

ÉCOLE POLYTECHNIQUE FÉDÉRALE DE LAUSANNE

MASTER THESIS

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# Automatic Metadata Extaction - The High Energy Physics Use Case

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*A thesis submitted in fulfilment of the requirements  
for the degree of Master of Computer Science*

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# Declaration of Authorship

I, Joseph BOYD, declare that this thesis titled, ‘Automatic Metadata Extaction - The High Energy Physics Use Case’ and the work presented in it are my own. I confirm that:

- This work was done wholly or mainly while in candidature for a master’s degree at this University.
- Where any part of this thesis has previously been submitted for a degree or any other qualification at this University or any other institution, this has been clearly stated.
- Where I have consulted the published work of others, this is always clearly attributed.
- Where I have quoted from the work of others, the source is always given. With the exception of such quotations, this thesis is entirely my own work.
- I have acknowledged all main sources of help.
- Where the thesis is based on work done by myself jointly with others, I have made clear exactly what was done by others and what I have contributed myself.

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# *Abstract*

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School of Computer and Communications Sciences

Master of Computer Science

## **Automatic Metadata Extaction - The High Energy Physics Use Case**

by Joseph BOYD

The Thesis Abstract is written here (and usually kept to just this page). The page is kept centered vertically so can expand into the blank space above the title too...

# *Acknowledgements*

The acknowledgements and the people to thank go here, don't forget to include your project advisor. . .

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# Abbreviations

<b>AME</b>	<b>A</b> utomatic <b>M</b> etadata <b>E</b> xtraction
<b>CERN</b>	<b>C</b> entre <b>E</b> uropéen de <b>R</b> echerche <b>N</b> ucléaire
<b>CRF</b>	<b>C</b> onditional <b>R</b> andom <b>F</b> ield
<b>HEP</b>	<b>H</b> igh <b>E</b> nergy <b>P</b> hysics
<b>HMM</b>	<b>H</b> idden <b>M</b> arkov <b>M</b> odel
<b>L-BFGS</b>	<b>L</b> imited memory <b>B</b> royden <b>F</b> letcher <b>G</b> oldfarb <b>S</b> hanno algorithm

# Chapter 1

## Introduction

### 1.1 Motivation

Some stuff about CERN, inspire-hep etc.

Repeat some stuff from Chapter 4 here

### 1.2 Aims

### 1.3 Main Results

Repeat stuff from Chapter 5 here

### 1.4 Outline

In this report we talk about this and that... In Chapter [2](#) we provide a discussion of the relevant machine learning techniques, along with their algorithms, up to and including the state-of-the-art conditional random fields (CRF).

## Chapter 2

# Supervised Sequence Learning

*In this chapter we present the state-of-the-art technique for metadata extraction, conditional random fields (CRF). For completeness, we include a background history of related machine learning techniques and their associated optimisation algorithms. We begin with a presentation of hidden Markov models (HMM) and their inference algorithms. Following this we present multinomial logistic regression. From these former topics we show how their ideas are combined to produce Maximum Entropy Markov Models (MEMM) and CRFs. Notably, we pinpoint the part of the mathematical model relevant to our work on feature engineering. Finally, we describe Wapiti, a general-purpose software engine for training and tagging with CRF models.*

### 2.1 Hidden Markov Models

Hidden Markov models (HMMs) ([Rabiner \[1989\]](#)) are a staple of natural language processing (NLP) and other engineering fields. A HMM models a probability distribution over an unknown, *hidden* sequence of state variables of length  $T$ ,  $\mathbf{y} = (y_1, y_2, \dots, y_T)$ , whose elements take on values in a finite set of states,  $S$ , and follow a Markov process. For each element in this hidden sequence, there is a corresponding observation element, forming a sequence of *observations*,  $\mathbf{x} = (x_1, x_2, \dots, x_T)$ , similarly taking values in a finite set,  $O$ . The graphical structure of a HMM (Figure [B.2](#)) shows the dependencies between consecutive hidden states (these are modelled with *transition* probabilities), and states and their observations (modelled with *emission* probabilities). The first dependency is



FIGURE 2.1: An illustration of the graphical structure of a Hidden Markov Model (HMM). The arrows indicate the dependencies running from dependee to dependent.

referred to as the Markov condition, which postulates the dependency of each hidden state,  $y_t$ , on its  $k$  precursors in the hidden sequence, namely,  $\mathbf{y}_{t-k:t-1}$ <sup>1</sup>. In the discussion that follows, we assume the Markov condition to be of first degree, that is,  $k = 1$ . Incidentally, higher-order HMMs may always be reconstructed to this simplest form (?). The second dependency assumption may be referred to as *limited lexical conditioning*, referring to the dependency of an observation only on its hidden state. Properties of the model may then be deduced through statistical inference, for example, a prediction of the most likely hidden sequence can be computed with the Viterbi algorithm (Section 2.2).

HMMs have been shown to be successful in statistical modelling problems. In Part of Speech (PoS) tagging, a classic NLP problem for disambiguating natural language sentences, the parts of speech (nouns, verbs, and so on) of a word sequence (sentence) are modelled as hidden states, and the words themselves are the observations. The PoS sequence may be modelled and predicted for as a HMM. Even a simple HMM can achieve an accuracy of well over 90%. The problem of metadata extraction is clearly similar in form to PoS tagging, as we further show in Chapter 3.

We may build a HMM by first forming the joint probability distribution of the hidden state sequence and the observation sequence,

$$p(\mathbf{x}, \mathbf{y}) = p(\mathbf{x}|\mathbf{y})p(\mathbf{y}). \quad (2.1)$$

<sup>1</sup>In the following we use the notation  $\mathbf{x}_{a:b}$  to refer to the elements of vector  $\mathbf{x}$  from index  $a$  through  $b$  inclusive.

Applying the chain rule and the dependency assumptions, we acquire,

$$\begin{aligned} p(\mathbf{x}|\mathbf{y}) &= p(x_1|\mathbf{y})p(x_2|x_1, \mathbf{y})\dots p(x_T|\mathbf{x}_{1:T-1}\mathbf{y}) \\ &= p(x_1|y_1)p(x_2|y_2)\dots p(x_T|y_T), \end{aligned} \quad (2.2)$$

and,

$$\begin{aligned} p(\mathbf{y}) &= p(y_1)p(y_2|y_1)\dots p(y_T|\mathbf{y}_{1:T-1}) \\ &= p(y_1)p(y_2|y_1)\dots p(y_T|y_{T-1}), \end{aligned} \quad (2.3)$$

where  $p(y_1|y_0) = p(y_1)$ . Combining 2.2 and 2.3, we may rewrite the factorisation of the HMM as,

$$p(\mathbf{x}, \mathbf{y}) = \prod_{t=1}^T p(y_t|y_{t-1})p(x_t|y_t). \quad (2.4)$$

The probabilities  $p(y_t|y_{t-1})$  are known as *transition* probabilities, and  $p(x_t|y_t)$  as *emission* probabilities. These probabilities constitute the model parameters,  $\theta = (\mathbf{A}, \mathbf{B}, \mathbf{I})$ , where  $\mathbf{A}$  is the  $|S| \times |S|$  matrix of probabilities of transitioning from one state to another,  $\mathbf{B}$  is the  $|S| \times |O|$  matrix of probabilities of emitting an observation given an underlying hidden state, and  $\mathbf{I}$  is the vector of probabilities of initial states. The model parameters must be precomputed<sup>2</sup>. Now, given a sequence of observations,  $\mathbf{x}$ , we may predict the hidden state sequence,  $\mathbf{y}^*$ , by maximising the conditional distribution,  $p(\mathbf{y}|\mathbf{x})$ . That is,

$$\mathbf{y}^* = \operatorname{argmax}_{\mathbf{y}} \left\{ \prod_{t=1}^T p(y_t|y_{t-1})p(x_t|y_t) \right\}. \quad (2.5)$$

The hidden state sequence prediction is chosen to be the one maximising the likelihood over all possible hidden sequences. This seemingly intractable problem may be solved in polynomial time using dynamic programming (see Section 2.2).

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<sup>2</sup>For example, the model parameters can be estimated through application of the Baum-Welch algorithm on an unsupervised training set.

## 2.2 Viterbi Algorithm

The Viterbi algorithm is used to efficiently compute the most likely sequence,  $\mathbf{y}$ , given an observation sequence,  $\mathbf{x}$ . The algorithm can do this efficiently by working along the sequence from state to state, and choosing the transitions that maximise the likelihood of the sequence fragment. To show this we define,  $v_t(s) = \max_{\mathbf{y}_{1:t-1}} p(\mathbf{y}_{1:t-1}, y_t = s | \mathbf{x})$ , that is, the most likely sequence from the first  $t - 1$  states, with the choice of state  $s$  at time  $t$ . Thus, we may write,

$$\begin{aligned} v_t(s) &= \max_{\mathbf{y}_{1:t-1}} p(\mathbf{y}_{1:t-1} | \mathbf{x}) p(y_{t-1}, y_t = s) p(x_t | y_t = s) \\ &= \max_{\mathbf{y}_{1:t-1}} v_{t-1}(y_{t-1}) p(y_{t-1}, y_t = s) p(x_t | y_t = s), \end{aligned} \quad (2.6)$$

and we may see the recursion. Once all states have been computed at time  $t$ , the maximum may be chosen and the algorithm proceeds to time  $t + 1$ . Pseudocode for the Viterbi algorithm is given in Algorithm 1 in Appendix A. The algorithm must test all  $|S|$  transitions from the previous state to each of the  $|S|$  current states, and it does that for each of the  $|T|$  steps in the sequence. Hence, the complexity of the algorithm is a workable  $\mathcal{O}(T|S|^2)$ .

## 2.3 Forward-backward Algorithm

Another key inference algorithm to sequence learning is the forward-backward algorithm, so called for its computation of variables in both directions along the sequence. It is another example of a dynamic programming algorithm and is used to compute the so-called *forward-backward* variables, which are the conditional probabilities of the individual hidden states at each time step (that is, not the whole sequence), given the observation sequence and model parameters, namely,  $p(y_t = s | \mathbf{x}, \theta)$ . These conditional probabilities have many useful applications, for example in the Baum-Welch algorithm for estimating model parameters, but also in the training of *conditional random fields*, as we discuss in Section 2.7. We may write the forward-backward variables as,

$$\gamma_t(s) = p(y_t = s | \mathbf{x}, \theta) = \frac{\alpha_t(s)\beta_t(s)}{\sum_{s' \in S} \alpha_t(s')\beta_t(s')}, \quad (2.7)$$



where the *forward* variables,  $\alpha_t(s) = p(\mathbf{x}_{t+1:n}|y_t = s, \mathbf{x}_{1:t}) = p(\mathbf{x}_{t+1:n}|y_t = s)$ , and the *backward* variables,  $\beta_t(s) = p(y_t = s, \mathbf{x}_{1:t})$ . To derive the forward-backward algorithm we write, by the law of total probability,

$$\begin{aligned}\alpha_t(s) &= \sum_{y_{t-1}} p(y_{t-1}, y_t = s, \mathbf{x}_{1:t}) \\ &= \sum_{y_{t-1}} p(y_t = s|y_{t-1})p(x_t|y_t)p(y_{t-1}, \mathbf{x}_{1:t-1}) \\ &= \sum_{y_{t-1}} \mathbf{A}(y_{t-1}, s)\mathbf{B}(x_t, y_t)\alpha_{t-1}(y_{t-1}).\end{aligned}\tag{2.8}$$

Thus, we may see the recursion, as well as the way the forward variables will be computed, traversing the sequence in the forward direction with each forward variable of a given time a weighted product of those from the previous time. Likewise, for the backward variables, we may write,

$$\begin{aligned}\beta_t(s) &= \sum_{y_{t+1}} p(y_t = s, y_{t+1}, \mathbf{x}_{t+1:n}) \\ &= \sum_{y_{t+1}} p(\mathbf{x}_{t+2:n}|y_{t+1}, x_{t+1})p(x_{t+1}, y_{t+1}|y_t = s) \\ &= \sum_{y_{t+1}} \beta_{t+1}(y_{t+1})\mathbf{A}(s, y_{t+1})\mathbf{B}(x_{t+1}, y_{t+1}).\end{aligned}\tag{2.9}$$

From Equations 2.8 and 2.9 comes Algorithm 2 (Appendix A). The complexity of the algorithm comes from noting that at each of the  $T$  steps in the sequence (in either direction), we compute  $|S|$  variables, involving a summation of  $|S|$  products. Hence, like the Viterbi algorithm, the complexity of the forward-backward algorithm is  $\mathcal{O}(T|S|^2)$ .

