# ENHANCING RELATIONAL MODELS WITH GRAPH PROCESSING IN SQL SERVER 2017

TERRY MCCANN

**@SQLSHARK** 













We **enable** our **clients** make **sense** of their **data** 



**DATA STRATEGY** 



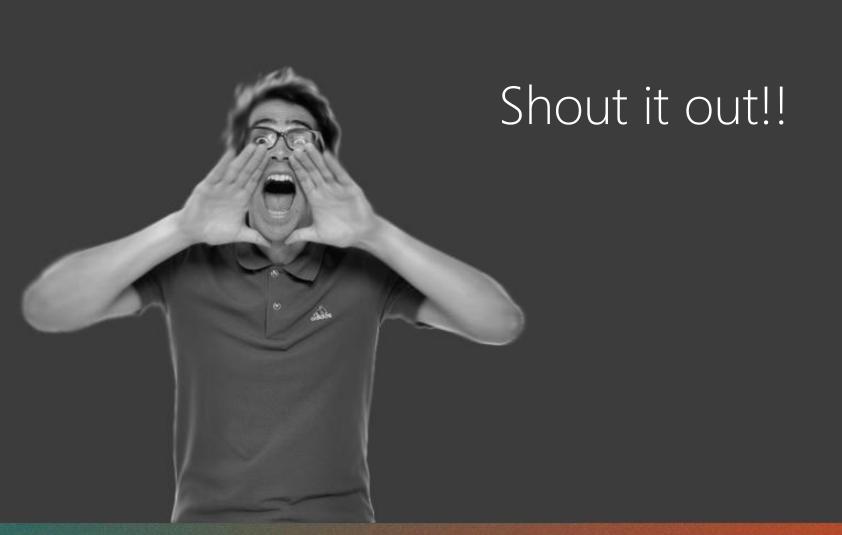
DATA SCIENCE



DATA MANAGEMENT



**DATA ANALYTICS** 



### Where to find the slides and demos

# bit.ly/2uHQS74 Github/SQLShark

SQL Server 2017 Graph data processing. An introduction.

m 21. April 2017 L terrymccann







- Supports Graph objects & Graph queries to analyze complex relationships
- Adaptive query processing learns & optimizes for unparalleled performance
- Python and R support
- Advanced ML + Deep Learning on GPUs

Industry-leading performance on the most secure data platform, with built-in intelligence for all your data

On the 19th of April 2017 at the Microsoft Data AMP, Microsoft announced SQL Server 2017 and a few new advanced analytics features (slide above). You can watch the full AMP here https://www.microsoft.com/enus/sql-server/data-amp. One of the announcements related to the new support of Graph objects. There have been rumblings over the past few years of Microsoft working on a Graph engine. Project Trinity appeared to be just that https://www.microsoft.com/en-us/research/project/trinity/. Trinity never really made much of an impact, possibly due to other vendors having an easier to use product. Hopefully Microsoft are changing this by introducing graph querying directly in to the engine for SQL Server 2017. In this blog post I will look at the upcoming SQL Graph the graph processing engine in SQL Server 2017.

#### What is a Graph Database?

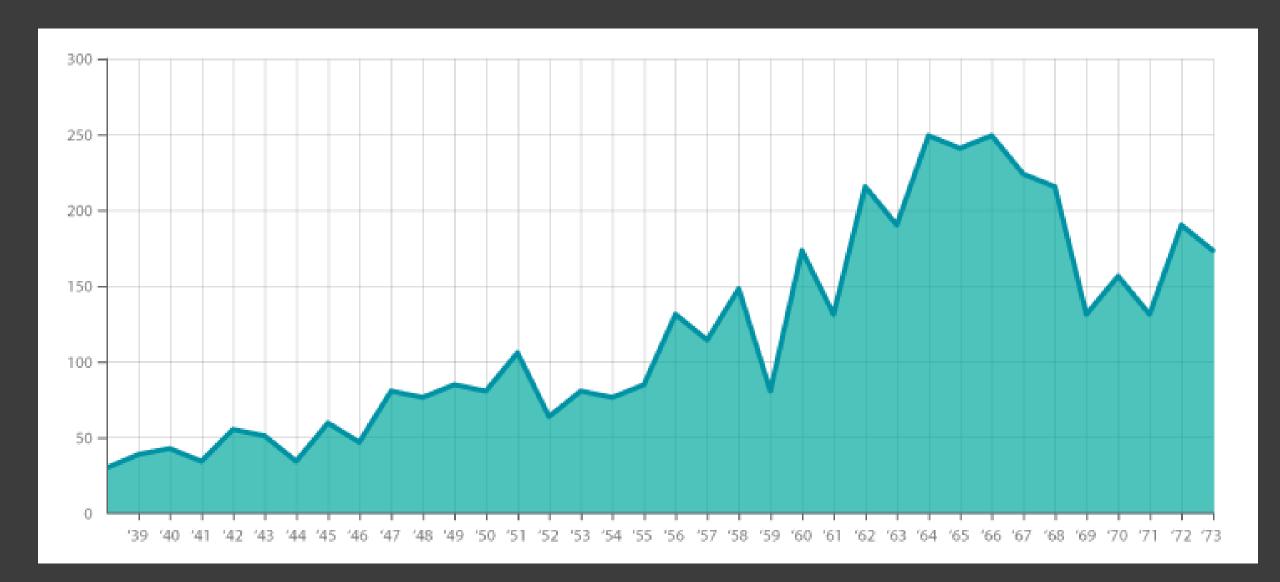
Relational databases are fantastic at answering many types of queries. There are developers who can write a

