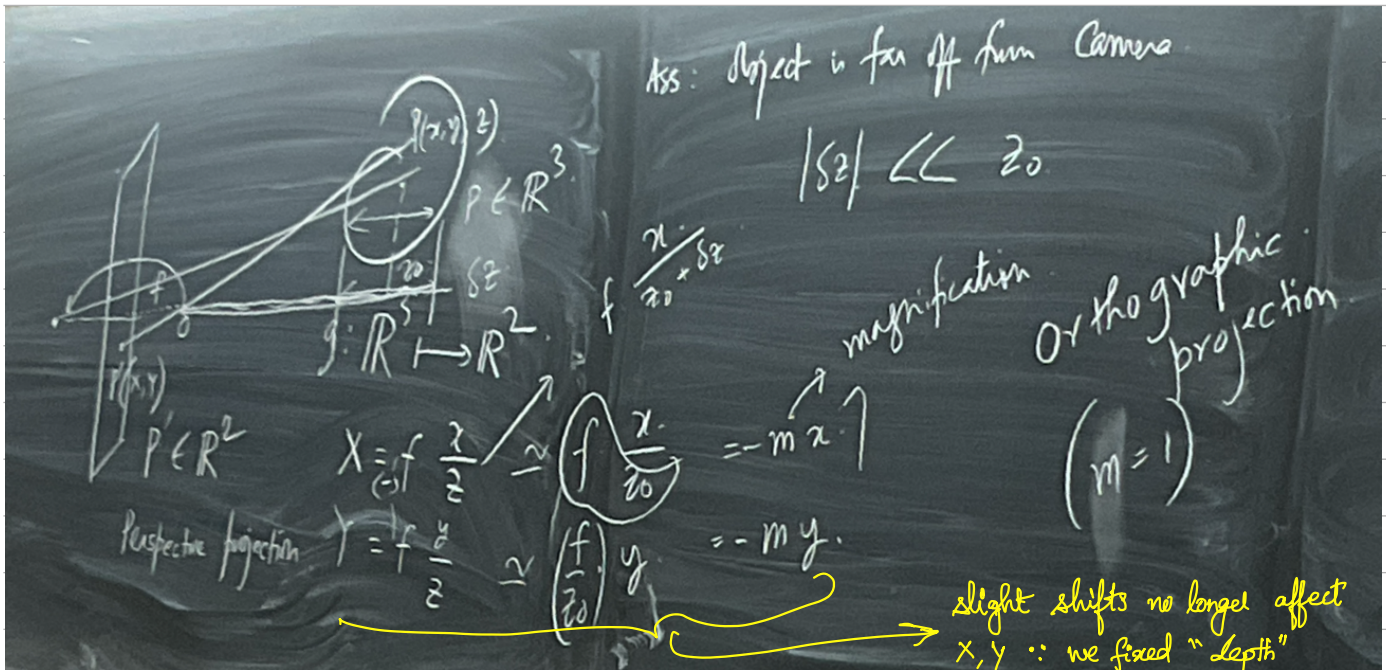
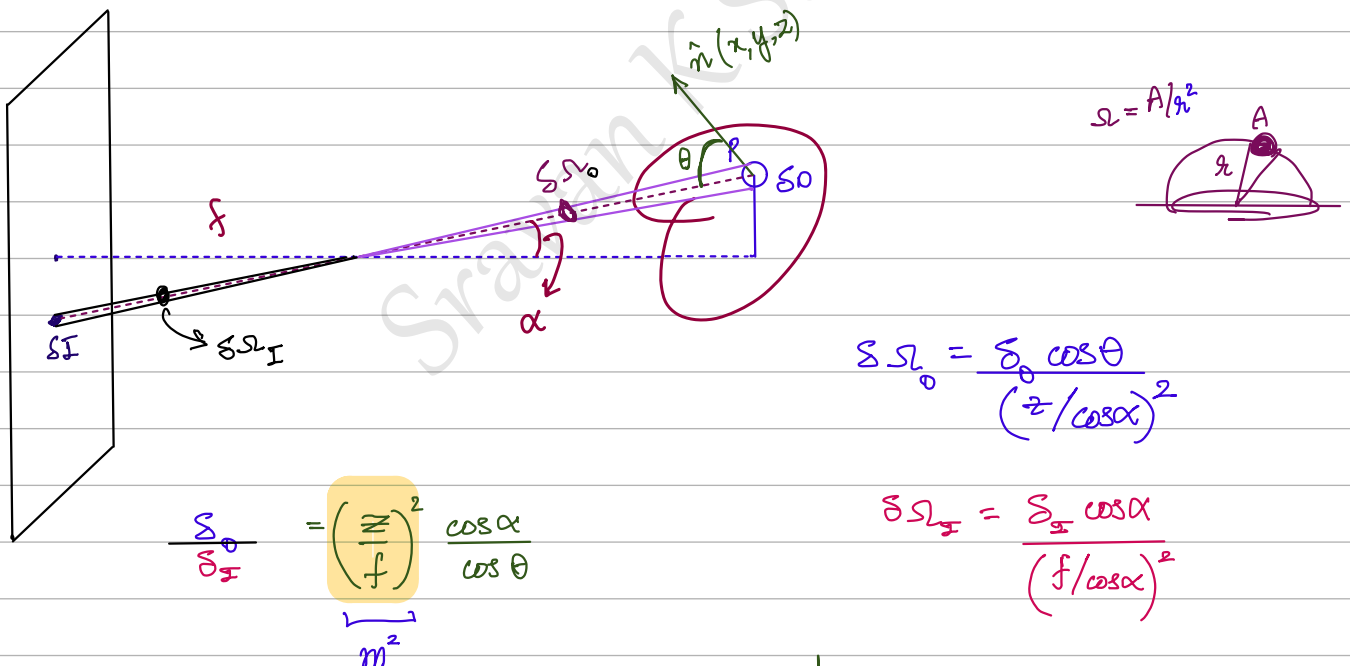


