



BRENT OZAR
UNLIMITED®

Avoiding Deadlocks

3.2 p1

Session agenda

Basics:

- 3 concurrency issues
- 3 ways to fix 'em all
- 1 “fix” that makes things worse: NOLOCK

One real fix: work on tables in a consistent order

- Demo: unrealistic query
- Demo: realistic query

Using `sp_BlitzLock` to find the queries you need to fix



Concurrency challenges

Locking: Lefty takes out a lock.

Blocking: Righty wants a lock, but Lefty already has it.
SQL Server will let Righty wait for forever,
and the symptom is LCK* waits.

Deadlocks:

Lefty has locks, then wants some held by Righty.
Righty has locks, then wants some held by Lefty.
SQL Server solves this one by killing somebody,
and the symptom is dead bodies everywhere.



3 ways to fix concurrency issues

1. Have enough indexes to make your queries fast, but not so many that they slow down DUIs, making them hold more locks for longer times.
(I cover this in Mastering Index Tuning.)
2. Tune your transactional code.
(This module focuses on this topic.)
3. Use the right isolation level for your app's needs.
(I cover this in Mastering Server Tuning.)



1 way doesn't fix it: dirty reads

WITH (NOLOCK):

- Ignores other people's row locks
- Still takes out schema stability locks
(and honors other peoples' schema locks)

SET TRANSACTION ISOLATION LEVEL READ
UNCOMMITTED

- Like putting WITH (NOLOCK) on every table



Because with dirty reads...

1. You can see data that was never committed
2. You can see rows twice
3. You can skip rows altogether
4. Your query can fail with an error:
`Could not continue scan with NOLOCK due to data movement`





As long as nothing is happening.



But while it runs...

Let's update everyone who ISN'T Alex:

```
BEGIN TRAN
UPDATE dbo.Users
SET Location = N'The Derek Zoolander School for Kids Who Can't Read Good and Want to Do Other Stuff Good Too',
    WebsiteUrl = N'https://www.youtube.com/watch?v=NQ-8IuUkJJc'
WHERE DisplayName <> 'alex';
```

Note that I am NOT inserting or deleting rows.

Just updating the non-Alexes.



SQLQuery1.sql: Executing...

```
1 BEGIN TRAN
2 UPDATE dbo.Users
3 SET Location = N'The Derek Zoolander School for Kids Who Can't Read Good an
4 WebsiteUrl = N'https://www.youtube.com/watch?v=NQ-8IuUkJJc'
5 WHERE DisplayName <> 'alex';
6 GO
```

Results | Messages

	(No column name)
1	3584
	(No column name)
1	3585
	(No column name)
1	3586
	(No column name)
1	3588
	(No column name)
1	3594
	(No column name)
1	3577
	(No column name)
1	3581
	(No column name)
1	3582
	(No column name)
1	3586
	(No column name)
1	3541
	(No column name)
1	3552
	(No column name)
1	3507
	(No column name)
1	3543

This isn't changing row count or the Alexes

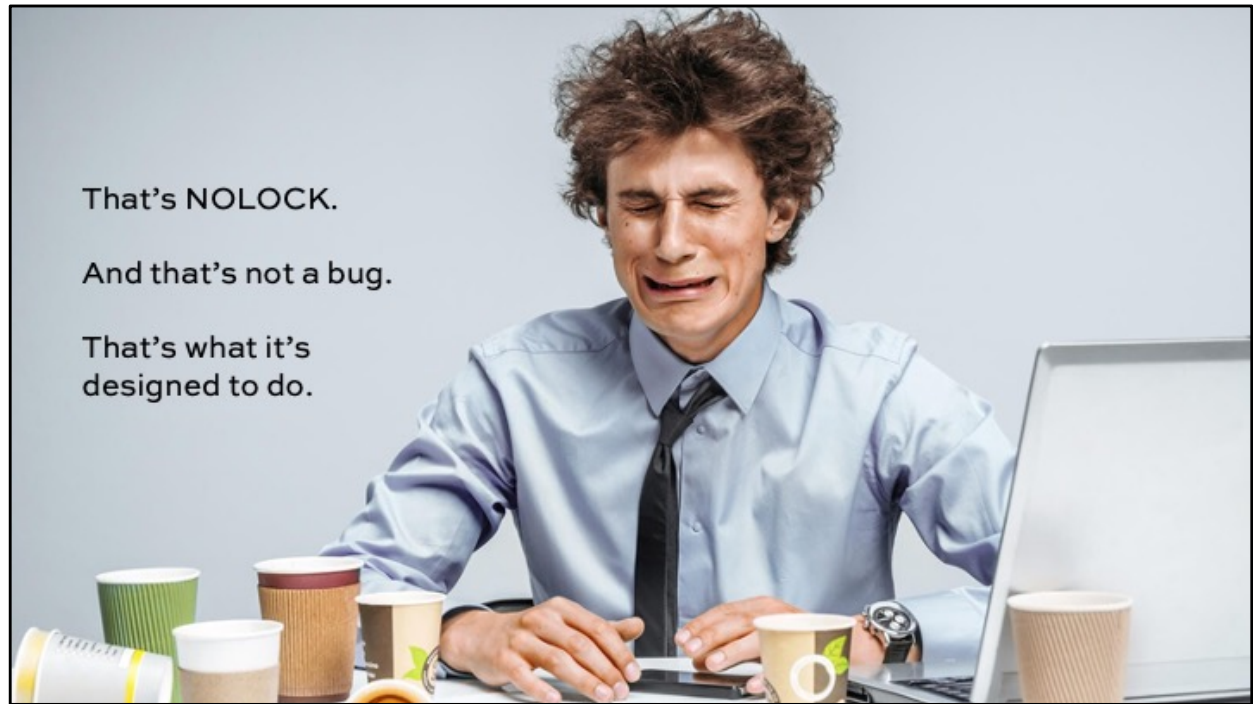
But the number of Alexes keeps changing

SQLQuery2.sql: Executing...

```
1 SELECT COUNT(*)
2 FROM dbo.Users WITH (NOLOCK)
3 WHERE DisplayName = 'alex';
4 GO 20
```

Results | Messages

	(No column name)
1	3584
	(No column name)
1	3585
	(No column name)
1	3586
	(No column name)
1	3588
	(No column name)
1	3594
	(No column name)
1	3577
	(No column name)
1	3581
	(No column name)
1	3582
	(No column name)
1	3586
	(No column name)
1	3541
	(No column name)
1	3552
	(No column name)
1	3507
	(No column name)
1	3543



Sometimes, these are OK.

1. You can see data that was never committed
2. You can see rows twice
3. You can skip rows altogether
4. Your query can fail with an error:
`Could not continue scan with NOLOCK due to data movement`

But when they're not OK, we have some fixes to do.



3 ways to fix concurrency issues

1. Have enough indexes to make your queries fast, but not so many that they slow down DUIs, making them hold more locks for longer times.
(I cover this in Mastering Index Tuning.)
2. Tune your transactional code.
(This module explores this topic.)
3. Use the right isolation level for your app's needs.
(I cover this in Mastering Server Tuning.)