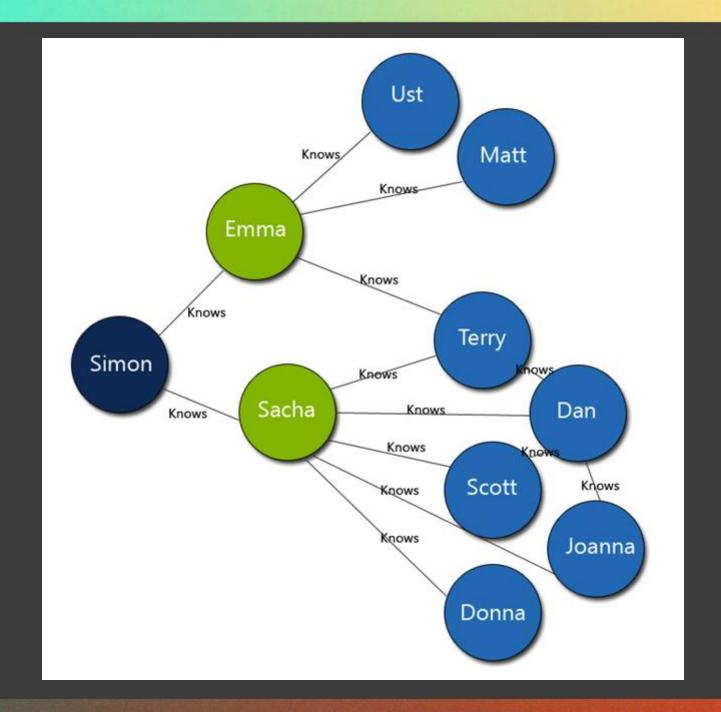
In this session we will look to understand what is *Graph Processing*?

We will explore the history, the theory, the use cases, NODE, EDGE & MATCH.

We will understand why Graph is a big deal, and why it will change how we work with highly connected data.

### What is a Graph Database?



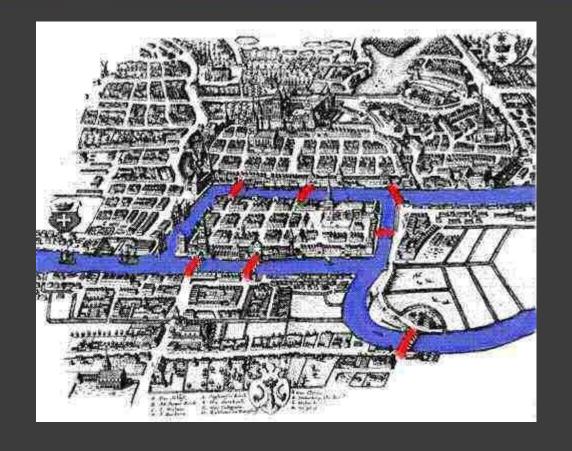


# The History of Graph Databases

### Königsberg Bridge Problem

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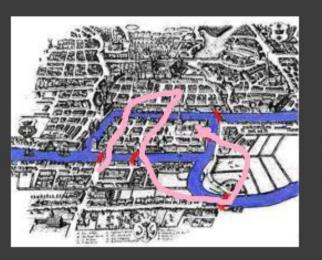
"Which route would allow you to cross all 7 bridges without crossing any more than once"

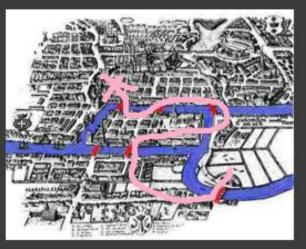


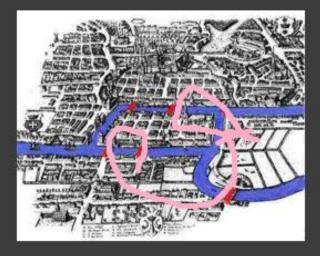
Take a minute to work it out

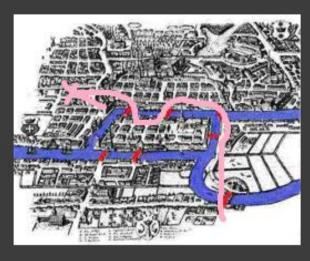


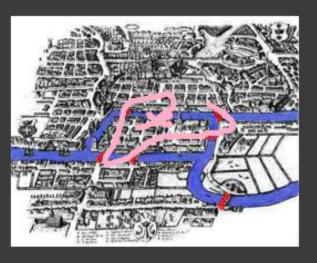
### Solved it?

