Quinn: Chatbot for Mental Counseling using Rasa Core

A PROJECT REPORT

submitted By

SANDRA V A TVE16MCA47

 \mathbf{to}

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of

Master of Computer Applications



Department of Computer Applications

College of Engineering Trivandrum-695016

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DEPARTMENT OF COMPUTER APPLICATIONS

COLLEGE OF ENGINEERING TRIVANDRUM



CERTIFICATE

This is to certify that the report entitled Quinn: Chatbot for Mental Counseling using Rasa Core submitted by Sandra V A to the APJ Abdul Kalam Technological University in partial fulfillment of the requirements for the award of the Degree of Master of Computer Applications is a bonafide record of the project work carried out by him under my guidance and supervision. This report in any form has not been submitted to any University or Institute for any purpose.

Internal Supervisor

External Supervisor

Head of the Dept

ABSTRACT

Many patients undergo psychotherapy due to changes in awareness of psychiatric treatment. Although modern people have many mental illnesses, real rate of the diagnosis and treatment are still low. There is a lack of experts compared to demand and even the cost of consultations is expensive with the experts. In order to solve the problem, a chatbot called "Quinn" is developed to act as a personal assistant for the users. It is a chat robot that interacts with the user to analyze his/her thoughts or state of mind and suggests solutions accordingly. The conversational service can thus provide personalized counseling service to individuals. One-to-one conversation can resolve the isolation effectively. "Quinn" notifies the user's dangerous status when there is an accidental mental disorder, such as panic and suicidal impulse. In addition, the system observes the mood swings continuously for users who have manic-depressive. This conversational service for psychiatric counseling adapts methodologies to understand counseling contents based on of high-level natural language understanding (NLU) using Rasa Core.

ACKNOWLEDGEMENT

If words are considered as symbols of approval and tokens of acknowledgment, then let words play the heralding role of expressing my gratitude.

First of all, I would like to thank God for bestowing me with wisdom, courage and perseverance which had helped me to complete this project *Quinn-Chatbot* for *Mental Counseling using Rasa Core*. This project has been a reality as a result of the help given by a large number of personalities.

I would like to remember with gratitude **Prof. Jose T Joseph**, Head Of Department of Computer Applications, College of Engineering, Trivandrum for the encouragement and guidance rendered.

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SANDRA V A

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Introduction

Now a days more accidents are reported due to over speed and ruthless driving. So this proposed system is used to automate the current bus system. This system uses the concept of line follower. It doesn't require a driver for controlling the bus. This system uses two motors to control rear wheels and two motors for front wheels. It has infrared sensors on the bottom for detection of black tracking line. This sensors detects the black colour and output is given to the comparator.

This system also detect any obstruction or any vehicles that comes in front of bus. This can be achieved using sonar technology. We will be using ultrasonic sensor to detect obstructions. Also it detects bus stop signs using image processing and moves after pre allotted time.

The aim of the study is to provide passengers with comfortable, fast and offpeak public transportation that is not time-consuming in order to minimize the
use of private vehicles. With the invention of line following property, vehicles can
drive properly. The number of accidents has been reduced thanks to the connection
with the host system maintaining information exchange in terms of road conditions
and monitoring the vehicle continuously. With the help of the sensors placed on
the vehicle, it is possible to store data and exchange information instantly, such as
weather and road conditions, general information about the vehicle, the stops, the
speed it should follow, the angles and speeds it should have while taking the bends.
This study aims to reduce the traffic jam, the time spent on the roads, the pollution
and the number of drivers. The newly developed system is based on vehicle – to –
infrastructure communication system.

Requirement Analysis

2.1 Purpose

Mobile robots, is the form of vehicles are able to move along the lines in the roads specially designed as they are taught to follow lines, thus creating a continuous flow in public transport traffic as the robots cannot go out of the roads assigned to them. These robots will be in touch with the host system using the communication modules sending instant data for road condition and the vehicle's current state. Hence, the operator at the host will be able to access the information about the vehicle's current state, temperatures, moisture, speed, location, curves, stops and whether there are objects in front of the vehicle and the distance between the vehicle and the object in meter. The data sent from the vehicle will be analyzed by the operator and used to prevent the possible dangers. The vehicle having the information of a coming curve will slow down to the speed defined before and then accelerate to the speed it had before. This study is important as it has the potential to prevent the accidents arising from the drivers and pedestrians. For example, drivers working in public transport can sometimes drowse off due to the busy and monotonous working hours. Pedestrians crossing the roads carelessly and various objects standing on the roads going unnoticed by the drivers can result in accidents involving death. This study contributes to reducing the potential of risks on the roads by detecting them beforehand.

