

Creating a tensor

- torch.tensor(data)
- torch.from_numpy(np_array)
- torch.ones_like(x_data)
- torch.rand(shape)
- torch.ones(shape)
- torch.zeros(shape)



Attributes of a tensor

- tensor.shape: Returns shape of tensor
- tensor.dtype : Datatype of tensor
- tensor.device : Device (CPU/GPU) tensor is stored on



Operations on Tensor

- Matrix multiplication
 - o t1 @ t2
 - 0 t1.matmul(t2)
- Addition/ Subtraction is straightforward
 - **t1 + t2**
 - 0 t1 t2



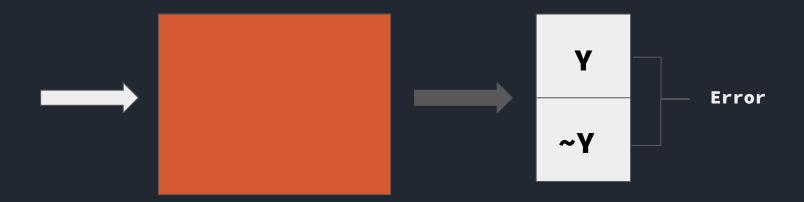
Operations on Tensor

- In-place operations
 - o Add a suffix '_', basically shorthand for t1 = t1 + 2
 - o t1.add_(2)
- Useful: Converting tensor to python item
 - If t1 is a single element tensor
 - o a = t1.item()

back propagation



Conceptual



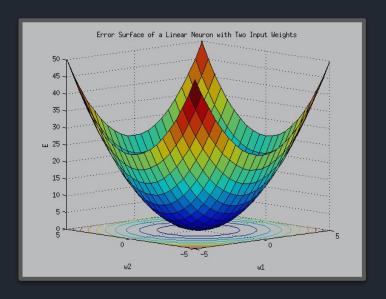
back propagation



Loss functions

• MSE : (Y - Y~)²

- Cross entropy
- Hingle loss
- Absolute error ...



back propagation



Partial derivatives - A quick glance at the equations

Finding gradient

$$\frac{\delta w}{\delta y} = \frac{\delta w}{\delta z} * \frac{\delta z}{\delta y}$$

$$\frac{\delta b}{\delta y} = \frac{\delta b}{\delta z} * \frac{\delta z}{\delta y}$$

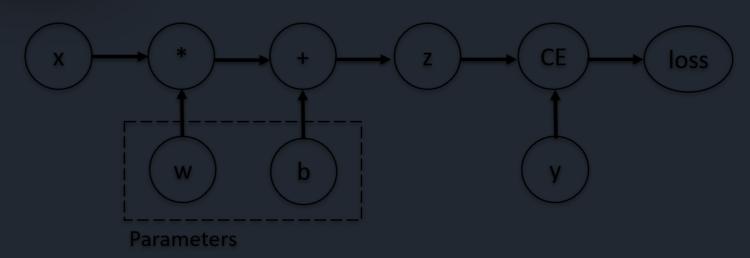
Updating param

$$w = w - \eta(\frac{\delta w}{\delta y})$$

$$b = b - \eta(\frac{\delta b}{\delta y})$$

autograd







Note:

optimizer.zero_grad()

Is used to zero the gradients.

For optimizing

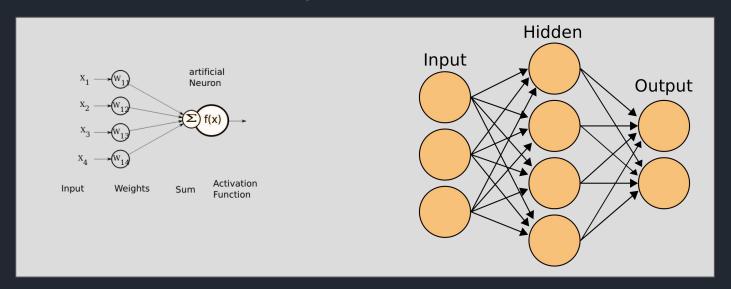
- 1. Set loss function
- loss_fn = torch.nn.MSELoss()
- 2. Get Loss
 - loss = loss_fn(out, exp_out)
- 3. Get the gradients (partial derv)
 - loss.backwards()

- $\frac{\delta w}{\delta y} = \frac{\delta w}{\delta z} * \frac{\delta z}{\delta y}$ $\frac{\delta b}{\delta y} = \frac{\delta b}{\delta z} * \frac{\delta z}{\delta y}$
- 4. Update the weights and biases via the optimizer
- optimizer = torch.optim.SGD(model.parameters(), lr=0.05)
- optimizer.step()





- Inspired by how the brain function
- Basic building block is the Neuron
- Neurons are connected together to form a Neural network





- Get Data
 - a. Divide to test and train
- 2. Create a Neural Network
 - a. Choose optimiser and loss function
 - b. Define a 'forward' function
- 3. (Optimizing)
 - a. Training: Go through the data and at each step find gradient and update the parameters
 - b. Testing: Get accuracy every epoch on test data

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Data loaders

- Datasets in pytorch usually in form of (inp, label)
- We can either use inbuilt dataset, or create our own
- Data loaders are an incredibly useful utility tool

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Data loaders

- Dataloader obj is iterable
- Each call returns a batch of data containing (inp, labels)
- Ex: if batch size is 16, we get an array of 16 data elements at each call



Review of classes

Important points

- Classes have __init__() function
- super() function makes the child class inherit all the methods and properties from its parent.

Using GPU



- If device = 'cuda' => GPU
- If device = 'cpu' => CPU

How to check and assign

torch.cuda.is_available() returns trueif GPU is available

Next steps

- Move the test, train data and the model to the GPU
- Using x.to_device(device)





Some misc functions

- torch.cuda.current_device()
- torch.cuda.device_count()
- torch.cuda.get_device_name(0)

First steps

- Make a Neural network class
- Define a forward() function.
 - It is used to do forward propagation



```
class NeuralNetwork(nn.Module):
    def init (self):
        super(NeuralNetwork, self).__init__()
        self.flatten = nn.Flatten()
        self.linear_relu_stack = nn.Sequential(
            nn.Linear(28*28, 512),
            nn.ReLU(),
            nn.Linear(512, 512),
            nn.ReLU(),
            nn.Linear(512, 10),
            nn.ReLU()
    def forward(self, x):
       x = self.flatten(x)
        logits = self.linear_relu_stack(x)
        return logits
```

optimising

- Enumerate through the data loader
- Get prediction
- Find loss
- Find gradients
- Update parameters

```
for batch in enumerate(d)

Out = model(inp)

Loss = loss_fn(Out, ex_Out)

Loss.backward()

optimizer.step(0
```



next steps



- Look at documentation
- Do small projects
- Wait for the subsequent session on PyTorch by us. Yay!