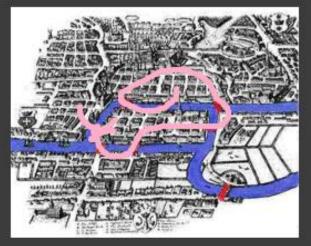


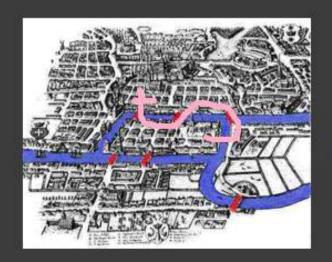


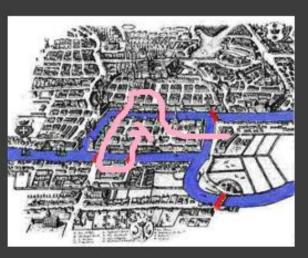






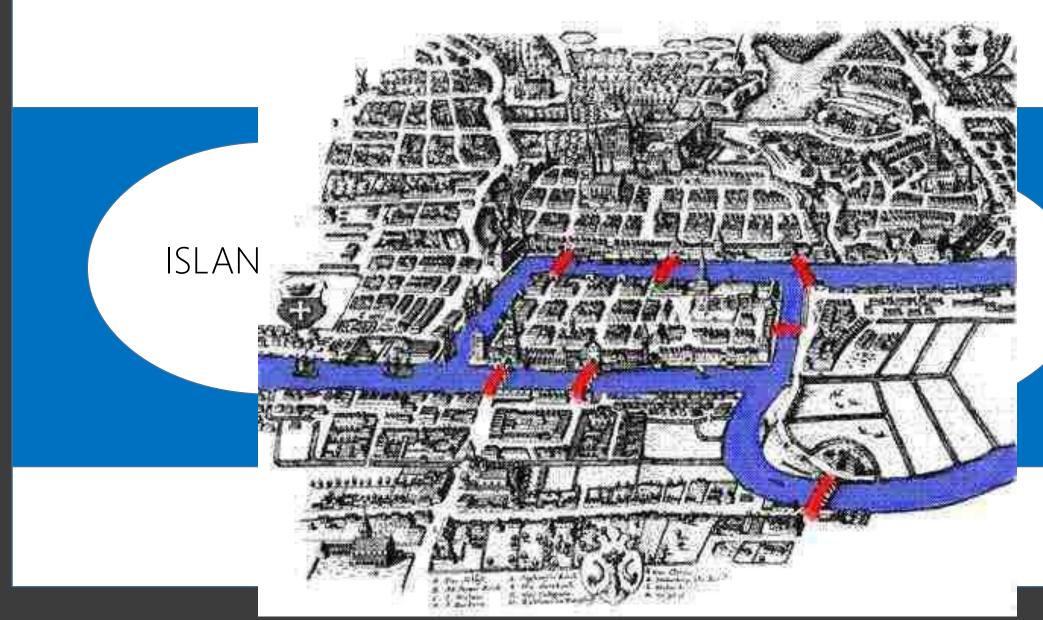


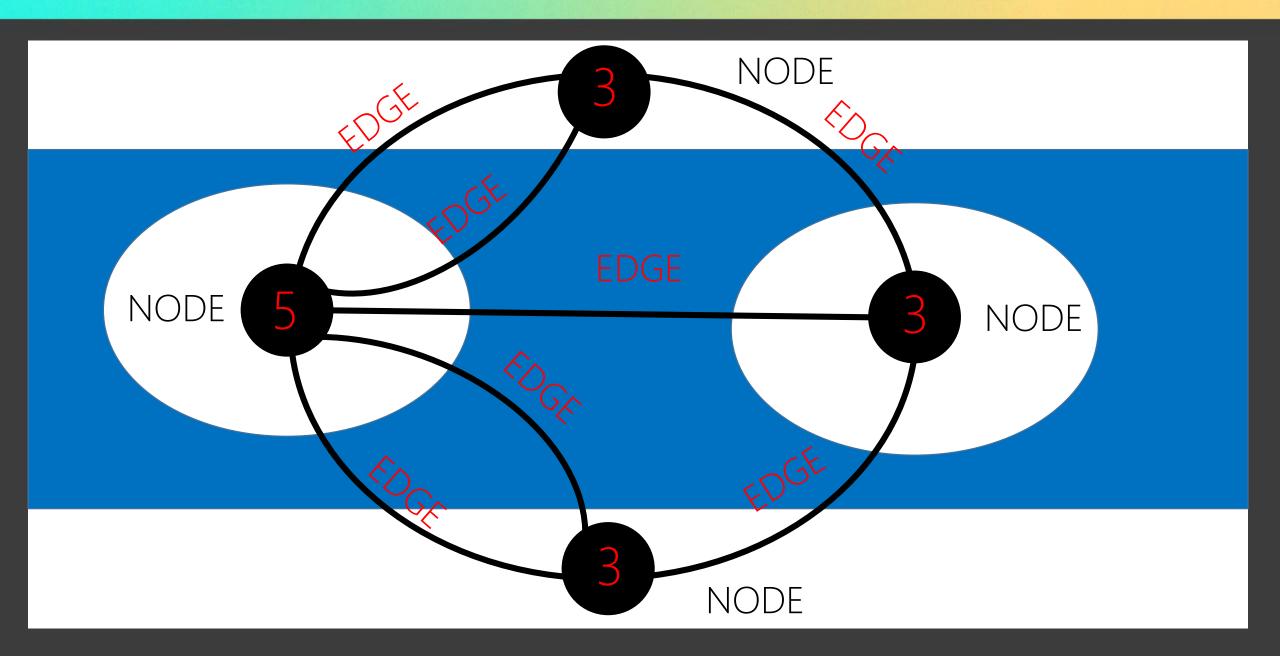


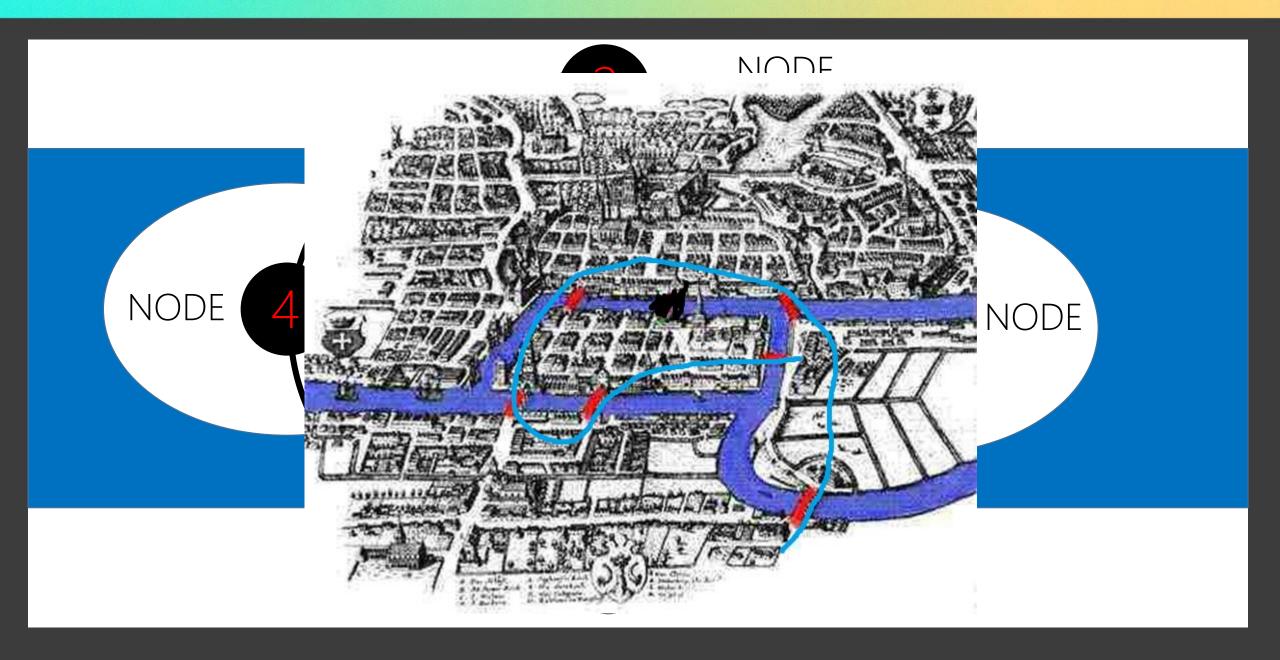


#### Leonhard Euler



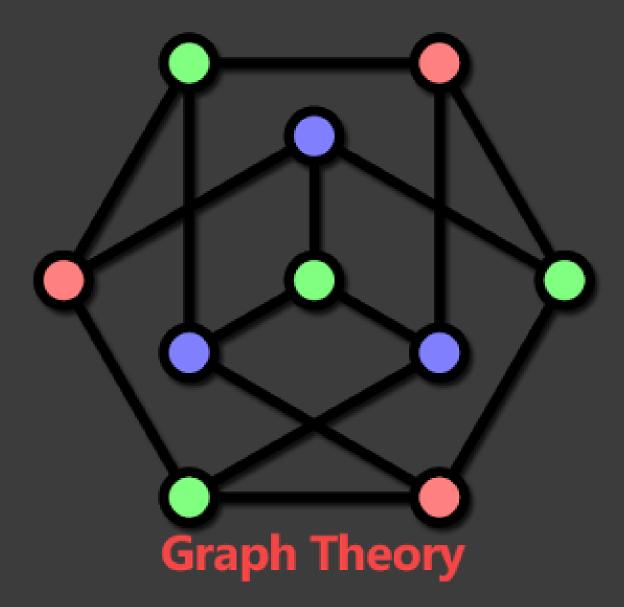


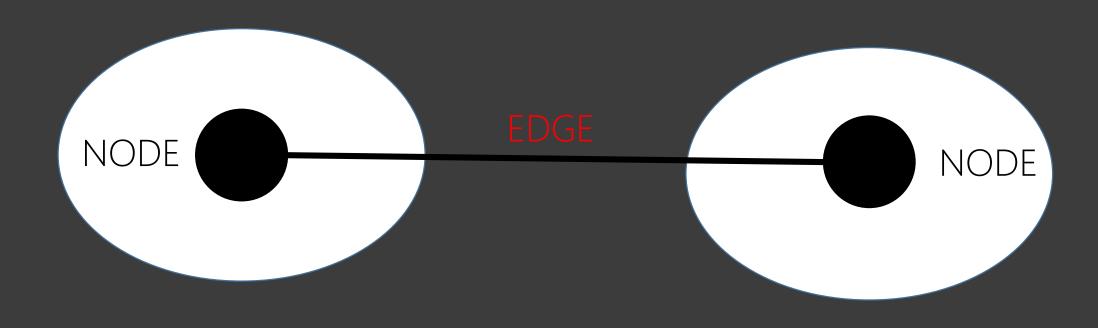




#### Leonhard Euler







NODE – An entity in a graph

EDGE – Relationship between NODEs

### What is a Graph Database?

In computing, a *graph database* is a database that uses graph structures for semantic queries with *nodes*, *edges* and *properties* to represent and store data.

Graph databases, by design, allow *simple* and *fast* retrieval of *complex* hierarchical structures that are *difficult* to model in relational systems

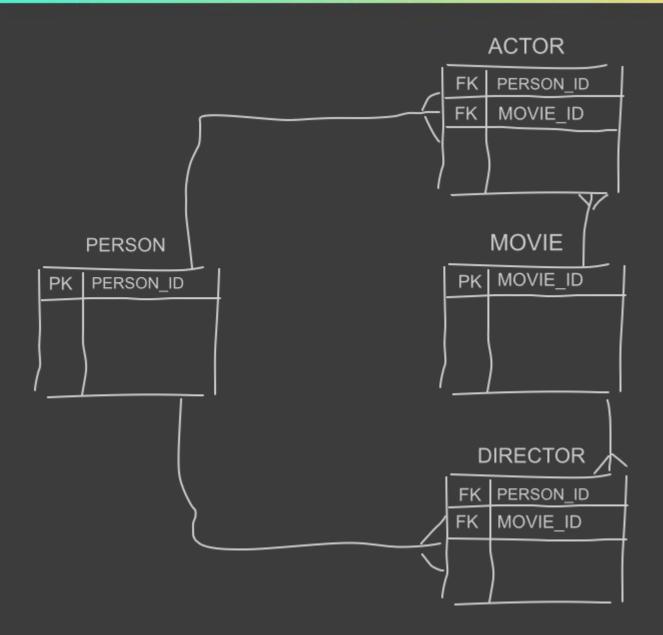
#### You cannot do that in a Relational Database



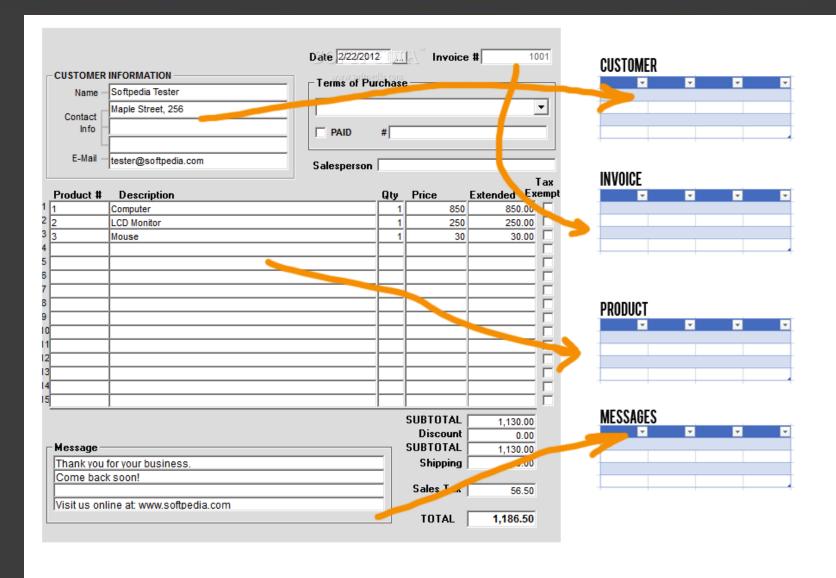
### The *problem* with relational databases

# Why relational thatabase?

# A Simple Example



### Impedance Mismatch



Complex to model and store relationships

Performance degrades with more data

Queries can be long and complex

# What is complexity in a database?

### Complexity=

f(size, variable structure, connectedness)

#### MapReduce: Si

#### Bigtable: A Distributed Storage System for Structured Data

Fay Chang, Jeffrey Dean, Sanjay Ghemawat, V Mike Burrows, Tushar Chandra, And

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#### Dynamo: Amazon's Highly Available Key-value Store

Giuseppe DeCandia, Deniz Hastorun, Madan Jampani, Gunavardhan Kakulapati, Avinash Lakshman, Alex Pilchin, Swaminathan Sivasubramanian, Peter Vosshall and Werner Vogels

Amazon.com

#### Abstract

MapReduce is a programming mo ated implementation for processing a data sets. Users specify a map functi key/value pair to generate a set of inte pairs, and a reduce function that mer values associated with the same inter real world tasks are expressible in th in the paper.

