



Math for Data

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Moosavi

Data Sets

Linear Geometry

# Mathematics for Data Science

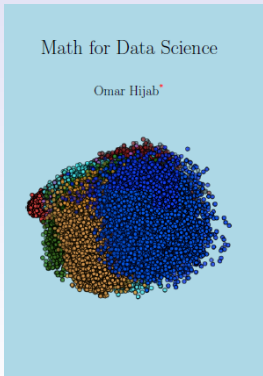
Dr. S. M. Moosavi

*smohsenmoosavi2009@gmail.com*

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The following slides are arranged (with some modifications) based on the book "*Math for Data Science*" by "**Omar Hijab**".



You can follow me on [Linkedin](#). Also, for course materials such as slides and the related python codes, see this [Github](#) repository.



# Outline

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# Outline

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# What is a dataset?

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## Definition 1.1

*Geometrically, a dataset is a sample of  $N$  points  $x_1, x_2, \dots, x_N$  in  $d$ -dimensional space  $\mathbb{R}^d$ . Algebraically, a dataset is an  $N \times d$  matrix.*

Practically speaking, the following are all representations of datasets:

matrix = CSV file = spreadsheet = SQL table = array = dataframe

## Definition 1.2

*Each point  $x = (t_1, t_2, \dots, t_d)$  in the dataset is a sample or an example, and the components  $t_1, t_2, \dots, t_d$  of a sample point  $x$  are its features or attributes. As such,  $d$ -dimensional space  $\mathbb{R}^d$  is feature space.*

## Definition 1.3

*Sometimes one of the features is separated out as the label. In this case, the dataset is a labelled dataset.*



# Iris dataset

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The *Iris dataset* contains 150 examples of four features of Iris flowers, and there are three classes of Irises, *Setosa*, *Versicolor* and *Virginica*, with 50 samples from each class.

Samples (instances, observations)						Petal	
	Sepal length	Sepal width	Petal length	Petal width	Class label		
1	5.1	3.5	1.4	0.2	Setosa		
2	4.9	3.0	1.4	0.2	Setosa		
...							
50	6.4	3.5	4.5	1.2	Versicolor		
...							
150	5.9	3.0	5.0	1.8	Virginica		
Features (attributes, measurements, dimensions)					Class labels (targets)	Sepal	



# MNIST dataset

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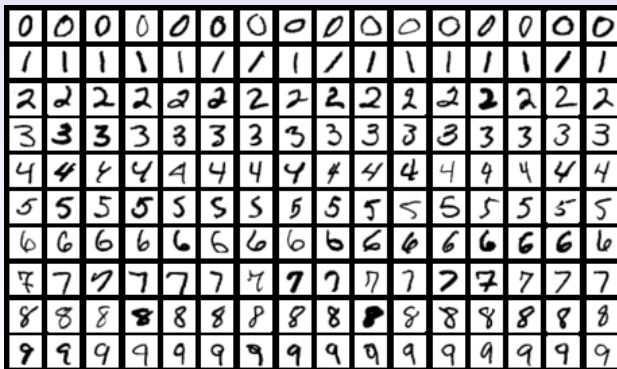
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The *MNIST dataset* consists of 60,000 images of hand-written digits. There are 10 classes of images, corresponding to each digit  $0, 1, \dots, 9$ . We seek to compress the images while preserving as much as possible of the images' characteristics.

Each image is a grayscale  $28 \times 28$  pixel image. Since  $28^2 = 784$ , each image is a point in  $d = 784$  dimensions. Here there are  $N = 60000$  samples and  $d = 784$  features.





# Exercises

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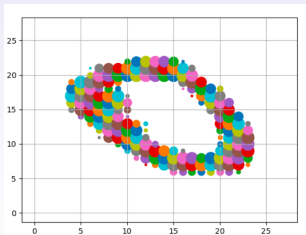
Linear Geometry

## Exercise 1.1

*Use sklearn to download Iris dataset.*

## Exercise 1.2

- *From keras read the MNIST dataset.*
- *Let  $(\text{train\_X}, \text{train\_y}), (\text{test\_X}, \text{test\_y}) = \text{mnist.load\_data}()$*
- *Let  $\text{pixels} = \text{train\_X}[1]$ .*
- *Do for loops over  $i$  and  $j$  in  $\text{range}(28)$  and use scatter to plot points at location  $(i,j)$  with size given by  $\text{pixels}[i,j]$ , then show the following image.*







# Introduction

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Suppose we have a population of things (people, tables, numbers, vectors, images, etc.) and we have a sample of size  $N$  from this population:

$$\mathbf{1} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N]$$

The total population is the *population* or the *sample space*.

## Example 1.1

The sample space consists of all real numbers and we take  $N = 5$  samples from

$$\mathbf{1} = [3.95, 3.20, 3.10, 5.55, 6.93]$$

## Example 1.2

The sample space consists of all integers and we take  $N = 5$  samples from

$$\mathbf{1} = [35, -32, -8, 45, -8]$$



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## Example 1.3

The sample space consists of all Python strings and we take  $N = 5$  samples from

```
l = ['a2e?', '%T', '7y5', ' ', 'kkk>><</', '[]*+']
```

## Example 1.4

The sample space consists of all HTML colors and we take  $N = 5$  samples from

```
1 from random import choice
2 import matplotlib.pyplot as plt
3
4 def hexcolor():
5     return "#" + ''.join([choice('0123456789abcdef') for
6                           _ in range(6)])
7
8 for i in range(5): plt.scatter(i,0, c=hexcolor())
plt.show()
```



# Mean

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Let  $\mathbf{l}$  be a list as above. The goal is to compute the sample *average* or *mean* of the list, which is

$$\text{mean} = \text{average} = \frac{x_1 + x_2 + \cdots + x_N}{N}.$$

In the Example (1.1), the average is

$$\frac{3.95 + 3.20 + 3.10 + 5.55 + 6.93}{5} = 4.546.$$

## Example 1.5

```
1  import numpy as np
2
3  dataset = np.array([3.95, 3.20, 3.10, 5.55, 6.93])
4  print(np.mean(dataset))
5
6  output: 4.546
```

In the Example (1.2), the average is  $\frac{32}{5}$ . In the Example (1.3), while we can add strings, we can't divide them by 5, so the average is undefined. Similarly for colors: the average is undefined.



# Vector space

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A sample space or population  $V$  is called a *vector space* if, roughly speaking, one can compute means or averages in  $V$ . In this case, we call the members of the population "vectors".

## Definition 1.4 (Vector space)

Let  $V$  be a set.  $V$  is a vector space (over  $\mathbb{R}$ ) if for every  $u, v, w \in V$  and  $r, s \in \mathbb{R}$ :

- 1 *vectors can be added (and the sum  $v + w$  is back in  $V$ );*
- 2 *vector addition is commutative  $v + w = w + v$*
- 3 *vector addition is associative  $u + (v + w) = (u + v) + w$ ;*
- 4 *there is a zero vector  $\mathbf{0}$  ( $\mathbf{0} + v = v$ );*
- 5 *vectors  $v$  have negatives (or opposites)  $-v$  ( $v + (-v) = \mathbf{0}$ );*
- 6 *vectors can be multiplied by real numbers (and the product  $rv$  is back in  $V$ );*
- 7 *multiplication is distributive over addition  $(r + s)v = rv + sv$  and  $r(u + v) = ru + rv$ ;*
- 8  *$1v = v$  and  $0v = \mathbf{0}$ ;*
- 9  *$r(sv) = (rs)v$ .*



# Centered dataset

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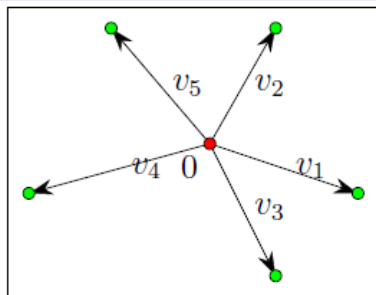
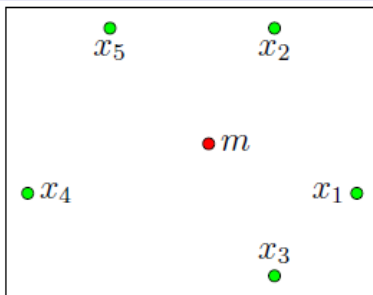
Linear Geometry

## Definition 1.5 (Centered Versus Non-Centered)

If  $x_1, x_2, \dots, x_N$  is a dataset of points with mean  $m$  and

$$v_1 = x_1 - m, v_2 = x_2 - m, \dots, v_N = x_N - m,$$

then  $v_1, v_2, \dots, v_N$  is a centered dataset of vectors where its mean is zero.





# Some notes

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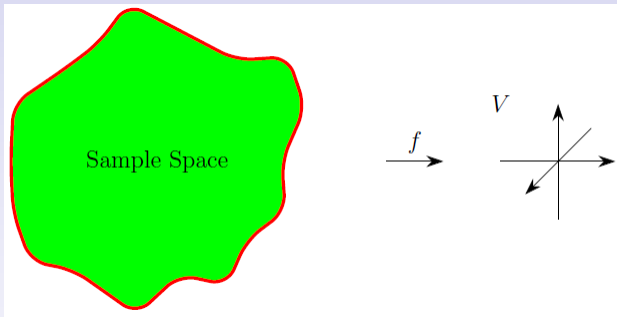
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## Linear Geometry

- When we work with vector spaces, numbers are referred to as *scalars*.
- When we multiply a vector  $v$  by a scalar  $r$  to get the scaled vector  $rv$ , we call it *scalar multiplication*.
- The set of all real numbers  $\mathbb{R}$  is a vector space.
- The set of all integers  $\mathbb{Z}$  is not a vector space.
- The set of all rational numbers  $\mathbb{Q}$  is a vector space over  $\mathbb{Q}$  but not over  $\mathbb{R}$ .
- The set of all Python strings is not a vector space.
- Usually, we can't take sample means from a population, we instead take the sample mean of a *statistic* associated to the population. A statistic is an assignment of a number  $f(\text{item})$  to each item in the population. For example, the human population on Earth is not a vector space (they can't be added), but their heights is a vector space (heights can be added). For the Python strings, a statistic might be the length of the strings. For the HTML colors, a statistic is the HTML code of the color.



