

4 - How #Tables Affect TempDB

Part 2: Many Queries at Once

4 p1

TempDB tables come & go.

	New objects created	Objects dropped		
System databases	Almost never	Almost never		
User databases	Every now and then	Every now and then		
TempDB	CONSTANTLY	CONSTANTLY		



I'll create an extreme example.

This stored proc only has one job: populate a #table.

```
USE StackOverflow2013;
G0

CREATE OR ALTER PROCEDURE dbo.TempTable AS
SELECT TOP 1000 Id, AboutMe
INTO #t1
FROM dbo.Users WITH (NOLOCK)
OPTION (MAXDOP 1);
G0
```

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When I run just one, it's fast:

We don't wait on disk: all of this happens in memory.

```
SQL Server parse and compile time:

CPU time = 0 ms, elapsed time = 0 ms.

SQL Server parse and compile time:

CPU time = 0 ms, elapsed time = 0 ms.

Table 'Users'. Scan count 1, logical reads 49, physical reads 0,

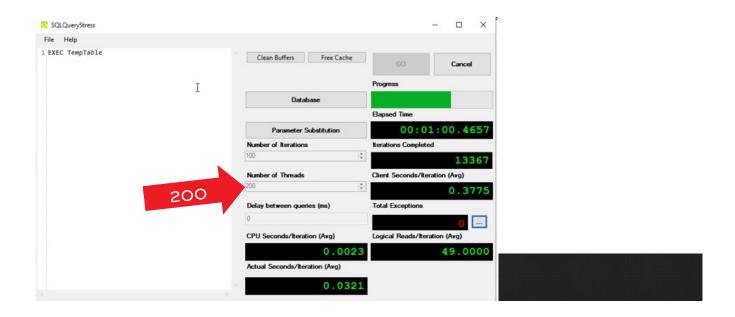
SQL Server Execution Times:

CPU time = 0 ms, elapsed time = 3 ms.

Fast

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```

But when I run 200x at a time...



This causes a problem.

SQL Server was never really designed for constant creation/dropping of objects.

To create or drop an object, SQL Server has to write to special system pages.

- PFS: Page Free Space pages
- SGAM: Shared Global Allocation Map pages
- GAM: Global Allocation Map pages

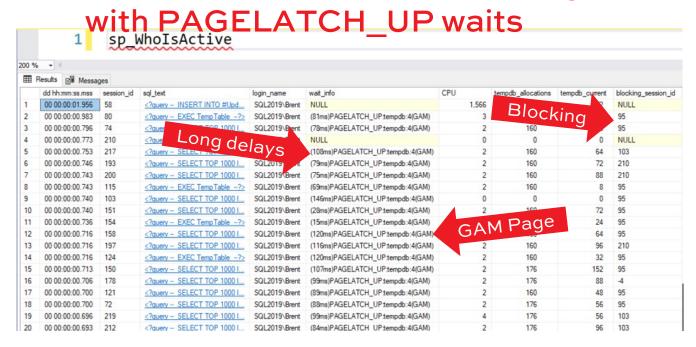
To lock these, SQL Server uses a more lightweight form of locking called page latching. (PAGELATCH)

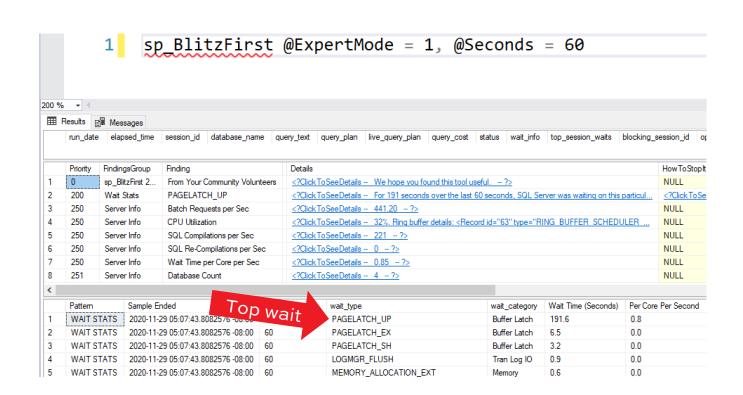


sp_WhoIsActive shows blocking

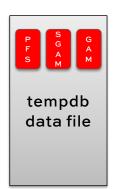
	1	sp_l	WhoIsActive						
00 %	. + 4								
	Results 🗐 Messa	ges							
	dd hh:mm:ss.mss	session_id	sql_text	login_name	wait_info	CPU	tempdb_allocations	tempdb_current	blocking_session_
1	00 00:00:01.956	58	query INSERT INTO #Upd</td <td>SQL2019\Brent</td> <td>NULL</td> <td>1,566</td> <td>224</td> <td>72</td> <td>NULL</td>	SQL2019\Brent	NULL	1,566	224	72	NULL
2	00 00:00:00.983	80	query - EXEC TempTable -?	SQL2019\Brent	(81ms)PAGELATCH_UP:tempdb:4(GAM)	3	176	32	95
3	00 00:00:00.796	74	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(78ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>48</td> <td>95</td>	SQL2019\Brent	(78ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	48	95
4	00 00:00:00.773	210	query EXEC TempTable -?	SQL2019\Brent	NULL	0	0	0	NULL
5	00 00:00:00.753	217	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(108ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>64</td> <td>103</td>	SQL2019\Brent	(108ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	64	103
6	00 00:00:00.746	193	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(79ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>72</td> <td>210</td>	SQL2019\Brent	(79ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	72	210