Programs written in this functional details of partitioning the input data, gram's execution across a set of macl chine failures, and managing the req

#### Abstract

Bigtable is a distributed storage system for managing structured data that is designed to scale to a very large size: petabytes of data across thousands of commodity servers. Many projects at Google store data in Bigtable. including web indexing, Google Earth, and Google Finance. These applications place very different demands on Bigtable, both in terms of data size (from URLs to web pages to satellite imagery) and latency requirements (from backend bulk processing to real-time data serving). cally parallelized and executed on a la Despite these varied demands, Bigtable has successfully modity machines. The run-time syste provided a flexible, high-performance solution for all of these Google products. In this paper we describe the simple data model provided by Bigtable, which gives clients dynamic control over data layout and format, and we describe the design and implementation of Bigtable.

#### ABSTRACT

Reliability at massive scale is one of the biggest challenges we face at Amazon.com, one of the largest e-commerce operations in the world, even the slightest outage has significant financial consequences and impacts customer trust. The Amazon.com platform, which provides services for many web sites worldwide, is implemented on top of an infrastructure of tens of thousands of servers and network components located in many datacenters around the world. At this scale, small and large components fail continuously and the way pensistent state is managed in the face of these failures drives the reliability and scalability of the software systems.

This paper presents the design and implementation of Dynamo, a highly available key-value storage system that some of Amazon's core services use to provide an "always-on" experience. To achieve this level of availability. Dynamo sacrifices consistency under certain failure scenarios. It makes extensive use of object versioning and application-assisted conflict resolution in a manner that provides a novel interface for developers to use.

#### Categories and Subject Descriptors

D.4.2 [Operating Systems]: Storage Management; D.4.5 [Operating Systems]: Reliability; D.4.2 [Operating Systems]: Performance:

#### General Terms

Algorithms, Management, Measurement, Performance, Design,

#### 1. INTRODUCTION

Amazon runs a world-wide e-commerce platform that serves tens

One of the lessons our organization has learned from oper Amazon's platform is that the reliability and scalability system is dependent on how its application state is man Amazon uses a highly decentralized, loosely coupled, se oriented architecture consisting of hundreds of services. In environment there is a particular need for storage technolthat are always available. For example, customers should be to view and add items to their shopping cart even if disk failing, network routes are flapping, or data centers are b destroyed by tornados. Therefore, the service responsible managing shopping carts requires that it can always write to read from its data store, and that its data needs to be avaiacross multiple data centers.

Dealing with failures in an infrastructure comprised of millio components is our standard mode of operation; there are alw small but significant number of server and network compothat are failing at any given time. As such Amazon's soft systems need to be constructed in a manner that treats fi handling as the normal case without impacting availability performance.

To meet the reliability and scaling needs, Amazon has devel a number of storage technologies, of which the Amazon Si Storage Service (also available outside of Amazon and know Amazon S3), is probably the best known. This paper present design and implementation of Dynamo, another highly avail and scalable distributed data store built for Amazon's plan Dynamo is used to manage the state of services that have high reliability requirements and need tight control over tradeoffs between availability, consistency, cost-effectiveness performance. Amazon's platform has a very diverse se applications with different storage requirements. A select s

# Polyglot Persistence

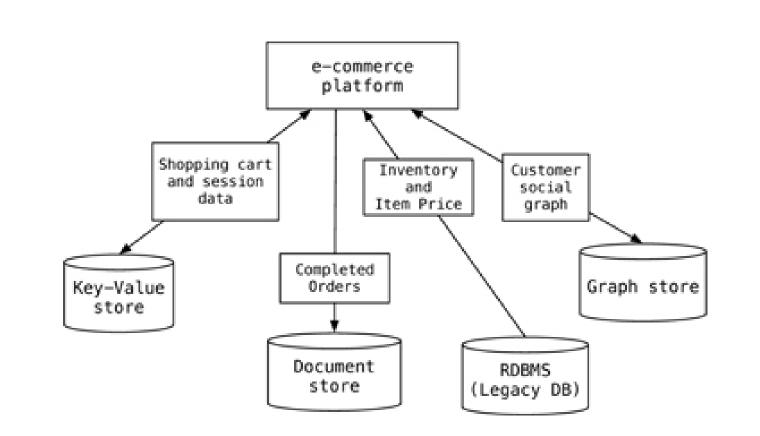
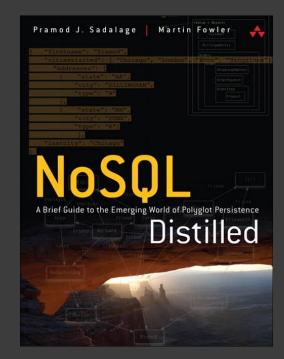


Figure 13.3. Example implementation of polyglot persistence





Martin Fowler

Relational is fantastic but *Polyglot Persistence* tells us to use the right data store for the challenge we are facing!

If we have *highly connected data*, a RDBMS might not be the best too for the job!