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Basics:

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- 3 ways to fix 'em all
- 1 “fix” that makes things worse: NOLOCK

One real fix: work on tables in a consistent order

- Demo: unrealistic query
- Demo: realistic query

Using sp_BlitzLock to find the queries you need to fix

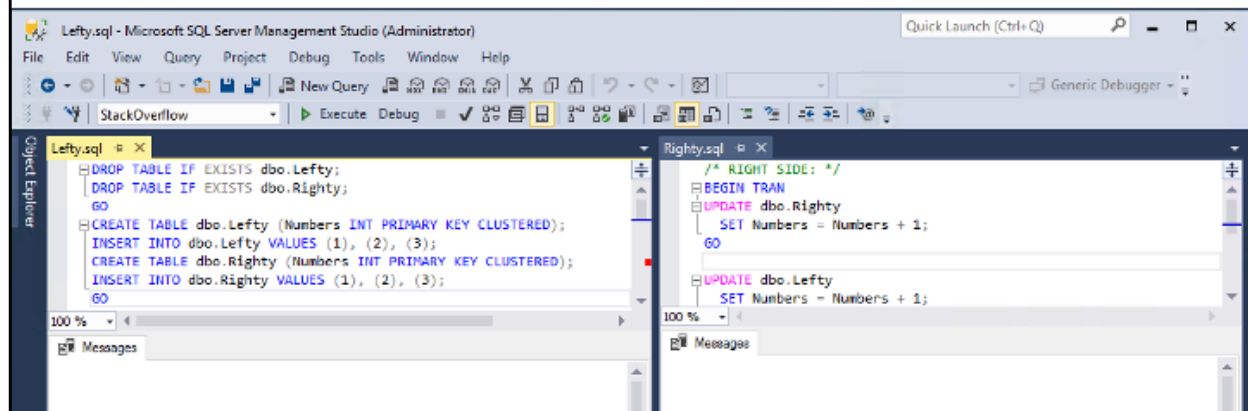
We are here.



Start SSMS with two windows.

Use Lefty.sql and Righty.sql from your resources.

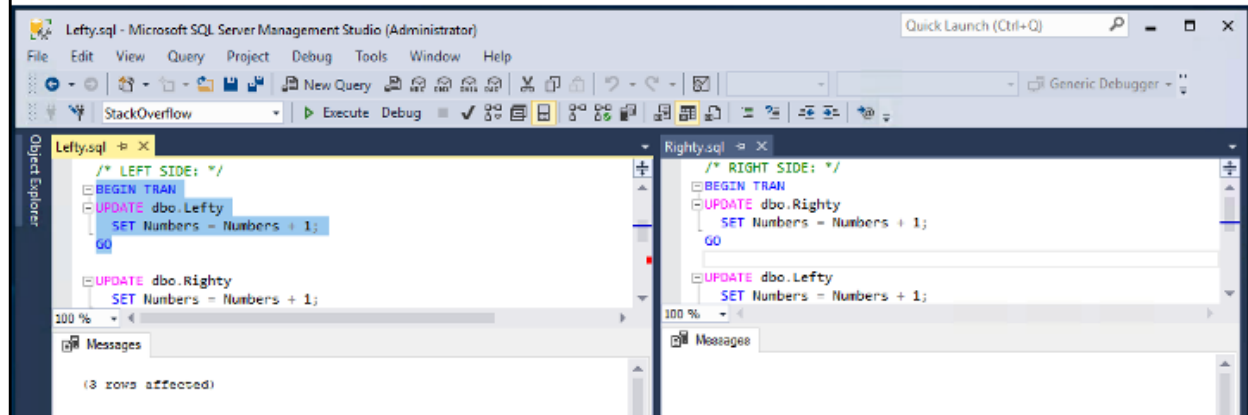
In Lefty, create & populate the tables.



In Lefty, start a transaction.

Begin tran, update dbo.Lefty, but don't commit.

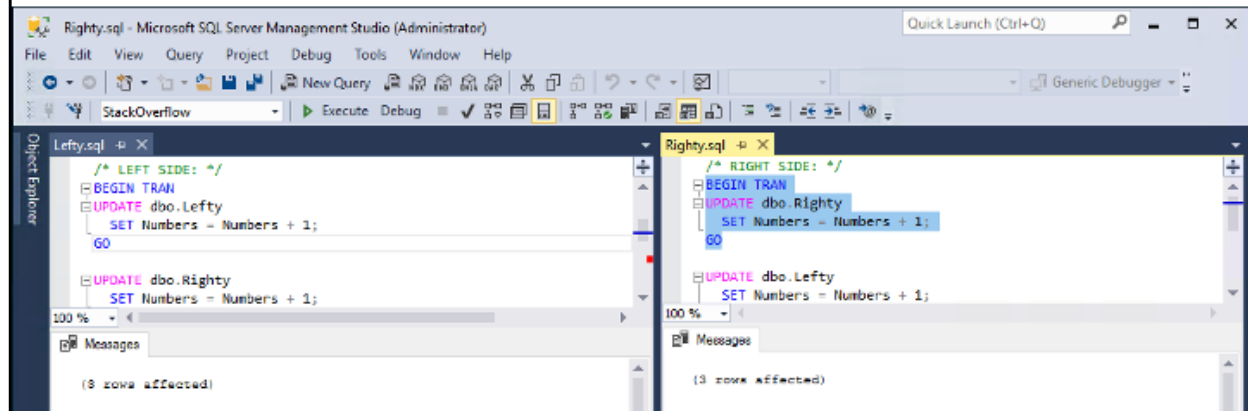
The left window is now locking dbo.Lefty.



In Righty, start another.

Begin tran, update dbo.Righty, but don't commit.

The right window is now locking dbo.Righty.



The situation so far:

Left window has:

- `dbo.Lefty`
exclusive lock

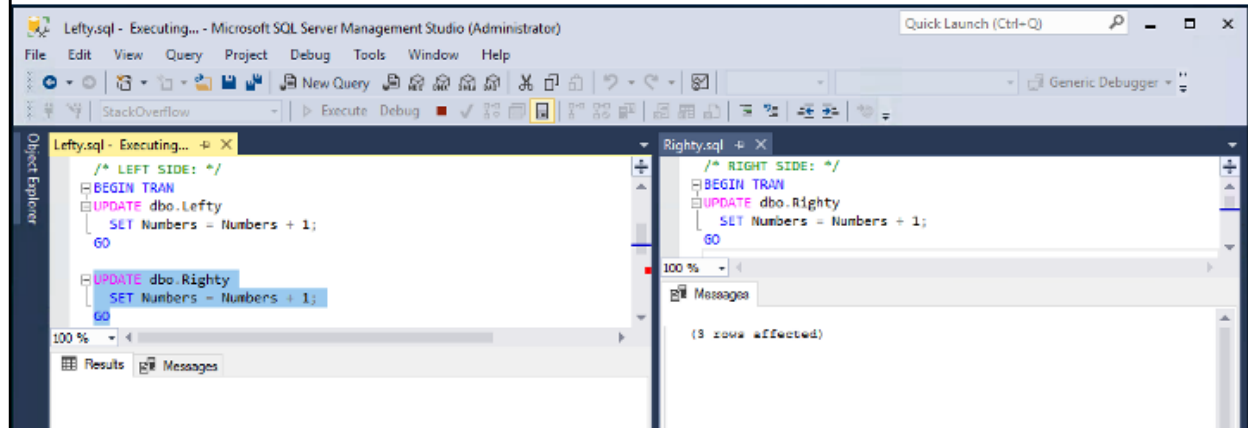
Right window has:

- `dbo.Righty`
exclusive lock



In Lefty, update dbo.Righty.

The update starts running, but is blocked, and sits there waiting for dbo.Righty to commit or roll back.