## 2.4 Maximum Entropy Classifiers

Maximum entropy classifiers, also known as multinomial logistic regression, are a family of classification techniques. A prediction is a discrete (categorical), scalar *class*, rather than a class sequence as it is for HMMs. To build a model, we require a *training set* consisting of a  $N \times D$  matrix,  $\mathbf{X}$ , of  $N$  training samples of dimension  $D^3$ , as well as the  $N$  corresponding classifications in the form of a vector,  $\mathbf{y}$ . A convex cost function known as

---

<sup>3</sup>The dimensions of a model is synonymous with the model fields or features.

a maximum log-likelihood function is constructed and subsequently optimised over the choice of model parameters, denoted  $\beta$ . Thus, building a model is equivalent to solving a convex optimisation problem. A classification (prediction),  $y^*$ , for an unseen data sample,  $\mathbf{x}$ , is made by employing these optimal model parameters in a linear function. The result is then passed through a non-linear *logistic* function, denoted  $\sigma = \frac{1}{1+e^{-x}}$ , to obtain a probability. Formally,

$$y^* = \sigma(\beta^T \mathbf{x}). \quad (2.10)$$

The simplest form of maximum entropy classifier is binary logistic regression, where the number of classes to predict from is two, denoted  $C_1$  and  $C_2$ . In this case,  $p(y_n = C_1 | \mathbf{x}_n; \beta) = \sigma(\beta^T \mathbf{x}_n)$ , and  $p(y_n = C_2 | \mathbf{x}_n; \beta) = 1 - \sigma(\beta^T \mathbf{x}_n)$ , where  $C_1$  and  $C_2$  are encoded as 0 and 1 respectively. Notice the probabilities sum to 1. Now, the log-likelihood can be expressed as,

$$\begin{aligned} \log p(\mathbf{y} | \mathbf{X}, \beta) &= \log \prod_{n=1}^N p(y_n, \mathbf{x}_n) = \log \left( \prod_{n: y_n = C_1} \sigma(\beta^T \mathbf{x}_n) \prod_{n: y_n = C_2} 1 - \sigma(\beta^T \mathbf{x}_n) \right) \\ &= \log \prod_{n=1}^N \sigma(\beta^T \mathbf{x}_n)^{y_i} (1 - \sigma(\beta^T \mathbf{x}_n))^{1-y_i} \end{aligned} \quad (2.11)$$

where  $y_i \in \{0, 1\}$  and i.i.d. We may then generalise to,

$$\log p(\mathbf{y} | \mathbf{X}, \beta) = \log \prod_{n=1}^N \prod_{c=1}^C \mu_{nc}^{y_{nc}}, \quad (2.12)$$

where  $y_{nc} = \mathbb{1}_{\{y_n=c\}}$  and  $y_n$  is a bit vector indicating the class of the  $n$ th sample. In this general, multinomial case, the probabilities are written,  $\mu_{nc} = \frac{\exp(\beta_c^T \mathbf{x}_n)}{\sum_{c'=1}^C \exp(\beta_{c'}^T \mathbf{x}_n)}$ , which are normalised to ensure they sum to 1, and  $\beta_c$  is part of a set of  $C$  parameter vectors notated as  $D \times C$  matrix,  $\mathbf{B}$ . From this we obtain a cost function,

$$\mathcal{L}(\mathbf{B}) = \log p(\mathbf{y} | \mathbf{X}, \mathbf{B}) = \sum_{n=1}^N \left( \sum_{c=1}^C y_{nc} \beta_c^T \mathbf{x}^{(n)} \right) - \log \left( \sum_{c'=1}^C \exp(\beta_{c'}^T \mathbf{x}^{(n)}) \right). \quad (2.13)$$

Now we require an optimisation algorithm to solve for  $\mathbf{B}$ .

## 2.5 L-BFGS

Convex optimisation problems may be solved numerically using variants of the method of greatest descent. These methods find the optimal model parameters by iteratively approaching a global minimum by taking steps opposite the gradient along the cost function hypersurface. The classic first-order gradient descent algorithm defines its iteration step to be,

$$\boldsymbol{\beta}^{k+1} = \boldsymbol{\beta}^k - \alpha \nabla \mathcal{L}(\boldsymbol{\beta}^k), \quad (2.14)$$

where  $\boldsymbol{\beta}$  is the vector of model parameters,  $\alpha$  is the step size, and  $\mathcal{L}$  is the cost function. Newton's method (also known as Iterated Reweighted Least Squares (IRLS)) takes a step in the direction minimising a second-order approximation of the cost function,

$$\boldsymbol{\beta}^{k+1} = \boldsymbol{\beta}^k - \alpha_k [\mathbf{H}_{\mathbf{k}} \mathcal{L}(\boldsymbol{\beta}^k)]^{-1} \nabla \mathcal{L}(\boldsymbol{\beta}^k), \quad (2.15)$$

where  $\mathbf{H}$  is the  $(D \times D)$  Hessian matrix of partial second derivatives. For smaller problems, these algorithms are adequate, however for models with millions of features, such as those that may be encountered in metadata extraction, smarter approaches are required. The *Broyden–Fletcher–Goldfarb–Shanno* (BFGS) algorithm saves on the expensive computation of the Hessian by building up an approximation iteratively. The *limited memory* BFGS (L-BFGS) algorithm makes further savings on the Hessian's *storage*, and has come to be the standard learning algorithm for such problems. The L-BFGS algorithm is the tool of choice for many problems ([Murphy \[2012\]](#)) and is the algorithm we use in our analysis.

## 2.6 Regularisation

To avoid overfitting, we add a penalty to the cost function. This imposes a cost proportional to the size of the parameters for each dimension. Large parameters are therefore

discouraged and this helps prevent the creation of complex models during training that do not fit test data well. This is equivalent to adding constraints to the optimisation problem. The two most common regularisation types are known as  $l_1$  and  $l_2$  regularisation. The former imposes a *Laplace* prior distribution on the parameters, and the latter a *Gaussian*<sup>4</sup>. According to a probabilistic interpretation, this makes large parameters less likely and moderates their choices, and this is expressed in the cost function as the penalty. In our work,  $l_2$  is the only type of regularisation compatible with L-BFGS (Section 2.5).

## 2.7 Conditional Random Fields

Conditional Random Fields (CRFs) are a machine learning technique for making structured predictions. They are an improvement to the similar, Maximum Entropy Markov models (MEMM) (McCallum et al. [2000a]), which combine aspects of maximum entropy classifiers and hidden Markov models (Lafferty et al. [2001]). They are a member of a class of structured sequence models called *random fields*, which are part of a broader family known as *graphical models*, including within it *Bayesian networks*.

Classification over relational data can benefit greatly from rich features, that is, describing observed attributes of an observation beyond merely its identity (as with HMMs). Take for example the context of text processing, where we might consider describing a string token (observation) by non-lexical features such as by its capitalisation or punctuation. Furthermore, we may wish to model context-aware features that contrast a string token with its surroundings. However, the complexity of the interdependencies of such features will likely make their explicit modelling infeasible. With CRFs, we circumvent this problem by instead modelling the conditional distribution,  $p(\mathbf{y}|\mathbf{x})$ , of the underlying graph structure, giving us free choice over features and, in so doing, *implicitly* defining a distribution over  $\mathbf{x}$  without having to model this distribution directly (Sutton and McCallum [2006]). Such a conditional model is called a *discriminative* model, in contrast to a *generative* model, whereby the joint probability distribution is modelled explicitly. If we wish to model the interdependencies in a generative model, we must either extend the model which may both be difficult and entail intractable solution algorithms, or we

<sup>4</sup>A prior distribution in the Bayesian sense is the initial distribution of a variable taken independently. In  $l_2$ , the penalty is  $\frac{1}{2}\lambda\beta^T\beta = \log e^{\frac{\lambda}{2}\beta^T\beta} = \log \mathcal{N}(\beta|0, 1/\lambda) = \log p(\beta)$ .

must simplify the model and thereby compromise model performance. Notice that modelling the conditional distribution is sufficient for classification, where the observation sequence is known. This freedom for rich feature engineering is what makes CRFs the current state-of-the-art in metadata extraction, where arbitrarily defined features often make for good indicators. One may be tempted to use a logistic regression and classify each part of a sequence separately, but this would fail to take into account the contextual relations between the entities. For example, in the metadata extraction of a bibliographic reference, it is more likely for a publication title to follow an author list, and for a journal name to follow a publication title. This is what we mean by structured sequence learning, where the data to predict exhibits interdependencies and are correlated.

When the graph structure of a CRF model is the same as for a HMM (Figure B.2), we have what is called a *linear-chain* CRF. HMMs and linear-chain CRFs thereby form what is called a generative-discriminative pair. In the general case, where the graph structure is more complex, we have what is called *skip-chain* CRFs. In this case the problem becomes far more complex, and we will not discuss these models here. A HMM may alternatively be expressed by the joint probability,

$$p(\mathbf{x}, \mathbf{y}) = \exp \left\{ \sum_{i,j \in S} \lambda_{ij} F_{i,j}(y_t, y_{t-1}, x_t) + \sum_{i \in S} \sum_{o \in O} \mu_{io} F_{i,o}(y_t, y_{t-1}, x_t) \right\}, \quad (2.16)$$

where the parameters  $\lambda_{ij}$  are the transition probabilities and  $\mu_{ij}$  are the emission probabilities.  $F_{i,j}(y_t, y_{t-1}, x_t) = \sum_t \mathbb{1}_{\{y_t=i\}} \mathbb{1}_{\{y_{t-1}=j\}}$  is a *feature function* used to activate the transition probabilities, and  $F_{i,o}(y_t, y_{t-1}, x_t) = \sum_t \mathbb{1}_{\{y_t=i\}} \mathbb{1}_{\{x_t=o\}}$  for the emissions. The indicator functions activate the probabilities in accordance with the identity of the states and observations. Regardless, this formulation is equivalent to Equation 2.4. With some notational abuse we can define the more compact expression,

$$p(\mathbf{x}, \mathbf{y}) = \exp \left\{ \sum_k \lambda_k F_k(y_t, y_{t-1}, x_t) \right\}, \quad (2.17)$$

where  $F_k$  is a general feature function and  $\lambda_k$  a general feature weight. Now we may define the discriminative counterpart to this joint distribution, the linear-chain CRF,

$$p(\mathbf{y}|\mathbf{x}) = \frac{p(\mathbf{x}, \mathbf{y})}{\sum_{\mathbf{y}'} p(\mathbf{x}, \mathbf{y}')} = \frac{1}{Z(\mathbf{x})} \exp \left\{ \sum_k \lambda_k F_k(y_t, y_{t-1}, x_t) \right\}, \quad (2.18)$$

where  $Z(\mathbf{x}) = \sum_{\mathbf{y}'} \exp \left\{ \sum_k \lambda_{ij} F_k(y'_t, y'_{t-1}, x_t) \right\}$  is known as the partition function, ensuring probabilities sum to 1. Whereas HMMs model only the *occurrence* of a word, with conditional random fields we may choose  $F_k$  to define arbitrarily complex features, describing rich information about a word, its attributes, and its context. Finally, we may define a cost function in the following way,

$$l(\theta) = \sum_{n=1}^N \sum_{t=1}^T \sum_{k=1}^K \lambda_k F_k(y_t, y_{t-1}, x_t) - \sum_{n=1}^N \log Z(\mathbf{x}^{(n)}) - \sum_{k=1}^K \frac{\lambda_k^2}{2\sigma^2}, \quad (2.19)$$

where  $\theta = \{\lambda_k\}_{k=1}^K$ . This is called penalised maximum log likelihood. The penalty term,  $\sum_{k=1}^K \frac{\lambda_k^2}{2\sigma^2}$ , imposes an  $l_2$  regularisation on the solution parameters,  $\theta$ . However, according to (McCallum et al. [2000a]), varying the tuning parameter,  $\sigma^2$  (the variance), even by orders of magnitude has little effect on the outcome, a claim we corroborate in Chapter 5. This cost function represents a strictly convex function, solvable using numerical methods such as L-BFGS (see Section 2.5). Forward-backward processing (Section 2.3) is performed at each iteration to compute the partition function, as well as the conditional probabilities resulting from deriving the partial derivatives required for gradient descent. Finally, the Viterbi algorithm (Section 2.2) is used to make a prediction with the trained model, that is, the best state sequence is found given the optimal parameter set found in training. A detailed exposition of this is given in (McCallum et al. [2000a]).

## 2.8 Feature Functions

In the simple HMM case (Equation 2.16), there is a single feature function for each  $(i, j)$  and  $(i, o)$  pair. Furthermore, they are merely indicator functions that facilitate the activation of the transition and emission probabilities. In CRFs, however, we may define arbitrarily many and varied feature functions of the form  $F_k(\mathbf{x}, y) = \sum_t^T f_k(\mathbf{x}, y)$ , where  $f_k$  is a (typically boolean) function describing one of several features about a token. Notice that while such a function is centered on a given token, that is, a specific element of  $\mathbf{x}$ , the function has access to the full vector  $\mathbf{x}$ , enabling the creation of context-aware

features, combining information about a token with its neighbours. Further notice that the summation over the sequence is what enables instances (token sequences) of varying lengths to remain compatible with the model.

The form of the functions themselves,  $f(\cdot)$ , are known in Wapiti (Section 2.9) as *templates*. It is in choosing these explicitly that we perform feature engineering. The literal feature functions,  $\{f_k\}_{k=1}^K$ , are formed by resolving the templates over the *vocabulary* of features encountered in the extraction process prior to model training. In this way, we may see how model complexity depends on the diversity of the training set, and consequently, for larger training sets, a model will have more feature functions.

## 2.9 Wapiti

There are several open source software packages for the general purpose training and application of conditional random fields and related models. Wapiti (Lavergne et al. [2010]), written in C, is the tool of choice for this project, given its compatibility with metadata extraction tool GROBID (Section 3.3), its speed advantage over alternatives, and the recency of its development. It is developed by Thomas Lavergne at LIMSI, a computer science laboratory in Orsay affiliated with Paris-Sud University. It is capable, given sufficient memory, of training models with thousands of classes and billions of features. It implements several optimisation algorithms including L-BFGS (Section 2.5) and stochastic gradient descent (SGD) and training is fully parallelisable. Wapiti has few drawbacks, but one is surely its lack of support for numeric features, as this curtails the scope for our feature engineering; any numeric-based idea must be discretised. Wapiti's main functions are training models and tagging. Training requires two inputs:

1. a feature template file, and;
2. a file of extracted features.

The output of training is a model file. Tagging requires three inputs:

1. a feature template file;
2. a file of extracted features, and;
3. a trained model.

```
# Capitalization
U50:%x[0,11]
U51:%x[1,11]
U52:%x[-1,11]
U53:%x[0,11]/%x[1,11]
U54:%x[-1,11]/%x[0,11]
```

FIGURE 2.2: Excerpt of capitalisation features templates or *macros*.

The output of tagging is the file of extracted features appended with the classifications of each token. In the following we present samples of each of these files as they may look for a simple *date* model for classifying dates into their *day*, *month*, and *year* components.