In general, a statistic need not be a number. A statistic can be anything that "behaves like a number". For example,  $f(\text{item})$  can be a vector or a matrix. More generally, a statistic's values may be anything that lives in a vector space  $V$ .



# Cartesian plane

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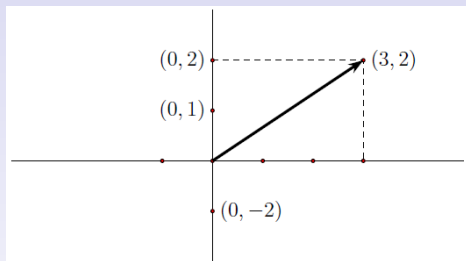
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The *cartesian plane*  $\mathbb{R}^2$ , also called the 2-dimensional real space is a vector space.



For  $\mathbf{v}_1 = (x_1, y_1)$ ,  $\mathbf{v}_2 = (x_2, y_2) \in \mathbb{R}^2$  and  $t \in \mathbb{R}$  define

- $\mathbf{v}_1 + \mathbf{v}_2 = (x_1 + x_2, y_1 + y_2)$  (Addition).
- $\mathbf{0} = (0, 0)$  (Zero).
- $t\mathbf{v}_1 = (tx_1, ty_1)$  (Scaling).
- $-\mathbf{v}_1 = (-1)\mathbf{v}_1$  (Negative).
- $\mathbf{v}_1 - \mathbf{v}_2 = \mathbf{v}_1 + (-\mathbf{v}_2) = (x_1 - x_2, y_1 - y_2)$  (Subtraction).





# Operations

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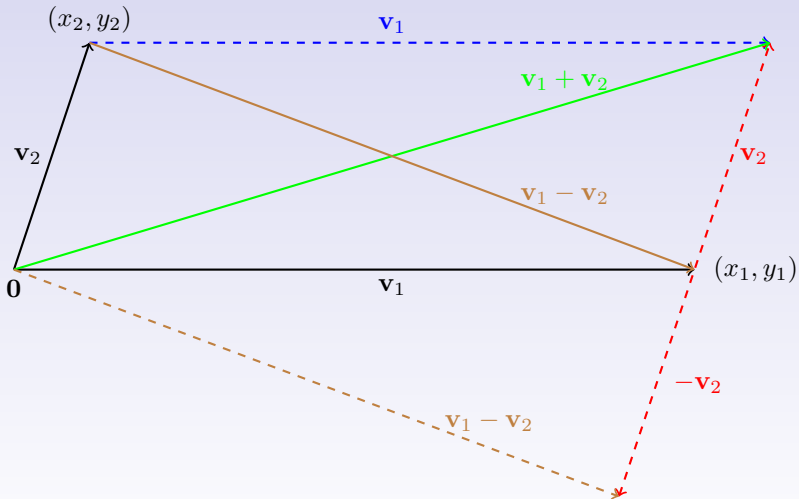
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# 2d example

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## Example 1.6

```
1  import numpy as np
2
3  v1 = (1,2)
4  v2 = (3,4)
5  print(v1 + v2 == (1+3,2+4)) # returns False
6
7  v1 = [1,2]
8  v2 = [3,4]
9  print(v1 + v2 == [1+3,2+4]) # returns False
10
11 v1 = np.array([1,2])
12 v2 = np.array([3,4])
13 print(v1 + v2 == np.array([1+3,2+4]))
14 # returns [ True  True]
15 print(3*v1 == np.array([3,6]))
16 # returns [ True  True]
17 print(-v1 == np.array([-1,-2]))
18 # returns [ True  True]
19 print(v1 - v2 == np.array([1-3,2-4]))
20 # returns [ True  True]
```



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For the two-dimensional dataset

$$\mathbf{x}_1 = (1, 2), \mathbf{x}_2 = (3, 4), \mathbf{x}_3 = (-2, 11), \mathbf{x}_4 = (0, 66),$$

or, equivalently,

$$\mathbf{x} = \begin{pmatrix} 1 & 2 \\ 3 & 4 \\ -2 & 11 \\ 0 & 66 \end{pmatrix},$$

the average is

$$\frac{(1, 2) + (3, 4) + (-2, 11) + (0, 66)}{4} = (0.5, 20.75).$$

## Example 1.7

```
1 import numpy as np
2
3 dataset = np.array([[1,2], [3,4], [-2,11], [0,66]])
4 print(np.mean(dataset, axis=0))
5 # returns [ 0.5 , 20.75]
```



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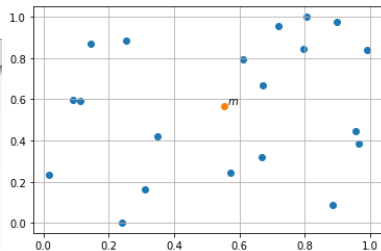
Mean and Covariance

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## Example 1.8

Generate a 2 dimensional dataset of random points and their mean

```
1 import numpy as np
2 from numpy.random import random as rd
3 import matplotlib.pyplot as plt
4 N = 20
5 dataset = np.array([[rd(), rd()] for _ in range(N)])
6 mean = np.mean(dataset,axis=0)
7 plt.grid()
8 X, Y = dataset[:,0], dataset[:,1]
9 plt.scatter(X,Y)
10 plt.scatter(*mean)
11 plt.annotate('$m$', xy=mean+0.01)
12 plt.show()
```





# Magnitude

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## Definition 1.6 (Distance Formula)

If  $\mathbf{v}_1 = (x_1, y_1)$  and  $\mathbf{v}_2 = (x_2, y_2)$ , then the distance between  $\mathbf{v}_1$  and  $\mathbf{v}_2$  is

$$|\mathbf{v}_1 - \mathbf{v}_2| = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}.$$

The distance of  $\mathbf{v} = (x, y)$  to the origin  $\mathbf{0} = (0, 0)$  is its magnitude or norm or length

$$r = |\mathbf{v}| = |\mathbf{v} - \mathbf{0}| = \sqrt{x^2 + y^2}.$$

## Example 1.9

For  $\mathbf{v}_1 = (1, 2)$  and  $\mathbf{v}_2 = (3, 4)$

$$|\mathbf{v}_1| = \sqrt{1^2 + 2^2} = \sqrt{5} \simeq 2.236,$$

$$|\mathbf{v}_1 - \mathbf{v}_2| = \sqrt{(1-3)^2 + (2-4)^2} = \sqrt{4+4} = \sqrt{8} \simeq 2.828.$$

```

1  import numpy as np
2
3  v1 = np.array([1,2])
4  v2 = np.array([3,4])
5  print(np.linalg.norm(v1)) #returns 2.23606797749979
6  print(np.linalg.norm(v1-v2)) #returns 2.

```



# Polar representation

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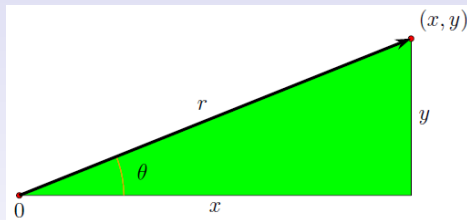
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In terms of  $r$  and  $\theta$ , the *polar representation* of  $(x, y)$  is

$$x = r \cos \theta, \quad y = r \sin \theta.$$



The *unit circle* consists of the vectors which are distance 1 from the origin  $\mathbf{0}$ . When  $\mathbf{v}$  is on the unit circle, the magnitude of  $\mathbf{v}$  is 1, and we say  $\mathbf{v}$  is a *unit vector*. In this case, the line formed by the scalings of  $\mathbf{v}$  intersects the unit circle at  $\pm \mathbf{v}$ .

When  $\mathbf{v}$  is a unit vector, then  $r = 1$  and  $\mathbf{v} = (x, y) = (\cos \theta, \sin \theta)$ .



# Polar representation

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By the distance formula, a vector  $\mathbf{v} = (x, y)$  is a unit vector when

$$x^2 + y^2 = 1.$$

More generally, any circle with *center*  $(a, b)$  and radius  $r$  consists of vectors  $\mathbf{v} = (x, y)$  satisfying

$$(x - a)^2 + (y - b)^2 = r^2.$$

Let  $R$  be a point on the unit circle, and let  $t > 0$ . The scaled point  $tR$  is on the circle with center  $(0, 0)$  and radius  $t$ . Moreover, if  $Q$  is any point,  $Q + tR$  is on the circle with center  $Q$  and radius  $t$ . It is easy to check that  $|t\mathbf{v}| = |t||\mathbf{v}|$  for any real number  $t$  and vector  $\mathbf{v}$ .

From this, if a vector  $\mathbf{v}$  is unit and  $r > 0$ , then  $r\mathbf{v}$  has magnitude  $r$ . If  $\mathbf{v}$  is any vector not equal to the zero vector, then  $r = |\mathbf{v}|$  is positive, and

$$\left| \frac{1}{r} \mathbf{v} \right| = \frac{1}{r} |\mathbf{v}| = \frac{1}{r} r = 1$$

so  $\mathbf{v}/r$  is a unit vector.