The situation so far:

Left window has:

- `dbo.Lefty`
exclusive lock
- **Wants a lock on
`dbo.Righty`, but
can't get it (yet)**

Right window has:

- `dbo.Righty`
exclusive lock





The situation so far:

Left window has:

- `dbo.Lefty`
exclusive lock
- **Wants a lock on `dbo.Righty`, but can't get it (yet)**

Right window has:

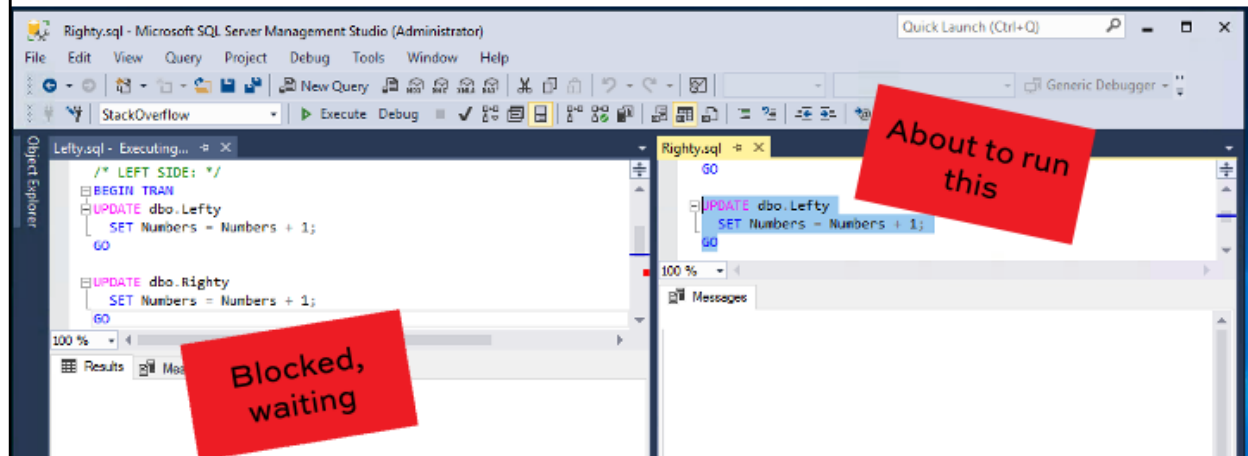
- `dbo.Righty`
exclusive lock

As long as we commit or roll back in this window, things will still work out just fine.



But let's do something terrible.

In the right hand window, don't commit or roll back:
instead, try to get a lock on dbo.Lefty.



Things are going to happen fast.

I'll describe what's going to happen before I hit F5:

- The right window will want to run, but...



The situation will become:

Left window has:

- `dbo.Lefty`
exclusive lock
- **Wants a lock on `dbo.Righty`, but can't get it (ever)**

Right window has:

- `dbo.Righty`
exclusive lock
- **Wants a lock on `dbo.Lefty`, but can't get it (ever)**



Things are going to happen fast.

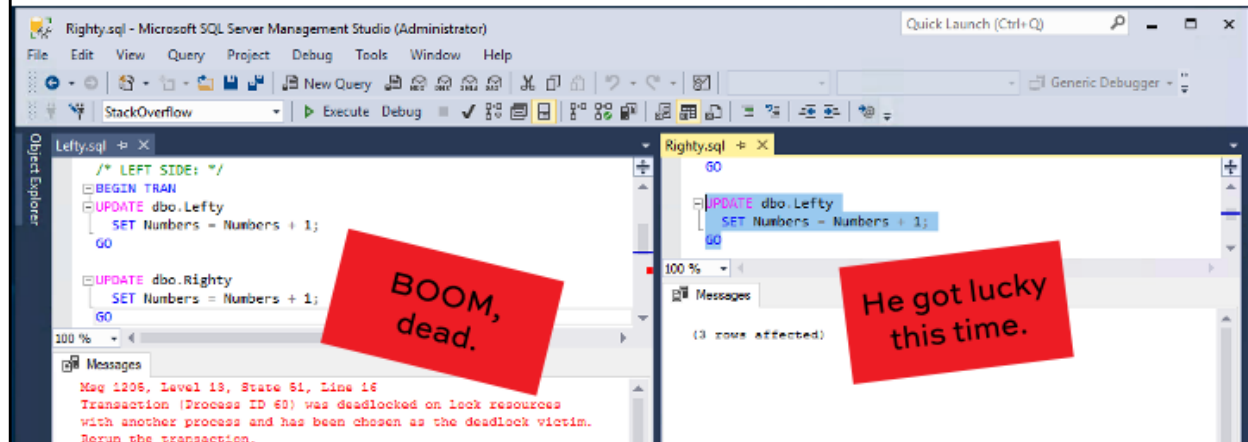
I'll describe what's going to happen before I hit F5:

- The right window will want to run, but...
- Neither side will be able to make progress
- SQL Server's deadlock monitor wakes up every 5 seconds, and when he does, he'll see the problem
- He'll pick the query that's the easiest to roll back, and kill it



I hit F5 in the right window, and...

Within 5 seconds, SQL Server kills one.





The root cause: bad ordering

Left window has:

- `dbo.Lefty`
exclusive lock
- Wants a lock on `dbo.Righty`, but
can't get it (ever)

Right window has:

- `dbo.Righty`
exclusive lock
- Wants a lock on `dbo.Lefty`, but
can't get it (ever)



The fix: better ordering

If we work on tables in a consistent order:

- Always update `dbo.Lefty` first,
then update `dbo.Righty`

Or:

- Always update `dbo.Righty` first,
then update `dbo.Lefty`

We'll be fine either way, as long as we're consistent.



Trying it:

I set up both windows to work on dbo.Lefty first.

I hit execute in the left window first, then the right:

The screenshot displays two SQL Server query windows side-by-side. The left window, titled 'Lefty.sql', shows a transaction starting at line 11 with 'BEGIN TRAN', followed by an 'UPDATE' statement on 'dbo.Lefty' at line 12, and a 'GO' statement at line 14. The right window, titled 'Righty.sql - Executing...', shows a transaction starting at line 2 with 'BEGIN TRAN', followed by an 'UPDATE' statement on 'dbo.Lefty' at line 3, and a 'GO' statement at line 5. A red callout box with the text 'Blocked, waiting' is overlaid on the right window. The bottom of the screenshot shows a status bar with '3.2 p30' and a small icon.

```
Lefty.sql
8  GO
9
10 /* LEFT SIDE: */
11 BEGIN TRAN
12 UPDATE dbo.Lefty
13     SET Numbers = Numbers + 1;
14 GO

Righty.sql - Executing...
1  /* RIGHT SIDE: */
2  BEGIN TRAN
3  UPDATE dbo.Lefty
4      SET Numbers = Numbers + 1;
5  GO
```

Blocked, waiting

3.2 p30

This sounds bad at first.

We have a new problem: blocking.

The right window can't make progress.

But that's actually good:
he can't grab a lock that would block others.

The left side is able to keep right on going.



Continuing in the left window...

The screenshot displays two SQL Server Enterprise Manager windows side-by-side. The left window, titled 'Lefty.sql', shows a transaction with the following code:

```
8 GO
9
10 /* LEFT SIDE: */
11 BEGIN TRAN
12 UPDATE dbo.Lefty
13 SET Numbers = Numbers + 1;
14 GO
15
16 UPDATE dbo.Righty
17 SET Numbers = Numbers + 1;
18 GO
19
```

The status bar at the bottom of the left window indicates '(3 rows affected)'. A red box with the text 'Making progress' is positioned over the bottom right of the left window. The right window, titled 'Righty.sql - Executing...', shows a transaction with the following code:

```
1 /* RIGHT SIDE: */
2 BEGIN TRAN
3 UPDATE dbo.Lefty
4 SET Numbers = Numbers + 1;
5 GO
```

A red box with the text 'Still blocked, waiting' is positioned over the bottom right of the right window. The status bar of the right window shows 'Results' and 'Messages' tabs.

