



Math for Data

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Moosavi

Data Sets

Linear Geometry

# Mathematics for Data Science

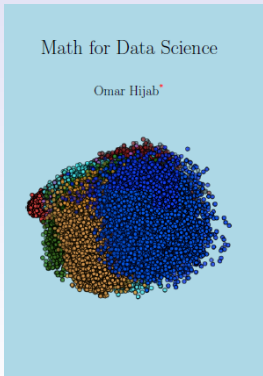
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The following slides are arranged (with some modifications) based on the book "*Math for Data Science*" by "**Omar Hijab**".



You can follow me on [Linkedin](#). Also, for course materials such as slides and the related python codes, see this [Github](#) repository.



# Outline

Math for Data

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Moosavi

Data Sets

Linear Geometry

- 1 Data Sets
- 2 Linear Geometry



# Outline

## Math for Data

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## Data Sets

Introduction  
Averages and Vector  
Spaces  
Two Dimensions  
Complex Numbers  
Mean and Covariance  
Linear Geometry

1 Data Sets

2 Linear Geometry



# What is a dataset?

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.1

*Geometrically, a dataset is a sample of  $N$  points  $x_1, x_2, \dots, x_N$  in  $d$ -dimensional space  $\mathbb{R}^d$ . Algebraically, a dataset is an  $N \times d$  matrix.*

Practically speaking, the following are all representations of datasets:

matrix = CSV file = spreadsheet = SQL table = array = dataframe

## Definition 1.2

*Each point  $x = (t_1, t_2, \dots, t_d)$  in the dataset is a sample or an example, and the components  $t_1, t_2, \dots, t_d$  of a sample point  $x$  are its features or attributes. As such,  $d$ -dimensional space  $\mathbb{R}^d$  is feature space.*

## Definition 1.3

*Sometimes one of the features is separated out as the label. In this case, the dataset is a labelled dataset.*



# Iris dataset

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

The *Iris dataset* contains 150 examples of four features of Iris flowers, and there are three classes of Irises, *Setosa*, *Versicolor* and *Virginica*, with 50 samples from each class.

Samples (instances, observations)						Petal	
	Sepal length	Sepal width	Petal length	Petal width	Class label		
1	5.1	3.5	1.4	0.2	Setosa		
2	4.9	3.0	1.4	0.2	Setosa		
...							
50	6.4	3.5	4.5	1.2	Versicolor		
...							
150	5.9	3.0	5.0	1.8	Virginica		
Features (attributes, measurements, dimensions)					Class labels (targets)	Sepal	



# MNIST dataset

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## Data Sets

### Introduction

Averages and Vector  
Spaces

Two Dimensions

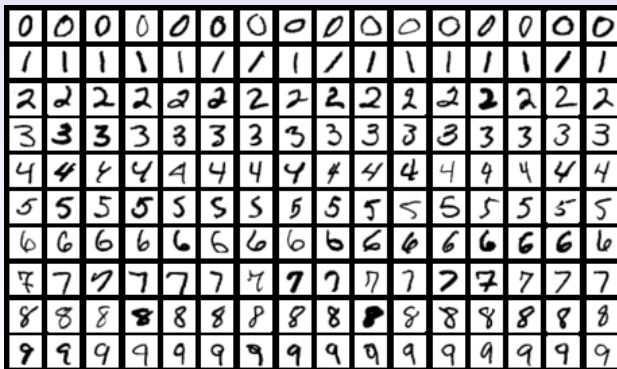
Complex Numbers

Mean and Covariance

## Linear Geometry

The *MNIST dataset* consists of 60,000 images of hand-written digits. There are 10 classes of images, corresponding to each digit  $0, 1, \dots, 9$ . We seek to compress the images while preserving as much as possible of the images' characteristics.

Each image is a grayscale  $28 \times 28$  pixel image. Since  $28^2 = 784$ , each image is a point in  $d = 784$  dimensions. Here there are  $N = 60000$  samples and  $d = 784$  features.





# Exercises

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

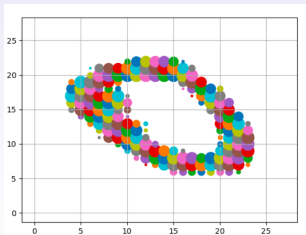
Linear Geometry

## Exercise 1.1

*Use sklearn to download Iris dataset.*

## Exercise 1.2

- *From keras read the MNIST dataset.*
- *Let  $(\text{train\_X}, \text{train\_y}), (\text{test\_X}, \text{test\_y}) = \text{mnist.load\_data}()$*
- *Let  $\text{pixels} = \text{train\_X}[1]$ .*
- *Do for loops over  $i$  and  $j$  in  $\text{range}(28)$  and use scatter to plot points at location  $(i, j)$  with size given by  $\text{pixels}[i, j]$ , then show the following image.*







# Introduction

Math for Data

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Suppose we have a population of things (people, tables, numbers, vectors, images, etc.) and we have a sample of size  $N$  from this population:

$$\mathbf{1} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N]$$

The total population is the *population* or the *sample space*.

## Example 1.1

The sample space consists of all real numbers and we take  $N = 5$  samples from

$$\mathbf{1} = [3.95, 3.20, 3.10, 5.55, 6.93]$$

## Example 1.2

The sample space consists of all integers and we take  $N = 5$  samples from

$$\mathbf{1} = [35, -32, -8, 45, -8]$$



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Example 1.3

The sample space consists of all Python strings and we take  $N = 5$  samples from

```
l = ['a2e?', '%T', '7y5', ', ', 'kkk>><</', '[]*+']
```

## Example 1.4

The sample space consists of all HTML colors and we take  $N = 5$  samples from

```
1 from random import choice
2 import matplotlib.pyplot as plt
3
4 def hexcolor():
5     return "#" + ''.join([choice('0123456789abcdef') for
6                           _ in range(6)])
7
8 for i in range(5): plt.scatter(i,0, c=hexcolor())
plt.show()
```



# Mean

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Let  $\mathbf{l}$  be a list as above. The goal is to compute the sample *average* or *mean* of the list, which is

$$\text{mean} = \text{average} = \frac{x_1 + x_2 + \cdots + x_N}{N}.$$

In the Example (1.1), the average is

$$\frac{3.95 + 3.20 + 3.10 + 5.55 + 6.93}{5} = 4.546.$$

## Example 1.5

```
1  import numpy as np
2
3  dataset = np.array([3.95, 3.20, 3.10, 5.55, 6.93])
4  print(np.mean(dataset))
5
6  output: 4.546
```

In the Example (1.2), the average is  $\frac{32}{5}$ . In the Example (1.3), while we can add strings, we can't divide them by 5, so the average is undefined. Similarly for colors: the average is undefined.



# Vector space

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

A sample space or population  $V$  is called a *vector space* if, roughly speaking, one can compute means or averages in  $V$ . In this case, we call the members of the population "vectors".

## Definition 1.4 (Vector space)

Let  $V$  be a set.  $V$  is a vector space (over  $\mathbb{R}$ ) if for every  $u, v, w \in V$  and  $r, s \in \mathbb{R}$ :

- 1 *vectors can be added (and the sum  $v + w$  is back in  $V$ );*
- 2 *vector addition is commutative  $v + w = w + v$*
- 3 *vector addition is associative  $u + (v + w) = (u + v) + w$ ;*
- 4 *there is a zero vector  $\mathbf{0}$  ( $\mathbf{0} + v = v$ );*
- 5 *vectors  $v$  have negatives (or opposites)  $-v$  ( $v + (-v) = \mathbf{0}$ );*
- 6 *vectors can be multiplied by real numbers (and the product  $rv$  is back in  $V$ );*
- 7 *multiplication is distributive over addition  $(r + s)v = rv + sv$  and  $r(u + v) = ru + rv$ ;*
- 8  *$1v = v$  and  $0v = \mathbf{0}$ ;*
- 9  *$r(sv) = (rs)v$ .*



# Centered dataset

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

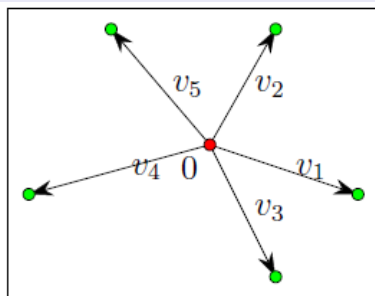
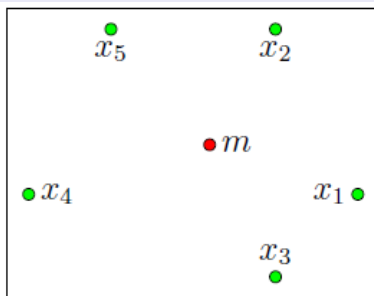
Linear Geometry

## Definition 1.5 (Centered Versus Non-Centered)

If  $x_1, x_2, \dots, x_N$  is a dataset of points with mean  $m$  and

$$v_1 = x_1 - m, v_2 = x_2 - m, \dots, v_N = x_N - m,$$

then  $v_1, v_2, \dots, v_N$  is a centered dataset of vectors where its mean is zero.





# Some notes

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## Data Sets

Introduction

Averages and Vector  
Spaces

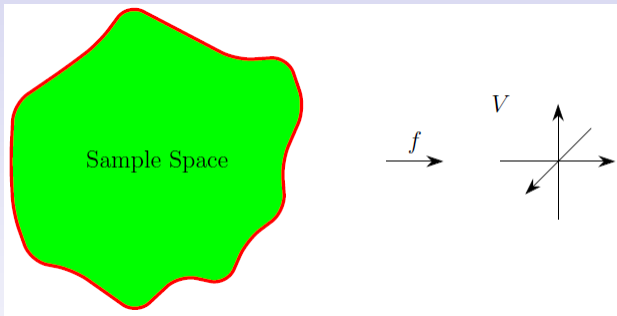
Two Dimensions

Complex Numbers

Mean and Covariance

## Linear Geometry

- When we work with vector spaces, numbers are referred to as *scalars*.
- When we multiply a vector  $v$  by a scalar  $r$  to get the scaled vector  $rv$ , we call it *scalar multiplication*.
- The set of all real numbers  $\mathbb{R}$  is a vector space.
- The set of all integers  $\mathbb{Z}$  is not a vector space.
- The set of all rational numbers  $\mathbb{Q}$  is a vector space over  $\mathbb{Q}$  but not over  $\mathbb{R}$ .
- The set of all Python strings is not a vector space.
- Usually, we can't take sample means from a population, we instead take the sample mean of a *statistic* associated to the population. A statistic is an assignment of a number  $f(\text{item})$  to each item in the population. For example, the human population on Earth is not a vector space (they can't be added), but their heights is a vector space (heights can be added). For the Python strings, a statistic might be the length of the strings. For the HTML colors, a statistic is the HTML code of the color.