7	00 00:00:00.743	200	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(75ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>88</td> <td>210</td>	SQL2019\Brent	(75ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	88	210
8	00 00:00:00.743	115	query - EXEC TempTable -?	SQL2019\Brent	(69ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	8	95
9	00 00:00:00.740	103	query - SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(146ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>0</td> <td>0</td> <td>0</td> <td>95</td>	SQL2019\Brent	(146ms)PAGELATCH_UP:tempdb:4(GAM)	0	0	0	95
10	00 00:00:00.740	151	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(28ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>72</td> <td>95</td>	SQL2019\Brent	(28ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	72	95
11	00 00:00:00.736	154	query - EXEC TempTable -?	SQL2019\Brent	(15ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	24	95
12	00 00:00:00.716	158	query - SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(120ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>64</td> <td>95</td>	SQL2019\Brent	(120ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	64	95
13	00 00:00:00.716	197	query - SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(116ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>96</td> <td>210</td>	SQL2019\Brent	(116ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	96	210
14	00 00:00:00.716	124	query - EXEC TempTable -?	SQL2019\Brent	(120ms)PAGELATCH_UP.tempdb:4(GAM)	2	160	32	95
15	00 00:00:00.713	150	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(107ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>176</td> <td>152</td> <td>95</td>	SQL2019\Brent	(107ms)PAGELATCH_UP:tempdb:4(GAM)	2	176	152	95
16	00 00:00:00.706	178	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(99ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>176</td> <td>88</td> <td>-4</td>	SQL2019\Brent	(99ms)PAGELATCH_UP:tempdb:4(GAM)	2	176	88	-4
17	00 00:00:00.700	121	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(89ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>160</td> <td>48</td> <td>95</td>	SQL2019\Brent	(89ms)PAGELATCH_UP:tempdb:4(GAM)	2	160	48	95
18	00 00:00:00.700	72	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(88ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>2</td> <td>176</td> <td>56</td> <td>95</td>	SQL2019\Brent	(88ms)PAGELATCH_UP:tempdb:4(GAM)	2	176	56	95
19	00 00:00:00.696	219	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(99ms)PAGELATCH_UP:tempdb:4(GAM)</td> <td>4</td> <td>176</td> <td>56</td> <td>103</td>	SQL2019\Brent	(99ms)PAGELATCH_UP:tempdb:4(GAM)	4	176	56	103