# EE702: Lec-3 (15 Jan)



$\Rightarrow$  depth info is lost

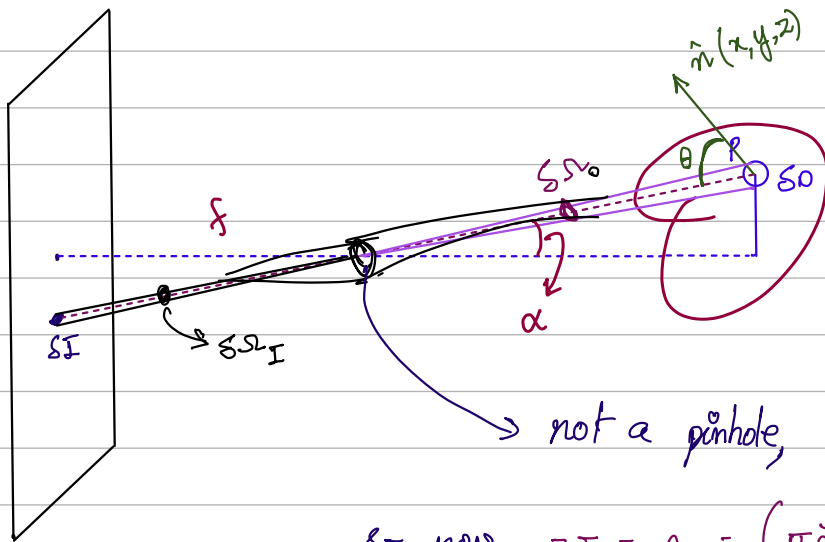
$$E(x, y) \xrightarrow{\text{over } S_I} \frac{\delta P}{\delta x} \longrightarrow \text{Image irradiance}$$



"Pinhole"  $\rightarrow$  no light passes through

allowed  $\rightarrow$  geometric mapping

not allowed  $\rightarrow$  photometric mapping



→ not a pinhole, but an aperture now of diameter  $d$

So now,  $\mathcal{U} = \frac{A}{L^2} = \frac{(\pi d^2/4) \cdot \cos \alpha}{\left(\frac{z}{\cos \alpha}\right)^2}$  (foreshortened)

$\therefore \delta P = L \cdot \mathcal{U} \cdot \cos \theta \cdot \delta O$

$\frac{\delta^2 P}{\delta O \delta \omega}$  → area  
 $\cos \theta$  → solid angle  
 $\cos \alpha$  → foreshortening

but then as per our definition,  $\partial P = E \partial I$   
 $(E = \frac{\partial P}{\partial I})$

$\therefore E = L \cdot \mathcal{U} \cdot \cos \theta \cdot \left(\frac{\delta O}{\delta I}\right)$

RECOLLECT

$\frac{\delta O}{\delta I} = \left(\frac{z}{f}\right)^2 \frac{\cos \alpha}{\cos \theta}$

$= L \frac{\pi d^2}{4} \cdot \cos \alpha \cdot \frac{\cos^2 \alpha}{z^2} \cdot \cancel{\cos \theta} \cdot \frac{z^2}{f^2} \cdot \frac{\cos \alpha}{\cancel{\cos \theta}}$

$E = L \cdot \frac{\pi}{4} \left(\frac{f}{d}\right)^2 \cos^4 \alpha$

$\frac{f}{d} \rightarrow$  "f-number" of camera