 0 \end{bmatrix} \begin{bmatrix} A_r \\ A_\theta \\ A_\phi \end{bmatrix}$$

Relation between Cartesian and cylindrical system

$$\begin{bmatrix} A_x \\ A_y \\ A_z \end{bmatrix} = \begin{bmatrix} \cos \phi & -\sin \phi & 0 \\ \sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} A_\rho \\ A_\phi \\ A_z \end{bmatrix}$$

Del Operator

$$\vec{\nabla} = \frac{1}{h_1} \frac{\partial}{\partial u} \hat{a}_u + \frac{1}{h_2} \frac{\partial}{\partial v} \hat{a}_v + \frac{1}{h_3} \frac{\partial}{\partial w} \hat{a}_w$$

Various operations:

I) $\vec{\nabla} \cdot V = \text{gradient} = \sum \frac{1}{h_1} \frac{\partial}{\partial u} V \hat{a}_u$ where V is scalar Quantity.

II) $\vec{\nabla} \cdot \vec{A} = \text{divergence} = \frac{1}{h_1 h_2 h_3} \sum \frac{\partial}{\partial u} h_2 h_3 A_u$

III) $\vec{\nabla} \times \vec{A} = \text{curl} = \frac{1}{h_1 h_2 h_3} \begin{vmatrix} h_1 \hat{a}_u & h_2 \hat{a}_v & h_3 \hat{a}_w \\ \frac{\partial}{\partial u} & \frac{\partial}{\partial v} & \frac{\partial}{\partial w} \\ h_1 A_u & h_2 A_v & h_3 A_w \end{vmatrix}$

IV) $\nabla^2 A = \text{Laplacian operator} = \frac{1}{h_1 h_2 h_3} \sum \frac{\partial}{\partial u} \frac{h_2 h_3}{h_1} \frac{\partial}{\partial u} A_u$

Points to Remember

- $\vec{\nabla} \cdot \vec{A} = 0$, A field is solenoidal
- $\vec{\nabla} \times \vec{A} = 0$, A field is ir-rotational or conservative in nature
- III) $\nabla^2 A = 0$ A is harmonic in nature