Continuing in the left window...

When the left finally commits, the right is free to start making progress, and can't be blocked by the left.

The screenshot shows two SQL query windows side-by-side. The left window, titled 'Lefty.sql', contains the following SQL code:

```
9
10 /* LEFT SIDE: */
11 BEGIN TRAN
12 UPDATE dbo.Lefty
13     SET Numbers = Numbers + 1;
14 GO
15
16 UPDATE dbo.Righty
17     SET Numbers = Numbers + 1;
18 GO
19 COMMIT
```

A red callout box with the text 'He commits' points to the 'COMMIT' statement on line 19. The status bar at the bottom of the left window shows 'Commands completed successfully.'

The right window, titled 'Righty.sql', contains the following SQL code:

```
1 /* RIGHT SIDE: */
2 BEGIN TRAN
3 UPDATE dbo.Lefty
4     SET Numbers = Numbers + 1;
5 GO
```

A red callout box with the text 'Suddenly un-blocked!' points to the 'GO' statement on line 5. The status bar at the bottom of the right window shows '(3 rows affected)'.

The moral of the story

Work in tables in a consistent order, like:

- Always parents, then children
- Or always children, then parents

Which one you choose is less important than being ruthlessly consistent.

If even one query works out of order, there will be deadlocks.



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- Demo: unrealistic query
- Demo: realistic query

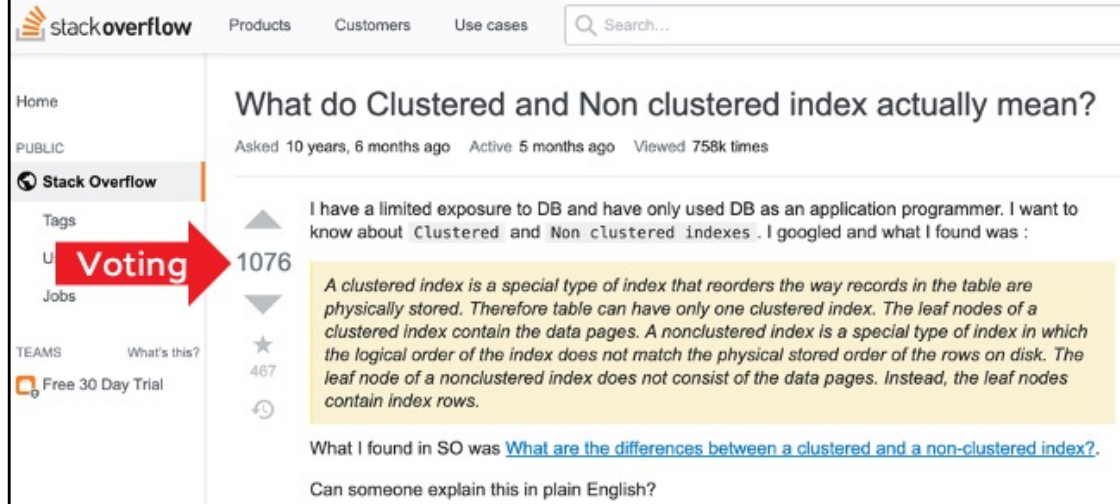
We are here.

Using `sp_BlitzLock` to find the queries you need to fix



Real-world scenario

At Stack Overflow, you can up/downvote questions.



The screenshot shows the Stack Overflow interface. On the left is a sidebar with navigation links: Home, PUBLIC, Stack Overflow (selected), Tags, U, Jobs, TEAMS, What's this?, and a Free 30 Day Trial offer. The main content area displays a question titled "What do Clustered and Non clustered index actually mean?". The question is marked as PUBLIC and has metadata: "Asked 10 years, 6 months ago", "Active 5 months ago", and "Viewed 758k times". The question body states: "I have a limited exposure to DB and have only used DB as an application programmer. I want to know about Clustered and Non clustered indexes. I googled and what I found was :". Below the question is a yellow highlighted answer that defines clustered and nonclustered indexes. To the left of the question, there is a voting mechanism with up and down arrows, a star icon, and a number "1076". A red arrow labeled "Voting" points to this area.

stackoverflow Products Customers Use cases Search...

Home

PUBLIC

Stack Overflow

Tags

U

Jobs

TEAMS

What's this?

Free 30 Day Trial

What do Clustered and Non clustered index actually mean?

Asked 10 years, 6 months ago Active 5 months ago Viewed 758k times

I have a limited exposure to DB and have only used DB as an application programmer. I want to know about Clustered and Non clustered indexes. I googled and what I found was :

Voting 1076

A clustered index is a special type of index that reorders the way records in the table are physically stored. Therefore table can have only one clustered index. The leaf nodes of a clustered index contain the data pages. A nonclustered index is a special type of index in which the logical order of the index does not match the physical stored order of the rows on disk. The leaf node of a nonclustered index does not consist of the data pages. Instead, the leaf nodes contain index rows.

What I found in SO was [What are the differences between a clustered and a non-clustered index?](#).

Can someone explain this in plain English?

What happens when you vote

Update your Users.LastAccessDate column to show that you've been accessing the site

Insert a row in the Votes table

Add one point to the question's score
(by updating its row in Posts (Q&A))

Add one point to the question-asker's reputation
(by updating their row in Users, set Reputation + 1)



```

1 CREATE OR ALTER PROC dbo.usp_CastUpVote
2     @VoterId INT, @PostId INT AS
3 BEGIN
4
5     BEGIN TRAN
6
7     /* Update the voter's LastAccessDate because they were active on Stack Overflow: */
8     UPDATE dbo.Users
9     SET LastAccessDate = GETDATE()
10    WHERE Id = @VoterId;
11
12    /* Cast an upvote: */
13    INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
14    VALUES (@PostId, @VoterId, 2, GETDATE());
15
16    /* Update the post's score: */
17    UPDATE dbo.Posts
18    SET Score = Score + 1
19    WHERE Id = @PostId;
20
21    /* Grant a reputation point to the post's owner: */
22    UPDATE u
23    SET Reputation = Reputation + 1
24    FROM dbo.Posts p
25    INNER JOIN dbo.Users u ON p.OwnerUserId = u.Id
26    WHERE p.Id = @PostId;
27 COMMIT;
28 END;
29 GO

```

How it goes wrong

What if these two happen at the exact same time:

