CS3300 Compiler Design (July 2024)

Assignment 1

Due August 25 23:59 on moodle

Create a lexer and a parser using lex-yacc for a C-like language. The constructs supported are:

- Functions and function calls
 - main is compulsory, but we can check that during code generation, not in A1.
 - o printf should get supported.
- Declarations: global and local
 - o using static, const variables should result in error
- Types: int, char, float, arrays of these types (1D and 2D)
 - supporting arrays 3D or more is optional.
 - o using other types such as double or unsigned or long should result in error.
 - Pointers are optional to be supported, but we need to support passing arrays as parameters to functions.
 - o Address-of operator should result in an error.
- Expressions: (), +, -, *, / and ** where ** is the exponentiation operator
 - o bitwise operators should result in an error.
 - o Precedence: () > ** > */ > + -.
 - Associativity: ** is right-associative, others are left-associative.
 - Expression may contain constants and array index expressions.
- Assignments: Ivalue = expression;
 - Ivalue is a variable or an array location.
- Conditionals: if, if-else.
 - Conditions can use ==, !=, <, <=, >, >=.
 - These comparison operators are supported for primitive types int, char, float.
 Using these with arrays should result in error.
 - Supporting && and || is optional.
- Loops: while, for.
 - Using do-while should result in error.
 - Conditions are the same as in if statements.
 - Using break and continue is optional.
 - Comma operator should result in error.
- Return: return with and without argument.
 - o Primitive data types can be returned.
- All other constructs should result in error: switch, struct, union, typedef, #define, etc.

Input: Program written in your C-like language **Output**:

- No output if the program is valid.
- If the program is syntactically invalid, print only the first line number (in the source program) where the error occurred. You do not need to parse further.

Examples:

Valid Example Program 1.

```
int main()
{
    printf("Hello World!");
    return 0;
}
```

Valid Example Program 2.

```
int main() {
   int switch;
   int union;

switch= 10;

union= 3;
   int double;

double= switch ** union;

printf("Result is--> %d", double);

return 0;
}
```

Valid Example Program 3.

```
int main()
{
   int dowhile;
   dowhile=100;
   int i;
   for(i=0; i<10; i=i+1)
   {</pre>
```

```
dowhile=dowhile+1;
    printf("Bye Bye %d", i);

if(dowhile>111)
{
    if(i<10)
    {
        printf("Failed");
    }
    else
    {
        printf("Success");
    }
}

return 0;</pre>
```

Invalid Example Program 1.

```
int main(int a)
{
   int b;

b=72;

int a;
   a=10;
   return 0;
```

Output: 10 // this is the first line where your compiler should get an error. Invalid Example Program 2.

```
int main()
{
   int j;
   j=0;

   for(; j<10; j=j+1){
      printf("Chennai is always hot");
   }

   double var=100;

   printf("this should not print: %ld", var);

   return 0;
}</pre>
```

Output: 11

Invalid Example Program 3.

```
int main()
{
   int const;
   int default;

   const=0;
   default=8;

   do
   {
       default+1;
       const=const+1;
       default=default%const;
   }while(const<8);

   printf("%d ", default);
   return 0;
}</pre>
```

Output: 10