### 2.9.1 Feature Templates

Feature templates are the main access point for modelling with Wapiti. These files use a special syntax introduced by an older CRF engine, *CRF++* (also supported by GROBID), allowing the operator to specify the form of the feature functions to be implemented in the model (see Section 2.8). The features are listed in a manner such as seen in Figure 2.2. The five features shown in Figure 2.2 follow a similar format. The prefixes ‘U50’, ‘U51’ etc. are the unique identifiers of the macros. The ‘%x’ figures are wildcards for literal tokens. These macros are ultimately expanded to feature functions when they are combined with the extracted features shown in Figure 2.3. The indices given in square brackets indicate the row and column offset of the features considered. For example, ‘[0, 11]’ in macro ‘U50’ indicates a row offset of 0, that is, pertaining to the current token, and a column offset of 11, pertaining to the 11<sup>th</sup> feature extracted in the feature extraction file (Section 2.9.2). Finally, macros ‘U53’ and ‘U54’, combine features from past and future tokens with the current one to make bigram features.

### 2.9.2 Extracted Features

The extracted features file give the raw features for individual tokens. Note that feature templates may combine the raw features to make other, more complex features. Each line corresponds to a single token within each instance, and instances are grouped and separated by a line space. Figure 2.3 shows the features for a single instance of a date sequence, the string ‘4 August 1989’. The features for each token range from the original token (corresponding to a simple token indicator feature function such as in Equation



```

4 4 4 4 4 4 LINESTART NOCAPS ALLDIGIT 1 0 0 NOPUNCT I-<day>
August august A Au Aug Augu LINEIN INITCAP NODIGIT 0 0 1 NOPUNCT I-<month>
1989 1989 1 19 198 1989 LINEEND NOCAPS ALLDIGIT 0 1 0 NOPUNCT I-<year>

```

FIGURE 2.3: Features for a single date instance of three tokens: ‘4 August 1989’.

```

10:u50:NOCAPS,
11:u51:INITCAP,
11:u52:INITCAP,
18:u53:NOCAPS/INITCAP,
18:u54:INITCAP/NOCAPS,

```

FIGURE 2.4: Expanded feature functions deriving from capitalisation macros.

2.16), to token prefixes<sup>5</sup>, to information about capitalisation and punctuation, and so on. Finally, we see the classifications of those tokens as ‘I-<day>’, ‘I-<month>’, and ‘I-<year>’.

### 2.9.3 Models

In Wapiti, a model consists of a large text file adhering to the following structure:

1. A list of the macros used (taken from the feature template file);
2. A list of classes modelled;
3. A list of expanded feature functions, and;
4. A list of corresponding (non-zero) weights, that is, the model parameters, represented in hexadecimal notation<sup>6</sup>.

Of most interest are the expanded feature functions<sup>7</sup>, such as shown in Figure 2.4. For example, feature function ‘u50’ is a binary indicator for the capitalisation of the token. If the corresponding feature for this token is ‘NOCAPS’, the result will be ‘1’, otherwise, ‘0’. These functions are derivations of the macros defined in Figure 2.2.

### 2.9.4 Training

Training a model with Wapiti once all the input files have been prepared. The output given in Figure 2.5 shows the first six iterations of L-BFGS optimisation for training

<sup>5</sup>Prefixes are best seen for the ‘August token (‘A’, ‘Au’, etc.); for the token ‘4’, prefixes are identical to the original token.

<sup>6</sup>This presumably to avoid numeric underflow.

<sup>7</sup>Note the initial values of each line are simply the line lengths as a convenience to input processing.

```

* Initialize the model
* Summary
  nb train:      493
  nb labels:     7
  nb blocks:     5816
  nb features:   40754
* Train the model with l-bfgs
[  1] obj=1688,58   act=16482   err=25,80%/50,91% time=0,08s/0,08s
[  2] obj=1221,30   act=15580   err=19,11%/35,50% time=0,05s/0,12s
[  3] obj=922,15    act=13869   err=17,20%/33,67% time=0,04s/0,17s
[  4] obj=638,04    act=10845   err= 6,53%/15,21% time=0,04s/0,20s
[  5] obj=478,72    act=10582   err= 5,68%/13,59% time=0,04s/0,24s
[  6] obj=416,15    act=9926    err= 3,77%/ 9,53% time=0,04s/0,28s

```

FIGURE 2.5: Output from training date model

a *date* model. In this case the number of instances ('nb train'),  $N = 493$ . The figure 'nb blocks' refers to the number of feature functions per class that have come from combining extracted features (Section 2.9.2) and feature templates (Section 2.9.1). The total number of feature functions ('nb features') is therefore this number multiplied by the number of classes, plus the number of transition functions, hence,  $5816 \times 7 + 7 \times 6 = 40754$  features in total. Training a model to be sufficiently accurate generally takes hundreds or even thousands of iterations of L-BFGS.

## Chapter 3

# Automatic Metadata Extraction

*In this chapter we define the problem of automatic metadata extraction, giving illustrations of the problem, its complexities, and a discussion on the methods by which the problem may be solved. Moreover, we introduce GROBID, the metadata extraction tool around which our work is based, and describe the cascade of CRF models it uses to classify a full document.*

### 3.1 Metadata Extraction

In our work we are concerned with automatic metadata extraction (AME) for scientific articles that are usually (though not necessarily) in the form of a PDF document, as these predominate in the INSPIRE-HEP digital library. Nevertheless, the same techniques will be effective for books, theses, or may even have novel applications<sup>1</sup>. At CERN, the problem has been partially solved, albeit in a rudimentary way, and entails a lot of manual curation to complete the work. See Section 5.1 for a comparison between this existing solution and GROBID, the leading tool for metadata extraction.

*Metadata* refers to various information explicitly or implicitly contained in a scientific article. Perhaps the most important metadata for an article is that contained in the header, that is, the text at the front of a document, typically containing the title of the article as well as the names, affiliations and often the contact details of the authors,

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<sup>1</sup>Such as for segmenting cooking recipes, as reported in The New York Times ([http://open.blogs.nytimes.com/2015/04/09/extracting-structured-data-from-recipes-using-conditional-random-fields/?\\_r=0](http://open.blogs.nytimes.com/2015/04/09/extracting-structured-data-from-recipes-using-conditional-random-fields/?_r=0)).

concluding finally with the article abstract. As a general rule, this is tantamount to the text of the document falling before the first section of the body (usually called ‘Introduction’), though as we find in Chapter 4, sometimes significant amounts of front matter is held in unexpected places. Other important types of metadata may be the references of the article, typically classified into fields such as publication title, authors, data of publication, and so on. Another potential metadata type is that of the document structure, its chapters and sections. All of these types are modelled by GROBID.

*Extraction* could refer to either of two distinct concepts. First, it may be the parsing of a PDF document and extraction of plaintext and images. This in itself is a complex problem, and may involve machine learning techniques for OCR analysis, depending on the rendering of the document. Or, it may be the *classification* of document content into predefined categories. It is on the second idea that we are focused within this work. Indeed, GROBID addresses both of these points, but the first is merely a precondition for the analysis with which it is primarily concerned, and it houses a third-party PDF-to-XML conversion tool, *pdftoxml* (Déjean and Meunier [2006]), developed at Xerox Research Centre Europe (XRCE), to handle this.

To appreciate the difficulty of automating such a task, contrast Figures ?? and ?? in Appendix B, contrasting the header sections of two articles from our dataset. Though the same sorts of information are present in both headers—title, author names, affiliations, and document abstract—the arrangement and presentation of these fields are different, for example the sizing and placement of the document title, the juxtapositioning of authors (which are variable in number) and author details, and labelling of the abstract block. Furthermore, the second header is more complete, in that it contains information not present in the other, for example copyright and publication details. The contents of a document header do not follow a predictable ordering, making the problem hard, but are not entirely random, a condition that would render the problem impossible to solve. There is structure to a document, but it is likely infeasible to model deterministically. Therefore, we must look to probabilistic approaches, and accept that these will be error-prone. Also, if we are to process an entire document, it is unlikely we can create a one-size-fits-all model, rather, the problem must be decomposed.

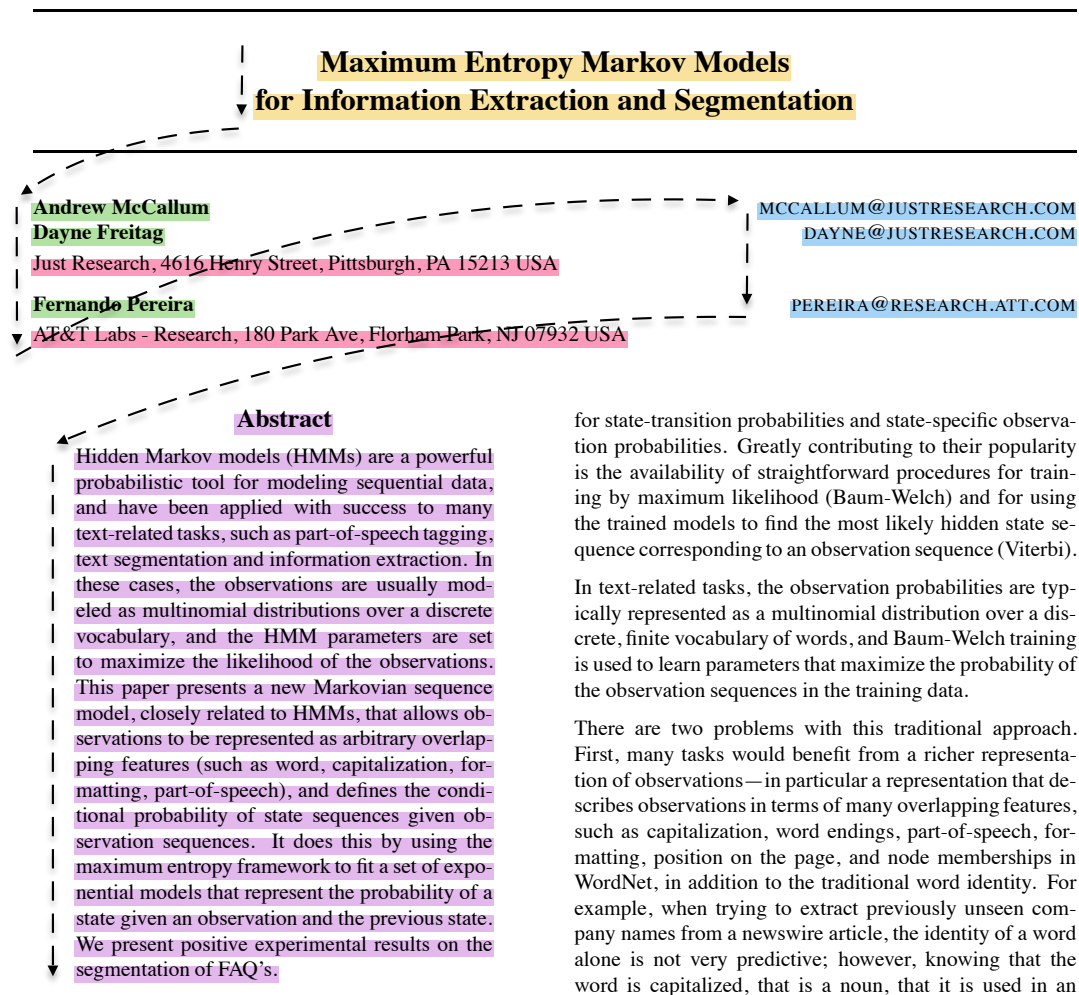


FIGURE 3.1: An illustration of the way a header section might be segmented and classified. The classes modelled are colour-coded (title in yellow, authors in green, and so on).

## 3.2 Solution Methods

A 2013 study of metadata extraction techniques Lipinski et al. [2013] identified three fundamental methods for AME:

1. stylistic analysis;
2. knowledge base, and;
3. machine learning approaches.

*Stylistic analysis* refers to heuristic approaches to analysing physical characteristics of text font and layout. *Knowledge base* methods rely on online repositories to cross-reference extracted information. *Machine learning* refers here either to the state-of-the-art conditional random fields, or to other approaches such as hidden Markov models or support vector machines. There is evidence to suggest that the best approach is a combination of the three methods, as software systems such as GROBID (Section 3.3) do. The study includes a comparison of the leading AME tools based on an *ad hoc* scoring system over fixed header test data. GROBID performed best by a considerable margin, ahead of commercial applications Mendeley Desktop and ParsCit.

### 3.3 GROBID

GROBID (GeneRatiOn of BIbliographic Data) (Lopez [2009]) is an open-source (Apache license) Java-based tool for automatic metadata extraction of scientific articles. It has been in development by Patrice Lopez at the French Institute for Research in Computer Science and Automation (INRIA) since 2008. GROBID manages the training, evaluation and application of a hierarchy of Wapiti-trained CRF models, each addressing a part of the information extraction of scientific articles. Figure 3.4 shows the *cascade* of models used to progressively refine classifications of article content. Through GROBID, higher-tier models such as the *header* and *reference* models may be applied individually to PDFs, while the other, more specific models, such as the *date* model, operate only on plaintext inputs. Moreover, some models, such as *segmentation*, are not intended to be used independently, but rather contribute to the cascade, supplying lower levels with their inputs. For example, reference extraction begins with the *segmentation* model, which classifies each line of a document, resulting in homogeneous blocks of lines, for example, header, paragraph, figure, and references. This information is then distributed to the other models, for example the *reference segmenter* model, which further breaks down the reference list into individual references. The *citation* model then classifies the parts of each reference into classes, for example, *date*, *affiliation*, and *author*. Finally, the atomic subcomponents of these are classified by their respective models. Note that the *citation* branch of the cascade has the option of further cross-checking extracted references with the third-party CrossRef web service<sup>2</sup>. Thus, the overall accuracy of the

---

<sup>2</sup>CrossRef is an online DOI agency with a REST API.

