

## mobiUs is Here; the World of Web Apps will Never be the Same

## appMobi delivers world's first Web App Browser, brings native app functionality to Web apps and websites

**SAN FRANCISCO** – **October 31, 2011** – appMobi (<a href="www.appmobi.com">www.appmobi.com</a>) today announced the immediate availability of mobiUs, the first-of-its-kind mobile Web App Browser developed specifically to run apps written in HTML5. mobiUs is a revolutionary new mobile browser that for the first time powers Web apps and even websites with the exact same capabilities as native apps from the app stores. mobiUs works either as a standalone mobile browser, or it can power Web apps and websites with full native app functionality from a person's favorite mobile browser, such as the Safari browser for iPhone. mobiUs for iOS is available in the Apple App Store as a free app (<a href="http://www.appmobi.com/getmobiUs">http://www.appmobi.com/getmobiUs</a>).

Until now, Web apps and websites have had limited capabilities, technically incapable of utilizing the great features that made smartphones so popular: gravity sensing, accelerometer, GPS, camera, sound and vibration, file system, and more. mobiUs integrates powerful APIs from PhoneGap and appMobi to give Web apps the same performance, look and feel as native apps. HTML5 Offline Caching lets mobiUs run Web apps even when network connectivity is unavailable. Once a Web app is bookmarked in mobiUs, the app is stored on the smartphone, so it loads instantly and can run with or without Internet connectivity, just like a native app.

mobiUs represents the state of the art in mobile browsing technology, with an optimized user experience that leverages new capabilities enabled by the emerging HTML5 standard, plus enhanced capabilities engineered by appMobi. Because gameplay accounts for a large percentage of the time people spend with their smartphones, appMobi has embedded its DirectCanvas HTML5 game acceleration technology within mobiUs. DirectCanvas supercharges the performance of a game's physics calculation and screen drawing by an astounding 500 percent, making Web games played via mobiUs as fast and responsive as native app games.

"mobiUs is huge, with the power to disrupt everything you know about mobile apps, where you get them and how developers and publishers benefit from them," says Sam Abadir, appMobi CTO. "What has been particularly exciting for us is the early interest in mobiUs from some of our game developer customers. Game developers always push technology to the absolute edge of its limitations in order to make entertaining, thrilling and compelling games, and they are finding the combination of mobiUs and appMobi's GameDev XDK give them performance up to and even beyond the speed and capabilities of Adobe Flash."

Key features of mobiUs include:

- Mobile-optimized Web app caching for instant access to Web apps even when the device isn't connected
- DirectCanvas for supercharged game speed and performance
- Web-based Push notifications for user engagement
- Built-in eCommerce capability through appMobi's 1Touch digital wallet technology
- Mobile-optimized tabbed browsing
- Full screen browsing
- Orientation locking
- In-app access to device hardware functionalities such as the accelerometer, GPS, compass, vibration, microphone, camera and more

If mobile users want to harness the power of mobiUs while continuing to use their favorite browser, they can. To invoke mobiUs, mobile app developers simply add an HTML tag to their Web app hyperlinks which allows their Web apps to run on a user's device through any mobile browser.

Increasingly, smartphone apps utilize push notifications to send messages to users about something new that requires their attention. mobiUs is the first smartphone browser to enable push notifications for HTML5, giving Web apps the power of push notifications not just in the form of familiar text notifications, but with full multimedia messages powered by HTML5 that can include text, animations, audio and video messages.

mobiUs also includes appMobi's breakthrough 1Touch digital wallet technology, allowing developers to include a single click payment process within their Web apps. 1Touch users avoid the privacy and security risks associated with storing personal financial information like credit card numbers and addresses in large, at-risk databases in the cloud, susceptible to massive hacks and security breaches. Instead, 1Touch securely stores encrypted credit card information on the device, only decrypted when purchases are made.

The mobiUs browser makes the mobile Web far more immersive by allowing Web developers to access all of the functions that native apps can access, effectively creating the performance of a native app in a mobile website. Viewed in mobiUs, mobile sites are able to make use of device functionalities such as the accelerometer, GPS, compass, vibration, microphone, camera and more.

"With mobiUs on the scene, the 'walled garden' is now a public space," says Abadir. "There are many good reasons why app publishers might still want to use the walled garden app stores, but for the first time, mobiUs gives them a real choice between distributing by app store or the open Web. The appMobi platform and mobiUs allow any HTML5 developer to create and market mobile apps on the open Web that are indistinguishable from native apps in performance and functionality. mobiUs truly empowers Web apps and opens up the entire World Wide Web as the new app store."

mobiUs includes demonstration Web apps that illustrate its power and functionality. As the leading HTML5 development platform, appMobi has long provided tools and cloud services that allow HTML5 to compete with native smartphone operating systems on a level playing field. Developers who wish to publish with mobiUs can use the mobiUs SDK (<a href="http://www.appmobi.com/mobiUsSDK">http://www.appmobiUsSDK</a>) and appMobi's free XDK HTML5 development tool. mobiUs for iOS is available today in the Apple App Store as a free app (<a href="http://www.appmobi.com/getmobiUs">http://www.appmobi.com/getmobiUs</a>). mobiUs for Android will be available Q1 2012.

## About appMobi

appMobi's development tools and cloud-based services build on HTML5, CSS and JavaScript, creating a unified, open ecosystem that competes favorably with "walled gardens" offered by Apple and Google. appMobi's technology allows mobile app developers to support HTML5 and native app platforms with just one code base, and to deploy and service their apps on multiple platforms, including the open Web. For more information visit <a href="http://www.appmobi.com">http://www.appmobi.com</a>.

appMobi is a registered trademark of appMobi Inc. iOS and related marks, images and symbols are the exclusive properties and trademarks of Apple Computer Corp. All other trademarks and trade names are the property of their respective owners including: Adobe, Flash, Android, Google, Chrome.

###

## **Press Contact**

Melissa Burns
Mobility Public Relations
+1 208 850 5939
appmobi@mobilitypr.com

портиония портидительной принципа

Press Kit: <a href="http://appmobi.mobilitypr.com">http://appmobi.mobilitypr.com</a>