# Inner product

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## Definition 1.7

Let  $\mathbf{v}_1 = (x_1, y_1), \mathbf{v}_2 = (x_2, y_2) \in \mathbb{R}^2$ . The inner product or the dot product of  $\mathbf{v}_1$  and  $\mathbf{v}_2$  is given algebraically as

$$\mathbf{v}_1 \cdot \mathbf{v}_2 = x_1x_2 + y_1y_2.$$

From the geometric view, we have:

## Theorem 1.1 (Dot Product Identity)

$$x_1x_2 + y_1y_2 = \mathbf{v}_1 \cdot \mathbf{v}_2 = |\mathbf{v}_1||\mathbf{v}_2| \cos \theta,$$

where  $\theta$  is the angle between  $\mathbf{v}_1$  and  $\mathbf{v}_2$ .

## Exercise 1.3

Prove the "Dot Product Identity", Theorem (1.1).

Hint: Use Pythagoras' theorem for general triangles.





# The angle between two vectors

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In Python, the dot product is given by `numpy.dot` and as a consequence of the dot product identity, we have the code for the angle between two vectors:

$$\theta_{\mathbf{v}_1, \mathbf{v}_2} = \arccos \left( \frac{\mathbf{v}_1 \cdot \mathbf{v}_2}{|\mathbf{v}_1| |\mathbf{v}_2|} \right).$$

## Example 1.10

Find the angle between the vectors  $\mathbf{v}_1 = (1, 2)$  and  $\mathbf{v}_2 = (3, 4)$ .

```
1  import numpy as np
2
3  def angle(u,v):
4      a = np.dot(u,v)
5      b = np.dot(u,u)
6      c = np.dot(v,v)
7      theta = np.arccos(a / np.sqrt(b*c))
8      return np.degrees(theta)
9
10 v1 = np.array([1,2])
11 v2 = np.array([3,4])
12 print(angle(v1,v2)) #returns 10.304846468766044 in
                        degree
```



# Cauchy-Schwarz Inequality

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Recall that  $-1 \leq \cos \theta \leq 1$ . Using the dot product identity, we obtain the important inequality:

## Theorem 1.2 (Cauchy-Schwarz Inequality)

*If  $u$  and  $v$  are any two vectors, then*

$$-|u||v| \leq u \cdot v \leq |u||v|.$$

## Exercise 1.4

*Prove the "Cauchy-Schwarz Inequality".*



# 2d linear equations system

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Consider the homogeneous system

$$\begin{cases} ax + by = 0 \\ cx + dy = 0 \end{cases} \quad (1.1)$$

and let  $A$  be the  $2 \times 2$  matrix

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}. \quad (1.2)$$

$(x, y) = (-b, a)$  is a solution of the first equation in (1.1). If we want this to be a solution of the second equation as well, we must have  $cx + dy = ad - bc = 0$ .

## Definition 1.8 (Determinant)

*The determinant of  $A$  is*

$$\det(A) = \det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc.$$



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## Theorem 1.3 (Homogeneous System)

*When  $\det(A) = 0$ , the homogeneous system (1.1) has a nonzero solution, and all solutions are scalar multiples of  $(x, y) = (-b, a)$ .  
When  $\det(A) \neq 0$ , the only solution is  $(x, y) = (0, 0)$ .*

For the inhomogeneous case

$$\begin{cases} ax + by = e \\ cx + dy = f \end{cases} \quad (1.3)$$

we have

## Theorem 1.4 (Inhomogeneous System)

*When  $\det(A) \neq 0$ , the inhomogeneous system (1.3) has the unique solution*

$$\begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{\det(A)} \begin{pmatrix} de - bf \\ af - ce \end{pmatrix}.$$

*When  $\det(A) = 0$ , (1.3) has a solution iff  $ce = af$  and  $de = bf$ .*



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When  $a^2 + b^2 \neq 0$ , a solution is

$$\begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{a^2 + b^2} \begin{pmatrix} ae \\ be \end{pmatrix}.$$

When  $c^2 + d^2 \neq 0$ , a solution is

$$\begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{c^2 + d^2} \begin{pmatrix} cf \\ df \end{pmatrix}.$$

Any other solution differs from these solutions by a scalar multiple of the homogeneous solution  $(x, y) = (-b, a)$ .

## Exercise 1.5

*Prove the Theorems (1.3) and (1.4).*



# Complex numbers

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Roughly speaking, the set of all *complex numbers* is the set of all points in  $\mathbb{R}^2$  with different multiplication rule.

## Definition 1.9 (Complex numbers)

*The complex numbers,  $\mathbb{C}$ , is the set*

$$\mathbb{C} = \{(x, y) \in \mathbb{R}^2\}$$

*with operations*

- *Addition:*  $(x_1, y_1) + (x_2, y_2) = (x_1 + x_2, y_1 + y_2)$ .
- *Scalar Multiplication:*  $t(x, y) = (tx, ty)$
- *Multiplication:*  $(x_1, y_1)(x_2, y_2) = (x_1x_2 - y_1y_2, x_1y_2 + x_2y_1)$ .

Then, in  $\mathbb{C}$ , we have

- zero:  $0 = (0, 0)$ .
- opposite or additive inverse:  $-(x, y) = (-x, -y)$ .
- one:  $1 = (1, 0)$ .



# Example

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## Example 1.11

- $(1, 2) + (3, 4) = (4, 6).$
- $(0, 0) + (1, 2) = (1, 2).$
- $3(1, 2) = (3, 6).$
- $(1, 0)(1, 2) = (1 - 0, 2 + 0) = (1, 2).$
- $(1, 2)(3, 4) = (3 - 8, 4 + 6) = (-5, 10).$
- $(x, 0) + (y, 0) = (x + y, 0).$
- $(x, 0)(y, 0) = (xy, 0).$

**Note.** By the last two examples, we see that complex numbers with 0 as their second component act like real numbers in addition and multiplication. So, from now on, we set  $x = (x, 0).$

## Example 1.12

- $0 = (0, 0).$
- $1 = (1, 0).$
- $-1 = (-1, 0).$



# Imaginary number

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## Definition 1.10 (Imaginary number)

$$i = (0, 1).$$

**Note.** Python uses the symbol  $j$  for imaginary number.

## Theorem 1.5

*For each  $z = (x, y) \in \mathbb{C}$ , we can write*

$$z = x + iy.$$

*We call  $x$  as the real part of  $z$ , and  $y$  the imaginary part of  $z$ .*

$$x = \operatorname{Re}(z), \quad y = \operatorname{Im}(z).$$

**Proof.**  $x + iy = (x, 0) + (0, 1)(y, 0) = (x, 0) + (0 - 0, 0 + y) = (x, y).$

## Theorem 1.6

$$i^2 = -1.$$

**Proof.**  $i^2 = (0, 1)(0, 1) = (0 - 1, 0 + 0) = (-1, 0) = -1.$





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## Example 1.13

In complex numbers:

- $\sqrt{-1} = i.$
- $\sqrt{-4} = 2i.$
- $(1, 2)(3, 4) = (1 + 2i)(3 + 4i)$ 
$$= 3 + 4i + 6i + 8i^2$$
$$= 3 + 10i - 8$$
$$= -5 + 10i$$
$$= (-5, 10).$$
- $(1, 2)^3 = (1 + 2i)^3$ 
$$= (1)^3 + 3(1)^2(2i) + 3(1)(2i)^2 + (2i)^3$$
$$= 1 + 6i + 12i^2 + 8i^3$$
$$= 1 + 6i - 12 - 8i$$
$$= -11 - 2i$$
$$= -(11, 2).$$



# Conjugate

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## Definition 1.11 (Conjugate)

For  $z = (x, y) \in \mathbb{C}$ , the conjugate is

$$\bar{z} = (x, -y) = x - iy \in \mathbb{C}.$$

### Some properties.

- $z + \bar{z} = 2\text{Re}(z)$ ,  $z - \bar{z} = 2i\text{Im}(z)$ .
- $z\bar{z} = \text{Re}(z)^2 + \text{Im}(z)^2$ ,

$$\Rightarrow |z| = \sqrt{\text{Re}(z)^2 + \text{Im}(z)^2} = \sqrt{z\bar{z}}$$

$$\Rightarrow |z|^2 = z\bar{z}.$$

## Example 1.14

For  $z = (4, -3) \in \mathbb{C}$ :

- $\bar{z} = (4, 3) = 4 + 3i$ ,
- $z + \bar{z} = 2 \times 4 = 8$ ,  $z - \bar{z} = 2i \times (-3) = -6i$ .
- $z\bar{z} = (4)^2 + (-3)^2 = 16 + 9 = 25 \Rightarrow |z| = \sqrt{25} = 5$ .
- $z^2 = (4 - 3i)^2 = 7 - 24i$ .
- $|z|^2 = 25$ .



