



SHUBHAM PRASHANT SHINDE

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 shubscl@gmail.com

 [Portfolio](#)

 LinkedIn

 UAE Licence 2025

SKILLS

- Microsoft 365
- Java, C#
- Vue.js, React.js
- HTML, CSS, JavaScript
- Database Management
- 3d Graphics and Animation in (Autodesk (Maya) and Unreal Engine)
- UNITY Game Engine
- MYSQL & PostgreSQL (QGIS)
- Geographic Information Systems (GIS)
- MongoDB
- Basic Java, Python
- Epuck-(Webots)

EDUCATION

Expected in 08/2023

Heriot-Watt University

M.Sc. Information Technology
(Software System)

Database and Information

system | 3D Graphics and

Animation | Intelligent

Robotics | Software

Engineering Foundations | Data

visualization and analytics | E-

commerce Technology

11/2019

Savitribai Phule Pune University

Bachelor of Engineering:

Electronics and

Telecommunication

Network Theory | Data-

Structure & Algorithms |

Computer Organization |

Business Management |

PROFESSIONAL SUMMARY

An individual with a keen interest in Game & Full-Stack Development, possessing a strong aptitude for problem-solving and a passion for creativity. I aim to leverage my technical and creative skills to meet the company's requirements effectively. I am excited about the prospect of collaborating with diverse teams and look forward to making a significant contribution during my year-long tenure.

INTERNSHIP

Game & Full-Stack Developer Intern - Innovation Factory(Cloud Intense)

(06/2023 - 09/2023)

- **Blockchain Integration:** Developed casino games with blockchain and crypto transaction integration using UNITY and C#, created the most played game with more than 60000+ users on the launch date generating a revenue of \$40000+ among all of them SpaceXo which is live on <https://blove.games/en>.
- **Algorithm Design:** Defined logic algorithms in pseudo-code for APIs, ensuring smooth gameplay flow.
- **Backend Contribution:** Collaborated on backend development using React, contributing to game features and functionality.
- **Real-time Communication:** Implemented socket functionality for real-time multiplayer features.
- **Professional Growth:** Gained valuable insights and skills in game and full-stack development.

Intern - Landmark Group

(03/2023)

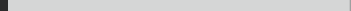
- **Automation control** through Bot in UI-Path control.
- **Quality checks and processing** of shipments on Government Sites like Saber & Montaji.

Information Theory Coding & Communication | Computer Network & Security | Broadband Communication Systems.

CERTIFICATIONS

- Complete Vue Developer 2023: Zero to Mastery (Pinia, Vitest)
 - Certified Diploma in Fitness personal Training
 - Automated External Defibrillator valid-09/2022
 - Cardiopulmonary Resuscitation (CPR) valid-09/2022
 - National Skills Qualifications Framework (Level-4)
 - RPES Certifications
 - Cultural Exchange Program (Europe) - June 2017
 - Institute of Satellite Telecom (Industrial Training)
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LANGUAGES

English:  C1
Advanced

Marathi, Hindi: Native language

Interests - Extreme Adventures
Sports Travelling, Reading Fitness
Enthusiastic Modelling

ACADEMIC & PERSONAL PROJECT

Dissertation - (Sanskrit Shala) Language Teaching Desktop Games.
(08/2023)

- Created a 3D game with Unity Game Engine software.
- Created Assets and researched for thesis, used visual learning technique implemented to teach the language.
- Used C# language to code and implement AI through NAV Mesh.

Coursework - Computer Games Programming
(12/2022)

- Created a interactive 3D game with Unity Game Engine software.
- Used C# language to code and implemented AI through NAV Mesh.

Personal Project - Front-end Developer
(04/2022)

- Developed a simple Quiz app by using Vue.js. with Transition & animation.

Personal Project - Front-end Developer
(05/2022)

- Developing a Music app by using Vue.js. with Tailwind CSS & PINIA library.
- Upload, removal & editing of MP3 music.
- Performing Form Validation, showing errors, alert msg, and Authentication of Users and Songs by using Firebase as Back-end.

Coursework - Data Visualizations and Analytics
(01/2022 - 03/2022)

- Implementing interactive web-based visualization systems and assessing their effectiveness.
- Extensive knowledge of different infographics, interactivity, and design choices by using (JavaScript, HTML, CSS).

Coursework - Relational Database
(09/2021 - 12/2021)

- Created ER Diagram & Relational Scheme for the Database
- Designed and implemented relational database using MySQL by using Google Collab Notebook.

Coursework - Software Engineering Foundation
(10/2021 - 12/2021)

- Created activity diagram, class diagram & Sequence diagram, Created classes and added methods to get output.
 - Software & language Used: - eclipse IDE | java | Completed the given task by using PostgreSQL with pgAdmin by using Oracle VM VirtualBox
 - Used the QGIS to Visualize specific data on the Map.
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