# A Property Graph











#### Entities become **NODES**

FK/PK relationships become **EDGES** 

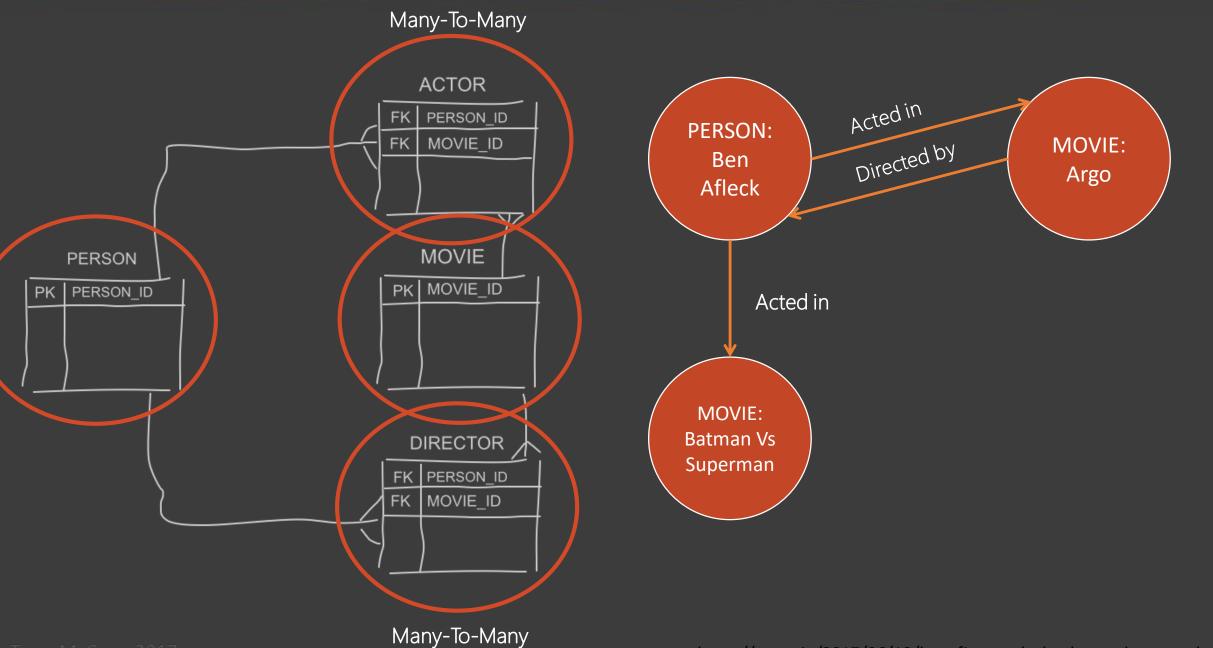
Many-To-Many relationships become **EDGES** 

Attributed joins become **EDGEs** with properties

# EDGE properties







#### Entities become **NODES**

FK/PK relationships become **EDGES** 

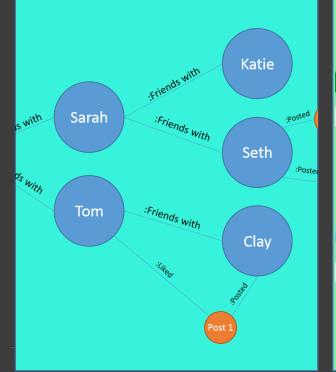
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- 1. Shortest path What is the shortest path between 2 NODES
- 2. Transitive closure Find a NODE *n* hops away Find the NODE which is 10 hops away from where I am now
- 3. Polymorphism Find any NODE connected to another NODE

#### Social Graph

Who knows who? Spot queen bees



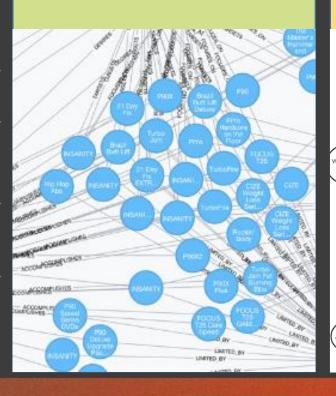
#### Fraud Detection

Spot rings of fraudulent activity



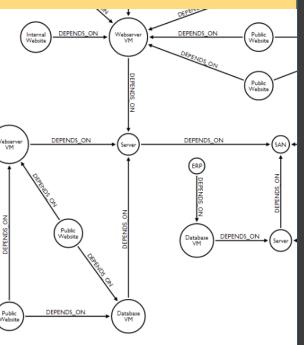
#### Recommendation

Bob bought X so did Jim, maybe Jim would also like...



#### Network & IT

Understand the interconnectivity of your network



# How does this relate to SQL Server?



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#### NODE aka vertexes

```
DROP TABLE IF EXISTS Genre; CREATE TABLE Genre (GenreId INTEGER PRIMARY KEY, Genre VARCHAR(100)) AS NODE;
```

A node table represents an entity in a graph schema. Every time a node table is created, along with the user defined columns, an implicit \$node\_id column is created, which uniquely identifies a given node in the database.

**\$node\_id** - It is recommended that users create a **unique constraint or index** on the \$node\_id column at the time of creation of node table, but if one is not created, a default unique, non-clustered index is automatically created.

# EDGE aka relationship

```
DROP TABLE IF EXISTS ActedIn; CREATE TABLE ActedIn AS EDGE;
```

An edge table represents a **relationship** in a graph. Edges are always directed and connect two nodes. An edge table enables users to model many-to-many relationships in the graph.

Each edge table has three pseudo-columns:

\$edge\_id: The id of the edge record

**\$from\_id:** One of the nodes in the edge record

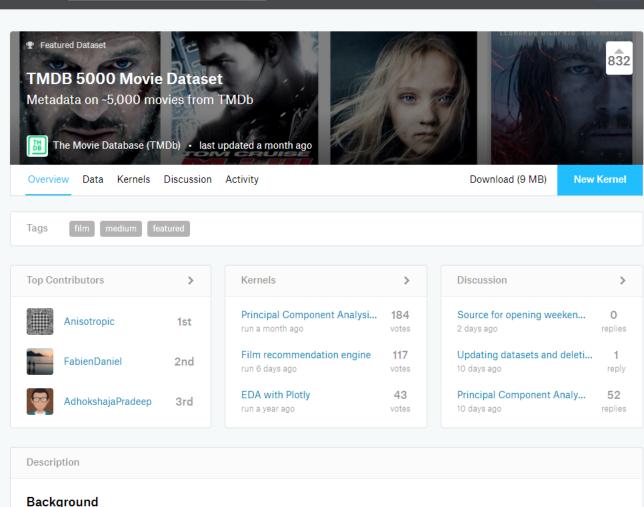
**\$to\_id:** The other node in the edge record

### MATCH

Specifies a search condition for a graph. MATCH can be used only with graph node and edge tables, in the SELECT statement as part of WHERE clause.