User A upvotes a question
owned by UserB

UserB upvotes a question
owned by UserA



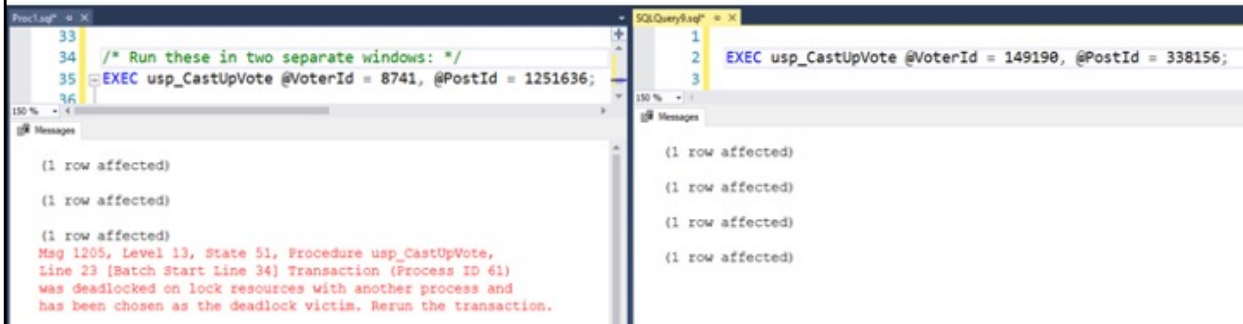
```

1 CREATE OR ALTER PROC dbo.usp_CastUpVote
2     @VoterId INT, @PostId INT AS
3 BEGIN
4
5     BEGIN TRAN
6
7     /* Update the voter's LastAccessDate because they were active on Stack Overflow: */
8     UPDATE dbo.Users
9         SET LastAccessDate = GETDATE()
10        WHERE Id = @VoterId;
11
12    /* Cast an upvote: */
13    INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
14        VALUES (@PostId, @VoterId, 2, GETDATE());
15
16    /* Update the post's score: */
17    UPDATE dbo.Posts
18        SET Score = Score + 1
19        WHERE Id = @PostId;
20
21    WAITFOR DELAY '00:00:10' /* 10 seconds */
22
23    /* Grant a reputation point to the post's owner: */
24    UPDATE u
25        SET Reputation = Reputation + 1
26        FROM dbo.Posts p
27        INNER JOIN dbo.Users u ON p.OwnerUserId = u.Id
28        WHERE p.Id = @PostId;
29
30    COMMIT;
31 END;
32 GO

```

Just for this demo

Start these two at the same time



The screenshot shows two SQL Server Enterprise Manager query windows. The left window, titled 'Proc1.sql', contains the following code:

```
33
34 /* Run these in two separate windows: */
35 EXEC usp_CastUpVote @VoterId = 8741, @PostId = 1251636;
36
```

The right window, titled 'SQLQuery8.sql', contains the following code:

```
1
2 EXEC usp_CastUpVote @VoterId = 149190, @PostId = 338156;
3
```

Both windows show the message '(1 row affected)'. The left window also displays a red error message:

```
Msg 1205, Level 13, State 51, Procedure usp_CastUpVote,
Line 23 [Batch Start Line 34] Transaction (Process ID 61)
was deadlocked on lock resources with another process and
has been chosen as the deadlock victim. Rerun the transaction.
```

And one will always lose. (Which one? Tough to tell.)



```

1 CREATE OR ALTER PROC dbo.usp_CastUpVote
2     @VoterId INT, @PostId INT AS
3 BEGIN
4
5     BEGIN TRAN
6
7     /* Update the voter's LastAccessDate because they were active on Stack Overflow: */
8     UPDATE dbo.Users
9         SET LastAccessDate = GETDATE()
10        WHERE Id = @VoterId;
11
12     /* Cast an upvote: */
13     INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
14         VALUES (@PostId, @VoterId, 2, GETDATE());
15
16     /* Update the post's score: */
17     UPDATE dbo.Posts
18         SET Score = Score + 1
19         WHERE Id = @PostId;
20
21     WAITFOR DELAY '00:00:10' /* 10 seconds */
22
23     /* Grant a reputation point to the post's owner: */
24     UPDATE u
25         SET Reputation = Reputation + 1
26         FROM dbo.Posts p
27         INNER JOIN dbo.Users u ON p.OwnerUserId = u.Id
28         WHERE p.Id = @PostId;
29
30 COMMIT;
31 END;
32 GO

```

First, we lock our own row

Last, we try to lock someone else's

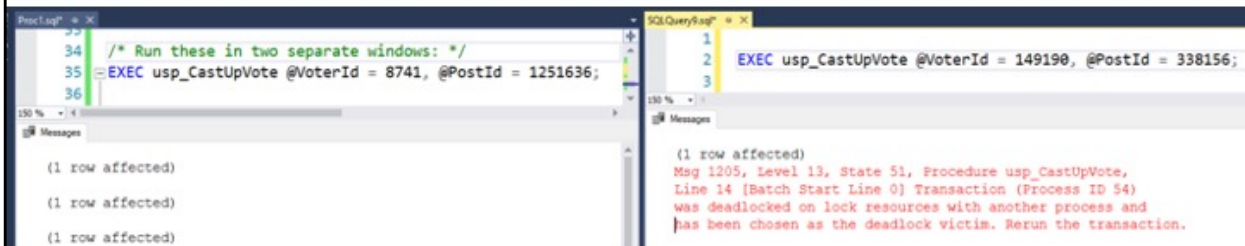
Will ordering help?

What if we move all the user updates to the top?

```
1 CREATE OR ALTER PROC dbo.usp_CastUpVote
2   @VoterId INT, @PostId INT AS
3 BEGIN
4
5 BEGIN TRAN
6   /* Update the voter's LastAccessDate because they were active on Stack Overflow: */
7   UPDATE dbo.Users
8     SET LastAccessDate = GETDATE()
9     WHERE Id = @VoterId;
10
11   WAITFOR DELAY '00:00:10' /* 10 seconds */
12
13   /* Grant a reputation point to the post's owner: */
14   UPDATE u
15     SET Reputation = Reputation + 1
16     FROM dbo.Posts p
17     INNER JOIN dbo.Users u ON p.OwnerUserId = u.Id
18     WHERE p.Id = @PostId;
19
20   /* Cast an upvote: */
```

Just for this demo

Still screwed.



```
PostLog
34 /* Run these in two separate windows: */
35 EXEC usp_CastUpVote @VoterId = 8741, @PostId = 1251636;
36

SQLQuery5.sql
1
2 EXEC usp_CastUpVote @VoterId = 149190, @PostId = 338156;
3

Messages (PostLog)
(1 row affected)
(1 row affected)
(1 row affected)

Messages (SQLQuery5.sql)
(1 row affected)
Msg 1205, Level 13, State 51, Procedure usp_CastUpVote,
Line 14 [Batch Start Line 0] Transaction (Process ID 54)
was deadlocked on lock resources with another process and
has been chosen as the deadlock victim. Rerun the transaction.
```

**It's not enough to lock tables in the same order:
we also need to touch them as few times as practical.**



Could we update both users at once?

