



AMITY UNIVERSITY
UTTAR PRADESH

LAB RECORD

BACHELOR OF TECHNOLOGY

B.TECH CS&E 2021-2025 SEMESTER (6)

(Academic Session-: 2021-2025)

Course title : Compiler Construction

Course code : CSE304

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Practical-1

Q1. 1. Consider the following regular expressions:

a) $(0 + 1)^* + 0^*1^*$

b) $(ab^*c + (def)^+ + a^*d+e)^+$

c) $((a + b)^*(c + d)^+ + ab^*c^*d$

Write separate programs for each of the regular expressions mentioned above.

(a)

```
#include <stdio.h>
#include <stdbool.h>
#include <string.h>

bool matchRegexA(const char *text) {
    while (*text == '0' || *text == '1') {
        text++;
    }
    while (*text == '0' || *text == '1') {
        if (*text == '1') {
            text++;
        } else {
            return false;
        }
    }
    return *text == '\0';
}

int main() {
    const char *input = "001100";
    if (matchRegexA(input)) {
        printf("Match found!\n");
    } else {
        printf("No match found.\n");
    }
    return 0;
}
```

Output:

```
PS D:\TURBOC3\BIN> cd "d:\TURBOC3\" ; if ($?) {
Match found!
```

(b)

```
#include <stdio.h>
#include <stdbool.h>
#include <string.h>

bool matchRegexB(const char *text) {
    while (*text != '\0') {
        if (*text == 'a' && *(text + 1) == 'b') {
            text += 2;
            while (*text == 'b') {
                text++;
            }
            continue;
        } else if (*text == 'd' && *(text + 1) == 'e' && *(text + 2) == 'f') {
            text += 3;
            while (*text == 'e' || *text == 'f') {
                text++;
            }
            continue;
        } else if (*text == 'a' && *(text + 1) == 'd') {
            text += 2;
            while (*text == 'd') {
                text++;
            }
            if (*text == 'e') {
                text++;
            }
            continue;
        } else {
            return false;
        }
    }
    return true;
}

int main() {
```

```

const char *input = "abcdefade";
if (matchRegexB(input)) {
    printf("Match found!\n");
} else {
    printf("No match found.\n");
}
return 0;
}

```

Output:

```

No match found.cd "d:\TURBOC3\" ; if ($?)
if ($?) { .\exp2 }
No match found.

```

(C)

```

#include <stdio.h>
#include <stdbool.h>
#include <string.h>

bool matchRegexC(const char *text) {
    while (*text != '\0') {
        if (*text == 'a' || *text == 'b') {
            text++;
            while (*text == 'a' || *text == 'b') {
                text++;
            }
        } else if (*text == 'c' || *text == 'd') {
            text++;
            while (*text == 'c' || *text == 'd') {
                text++;
            }
        } else {
            return false;
        }
    }
    return true;
}

```

```
}  
  
int main() {  
    const char *input = "abccbabdd";  
    if (matchRegexC(input)) {  
        printf("Match found!\n");  
    } else {  
        printf("No match found.\n");  
    }  
    return 0;  
}
```

Output:

```
PS D:\TURBOC3> cd "d:\TURBOC3\" ; if ($?)  
if ($?) { .\exp3 }  
Match found!
```

Practical-2

Q2. Design a lexical analyzer for identifying types of tokens used in C language.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<ctype.h>

int fail(int);

void idorkeyword(char str[]);

void main(void)
{
    int i,j,state,l;
    char s[100], temp[10], c;
    i = 0;
    j = 0;
    state = 0;
    l = 0;
    printf("Enter the Expression");
    scanf("%s", s);
    l = strlen(s);
    while(i <= l)
    {
        switch(state)
        {
            case 0: c = s[i];
            if(c==' ')
            {
                state = 0;
                i++;
            }
            else if(c == '<')
            {
                state = 1;
                i++;
            }
            else if(c == '=')
```

