SHUBHAM PRASHANT SHINDE

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🔗 Portfolio

in LinkedIn

🚗 UAE Licence 2025

SKILLS

- Microsoft 365
- Java, C#
- Vue.js, React.js
- HTML, CSS, JavaScript
- Database Management
- 3d Graphics and Animation in (Autodesk (Maya)and Unreal Engine)
- UNITY Game Engine
- MYSQL & PostgreSQL (QGIS)
- Geographic Information Systems (GIS)
- MongoDB
- Basic Java, Python
- Epuck-(Webots)

EDUCATION

Expected in 08/2023
Heriot-Watt University
M.Sc. Information Technology (Software System)
Database and Information system |3D Graphics and Animation |Intelligent Robotics |Software Engineering Foundations| Data visualization and analytics | E-commerce Technology

11/2019
Savitribai Phule Pune University
Bachelor of Engineering: Electronics and Telecommunication
Network Theory| Data-Structure & Algorithms | Computer Organization| Business Management |

PROFESSIONAL SUMMARY

An individual with a keen interest in Game & Full-Stack Development, possessing a strong aptitude for problem-solving and a passion for creativity. I aim to leverage my technical and creative skills to meet the company's requirements effectively. I am excited about the prospect of collaborating with diverse teams and look forward to making a significant contribution during my year-long tenure.

INTERNSHIP

Game & Full-Stack Developer Intern – Innovation Factory(Cloud Intense)
(*06/2023 – 09/2023*)

- Blockchain Integration: Developed casino games with blockchain and crypto transaction integration using UNITY and C#, enhancing security and transparency.
- Algorithm Design: Defined logic algorithms in pseudo-code for APIs, ensuring smooth gameplay flow.
- Backend Contribution: Collaborated on backend development using React, contributing to game features and functionality.
- Code Optimization: Optimized code for improved game performance.
- Real-time Communication: Implemented socket functionality for real-time multiplayer features.
- Professional Growth: Gained valuable insights and skills in game and full-stack development.

Intern - Landmark Group
(*03/2023*)

- Automation control through Bot in UI-Path control.
- Quality checks and processing of shipments on Government Sites like Saber & Montaji.

Information Theory Coding&
Communication| Computer
Network& Security |
Broadband Communication
Systems.

CERTIFICATIONS

LANGUAGES

English: C1

Advanced

Marathi, Hindi: Native
language

Interests - Extreme Adventures
Sports Travelling, Reading Fitness
Enthusiastic Modelling

ACADEMIC & PERSONAL PROJECT

Dissertation – (Sanskrit Shala) Language Teaching Desktop Games.
(08*/2023*)

- Created a 3D game with Unity Game Engine software.
- Created Assets and researched for thesis, used visual learning technique implemented to teach the language.
- Used C# language to code and implement AI through NAV Mesh.

Coursework – Computer Games Programming
(*12/2022*)

- Created a interactive 3Dgame with Unity Game Engine software.
- Used C# language to code and implemented AI through NAV Mesh.

Personal Project – Front-end Developer
(*04/2022*)

- Developed a simple Quiz app by using Vue.js. with Transition & animation.

Personal Project – Front-end Developer
(*05/2022*)

- Developing a Music app by using Vue.js. with Tailwind CSS & PINIA library.
- Upload, removal & editing of MP3 music.
- Performing Form Validation, showing errors, alert msg, and Authentication of Users and Songs by using Firebase as Back-end.

Coursework - Data Visualizations and Analytics
(*01/2022 - 03/2022*)

- Implementing interactive web-based visualization systems and assessing their effectiveness.
- Extensive knowledge of different infographics, interactivity, and design choices by using (JavaScript, HTML, CSS).

Coursework - Relational Database
(09/2021 - 12/2021)

- Created ER Diagram & Relational Scheme for the Database
- Designed and implemented relational database using MySQL by using Google Collab Notebook.

Coursework - Software Engineering Foundation
(10/2021 - 12/2021)

- Created activity diagram, class diagram & Sequence diagram, Created classes and added methods to get output.
- Software & language Used: - eclipse IDE | java |Completed the given task by using PostgreSQL with pgAdmin by using Oracle VM VirtualBox
- Used the QGIS to Visualize specific data on the Map.