---

```

<bibl>
  <author>V. Gundelach and D. Eisenburger</author>, &quot;
  <title level="a">Principle of a direction sensitive borehole
  antenna with advanced technology and data examples</title>, &
  quot; in
  <title level="m">Proceedings of the 4th International Workshop
  on Advanced Ground Penetrating Radar (IWAGPR &apos;07)</title>,
  pp.
  <biblScope type="pp">28-31</biblScope>,
  <date>June 2007</date>.
</bibl>

```

---

FIGURE 3.2: Sample tagged citation for GROBID training input.

system is dependent on the combined accuracy of models in the cascade. Conversely, any errors are propagated down the hierarchy. Though they have much in common, the models vary in the classifications they assign, the features they exploit, and, due to the varying size of the vocabulary (compare say, the number of possible month names to the number of possible author names), the size (dimensionality) of the models. Table 3.1 summarises each of GROBID’s models. Calling GROBID function `processFullText` runs all available models on a batch of PDF documents and classifies each document entirely.

### 3.3.1 Text Encoding Initiative

One of GROBID’s functions is to transform Wapiti outputs into an output conforming to the Text Encoding Initiative (TEI) standard, therefore we briefly describe it here. TEI is a text encoding standard maintained by the TEI consortium. It specifies an XML representation of a document’s contents from the front matter, to the document body, to the document rear. It gives structure and semantic meaning to document components, and can facilitate highly detailed representations. It is therefore apt as a format for annotating a document’s metadata. GROBID uses TEI to format its outputs, as well as its training data. In Figure 3.2, we show a sample of a TEI document used to represent a date. The structured XML format can be used to give semantic information about the information enclosed. There is thus a natural mapping between metadata classification and the TEI schema.

Model	Description	Labels
Header	Classifies front matter	<title>, <author>, <affiliation>, <reference>, <submission>, <abstract>, <address>, <keyword>, <degree>, <pubnum>, <email>, <date>, <copyright>, <intro>, <web>, <note>, <phone>, <dedication>, <entitle>, <grant>, <date-submission>
Affiliation address	Classifies the components of author affiliations and affiliation addresses. Subordinate to the <i>header</i> model.	<institution>, <other>, <settlement>, <department>, <post-code>, <country>, <marker>, <region>, <addrLine>, <laboratory>, <postbox>, <other>, <null>
Name/ Header	Classifies an author's full name (as identified by the <i>header</i> model) into first and last name etc.	<forename>, <surname>, <marker>, <middlename>, <other>, <suffix>, <title>
Name/ Citation	Classifies an author's full name (as identified by the <i>citation</i> model) into first and last name etc.	<surname>, <forename>, <other>, <middlename>
Citation	Classifies a reference into its subcomponents.	<journal>, <volume>, <other>, <issue>, <pages>, <date>, <author>, <title>, <booktitle>, <location>, <pubnum>, <note>, <publisher>, <editor>, <institution>, <tech>, <web>, <issue>
Date	Classifies the components of a date string identified by higher-tier models.	<other>, <day>, <month>, <year>
Segmentation	The highest-level model in the architecture—primarily supplies the three models beneath it (header, fulltext and reference-segmenter) with inputs.	<headnote>, <header>, <body>, <page>, <references>, <footnote>, <cover>, <acknowledgement>, <annex>
Reference-Segmenter	Segments a full reference list into individual citations.	<label>, <reference>, <other>
Fulltext	Classifies elements of article body.	<section>, <paragraph>, <citation_marker>, <other>, <table_marker>, <figure_marker>, <figure_head>, <trash>, <figDesc>, <equation>, <item>

TABLE 3.1: A summary of the models coordinated by GROBID. We have here excluded the Patent, Entities, and E-book models as these are experimental models not currently used by GROBID.



### 3.3.2 Training

In GROBID, models are trained in isolation. The models produced by Wapiti (Section 2.9) are stored in the GROBID project directory. Each model has its own training data, and feature function templates. For certain models, such as the *header* and *segmentation* models, training data consists of pairs of associated files including:

1. a TEI file, and;
2. a raw feature file containing extracted features.

Other, simpler models, require only the former. Together, the files form an abstraction over the CRF engine inputs. The reason for including the feature files is because the original PDF files are assumed not to be available at training time, and therefore any features derived from text styling or positioning must be extracted in advance. The TEI files simply provide the classifications of the plaintext required to build a ground truth. The feature extraction itself is done by a module of GROBID. Since feature files and feature template files, which are configured manually by the developer, must agree, there is a strong coupling between this module and the templates.

### 3.3.3 Evaluation

Both training and evaluation are performed on sets of TEI documents (see Section 3.3.1 and Figure 3.2). This somewhat paradoxically, when prediction is based on PDF files. However, with closer inspection, an equivalence can be seen between:

1. applying the *pdftoxml* tool, tokenising the output and transforming to CRF input data, and;
2. extracting tokens from TEI documents (and possibly feature files also—see Section 3.3.2), and transforming to CRF input data.

Both approaches yield the same input data for the CRF engine, and so the evaluation inputs are, in effect, the same as for prediction, despite the initial differences.

Training may be done with a split defined by the developer, which GROBID uses to set aside a proportion of the training data for evaluation. The evaluation of a model produced by training follows identical procedures, preparing the same input data. The output,

however, is not a model but the tagged data. GROBID compares these predictions with the ground truth and reports *accuracy*, *precision*, *recall*, and *F1* scores as performance indicators, at the token, field, and instance levels. A token usually refers to a single contiguous string of characters (without spaces), but in the case of the *segmentation* and *fulltext*, a token is a line. A field is a block of contiguous tokens sharing a class, and an instance is the whole data sample. The accuracy of an instance is therefore judged by the correctness of all tagging for the whole sample (which may a whole document), a difficult thing to achieve without any mistakes.

### 3.3.4 Prediction

Figure 3.3 shows the flow of information from input to output, as well as the relationship between training and prediction. When it comes to labelling (prediction), the starting point is a PDF document. With a third-party tool, *pdftoxml*, this is transformed into an XML file containing rich text information (font, style, orientation) for every string token in the document. This information is stored in `LayoutToken` objects within GROBID. These tokens are arranged into blocks and features are extracted as they were for training and evaluation. The model created in the training phase is first loaded, and then the *EngineTagger* module calls the CRF engine to label the inputs. Unlike for training, the feature template file is not required, as these have already been absorbed into the model file. After processing, Wapiti returns the same file with classifications inserted. GROBID then further processes this information to transform it into the final TEI output format.

### 3.3.5 Other Functionality

In addition to the above, GROBID provides a means of producing training sets semi-automatically. This consists of applying the existing models on a batch PDF training set to produce the XML inputs. Of course, each field must be checked against a ground truth and errors corrected before it is used as a training set. We use this functionality to generate training data for benchmarking GROBID on HEP papers (see Chapter 4).

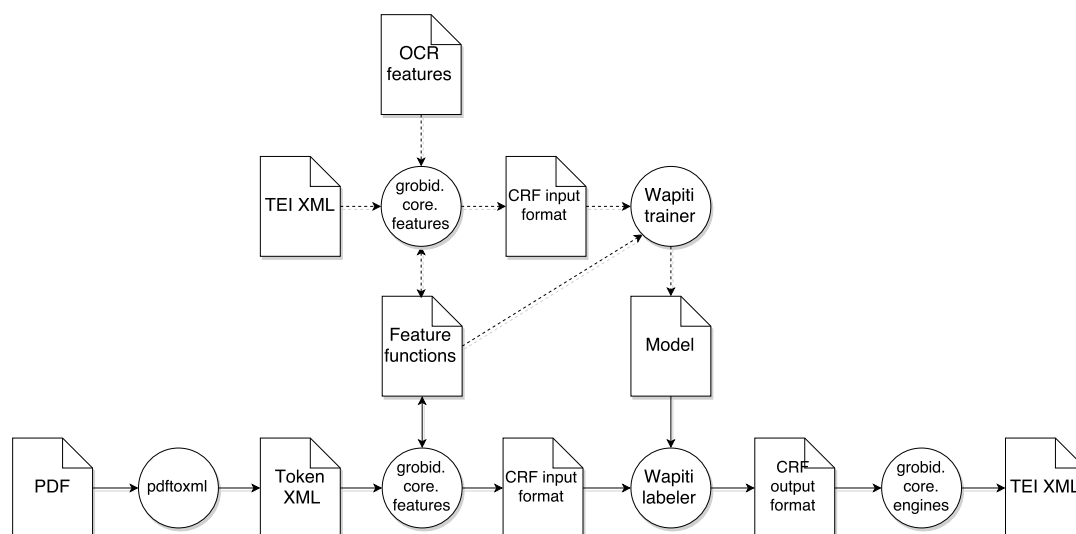


FIGURE 3.3: An illustration of the interactions between GROBID and Wapiti for the two main functions of training and tagging. The dashed arrows indicate training operations; the solid arrows, tagging.

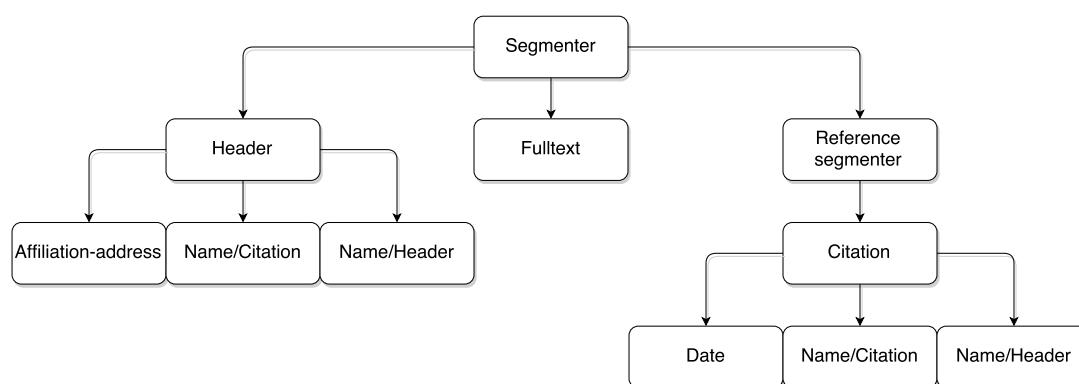


FIGURE 3.4: The models of GROBID are organised into a cascade, where each part of a document is classified in increasingly greater detail.

## Chapter 4

# Data, Methods, and Implementation

*In this chapter we present the different strands of our work. The work is divided into three components: first, the procurement of HEP training data with on to perform the experiments; then, our implementations of extensions to GROBID to facilitate our feature engineering and evaluations, as well as the pipeline assembled for automating the experimentation; and finally, the different categories of feature engineering, and our reasons for choosing them, supplying, where relevant, statistical analyses to support our intuitions.*

### 4.1 Assessments

As articulated in Chapter 3, GROBID manages a hierarchy of models that propagates classified information from top to bottom in a cascade. Our objectives are therefore to enhance some models within the cascade for HEP papers. It does not, on the other hand, make sense to attempt to improve all models. After all, we may assume a HEP *date* is no different from dates printed in other scientific papers. Aside from feature engineering, it is hard to imagine improving performance of these models which is exemplary. The same goes for author names, and with little exception<sup>1</sup>, reference lists and their contents. Undoubtedly, the models with the most promising scope for improvement are the *header*

---

<sup>1</sup>It is in fact true that HEP collaborations feature in isolated references in HEP papers (see Section 6.2).

and *segmentation* models. It is these models that address the parts of an article most distinct in scientific papers. Specifically, physics journals have recurring styles and layouts for header sections that are distinct from others publishers. In addition, the vocabulary of a HEP paper header will be distinct from that of papers from other branches of science. These should be both trained for and engineered for, for example through the use of dictionary-based features (see Section 4.3.4). Exceptionally, the *header* model is not, by default, part of the cascade, rather, the header section is extracted separately using heuristics based on locating the start of the body (usually identified by the heading, ‘Introduction’). The reason for this approach is that, on average, it is more accurate than relying on the *segmentation* model for finding front matter, given the limited amount of *segmentation* training data. However, this precludes the modelling of *discontinuous* front matter, which may occur at the base of a first page, at the very end of an article, or just about anywhere else (see Figure 4.1). Reconnecting the *header* model with the *segmentation* model is therefore an implementation objective. Thus, the *header* model may be improved for a number of reasons, including:

1. physics publishers present a unique format not found in CORA papers;
2. scientific collaborations as seen in HEP papers are not modelled as a header class by vanilla GROBID, and;
3. discontinuous header data (see Figure 4.1), which may contain substantial front matter is by default neither trained nor modelled for.

The *segmentation* model may also be improved for a number of reasons:

1. discontinuous header data (see Figure 4.1), which may contain substantial front matter is neither trained nor modelled for;
2. HEP collaborations entail long author lists and affiliation lists, often disjoint from the main header section, which are neither trained nor modelled for, and;
3. the dataset is small (we more than double it in Section 4.2).

Note that the *segmentation* model is the parent model of the entire cascade, and therefore any improvement to it will benefit all other models at prediction time. Aside from being the root of the cascade, the *segmentation* model is special in that it models a full line at the token level, rather than a single character string such as for the *header* model.

We are mindful of this distinction as we go about our feature engineering. Our focus is therefore on the two models, *header* and *segmentation*. Hence, we require two separate training sets of HEP papers, one for each model. Incidentally, both models require that for each paper we produce a TEI representation and a feature file of extracted features, as introduced in Section 3.3.