Numerous studies have been conducted since the word "robot" was coined2. Line follower robots3 have been used in industrial logistics4. Low cost line following system5 and leader and slave robots were designed to do more than one heavyduty6. On the other hand, robots with digital cameras have been used in mines7, while probes with ultrasonic sensors controlled with fuzzy logic are used in research and rescue operations8, and educational purpose9 as well. General purpose robots development are still being conducted

2.2 **Overall Description**

This system structure is computationally efficient and can run on a real-time

basis. It intends to replace the manual process of driving a bus, uses line follower to

move the bus, and image processing for detect the bus stop and after the allotted

time bus will move. It helps to reduce the chances of accidents that are caused due

to recklessness and overspeed.

Functions

The main functions of the proposed system includes:

• it doesn't require a human intervention

• it reduces accidents caused due to recklessness and over speed

• since it follows the basic rues with which it is programmed with, it will abide

by the rules and thus eradicate the cause of traffic congestion

Operating Environment

The operating environment required are:

Hardware Requirements

Acrylic sheet for body

4 motor for control movement

Battery

Arduino is the main motherboard

• Software Requirements

Language: Python

2.3 Functional requirements

Functional requirements represent the intended behavior of the system. This

behavior may be expressed as services, tasks or functions that the specified system is required to perform. The following functional requirements have been identified

for this project.

3

The proposed system consists of 5 modules. They are given below:

• Automated movement of bus:

This module involves building a basic prototype vehicle. For implementing the automated bus system.

Acrylic sheet for body

4 motor for control movement

Battery

Arduino is the main motherboard

.

• Bus line follower:

Developed countries like US have specific line for driving bus. This module detects and make sure it stays inside the line. This system involves the use of IR sensor set, complex mathematical functions like Fourier transformation and other mathematical functions.

• Safety module:

This module is used to detect any obstruction or any vehicles that comes in front of bus. This can be achieved using sonar technology. We will be using ultrasonic sensor to detect obstructions.

• Stop sign:

This module involves detecting bus stop signs using image processing. It moves after pre allotted time.

• Integration:

It involves integrating image processing node with vehicle. This can be achieved by using raspberry pi and ZERO W and pi camera.

2.4 Non Functional requirements

Non-Functional requirements define the general qualities of the software product. Non-functional requirement is in effect a constraint placed on the system or the development process. They are usually associated with the product descriptions such as maintainability, usability, portability, etc. it mainly limits the solutions for the problem. The solution should be good enough to meet the non-functional requirements.

Performance Requirements

- Accuracy: Accuracy in functioning and the nature of user-friendliness should be maintained in the system.
- Speed: The system must be capable of offering speed.

Quality Requirements

- Scalability: The software will meet all of the functional requirements.
- Maintainability: The system should be maintainable. It should keep backups to atone for system failures, and should log its activities periodically.
- Reliability: The acceptable threshold for down-time should be long as possible. i.e.mean time between failures should be large as possible. And if the system is broken, time required to get the system back up again should be minimum.

Design And Implementation

3.1 Overall Design

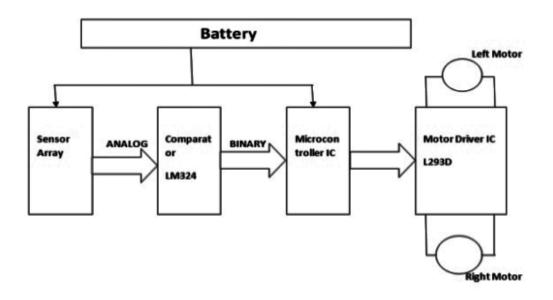


Figure 3.1: system design

3.1.1 System Design

The DFD and the UI design of the application include:

DataFlow Diagram A data flow diagram (DFD) is a design tool to represent the flow of data through an information system. A context level DFD can be used to show the interaction between a system and outside entities; it can also show the internal data flows within a system. It often shows the information system as a single circular shape with no details of its inner working: what it shows is its relationships with the external entities. A data flow diagram graphically represents:

- Processes jobs that are done with the data. A process transforms incoming data flow into outgoing data flow.
- Data stores files, databases, archives. They can be manual, digital or temporary.
- External entities other systems or people beyond the control of the current system.
- Connecting data flows arrows show how data flows from one place to another.