## Theorem 1.7

For a non-zero  $z \in \mathbb{C}$ , the inverse of  $z$  is

$$z^{-1} = \frac{1}{z} = \frac{\bar{z}}{z\bar{z}} = \frac{\bar{z}}{|z|^2}.$$

**Proof.** Firstly, if  $z = (x, y)$  then  $\frac{1}{z} \in \mathbb{C}$ , because,

$$\frac{1}{z} = \frac{x - iy}{x^2 + y^2} = \left( \frac{x}{x^2 + y^2}, \frac{-y}{x^2 + y^2} \right) \in \mathbb{C}.$$

Secondly,

$$zz^{-1} = (x + iy) \left( \frac{x - iy}{x^2 + y^2} \right) = \frac{x^2 + y^2}{x^2 + y^2} = 1.$$

## Corollary 1.1 (Division)

For  $z_1 \in \mathbb{C}$  and  $0 \neq z_2 \in \mathbb{C}$

$$\frac{z_1}{z_2} = z_1 z_2^{-1}.$$



# Definitions

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## Definition 1.12 (Mean-squared distance)

Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  be a dataset, say  $D$ , in  $\mathbb{R}^d$ , and let  $\mathbf{x} \in \mathbb{R}^d$ . The mean-squared distance of  $\mathbf{x}$  to  $D$  is

$$MSD(\mathbf{x}) = \frac{1}{N} \sum_{k=1}^N |\mathbf{x}_k - \mathbf{x}|^2.$$

## Definition 1.13 (Mean)

Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  be a dataset in  $\mathbb{R}^d$ . The mean or sample mean is

$$\mathbf{m} = \bar{\mathbf{x}}_N = \frac{1}{N} \sum_{k=1}^N \mathbf{x}_k = \frac{\mathbf{x}_1 + \mathbf{x}_2 + \dots + \mathbf{x}_N}{N}.$$

## Theorem 1.8 (Point of Best-fit)

*The mean is the point of best-fit: The mean minimizes the mean-squared distance to the dataset.*

## Exercise 1.6

*Prove the Theorem (1.8).*



# Point of Best-fit

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## Example 1.15

```
1 import matplotlib.pyplot as plt
2 import numpy as np
3
4 np.random.seed(1)
5 N = 20
6 rnd = np.random.random
7 dataset = np.array([ [rnd(), rnd()] for _ in range(N) ])
8 # Mean
9 m = np.mean(dataset, axis=0)
10 #Random point
11 p = np.array([rnd(), rnd()])
12
13 plt.grid()
14 X, Y = dataset[:,0], dataset[:,1]
15 plt.scatter(X,Y)
16 for v in dataset:
17     plt.plot([m[0], v[0]], [m[1], v[1]], c='green')
18     plt.plot([p[0], v[0]], [p[1], v[1]], c='red')
19 plt.show()
20
21 # Comparison of MSD of the mean and a random point
22 MSD_m = np.sum(np.abs(dataset-m)**2)/N
23 MSD_p = np.sum(np.abs(dataset-p)**2)/N
24 print(MSD_m, MSD_p) # 0.160478187272121 0.5984208474157081
```



# Point of Best-fit

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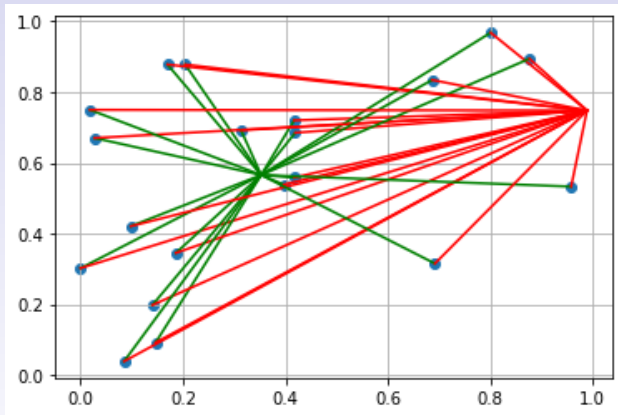


Figure 1.1: MSD for the mean (green) versus MSD for a random point (red).



# Tensor product

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For simplicity, let  $\mathbf{u} = (a, b)$  and  $\mathbf{v} = (c, d, e)$  be two vectors.

## Definition 1.14 (Tensor product)

*The tensor product of  $\mathbf{u}$  and  $\mathbf{v}$  is the matrix*

$$\mathbf{u} \otimes \mathbf{v} = \begin{pmatrix} ac & ad & ae \\ bc & bd & be \end{pmatrix} = \begin{pmatrix} c\mathbf{u} & d\mathbf{u} & e\mathbf{u} \end{pmatrix} = \begin{pmatrix} a\mathbf{v} \\ b\mathbf{v} \end{pmatrix}$$

## Definition 1.15 (Trace of a matrix)

*The trace of a squared matrix  $A$  is the sum of the diagonal entries.*

**Note.** For any vectors  $\mathbf{u}, \mathbf{v}$  and  $\mathbf{w}$ :

- $\mathbf{v} \otimes \mathbf{u} = (\mathbf{u} \otimes \mathbf{v})^t.$

In square case:

- $\det(\mathbf{u} \otimes \mathbf{v}) = 0.$

- $\text{trace}(\mathbf{u} \otimes \mathbf{v}) = \mathbf{u} \cdot \mathbf{v}.$

- $\text{trace}(\mathbf{u} \otimes \mathbf{u}) = |\mathbf{u}|^2.$

- $(\mathbf{u} \otimes \mathbf{v})\mathbf{w} = (\mathbf{v} \cdot \mathbf{w})\mathbf{u}.$



# Covariance

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Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  be a dataset in  $\mathbb{R}^d$  with  $\mathbf{m}$  as its mean.

## Definition 1.16 (1d Covariance)

*When  $d = 1$ , the covariance  $q$  is a scalar*

$$q = \frac{1}{N} \sum_{k=1}^N (x_k - m)^2 = MSD(m).$$

*In the scalar case, the covariance is called the variance of the scalar dataset.*

In general, the covariance is a symmetric  $d \times d$  matrix  $Q$ . We can center the dataset as

$$\mathbf{v}_1 = \mathbf{x}_1 - \mathbf{m}, \mathbf{v}_2 = \mathbf{x}_2 - \mathbf{m}, \dots, \mathbf{v}_N = \mathbf{x}_N - \mathbf{m}.$$

Then the *covariance matrix* is the  $d \times d$  matrix  $Q$  as

$$Q = \frac{\mathbf{v}_1 \otimes \mathbf{v}_1 + \mathbf{v}_2 \otimes \mathbf{v}_2 + \dots + \mathbf{v}_N \otimes \mathbf{v}_N}{N}. \quad (1.4)$$





# Example

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## Example 1.16

Suppose  $N = 5$  and

$$\mathbf{x}_1 = (1, 2), \quad \mathbf{x}_2 = (3, 4), \quad \mathbf{x}_3 = (5, 6), \quad \mathbf{x}_4 = (7, 8), \quad \mathbf{x}_5 = (9, 10).$$

Then  $\mathbf{m} = (5, 6)$  and

$$\mathbf{v}_1 = \mathbf{x}_1 - \mathbf{m} = (-4, -4), \quad \mathbf{v}_2 = \mathbf{x}_2 - \mathbf{m} = (-2, -2),$$

$$\mathbf{v}_3 = \mathbf{x}_3 - \mathbf{m} = (0, 0), \quad \mathbf{v}_4 = \mathbf{x}_4 - \mathbf{m} = (2, 2), \quad \mathbf{v}_5 = \mathbf{x}_5 - \mathbf{m} = (4, 4).$$

Since

$$(\pm 4, \pm 4) \otimes (\pm 4, \pm 4) = \begin{pmatrix} 16 & 16 \\ 16 & 16 \end{pmatrix},$$

$$(\pm 2, \pm 2) \otimes (\pm 2, \pm 2) = \begin{pmatrix} 4 & 4 \\ 4 & 4 \end{pmatrix},$$

$$(0, 0) \otimes (0, 0) = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix},$$

then

$$Q = \begin{pmatrix} 8 & 8 \\ 8 & 8 \end{pmatrix}.$$



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## Example 1.17

```
1  import numpy as np
2
3  def tensor(u,v):
4      return np.array([ [ a*b for b in v] for a in u ])
5
6  np.random.seed(1)
7  N = 20
8  rnd = np.random.random
9  dataset = np.array([[rnd(), rnd()] for _ in range(N)])
10 # mean
11 m = np.mean(dataset,axis=0)
12 # center dataset
13 vectors = dataset - m
14 # covariance
15 Q = np.mean([ tensor(v,v) for v in vectors ],axis=0)
16 print(Q)
```



**Note.** The covariance matrix as written in (1.4) is the *biased covariance matrix*. If the denominator is instead  $N - 1$ , the matrix is the *unbiased covariance matrix*.

For datasets with large  $N$ , it doesn't matter, since  $N$  and  $N - 1$  are almost equal.

In numpy, the Python covariance constructor is

## Example 1.18

```
1  import numpy as np
2
3  np.random.seed(1)
4  N = 20
5  rnd = np.random.random
6  dataset = np.array([[rnd(), rnd()] for _ in range(N)])
7  # covariance
8  Q = np.cov(dataset, bias=True, rowvar=False)
9  print(Q)
```



# Total variance

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## Definition 1.17 (Total variance)

From  $\text{trace}(\mathbf{u} \otimes \mathbf{u}) = |\mathbf{u}|^2$ , if  $Q$  is the covariance matrix then

$$\text{trace}(Q) = \frac{1}{N} \sum_{k=1}^N |\mathbf{x}_k - \mathbf{m}|^2. \quad (1.5)$$

We call (1.5) the total variance of the dataset. Thus the total variance equals  $\text{MSD}(\mathbf{m})$ .

## Example 1.19

```
1  import numpy as np
2
3  np.random.seed(1)
4  N = 20
5  rnd = np.random.random
6  dataset = np.array([[rnd(), rnd()] for _ in range(N)])
7  # covariance
8  Q = np.cov(dataset.T, bias=True)
9  print(Q.trace()) # returns 0.16047818727212101
```



# Projections

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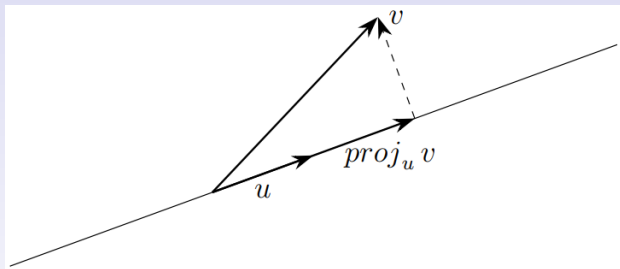
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We would like to project a  $2d$  dataset onto a line. Let  $\mathbf{u}$  be a unit vector (a vector of length one,  $|\mathbf{u}| = 1$ ), and let  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  be a  $2d$  dataset, assumed for simplicity to be centered. We wish to project this dataset onto the line through  $\mathbf{u}$ . This will result in a  $1d$  dataset.



