

**First Fit:** Allocates the first block that is large enough for a file.

- `MAX`: Maximum number of blocks/files.
- `b[]`: Array holding **block sizes**.
- `f[]`: Array holding **file sizes**.
- `frag[]`: Holds **internal fragmentation** (unused space in block).
- `bf[]`: Marks if block is **used (1)** or **free (0)**.
- `ff[]`: Maps each **file to a block number**.

**Best Fit:** To implement the **Best Fit Memory Allocation Strategy**, where:

Each file is allocated to the *smallest block* that is *just large enough* to hold it.  
This helps minimize **wasted space (fragmentation)**.

- `frag[MAX]`: Stores leftover space (fragment) after allocation
- `bf[MAX]`: Tracks which blocks are already **used**
- `ff[MAX]`: Stores which block each file is allocated to

## Task 10

**Task 10a:** To write C program to simulate First Fit Algorithm of Memory Management

### Program:

```
#include <stdio.h>

#define MAX 25

int main()
{
    int frag[MAX], b[MAX], f[MAX], i, j, nb, nf, temp;
    static int bf[MAX], ff[MAX];

    printf("Memory Management Scheme - First Fit");

    printf("\nEnter number of blocks: ");
    scanf("%d", &nb);

    printf("Enter number of files: ");
    scanf("%d", &nf);

    printf("Enter size of each block:\n");
    for(i = 0; i < nb; i++) {
        printf("Block %d: ", i+1);
        scanf("%d", &b[i]);
    }
```

```

printf("Enter size of each file:\n");

for(i = 0; i < nf; i++) {

    printf("File %d: ", i+1);

    scanf("%d", &f[i]);

}

for(i = 0; i < nf; i++) {

    for(j = 0; j < nb; j++) {

        if(bf[j] != 1) { // if block is not allocated

            temp = b[j] - f[i];

            if(temp >= 0) {

                ff[i] = j;

                frag[i] = temp;

                bf[j] = 1;

                break;

            }

        }

    }

}

if(j == nb) { // no block found

    ff[i] = -1;

    frag[i] = -1;

}

```

```

    }

    printf("\nFile No\tFile Size\tBlock No\tBlock Size\tFragment");

    for(i = 0; i < nf; i++) {

        if(ff[i] != -1)

            printf("\n%d\t%d\t\t%d\t\t%d\t\t%d", i+1, f[i], ff[i]+1, b[ff[i]], frag[i]);

        else

            printf("\n%d\t%d\t\tNot Allocated", i+1, f[i]);

    }

    return 0;

}

```

## Output:

### Memory Management Scheme - First Fit

**Enter number of blocks: 3**

**Enter number of files: 3**

**Enter size of each block:**

**Block 1: 200**

**Block 2: 300**

**Block 3: 100**

**Enter size of each file:**

**File 1: 280**

**File 2: 80**

**File 3: 50**

<b>File No</b>	<b>File Size</b>	<b>Block No</b>	<b>Block Size</b>	<b>Fragment</b>
<b>1</b>	<b>280</b>	<b>2</b>	<b>300</b>	<b>20</b>
<b>2</b>	<b>80</b>	<b>1</b>	<b>200</b>	<b>120</b>
<b>3</b>	<b>50</b>	<b>3</b>	<b>100</b>	<b>50</b>

**Task 10b:** To write C program to simulate Best Fit Algorithm of Memory Management

**Program:**

```
#include <stdio.h>

#define MAX 25

int main() {

    int frag[MAX], b[MAX], f[MAX], i, j, nb, nf, temp, lowest;

    static int bf[MAX], ff[MAX];

    printf("Memory Management Scheme - Best Fit");

    // Input number of memory blocks and files

    printf("\nEnter the number of blocks: ");

    scanf("%d", &nb);

    printf("Enter the number of files: ");

    scanf("%d", &nf);

    // Input block sizes

    printf("\nEnter the size of the blocks:\n");

    for (i = 0; i < nb; i++) {

        printf("Block %d: ", i + 1);

        scanf("%d", &b[i]);

    }
```

```
// Input file sizes

printf("\nEnter the size of the files:\n");

for (i = 0; i < nf; i++) {

    printf("File %d: ", i + 1);

    scanf("%d", &f[i]);

}
```

```
// Best Fit allocation

for (i = 0; i < nf; i++) {

    lowest = 10000;

    ff[i] = -1;

    for (j = 0; j < nb; j++) {

        temp = b[j] - f[i];

        if (temp >= 0 && bf[j] == 0) {

            if (temp < lowest) {

                ff[i] = j;

                lowest = temp;

            }

        }

    }

}
```

```

        if (ff[i] != -1) {
            frag[i] = b[ff[i]] - f[i];
            bf[ff[i]] = 1;
        }
    }

    // Output the allocation result
    printf("\nFile No\tFile Size\tBlock No\tBlock Size\tFragment");

    for (i = 0; i < nf; i++) {
        if (ff[i] != -1)
            printf("\n%d\t%d\t%d\t%d\t%d", i + 1, f[i], ff[i] + 1, b[ff[i]], frag[i]);
        else
            printf("\n%d\t%d\t\tNot Allocated", i + 1, f[i]);
    }

    return 0;
}

```

**Output:**

**Memory Management Scheme - Best Fit**

**Enter the number of blocks: 4**

**Enter the number of files: 3**



**Enter the size of the blocks:**

**Block 1: 100**

**Block 2: 500**

**Block 3: 200**

**Block 4: 300**

**Enter the size of the files:**

**File 1: 212**

**File 2: 417**

**File 3: 112**

<b>File No</b>	<b>File Size</b>	<b>Block No</b>	<b>Block Size</b>	<b>Fragment</b>
<b>1</b>	<b>212</b>	<b>4</b>	<b>300</b>	<b>88</b>
<b>2</b>	<b>417</b>	<b>2</b>	<b>500</b>	<b>83</b>
<b>3</b>	<b>112</b>	<b>3</b>	<b>200</b>	<b>88</b>