## Session - currentGameNum - myIrcNick - myNetClient - myNetServer - myAvatarManager - currentGame

myGuimyConfigmyLogmyGameTypemyQtToolsInterface

+ Session() + ~Session() + init() + init()

+ getGui() + getMyLog() 그리고 43개 더...

+ addOwnAvatar()+ startLocalGame()+ startClientGame()+ getCurrentGame()