In general, a statistic need not be a number. A statistic can be anything that "behaves like a number". For example,  $f(\text{item})$  can be a vector or a matrix. More generally, a statistic's values may be anything that lives in a vector space  $V$ .



# Cartesian plane

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Data Sets

Introduction

Averages and Vector  
Spaces

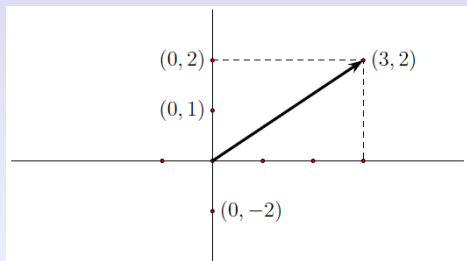
Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

The *cartesian plane*  $\mathbb{R}^2$ , also called the 2-dimensional real space is a vector space.



For  $\mathbf{v}_1 = (x_1, y_1)$ ,  $\mathbf{v}_2 = (x_2, y_2) \in \mathbb{R}^2$  and  $t \in \mathbb{R}$  define

- $\mathbf{v}_1 + \mathbf{v}_2 = (x_1 + x_2, y_1 + y_2)$  (Addition).
- $\mathbf{0} = (0, 0)$  (Zero).
- $t\mathbf{v}_1 = (tx_1, ty_1)$  (Scaling).
- $-\mathbf{v}_1 = (-1)\mathbf{v}_1$  (Negative).
- $\mathbf{v}_1 - \mathbf{v}_2 = \mathbf{v}_1 + (-\mathbf{v}_2) = (x_1 - x_2, y_1 - y_2)$  (Subtraction).





# Operations

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Data Sets

Introduction

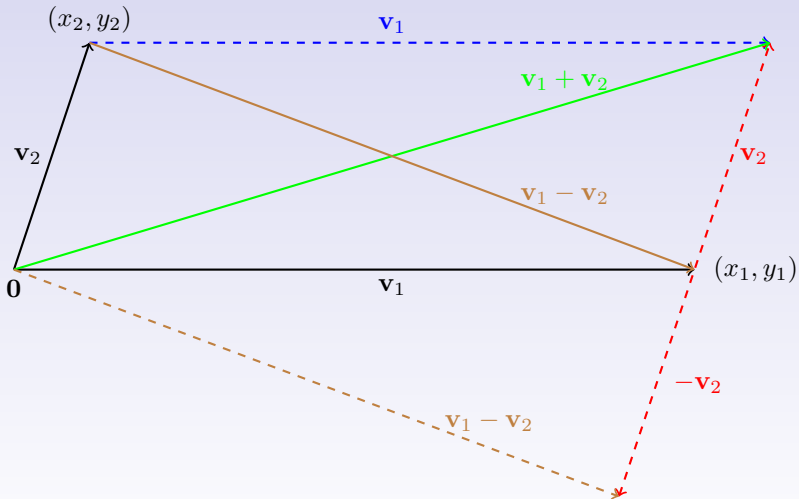
Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry





# 2d example

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Example 1.6

```
1  import numpy as np
2
3  v1 = (1,2)
4  v2 = (3,4)
5  print(v1 + v2 == (1+3,2+4)) # returns False
6
7  v1 = [1,2]
8  v2 = [3,4]
9  print(v1 + v2 == [1+3,2+4]) # returns False
10
11 v1 = np.array([1,2])
12 v2 = np.array([3,4])
13 print(v1 + v2 == np.array([1+3,2+4]))
14 # returns [ True  True]
15 print(3*v1 == np.array([3,6]))
16 # returns [ True  True]
17 print(-v1 == np.array([-1,-2]))
18 # returns [ True  True]
19 print(v1 - v2 == np.array([1-3,2-4]))
20 # returns [ True  True]
```



# 2d example

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

For the two-dimensional dataset

$$\mathbf{x}_1 = (1, 2), \mathbf{x}_2 = (3, 4), \mathbf{x}_3 = (-2, 11), \mathbf{x}_4 = (0, 66),$$

or, equivalently,

$$\mathbf{x} = \begin{pmatrix} 1 & 2 \\ 3 & 4 \\ -2 & 11 \\ 0 & 66 \end{pmatrix},$$

the average is

$$\frac{(1, 2) + (3, 4) + (-2, 11) + (0, 66)}{4} = (0.5, 20.75).$$

## Example 1.7

```
1 import numpy as np
2
3 dataset = np.array([[1,2], [3,4], [-2,11], [0,66]])
4 print(np.mean(dataset, axis=0))
5 # returns [ 0.5 , 20.75]
```



# 2d example

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

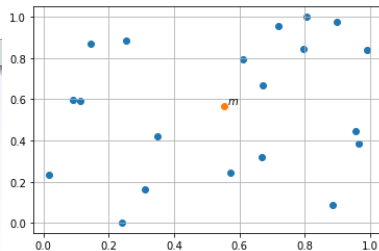
Mean and Covariance

Linear Geometry

## Example 1.8

Generate a 2 dimensional dataset of random points and their mean

```
1 import numpy as np
2 from numpy.random import random as rd
3 import matplotlib.pyplot as plt
4 N = 20
5 dataset = np.array([[rd(), rd()] for _ in range(N)])
6 mean = np.mean(dataset,axis=0)
7 plt.grid()
8 X, Y = dataset[:,0], dataset[:,1]
9 plt.scatter(X,Y)
10 plt.scatter(*mean)
11 plt.annotate('$m$', xy=mean+0.01)
12 plt.show()
```





# Magnitude

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.6 (Distance Formula)

If  $\mathbf{v}_1 = (x_1, y_1)$  and  $\mathbf{v}_2 = (x_2, y_2)$ , then the distance between  $\mathbf{v}_1$  and  $\mathbf{v}_2$  is

$$|\mathbf{v}_1 - \mathbf{v}_2| = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}.$$

The distance of  $\mathbf{v} = (x, y)$  to the origin  $\mathbf{0} = (0, 0)$  is its magnitude or norm or length

$$r = |\mathbf{v}| = |\mathbf{v} - \mathbf{0}| = \sqrt{x^2 + y^2}.$$

## Example 1.9

For  $\mathbf{v}_1 = (1, 2)$  and  $\mathbf{v}_2 = (3, 4)$

$$|\mathbf{v}_1| = \sqrt{1^2 + 2^2} = \sqrt{5} \simeq 2.236,$$

$$|\mathbf{v}_1 - \mathbf{v}_2| = \sqrt{(1 - 3)^2 + (2 - 4)^2} = \sqrt{4 + 4} = \sqrt{8} \simeq 2.828.$$

```

1  import numpy as np
2
3  v1 = np.array([1,2])
4  v2 = np.array([3,4])
5  print(np.linalg.norm(v1)) #returns 2.23606797749979
6  print(np.linalg.norm(v1-v2)) #returns 2.

```



# Polar representation

Math for Data

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

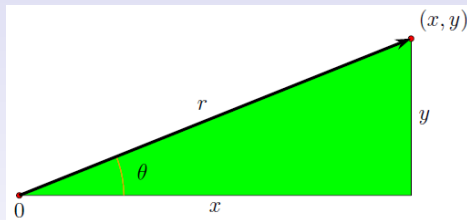
Complex Numbers

Mean and Covariance

Linear Geometry

In terms of  $r$  and  $\theta$ , the *polar representation* of  $(x, y)$  is

$$x = r \cos \theta, \quad y = r \sin \theta.$$



The *unit circle* consists of the vectors which are distance 1 from the origin  $\mathbf{0}$ . When  $\mathbf{v}$  is on the unit circle, the magnitude of  $\mathbf{v}$  is 1, and we say  $\mathbf{v}$  is a *unit vector*. In this case, the line formed by the scalings of  $\mathbf{v}$  intersects the unit circle at  $\pm \mathbf{v}$ .

When  $\mathbf{v}$  is a unit vector, then  $r = 1$  and  $\mathbf{v} = (x, y) = (\cos \theta, \sin \theta)$ .



# Polar representation

Math for Data

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

By the distance formula, a vector  $\mathbf{v} = (x, y)$  is a unit vector when

$$x^2 + y^2 = 1.$$

More generally, any circle with *center*  $(a, b)$  and radius  $r$  consists of vectors  $\mathbf{v} = (x, y)$  satisfying

$$(x - a)^2 + (y - b)^2 = r^2.$$

Let  $R$  be a point on the unit circle, and let  $t > 0$ . The scaled point  $tR$  is on the circle with center  $(0, 0)$  and radius  $t$ . Moreover, if  $Q$  is any point,  $Q + tR$  is on the circle with center  $Q$  and radius  $t$ . It is easy to check that  $|t\mathbf{v}| = |t||\mathbf{v}|$  for any real number  $t$  and vector  $\mathbf{v}$ .

From this, if a vector  $\mathbf{v}$  is unit and  $r > 0$ , then  $r\mathbf{v}$  has magnitude  $r$ . If  $\mathbf{v}$  is any vector not equal to the zero vector, then  $r = |\mathbf{v}|$  is positive, and

$$\left| \frac{1}{r} \mathbf{v} \right| = \frac{1}{r} |\mathbf{v}| = \frac{1}{r} r = 1$$

so  $\mathbf{v}/r$  is a unit vector.



# Inner product

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.7

Let  $\mathbf{v}_1 = (x_1, y_1), \mathbf{v}_2 = (x_2, y_2) \in \mathbb{R}^2$ . The inner product or the dot product of  $\mathbf{v}_1$  and  $\mathbf{v}_2$  is given algebraically as

$$\mathbf{v}_1 \cdot \mathbf{v}_2 = x_1x_2 + y_1y_2.$$

From the geometric view, we have:

## Theorem 1.1 (Dot Product Identity)

$$x_1x_2 + y_1y_2 = \mathbf{v}_1 \cdot \mathbf{v}_2 = |\mathbf{v}_1||\mathbf{v}_2| \cos \theta,$$

where  $\theta$  is the angle between  $\mathbf{v}_1$  and  $\mathbf{v}_2$ .

## Exercise 1.3

Prove the "Dot Product Identity", Theorem (1.1).

Hint: Use Pythagoras' theorem for general triangles.