ASCII ART Syntax based on Cypher Node-(edge)->Node OR Node<-(edge)-Node

# Demo



What can we say about the success of a movie before it is released? Are there certain companies (Pixar?) that have found a consistent formula? Given that major films costing over \$100 million to produce can still flop, this question is more important than ever to the industry. Film aficionados might have different interests. Can we predict which films will be highly rated, whether or not they are a commercial success?

This is a great place to start digging in to those questions, with data on the plot, cast, crew, budget, and revenues of several thousand

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# Demo

Depth	RDBMS execution time(s)	Neo4j execution time(s)	Records returned
2	0.016	0.01	~2500

#### MATCH caveats

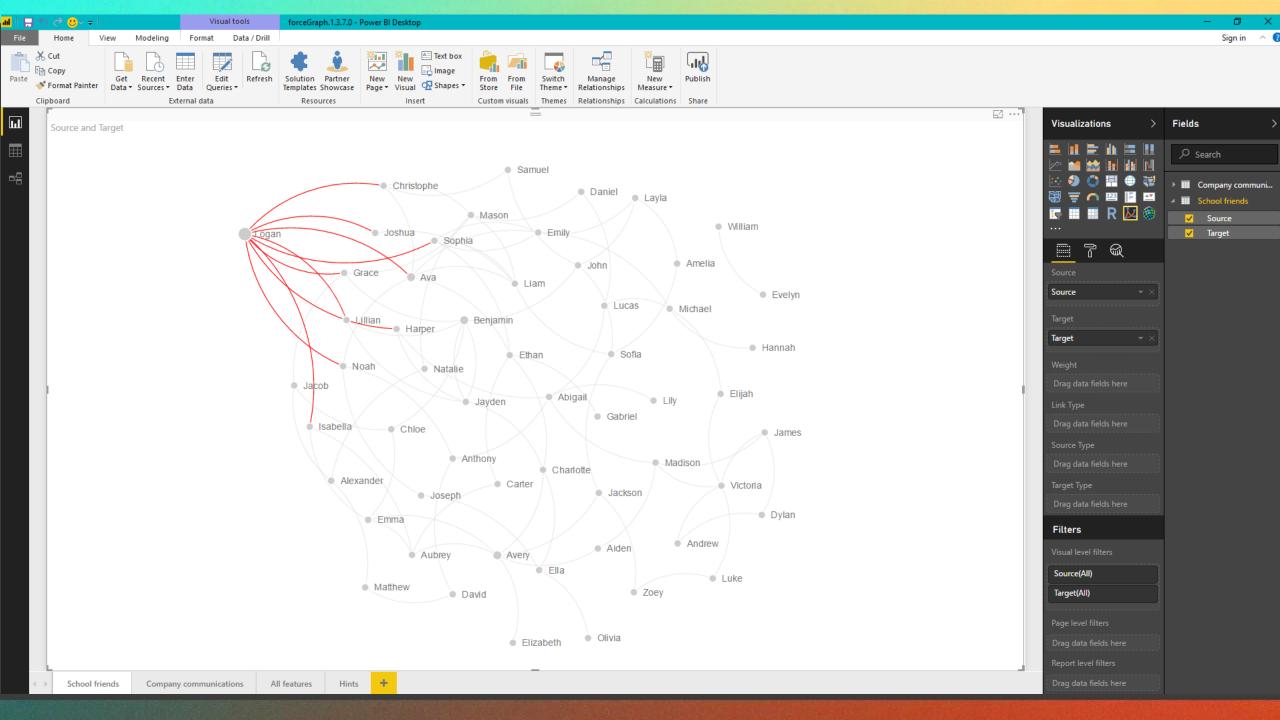
- The node names inside MATCH can be repeated. In other words, a node can be traversed an arbitrary number of times in the same query.
- An edge name cannot be repeated inside MATCH.
- An edge can point in either direction, but it must have an explicit direction.
- OR and NOT operators are not supported in the MATCH pattern. MATCH
  can be combined with other expressions using AND in the WHERE clause.
  However, combining it with other expressions using OR or NOT is not
  supported

#### Limitations

- 1. Shortest path What is the shortest path between 2 NODES
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#### Limitations continued

- Local or global temporary tables cannot be node or edge tables.
- Table types and table variables cannot be declared as a node or edge table
- Node and edge tables cannot be created as system-versioned temporal tables.
- Node and edge tables cannot be memory optimized tables.
- Users cannot update the \$from\_id and \$to\_id columns of an edge using UPDATE statement. To update the nodes that an edge connects, users will have to insert the new edge pointing to new nodes and delete the previous one.
- Cross database queries on graph objects are not supported.



# <Appendix> - Research

- https://www.mssqltips.com/sqlservertip/4883/sql-server-2017-graph-database-example/
- http://sqlblog.com/blogs/john\_paul\_cook/archive/2017/06/19/modeling-many-to-many-relationships-in-sql-server-2017-graph-database.aspx
- https://stephanefrechette.com/sql-graph-sql-server-2017/#.WVbCP2grKU
- https://blogs.technet.microsoft.com/dataplatforminsider/2017/04/20/graph-data-processing-with-sqlserver-2017/
- https://stackoverflow.com/questions/20979831/recursive-query-used-for-transitive-closure
- https://blogs.msdn.microsoft.com/sqlcat/2017/04/21/build-a-recommendation-system-with-the-supportfor-graph-data-in-sql-server-2017-and-azure-sql-db/
- https://github.com/arvindshmicrosoft/MillionSongDatasetinSQLServer
- https://github.com/Microsoft/sql-server-samples/blob/master/samples/applications/iot-connectedcar/README.md
- https://www.youtube.com/watch?v=3vleFxDGoEs
- https://www.simple-talk.com/sql/t-sql-programming/sql-graph-objects-sql-server-2017-good-bad/
- https://sonra.io/2017/06/12/benefits-graph-databases-data-warehousing/
- <a href="https://social.technet.microsoft.com/wiki/contents/articles/37993.t-sql-graph-based-tables-in-sql-2017.aspx">https://social.technet.microsoft.com/wiki/contents/articles/37993.t-sql-graph-based-tables-in-sql-2017.aspx</a>

# Graph processing is amazing!

However, SQL Server is not quite there yet! When Graph Processing in SQL Server can rival Neo4j, we will have a very powerful system.