When a vector  $\mathbf{v}$  is projected onto the line through  $\mathbf{u}$ , the length of the projected vector reads

$$|\text{proj}_{\mathbf{u}} \mathbf{v}| = |\mathbf{v}| \cos \theta,$$

where  $\theta$  is the angle between the vectors  $\mathbf{v}$  and  $\mathbf{u}$ . Since  $|\mathbf{u}| = 1$ , this length equals the dot product  $\mathbf{v} \cdot \mathbf{u}$ . Hence the projected vector is

$$\text{proj}_{\mathbf{u}} \mathbf{v} = (\mathbf{v} \cdot \mathbf{u}) \mathbf{u}.$$



# Projections

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Hence,

## Definition 1.18 (Reduced dataset)

*The projected dataset of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  onto the line through  $\mathbf{u}$  is the dataset*

$$(\mathbf{v}_1 \cdot \mathbf{u})\mathbf{u}, (\mathbf{v}_2 \cdot \mathbf{u})\mathbf{u}, \dots, (\mathbf{v}_N \cdot \mathbf{u})\mathbf{u}.$$

*The projected dataset is in  $\mathbb{R}^2$ . The reduced dataset is*

$$(\mathbf{v}_1 \cdot \mathbf{u}), (\mathbf{v}_2 \cdot \mathbf{u}), \dots, (\mathbf{v}_N \cdot \mathbf{u}),$$

*which is in  $\mathbb{R}$ .*

## Exercise 1.7

*Show that when a  $2d$  dataset is centered then the mean of the reduced dataset is 0.*

## Exercise 1.8

*Prove that if  $Q$  is the covariance matrix of a  $2d$  dataset, then the variance of the projected dataset onto the line through the vector  $\mathbf{u}$  equals the quadratic function  $\mathbf{u} \cdot Q\mathbf{u}$ :*

$$q = \frac{1}{N} \sum_{k=1}^N \mathbf{u} \cdot (\mathbf{v}_k \otimes \mathbf{v}_k) \mathbf{u} = \mathbf{u} \cdot Q\mathbf{u}.$$



# Covariance ellipse

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Hence,

## Definition 1.19 (Covariance ellipse)

*The contour of all points  $\mathbf{x}$  satisfying  $\mathbf{x} \cdot Q\mathbf{x} = 1$  is the covariance ellipsoid. In two dimensions  $d = 2$ , this is the covariance ellipse. The contour of all points  $\mathbf{x}$  satisfying  $\mathbf{x} \cdot Q^{-1}\mathbf{x} = 1$  is the inverse covariance ellipsoid. In two dimensions  $d = 2$ , this is the inverse covariance ellipse.*

In two dimensions  $d = 2$ , a covariance matrix has the form

$$Q = \begin{pmatrix} a & b \\ b & c \end{pmatrix}.$$

If we write  $\mathbf{u} = (x, y)$  for a vector in the plane, the covariance ellipse is

$$\mathbf{u} \cdot Q\mathbf{u} = (x, y) \cdot \begin{pmatrix} a & b \\ b & c \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = ax^2 + 2bxy + cy^2 = 1.$$

The covariance ellipse and inverse covariance ellipses described above are centered at the origin  $(0, 0)$ . When a dataset has mean  $\mathbf{m}$  and covariance  $Q$ , the ellipses are drawn centered at  $\mathbf{m}$ .

In particular, when  $a = c$  and  $b = 0$ , then  $Q = aI$  is a multiple of the identity, the inverse covariance ellipse is the circle of radius  $\sqrt{a}$ , and the covariance ellipse is the circle of radius  $\frac{1}{\sqrt{a}}$ .



# Covariance ellipse I

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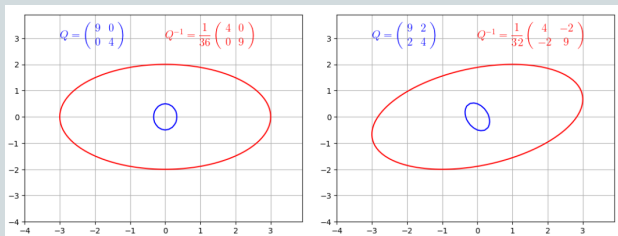
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## Example 1.20

Plot the contour ellipses for

$$Q_1 = \begin{pmatrix} 9 & 0 \\ 0 & 4 \end{pmatrix}, \quad Q_2 = \begin{pmatrix} 9 & 2 \\ 2 & 4 \end{pmatrix}.$$







# Covariance ellipse II

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```
1 import matplotlib.pyplot as plt
2 import numpy as np
3
4 def ellipse(a, b, c, levels, color):
5     L, delta = 4, .1
6     x = np.arange(-L,L,delta)
7     y = np.arange(-L,L,delta)
8     X,Y = np.meshgrid(x, y)
9     plt.contour(X, Y, a*X**2 + 2*b*X*Y + c*Y**2, levels,
10                  colors=color)
11
12 # Q1 Covariance entities
13 a, b, c = 9, 0, 4
14
15 # Inverse Covariance entities
16 det = a*c - b**2
17 A, B, C = c/det, -b/det, a/det
18
19 plt.grid()
20 ellipse(a, b, c, [20], 'blue')
21 ellipse(A, B, C, [1], 'red')
```



# Covariance ellipse III

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```
22
23 # Q2 Covariance entities
24 a, b, c = 9, 2, 4
25
26 # Inverse Covariance entities
27 det = a*c - b**2
28 A, B, C = c/det, -b/det, a/det
29
30 plt.grid()
31 ellipse(a, b, c, [1], 'blue')
32 ellipse(A, B, C, [1], 'red')
33 plt.show()
```



# Standardization

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Here, we describe how to standardize datasets in  $\mathbb{R}^2$ . *Standardizing* the dataset means to center the dataset and to place the  $x$  and  $y$  features on the same scale.

Consider the dataset

$\mathbf{x}_1 = (x_1, y_1), \mathbf{x}_2 = (x_2, y_2), \dots, \mathbf{x}_N = (x_N, y_N)$  with mean  $\mathbf{m} = (m_x, m_y)$ . Then the covariance matrix is

$$Q = \begin{pmatrix} a & b \\ b & c \end{pmatrix},$$

where

$$a = \frac{1}{N} \sum_{k=1}^N (x_k - m_x)^2, \quad b = \frac{1}{N} \sum_{k=1}^N (x_k - m_x)(y_k - m_y),$$

$$c = \frac{1}{N} \sum_{k=1}^N (y_k - m_y)^2.$$



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If  $a$  and  $c$  differ, the different scales of  $x$ 's and  $y$ 's distorts the relation between them, and  $b$  may not accurately reflect the correlation. To correct for this, we center and re-scale

$$x_1, x_2, \dots, x_N \rightarrow x'_1 = \frac{x_1 - m_x}{\sqrt{a}}, x'_2 = \frac{x_2 - m_x}{\sqrt{a}}, \dots, x'_N = \frac{x_N - m_x}{\sqrt{a}}$$

and

$$y_1, y_2, \dots, y_N \rightarrow y'_1 = \frac{y_1 - m_y}{\sqrt{c}}, y'_2 = \frac{y_2 - m_y}{\sqrt{c}}, \dots, y'_N = \frac{y_N - m_y}{\sqrt{c}}$$

This results in a new dataset

$\mathbf{v}_1 = (x'_1, y'_1), \mathbf{v}_2 = (x'_2, y'_2), \dots, \mathbf{v}_N = (x'_N, y'_N)$  that is centered:

$$\frac{\mathbf{v}_1 + \mathbf{v}_2 + \dots + \mathbf{v}_N}{N} = 0,$$

with each feature standardized to have unit variance,

$$\frac{1}{N} \sum_{k=1}^N x'_k = 1, \quad \frac{1}{N} \sum_{k=1}^N y'_k = 1.$$

This is the *standardized dataset*.



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The covariance matrix of the standardized dataset has the form

$$Q' = \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix},$$

where

$$\rho = \frac{1}{N} \sum_{k=1}^N x'_k y'_k = \frac{b}{\sqrt{ac}} = \frac{\sum_{k=1}^N (x_k - m_x)(y_k - m_y)}{\sqrt{\left(\sum_{k=1}^N (x_k - m_x)^2\right) \left(\sum_{k=1}^N (y_k - m_y)^2\right)}}$$

is the *Pearson correlation coefficient* of the dataset. The matrix  $Q'$  is the *correlation matrix*, or the *standardized covariance matrix*.

## Example 1.21

$$Q = \begin{pmatrix} 9 & 2 \\ 2 & 4 \end{pmatrix} \Rightarrow \rho = \frac{b}{\sqrt{ac}} = \frac{1}{3} \Rightarrow Q' = \begin{pmatrix} 1 & 1/3 \\ 1/3 & 1 \end{pmatrix}.$$



# Standardization

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From the Cauchy-Schwarz inequality, the correlation coefficient  $\rho$  is always between  $-1$  and  $1$ . When  $\rho = \pm 1$ , the dataset samples are perfectly correlated and lie on a line passing through the mean.

When  $\rho = 1$ , the line has slope  $1$ , and when  $\rho = -1$ , the line has slope  $-1$ . When  $\rho = 0$ , the dataset samples are completely uncorrelated and are considered two independent one-dimensional datasets (In standardized case).

