

CHARACTER NAME: _____

QUOTE: _____

APPEARANCE: _____

PERSONALITY: _____

AGE: _____ SEX: _____ HEIGHT: _____ WEIGHT: _____

MIGHT _____

AGILITY _____

WIT _____

CHARM _____

PLAYER: _____

CAMPAIGN: _____

PERKS

COMPLICATIONS

| DODGE

| BLOCK

| PARRY

| SOAK

WEAPON DAMAGE RANGE

VERY EASY 2 – 5

EASY 6 – 10

MODERATE 11 – 15

DIFFICULT 16 – 20

VERY DIFFICULT 21 – 30

HEROIC 31+

CHAR
POINTS

HERO
POINTS

WOUND LEVELS

STUNNED, 0-3 (-1D for 1 round) ☐

WOUNDED, 4-8 (-1D) ☐

SEVERELY WOUNDED, 4-8* (-2D) ... ☐

INCAPACITATED, 9-12 (-3D**) ☐

MORTALLY WOUNDED, 13-15 ☐

* = if 4-8 is rolled twice the 2nd becomes S.W.

** = The penalty applies if the character is conscious

GEAR

NOTES

MINI SIX CHARACTER SHEET
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