How might we solve this problem?

```
1 CREATE OR ALTER PROC dbo.usp_CastUpVote
2     @VoterId INT, @PostId INT AS
3 BEGIN
4
5     BEGIN TRAN
6         /* Update the voter's LastAccessDate because they were active on Stack Overflow: */
7         UPDATE dbo.Users
8             SET LastAccessDate = GETDATE()
9             WHERE Id = @VoterId;
10
11         WAITFOR DELAY '00:00:10' /* 10 seconds */
12
13         /* Grant a reputation point to the post's owner: */
14         UPDATE u
15             SET Reputation = Reputation + 1
16             FROM dbo.Posts p
17             INNER JOIN dbo.Users u ON p.OwnerUserId = u.Id
18             WHERE p.Id = @PostId;
19
20         /* Cast an upvote: */
```

Ways to fix it

“Just remove the waitfor” = “make it all faster”

- Get faster hardware
- Tune indexes on the underlying tables
- Don't hold transactions open on the app side

Try merging both Users updates into a single query
(where it's the Voter, OR it's the question-owner)

Do the LastAccessDate update outside of the
transaction (does it really matter?)



```

CREATE OR ALTER PROC dbo.usp_CastUpVote
    @VoterId INT, @PostId INT AS
BEGIN
    BEGIN TRAN
        /* Update both the voter and the question-owner */
        UPDATE u
            SET LastAccessDate = CASE WHEN u.Id = @VoterId THEN GETDATE() ELSE u.LastAccessDate END,
                Reputation = CASE WHEN u.Id = p.OwnerUserId THEN u.Reputation + 1 ELSE u.Reputation END
        FROM dbo.Posts p
        INNER JOIN dbo.Users u ON (p.OwnerUserId = u.Id OR u.Id = @VoterId)
        WHERE p.Id = @PostId;

        WAITFOR DELAY '00:00:10';

        /* Cast an upvote: */
        INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
            VALUES (@PostId, @VoterId, 2, GETDATE());

        /* Update the post's score: */
        UPDATE dbo.Posts
            SET Score = Score + 1
            WHERE Id = @PostId;

    COMMIT;
END;
GO

```

Lock both at once

Still here

```

CREATE OR ALTER PROC dbo.usp_CastUpVote
    @VoterId INT, @PostId INT AS
BEGIN
    BEGIN TRAN
        /* Update both the voter and the question-owner */
        UPDATE u
            SET LastAccessDate = CASE WHEN u.Id = @VoterId THEN GETDATE() ELSE u.LastAccessDate
                Reputation = CASE WHEN u.Id = p.OwnerUserId THEN u.Reputation + 1 ELSE u.Reputation
        FROM dbo.Posts p
        INNER JOIN dbo.Users u ON (p.OwnerUserId = u.Id OR u.Id = @VoterId)
        WHERE p.Id = @PostId;

        WAITFOR DELAY '00:00:10';

        /* Cast an upvote: */
        INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
            VALUES (@PostId, @VoterId, 2, GETDATE());

        /* Update the post's score: */
        UPDATE dbo.Posts
            SET Score = Score + 1
            WHERE Id = @PostId;

    COMMIT;
END;
GO

```

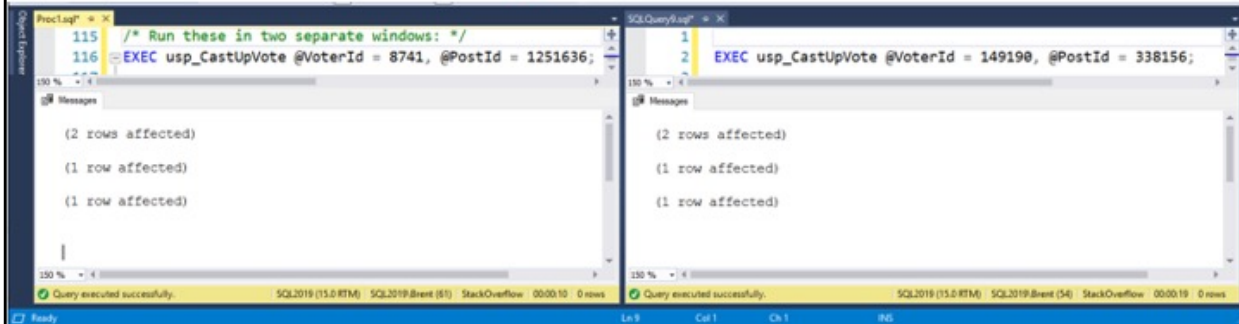
Lock both at once



Still here



It works though! No deadlocks.



Well, kinda: there's a catch. Notice the runtimes.

3.2 p50



```

CREATE OR ALTER PROC dbo.usp_CastUpVote
    @VoterId INT, @PostId INT AS
BEGIN
    BEGIN TRAN
        /* Update both the voter and the question-owner */
        UPDATE u
            SET LastAccessDate = CASE WHEN u.Id = @VoterId THEN GETDATE() ELSE u.LastAccessDate END,
                Reputation = CASE WHEN u.Id = p.OwnerUserId THEN u.Reputation + 1 ELSE u.Reputation END
        FROM dbo.Posts p
        INNER JOIN dbo.Users u ON (p.OwnerUserId = u.Id OR u.Id = @VoterId)
        WHERE p.Id = @PostId;

        WAITFOR DELAY '00:00:10';

        /* Cast an upvote: */
        INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
            VALUES (@PostId, @VoterId, 2, GETDATE());

        /* Update the post's score: */
        UPDATE dbo.Posts
            SET Score = Score + 1
            WHERE Id = @PostId;

    COMMIT;
END;
GO

```

We're still locking both rows here.

So the longer the rest takes...

The longer it takes before others can start work.

```

127  /* Try doing one update outside of the transaction: */
128  CREATE OR ALTER PROC dbo.usp_CastUpVote
129  @VoterId INT, @PostId INT AS
130  BEGIN
131  /* Update the voter's LastAccessDate because they were active on Stack
132  UPDATE dbo.Users
133  SET LastAccessDate = GETDATE()
134  WHERE Id = @VoterId;
135
136
137  BEGIN TRAN
138
139  WAITFOR DELAY '00:00:10' /* 10 seconds */
140
141  /* Grant a reputation point to the post's owner: */
142  UPDATE u
143  SET Reputation = Reputation + 1
144  FROM dbo.Posts p
145  INNER JOIN dbo.Users u ON p.OwnerUserId = u.Id
146  WHERE p.Id = @PostId;
147
148  /* Cast an upvote: */
149  INSERT INTO dbo.Votes (PostId, UserId, VoteTypeId, CreationDate)
150  VALUES (@PostId, @VoterId, 2, GETDATE());
151
152  /* Update the post's score: */
153  UPDATE dbo.Posts
154  SET Score = Score + 1
155  WHERE Id = @PostId;
156
157  COMMIT;
158  END;

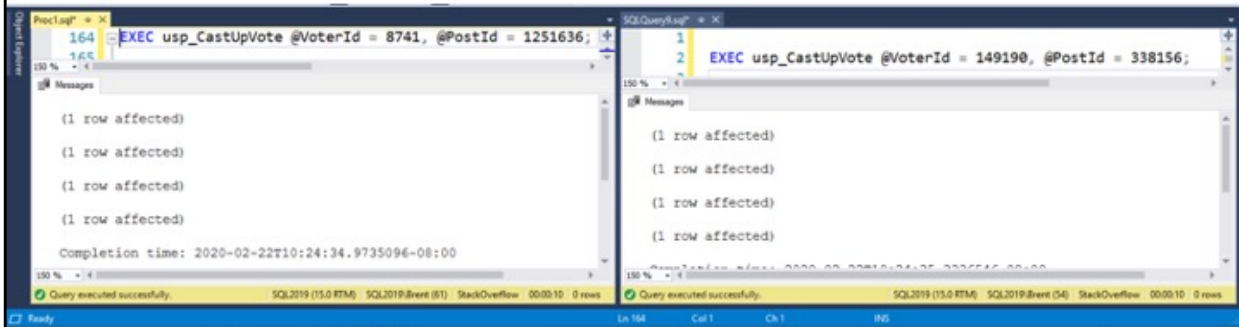
```

Before the TRAN

Another approach

Do we really need your Last Access Date to be part of the transaction?

Run 'em both at the same time...



No deadlocks, AND they both finish in 10 seconds!