# The angle between two vectors

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

In Python, the dot product is given by `numpy.dot` and as a consequence of the dot product identity, we have the code for the angle between two vectors:

$$\theta_{\mathbf{v}_1, \mathbf{v}_2} = \arccos \left( \frac{\mathbf{v}_1 \cdot \mathbf{v}_2}{|\mathbf{v}_1| |\mathbf{v}_2|} \right).$$

## Example 1.10

Find the angle between the vectors  $\mathbf{v}_1 = (1, 2)$  and  $\mathbf{v}_2 = (3, 4)$ .

```
1  import numpy as np
2
3  def angle(u,v):
4      a = np.dot(u,v)
5      b = np.dot(u,u)
6      c = np.dot(v,v)
7      theta = np.arccos(a / np.sqrt(b*c))
8      return np.degrees(theta)
9
10 v1 = np.array([1,2])
11 v2 = np.array([3,4])
12 print(angle(v1,v2)) #returns 10.304846468766044 in
                        degree
```



# Cauchy-Schwarz Inequality

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Recall that  $-1 \leq \cos \theta \leq 1$ . Using the dot product identity, we obtain the important inequality:

## Theorem 1.2 (Cauchy-Schwarz Inequality)

*If  $u$  and  $v$  are any two vectors, then*

$$-|u||v| \leq u \cdot v \leq |u||v|.$$

## Exercise 1.4

*Prove the "Cauchy-Schwarz Inequality".*



# 2d linear equations system

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Consider the homogeneous system

$$\begin{cases} ax + by = 0 \\ cx + dy = 0 \end{cases} \quad (1.1)$$

and let  $A$  be the  $2 \times 2$  matrix

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}. \quad (1.2)$$

$(x, y) = (-b, a)$  is a solution of the first equation in (1.1). If we want this to be a solution of the second equation as well, we must have  $cx + dy = ad - bc = 0$ .

## Definition 1.8 (Determinant)

*The determinant of  $A$  is*

$$\det(A) = \det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = ad - bc.$$



# 2d linear equations system

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Theorem 1.3 (Homogeneous System)

*When  $\det(A) = 0$ , the homogeneous system (1.1) has a nonzero solution, and all solutions are scalar multiples of  $(x, y) = (-b, a)$ .  
When  $\det(A) \neq 0$ , the only solution is  $(x, y) = (0, 0)$ .*

For the inhomogeneous case

$$\begin{cases} ax + by = e \\ cx + dy = f \end{cases} \quad (1.3)$$

we have

## Theorem 1.4 (Inhomogeneous System)

*When  $\det(A) \neq 0$ , the inhomogeneous system (1.3) has the unique solution*

$$\begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{\det(A)} \begin{pmatrix} de - bf \\ af - ce \end{pmatrix}.$$

*When  $\det(A) = 0$ , (1.3) has a solution iff  $ce = af$  and  $de = bf$ .*



# 2d linear equations system

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

When  $a^2 + b^2 \neq 0$ , a solution is

$$\begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{a^2 + b^2} \begin{pmatrix} ae \\ be \end{pmatrix}.$$

When  $c^2 + d^2 \neq 0$ , a solution is

$$\begin{pmatrix} x \\ y \end{pmatrix} = \frac{1}{c^2 + d^2} \begin{pmatrix} cf \\ df \end{pmatrix}.$$

Any other solution differs from these solutions by a scalar multiple of the homogeneous solution  $(x, y) = (-b, a)$ .

## Exercise 1.5

*Prove the Theorems (1.3) and (1.4).*



# Complex numbers

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Roughly speaking, the set of all *complex numbers* is the set of all points in  $\mathbb{R}^2$  with different multiplication rule.

## Definition 1.9 (Complex numbers)

*The complex numbers,  $\mathbb{C}$ , is the set*

$$\mathbb{C} = \{(x, y) \in \mathbb{R}^2\}$$

*with operations*

- *Addition:*  $(x_1, y_1) + (x_2, y_2) = (x_1 + x_2, y_1 + y_2)$ .
- *Scalar Multiplication:*  $t(x, y) = (tx, ty)$
- *Multiplication:*  $(x_1, y_1)(x_2, y_2) = (x_1x_2 - y_1y_2, x_1y_2 + x_2y_1)$ .

Then, in  $\mathbb{C}$ , we have

- zero:  $0 = (0, 0)$ .
- opposite or additive inverse:  $-(x, y) = (-x, -y)$ .
- one:  $1 = (1, 0)$ .



# Example

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Example 1.11

- $(1, 2) + (3, 4) = (4, 6).$
- $(0, 0) + (1, 2) = (1, 2).$
- $3(1, 2) = (3, 6).$
- $(1, 0)(1, 2) = (1 - 0, 2 + 0) = (1, 2).$
- $(1, 2)(3, 4) = (3 - 8, 4 + 6) = (-5, 10).$
- $(x, 0) + (y, 0) = (x + y, 0).$
- $(x, 0)(y, 0) = (xy, 0).$

**Note.** By the last two examples, we see that complex numbers with 0 as their second component act like real numbers in addition and multiplication. So, from now on, we set  $x = (x, 0).$

## Example 1.12

- $0 = (0, 0).$
- $1 = (1, 0).$
- $-1 = (-1, 0).$



# Imaginary number

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.10 (Imaginary number)

$$i = (0, 1).$$

**Note.** Python uses the symbol  $j$  for imaginary number.

## Theorem 1.5

*For each  $z = (x, y) \in \mathbb{C}$ , we can write*

$$z = x + iy.$$

*We call  $x$  as the real part of  $z$ , and  $y$  the imaginary part of  $z$ .*

$$x = \text{Re}(z), \quad y = \text{Im}(z).$$

**Proof.**  $x + iy = (x, 0) + (0, 1)(y, 0) = (x, 0) + (0 - 0, 0 + y) = (x, y).$

## Theorem 1.6

$$i^2 = -1.$$

**Proof.**  $i^2 = (0, 1)(0, 1) = (0 - 1, 0 + 0) = (-1, 0) = -1.$





# Example

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

**Complex Numbers**

Mean and Covariance

Linear Geometry

## Example 1.13

In complex numbers:

- $\sqrt{-1} = i.$
- $\sqrt{-4} = 2i.$
- $(1, 2)(3, 4) = (1 + 2i)(3 + 4i)$ 
$$\begin{aligned} &= 3 + 4i + 6i + 8i^2 \\ &= 3 + 10i - 8 \\ &= -5 + 10i \\ &= (-5, 10). \end{aligned}$$
- $(1, 2)^3 = (1 + 2i)^3$ 
$$\begin{aligned} &= (1)^3 + 3(1)^2(2i) + 3(1)(2i)^2 + (2i)^3 \\ &= 1 + 6i + 12i^2 + 8i^3 \\ &= 1 + 6i - 12 - 8i \\ &= -11 - 2i \\ &= -(11, 2). \end{aligned}$$



# Conjugate

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.11 (Conjugate)

For  $z = (x, y) \in \mathbb{C}$ , the conjugate is

$$\bar{z} = (x, -y) = x - iy \in \mathbb{C}.$$

### Some properties.

- $z + \bar{z} = 2\text{Re}(z)$ ,  $z - \bar{z} = 2i\text{Im}(z)$ .
- $z\bar{z} = \text{Re}(z)^2 + \text{Im}(z)^2$ ,

$$\Rightarrow |z| = \sqrt{\text{Re}(z)^2 + \text{Im}(z)^2} = \sqrt{z\bar{z}}$$

$$\Rightarrow |z|^2 = z\bar{z}.$$

## Example 1.14

For  $z = (4, -3) \in \mathbb{C}$ :

- $\bar{z} = (4, 3) = 4 + 3i$ ,
- $z + \bar{z} = 2 \times 4 = 8$ ,  $z - \bar{z} = 2i \times (-3) = -6i$ .
- $z\bar{z} = (4)^2 + (-3)^2 = 16 + 9 = 25 \Rightarrow |z| = \sqrt{25} = 5$ .
- $z^2 = (4 - 3i)^2 = 7 - 24i$ .
- $|z|^2 = 25$ .



## Theorem 1.7

For a non-zero  $z \in \mathbb{C}$ , the inverse of  $z$  is

$$z^{-1} = \frac{1}{z} = \frac{\bar{z}}{z\bar{z}} = \frac{\bar{z}}{|z|^2}.$$

**Proof.** Firstly, if  $z = (x, y)$  then  $\frac{1}{z} \in \mathbb{C}$ , because,

$$\frac{1}{z} = \frac{x - iy}{x^2 + y^2} = \left( \frac{x}{x^2 + y^2}, \frac{-y}{x^2 + y^2} \right) \in \mathbb{C}.$$

Secondly,

$$zz^{-1} = (x + iy) \left( \frac{x - iy}{x^2 + y^2} \right) = \frac{x^2 + y^2}{x^2 + y^2} = 1.$$

## Corollary 1.1 (Division)

For  $z_1 \in \mathbb{C}$  and  $0 \neq z_2 \in \mathbb{C}$

$$\frac{z_1}{z_2} = z_1 z_2^{-1}.$$



# Definitions

Math for Data

Dr. S. M.  
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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.12 (Mean-squared distance)

Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  be a dataset, say  $D$ , in  $\mathbb{R}^d$ , and let  $\mathbf{x} \in \mathbb{R}^d$ . The mean-squared distance of  $\mathbf{x}$  to  $D$  is

$$MSD(\mathbf{x}) = \frac{1}{N} \sum_{k=1}^N |\mathbf{x}_k - \mathbf{x}|^2.$$

## Definition 1.13 (Mean)

Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  be a dataset in  $\mathbb{R}^d$ . The mean or sample mean is

$$\mathbf{m} = \bar{\mathbf{x}}_N = \frac{1}{N} \sum_{k=1}^N \mathbf{x}_k = \frac{\mathbf{x}_1 + \mathbf{x}_2 + \dots + \mathbf{x}_N}{N}.$$

## Theorem 1.8 (Point of Best-fit)

*The mean is the point of best-fit: The mean minimizes the mean-squared distance to the dataset.*

## Exercise 1.6

*Prove the Theorem (1.8).*



# Point of Best-fit

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Example 1.15

```
1 import matplotlib.pyplot as plt
2 import numpy as np
3
4 np.random.seed(1)
5 N = 20
6 rnd = np.random.random
7 dataset = np.array([ [rnd(), rnd()] for _ in range(N) ])
8 # Mean
9 m = np.mean(dataset, axis=0)
10 #Random point
11 p = np.array([rnd(), rnd()])
12
13 plt.grid()
14 X, Y = dataset[:,0], dataset[:,1]
15 plt.scatter(X,Y)
16 for v in dataset:
17     plt.plot([m[0], v[0]], [m[1], v[1]], c='green')
18     plt.plot([p[0], v[0]], [p[1], v[1]], c='red')
19 plt.show()
20
21 # Comparison of MSD of the mean and a random point
22 MSD_m = np.sum(np.abs(dataset-m)**2)/N
23 MSD_p = np.sum(np.abs(dataset-p)**2)/N
24 print(MSD_m, MSD_p) # 0.160478187272121 0.5984208474157081
```



# Point of Best-fit

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

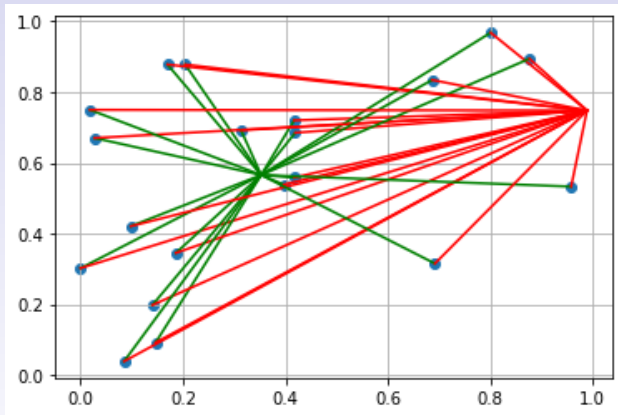


Figure 1.1: MSD for the mean (green) versus MSD for a random point (red).