In Python numpy, the correlation matrix is returned by

```
1 import numpy as np
2 np.corrcoef(dataset.T)
```

Here again, we input the transpose of the dataset if our default is vectors as rows.

Notice the  $1/N$  cancels in the definition of  $\rho$ . Because of this, `corrcoef` is the same whether we deal with biased or unbiased covariance matrices.



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# Introduction

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## Definition 2.1

*A matrix is a listing arranged in a rectangle of rows and columns. Specifically, an  $N \times d$  matrix  $A$  has  $N$  rows and  $d$  columns,*

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1d} \\ a_{21} & a_{22} & \dots & a_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a_{N1} & a_{N2} & \dots & a_{Nd} \end{pmatrix}$$

*The transpose of  $A$  is*

$$A^t = \begin{pmatrix} a_{11} & a_{21} & \dots & a_{N1} \\ a_{12} & a_{22} & \dots & a_{N2} \\ \vdots & \vdots & \dots & \vdots \\ a_{1d} & a_{2d} & \dots & a_{Nd} \end{pmatrix}$$





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## Example 2.1

$$A = \begin{pmatrix} 1 & 6 & 11 \\ 2 & 7 & 12 \\ 3 & 8 & 13 \\ 4 & 9 & 14 \\ 5 & 10 & 15 \end{pmatrix} \Rightarrow A^t = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{pmatrix}.$$

```
1 import numpy as np
2
3 A = np.array([[1,6,11],[2,7,12],[3,8,13],[4,9,14],[5,10,15]])
4 print(A)
5 print(A.shape)
6 print(len(A))
7 print(A[1])
8 print(A[1,2])
9 print(A[1:3])
10
11 # transpose
12 A_t = np.transpose(A)
13 print(A_t)
14 print(A_t.shape)
15 print(len(A_t))
16 print(A_t[1])
17 print(A_t[1,2])
18 print(A_t[1:3])
```



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## Definition 2.2

A  $d$ -dimensional vector  $\mathbf{v}$  may be written as a  $1 \times d$  matrix

$$\mathbf{v} = (t_1 \quad t_2 \quad \cdots \quad t_d).$$

In this case, we call  $\mathbf{v}$  a row vector.

## Definition 2.3

An  $N$ -dimensional vector  $\mathbf{v}$  may be written as an  $N \times 1$  matrix

$$\mathbf{v} = \begin{pmatrix} t_1 \\ t_2 \\ \vdots \\ t_N \end{pmatrix}.$$

In this case, we call  $\mathbf{v}$  a column vector.



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Vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  with the same dimension may be stacked as columns (`np.column_stack` in Python) of a matrix,

$$A = \begin{pmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_d \end{pmatrix}.$$

Similarly, vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  with the same dimension may be stacked as rows (`np.row_stack` in Python) of a matrix,

$$A = \begin{pmatrix} \mathbf{v}_1 \\ \mathbf{v}_2 \\ \vdots \\ \mathbf{v}_N \end{pmatrix}.$$



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## Example 2.2

The row stack of  $\mathbf{v}_1 = (1, 6, 11)$ ,  $\mathbf{v}_2 = (2, 7, 12)$ ,  $\mathbf{v}_3 = (3, 8, 13)$ ,  $\mathbf{v}_4 = (4, 9, 14)$  and  $\mathbf{v}_5 = (5, 10, 15)$  reads:

$$A = \begin{pmatrix} 1 & 6 & 11 \\ 2 & 7 & 12 \\ 3 & 8 & 13 \\ 4 & 9 & 14 \\ 5 & 10 & 15 \end{pmatrix},$$

and the column stack of them is:

$$A^t = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{pmatrix}.$$

```
1 import numpy as np
2
3 v1 = [1, 6, 11]
4 v2 = [2, 7, 12]
5 v3 = [3, 8, 13]
6 v4 = [4, 9, 14]
7 v5 = [5, 10, 15]
8 A = np.row_stack((v1, v2, v3, v4, v5))
9 print(A)
10 A_t = np.column_stack((v1, v2, v3, v4, v5))
11 print(A_t)
```



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## Definition 2.4

*A matrix is square if the number of rows equals the number of columns.*

## Definition 2.5

*A matrix is diagonal if the off-diagonal entities are zero.*

## Example 2.3

The matrix

$$\begin{pmatrix} a & 0 & 0 & 0 \\ 0 & b & 0 & 0 \\ 0 & 0 & c & 0 \\ 0 & 0 & 0 & d \end{pmatrix},$$

is square and diagonal.

The following matrices are not square but they are diagonal:

$$\begin{pmatrix} a & 0 & 0 & 0 \\ 0 & b & 0 & 0 \\ 0 & 0 & c & 0 \end{pmatrix}, \quad \begin{pmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}.$$



## Definition 2.6

*A dataset is a collection of points  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  in  $\mathbb{R}^d$ . After centering the mean to the origin, the dataset becomes a collection of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Usually the vectors are presented as the rows of an  $N \times d$  matrix  $A$ .*

Corresponding to this, datasets are often provided as a CSV file. The matrix  $A$  is the dataset matrix. In excel, this is called a spreadsheet. In SQL, this is called a table. In `numpy`, it's an array. In `pandas`, it's a dataframe. So, effectively,

matrix = dataset = CSV file = spreadsheet = table = array =  
dataframe



## Example 2.4

For the Iris dataset:

```
1  import numpy as np
2  import pandas as pd
3  from sklearn import datasets
4
5  iris = datasets.load_iris()
6
7  # The dataset
8  dataset = iris["data"]
9
10 # To center the dataset
11 m = np.mean(dataset,axis=0)
12 vectors = dataset - m
13
14 # To make a data frame
15 centered_df = pd.DataFrame(data=vectors)
```



# Addition & scalar multiplication

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Matrices consisting of numbers are added and multiplied by scalars as follows. With  $t$  as an scalar and the matrices

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1d} \\ a_{21} & a_{22} & \dots & a_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a_{N1} & a_{N2} & \dots & a_{Nd} \end{pmatrix} \quad \text{and} \quad A' = \begin{pmatrix} a'_{11} & a'_{12} & \dots & a'_{1d} \\ a'_{21} & a'_{22} & \dots & a'_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a'_{N1} & a'_{N2} & \dots & a'_{Nd} \end{pmatrix}$$

we have

$$A + A' = \begin{pmatrix} a_{11} + a'_{11} & a_{12} + a'_{12} & \dots & a_{1d} + a'_{1d} \\ a_{21} + a'_{21} & a_{22} + a'_{22} & \dots & a_{2d} + a'_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a_{N1} + a'_{N1} & a_{N2} + a'_{N2} & \dots & a_{Nd} + a'_{Nd} \end{pmatrix},$$

and

$$tA = \begin{pmatrix} ta_{11} & ta_{12} & \dots & ta_{1d} \\ ta_{21} & ta_{22} & \dots & ta_{2d} \\ \vdots & \vdots & \dots & \vdots \\ ta_{N1} & ta_{N2} & \dots & ta_{Nd} \end{pmatrix}.$$

Matrices may be added only if they have the same shape.





# Addition & scalar multiplication

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## Example 2.5

```
1  import numpy as np
2
3  A = np.zeros((4,3))
4  print(A)
5  B = np.eye(3)
6  print(B)
7  C = np.eye(4,3)
8  print(C)
9  D = np.array([[1,2,3],[4,5,6],[7,8,9],[10,11,12]])
10 print(D)
11 E = np.diag([1,2,3,4])
12 print(E)
13
14 print(A+C)
15 print(C+D)
16 print(4*D)
17 print(-D)
18 print(-2*D)
```



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Let  $t$  be a scalar,  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  be vectors, and let  $A, B$  be matrices. We already know how to compute  $t\mathbf{u}$ ,  $t\mathbf{v}$ , and  $tA$ ,  $tB$ . In this section, we compute the *dot product*  $\mathbf{u} \cdot \mathbf{v}$ , the *matrix-vector product*  $A\mathbf{v}$ , and the *matrix-matrix product*  $AB$ .



# Dot product

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In the first chapter, we defined the dot product in two dimensions. We now generalize it to any dimension  $d$ . Suppose  $\mathbf{u}, \mathbf{v}$  are vectors in  $\mathbb{R}^d$ . Then their dot product  $\mathbf{u} \cdot \mathbf{v}$  is the scalar obtained by multiplying corresponding features and then summing the products. **This only works if the dimensions of  $\mathbf{u}$  and  $\mathbf{v}$  agree.**

In other words, if  $\mathbf{u} = (u_1, u_2, \dots, u_d)$  and  $\mathbf{v} = (v_1, v_2, \dots, v_d)$ , then

$$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + \dots + u_dv_d.$$

It's best to think of this as "row-times-column" multiplication,

$$\mathbf{u} \cdot \mathbf{v} = \begin{pmatrix} u_1 & u_2 & \cdots & u_d \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{pmatrix} = u_1v_1 + u_2v_2 + \dots + u_dv_d.$$



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## Example 2.6

In Python, calculate the dot product of  $\mathbf{u} = (1, 2, 3)$  and  $\mathbf{v} = (4, 5, 6)$ .

```
1  import numpy as np
2
3  u = np.array([1,2,3])
4  v = np.array([4, 5, 6])
5
6  u_dot_v = np.dot(u,v)
7  print(u_dot_v)
8
9  u_dot_v_ = u[0]*v[0] + u[1]*v[1] + u[2]*v[2]
10 print(u_dot_v_)
11
12 print(u_dot_v == u_dot_v_)
```



# Dot product

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As we mentioned in 2 dimensions, we have the following generalizations in  $d$  dimension:

## Definition 2.7

*The length or norm or magnitude of a vector  $\mathbf{v}$  is the square root of the dot product  $\mathbf{v} \cdot \mathbf{v}$ ,*

$$|\mathbf{v}| = \sqrt{\mathbf{v} \cdot \mathbf{v}}$$

## Theorem 2.1 (Dot Product)

*The dot product  $\mathbf{u} \cdot \mathbf{v}$  satisfies*

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}||\mathbf{v}| \cos \theta,$$

*where  $\theta$  is the angle between  $\mathbf{u}$  and  $\mathbf{v}$ .*

## Corollary 2.1

*To calculate the angle  $\theta$  between  $\mathbf{u}$  and  $\mathbf{v}$  we have:*

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\sqrt{|\mathbf{u}||\mathbf{v}|}} = \frac{\mathbf{u} \cdot \mathbf{v}}{\sqrt{(\mathbf{u} \cdot \mathbf{u})(\mathbf{v} \cdot \mathbf{v})}}.$$



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## Corollary 2.2 (Cauchy-Schwarz Inequality)

*The dot product of two vectors is absolutely less or equal to the product of their lengths,*

$$|\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \|\mathbf{v}\| \quad \text{or} \quad |\mathbf{u} \cdot \mathbf{v}| \leq (\mathbf{u} \cdot \mathbf{u})(\mathbf{v} \cdot \mathbf{v}).$$

## Definition 2.8

*Vectors  $\mathbf{u}$  and  $\mathbf{v}$  are said to be perpendicular or orthogonal if  $|\mathbf{u} \cdot \mathbf{v}| = 0$ . A collection of vectors is orthogonal if any pair of vectors in the collection are orthogonal.*

*Vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  are said to be orthonormal if they are both unit vectors and orthogonal.*

## Exercise 2.1

*The zero vector is orthogonal to every vector. The converse is true as well: if a vector is orthogonal to every vector then it is the zero vector.*



# Matrix-vector product

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## Definition 2.9

*Suppose  $\mathbf{v}$  is a vector and  $A$  is a matrix. If the rows of  $A$  have the same dimension as that of  $\mathbf{v}$ , we can take the dot product of each row of  $A$  with  $\mathbf{v}$ , obtaining the matrix-vector product  $A\mathbf{v}$ :  $A\mathbf{v}$  is the vector whose features are the dot products of the rows of  $A$  with  $\mathbf{v}$ .*

### Note:

- In Python we use again `np.dot(A, v)` for matrix-vector product.
- If  $\mathbf{u}$  and  $\mathbf{v}$  are vectors, we can think of  $\mathbf{u}$  as a row vector, or a matrix consisting of a single row. With this interpretation, the matrix-vector product  $\mathbf{u}\mathbf{v}$  equals the dot product  $\mathbf{u} \cdot \mathbf{v}$ .
- If  $\mathbf{u}$  and  $\mathbf{v}$  are vectors, we can think of  $\mathbf{u}$  as a column vector, or a matrix consisting of a single column. With this interpretation,  $\mathbf{u}^t$  is a single row, and the matrix-vector product  $\mathbf{u}^t\mathbf{v}$  equals the dot product  $\mathbf{u} \cdot \mathbf{v}$ .
- $(A\mathbf{v})^t = \mathbf{v}^t A^t$ .
- $(A\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (A^t\mathbf{v})$ .



# Matrix-vector product

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## Example 2.7

Calculate  $A\mathbf{v}$ , when

$$A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \quad \text{and} \quad \mathbf{v} = (1, 2, 3, 4).$$

**Answer:**

$$\begin{aligned} A\mathbf{v} &= \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix} \\ &= \begin{pmatrix} (1 \times 1) + (2 \times 2) + (3 \times 3) + (4 \times 4) \\ (5 \times 1) + (6 \times 2) + (7 \times 3) + (8 \times 4) \\ (9 \times 1) + (10 \times 2) + (11 \times 3) + (12 \times 4) \end{pmatrix} = \begin{pmatrix} 30 \\ 70 \\ 110 \end{pmatrix} \end{aligned}$$

```
1 import numpy as np
2
3 A = np.arange(1,13).reshape(3,4)
4 v = np.array([1,2,3,4])
5
6 Av = np.dot(A, v)
7 print(Av)
```





# Matrix-matrix product

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## Definition 2.10

*Let  $A$  and  $B$  be two matrices. If the row dimension of  $A$  equals the column dimension of  $B$ , the matrix-matrix product  $AB$  is defined.*

*When this condition holds, the entries in the matrix  $AB$  are the dot products of the rows of  $A$  with the columns of  $B$ .*

### Note:

- In Python we use again `np.dot(A,B)` for matrix-vector product.
- $(AB)^t = B^t A^t$ .



# Matrix-vector product

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## Example 2.8

Calculate  $AB$ , when

$$A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \quad \text{and} \quad B = \begin{pmatrix} 13 & 14 \\ 15 & 16 \\ 17 & 18 \\ 19 & 20 \end{pmatrix}.$$

**Answer:**

$$\begin{aligned}
 AB &= \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \begin{pmatrix} 13 & 14 \\ 15 & 16 \\ 17 & 18 \\ 19 & 20 \end{pmatrix} \\
 &= \begin{pmatrix} (1 \times 13) + (2 \times 15) + (3 \times 17) + (4 \times 19) & (1 \times 14) + (2 \times 16) + (3 \times 18) + (4 \times 20) \\ (5 \times 13) + (6 \times 15) + (7 \times 17) + (8 \times 19) & (5 \times 14) + (6 \times 16) + (7 \times 18) + (8 \times 20) \\ (9 \times 13) + (10 \times 15) + (11 \times 17) + (12 \times 19) & (9 \times 14) + (10 \times 16) + (11 \times 18) + (12 \times 20) \end{pmatrix} \\
 &= \begin{pmatrix} 170 & 180 \\ 426 & 452 \\ 682 & 724 \end{pmatrix}
 \end{aligned}$$

```

1  import numpy as np
2
3  A = np.arange(1,13).reshape(3,4)
4  B = np.arange(13,21).reshape(4,2)
5
6  AB = np.dot(A, B)
7  print(AB)

```



# Orthonormal Rows and Columns

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Assume the rows of a matrix  $A$  are  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Since matrix-matrix multiplication is *row*  $\times$  *column*, we have

$$AA^t = \begin{pmatrix} \mathbf{v}_1 \cdot \mathbf{v}_1 & \mathbf{v}_1 \cdot \mathbf{v}_2 & \cdots & \mathbf{v}_1 \cdot \mathbf{v}_N \\ \mathbf{v}_2 \cdot \mathbf{v}_1 & \mathbf{v}_2 \cdot \mathbf{v}_2 & \cdots & \mathbf{v}_2 \cdot \mathbf{v}_N \\ \vdots & \vdots & & \vdots \\ \mathbf{v}_N \cdot \mathbf{v}_1 & \mathbf{v}_N \cdot \mathbf{v}_2 & \cdots & \mathbf{v}_N \cdot \mathbf{v}_N \end{pmatrix}.$$

## Corollary 2.3

Let  $U$  be a matrix.

- $U$  has orthonormal rows iff  $UU^t = I$ .
- $U$  has orthonormal columns iff  $U^tU = I$ .



# Tensor product

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## Definition 2.11

If  $\mathbf{u}$  and  $\mathbf{v}$  are vectors, the tensor product  $\mathbf{u} \otimes \mathbf{v}$  is the matrix-matrix product  $\mathbf{u}^t \mathbf{v}$ , with  $\mathbf{u}$  and  $\mathbf{v}$  row vectors. If  $\mathbf{u}$  is  $N$ -dimensional and  $\mathbf{v}$  is  $d$ -dimensional, then  $\mathbf{u} \otimes \mathbf{v}$  is an  $N \times d$  matrix.

## Example 2.9

if  $\mathbf{u} = (a, b, c)$  and  $\mathbf{v} = (\alpha, \beta)$ , then

$$\mathbf{u} \otimes \mathbf{v} = \begin{pmatrix} a \\ b \\ c \end{pmatrix} \begin{pmatrix} \alpha & \beta \end{pmatrix} = \begin{pmatrix} a\alpha & a\beta \\ b\alpha & b\beta \\ c\alpha & c\beta \end{pmatrix}.$$

Using the tensor product, we have

## Theorem 2.2 (Tensor Identity)

Let  $A$  be a matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Then

$$A^t A = \mathbf{v}_1 \otimes \mathbf{v}_1 + \mathbf{v}_2 \otimes \mathbf{v}_2 + \dots + \mathbf{v}_N \otimes \mathbf{v}_N.$$

## Exercise 2.2

Prove the tensor identity.