## 4.2 Data Acquisition

The starting point for generating training data is to apply the existing, shipped models of GROBID on our new dataset of PDF papers. This creates a pair of TEI and feature

### Identification of beauty and charm quark jets at LHCb

The LHCb collaboration<sup>1</sup>

#### Abstract

Identification of jets originating from beauty and charm quarks is important for measuring Standard Model processes and for searching for new physics. The performance of algorithms developed to select  $b$ - and  $c$ -quark jets is measured using data recorded by LHCb from proton-proton collisions at  $\sqrt{s} = 7$  TeV in 2011 and at  $\sqrt{s} = 8$  TeV in 2012. The efficiency for identifying a  $b(c)$  jet is about 65%(25%) with a probability for misidentifying a light-parton jet of 0.3% for jets with transverse momentum  $p_T > 20$  GeV and pseudorapidity  $2.2 < \eta < 4.2$ . The dependence of the performance on the  $p_T$  and  $\eta$  of the jet is also measured.

Submitted to JINST

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(A) Collaboration field in header section.

#### LHCb collaboration

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encode different attribute dimensions of an input data space. A good glyph design can enable users to conduct visual search more efficiently during interactive visualization, and facilitate effective learning, memorizing and using the visual encoding scheme. A less effective visual design may suffer from various shortcomings such as being perceptually confusing, semantically ambiguous, difficult to learn and remember, or unable to accommodate low-resolution display devices.

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(B) Discontinuous header data.

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FIGURE 4.1: Figure (A) shows a collaboration field in a header section. Figure (B) shows discontinuous front matter that sits on the first page, but apart from the main header section and within the introductory section. Figures (C) and (D) give the authors list and affiliations for a large HEP collaboration; the author list begins on page 8 and continues to page 33. Figure (B) from (Maguire et al. [2012]), other excerpts from (Aaij et al. [2015]).

file for each document, in a first attempt at a ground truth, and a structure on which to work. Though this is greatly preferable to starting from scratch, researcher must then manually correct the inevitable myriad errors to achieve a gold standard of training data. In the case of *segmentation*, this involves the validation of a full document, which may contain many recurring misclassifications, rendering the task stupendously time-consuming and a barrier to actual research. In the case of the *header* model, this is often simpler, as it involves validating a single section. However, wherever discontinuous front matter exists, changes must be made to both the TEI *and* feature files. This first involves a modification to GROBID such that it extract features for all tokens rather than just those contained in the header. Then, the unseen front matter must be manually formatted and appended to the TEI file, and the corresponding features copied to the feature file. This is error-prone, as there must be a one-to-one correspondence between the token in the TEI file and the features in the feature file. Hence, any copyist mistake will invoke errors at training time. In Sections 4.2.1, 4.2.2, we detail the mixture of training data that we have assembled. Table 4.1 gives a breakdown of the data for each model.

Model	HEP	CORA
Header	157 papers	<b>2506 papers</b>
Segmentation	<b>169 papers</b>	125 papers

TABLE 4.1: Number of training instances for each model from each dataset.

#### 4.2.1 CORA dataset

The CORA dataset (McCallum et al. [2000b]) is a substantial dataset of annotated documents. It is popular in metadata extraction studies, and has come to be a sort of standard due to the difficulty of creating custom data (Peng and McCallum [2004]). We use it in combination with our own HEP dataset. For the *segmentation* model, the baseline dataset is not part of CORA, but rather part of the GROBID project, but for brevity we refer to this also as *CORA*.

#### 4.2.2 HEP dataset

At the recommendation of an INSPIRE-HEP digital library curator, we selected a set of articles deemed to be a representative sample of the database. It contains the following

varieties of papers:

1. conference papers (with DOI);
2. conference papers (without DOI);
3. miscellaneous papers (including non-English language), and;
4. collaboration papers.
5. general papers;

This totalled 191 papers<sup>2</sup>, however according to our adjudications, we additionally removed documents found to be unsuitable for training, such as books-length article compendiums. To start creating HEP *header* model training data, we execute GROBID command, `createTrainingHeader`. Modifications were made to GROBID to produce header features for an entire document, rather than just the first two pages as per the default. This was essential in order to obtain features for any discontinuous front matter in other parts of a document. Wherever such matter was found, it was necessary first to manually append this material to the TEI file, following the TEI XML standard, then to copy the discontinuous segments of the extracted features into the master copy feature file. Whenever a copyist mistake was made, this entailed runtime errors, and lengthy corrections. For *segmentation* training data, we run command `createTrainingSegmentation`. The starting point for building a *segmentation* training set is invariably worse than for *header*, due to the lower accuracy of this model. Typically each instance contains many recurrent misclassifications which sometimes may be corrected efficiently using regular expressions.

### 4.3 Methods

Here we list the ideas for feature functions that we have implemented and cross-validate for in Chapter 5. The features were extracted either with changes made to GROBID directly, or by modifying baseline features with an external script from our pipeline (Section 4.4.2). In the following we use a notation consistent with that introduced in Chapter 2, that is,  $x$  represents a token,  $\mathbf{x}$  an instance, and  $y$  and  $\mathbf{y}$  the corresponding label and label vectors.

---

<sup>2</sup>Originally this numbered in excess of 200, but certain papers could not be parsed by *pdf2xml*.



### 4.3.1 Baseline

To set a benchmark by which to compare our results, we ran a series of experiments including the default features for GROBID, training on different combinations of CORA and HEP data (see Section 5.2). In addition, we examined the effects of ramping up the size of the CORA set appended during training. Baseline features include token identities, prefixes, suffixes, and indicators of capitalisation, numerals, and so on. Our new features were combined with the baseline features unless otherwise noted.

### 4.3.2 Block Size

A block is a collection of lines physically grouped together. The block to which each token belongs is specified in the *pdftoxml* outputs. One characteristic that is distinct about article layout are the varied dimensions of blocks. This is most striking in the header section, where different blocks manifest in distinct sizes. For example, an article title is usually wider than any other element, an abstract is the longest element, and so on. It seems reasonable that the dimensions of a block to which a token belongs may provide information on the class of the token. We therefore devise features based on the pixel lengths and widths of header text blocks, information that comes from *pdftoxml*. We try four variations on this idea: block width, block height, block width and height together, and block area, each normalised by the largest block dimensions. For example, for area, the feature function is,

$$\hat{f}_{size}(x_t) = \frac{\sum_{b \in B} \mathbb{1}_{\{x_t \in b\}} \cdot \text{height}(b) \cdot \text{width}(b)}{\max_{b' \in B} \text{height}(b') \cdot \max_{b'' \in B} \text{width}(b'')}, \quad (4.1)$$

where  $x_t$  is a token (hence a word for the *header* model) and  $B$  is the set of blocks in the header instance. We then define,

$$f_{size}(x_t) = \lfloor C \cdot \hat{f}_{size}(x_t) \rfloor, \quad (4.2)$$

where  $C$  is a discretisation factor. In our experiments  $C = 10$ , giving a categorical variable of 10 values.

### 4.3.3 Character Classes

A visual scan of any scientific paper allows one to see that lines from different sections are most easily distinguished by their composition of characters. It therefore stands to reason that we can build informative features for the *segmentation* model on this basis. Indeed, it can be that a line may be more effectively characterised at the *character* level than the *word* level. For an illustration of this effect, see Figure 4.2. Note that the baseline feature function set does include some basic capitalisation and punctuation indicators, but we advocate our approach for several reasons:

1. it is more complete in that it models more character classes;
2. it does this systematically in a feature framework that is easily modified or extended, and;
3. it performs better (see Chapter 5).

In Table 4.2, we give a list of the character classes used to model features. The regular expressions (regexes) were used to count the number of characters in a token (line) belonging to each class. This was then normalised over the line length. Because such a result is numeric, we have necessarily to discretise it. We tried four different discretisation strategies: binary (according to some *ad hoc* threshold), decimal (round down), decimal (round to nearest), and 20-point discretisation<sup>3</sup>. For the decimal case (rounding down),

$$\hat{f}_{\text{class}_i}(x_t) = \frac{1}{|x_t|} \sum_{n=1}^{|x_t|} \mathbb{1}_{\{x_{ti} \in \text{class}_i\}}, \quad (4.3)$$

for each character class,  $\text{class}_i$ , where  $x_t$  is a token (hence a line for the *segmentation* model), and  $x_{ti}$  is the  $i$ th character in the line. For the decimal (round down) case, we then define,

$$f_{\text{class}_i}(x_t) = \lfloor C \cdot \hat{f}_{\text{class}_i}(x_t) \rfloor, \quad (4.4)$$

---

<sup>3</sup>In this final discretisation case we categorised results by each 5th percentage point, capping at 50%, such that we model 10 categories in total.

where  $C$  is the discretisation factor and  $C = 10$ . The other discretisation strategies may be defined similarly.

Class	Regex
Spacing	<code>r'[\s]'</code>
Lower case	<code>r'[a-z]'</code>
Upper case	<code>r'[A-Z]'</code>
Numeric	<code>r'[\d]'</code>
Punctuation	<code>r'[.,?;:]'</code>
Special character	<code>r'^\sa-zA-Z d.,?;:]'</code>

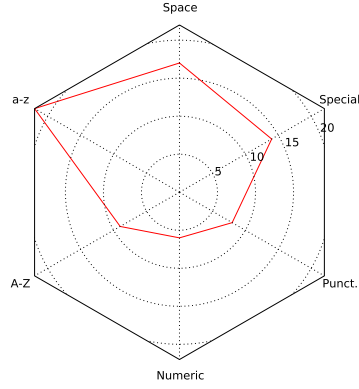
TABLE 4.2: Character classes used as features, along with the regular expressions used to count them.

#### 4.3.4 Dictionaries

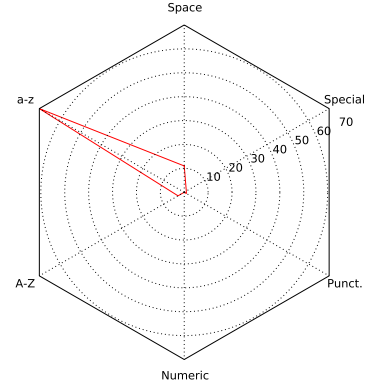
As mentioned previously, the vocabulary of a HEP paper *header* is distinct from other branches of science, containing jargon and terminology particular to high energy physics. Aside from token indicators, we can support this characteristic with features based on dictionary membership. To achieve this, we exported the full set of author names, affiliations, journal names, article titles, and collaborations from the INSPIRE-HEP database. Each dictionary required extensive cleaning prior to being fit for purpose. In addition, we used the Natural Language Toolkit (`nltk`) for Python to create a dictionary of stop words, the expectation being that different classes contain stop words in varying amounts. For example, prosaic text, such as an abstract, will contain stop words in greater number than summary information such as a keyword term, or an author details block. We confirmed this hypothesis with statistical ANOVA and pairwise t-tests in  $R$ , showing significant differences of stop word frequency according to header section (see Appendix C.1). The dictionary feature functions may therefore be written formally as,

$$f_{\text{dict}_i}(x_t) = \mathbb{1}_{\{x_t \in \text{dict}_i\}}, \quad (4.5)$$

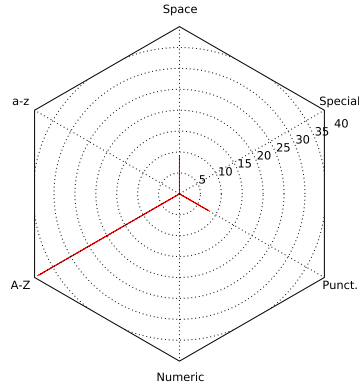
for each dictionary,  $\text{dict}_i$ . These features did not require modifications to GROBID directly, and were instead created by editing baseline feature files with pipeline script, `feature_modifier.py`.



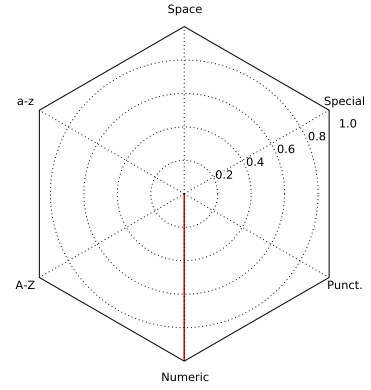
(A) Body (formula)



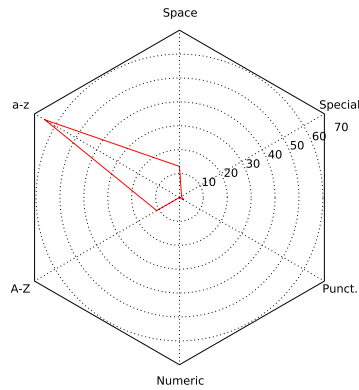
(B) Body (normal)



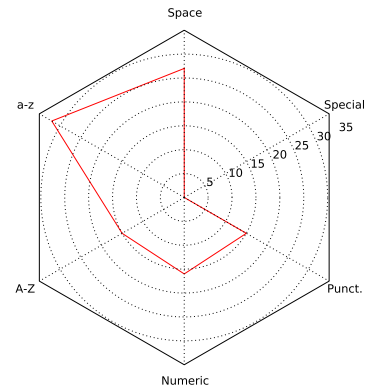
(C) Headnote



(D) Page number



(E) Affiliation list



(F) Author list

FIGURE 4.2: Character class breakdown of sample lines from different sections of a CERN LHCb collaboration paper. The paper in question is the current world record holder for number of authors, and lists over 5000 authors and their affiliations. The radar plots give a different impression for each of the samples.