20	00 00:00:00.693	212	query SELECT TOP 1000 I</td <td>SQL2019\Brent</td> <td>(84ms)PAGELATCH UP:tempdb:4(GAM)</td> <td>2</td> <td>176</td> <td>96</td> <td>103</td>	SQL2019\Brent	(84ms)PAGELATCH UP:tempdb:4(GAM)	2	176	96	103

sp_WhoIsActive shows blocking





Normal databases have 1 data file.

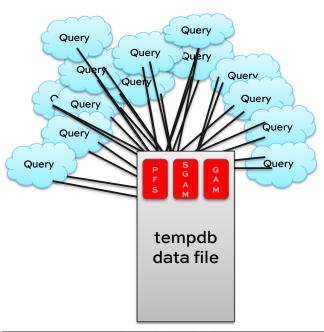


This file will have one of each of these special PFS, SGAM, GAM pages.

(It gets more pages as its size grows.)

This is fine for regular databases, but...





Not in TempDB.

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This isn't a disk storage problem.

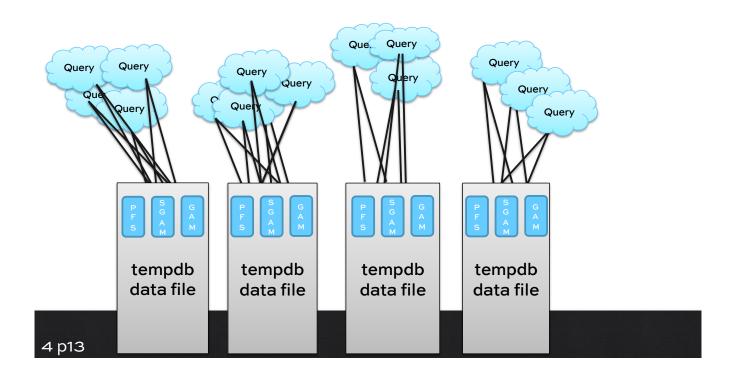
It's about contention for a system page.

Like all database pages, their primary home is on disk, but in this case, they're cached in RAM.

We have these contention problems even when the data is stored in RAM.

The fix is a little weird: create multiple data files.





SQL balances work across files.

Each data file has its own PFS/SGAM/GAM pages.

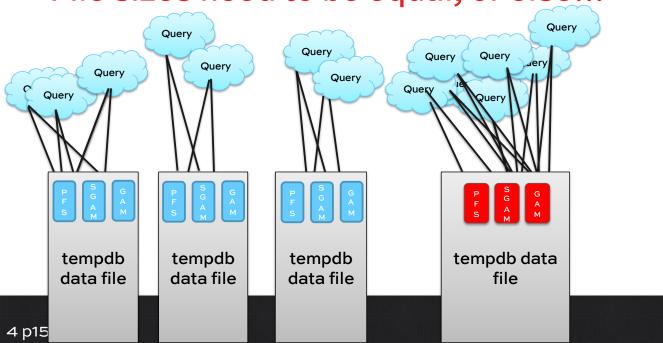
As load increases, SQL Server will automatically balance the temp table creations across data files.

This has nothing to do with storage throughput: we just need more PFS/SGAM/GAM pages!

SQL balances work across data files based on how full each data file is. (This is called "proportional fill.")



File sizes need to be equal, or else...



How to configure TempDB

Create 4-8 equally sized data files.

The exact number is less important than just "more."

Not sure about the size?

Start with 25% of the total data size on the server.

Leave autogrowth on (because people & SQL Server use it, and running out of space is bad.)

Don't shrink them.





How to re-configure a server.

If it only has 1 TempDB data file:

Take that size, divide it by 4. That's your new file size.

Shrink the existing data file down to the new file size.

Add 3 more data files with that same size.

Restart the SQL Server service.

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More mitigation methods

SQL Server 2014 & prior, consider:

- Trace flag 1117: grows all data files in a filegroup equally (but also applies to user databases)
- Trace flag 1118: doesn't use mixed extents in TempDB, alleviates some of the pressure

SQL Server 2019 & newer:

 Memory-Optimized TempDB Metadata (but be careful here: there've been bugs and feature interop bugs w/columnstore)



Sometimes, this still isn't enough

If you have thousands of queries per second that:

- All create temp tables
- Especially if they don't get table reuse (like we talked about in the last module)
- You've already added TempDB data files
- You're still seeing PAGELATCH% waits specifically in TempDB GAM/SGAM pages

Then let's explore changing the code.

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How about table variables?