```

{
    state = 5;
    i++;
}
else if(c == '>')
{
    state = 6;
    i++;
}
else state = fail(state);
break;
case 1: c = s[i];
if(c == '=')
{
    state = 2;
    i++;
}
if(c == '>')
{
    state = 3;
    i++;
}
else state = 4;
break;
case 2: printf("RELOP_LE");
i++;
state = 9;
break;
case 3: printf("RELOP_NE");
i++;
state = 9;
break;
case 4: printf("RELOP_LT");
state = 9;
break;

```

```

case 5: printf("RELOP_LE");

i++;

state = 9;

break;

case 6: c = s[i];
if(c == '=')
{
    state = 7;
    i++;
}
else state = 8;

break;

case 7: printf("RELOP_GE");

i++;

state = 9;

break;

case 9: c = s[i];
if(isalpha(c))
{state = 10;
i++;
temp[i] = c;
}
else state = fail(state);

break;

case 10: c = s[i];
if(isalpha(c))
{
    state = 10;
    i++;
    j++;
    temp[j] = c;
}
else if(isdigit(c))
{
    state = 10;

```



```

    i++;

    j++;

    temp[j] = c;
}
case 11: j++;temp[j] = '\0'; idorkeyword(temp);j = 0;state = 12; break;
case 12: c = s[i];
if(isdigit(c))
{
    state = 13;

    i++;
}
else state = fail(state); break;
case 13:c = s[i];
if(isdigit(c))
{
    state = 13;

    i++;
}
else if(c == '.')
{
    state = 14;

    i++;
}
else if(c == '!')
{
    state = 16;

    i++;
}
else if(c == 'E')
{
    state = 16;

    i++;
}
else state = 19;

break;

```

```

        case 19: printf("NUM");

        state = 0;

        break;

    }

}

}

int fail(int start)

{

    switch(start)

    {

        case 0: start = 9; break;

        case 9: start = 12; break;

        case 12: start = 0; break;

    }

    return(start);

}

void idorkeyword(char str[10])

{

    char *key1 = "if", *key2 = "then", *key3 = "else";

    if(strcmp(str, key1) == 0||strcmp(str,key2)==0||strcmp(str,key3)==0)

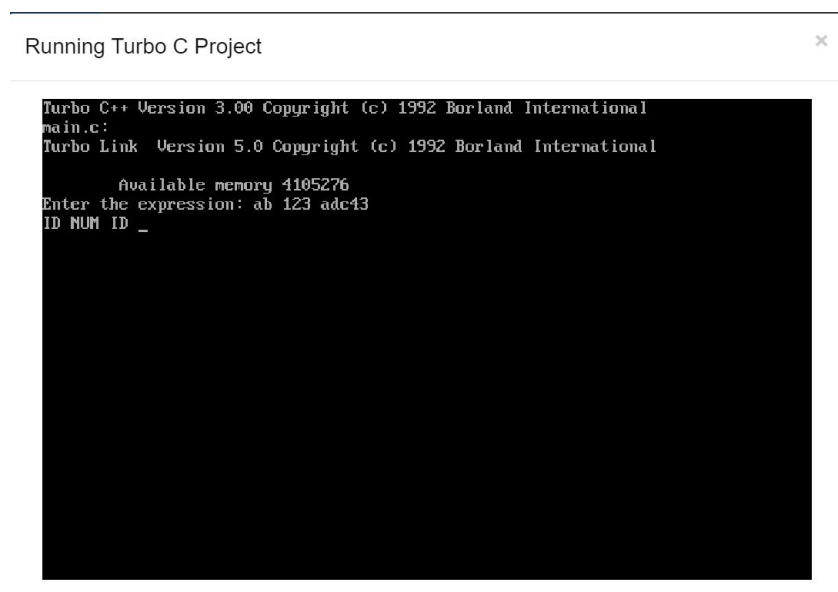
        printf("%S", str);

    else printf("ID");

}

```

Output:



```

Running Turbo C Project
Turbo C++ Version 3.00 Copyright (c) 1992 Borland International
main.c:
Turbo Link Version 5.0 Copyright (c) 1992 Borland International
Available memory 4105276
Enter the expression: ab 123 adc43
ID NUM ID _

```

Practical-3

Q3. Write a program in C to remove left recursion.

