

#### PAGEIOLATCH: Reading from Disk

Also relevant for folks who have CXCONSUMER, CXPACKET, and LATCH\_EX as their top combo.

#### Preparation

Set your max memory to 1GB, parallelism to defaults:

```
EXEC sys.sp_configure N'max server memory (MB)', N'1024';
EXEC sys.sp_configure N'cost threshold for parallelism', N'5';
EXEC sys.sp_configure N'max degree of parallelism', N'0';
```

Restart your SQL Server

Drop all nonclustered indexes on StackOverflow.dbo.Comments

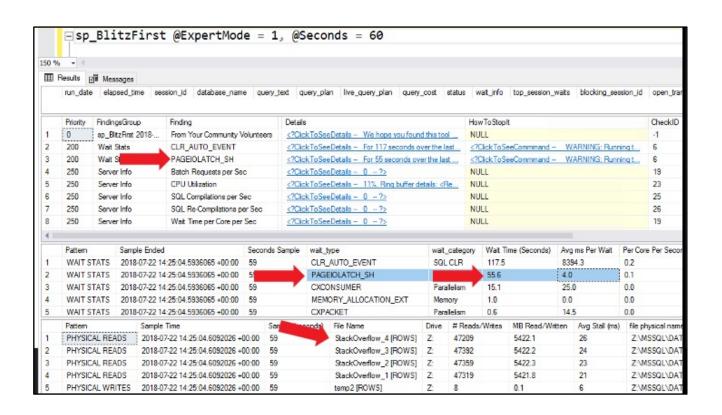
Set up a new window for sp\_BlitzFirst: sp\_BlitzFirst @ExpertMode = 1, @Seconds = 30

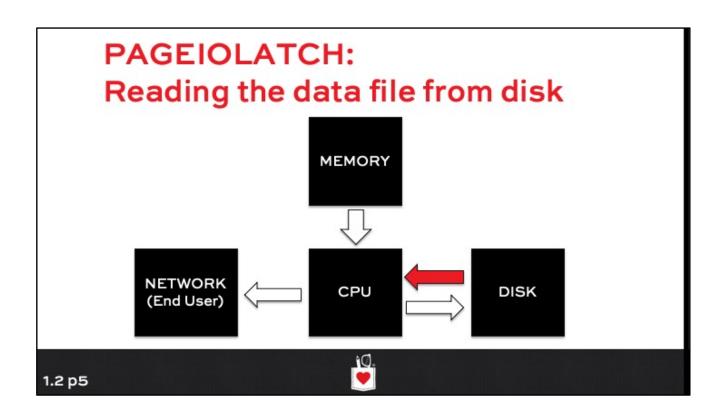


#### Simple Select

SELECT \*
FROM StackOverflow.dbo.Comments
WHERE UserId = 26837



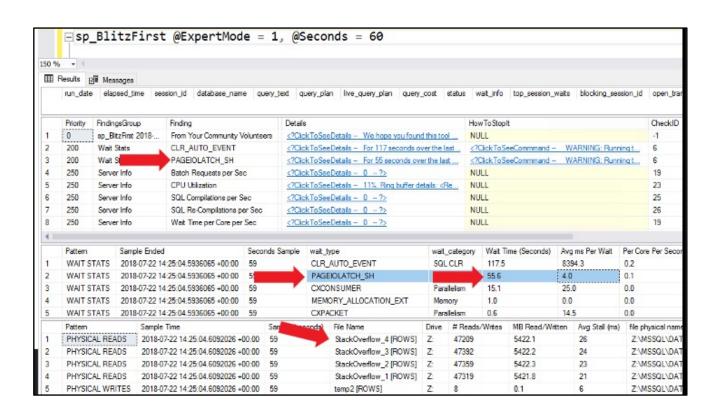




# Data you have to read / How fast you read Minimum query runtime



# Reading millions of 8KB pages SELECT \* FROM dbo.Comments WHERE UserId = 26837; 150 % Results Messages (150 rows affected) Table 'Comments'. Scan count 9, logical reads 2765260, physical reads 13, read-ahead reads 2762692, lob logical reads 0, lob physical reads 0, lob read-ahead reads 0. 2,765,260 pages \* 8KB each / 1,024 = 21.6GB



#### So how do we tune this?

## Data you have to read / How fast you read Minimum query runtime



#### How to reduce PAGEIOLATCH

- Tune indexes, looking at missing indexes: sp\_BlitzIndex @GetAllDatabases = 1
- 2. Tune queries:
   sp\_BlitzCache @SortOrder = 'reads'
- 3. Add more memory
- 4. Make storage faster