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The more you fix, the faster it goes

“Just remove the waitfor” = “make it all faster”

- Get faster hardware
- Tune indexes on the underlying tables
- Don't hold transactions open on the app side

Try merging both Users updates into a single query
(where it's the Voter, OR it's the question-owner)

Do the LastAccessDate update outside of the
transaction (does it really matter?)



Session agenda

Basics:

- 3 concurrency issues
- 3 ways to fix 'em all
- 1 “fix” that makes things worse: NOLOCK

One real fix: work on tables in a consistent order

- Demo: unrealistic query
- Demo: realistic query

We are here.

Using `sp_BlitzLock` to find the queries you need to fix



sp_BlitzLock helps you spot 'em.

Thanks to SQL 2012 or newer, the default system health Extended Events session, and Erik Darling:

1 sp_BlitzLock									
130 %	Results	Messages							
14	Regular Deadlock	2020-02-21 09:49:42.4720000	StackOverflow2013	Deadlock #2, Query #14	sp_BlitzLock: EXEC use: IndexLock1 - <input type='button' value='SQL Server First Responder' />	StackOverflow2013.dbo.Comments <input type='button' value='SQL Server First Responder' />	read committed (2)	-	0
15	Regular Deadlock	2020-02-22 08:46:15.6050000	StackOverflow	Deadlock #3, Query #1 - VCTM	sp_BlitzLock: BEGIN TRAN, DECLARE @Percent INT = 1, <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	3
16	Regular Deadlock	2020-02-22 08:46:15.6050000	StackOverflow	Deadlock #3, Query #2	sp_BlitzLock: BEGIN TRAN, DECLARE @Percent INT = 1, <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	3
17	Regular Deadlock	2020-02-22 09:57:30.9370000	StackOverflow	Deadlock #4, Query #1 - VCTM	sp_BlitzLock: EXEC use: CastToVote @Percent = 1741, @ <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	2
18	Regular Deadlock	2020-02-22 09:57:30.9370000	StackOverflow	Deadlock #4, Query #2	sp_BlitzLock: EXEC use: CastToVote @Percent = 149136, <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	2
19	Regular Deadlock	2020-02-22 10:01:23.8830000	StackOverflow	Deadlock #5, Query #2 - VCTM	sp_BlitzLock: EXEC use: CastToVote @Percent = 1741, @ <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	2
20	Regular Deadlock	2020-02-22 10:01:23.8830000	StackOverflow	Deadlock #5, Query #1	sp_BlitzLock: EXEC use: CastToVote @Percent = 1741, @ <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	2
21	Regular Deadlock	2020-02-22 10:02:11.4560000	StackOverflow	Deadlock #6, Query #2 - VCTM	sp_BlitzLock: EXEC use: CastToVote @Percent = 149136, <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	2
22	Regular Deadlock	2020-02-22 10:02:11.4560000	StackOverflow	Deadlock #6, Query #1	sp_BlitzLock: EXEC use: CastToVote @Percent = 1741, @ <input type='button' value='SQL Server First Responder' />	StackOverflow.dbo.Users <input type='button' value='SQL Server First Responder' />	read committed (2)	-	2
4									
check_id	database_name	object_name	finding_group	finding					
1	sp_BlitzLock Feb 17 2020 12:00AM	SQL Server First Responder R2	http://FirstResponderR2.org/	To get help or add your own contributions, join us at http://FirstResponderR2.org/ .					
2	1	StackOverflow	Total database locks	This database had 4 deadlocks.					
3	1	StackOverflow2013	Total database locks	This database had 2 deadlocks.					
4	2	StackOverflow	StackOverflow.dbo.Users	This object was involved in 4 deadlock(s).					
5	2	StackOverflow2013	StackOverflow2013.dbo.Comments	This object was involved in 2 deadlock(s).					
6	2	StackOverflow	PK_Users_Id	This index was involved in 4 deadlock(s).					
7	2	StackOverflow2013	StackOverflow2013.dbo.Commen...	This index was involved in 2 deadlock(s).					
8	5	StackOverflow	Login, App, and Host locking	This database has had 4 instances of deadlocks involving the login SQL2019-Brent from the application Microsoft SQL Server Management Studio - Query on host SQL2019					
9	5	StackOverflow2013	Login, App, and Host locking	This database has had 2 instances of deadlocks involving the login UNKNOWN from the application SQLQueryStress on host SQL2019					
10	5	StackOverflow2013	Login, App, and Host locking	This database has had 2 instances of deadlocks involving the login SQL2019-Brent from the application SQLQueryStress on host SQL2019					
11	8	StackOverflow	StackOverflow.dbo.usr.CastToVote	This stored procedure has been involved in 5 deadlocks.					

Top result set: list of deadlocks

1 sp_BlitzLock

100 %

Results Messages

14	Regular Deadlock	2020-02-21 09:49:42.472000	StackOverflow2013	Deadlock #2, Query #14	spoutof - EXEC usp_IndexLab1 ->spoutof	cobect/StackOverflow2013.dbo.Comments/cobect	read committed (2)	-	-	0
15	Regular Deadlock	2020-02-22 08:46:15.605000	StackOverflow	Deadlock #3, Query #1 - VICTIM	spoutof - BEGIN TRAN DECLARE @VoteId INT = 1	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	3
16	Regular Deadlock	2020-02-22 08:46:15.605000	StackOverflow	Deadlock #3, Query #2	spoutof - BEGIN TRAN DECLARE @VoteId INT = 3	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	3
17	Regular Deadlock	2020-02-22 09:57:30.937000	StackOverflow	Deadlock #4, Query #1 - VICTIM	spoutof - EXEC usp_CastUpVote @VoteId = 3741 @	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	2
18	Regular Deadlock	2020-02-22 09:57:30.937000	StackOverflow	Deadlock #4, Query #2	spoutof - EXEC usp_CastUpVote @VoteId = 149190	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	2
19	Regular Deadlock	2020-02-22 10:01:23.883000	StackOverflow	Deadlock #5, Query #2 - VICTIM	spoutof - EXEC usp_CastUpVote @VoteId = 149190	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	2
20	Regular Deadlock	2020-02-22 10:01:23.883000	StackOverflow	Deadlock #5, Query #1	spoutof - EXEC usp_CastUpVote @VoteId = 3741 @	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	2
21	Regular Deadlock	2020-02-22 10:02:11.456000	StackOverflow	Deadlock #6, Query #2 - VICTIM	spoutof - EXEC usp_CastUpVote @VoteId = 149190	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	2
22	Regular Deadlock	2020-02-22 10:02:11.456000	StackOverflow	Deadlock #6, Query #1	spoutof - EXEC usp_CastUpVote @VoteId = 3741 @	cobect/StackOverflow.dbo.Users/cobect	read committed (2)	-	-	2

Scroll to the far right, and you also get the deadlock graph. Save it as an XDL file, then re-open it in SSMS or in SentryOne Plan Explorer.