Notations in a Data Flow Diagram

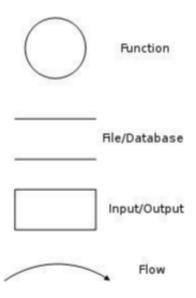


Figure 3.2: Notations in dataflow diagram

Context Diagram (Level 0)

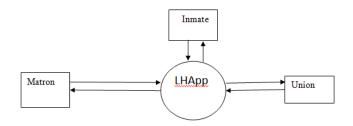


Figure 3.3: Level 0 DFD

Top Level DFD(Level 1)

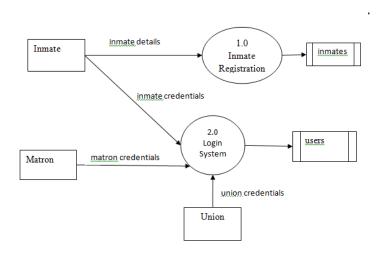


Figure 3.4: Level 1 DFD

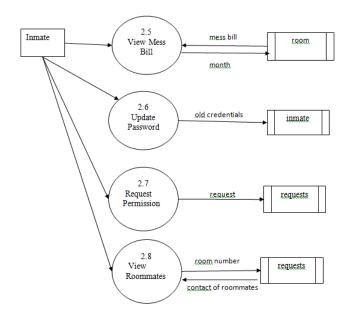


Figure 3.5: Level 2 DFD

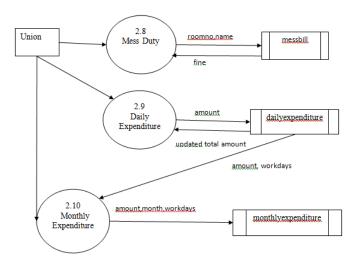


Figure 3.6: Level 2 DFD

Level 3

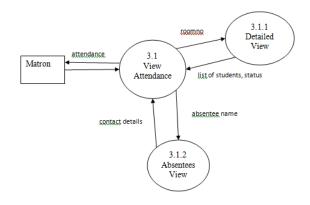


Figure 3.7: Level 3.1 DFD

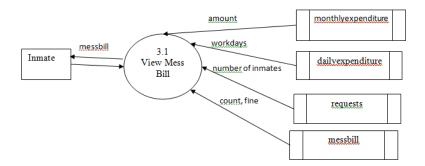


Figure 3.8: Level 3.2 DFD

3.1.2 Database Design

Firebase provides a realtime database and backend as a service. The service provides application developers an API that allows application data to be synchronized across clients and stored on Firebase's cloud. The company provides client libraries that enable integration with Android, iOS, JavaScript, Java, Objective-C, Swift and Node.js applications. The database is also accessible through a REST API and bindings for several JavaScript frameworks such as AngularJS, React, Ember.js and Backbone.js. The REST API uses the Server-Sent Events protocol, which is an API for creating HTTP connections for receiving push notifications from a server. Developers using the realtime database can secure their data by using the company's server-side-enforced security rules. Cloud Firestore which is Firebase's next generation of the Realtime Database was released for beta use.

It stores data as key-value pairs. It's a no-sql database and hence is accessed using the child reference with the help of listeners.