#### What index could you make?

```
/* Our query: */
SELECT *
FROM dbo.Comments
WHERE UserId = 26837
```

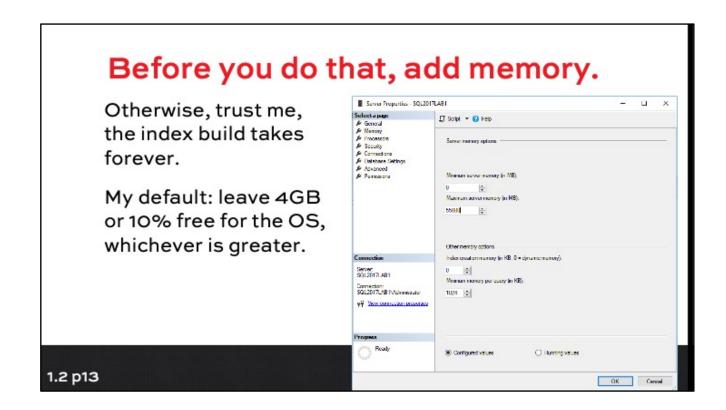


#### Fixing it with indexes

```
SELECT * FROM dbo.Comments
WHERE UserId = 26837

/* Our index: */
CREATE INDEX IX_UserId ON
dbo.Comments (UserId);
```





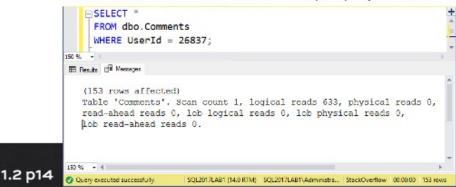
#### With the index, we read less pages

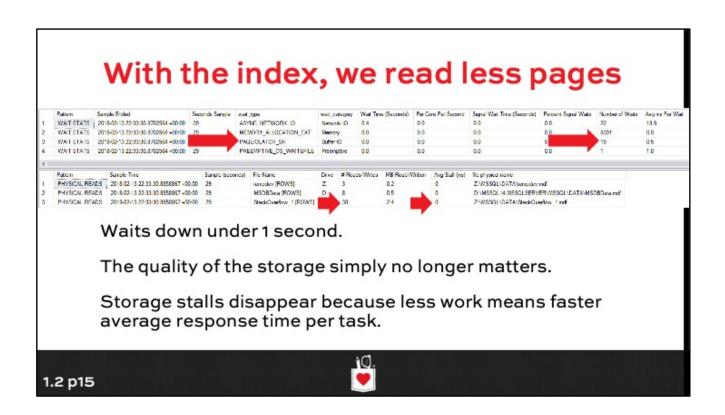
Under 1K pages down from millions, and finishes in a second

Frees up our memory for other queries

Reduces the workload on our slow storage

We don't have to cover the whole query – just one column helps





#### How to reduce PAGEIOLATCH

- 1. Tune indexes, looking at missing indexes:

  sp\_BlitzIndex @GetAllDatabases = 1

  But if we can't tune indexes
- 2. Tune queries:
   sp\_BlitzCache @SortOrder = 'reads'
- 3. Add more memory
- 4. Make storage faster



#### I'd rather tune indexes first.

The right indexes make lots of queries faster.

Tuning individual queries can take a lot longer.



#### Can we "fix" this query?

SELECT \* FROM dbo.Comments WHERE UserId = 26837

- 1. Don't select columns you don't need
- 2. Don't select rows you don't need (paginate)
- 3. Cache in the application layer

We cover these in Mastering Query Tuning.



#### How to reduce PAGEIOLATCH

- 1. Tune indexes, looking at missing indexes: sp\_BlitzIndex @GetAllDatabases = 1
- 2. Tune queries:

  sp\_BlitzCache @SortOrder = 'reads'
- 3. Add more memory

But if we can't fix those...

4. Make storage faster



you don't solve money problems with money.



you don't solve storage problems with storage.



you solve storage problems with memory.