### 4.3.5 Levenshtein Distance

The Levenshtein or *edit* distance can be used to quantify the edit distance between two strings,  $a$  and  $b$ , by counting the number of changes, insertions, or deletions required for transforming  $a$  into  $b$ . Beginning with  $\text{lev}_{a,b}(|a|, |b|)$ , the recursive step is defined to be,

$$\text{lev}_{a,b}(i, j) = \begin{cases} \max(i, j) & \text{if } \min(i, j) = 0 \\ \min \begin{cases} \text{lev}_{a,b}(i-1, j) + 1 \\ \text{lev}_{a,b}(i, j-1) + 1 \\ \text{lev}_{a,b}(i-1, j-1) + 1_{a_i \neq b_j} \end{cases} & \text{otherwise} \end{cases} \quad (4.6)$$

With some exploratory data analysis we may see that the average edit distance varies between different sections, in particular at the transition points between these sections. It therefore stands to reason that the Levenshtein distance may be used as a feature of line tokens in the *segmentation* model. Therefore, we define a similarity measure based on the Levenshtein distance, first normalising the distance between a line and its precursor, by dividing by the length of the longer of the two, before subtracting this result from 1, to give a measure of similarity,

$$\text{similarity}(a, b) = 1 - \frac{\text{lev}_{a,b}(|a|, |b|)}{\max(|a|, |b|)}. \quad (4.7)$$

Due to the constraints on numeric features (see Section 2.9), we must discretise the result. Thus, for a given line,  $x_t$ , we define the feature function,

$$f_{lev}(x_t) = \begin{cases} 0 & \text{if } 0 \leq \text{similarity}(x_t, x_{t-1}) \leq T_1 \\ 1 & \text{if } T_1 \leq \text{similarity}(x_t, x_{t-1}) \leq T_2 \\ \vdots & \vdots \\ N-1 & \text{if } T_{N-1} \leq \text{similarity}(x_t, x_{t-1}) \leq 1 \end{cases} \quad (4.8)$$

where  $T_1, T_2, \dots, T_{N-1}$  are thresholds selected to create the  $N$  categories. We try several thresholding strategies in our experimentation (see Section 5.2).

### 4.3.6 Regularisation

We additionally cross-validated the tuning parameter for the model, the variance for  $l_2$  regularisation,  $\sigma^2$ , for values on a logarithmic scale:  $\sigma^2 = 0$ ,  $\sigma^2 = \exp\{-6\}$ ,  $\sigma^2 = \exp\{-5\}$ <sup>4</sup>,  $\sigma^2 = \exp\{-4\}$ , and  $\sigma^2 = \exp\{-3\}$ .

### 4.3.7 Token Extensions

In the baseline *segmentation* model, only the first two words from each line are modelled as features. The model might therefore benefit from modelling more of the line. However, unlike character class features (Section 4.3.3), modelling the features and does not reduce the dimensionality of the model. The signal from these token extensions may therefore be too diffuse to make useful indicators. We nevertheless tried four variations on this idea, extending the feature set to model the first 5, 10, 15, and 20 words of each line.

## 4.4 Implementation

### 4.4.1 Extensions to GROBID

The effects of our extensions are seen in Sections 4.4.2, 4.3 and finally in Chapter 5 and wherever appropriate we indicate them. Extensions were made as a branch of GROBID in the following ways:

1. reconnecting the *segmentation* and *header* models;
2. modelling HEP specific header field, *collaboration*;
3. producing new features;
4. logging results automatically, and;
5. extending the evaluation utilities for our analysis and reporting aims.

The most significant extension made was with the class, `ConfusionMatrix.java`, used within GROBID's `EvaluationUtilities.java` framework to create confusion matrix outputs, ultimately visualised by the pipeline (see Chapter 5). These allowed us to see

---

<sup>4</sup>Wapiti default value.

which misclassifications were made most frequently. In addition, `ConfusionMatrix.java` tracks the documents on which the the model committed the most errors for each misclassification. A sample output is given in Figure 4.3. Modelling collaborations as a class of the *header* model involved extending GROBID’s training and tagging modules alike. An XML structure conforming to the TEI standard (Section 3.3.1) was selected. An example of a successful prediction of a collaboration is given in Figure 4.4.

```
(<header>, <body>)
1343657.training.segmentation.tei.xml - 0.7292 (35)
1342206.training.segmentation.tei.xml - 0.3571 (5)
1345915.training.segmentation.tei.xml - 0.3333 (7)
1344707.training.segmentation.tei.xml - 0.1765 (3)
1347299.training.segmentation.tei.xml - 0.1667 (8)
```

FIGURE 4.3: Misclassification of `<header>` to `<body>` proportion and count (given in parentheses) for five papers in an evaluation fold, an output of the confusion matrix utility.

---

```
<author>
  <orgName>ALICE Collaboration</orgName>
</author>
```

---

FIGURE 4.4: Example of successfully classified collaboration. The choice of XML tags is ours and was selected to be consistent with the TEI standard.

#### 4.4.2 Experiment Pipeline

To automate the experimentation process, we developed a pipeline of scripts in Python, the language chosen for its ubiquity in INSPIRE-HEP. The repository is open source and hosted on GitHub<sup>5</sup>. The pipeline begins with using GROBID (including all necessary extensions) to generate raw feature files for all TEI files in the ground truth dataset. These are then manually assembled into a stripped-down copy of GROBID (containing all necessary Java executables and additional data) and placed in directory, `batches/`, with other scenarios. The assemblage of training data depends on the data scenario desired. If we wish to cross-validate over all data, we simply ensure that both the `training/` and `evaluation/` directories within the GROBID project contain all the feature files, and that all TEI files are in `training/`. The cross validation (CV) process will move a fold from the training directory to the evaluation directory, and return it when the iteration is complete. If, however, we wish to *append* data for training, yet exclude it

<sup>5</sup><https://github.com/jcboyd/pykelet/src>

from CV and evaluation, we place the features files only under `training/`. The process will then cross-validate only on those files present in `evaluation/`. GROBID requires both TEI and feature files to be present or else they are ignored. This trick allows us to run such complex experiments without modifying GROBID or its directory structure. Each iteration of CV produces a log file of results exported from GROBID’s evaluation utilities. Another script then aggregates the file contents (token- and field-level performance metrics and confusion matrices) and visualises them automatically. The pipeline process is depicted in Figure 4.5. The pipeline consists of a Python wrapper for GROBID, `grobid.py`, written using `pyjnius`, a Python library for the manipulation of Java executables through the Java Native Interface (JNI)<sup>6</sup>. For an iteration of CV, (`k_fold_cross_validation.py`), our wrapper may be used in the following way:

---

```
grobid_trainer = GrobidTrainer(classpath=classpath_trainer,
                               grobid_home=grobid_home)

grobid_trainer.train(model)
grobid_trainer.evaluate(model)
```

---

LISTING 4.1: Excerpt from our Python wrapper for GROBID

The process uses Python scientific computing library, `numpy`, to randomly shuffle training data (according to a fixed seed), and then Python machine learning library `scikit-learn` to create CV folds. The folds are withheld during training and are evaluated upon in the conventional way. The output of CV is a set of log files containing results. These results are processed by further scripts to produce visualisations of confusion matrices and performance metric comparisons.

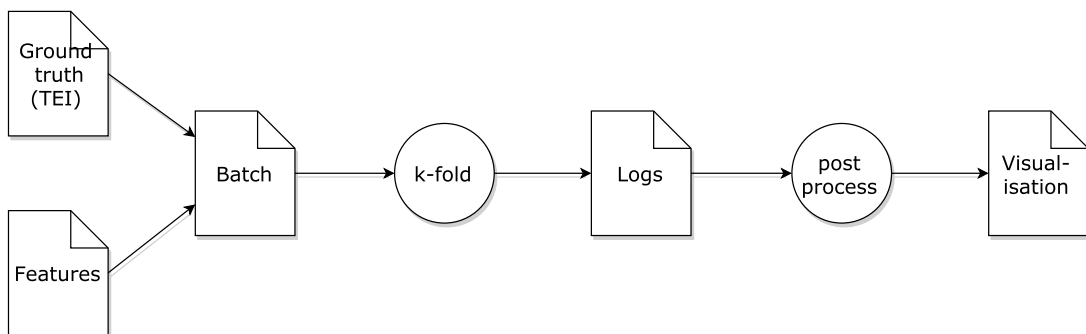


FIGURE 4.5: An illustration of the experimentation pipeline.

<sup>6</sup>Certain limitations on this led us to write a simpler Python `subprocess`-based wrapper also.



## Chapter 5

# Results and Analysis

*In this section we present the results of our experimentation with feature engineering, which comprises of 66 cross-validated feature engineering experiments including a baseline evaluation. We notably begin with a comparison between GROBID and refextract, the existing partial solution for metadata extraction at INSPIRE-HEP. Following this we detail our evaluation method and approach to running experiments. Finally, we present the results of our experimentation and provide our analysis and interpretations.*

### 5.1 Comparison with *refextract*

As a first result for GROBID, we compare it with *refextract*, the existing solution for automatic reference extraction at CERN. *refextract* is an example of a *stylistic analysis* tool (see Section 3.2), as it employs regular expressions in a heuristic framework for extraction. As previously mentioned, *refextract* is incomplete and greatly lacking in both breadth and depth of detail. It is capable only of retrieving references<sup>1</sup>, and the classification itself is quite basic. Since the modelling of reference fields differs between the two, a comparison is difficult to make. Our results will at least be indicative, however, and we are able to make reasonable comparisons on the most important fields. The dataset for the comparison consists of 60 articles coming from the SCOAP<sup>3</sup> online repository<sup>2</sup>.

---

<sup>1</sup>A comparatively easy task; GROBID's citation model usually performs at a significantly higher accuracy than, say, its *header* model.

<sup>2</sup>Scoap<sup>3</sup> (Sponsoring Open Consortium for Open Access Publishing in Particle Physics) is an open access digital library hosted at CERN, backed by an international partnership of research institutions.

Unlike *refextract*, GROBID requires two separate models to classify the citations of a given article: the *reference-segmenter* and *citation* models<sup>3</sup>. The *reference-segmenter* model is the simplest model in GROBID’s arsenal, and is responsible for segmenting a reference list block into individual references. Therefore, the accuracy of the citation model is ultimately subject to the accuracy of the reference block inputs supplied to it by the *reference-segmenter* above. The results for training and evaluating the *reference-segmenter* on 60 SCOAP<sup>3</sup> papers with an 80–20 split are given in Table 5.1. The results show the *reference-segmenter* is extremely accurate. In fact, only 5 token misclassifications out of 622 were made for the <label> class, and from a grand total of 12,981.

label	accuracy	precision	recall	f1
<label>	99.96	100	99.2	99.6
<reference>	99.96	99.96	100	99.98
(micro average)	99.96	99.96	99.96	99.96
(macro average)	99.96	99.98	99.6	99.79

TABLE 5.1: Evaluation results for reference segmentation

The most significant difference between the tools is the set of classes modelled. *refextract* attempts only to classify to the minimum detail required for identifying the originating document within INSPIRE-HEP. Therefore, there are no equivalents to GROBID’s classes, <volume>, <pages>, and so on. Rather, these parts of references are absorbed into other, higher-level classes, and are indicated by a dash (-) in the results table. Comparisons can be made, however on fields, <title>, <author>, <journal>, and <date>. There we see the superiority of GROBID over *refextract*. Note that here the *citation* model was not trained on the evaluation set, and in particular this may explain its dismal performance in precision for the date field, and recall for *pubnum*. The dataset instances contained a recurring publication number that was almost uniformly misclassified by GROBID as a date. Notice that this is an example of a domain specificity of HEP papers. Had we trained on these papers, we could expect an improvement.

That *refextract* has perfect recall in the given fields is due to the way the evaluation was conducted, namely...

For an explanation of the performance metrics, see Section ??.

<sup>3</sup>Strictly speaking, there is another model, (full) *segmentation*, above the *reference-segmenter*, and so *citation* accuracy depends on this also. But because one focus of our work is to improve this model, we accept this omission.

engine	GROBID				<i>refextract</i>			
label	accuracy	precision	recall	f1	acc.	prec.	rec.	f1
<author>	99.85	99.68	99.75	99.72	98.33	100	92.22	95.95
<title>	99.59	98.87	99.25	99.06	94.89	100	71.75	83.55
<journal>	98.84	88.87	93.98	91.35	97.12	100	46.78	63.74
<volume>	99.95	99.07	98.15	98.6	-	-	-	-
<issue>	99.93	100	94.63	97.24	-	-	-	-
<pages>	99.75	93.51	99.45	96.39	-	-	-	-
<date>	98.39	57.39	98.31	72.47	98.88	100	37.55	54.6
<pubnum>	98.71	100	12.96	22.95	-	-	-	-
<note>	99.4	43.75	35	38.89	-	-	-	-
<publisher>	99.81	63.46	94.29	75.86	-	-	-	-
<location>	99.81	86.32	91.11	88.65	-	-	-	-
<institution>	99.78	25	25	25	-	-	-	-
<booktitle>	98.7	55.56	41.67	47.62	-	-	-	-
<web>	99.64	51.85	100	68.29	-	-	-	-
<editor>	99.93	100	46.67	63.64	-	-	-	-
<tech>	99.95	83.33	50	62.5	-	-	-	-
(micro average)	99.5	93.63	94.77	94.19	-	-	-	-
(macro average)	99.5	77.92	73.76	71.76	-	-	-	-

TABLE 5.2: Evaluation results for citations

## 5.2 Experiment Setup

In conjunction with our feature engineering variations, we tried different configurations of data. Figure 5.1 illustrates our five approaches to cross-validation with different combinations of HEP and CORA training data. Where we *append* data, we include it in the training, but exclude from the evaluation. Thus, HEP app. CORA denotes the training of a model on, but cross-validation folds taken only from the HEP. Of most interest, naturally, were those evaluating purely on HEP papers, that is, those we denote *HEP* and HEP app. CORA, and these were the only configurations run beyond the baseline.

Our resources for experimentation consisted of two powerful virtual machines on the CERN LXPLUS computing grid, each possessing 16 CPUs and 32 GB of RAM. The experiments were configured and uploaded to in these server machines in batches, and were processed by our experimentation pipeline (see Section 4.4.2). The sparse nature of the models led to long training times. To control the runtime of training, we enforced a maximum number of 500 iterations for Wapiti’s L-BFGS algorithm. This number was chosen from observing the diminishing improvements of models trained to this extent<sup>4</sup>. With Wapiti parallelised to 8 cores, we were able to run two processes on each virtual

<sup>4</sup>There is also the argument that training to convergence may cause overfitting.