# Tensor product

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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

For simplicity, let  $\mathbf{u} = (a, b)$  and  $\mathbf{v} = (c, d, e)$  be two vectors.

## Definition 1.14 (Tensor product)

*The tensor product of  $\mathbf{u}$  and  $\mathbf{v}$  is the matrix*

$$\mathbf{u} \otimes \mathbf{v} = \begin{pmatrix} ac & ad & ae \\ bc & bd & be \end{pmatrix} = \begin{pmatrix} c\mathbf{u} & d\mathbf{u} & e\mathbf{u} \end{pmatrix} = \begin{pmatrix} a\mathbf{v} \\ b\mathbf{v} \end{pmatrix}$$

## Definition 1.15 (Trace of a matrix)

*The trace of a squared matrix  $A$  is the sum of the diagonal entries.*

**Note.** For any vectors  $\mathbf{u}, \mathbf{v}$  and  $\mathbf{w}$ :

- $\mathbf{v} \otimes \mathbf{u} = (\mathbf{u} \otimes \mathbf{v})^t.$

In square case:

- $\det(\mathbf{u} \otimes \mathbf{v}) = 0.$

- $\text{trace}(\mathbf{u} \otimes \mathbf{v}) = \mathbf{u} \cdot \mathbf{v}.$

- $\text{trace}(\mathbf{u} \otimes \mathbf{u}) = |\mathbf{u}|^2.$

- $(\mathbf{u} \otimes \mathbf{v})\mathbf{w} = (\mathbf{v} \cdot \mathbf{w})\mathbf{u}.$



# Covariance

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  be a dataset in  $\mathbb{R}^d$  with  $\mathbf{m}$  as its mean.

## Definition 1.16 (1d Covariance)

*When  $d = 1$ , the covariance  $q$  is a scalar*

$$q = \frac{1}{N} \sum_{k=1}^N (x_k - m)^2 = MSD(m).$$

*In the scalar case, the covariance is called the variance of the scalar dataset.*

In general, the covariance is a symmetric  $d \times d$  matrix  $Q$ . We can center the dataset as

$$\mathbf{v}_1 = \mathbf{x}_1 - \mathbf{m}, \mathbf{v}_2 = \mathbf{x}_2 - \mathbf{m}, \dots, \mathbf{v}_N = \mathbf{x}_N - \mathbf{m}.$$

Then the *covariance matrix* is the  $d \times d$  matrix  $Q$  as

$$Q = \frac{\mathbf{v}_1 \otimes \mathbf{v}_1 + \mathbf{v}_2 \otimes \mathbf{v}_2 + \dots + \mathbf{v}_N \otimes \mathbf{v}_N}{N}. \quad (1.4)$$





# Example

Math for Data

Dr. S. M.  
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Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Example 1.16

Suppose  $N = 5$  and

$$\mathbf{x}_1 = (1, 2), \quad \mathbf{x}_2 = (3, 4), \quad \mathbf{x}_3 = (5, 6), \quad \mathbf{x}_4 = (7, 8), \quad \mathbf{x}_5 = (9, 10).$$

Then  $\mathbf{m} = (5, 6)$  and

$$\mathbf{v}_1 = \mathbf{x}_1 - \mathbf{m} = (-4, -4), \quad \mathbf{v}_2 = \mathbf{x}_2 - \mathbf{m} = (-2, -2),$$

$$\mathbf{v}_3 = \mathbf{x}_3 - \mathbf{m} = (0, 0), \quad \mathbf{v}_4 = \mathbf{x}_4 - \mathbf{m} = (2, 2), \quad \mathbf{v}_5 = \mathbf{x}_5 - \mathbf{m} = (4, 4).$$

Since

$$(\pm 4, \pm 4) \otimes (\pm 4, \pm 4) = \begin{pmatrix} 16 & 16 \\ 16 & 16 \end{pmatrix},$$

$$(\pm 2, \pm 2) \otimes (\pm 2, \pm 2) = \begin{pmatrix} 4 & 4 \\ 4 & 4 \end{pmatrix},$$

$$(0, 0) \otimes (0, 0) = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix},$$

then

$$Q = \begin{pmatrix} 8 & 8 \\ 8 & 8 \end{pmatrix}.$$



# Example

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Example 1.17

```
1  import numpy as np
2
3  def tensor(u,v):
4      return np.array([ [ a*b for b in v] for a in u ])
5
6  np.random.seed(1)
7  N = 20
8  rnd = np.random.random
9  dataset = np.array([[rnd(), rnd()] for _ in range(N)])
10 # mean
11 m = np.mean(dataset,axis=0)
12 # center dataset
13 vectors = dataset - m
14 # covariance
15 Q = np.mean([ tensor(v,v) for v in vectors ],axis=0)
16 print(Q)
```



**Note.** The covariance matrix as written in (1.4) is the *biased covariance matrix*. If the denominator is instead  $N - 1$ , the matrix is the *unbiased covariance matrix*.

For datasets with large  $N$ , it doesn't matter, since  $N$  and  $N - 1$  are almost equal.

In numpy, the Python covariance constructor is

## Example 1.18

```
1  import numpy as np
2
3  np.random.seed(1)
4  N = 20
5  rnd = np.random.random
6  dataset = np.array([[rnd(), rnd()] for _ in range(N)])
7  # covariance
8  Q = np.cov(dataset, bias=True, rowvar=False)
9  print(Q)
```



# Total variance

Math for Data

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

## Definition 1.17 (Total variance)

From  $\text{trace}(\mathbf{u} \otimes \mathbf{u}) = |\mathbf{u}|^2$ , if  $Q$  is the covariance matrix then

$$\text{trace}(Q) = \frac{1}{N} \sum_{k=1}^N |\mathbf{x}_k - \mathbf{m}|^2. \quad (1.5)$$

We call (1.5) the total variance of the dataset. Thus the total variance equals  $\text{MSD}(\mathbf{m})$ .

## Example 1.19

```
1  import numpy as np
2
3  np.random.seed(1)
4  N = 20
5  rnd = np.random.random
6  dataset = np.array([[rnd(), rnd()] for _ in range(N)])
7  # covariance
8  Q = np.cov(dataset.T, bias=True)
9  print(Q.trace()) # returns 0.16047818727212101
```



# Projections

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

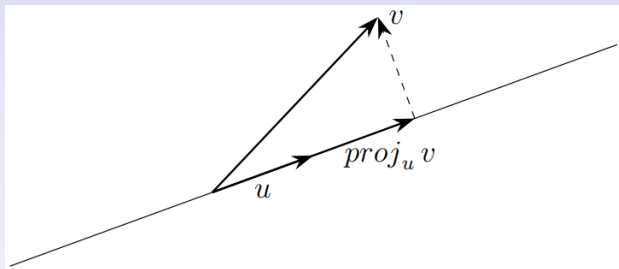
Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

We would like to project a  $2d$  dataset onto a line. Let  $\mathbf{u}$  be a unit vector (a vector of length one,  $|\mathbf{u}| = 1$ ), and let  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  be a  $2d$  dataset, assumed for simplicity to be centered. We wish to project this dataset onto the line through  $\mathbf{u}$ . This will result in a  $1d$  dataset.



When a vector  $\mathbf{v}$  is projected onto the line through  $\mathbf{u}$ , the length of the projected vector reads

$$|\text{proj}_{\mathbf{u}} \mathbf{v}| = |\mathbf{v}| \cos \theta,$$

where  $\theta$  is the angle between the vectors  $\mathbf{v}$  and  $\mathbf{u}$ . Since  $|\mathbf{u}| = 1$ , this length equals the dot product  $\mathbf{v} \cdot \mathbf{u}$ . Hence the projected vector is

$$\text{proj}_{\mathbf{u}} \mathbf{v} = (\mathbf{v} \cdot \mathbf{u}) \mathbf{u}.$$



# Projections

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Hence,

## Definition 1.18 (Reduced dataset)

*The projected dataset of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  onto the line through  $\mathbf{u}$  is the dataset*

$$(\mathbf{v}_1 \cdot \mathbf{u})\mathbf{u}, (\mathbf{v}_2 \cdot \mathbf{u})\mathbf{u}, \dots, (\mathbf{v}_N \cdot \mathbf{u})\mathbf{u}.$$

*The projected dataset is in  $\mathbb{R}^2$ . The reduced dataset is*

$$(\mathbf{v}_1 \cdot \mathbf{u}), (\mathbf{v}_2 \cdot \mathbf{u}), \dots, (\mathbf{v}_N \cdot \mathbf{u}),$$

*which is in  $\mathbb{R}$ .*

## Exercise 1.7

*Show that when a  $2d$  dataset is centered then the mean of the reduced dataset is 0.*

## Exercise 1.8

*Prove that if  $Q$  is the covariance matrix of a  $2d$  dataset, then the variance of the projected dataset onto the line through the vector  $\mathbf{u}$  equals the quadratic function  $\mathbf{u} \cdot Q\mathbf{u}$ :*

$$q = \frac{1}{N} \sum_{k=1}^N \mathbf{u} \cdot (\mathbf{v}_k \otimes \mathbf{v}_k) \mathbf{u} = \mathbf{u} \cdot Q\mathbf{u}.$$



# Covariance ellipse

Math for Data

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Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Hence,

## Definition 1.19 (Covariance ellipse)

*The contour of all points  $\mathbf{x}$  satisfying  $\mathbf{x} \cdot Q\mathbf{x} = 1$  is the covariance ellipsoid. In two dimensions  $d = 2$ , this is the covariance ellipse. The contour of all points  $\mathbf{x}$  satisfying  $\mathbf{x} \cdot Q^{-1}\mathbf{x} = 1$  is the inverse covariance ellipsoid. In two dimensions  $d = 2$ , this is the inverse covariance ellipse.*

In two dimensions  $d = 2$ , a covariance matrix has the form

$$Q = \begin{pmatrix} a & b \\ b & c \end{pmatrix}.$$

If we write  $\mathbf{u} = (x, y)$  for a vector in the plane, the covariance ellipse is

$$\mathbf{u} \cdot Q\mathbf{u} = (x, y) \cdot \begin{pmatrix} a & b \\ b & c \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = ax^2 + 2bxy + cy^2 = 1.$$

The covariance ellipse and inverse covariance ellipses described above are centered at the origin  $(0, 0)$ . When a dataset has mean  $\mathbf{m}$  and covariance  $Q$ , the ellipses are drawn centered at  $\mathbf{m}$ .