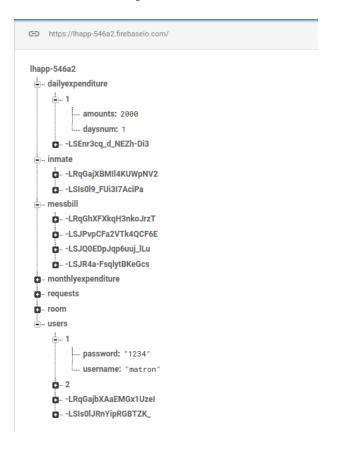


Figure 3.9: Firebase Database Design

3.1.3 User Interface Design



Figure 3.10: Splash screen for Android Application



Figure 3.11: Login page

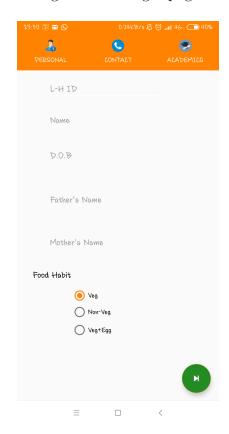


Figure 3.12: User Registration-Fragment 1

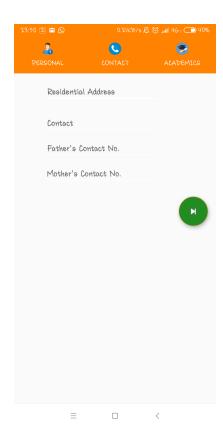


Figure 3.13: User Registration-Fragment $2\,$

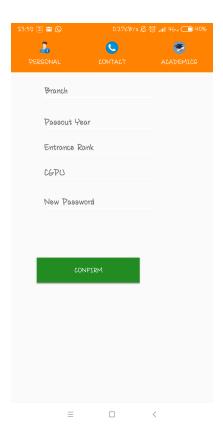


Figure 3.14: User Registration-Fragment 3

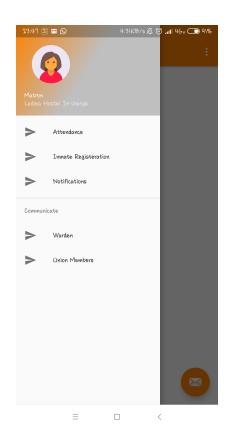


Figure 3.15: Matron Login

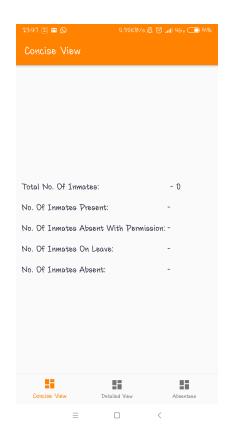


Figure 3.16: Concise Attendance View

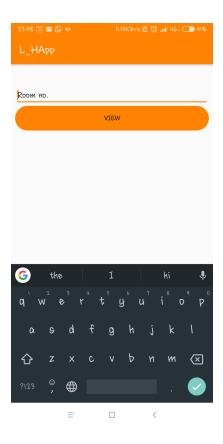


Figure 3.17: Detailed Attendance View

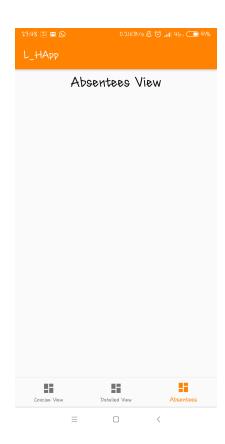


Figure 3.18: Absentees View

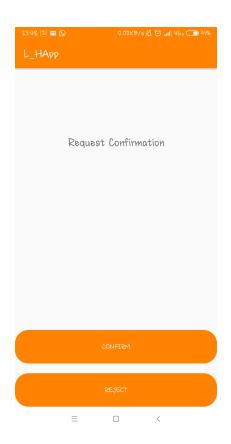


Figure 3.19: Registration Confirmation

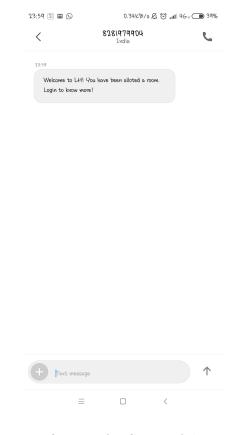


Figure 3.20: Notification for Successful Room Allotment



Figure 3.21: Contact warden



Figure 3.22: Contact union



Figure 3.23: Settings

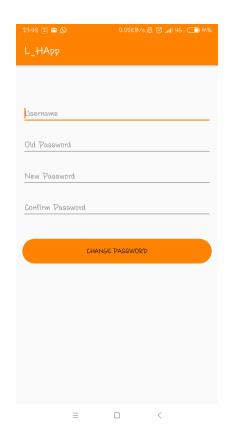


Figure 3.24: Change Password





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Figure 3.25: Union Login

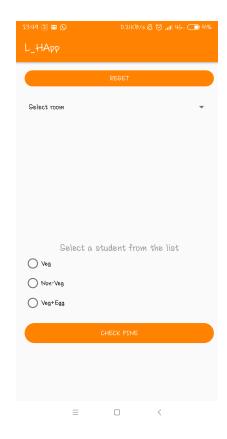


Figure 3.26: Mess Duty

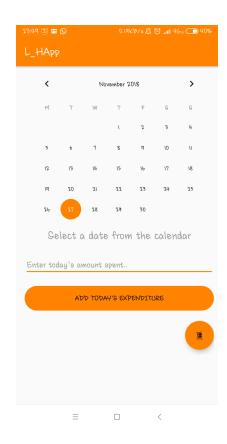


Figure 3.27: Update Daily Expenditure

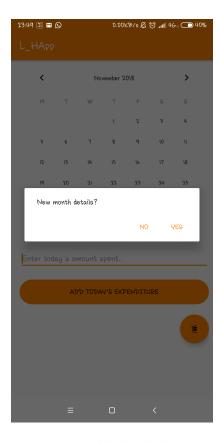


Figure 3.28: Reset all the daily expenditures



Figure 3.29: Update Monthly Expenditure

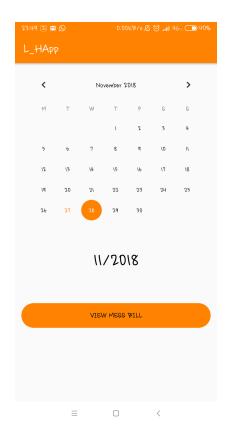


Figure 3.30: View Mess Report



Figure 3.31: Student Login

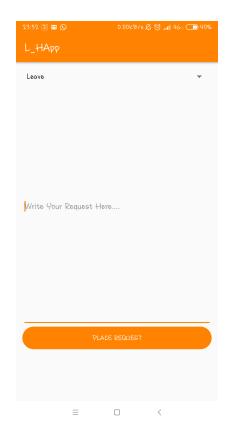


Figure 3.32: Placing requests



Figure 3.33: View Mess Bill of the logged-in user

Coding

Android Application

Algorithm 1 Algorithm for Android Application is as follows:

- 1: Create splash screen activity to display welcome screen for 3 second by using Handler class
- 2: Create activity for login and register. In register button on Click Listener launch a new activity with three fragments and fetch user data and store it into the database.
- 3: In login button on Click Listener fetch and compare the data in firebase' realtime database. On success navigate to the homepage of the corresponding user. Create a Shared Preference object and store username and password of user to start session.