# Some definitions

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## Definition 2.12

*A matrix  $Q$  is symmetric if  $Q = Q^t$ .*

*For any matrix  $A$ ,  $Q = AA^t$  and  $Q = A^t A$  are symmetric.*

*A symmetric matrix  $Q$  satisfying  $\mathbf{v} \cdot Q\mathbf{v} \geq 0$  for every vector  $\mathbf{v}$  is nonnegative.*

*A symmetric matrix  $Q$  satisfying  $\mathbf{v} \cdot Q\mathbf{v} > 0$  for every nonzero vector  $\mathbf{v}$  is positive.*

## Definition 2.13

*The trace of a square matrix is the sum of its diagonal elements.*

Even though in general  $AB \neq BA$ , it is always true that

## Exercise 2.3

$$\text{trace}(AB) = \text{trace}(BA).$$

## Exercise 2.4

$$\mathbf{u} \cdot Q\mathbf{v} = \text{trace}(Q(\mathbf{v} \otimes \mathbf{u})).$$



# Norm squared

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## Definition 2.14

*If  $A = (a_{ij})$  is any matrix, then the norm squared of  $A$  is*

$$\| A \|^2 = \sum_{i,j} a_{ij}^2.$$

## Theorem 2.3 (Norm Squared of Matrix)

*Let  $A$  be a matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Then*

$$\| A \|^2 = |\mathbf{v}_1|^2 + |\mathbf{v}_2|^2 + \dots + |\mathbf{v}_N|^2,$$

*and*

$$\| A \|^2 = \text{trace}(A^t A).$$

## Exercise 2.5

*Prove Theorem (2.3).*



If  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  is a dataset of points in  $\mathbb{R}^d$  with mean  $\mathbf{m}$ , and  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  is the corresponding centered dataset, then we saw that the covariance matrix  $Q$  is the average of tensor products

$$Q = \frac{\mathbf{v}_1 \otimes \mathbf{v}_1 + \mathbf{v}_2 \otimes \mathbf{v}_2 + \dots + \mathbf{v}_N \otimes \mathbf{v}_N}{N}.$$

Let  $A$  be the matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . By Theorem (2.2), the last equation is the same as

$$Q = \frac{1}{N} A^t A.$$



## Example 2.10

Calculate the mean, covariance and total variance of the Iris dataset.

```
1  import numpy as np
2  from sklearn import datasets
3
4  iris = datasets.load_iris()
5
6  # The dataset
7  dataset = iris["data"]
8
9  # Mean
10 m = np.mean(dataset, axis=0)
11
12 # Centered dataset
13 vectors = dataset - m
14
15 # Covariance
16 N = len(vectors)
17 # Biased
18 Q = np.dot(vectors.T, vectors)/N
19 Q = np.cov(dataset, rowvar=False, ddof=0) # ddof = delta degrees of freedom
20 Q = np.cov(dataset.T, ddof=0)
21
22 # Unbiased
23 Q = np.dot(vectors.T, vectors)/(N-1)
24 Q = np.cov(dataset, rowvar=False)
25 Q = np.cov(dataset.T)
26
27 # Total Variance
28 TV = np.trace(Q)
```





# Standardized dataset

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Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  is a dataset of points in  $\mathbb{R}^d$ . Each sample point  $\mathbf{x}$  has  $d$  features  $(t_1, t_2, \dots, t_d)$ . We compute the variance of each feature separately.

Let  $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_d$  be the standard basis in  $\mathbb{R}^d$ , and, for each  $j = 1, 2, \dots, d$ , project the dataset onto  $\mathbf{e}_j$ , obtaining the scalar dataset  $\mathbf{x}_1 \cdot \mathbf{e}_j, \mathbf{x}_2 \cdot \mathbf{e}_j, \dots, \mathbf{x}_N \cdot \mathbf{e}_j$ , consisting of the  $j$ -th feature of the samples. If  $q_{jj}$  is the variance of this scalar dataset, then  $q_{11}, q_{22}, \dots, q_{dd}$  are the diagonal entries of the covariance matrix. To standardize the dataset, we center it, and rescale the features to have variance one, as follows. Let  $\mathbf{m} = (m_1, m_2, \dots, m_d)$  be the dataset mean. For each sample point  $\mathbf{x} = (t_1, t_2, \dots, t_d)$ , the standardized vector is

$$\mathbf{v} = \left( \frac{t_1 - m_1}{\sqrt{q_{11}}}, \frac{t_2 - m_2}{\sqrt{q_{22}}}, \dots, \frac{t_d - m_d}{\sqrt{q_{dd}}} \right).$$

Then the standardized dataset is  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ .



# Standardized dataset

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## Definition 2.15

If  $Q = (q_{ij})$  is the covariance matrix, then the correlation matrix is the  $d \times d$  matrix  $Q' = (q'_{ij})$  with entries

$$q'_{ij} = \frac{q_{ij}}{\sqrt{q_{ii}q_{jj}}}, \quad i, j = 1, 2, \dots, d.$$

## Theorem 2.4 (Standardized Covariance Equals Correlation)

*The covariance matrix of the standardized dataset equals the correlation matrix of the original dataset.*

## Exercise 2.6

*Prove Theorem (2.4).*



## Example 2.11

For the Iris dataset check Theorem (2.4).

```
1  import numpy as np
2  from sklearn import datasets
3  from sklearn.preprocessing import StandardScaler
4
5  iris = datasets.load_iris()
6
7  # The dataset
8  dataset = iris["data"]
9
10 # standardize dataset
11 vectors = StandardScaler().fit_transform(dataset)
12 Qcorr = np.corrcoef(dataset.T)
13 Qcov = np.cov(vectors.T, bias=True)
14 np.allclose(Qcov, Qcorr)
```



# Definition

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## Definition 2.16

*Given a square matrix  $A$ , the inverse matrix is the matrix  $B$  satisfying*

$$AB = I = BA.$$

*When  $A$  has an inverse, we say  $A$  is invertible. If a matrix is  $d \times d$ , then the inverse is also  $d \times d$ . We write  $B = A^{-1}$  for the inverse matrix of  $A$ .*

Here  $I$  is the identity matrix. **Not every square matrix has an inverse.**  
**For example, the zero matrix does not have an inverse.**

## Example 2.12

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \Rightarrow A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

Since we can't divide by zero, a  $2 \times 2$  matrix is invertible only if  $ad - bc \neq 0$ .



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## Exercise 2.7

*Prove that  $(AB)^{-1} = B^{-1}A^{-1}$ .*

## Exercise 2.8

*Prove that for a linear system  $A\mathbf{x} = \mathbf{b}$ , if  $A$  is invertible then  $\mathbf{x} = A^{-1}\mathbf{b}$ .*

## Example 2.13

Solve the following linear system

$$\begin{cases} x + 2y + 3z = 1 \\ -3x + 6y = 2 \\ 10x - 5y + 23z = 3 \end{cases}$$

```
1 import numpy as np
2
3 A = np.array([[1,2,3],[-3,6,0],[10,-5,23]])
4 b = np.array([1,2,3])
5 # Determinant of A
6 np.linalg.det(A)
7 # Inverse of A
8 np.linalg.inv(A)
9 # Solution of Ax=b
10 x = np.dot(np.linalg.inv(A),b)
```



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## Definition 2.17 (Linear combination)

A linear combination of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  is

$$t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d,$$

where  $t_1, t_2, \dots, t_d$  are scalars.

## Example 2.14

Let  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  be three vectors. Then

$$3\mathbf{u} - \frac{1}{6}\mathbf{v} + 9\mathbf{w}, \quad 5\mathbf{u} + 0\mathbf{v} - \mathbf{w}, \quad 0\mathbf{u} + 0\mathbf{v} + 0\mathbf{w},$$

are linear combinations of  $\mathbf{u}, \mathbf{v}, \mathbf{w}$ .

## Example 2.15

Let  $A$  be a matrix with columns  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ , and let  $\mathbf{x} = (t_1, t_2, \dots, t_d)$ . Then  $A\mathbf{x}$  is a linear combination of the columns of  $A$  as:

$$A\mathbf{x} = t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d.$$



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## Definition 2.18 (Span)

*The span of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  is the set  $S$  of all linear combinations of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ , and we write*

$$S = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d).$$

## Exercise 2.9

*Let  $A$  be the matrix with columns  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ . Then  $S = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d)$  is the set  $S$  of all vectors of the form  $Ax$ .*

## Exercise 2.10

*If each vector  $\mathbf{v}_k$  of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  is a linear combination of vectors  $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_N$ , then*

$$\text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d) \subseteq \text{span}(\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_N).$$



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## Definition 2.19

*Let  $A$  be a matrix. The column space of  $A$  is the span of its columns.*

## Example 2.16

```
1  import sympy as sp
2  import scipy as sc
3  import numpy as np
4
5  A = sp.Matrix([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
6  A
7  # column vectors
8  u = sp.Matrix([1,2,3,4,5])
9  v = sp.Matrix([6,7,8,9,10])
10 w = sp.Matrix([11,12,13,14,15])
11 A = sp.Matrix.hstack(u,v,w)
12 A
13 # returns minimal spanning set for column space of A
14 A.columnspace()
15 # returns minimal spanning orthonormal set for column space of A
16 A = np.array([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
17 sc.linalg.orth(A)
```

`A.columnspace()` returns a minimal set of vectors spanning the column space of  $A$ . The **column rank** of  $A$  is the number of vectors returned: for  $A$  in the above example, the column rank is 2. `sc.linalg.orth()` returns a minimal orthonormal set of vectors spanning the column space of  $A$ .





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## Exercise 2.11

*As in example 2.16, show that if*

$$\mathbf{v}_1 = (1, 2, 3, 4, 5), \quad \mathbf{v}_2 = (6, 7, 8, 9, 10), \quad \mathbf{v}_3 = (11, 12, 13, 14, 15)$$

*then  $\text{span}(\mathbf{v}_1, \mathbf{v}_2) = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3)$ .*

## Exercise 2.12

*Show that: the column space of a matrix  $A$  consists of all vectors of the form  $A\mathbf{x}$ . A vector  $\mathbf{b}$  is in the column space of  $A$  when  $A\mathbf{x} = \mathbf{b}$  has a solution.*

The augmented matrix  $\bar{A} = (A, \mathbf{b})$  is obtained by adding  $\mathbf{b}$  as an extra column next to the columns of  $A$ .

## Exercise 2.13

*Let  $\bar{A}$  be the matrix  $A$  augmented by a vector  $\mathbf{b}$ . Then  $\mathbf{b}$  is in the column space of  $A$  iff*

$$\text{column rank}(A) = \text{column rank}(\bar{A}).$$