In particular, when  $a = c$  and  $b = 0$ , then  $Q = aI$  is a multiple of the identity, the inverse covariance ellipse is the circle of radius  $\sqrt{a}$ , and the covariance ellipse is the circle of radius  $\frac{1}{\sqrt{a}}$ .



# Covariance ellipse I

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

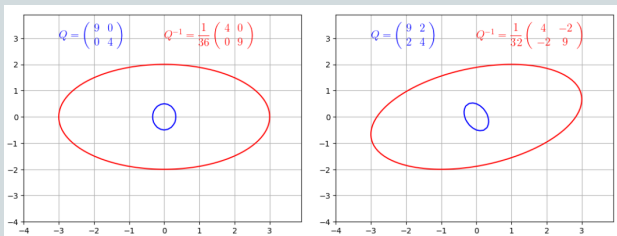
Mean and Covariance

Linear Geometry

## Example 1.20

Plot the contour ellipses for

$$Q_1 = \begin{pmatrix} 9 & 0 \\ 0 & 4 \end{pmatrix}, \quad Q_2 = \begin{pmatrix} 9 & 2 \\ 2 & 4 \end{pmatrix}.$$







# Covariance ellipse II

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

```
1  import matplotlib.pyplot as plt
2  import numpy as np
3
4  def ellipse(a, b, c, levels, color):
5      L, delta = 4, .1
6      x = np.arange(-L,L,delta)
7      y = np.arange(-L,L,delta)
8      X,Y = np.meshgrid(x, y)
9      plt.contour(X, Y, a*X**2 + 2*b*X*Y + c*Y**2, levels,
                  colors=color)
10
11  # Q1 Covariance entities
12  a, b, c = 9, 0, 4
13
14  # Inverse Covariance entities
15  det = a*c - b**2
16  A, B, C = c/det, -b/det, a/det
17
18  plt.grid()
19  ellipse(a, b, c, [20], 'blue')
20  ellipse(A, B, C, [1], 'red')
21  plt.show()
```



# Covariance ellipse III

## Math for Data

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## Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

```
22
23 # Q2 Covariance entities
24 a, b, c = 9, 2, 4
25
26 # Inverse Covariance entities
27 det = a*c - b**2
28 A, B, C = c/det, -b/det, a/det
29
30 plt.grid()
31 ellipse(a, b, c, [1], 'blue')
32 ellipse(A, B, C, [1], 'red')
33 plt.show()
```



# Standardization

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

Here, we describe how to standardize datasets in  $\mathbb{R}^2$ . *Standardizing* the dataset means to center the dataset and to place the  $x$  and  $y$  features on the same scale.

Consider the dataset

$\mathbf{x}_1 = (x_1, y_1), \mathbf{x}_2 = (x_2, y_2), \dots, \mathbf{x}_N = (x_N, y_N)$  with mean  $\mathbf{m} = (m_x, m_y)$ . Then the covariance matrix is

$$Q = \begin{pmatrix} a & b \\ b & c \end{pmatrix},$$

where

$$a = \frac{1}{N} \sum_{k=1}^N (x_k - m_x)^2, \quad b = \frac{1}{N} \sum_{k=1}^N (x_k - m_x)(y_k - m_y),$$

$$c = \frac{1}{N} \sum_{k=1}^N (y_k - m_y)^2.$$



# Standardization

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

If  $a$  and  $c$  differ, the different scales of  $x$ 's and  $y$ 's distorts the relation between them, and  $b$  may not accurately reflect the correlation. To correct for this, we center and re-scale

$$x_1, x_2, \dots, x_N \rightarrow x'_1 = \frac{x_1 - m_x}{\sqrt{a}}, x'_2 = \frac{x_2 - m_x}{\sqrt{a}}, \dots, x'_N = \frac{x_N - m_x}{\sqrt{a}}$$

and

$$y_1, y_2, \dots, y_N \rightarrow y'_1 = \frac{y_1 - m_y}{\sqrt{c}}, y'_2 = \frac{y_2 - m_y}{\sqrt{c}}, \dots, y'_N = \frac{y_N - m_y}{\sqrt{c}}$$

This results in a new dataset

$\mathbf{v}_1 = (x'_1, y'_1), \mathbf{v}_2 = (x'_2, y'_2), \dots, \mathbf{v}_N = (x'_N, y'_N)$  that is centered:

$$\frac{\mathbf{v}_1 + \mathbf{v}_2 + \dots + \mathbf{v}_N}{N} = 0,$$

with each feature standardized to have unit variance,

$$\frac{1}{N} \sum_{k=1}^N x'_k = 1, \quad \frac{1}{N} \sum_{k=1}^N y'_k = 1.$$

This is the *standardized dataset*.



# Standardization

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

The covariance matrix of the standardized dataset has the form

$$Q' = \begin{pmatrix} 1 & \rho \\ \rho & 1 \end{pmatrix},$$

where

$$\rho = \frac{1}{N} \sum_{k=1}^N x'_k y'_k = \frac{b}{\sqrt{ac}} = \frac{\sum_{k=1}^N (x_k - m_x)(y_k - m_y)}{\sqrt{\left(\sum_{k=1}^N (x_k - m_x)^2\right) \left(\sum_{k=1}^N (y_k - m_y)^2\right)}}$$

is the *Pearson correlation coefficient* of the dataset. The matrix  $Q'$  is the *correlation matrix*, or the *standardized covariance matrix*.

## Example 1.21

$$Q = \begin{pmatrix} 9 & 2 \\ 2 & 4 \end{pmatrix} \Rightarrow \rho = \frac{b}{\sqrt{ac}} = \frac{1}{3} \Rightarrow Q' = \begin{pmatrix} 1 & 1/3 \\ 1/3 & 1 \end{pmatrix}.$$



# Standardization

## Math for Data

Dr. S. M.  
Moosavi

## Data Sets

Introduction

Averages and Vector  
Spaces

Two Dimensions

Complex Numbers

Mean and Covariance

Linear Geometry

From the Cauchy-Schwarz inequality, the correlation coefficient  $\rho$  is always between  $-1$  and  $1$ . When  $\rho = \pm 1$ , the dataset samples are perfectly correlated and lie on a line passing through the mean.

When  $\rho = 1$ , the line has slope  $1$ , and when  $\rho = -1$ , the line has slope  $-1$ . When  $\rho = 0$ , the dataset samples are completely uncorrelated and are considered two independent one-dimensional datasets (In standardized case).

In Python numpy, the correlation matrix is returned by

```
1 import numpy as np
2 np.corrcoef(dataset.T)
```

Here again, we input the transpose of the dataset if our default is vectors as rows.

Notice the  $1/N$  cancels in the definition of  $\rho$ . Because of this, `corrcoef` is the same whether we deal with biased or unbiased covariance matrices.



# Outline

Math for Data

Dr. S. M.  
Moosavi

Data Sets

**Linear Geometry**

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

1 Data Sets

2 Linear Geometry



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.1

*A matrix is a listing arranged in a rectangle of rows and columns. Specifically, an  $N \times d$  matrix  $A$  has  $N$  rows and  $d$  columns,*

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1d} \\ a_{21} & a_{22} & \dots & a_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a_{N1} & a_{N2} & \dots & a_{Nd} \end{pmatrix}$$

*The transpose of  $A$  is*

$$A^t = \begin{pmatrix} a_{11} & a_{21} & \dots & a_{N1} \\ a_{12} & a_{22} & \dots & a_{N2} \\ \vdots & \vdots & \dots & \vdots \\ a_{1d} & a_{2d} & \dots & a_{Nd} \end{pmatrix}$$





# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Example 2.1

$$A = \begin{pmatrix} 1 & 6 & 11 \\ 2 & 7 & 12 \\ 3 & 8 & 13 \\ 4 & 9 & 14 \\ 5 & 10 & 15 \end{pmatrix} \Rightarrow A^t = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{pmatrix}.$$

```
1 import numpy as np
2
3 A = np.array([[1,6,11],[2,7,12],[3,8,13],[4,9,14],[5,10,15]])
4 print(A)
5 print(A.shape)
6 print(len(A))
7 print(A[1])
8 print(A[1,2])
9 print(A[1:3])
10
11 # transpose
12 A_t = np.transpose(A)
13 print(A_t)
14 print(A_t.shape)
15 print(len(A_t))
16 print(A_t[1])
17 print(A_t[1,2])
18 print(A_t[1:3])
```



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.2

A  $d$ -dimensional vector  $\mathbf{v}$  may be written as a  $1 \times d$  matrix

$$\mathbf{v} = (t_1 \quad t_2 \quad \cdots \quad t_d).$$

In this case, we call  $\mathbf{v}$  a row vector.

## Definition 2.3

An  $N$ -dimensional vector  $\mathbf{v}$  may be written as an  $N \times 1$  matrix

$$\mathbf{v} = \begin{pmatrix} t_1 \\ t_2 \\ \vdots \\ t_N \end{pmatrix}.$$

In this case, we call  $\mathbf{v}$  a column vector.



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

Vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  with the same dimension may be stacked as columns (`np.column_stack` in Python) of a matrix,

$$A = \begin{pmatrix} \mathbf{v}_1 & \mathbf{v}_2 & \cdots & \mathbf{v}_d \end{pmatrix}.$$

Similarly, vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  with the same dimension may be stacked as rows (`np.row_stack` in Python) of a matrix,

$$A = \begin{pmatrix} \mathbf{v}_1 \\ \mathbf{v}_2 \\ \vdots \\ \mathbf{v}_N \end{pmatrix}.$$



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Example 2.2

The row stack of  $\mathbf{v}_1 = (1, 6, 11)$ ,  $\mathbf{v}_2 = (2, 7, 12)$ ,  $\mathbf{v}_3 = (3, 8, 13)$ ,  $\mathbf{v}_4 = (4, 9, 14)$  and  $\mathbf{v}_5 = (5, 10, 15)$  reads:

$$A = \begin{pmatrix} 1 & 6 & 11 \\ 2 & 7 & 12 \\ 3 & 8 & 13 \\ 4 & 9 & 14 \\ 5 & 10 & 15 \end{pmatrix},$$

and the column stack of them is:

$$A^t = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{pmatrix}.$$

```
1 import numpy as np
2
3 v1 = [1, 6, 11]
4 v2 = [2, 7, 12]
5 v3 = [3, 8, 13]
6 v4 = [4, 9, 14]
7 v5 = [5, 10, 15]
8 A = np.row_stack((v1, v2, v3, v4, v5))
9 print(A)
10 A_t = np.column_stack((v1, v2, v3, v4, v5))
11 print(A_t)
```



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.4

*A matrix is square if the number of rows equals the number of columns.*

## Definition 2.5

*A matrix is diagonal if the off-diagonal entities are zero.*

## Example 2.3

The matrix

$$\begin{pmatrix} a & 0 & 0 & 0 \\ 0 & b & 0 & 0 \\ 0 & 0 & c & 0 \\ 0 & 0 & 0 & d \end{pmatrix},$$

is square and diagonal.