Bottom results: analytics

This is what really helps me get to the bottom of it:

check_id	database_name	object_name	finding_group	finding
1	ep_Bitrack Feb 17 2020 12:00AM	SQL Server First Responder Kit	http://FirstResponderKit.org/	To get help or add your own contributions, join us at http://FirstResponderKit.org/
2	1	StackOverflow	Total database locks	This database had 4 deadlocks.
3	1	StackOverflow2013	Total database locks	This database had 2 deadlocks.
4	2	StackOverflow	StackOverflow.dbo.Users	This object was involved in 4 deadlock(s).
5	2	StackOverflow2013	StackOverflow2013.dbo.Comments	This object was involved in 2 deadlock(s).
6	2	StackOverflow	PK_Users_Id	This index was involved in 4 deadlock(s).
7	2	StackOverflow2013	StackOverflow2013.dbo.Commen...	This index was involved in 2 deadlock(s).
8	5	StackOverflow	Login, App, and Host locking	This database has had 4 instances of deadlocks involving the login SQL2019Brent from the application Microsoft SQL Server Management
9	5	StackOverflow2013	Login, App, and Host locking	This database has had 2 instances of deadlocks involving the login UNKNOWN from the application SQLQueryStress on host SQL2019
10	5	StackOverflow2013	Login, App, and Host locking	This database has had 2 instances of deadlocks involving the login SQL2019Brent from the application SQLQueryStress on host SQL2019
11	8	StackOverflow	StackOverflow.dbo.usp_CastUpV...	The stored procedure dbo.usp_CastUpVote has been involved in 9 deadlocks.
12	8	StackOverflow2013	StackOverflow2013.dbo.usp_Co...	The stored procedure dbo.usp_CommentInsert_V1 has been involved in 14 deadlocks.
13	8	StackOverflow2013	StackOverflow2013.dbo.usp_Ind...	The stored procedure dbo.usp_IndexLab1 has been involved in 14 deadlocks.
14	9	StackOverflow	dbo.Users	EXEC sp_BlitzIndex @DatabaseName = 'StackOverflow', @SchemaName = 'dbo', @TableName = 'Users';
15	9	StackOverflow2013	dbo.Comments	EXEC sp_BlitzIndex @DatabaseName = 'StackOverflow2013', @SchemaName = 'dbo', @TableName = 'Comments';
16	11	StackOverflow	Total database deadlock w...	This database has had 0:00:00:45 (s/h/m/s) of deadlock wait time.
17	11	StackOverflow2013	Total database deadlock w...	This database has had 0:00:06:49 (s/h/m/s) of deadlock wait time.

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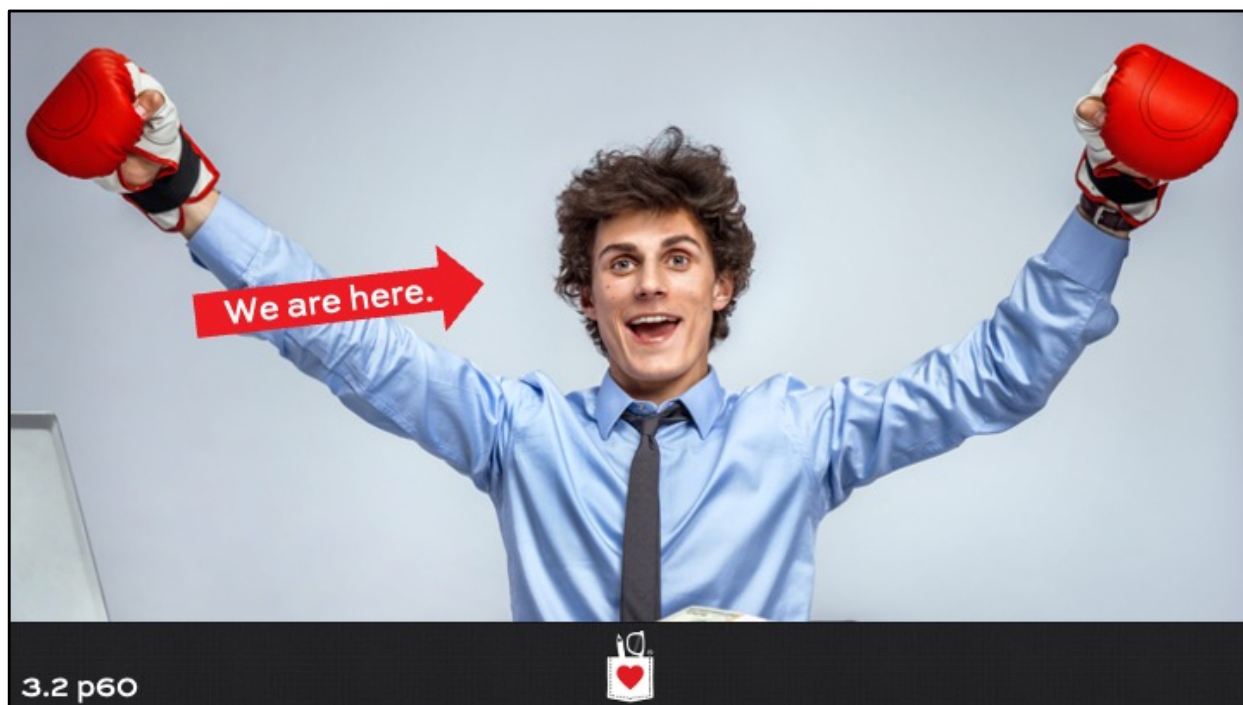


Bottom results: analytics

Tables & indexes: use my D.E.A.T.H. Method on 'em

Queries: hit tables in a consistent order, tune txns

object_name	finding_group	finding
SQL Server First Responder Kit	http://FirstResponderKit.org/	To get help or add your own contributions, join us at http://FirstResponderKit.org/ .
-	Total database locks	This database had 4 deadlocks.
-	Total database locks	This database had 2 deadlocks.
StackOverflow.dbo.Users	Total object deadlocks	This object was involved in 4 deadlock(s).
StackOverflow2013.dbo.Comments	Total object deadlocks	This object was involved in 2 deadlock(s).
PK_Users_Id	Total index deadlocks	This index was involved in 4 deadlock(s).
StackOverflow2013.dbo.Commen...	Total index deadlocks	This index was involved in 2 deadlock(s).
-	Login, App, and Host locking	This database has had 4 instances of deadlocks involving the login SQL2019\Brent from the application Microsoft SQL Server Management
-	Login, App, and Host locking	This database has had 2 instances of deadlocks involving the login UNKNOWN from the application SQLQueryStress on host SQL2019
-	Login, App, and Host locking	This database has had 2 instances of deadlocks involving the login SQL2019\Brent from the application SQLQueryStress on host SQL2019
StackOverflow.dbo.usp_CastUpV...	Stored Procedure Deadlocks	The stored procedure dbo.usp_CastUpVote has been involved in 5 deadlocks.
StackOverflow2013.dbo.usp_Co...	Stored Procedure Deadlocks	The stored procedure dbo.usp_CommentInsert_V1 has been involved in 14 deadlocks.
StackOverflow2013.dbo.usp_Ind...	Stored Procedure Deadlocks	The stored procedure dbo.usp_IndexLab1 has been involved in 14 deadlocks.
dbo.Users	More Info - Table	EXEC sp_BlitzIndex @DatabaseName = 'StackOverflow', @SchemaName = 'dbo', @TableName = 'Users';
dbo.Comments	More Info - Table	EXEC sp_BlitzIndex @DatabaseName = 'StackOverflow2013', @SchemaName = 'dbo', @TableName = 'Comments';
-	Total database deadlock w...	This database has had 0:00:00.45 [d/h/m/s] of deadlock wait time.
-	Total database deadlock w...	This database has had 0:00:06.49 [d/h/m/s] of deadlock wait time.



3 ways to fix concurrency issues

1. Have enough indexes to make your queries fast, but not so many that they slow down DUIs, making them hold more locks for longer times.
(I cover this in Mastering Index Tuning.)
2. Tune your transactional code.
(This module focuses on this topic.)
3. Use the right isolation level for your app's needs.
(I cover this in Mastering Server Tuning.)

