More Advanced Graphics in R

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SPE 2023, Tartu

Outline

Overview of graphics systems

Overview of graphics systems

Device handling

Base graphics

Grid graphics

Graphics Systems in R

R has several different graphics systems:

- Base graphics (the graphics package)
- Lattice graphics (the lattice package)
- Grid graphics (the grid package)
- Grammar of graphics (the ggplot2 package)

Why so many? Which one to use?

- ► The oldest graphics system in R.
- Based on S graphics (Becker, Chambers and Wilks, The New S Language, 1988)
- Implemented in the base package graphics
 - Loaded automatically so always available
- Ink on paper model; once something is drawn "the ink is dry" and it cannot be erased or modified.

- ► A complete rewrite of the graphics system of R, independent of base graphics.
- Programming with graphics:
 - Grid graphics commands create graphical objects (Grobs)

- Printing a Grob displays it on a graphics device
 - Functions can act on grobs to modify or combine them
- ► Implemented in the base package grid, and extended by CRAN packages gridExtra, gridDebug, ...
- Described by the package author Paul Murrell in the book R Graphics (2nd edition), 2011.

Grammar of Graphics

Originally described by Leland Wilkinson in the book The Grammar of Graphics, 1999 and implemented in the statistical software nViZn (part of SPSS)

- Statistical graphics, like natural languages, can be broken down into components that must be combined according to certain rules.
- Provides a pattern language for graphics:
 - geometries, statistics, scales, coordinate systems, aesthetics, themes, ...
- Implemented in R in the CRAN package gaplot2
- Described more fully by the ggplot2 package author Hadley Wickham in the book gaplot2: Elegant Graphics for Data Analysis, 2009.

Putting It All Together

- Base graphics are the default, and are used almost exclusively in this course
- grid provides alternate low-level graphics functions.
 - Experts only
- ggplot2 is an alternate, high-level graphics package built on grid.
- All graphics packages take time to learn...

Graphics Devices

Overview of graphics systems

Graphics devices are used by all graphics systems.

- ▶ Plotting commands will draw on the current *graphics device*
- ▶ The *default* graphics device is a window on your screen:

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In RStudio RStudioGD()
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On Windows windows()

On Unix/Linux x11()

On Mac OS X quartz()

It normally opens up automatically when you need it.

 You can have several graphics devices open at the same time (but only one is current)

Graphics Device in RStudio

RStudio has its own graphics device RStudioGD built into the graphical user interface

- You can see the contents in a temporary, larger window by clicking the zoom button.
- You can write the contents directly to a file with the export menu
- Sometimes the small size of the RStudioGD device causes problems. Open up a new device calling RStudioGD(). This will appear in its own window, free from the GUI.

Writing Graphs to Files

There are also non-interactive graphics devices that write to a file instead of the screen.

pdf produces Portable Document Format files win.metafile produces Windows metafiles that can be included in Microsoft Office documents (windows only)

postscript produces postscript files png, bmp, jpeg all produce bitmap graphics files

- Turn off a graphics device with dev.off(). Particularly important for non-interactive devices.
- Plots may look different in different devices

Types of Plotting Functions

- High level
 - Create a new page of plots with reasonable default appearance.
- I ow level
 - Draw elements of a plot on an existing page:
 - Draw title, subtitle, axes, legend . . .
 - Add points, lines, text, math expressions . . .
- Interactive
 - Querying mouse position (locator), highlighting points (identify)

Base x-y Plots

- The plot function with one or two numeric arguments
- Scatterplot or line plot (or both) depending on type argument: "1" for lines, "p" for points (the default), "b" for both, plus quite a few more
- Also: formula interface, plot (y~x), with arguments similar to the modeling functions like lm

Customizing Plots in Base

- Most plotting functions take optional parameters to change the appearance of the plot
 - e.g., xlab, ylab to add informative axis labels
- Most of these parameters can be supplied to the par () function, which changes the default behaviour of subsequent plotting functions
- Look them up via help (par)! Here are some of the more commonly used:
 - Point and line characteristics: pch, col, lty, lwd
 - Multiframe layout: mfrow, mfcol
 - Axes: xlim, ylim, xaxt, yaxt, log

Adding to Plots in Base

Overview of graphics systems

- title() add a title above the plot
- points(), lines() adds points and (poly-)lines
- text() text strings at given coordinates
- ▶ abline () line given by coefficients (a and b) or by fitted linear model
- axis() adds an axis to one edge of the plot region. Allows some options not otherwise available.

Strategy for Customization of Base Graphics

- Start with default plots
- Modify parameters (using par () settings or plotting arguments)
- Add more graphics elements. Notice that there are graphics parameters that turn things off, e.g. plot (x, y, xaxt="n") so that you can add completely customized axes with the axis function.
- Put all your plotting commands in a script or inside a function so you can start again

Demo 1

Overview of graphics systems

Overview of graphics systems

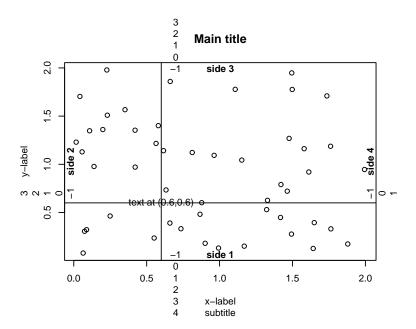
Margins

- R sometimes seems to leave too much empty space around plots (especially in multi-frame layouts).
- There is a good reason for it: You might want to put something there (titles, axes).
- This is controlled by the mar parameter. By default, it is c(5,4,4,2)+0.1
 - The units are lines of text, so depend on the setting of pointsize and cex
 - The sides are indexed in clockwise order, starting at the bottom (1=bottom, 2=left, 3=top, 4=right)
- The mtext function is designed to write in the margins of the plot
- There is also an outer margin settable via the oma parameter. Useful for adding overall titles etc. to multiframe plots

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Overview of graphics systems

Demo 2



A Few Words on Grid Graphics

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- Experts only, but . . .
- Recall that gaplot2 uses grid
- The key concepts you need are grobs and viewports

Overview of graphics systems

- Grobs are created by plotting functions in grid, and ggplot2
- Grobs are only displayed when they are printed
- Grobs can be modified or combined before being displayed
- The ggplot2 package uses the + operator to combine grobs representing different elements of the plot

Overview of graphics systems

- The plotting region is divided into viewports
- Grobs are displayed inside a viewport
 - Viewports can be different sizes (inches, centimetres, lines) of text, or relative units)

Base graphics

Each viewport may have its own coordinate systems