The following matrices are not square but they are diagonal:

$$\begin{pmatrix} a & 0 & 0 & 0 \\ 0 & b & 0 & 0 \\ 0 & 0 & c & 0 \end{pmatrix}, \quad \begin{pmatrix} a & 0 & 0 \\ 0 & b & 0 \\ 0 & 0 & c \\ 0 & 0 & 0 \end{pmatrix}.$$



## Definition 2.6

*A dataset is a collection of points  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  in  $\mathbb{R}^d$ . After centering the mean to the origin, the dataset becomes a collection of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Usually the vectors are presented as the rows of an  $N \times d$  matrix  $A$ .*

Corresponding to this, datasets are often provided as a CSV file. The matrix  $A$  is the dataset matrix. In excel, this is called a spreadsheet. In SQL, this is called a table. In `numpy`, it's an array. In `pandas`, it's a dataframe. So, effectively,

matrix = dataset = CSV file = spreadsheet = table = array =  
dataframe



## Example 2.4

For the Iris dataset:

```
1  import numpy as np
2  import pandas as pd
3  from sklearn import datasets
4
5  iris = datasets.load_iris()
6
7  # The dataset
8  dataset = iris["data"]
9
10 # To center the dataset
11 m = np.mean(dataset,axis=0)
12 vectors = dataset - m
13
14 # To make a data frame
15 centered_df = pd.DataFrame(data=vectors)
```



# Addition & scalar multiplication

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

Matrices consisting of numbers are added and multiplied by scalars as follows. With  $t$  as an scalar and the matrices

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1d} \\ a_{21} & a_{22} & \dots & a_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a_{N1} & a_{N2} & \dots & a_{Nd} \end{pmatrix} \quad \text{and} \quad A' = \begin{pmatrix} a'_{11} & a'_{12} & \dots & a'_{1d} \\ a'_{21} & a'_{22} & \dots & a'_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a'_{N1} & a'_{N2} & \dots & a'_{Nd} \end{pmatrix}$$

we have

$$A + A' = \begin{pmatrix} a_{11} + a'_{11} & a_{12} + a'_{12} & \dots & a_{1d} + a'_{1d} \\ a_{21} + a'_{21} & a_{22} + a'_{22} & \dots & a_{2d} + a'_{2d} \\ \vdots & \vdots & \dots & \vdots \\ a_{N1} + a'_{N1} & a_{N2} + a'_{N2} & \dots & a_{Nd} + a'_{Nd} \end{pmatrix},$$

and

$$tA = \begin{pmatrix} ta_{11} & ta_{12} & \dots & ta_{1d} \\ ta_{21} & ta_{22} & \dots & ta_{2d} \\ \vdots & \vdots & \dots & \vdots \\ ta_{N1} & ta_{N2} & \dots & ta_{Nd} \end{pmatrix}.$$

Matrices may be added only if they have the same shape.





# Addition & scalar multiplication

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Example 2.5

```
1  import numpy as np
2
3  A = np.zeros((4,3))
4  print(A)
5  B = np.eye(3)
6  print(B)
7  C = np.eye(4,3)
8  print(C)
9  D = np.array([[1,2,3],[4,5,6],[7,8,9],[10,11,12]])
10 print(D)
11 E = np.diag([1,2,3,4])
12 print(E)
13
14 print(A+C)
15 print(C+D)
16 print(4*D)
17 print(-D)
18 print(-2*D)
```



# Introduction

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

**Products**

Matrix Inverse

Span and Linear  
Independence

Let  $t$  be a scalar,  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  be vectors, and let  $A, B$  be matrices. We already know how to compute  $t\mathbf{u}$ ,  $t\mathbf{v}$ , and  $tA$ ,  $tB$ . In this section, we compute the *dot product*  $\mathbf{u} \cdot \mathbf{v}$ , the *matrix-vector product*  $A\mathbf{v}$ , and the *matrix-matrix product*  $AB$ .



# Dot product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

In the first chapter, we defined the dot product in two dimensions.

We now generalize it to any dimension  $d$ . Suppose  $\mathbf{u}, \mathbf{v}$  are vectors in  $\mathbb{R}^d$ . Then their dot product  $\mathbf{u} \cdot \mathbf{v}$  is the scalar obtained by multiplying corresponding features and then summing the products. **This only works if the dimensions of  $\mathbf{u}$  and  $\mathbf{v}$  agree.**

In other words, if  $\mathbf{u} = (u_1, u_2, \dots, u_d)$  and  $\mathbf{v} = (v_1, v_2, \dots, v_d)$ , then

$$\mathbf{u} \cdot \mathbf{v} = u_1v_1 + u_2v_2 + \dots + u_dv_d.$$

It's best to think of this as "row-times-column" multiplication,

$$\mathbf{u} \cdot \mathbf{v} = \begin{pmatrix} u_1 & u_2 & \cdots & u_d \end{pmatrix} \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{pmatrix} = u_1v_1 + u_2v_2 + \dots + u_dv_d.$$



# Dot product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Example 2.6

In Python, calculate the dot product of  $\mathbf{u} = (1, 2, 3)$  and  $\mathbf{v} = (4, 5, 6)$ .

```
1  import numpy as np
2
3  u = np.array([1,2,3])
4  v = np.array([4, 5, 6])
5
6  u_dot_v = np.dot(u,v)
7  print(u_dot_v)
8
9  u_dot_v_ = u[0]*v[0] + u[1]*v[1] + u[2]*v[2]
10 print(u_dot_v_)
11
12 print(u_dot_v == u_dot_v_)
```



# Dot product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

As we mentioned in 2 dimensions, we have the following generalizations in  $d$  dimension:

## Definition 2.7

*The length or norm or magnitude of a vector  $\mathbf{v}$  is the square root of the dot product  $\mathbf{v} \cdot \mathbf{v}$ ,*

$$|\mathbf{v}| = \sqrt{\mathbf{v} \cdot \mathbf{v}}$$

## Theorem 2.1 (Dot Product)

*The dot product  $\mathbf{u} \cdot \mathbf{v}$  satisfies*

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}||\mathbf{v}| \cos \theta,$$

*where  $\theta$  is the angle between  $\mathbf{u}$  and  $\mathbf{v}$ .*

## Corollary 2.1

*To calculate the angle  $\theta$  between  $\mathbf{u}$  and  $\mathbf{v}$  we have:*

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\sqrt{|\mathbf{u}||\mathbf{v}|}} = \frac{\mathbf{u} \cdot \mathbf{v}}{\sqrt{(\mathbf{u} \cdot \mathbf{u})(\mathbf{v} \cdot \mathbf{v})}}.$$



# Dot product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Corollary 2.2 (Cauchy-Schwarz Inequality)

*The dot product of two vectors is absolutely less or equal to the product of their lengths,*

$$|\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \|\mathbf{v}\| \quad \text{or} \quad |\mathbf{u} \cdot \mathbf{v}| \leq (\mathbf{u} \cdot \mathbf{u})(\mathbf{v} \cdot \mathbf{v}).$$

## Definition 2.8

*Vectors  $\mathbf{u}$  and  $\mathbf{v}$  are said to be perpendicular or orthogonal if  $|\mathbf{u} \cdot \mathbf{v}| = 0$ . A collection of vectors is orthogonal if any pair of vectors in the collection are orthogonal.*

*Vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  are said to be orthonormal if they are both unit vectors and orthogonal.*

## Exercise 2.1

*The zero vector is orthogonal to every vector. The converse is true as well: if a vector is orthogonal to every vector then it is the zero vector.*



# Matrix-vector product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.9

*Suppose  $\mathbf{v}$  is a vector and  $A$  is a matrix. If the rows of  $A$  have the same dimension as that of  $\mathbf{v}$ , we can take the dot product of each row of  $A$  with  $\mathbf{v}$ , obtaining the matrix-vector product  $A\mathbf{v}$ :  $A\mathbf{v}$  is the vector whose features are the dot products of the rows of  $A$  with  $\mathbf{v}$ .*

## Note:

- In Python we use again `np.dot(A, v)` for matrix-vector product.
- If  $\mathbf{u}$  and  $\mathbf{v}$  are vectors, we can think of  $\mathbf{u}$  as a row vector, or a matrix consisting of a single row. With this interpretation, the matrix-vector product  $\mathbf{u}\mathbf{v}$  equals the dot product  $\mathbf{u} \cdot \mathbf{v}$ .
- If  $\mathbf{u}$  and  $\mathbf{v}$  are vectors, we can think of  $\mathbf{u}$  as a column vector, or a matrix consisting of a single column. With this interpretation,  $\mathbf{u}^t$  is a single row, and the matrix-vector product  $\mathbf{u}^t\mathbf{v}$  equals the dot product  $\mathbf{u} \cdot \mathbf{v}$ .
- $(A\mathbf{v})^t = \mathbf{v}^t A^t$ .
- $(A\mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (A^t\mathbf{v})$ .



# Matrix-vector product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Example 2.7

Calculate  $A\mathbf{v}$ , when

$$A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \quad \text{and} \quad \mathbf{v} = (1, 2, 3, 4).$$

**Answer:**

$$\begin{aligned} A\mathbf{v} &= \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \end{pmatrix} \\ &= \begin{pmatrix} (1 \times 1) + (2 \times 2) + (3 \times 3) + (4 \times 4) \\ (5 \times 1) + (6 \times 2) + (7 \times 3) + (8 \times 4) \\ (9 \times 1) + (10 \times 2) + (11 \times 3) + (12 \times 4) \end{pmatrix} = \begin{pmatrix} 30 \\ 70 \\ 110 \end{pmatrix} \end{aligned}$$

```
1 import numpy as np
2
3 A = np.arange(1,13).reshape(3,4)
4 v = np.array([1,2,3,4])
5
6 Av = np.dot(A, v)
7 print(Av)
```





# Matrix-matrix product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.10

*Let  $A$  and  $B$  be two matrices. If the row dimension of  $A$  equals the column dimension of  $B$ , the matrix-matrix product  $AB$  is defined.*

*When this condition holds, the entries in the matrix  $AB$  are the dot products of the rows of  $A$  with the columns of  $B$ .*

### Note:

- In Python we use again `np.dot(A,B)` for matrix-vector product.
- $(AB)^t = B^t A^t$ .