```
CREATE OR ALTER PROCEDURE dbo.TableVariable AS

BEGIN

DECLARE @TableVariable TABLE (Id INT, AboutMe NVARCHAR(MAX));

INSERT INTO @TableVariable (Id, AboutMe)

SELECT TOP 1000 Id, AboutMe

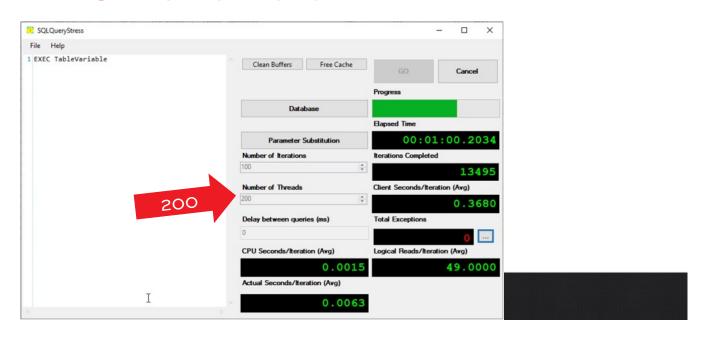
FROM dbo.Users WITH (NOLOCK)

OPTION (MAXDOP 1);

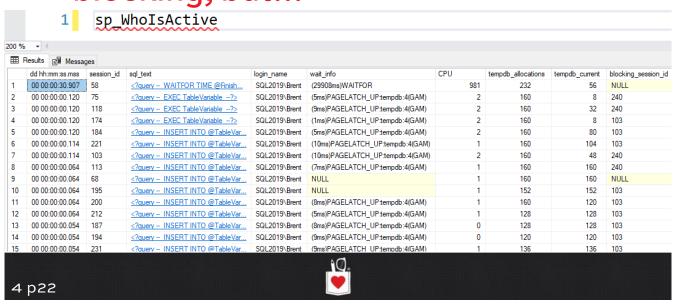
END

GO
```

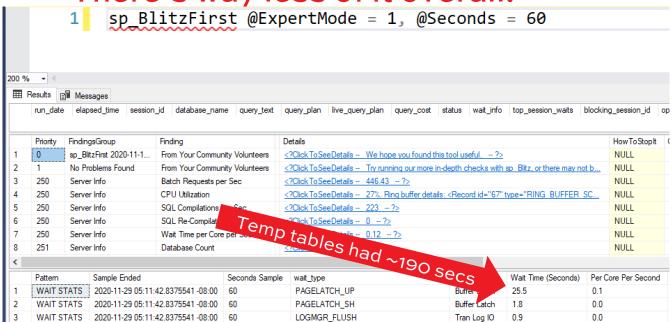
Same workload



Still has PAGELATCH waits and blocking, but...







Microsoft knows this is still a problem, so...

SQL Server 2019 added a fix.



SQL Server 2019 has a fix.

Microsoft took the In-Memory OLTP technology (Hekaton) and applied it to some of TempDB's internal tables.

Run the TempTable load test:

Temp tables' page latch waits are now competitive with table variables – without changing code:





There's also a new warning:

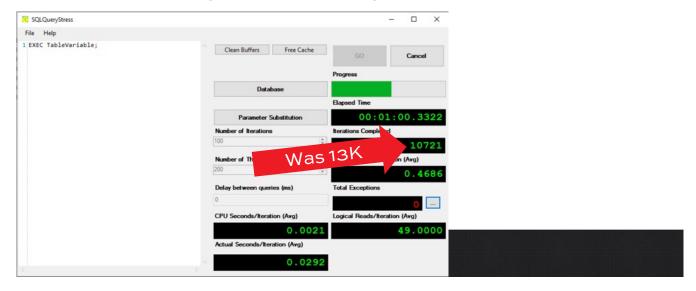
In-Memory OLTP shows up in the headline news:



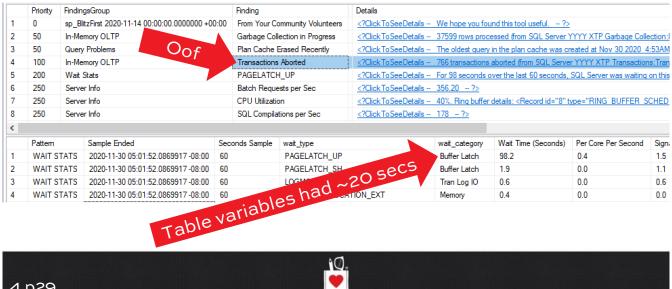


Table variable test may hit snags

In some of my tests, it actually ran slower:



Transactions failing/aborted



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Other issues with the feature:

There have been a lot of issues with In-Memory TempDB since 2019 came out:

- You can't create columnstore indexes in TempDB
- Tons of KB articles a sampling:
 - https://support.microsoft.com/en-us/help/4537751/kb4537751-fix-error-dueto-explicit-transaction-isolation-level-hint-w
 - https://support.microsoft.com/en-us/help/4528490/kb4528490-fix-accessviolation-occurs-when-attempting-to-fetch-the-iam
 - https://support.microsoft.com/en-us/help/4528139/kb4528139-fix-debugassertion-failed-error-if-you-create-objects-that
 - https://support.microsoft.com/en-us/help/4528492/kb4528492-fix-dtctransaction-scenario-reports-unsupported-transaction



Microsoft knows this is still a problem, so...

SQL Server 2022: yet more fixes.

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What's New in 2022

https://docs.microsoft.com/en-us/sql/sqlserver/what-s-new-in-sql-server-2022?view=sqlserver-ver16

System page latch concurrency

Concurrent updates to global allocation map (GAM) pages and shared global allocation map (SGAM) pages reduce page latch contention while allocating/deallocating data pages and extents. These enhancements apply to all user databases and especially enhancements benefit tempdb heavy workloads.



What we don't know for sure yet

How well it'll work

- · No demos or performance numbers yet
- · They've claimed fixes in the past

If 2022 changes guidance on the # of tempdb files

Setup still creates multiple data files

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Recap



The problem:

Some workloads constantly create/drop temp tables and table variables.

This is a problem for SQL Server because it has to track where those objects live in a few kinds of pages:

- GAM: Global Allocation Map pages
- SGAM: Shared Global Allocation Map pages
- PFS: Page Free Space pages

SQL Server hits internal bottlenecks on controlling access to those pages.

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The easy first solution

Create at least 4-8 equally sized TempDB data files.

This isn't about faster access to storage.

This IS about adding more GAM/SGAM/PFS pages and letting SQL Server balance load across them.

If you see PAGELATCH% waits, specifically on TempDB pages (as visualized by sp_WhoIsActive), then you need to use additional solutions, too.



Additional solutions

- More TempDB data files
- Changing code from temp tables to table variables
- Enabling SQL Server 2019's In-Memory Optimized TempDB