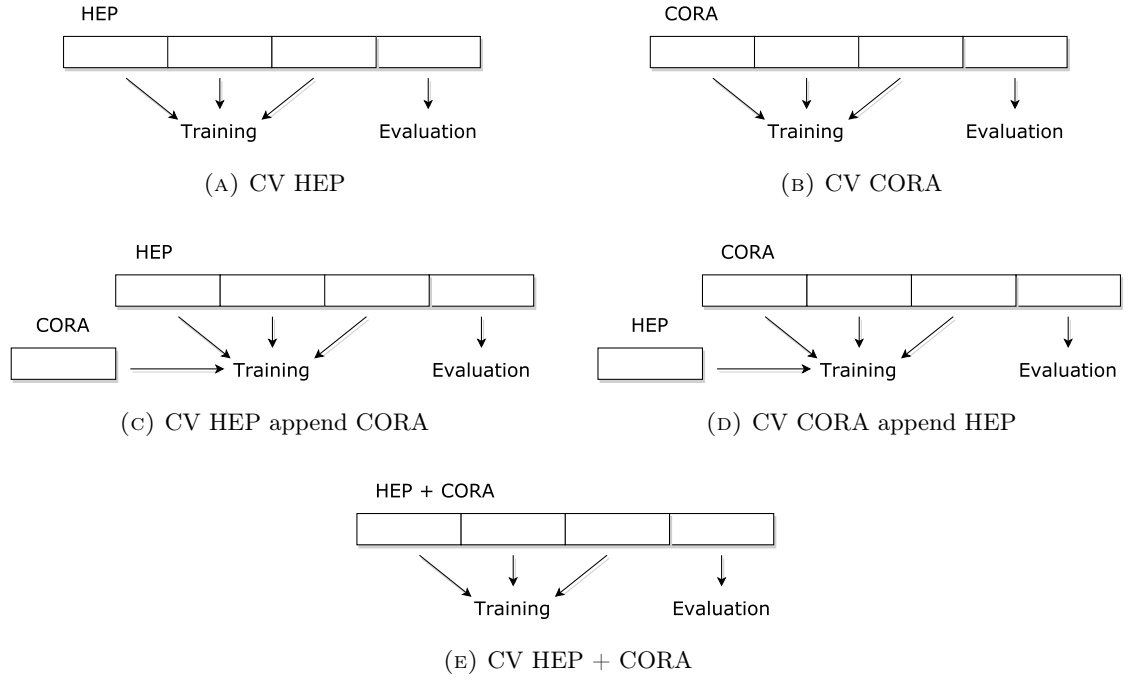


FIGURE 5.1: The different cross-validation configurations used in our experiments.

machine when required. Even with this parallelised setup, our experiment batches took several days to process each time, and the sum total of our experiments amounts to perhaps months of CPU time.

### 5.3 Evaluation Method

Accuracy is defined to be,

$$\text{Accuracy} = \frac{TP + TN}{TP + FN + FP + TN}, \quad (5.1)$$

that is, the proportion of correct classifications to total classifications, where TP is the number *true positives*, the correctly predicted positive classes, where *positive* indicates any given class; TN is the number of *true negatives*, the correctly predicted *negative* classes; FN is the number of *false positives*, the incorrectly predicted positive classes; and TN is the number of *true negatives*. Accuracy can be a misleading statistic when we have uneven representations of classes in the dataset. In the event that we have high bias on the number of negatives, we can achieve excellent accuracy simply by always

predicting the negative class. For this reason, we consider other statistics too. *Precision* is the proportion of positives correctly claimed, that is,

$$\text{Precision} = \frac{TP}{TP + FP}. \quad (5.2)$$

*Recall* is the proportion of positives correctly predicted to the total number of positive occurrences (equivalently, the accuracy over the positive class), that is,

$$\text{Recall} = \frac{TP}{TP + FN}. \quad (5.3)$$

Notice that in the case described above, both precision and recall would be 0. The  $F_1$  statistic is a common measure used to assess classifiers, and is defined as,

$$F_1 = \frac{2 \times \text{precision} \times \text{recall}}{\text{precision} + \text{recall}}, \quad (5.4)$$

that is, the harmonic mean of precision and recall (the “1” in  $F_1$  indicates the two are evenly weighted). The  $F_1$  statistic is a nice way of summarising both at once as it is simply the harmonic mean of the two. Furthermore, because of this, a large imbalance in recall and precision results in a lower  $F_1$  score. It is necessary to be good in both precision and recall to have a good  $F_1$  score; the harmonic mean of any data is always upper-bounded by its arithmetic mean

### 5.3.1 Evaluation in Grobid

In Grobid, evaluation is done at the token, field, and instance levels, that is, Grobid calculates the aforementioned statistics for individual token or words, and then for the classes themselves. Finally, it calculates the number of correct instances, that is, entire samples with no classification errors.

We supplement the Grobid evaluation output with a confusion matrix, and example of which is shown in Figure XX. Whereas the statistics allow us to compare one model to another, a confusion matrix can be used to see exactly which misclassifications are being made, which can in turn inform our feature engineering.

Feature Category	Variations	Models	Data
Baseline	-	Segmentation, header	CORA, CORA app. HEP, CORA + HEP, HEP, HEP app. CORA
Baseline	-	Header	HEP app. 1/3 CORA, HEP app. 2/3 CORA
Dictionaries	First order, Second order, Third order	Header	HEP app. 1/3 CORA, HEP app. 2/3 CORA
Dicts. + Stops	First order, Second order, Third order, Stops only	Header	HEP app. 1/3 CORA, HEP app. 2/3 CORA
Regularisation	$\sigma = 0$ , $\sigma = \exp\{-6\}$ , $\sigma = \exp\{-5\}$ , $\sigma = \exp\{-4\}$ , $\sigma = \exp\{-3\}$ ,	Header	HEP app. 1/3 CORA, HEP app. 2/3 CORA
Token Extension	+5, +10, +15, +20	Header	HEP app. 1/3 CORA, HEP app. 2/3 CORA
Block Size	Height, Width, Height & Width, Area	Segmentation, Header	HEP
Levenshtein	$T_1 = 0.05$ , $\text{Lev} \geq 0.1$ , $\text{Lev} \geq 0.2$ , $\text{Lev} \geq 0.4$ , $\text{Lev} \geq 0.8$ , $\text{Lev} \geq 0.1 \& \geq 0.4$ LevAll	Header	HEP
Character Classes	Binary, Decimal, Decimal only	Segmentation	HEP

TABLE 5.3: Character classes used as features, along with the regular expressions used to count them.

## 5.4 Results

### 5.4.1 Baseline

We were therefore able to experiment with combining the two datasets of HEP papers, as well as subsampling the CORA dataset to find the ideal mixture. After all, in spite of the common wisdom that increasing the amount of training data will improve generalisation and model performance, it is not clear what effects combining different ground truths, namely CORA and HEP, will have. One may imagine that generalising over a hybrid dataset might construct a misleading model when it comes to evaluate on a pure HEP dataset, especially when the CORA *header* set dwarfs our HEP one.