# Matrix-vector product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Example 2.8

Calculate  $AB$ , when

$$A = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \quad \text{and} \quad B = \begin{pmatrix} 13 & 14 \\ 15 & 16 \\ 17 & 18 \\ 19 & 20 \end{pmatrix}.$$

**Answer:**

$$\begin{aligned} AB &= \begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{pmatrix} \begin{pmatrix} 13 & 14 \\ 15 & 16 \\ 17 & 18 \\ 19 & 20 \end{pmatrix} \\ &= \begin{pmatrix} (1 \times 13) + (2 \times 15) + (3 \times 17) + (4 \times 19) & (1 \times 14) + (2 \times 16) + (3 \times 18) + (4 \times 20) \\ (5 \times 13) + (6 \times 15) + (7 \times 17) + (8 \times 19) & (5 \times 14) + (6 \times 16) + (7 \times 18) + (8 \times 20) \\ (9 \times 13) + (10 \times 15) + (11 \times 17) + (12 \times 19) & (9 \times 14) + (10 \times 16) + (11 \times 18) + (12 \times 20) \end{pmatrix} \\ &= \begin{pmatrix} 170 & 180 \\ 426 & 452 \\ 682 & 724 \end{pmatrix} \end{aligned}$$

```
1 import numpy as np
2
3 A = np.arange(1,13).reshape(3,4)
4 B = np.arange(13,21).reshape(4,2)
5
6 AB = np.dot(A, B)
7 print(AB)
```



# Orthonormal Rows and Columns

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

Assume the rows of a matrix  $A$  are  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Since matrix-matrix multiplication is *row*  $\times$  *column*, we have

$$AA^t = \begin{pmatrix} \mathbf{v}_1 \cdot \mathbf{v}_1 & \mathbf{v}_1 \cdot \mathbf{v}_2 & \cdots & \mathbf{v}_1 \cdot \mathbf{v}_N \\ \mathbf{v}_2 \cdot \mathbf{v}_1 & \mathbf{v}_2 \cdot \mathbf{v}_2 & \cdots & \mathbf{v}_2 \cdot \mathbf{v}_N \\ \vdots & \vdots & & \vdots \\ \mathbf{v}_N \cdot \mathbf{v}_1 & \mathbf{v}_N \cdot \mathbf{v}_2 & \cdots & \mathbf{v}_N \cdot \mathbf{v}_N \end{pmatrix}.$$

## Corollary 2.3

Let  $U$  be a matrix.

- $U$  has orthonormal rows iff  $UU^t = I$ .
- $U$  has orthonormal columns iff  $U^tU = I$ .



# Tensor product

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.11

If  $\mathbf{u}$  and  $\mathbf{v}$  are vectors, the tensor product  $\mathbf{u} \otimes \mathbf{v}$  is the matrix-matrix product  $\mathbf{u}^t \mathbf{v}$ , with  $\mathbf{u}$  and  $\mathbf{v}$  row vectors. If  $\mathbf{u}$  is  $N$ -dimensional and  $\mathbf{v}$  is  $d$ -dimensional, then  $\mathbf{u} \otimes \mathbf{v}$  is an  $N \times d$  matrix.

## Example 2.9

if  $\mathbf{u} = (a, b, c)$  and  $\mathbf{v} = (\alpha, \beta)$ , then

$$\mathbf{u} \otimes \mathbf{v} = \begin{pmatrix} a \\ b \\ c \end{pmatrix} \begin{pmatrix} \alpha & \beta \end{pmatrix} = \begin{pmatrix} a\alpha & a\beta \\ b\alpha & b\beta \\ c\alpha & c\beta \end{pmatrix}.$$

Using the tensor product, we have

## Theorem 2.2 (Tensor Identity)

Let  $A$  be a matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Then

$$A^t A = \mathbf{v}_1 \otimes \mathbf{v}_1 + \mathbf{v}_2 \otimes \mathbf{v}_2 + \dots + \mathbf{v}_N \otimes \mathbf{v}_N.$$

## Exercise 2.2

Prove the tensor identity.



# Some definitions

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.12

*A matrix  $Q$  is symmetric if  $Q = Q^t$ .*

*For any matrix  $A$ ,  $Q = AA^t$  and  $Q = A^tA$  are symmetric.*

*A symmetric matrix  $Q$  satisfying  $\mathbf{v} \cdot Q\mathbf{v} \geq 0$  for every vector  $\mathbf{v}$  is nonnegative.*

*A symmetric matrix  $Q$  satisfying  $\mathbf{v} \cdot Q\mathbf{v} > 0$  for every nonzero vector  $\mathbf{v}$  is positive.*

## Definition 2.13

*The trace of a square matrix is the sum of its diagonal elements.*

Even though in general  $AB \neq BA$ , it is always true that

## Exercise 2.3

$$\text{trace}(AB) = \text{trace}(BA).$$

## Exercise 2.4

$$\mathbf{u} \cdot Q\mathbf{v} = \text{trace}(Q(\mathbf{v} \otimes \mathbf{u})).$$



# Norm squared

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.14

*If  $A = (a_{ij})$  is any matrix, then the norm squared of  $A$  is*

$$\| A \|^2 = \sum_{i,j} a_{ij}^2.$$

## Theorem 2.3 (Norm Squared of Matrix)

*Let  $A$  be a matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . Then*

$$\| A \|^2 = |\mathbf{v}_1|^2 + |\mathbf{v}_2|^2 + \dots + |\mathbf{v}_N|^2,$$

*and*

$$\| A \|^2 = \text{trace}(A^t A).$$

## Exercise 2.5

*Prove Theorem (2.3).*



If  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  is a dataset of points in  $\mathbb{R}^d$  with mean  $\mathbf{m}$ , and  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$  is the corresponding centered dataset, then we saw that the covariance matrix  $Q$  is the average of tensor products

$$Q = \frac{\mathbf{v}_1 \otimes \mathbf{v}_1 + \mathbf{v}_2 \otimes \mathbf{v}_2 + \dots + \mathbf{v}_N \otimes \mathbf{v}_N}{N}.$$

Let  $A$  be the matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ . By Theorem (2.2), the last equation is the same as

$$Q = \frac{1}{N} A^t A.$$



## Example 2.10

Calculate the mean, covariance and total variance of the Iris dataset.

```
1  import numpy as np
2  from sklearn import datasets
3
4  iris = datasets.load_iris()
5
6  # The dataset
7  dataset = iris["data"]
8
9  # Mean
10 m = np.mean(dataset, axis=0)
11
12 # Centered dataset
13 vectors = dataset - m
14
15 # Covariance
16 N = len(vectors)
17 # Biased
18 Q = np.dot(vectors.T, vectors)/N
19 Q = np.cov(dataset, rowvar=False, ddof=0) # ddof = delta degrees of freedom
20 Q = np.cov(dataset.T, ddof=0)
21
22 # Unbiased
23 Q = np.dot(vectors.T, vectors)/(N-1)
24 Q = np.cov(dataset, rowvar=False)
25 Q = np.cov(dataset.T)
26
27 # Total Variance
28 TV = np.trace(Q)
```





# Standardized dataset

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

Let  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$  is a dataset of points in  $\mathbb{R}^d$ . Each sample point  $\mathbf{x}$  has  $d$  features  $(t_1, t_2, \dots, t_d)$ . We compute the variance of each feature separately.

Let  $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_d$  be the standard basis in  $\mathbb{R}^d$ , and, for each  $j = 1, 2, \dots, d$ , project the dataset onto  $\mathbf{e}_j$ , obtaining the scalar dataset  $\mathbf{x}_1 \cdot \mathbf{e}_j, \mathbf{x}_2 \cdot \mathbf{e}_j, \dots, \mathbf{x}_N \cdot \mathbf{e}_j$ , consisting of the  $j$ -th feature of the samples. If  $q_{jj}$  is the variance of this scalar dataset, then  $q_{11}, q_{22}, \dots, q_{dd}$  are the diagonal entries of the covariance matrix. To standardize the dataset, we center it, and rescale the features to have variance one, as follows. Let  $\mathbf{m} = (m_1, m_2, \dots, m_d)$  be the dataset mean. For each sample point  $\mathbf{x} = (t_1, t_2, \dots, t_d)$ , the standardized vector is

$$\mathbf{v} = \left( \frac{t_1 - m_1}{\sqrt{q_{11}}}, \frac{t_2 - m_2}{\sqrt{q_{22}}}, \dots, \frac{t_d - m_d}{\sqrt{q_{dd}}} \right).$$

Then the standardized dataset is  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ .



# Standardized dataset

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Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.15

If  $Q = (q_{ij})$  is the covariance matrix, then the correlation matrix is the  $d \times d$  matrix  $Q' = (q'_{ij})$  with entries

$$q'_{ij} = \frac{q_{ij}}{\sqrt{q_{ii}q_{jj}}}, \quad i, j = 1, 2, \dots, d.$$

## Theorem 2.4 (Standardized Covariance Equals Correlation)

*The covariance matrix of the standardized dataset equals the correlation matrix of the original dataset.*

## Exercise 2.6

*Prove Theorem (2.4).*



## Example 2.11

For the Iris dataset check Theorem (2.4).

```
1  import numpy as np
2  from sklearn import datasets
3  from sklearn.preprocessing import StandardScaler
4
5  iris = datasets.load_iris()
6
7  # The dataset
8  dataset = iris["data"]
9
10 # standardize dataset
11 vectors = StandardScaler().fit_transform(dataset)
12 Qcorr = np.corrcoef(dataset.T)
13 Qcov = np.cov(vectors.T, bias=True)
14 np.allclose(Qcov, Qcorr)
```



# Matrix Invers

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.16

*Given a square matrix  $A$ , the inverse matrix is the matrix  $B$  satisfying*

$$AB = I = BA.$$

*When  $A$  has an inverse, we say  $A$  is invertible. If a matrix is  $d \times d$ , then the inverse is also  $d \times d$ . We write  $B = A^{-1}$  for the inverse matrix of  $A$ .*

Here  $I$  is the identity matrix. **Not every square matrix has an inverse.**  
**For example, the zero matrix does not have an inverse.**

## Example 2.12

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix} \Rightarrow A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

Since we can't divide by zero, a  $2 \times 2$  matrix is invertible only if  $ad - bc \neq 0$ .



