

- ① Write a C program to simulate the following non-preemptive CPU Scheduling algorithm to find turnaround time and waiting time.
- 1) FCFS.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int p[10], at[10], bt[10], ct[10], tat[10],  
        wt[10], i, j, temp = 0, n;
```

```
    float awt = 0, atat = 0;
```

```
    printf("enter no. of process:");
```

```
    scanf("%d", &n);
```

```
    printf("enter p.d. proc: ", n);
```

```
    for (i = 0; i < n; i++)
```

```
    {  
        scanf("%d", &p[i]);
```

```
    }
```

```
    printf("enter p.d. arrival time: ", n);
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        scanf("%d", &at[i]);
```

```
    }
```

```
    printf("enter p.d. burst time: ", n);
```

```
    for (i = 0; i < n; i++)
```

```
    {
```

```
        scanf("%d", &bt[i]);
```

```
    }
```

```
    ct[0] = at[0] + bt[0];
```

```
    for (i = 1; i < n; i++)
```

```
    {
```

```
        temp = 0;
```

```

    if (cf[i-1] < af[i])
    {
        temp = af[i] - cf[i-1];
        cf[i] = cf[i-1] + bf[i] + temp;
    }
    printf("\n p1\t A\t B\t C\t T\t TAT\t WT");
    for (i=0; i<n; i++)
    {
        tat[i] = cf[i] - af[i];
        wt[i] = tat[i] - bf[i];
        ataf += tat[i];
        awt += wt[i];
    }
    ataf = ataf/n;
    awt = awt/n;
    for (i=0; i<n; i++)
    {
        printf("\n p%d\t %d\t %d\t %d\t %d\t %d\t %d", p[i], af[i], bf[i], cf[i], tat[i], wt[i]);
    }
    printf("\n average turnaround time is %f", ataf);
    printf("\n average waiting time is %f", awt);
    return 0;
}

```

# Output :

enter no. of processes : 4  
 enter 4 process : 1 2 3 4  
 enter 4 arrival time : 0 1 5 6  
 enter 4 burst time : 2 2 3 4

P	A.T	B.T	C.T	TAT	WT
P1	0	2	2	2	0
P2	1	2	4	3	1
P3	5	3	8	3	0
P4	6	4	12	6	2

average turnaround time is 3.500000

average waiting time is 0.750000



## ② SJF (Non preemptive) :

```
#include <stdio.h>
#include <conio.h>
#include <stdlib.h>

void swap (int *x, int *y)
{
    int temp = *x;
    *x = *y;
    *y = temp;
}

void sortat (int p[], int at[], int bt[], n)
{
    int i, j;
    for (i = 0; i < n; i++)
    {
        for (j = i + 1; j < n; j++)
        {
            if (at[i] > at[j])
            {
                swap (&p[i], &p[j]);
                swap (&at[i], &at[j]);
                swap (&bt[i], &bt[j]);
            }
            else if (at[i] == at[j])
            {
                if (bt[i] > bt[j])
                {
                    swap (&p[i], &p[j]);
                    swap (&at[i], &at[j]);
                    swap (&bt[i], &bt[j]);
                }
            }
        }
    }
}
```

```
void findwd(int ct[], int at[], int bt[], int tat[],  
            int wd[], int n)
```

```
{
```

```
    int i;
```

```
    for(i=0; i<n; i++)
```

```
    {
```

```
        tat[i] = ct[i] - at[i];
```

```
        wd[i] = tat[i] - bt[i];
```

```
    }
```

```
}
```

```
int main()
```

```
{
```

```
    int *p, *at, *bt, *tat, *wd, *ct, pos, i, j;
```

```
    mfn = 1000, n;
```

```
    float acwf = 0, atat = 0;
```

```
    printf("\nEnter the number of process:");
```

```
    scanf("%d", &n);
```

```
    p = (int*) malloc (n * sizeof(int));
```

```
    at = (int*) malloc (n * sizeof(int));
```

```
    bt = (int*) malloc (n * sizeof(int));
```

```
    ct = (int*) malloc (n * sizeof(int));
```

```
    wd = (int*) malloc (n * sizeof(int));
```

```
    tat = (int*) malloc (n * sizeof(int));
```

```
    printf("\nEnter the process:");
```

```
    for(i=0; i<n; i++)
```

```
    {
```

```
        scanf("%d", &p[i]);
```

```
    }
```

```
    printf("\nEnter the arrival time:");
```

```
    for(i=0; i<n; i++)
```

```
    {
```

```
        scanf("%d", &p[i]);
```

```
    }
```

```

printf("Enter the arrival time(n):");
for (i=0; i<n; i++)
{
    scanf("%d", &at[i]);
    printf("Enter the burst time(n):");
    for (i=0; i<n; i++)
    {
        scanf("%d", &bt[i]);
    }
}

```

```

Sortat(p, at, bt, n);
ct[0] = at[0] + bt[0];
for (i=1; i<n; i++)
{
    for (j=1; j<n; j++)
    {
        if (at[j] <= ct[i-1])
        {
            if (bt[j] < min)
            {
                min = bt[j];
                pos = j;
            }
        }
    }
    swap(&p[i], &p[pos]);
    swap(&at[i], &at[pos]);
    swap(&bt[i], &bt[pos]);
    min = 1000;
    ct[i] = ct[i-1] + bt[i];
}

```

```

datwt(ct, at, bt, dat, wt, n)

```

```

printf("Input at bt ct dat wt\n");
for (i=0; i<n; i++)
{
    printf("%d\t", at[i]);
    printf("%d\t", bt[i]);
    printf("%d\t", ct[i]);
    printf("%d\t", dat[i]);
    printf("%d\t", wt[i]);
    printf("\n");
}

```



```

}
printf("\n %d\t %d\t %d\t %d\t %d\t %d\t", p[0], at[0], bt[0], ct[0], tat[0], wt[0]);
}
for(i=0; i<n; i++)
{
    atat += tat[i];
    awt += wt[i];
}
atat = atat/n;
awt = awt/n;
printf("\n avg tat = %.2f and avg wt = %.2f",
       atat, awt);
return 0;
}

```

Output:

enter the number of process: 4

enter the process

1 2 3 4

enter the arrival time

0 1 4 6

enter the burst time

3 6 4 2

P	at	bt	ct	tat	wt
1	0	3	3	3	0
2	1	6	9	8	2
4	6	2	11	5	3
3	4	4	15	11	7

avg tat = 6.75      avg wt = 3.00

16/5/2024