#### Systems Performance by Brendan Gregg

1 CPU cycle 0.3 ns Level 1 cache access 0.9 ns Level 2 cache access 2.8 ns Level 3 cache access 12.9 ns 120 ns Main memory access Solid-state disk I/O 50-150 µs Rotational disk I/O 1-10 ms Internet: SF to NYC 40 ms Internet: SF to UK 81 ms Internet: SF to Australia 183 ms



#### Systems Performance by Brendan Gregg

1 CPU cycle 0.3 ns 15 Level 1 cache access 0.9 ns 3 s Level 2 cache access 2.8 ns 9 s Level 3 cache access 12.9 ns 43 s 120 ns 6 min Main memory access 50-150 μs 2-6 days Solid-state disk I/O Rotational disk I/O 1-10 ms 1-12 months Internet: SF to NYC 40 ms 4 years Internet: SF to UK 81 ms 8 years Internet: SF to Australia 19 years 183 ms



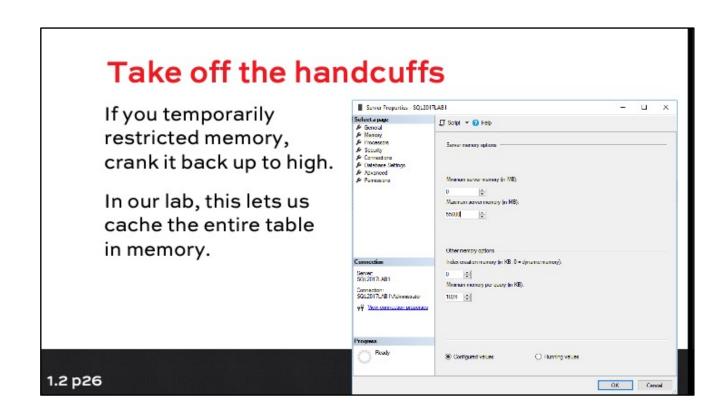
#### How much memory do we need?

dbo.Comments table: about 22GB

But that's just this one table, and not:

- Other tables we query
- · Caching execution plans
- · Query workspace memory for sorts, joins, etc.

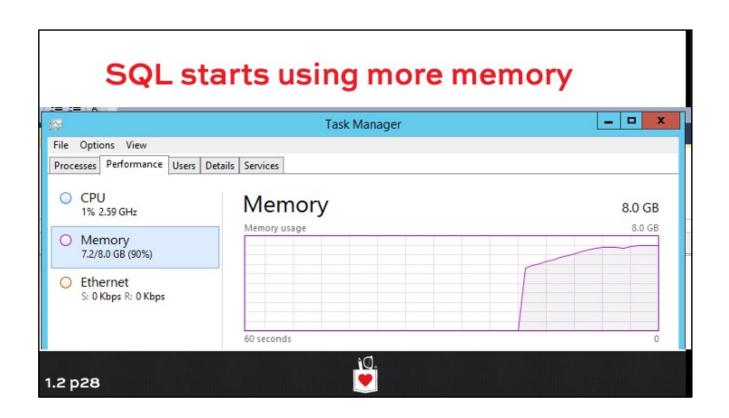




#### Then run the query a few times.

```
/* Our query: */
SELECT *
FROM dbo.Comments
WHERE UserId = 26837
GO 5
```





#### The art of fixing it with RAM

You don't have to cache the whole table in memory.

But the more you cache, the less storage has to work.



#### How much RAM to throw at it

#### Physical boxes:

- 2012-2014 Standard: put 96GB RAM in the box
- 2016+ Standard: put 144GB in the box
- Enterprise Edition: 256GB

Virtual machines: use the Tequila Technique

Cloud: dictated by your # of cores





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But if we can't fix those...



## Let's do the math.



#### 

#### If the users want it in 2 seconds...

How much data do we need to read?	21,600 MB
How long will the query take?	2 seconds
Divide the two to get throughput required:	10,800 MB per second



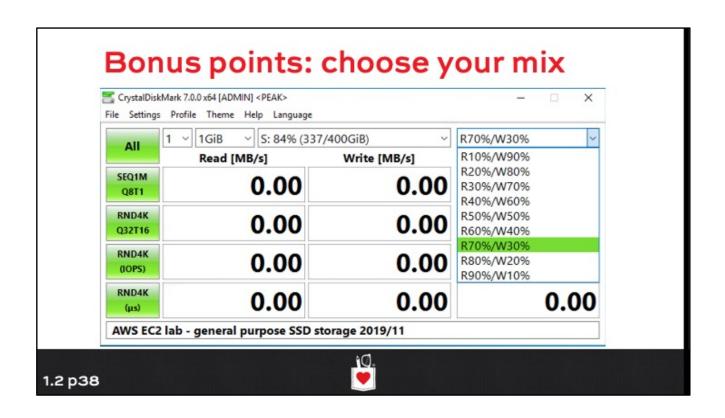
#### Larger example, data warehouse

How much data do we need to read?	250,000 MB (250GB)
How many seconds can we take?	30 seconds
Divide the two to get throughput required:	8,333 MB per second