# Notes

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Exercise 2.7

*Prove that  $(AB)^{-1} = B^{-1}A^{-1}$ .*

## Exercise 2.8

*Prove that for a linear system  $A\mathbf{x} = \mathbf{b}$ , if  $A$  is invertible then  $\mathbf{x} = A^{-1}\mathbf{b}$ .*

## Example 2.13

Solve the following linear system

$$\begin{cases} x + 2y + 3z = 1 \\ -3x + 6y = 2 \\ 10x - 5y + 23z = 3 \end{cases}$$

```
1 import numpy as np
2
3 A = np.array([[1,2,3],[-3,6,0],[10,-5,23]])
4 b = np.array([1,2,3])
5 # Determinant of A
6 np.linalg.det(A)
7 # Inverse of A
8 np.linalg.inv(A)
9 # Solution of Ax=b
10 x = np.dot(np.linalg.inv(A),b)
```



# Linear combination

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.17 (Linear combination)

A linear combination of vectors  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  is

$$t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d,$$

where  $t_1, t_2, \dots, t_d$  are scalars.

## Example 2.14

Let  $\mathbf{u}, \mathbf{v}, \mathbf{w}$  be three vectors. Then

$$3\mathbf{u} - \frac{1}{6}\mathbf{v} + 9\mathbf{w}, \quad 5\mathbf{u} + 0\mathbf{v} - \mathbf{w}, \quad 0\mathbf{u} + 0\mathbf{v} + 0\mathbf{w},$$

are linear combinations of  $\mathbf{u}, \mathbf{v}, \mathbf{w}$ .

## Example 2.15

Let  $A$  be a matrix with columns  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ , and let  $\mathbf{x} = (t_1, t_2, \dots, t_d)$ . Then  $A\mathbf{x}$  is a linear combination of the columns of  $A$  as:

$$A\mathbf{x} = t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d.$$



## Definition 2.18 (Span)

*The span of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  is the set  $S$  of all linear combinations of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ , and we write*

$$S = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d).$$

## Exercise 2.9

*Let  $A$  be the matrix with columns  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ . Then  $S = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d)$  is the set  $S$  of all vectors of the form  $A\mathbf{x}$ .*

## Exercise 2.10

*If each vector  $\mathbf{v}_k$  of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  is a linear combination of vectors  $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_N$ , then*

$$\text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d) \subseteq \text{span}(\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_N).$$



# Column space

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.19

*Let  $A$  be a matrix. The column space of  $A$  is the span of its columns.*

## Example 2.16

```
1  import sympy as sp
2  import scipy as sc
3  import numpy as np
4
5  A = sp.Matrix([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
6  A
7  # column vectors
8  u = sp.Matrix([1,2,3,4,5])
9  v = sp.Matrix([6,7,8,9,10])
10 w = sp.Matrix([11,12,13,14,15])
11 A = sp.Matrix.hstack(u,v,w)
12 A
13 # returns minimal spanning set for column space of A
14 A.columnspace()
15 # returns minimal spanning orthonormal set for column space of A
16 A = np.array([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
17 sc.linalg.orth(A)
```

`A.columnspace()` returns a minimal set of vectors spanning the column space of  $A$ . The **column rank** of  $A$  is the number of vectors returned: for  $A$  in the above example, the column rank is 2. `sc.linalg.orth(A)` returns a minimal orthonormal set of vectors spanning the column space of  $A$ .





## Exercise 2.11

*As in example 2.16, show that if*

$$\mathbf{v}_1 = (1, 2, 3, 4, 5), \quad \mathbf{v}_2 = (6, 7, 8, 9, 10), \quad \mathbf{v}_3 = (11, 12, 13, 14, 15)$$

*then  $\text{span}(\mathbf{v}_1, \mathbf{v}_2) = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3)$ .*

## Exercise 2.12

*Show that: the column space of a matrix  $A$  consists of all vectors of the form  $A\mathbf{x}$ . A vector  $\mathbf{b}$  is in the column space of  $A$  when  $A\mathbf{x} = \mathbf{b}$  has a solution.*

The augmented matrix  $\bar{A} = (A, \mathbf{b})$  is obtained by adding  $\mathbf{b}$  as an extra column next to the columns of  $A$ .

## Exercise 2.13

*Let  $\bar{A}$  be the matrix  $A$  augmented by a vector  $\mathbf{b}$ . Then  $\mathbf{b}$  is in the column space of  $A$  iff*

$$\text{column rank}(A) = \text{column rank}(\bar{A}).$$



## Exercise 2.14

*Show that the vectors*

$$\mathbf{e}_1 = (1, 0, 0, \dots, 0, 0)$$

$$\mathbf{e}_2 = (0, 1, 0, \dots, 0, 0)$$

$$\mathbf{e}_3 = (0, 0, 1, \dots, 0, 0)$$

$$\vdots$$

$$\mathbf{e}_d = (0, 0, 0, \dots, 0, 1)$$

*span*  $\mathbb{R}^d$ .

The set  $\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_d\}$  is the *standard basis* for  $\mathbb{R}^d$ .



# Row space

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.20

*The row space of a matrix is the span of its rows.*

## Example 2.17

```
1  import sympy as sp
2  import scipy as sc
3  import numpy as np
4
5  A = sp.Matrix([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
6  A
7
8  # returns minimal spanning set for row space of A
9  A.rowspace()
10
11 # returns minimal spanning orthonormal set for column space of A
12 A = np.array([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
13 sc.linalg.orth(A.T)
```

The **row rank** of a matrix is the number of vectors returned by `A.rowspace()`. This is the minimal number of vectors spanning the row space of  $A$  which for the above example is 2. `sc.linalg.orth(A.T)` returns a minimal orthonormal set of vectors spanning the row space of  $A$ .



# Linearly independence

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.21

A linear combination  $t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d$  is trivial if all the coefficients are zero:  $t_1 = t_2 = \dots = t_d = 0$ . Otherwise it is non-trivial: if at least one coefficient is not zero.

A linear combination  $t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d$  vanishes if it equals the zero vector:

$$t_1\mathbf{v}_1 + t_2\mathbf{v}_2 + \dots + t_d\mathbf{v}_d = \mathbf{0}.$$

We say  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  are linearly dependent if there is a non-trivial vanishing linear combination of  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ . Otherwise, we say  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  are linearly independent.

## Example 2.18

The vectors  $\mathbf{v}_1 = (1, 2, 3, 4, 5)$ ,  $\mathbf{v}_2 = (6, 7, 8, 9, 10)$ ,  $\mathbf{v}_3 = (11, 12, 13, 14, 15)$  are linearly dependent, because

$$\mathbf{v}_3 + \mathbf{v}_1 - 2\mathbf{v}_2 = \mathbf{0}.$$

We can see  $\mathbf{v}_3 = 2\mathbf{v}_2 - \mathbf{v}_1$ .



## Exercise 2.15

*Show that if  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  are linearly dependent then at least one of the vectors is a linear combination of the remaining vectors.*

## Exercise 2.16 (Homogeneous Linear Systems)

*Let  $A$  be the matrix with columns  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$ . Then*

*$\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$*

- are linearly dependent when  $A\mathbf{x} = \mathbf{0}$  has a nonzero solution  $\mathbf{x}$ , and*
- are linearly independent when  $A\mathbf{x} = \mathbf{0}$  has only the zero solution  $\mathbf{x} = \mathbf{0}$ .*

## Exercise 2.17

*Show that if  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_d$  are orthonormal then they are linearly independent.*



# Null space

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Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.22

*The set of vectors  $\mathbf{x}$  satisfying  $A\mathbf{x} = \mathbf{0}$ , or the set of solutions  $\mathbf{x}$  of  $A\mathbf{x} = \mathbf{0}$ , is the null space of the matrix  $A$ .*

*The cardinality of a minimal set of vectors spanning the null space of  $A$  is called the nullity of  $A$ .*

## Example 2.19

Show that the nullity of the following matrix is 1.

$$A = \begin{pmatrix} 1 & 6 & 11 \\ 2 & 7 & 12 \\ 3 & 8 & 13 \\ 4 & 9 & 14 \\ 5 & 10 & 15 \end{pmatrix}.$$

```
1 import sympy as sp
2 import scipy as sc
3 import numpy as np
4
5 # using sympy
6 A = sp.Matrix([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
7 A.nullspace()
8
9 # using numpy and scipy
10 A = np.array([[1, 6, 11], [2, 7, 12], [3, 8, 13], [4, 9, 14], [5, 10, 15]])
11 sc.linalg.null_space(A)
```



## Exercise 2.18

*Let  $A$  be any matrix. Show that the null space, row space and column space of  $A$  equals the null space, row space and column space of  $A^t A$ , respectively.*

## Definition 2.23 (Orthogonal complements)

*Let  $S$  and  $T$  be spans. We say  $S$  and  $T$  are orthogonal complements if every vector in  $S$  is orthogonal to every vector in  $T$ . In symbols, we write  $S = T^\perp$  and  $T = S^\perp$  (pronounced "T-perp" and "S-perp").*

## Exercise 2.19

*Show that, if  $S = \text{span}(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N)$ , and  $A$  is the matrix with rows  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_N$ , then  $S^\perp$  equals the null space of  $A$ .*

## Exercise 2.20

*For a matrix  $A$ , show that  $(\text{nullspace}^\perp = \text{rowspace})$  and  $(\text{rowspace}^\perp = \text{nullspace})$*



# Subspace

Math for Data

Dr. S. M.  
Moosavi

Data Sets

Linear Geometry

Matrices

Products

Matrix Inverse

Span and Linear  
Independence

## Definition 2.24 (Subspace)

*A subspace is a set of vectors closed under addition and scalar multiplication. precisely: A subset  $S \subseteq V$  is a subspace of the vector space  $V$  whenever for every  $\mathbf{x}_1, \mathbf{x}_2 \in S$  and every scalar  $t$  we have*

- $\mathbf{x}_1 + \mathbf{x}_2 \in S$  and
- $t\mathbf{x}_1 \in S$ .

*or equivalently:  $t\mathbf{x}_1 + \mathbf{x}_2 \in S$ .*

## Exercise 2.21

*If  $V$  is a vector space then  $\emptyset$  and  $V$  are the trivial subspaces of  $V$ .*

## Exercise 2.22

*Show that*

- *the null space: all  $\mathbf{x}$ 's satisfying  $A\mathbf{x} = \mathbf{0}$ ,*
- *the row space: the span of the rows of  $A$ , and*
- *the column space: the span of the columns of  $A$*

*are subspaces, but*

- *the solution space: the solutions  $\mathbf{x}$  of  $A\mathbf{x} = \mathbf{b}$*

*is not a subspace.*