Thank you

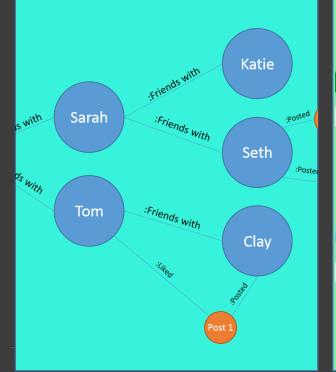


@SQLShark tpm@adatis.co.uk www.adatis.co.uk @AdatisBl

# So we have extra time...

#### Social Graph

Who knows who? Spot queen bees



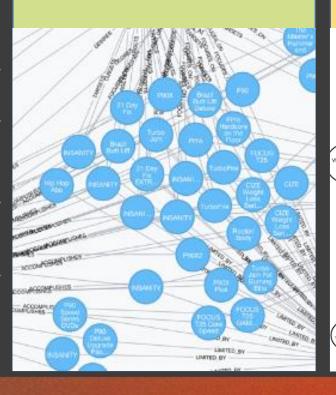
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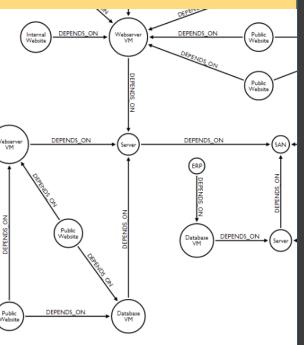
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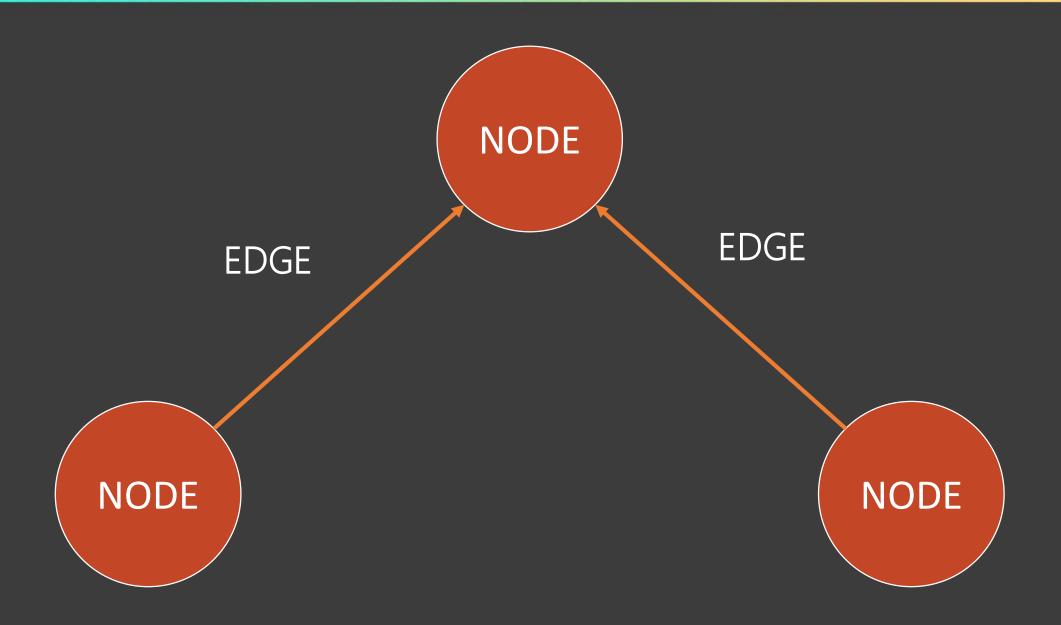
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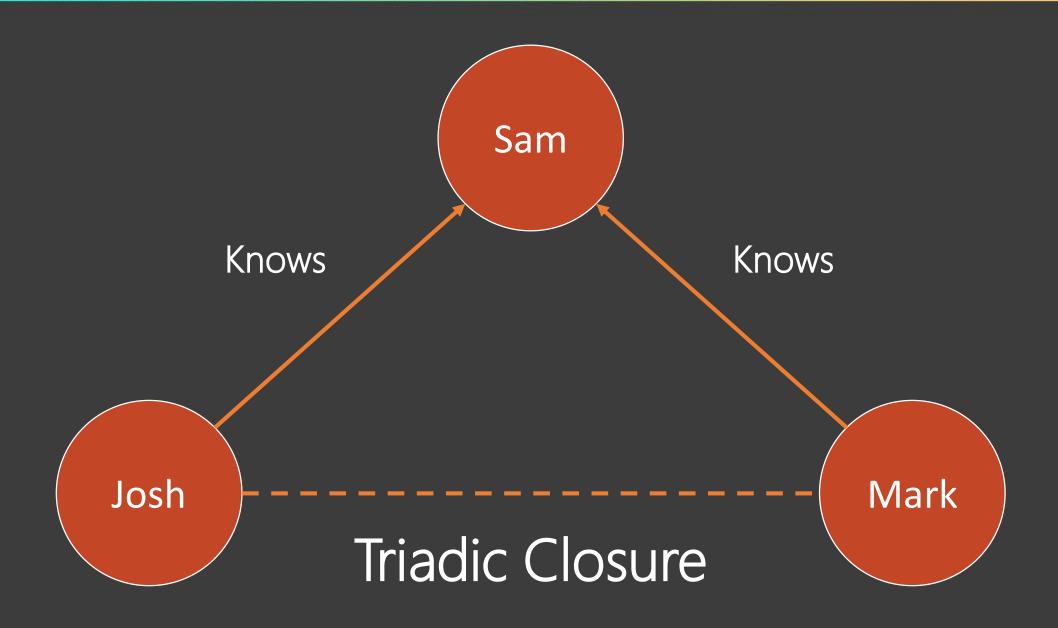


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# Recommendation Demo