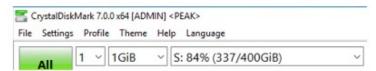


## 

### Setting it up Click Profile, Peak Performance + Mix CrystalDiskMark 7.0.0 x64 [ADMIN] < PEAK> File Settings Profile Theme Help Language R70%/W30% 84% (337/400GiB) Peak Performance Write [MB/s] Real World Performance 0.00 Default [+Mix] 00 0.00 Peak Performance (+Mix) Real World Performance [+Mix] 0.00 **v.00** 0.00 Q32T16 RND4K 0.00 0.00 0.00 (IOPS) RND4K 0.00 0.00 0.00 (µs) AWS EC2 lab - general purpose SSD storage 2019/11 1.2 p37



### Settings across the top

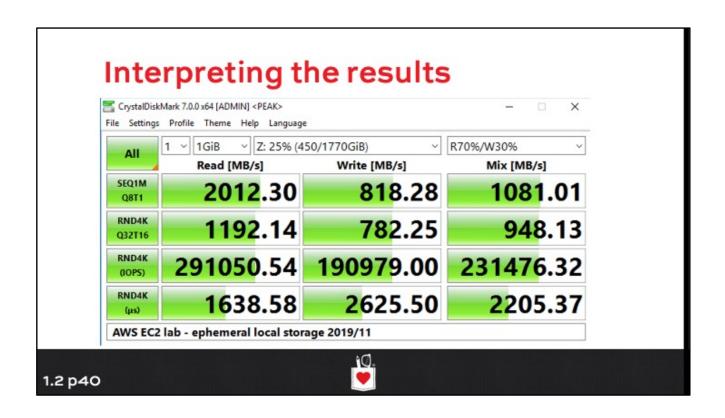


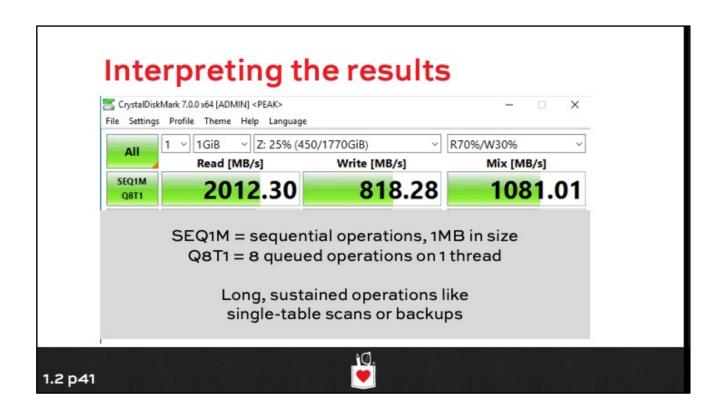
1 = number of tests (1 = quick test, 9 = many tests)

1GiB = test file size (1GiB = quick test, 64GiB = indepth test that won't just get cached)

S: = the drive letter or folder that you want to test







### Interpreting the results

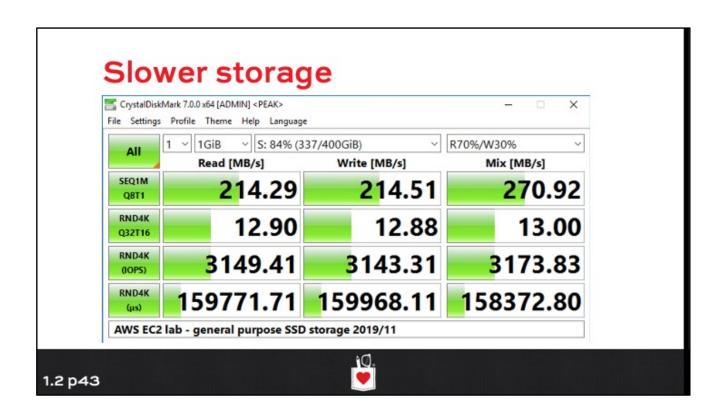
RND 4K= random operations, tiny 4KB size Q32T16 = 32 queued operations on 16 threads: busy!