```
#include <stdio.h>
#include <string.h>
int main()
{
    char expr[100], *l, *r, *temp, tempprod[20], productions[25][50];
    int i = 0, j = 0, flag = 0;
    printf("Enter the grammar:\n");
    fgets(expr, sizeof(expr), stdin);
    expr[strcspn(expr, "\n")] = '\0';
    l = strtok(expr, "->");
    r = strtok(NULL, "->");
    if (l[0] == r[1])
    {
        flag = 1;
    }
    if (flag)
    {
        strcpy(tempprod, l);
        strcat(tempprod, "");
        printf("The grammar after eliminating left recursion is:\n");
        printf("%s -> %s%s | %s\n", l, r + 1, tempprod, r + 1, tempprod);
    }
    else
    {
        printf("The grammar is not left recursive.\n");
    }
    return 0;
}
```

Output:

```
Original grammar:
E E+T T T*F F (E) id
Grammar after eliminating left recursion:
E T+E T F*T F (E) id
```

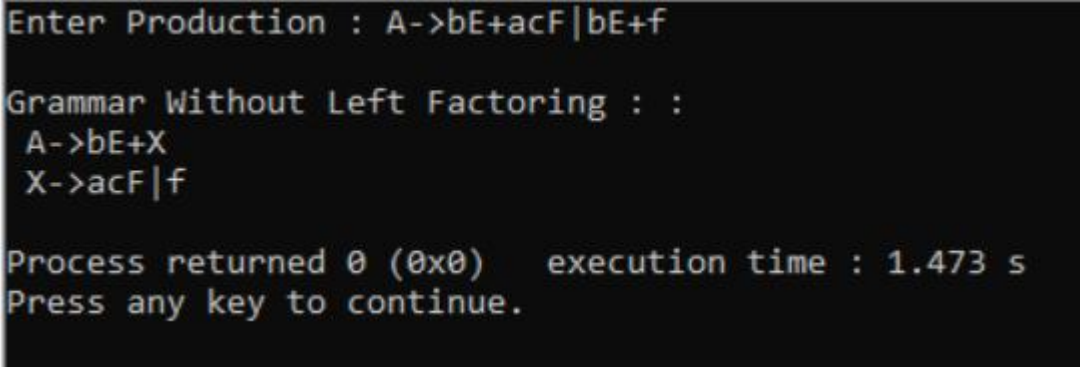
Practical-4

Q4. Write a program in C to remove left factoring.

```
#include<stdio.h>
#include<string.h>
void main()
{
    char gram[100], part1[20], part2[20], modifiedGram[20], newgram[20], newGram[20], tempGram[20];
    int i, j = 0, k = 0, l = 0, pos;
    printf("Enter the productions: A->");
    fgets(gram, sizeof(gram), stdin);
    for(i = 0; gram[i] != '|'; i++, j++)
    {
        part1[j] = gram[i];
    }part1[j] = '\0';
    for(j = ++i; i < strlen(gram); i++, j++)
    {
        part2[i] = gram[i];
    }part2[i] = '\0';
    for(i = 0; i < strlen(part1) || i < strlen(part2); i++)
    {
        if(part1[i] == part2[i])
        {
            modifiedGram[k] = part1[i];
            k++;
            pos = i + 1;
        }
    }
    for(i = pos, j = 0; part1[i] != '\0'; i++, j++)
    {
        newGram[j] = part1[i];
    }
    newGram[j++] = '|';
    for(i = pos; part2[i] != '\0'; i++, j++)
    {
        newGram[j] = part2[i];
    }
    modifiedGram[k] = 'X';
    modifiedGram[++k] = '\0';
}
```

```
newGram[j] = '\0';  
printf("\nGrammer Without Left Factoring : : \n");  
printf("A->%s", modifiedGram);  
printf("\nX->%s\n", newGram);  
}
```

Output:



```
Enter Production : A->bE+acF|bE+f  
  
Grammar Without Left Factoring : :  
A->bE+X  
X->acF|f  
  
Process returned 0 (0x0)   execution time : 1.473 s  
Press any key to continue.
```