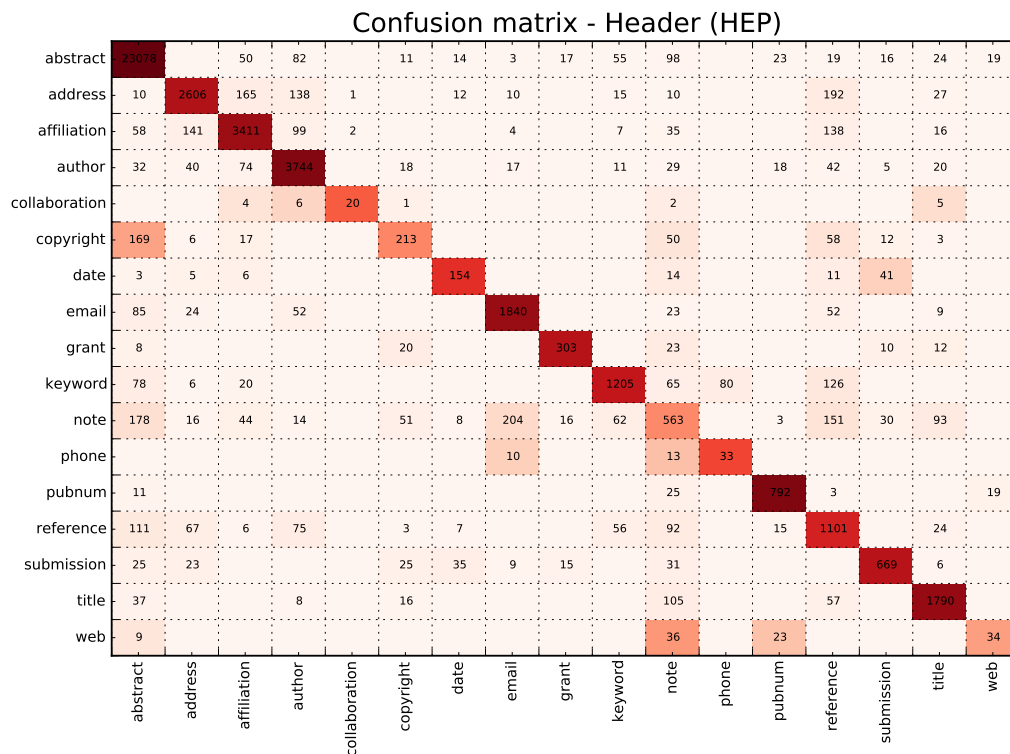


FIGURE 5.2

#### 5.4.2 Block Size

#### 5.4.3 Character Classes

#### 5.4.4 Dictionaries

#### 5.4.5 Dictionaries + Stop Words

#### 5.4.6 Levenshtein

#### 5.4.7 Regularisation

#### 5.4.8 Token Selection

#### 5.4.9 Results Summary

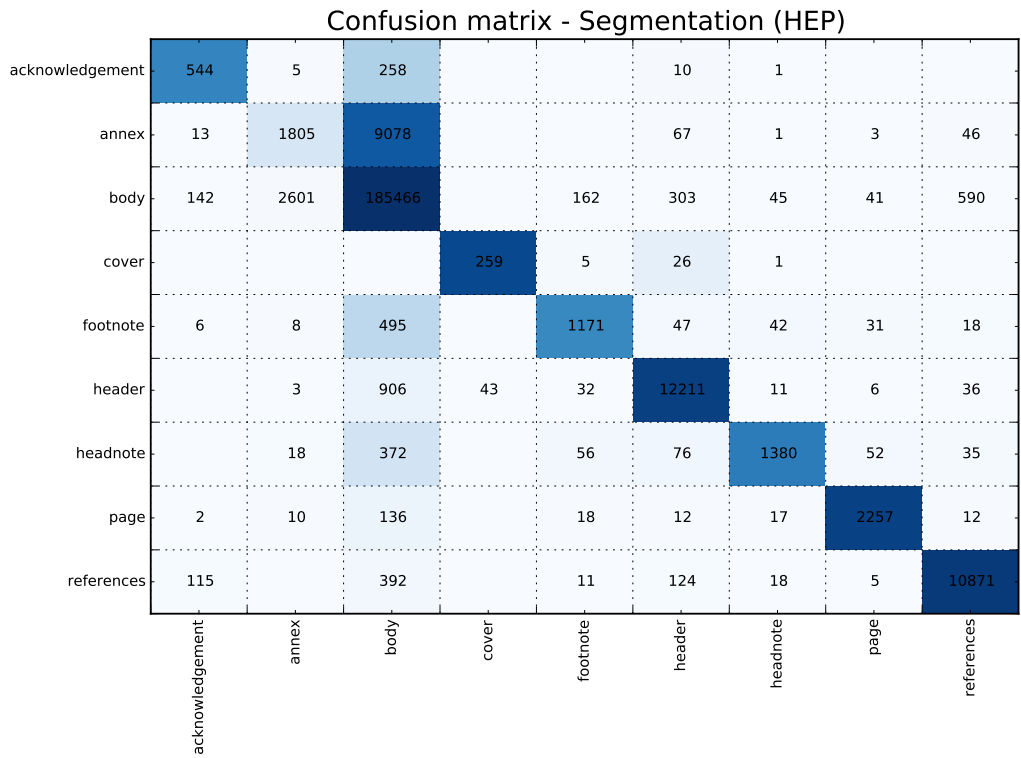


FIGURE 5.3

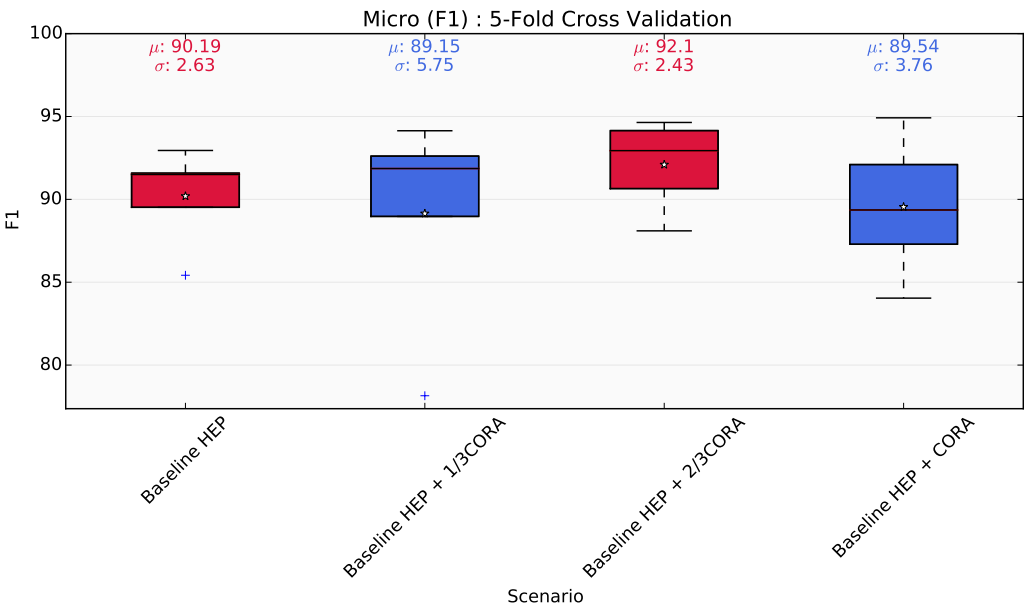


FIGURE 5.4



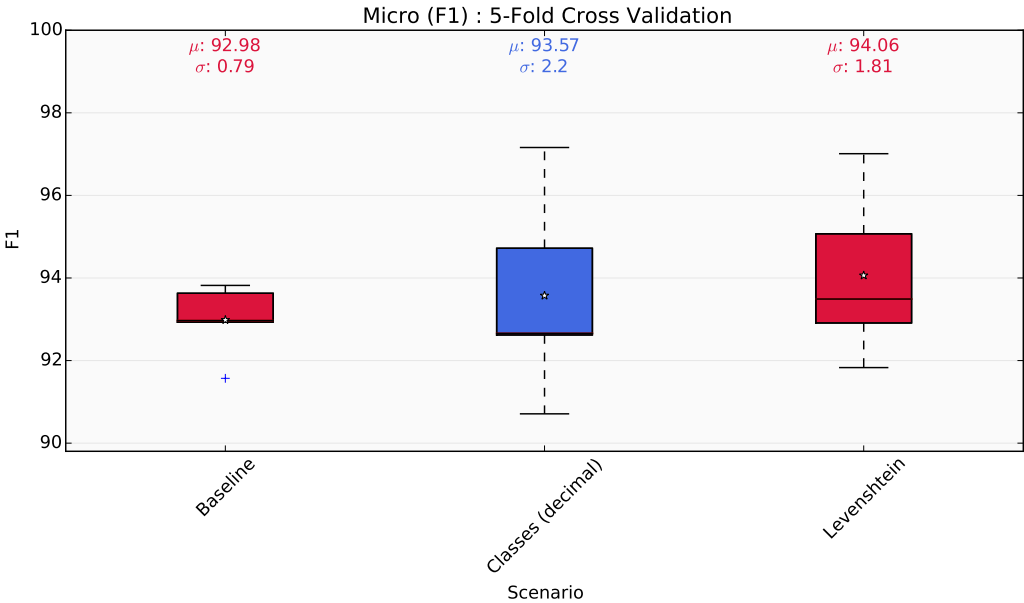


FIGURE 5.5

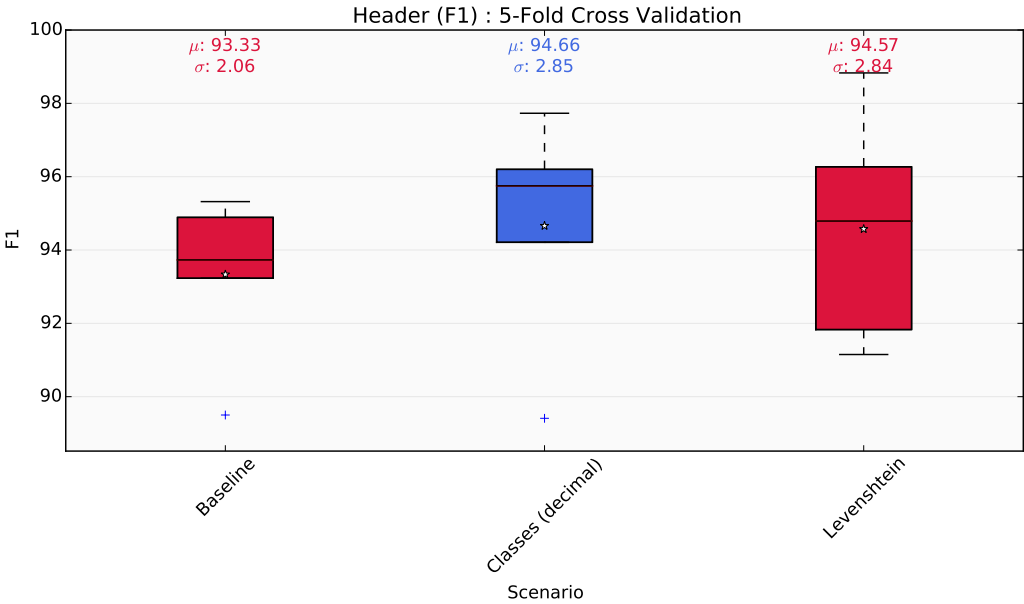


FIGURE 5.6

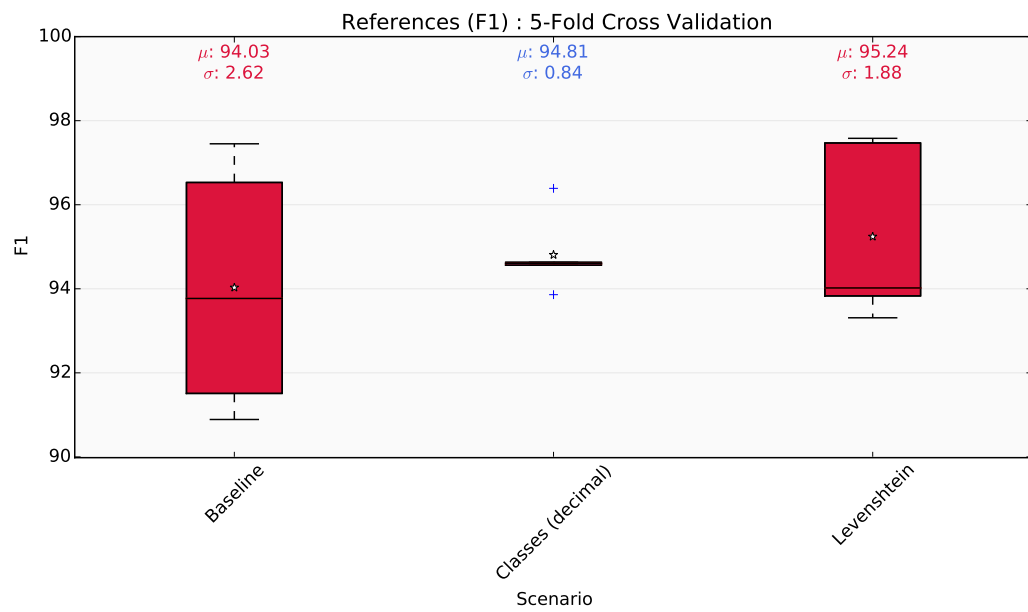


FIGURE 5.7

## Chapter 6

# Conclusion

### 6.1 Summary

#### 6.1.1 Key Results

### 6.2 Future Work

## Appendix A

# Algorithms

**Data:** Observation sequence,  $\mathbf{x}$ , and model parameters,  $\theta = (\mathbf{A}, \mathbf{B}, \mathbf{I})$

**Result:** Most likely sequence,  $\mathbf{y}^*$

Initialise  $\mathbf{y}^*$  as a zero-length sequence **for**  $s \in S$  **do**

$v_1(s) = \mathbf{I}(s) \times \mathbf{B}(x_1, s)$

**end**

**for**  $t = 2$  **to**  $T$  **do**

**for**  $s \in S$  **do**

$v_t(s) = \max_{s'} (\mathbf{A}(s', s) \times v_{t-1}(s')) \times \mathbf{B}(x_t, s)$

        Append  $s$  to  $\mathbf{y}^*$

**end**

**end**

Return  $\mathbf{y}^*$

**Algorithm 1:** The Viterbi algorithm ( $\mathcal{O}(T|S|^2)$ ) for computing the most likely hidden sequence for a given observation sequence of an HMM.

**Data:** Observation sequence,  $\mathbf{x}$ , and model parameters,  $\theta = (\mathbf{A}, \mathbf{B}, \mathbf{I})$

**Result:** Set of forward variables,  $\{\alpha_t(s)\}_{s \in S, t \in T}$ , and backward variables,

$\{\beta_t(s)\}_{s \in S, t \in T}$

**for**  $s \in S$  **do**

$\alpha_1(s) = \mathbf{B}(x_1, s) \times \mathbf{I}(s)$

**for**  $t = 2$  **to**  $T$  **do**

$\alpha_t(s) = \sum_{s'} \mathbf{A}(s, s') \times \mathbf{B}(x_t, s') \times \alpha_{t-1}(s')$

**end**

**end**

**for**  $s \in S$  **do**

$\beta_T(s) = 1$

**for**  $t = T-1$  **to**  $1$  **do**

$\beta_t(s) = \sum_{s'} \beta_{t+1}(s') \times \mathbf{A}(s, s') \times \mathbf{B}(x_t, s)$

**end**

**end**

Return the sets of backward and forward variables

**Algorithm 2:** The forward-backward algorithm -  $\mathcal{O}(T|S|^2)$

# Appendix B

## Figures

### Accurate Information Extraction from Research Papers using Conditional Random Fields

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#### Abstract

With the increasing use of research paper search engines, such as CiteSeer, for both literature search and hiring decisions, the accuracy of such systems is of paramount importance. This paper employs Conditional Random Fields (CRFs) for the task of extracting various common fields from the headers and citation of research papers. The basic theory of CRFs is becoming well-understood, but best-practices for applying them to real-world data requires additional exploration. This paper makes an empirical exploration of several factors, including variations on Gaussian, exponential and hyperbolic- $L_1$  priors for improved regularization, and several classes of features and Markov order. On a standard benchmark data set, we achieve new state-of-the-art perfor-

Previous work in information extraction from research papers has been based on two major machine learning techniques. The first is hidden Markov models (HMM) (Seymore et al., 1999; Takasu, 2003). An HMM learns a generative model over input sequence and labeled sequence pairs. While enjoying wide historical success, standard HMM models have difficulty modeling multiple non-independent features of the observation sequence. The second technique is based on discriminatively-trained SVM classifiers (Han et al., 2003). These SVM classifiers can handle many non-independent features. However, for this sequence labeling problem, Han et al. (2003) work in a two stages process: first classifying each line independently to assign it label, then adjusting these labels based on an additional classifier that examines larger windows of labels. Solving the information extraction problem in two steps looses the tight interaction between state transitions and observations.

FIGURE B.1: The header section of a scientific paper.

Hindawi Publishing Corporation  
Advances in High Energy Physics  
Volume 2015, Article ID 292767, 10 pages  
<http://dx.doi.org/10.1155/2015/292767>



#### Research Article

### Quintessence and Holographic Dark Energy in $f(T)$ Gravity

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We regard  $f(T)$  theory as an efficient tool to explain the current cosmic acceleration and associate its evolution with the known dark energy models. The numerical scheme is applied to reconstruct  $f(T)$  theory from dark energy model with constant equation of state parameter and holographic dark energy model. We set the model parameters  $\omega_0$  and  $c$  as describing the different evolution eras and show the distinctive behavior of each case realized in  $f(T)$  theory. We also present the future evolution of reconstructed  $f(T)$  and find that it is consistent with the recent observations.

FIGURE B.2: The header section of a HEP paper.

## Appendix C

# Statistical Tests

### C.1 Stop Word Frequency

To substantiate our claim that stop word frequency varies according to header section, we computed the frequency of stops words in abstract, author list, and title sections for 20 HEP papers (`anova_data.py`). Plotting these frequencies (Figure C.1) showed a drastic difference.

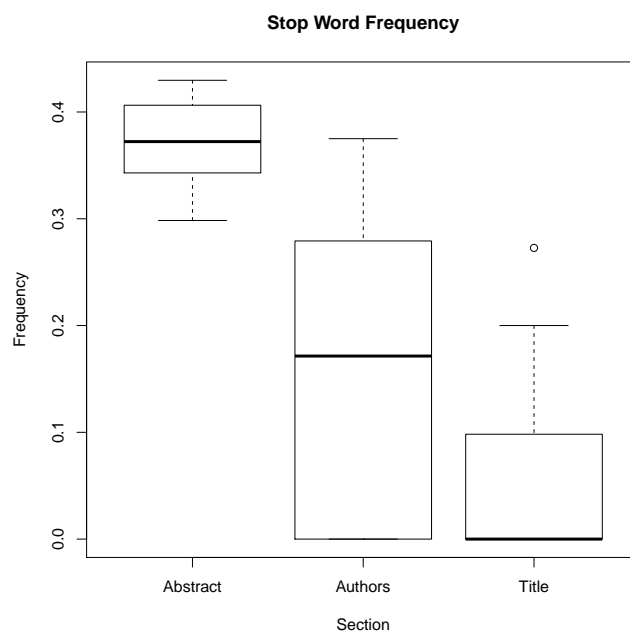


FIGURE C.1: Box plots of stop word frequency according to header section.

```

              Df Sum Sq Mean Sq F value    Pr(>F)
Section         2  1.0685   0.5342    57.28 2.3e-14 ***
Residuals      57  0.5317   0.0093
---
Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1

```

FIGURE C.2: ANOVA showed the average stop word frequency of header sections varies significantly.

```

Pairwise comparisons using t tests with pooled SD

data:  stops and sections

      Abstract Authors
Authors 1.5e-08  -
Title   1.6e-14  0.0016

P value adjustment method: bonferroni

```

FIGURE C.3: Pairwise t-tests showed significance for each comparison.

To confirm the significance of this result, we first performed an ANOVA in R (Figure C.2) on the frequency data. The test reported a p-value of ( $< 0.01$ ), permitting us to reject the null hypothesis that the means are equal ( $H_0 : \mu_1 = \mu_2 = \dots = \mu_k$ ), thereby confirming the statistical significance of the varying means. We further performed pairwise t tests (Figure C.3) to show the significance of the result for each class, with each p-value of ( $< 0.01$ ).

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