Kinda like an active, busy OLTP server or TempDB

RND4K Q32T16	1192.14	<b>78</b> 2.25	948.13
RND4K (IOPS)	<b>291050</b> .54	190979.00	231476.32
RND4K (µs)	1638.58	<b>2</b> 625.50	<b>2</b> 205.37

AWS EC2 lab - ephemeral local storage 2019/11





### Click File, Copy, and paste into Notepad

### If the users want it in 2 seconds...

How much data do we need to read?	21,600 MB
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Divide the two to get throughput required:	10,800 MB per second



## This explains our performance

How much data do we need to read?	21,600 MB
But if the query is taking	11 seconds
Then our throughput is only around	1,963 MB per second
If the users want it to finish in	5 seconds
Then our storage needs to read this fast	21,600 MB / 5 seconds 4,320 MB/sec



# This simple formula drives everything.



# Data you have to read / How fast you read Minimum query runtime



### **Red herrings**

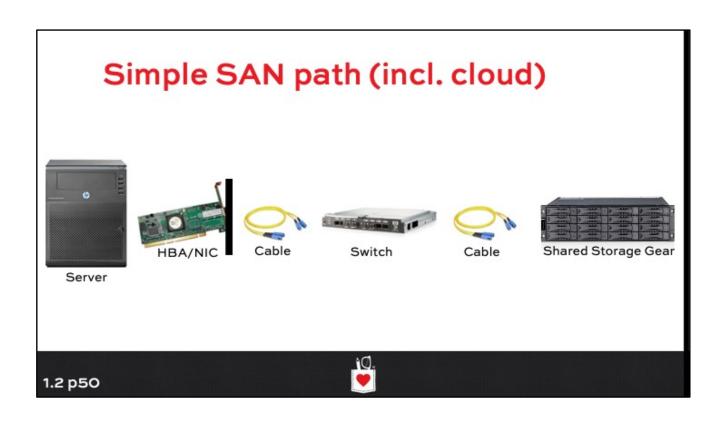
Buffer pool extensions

In-memory OLTP (Hekaton)

Columnstore indexes for transactional workloads

Fast disks connected over shared network storage





#### Path Speeds Bandwidth Reference 1Gb iSCSI **Fastest Time to** Max Bandwidth Transfer 1GB 2Gb Fiber Channel 4Gb Fiber Channel **USB 2.0** 17 Seconds 60 MB/Sec 1 Gb iSCSI 8 Seconds 125 MB/Sec 8Gb Fiber Channel 2.4 Seconds 4 Gb Fibre Channel 425 MB/Sec 1.7 Seconds 600 MB/Sec **USB 3.0** 10Gb iSCSI SATA Revision 3.0 (6Gb) 1.3 Seconds 750 MB/Sec 8 Gb Fibre Channel 1.2 Seconds 850 MB/Sec 800 10 Gb iSCSI 1.25 GB/Sec Milliseconds 1.2 p51

### SQL Server handles more than you think

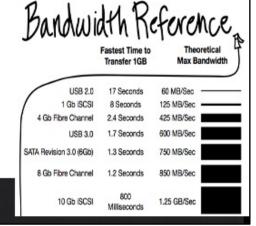
Maximum Consumption Rate (MCR): How fast each core can consume data from storage

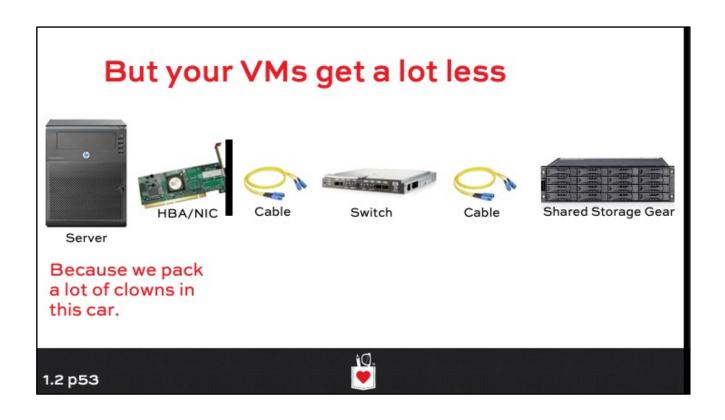
Starting point: 200MB/sec of sequential reads per core

• 2 quad cores: 1,600MB/sec

• 4 quad cores: 3,200MB/sec

4 ten cores: 8,000MB/sec





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