- 4: For matron login: Create a navigation drawer Activity MainActivity with navigation icons as View Attendance, Inmate Registration, Notification, Staff and Union. and create layouts and fragments for each function.
- 5: For union login: Create an Activity UnionMain with buttons to implement the MessDuty, MonthlyExpenditure, DailyExpenditure, MessReport and UpdatePassword, and create layouts and fragments for each function.
- 6: For student login: Create an Activity StudentMain with buttons to implement the RoomamteContact, UpdatePassword, PlaceRequests and ViewMessBill, and create layouts and fragments for each function.

Testing and Implementation

5.1 All the possible testing methods done for the project

System testing is the stage of implementation which is aimed at ensuring that the system works accurately and efficiently before live operation commences. Testing is the process of executing the program with the intent of finding errors and missing operations and also complete verification to determine whether the objective are met and the user requirements are satisfied. The ultimate aim is quality assurance. Tests are carried and the results are compared with the expected document. In that case of erroneous results, debugging is done. Using detailed testing strategies a test plan is carried out on each module. The test plan defines the unit, integration and system testing approach. The test scope includes the following: A primary objective of testing application systems is to :assure that the system meets the full functional requirements, including quality requirements (Non functional requirements). At the end of the project development cycle, the user should find that the project has met or exceeded all of their expectations as detailed in requirements. Any changes, additions or deletions to the requirements document, functional specification or design specification will be documented and tested at the highest level of quality allowed within the remaining time of the project and within the ability of the test team. The secondary objective of testing application systems will be doing the following: identify and expose all issues and associated risks, communicate all known issues are addressed in an appropriate matter before release This test approach document describes the appropriate strategies, process, work flows and methodologies used to plan, organize, execute and manage testing of software project "LHApp".

5.1.1 Testing

Text Cases and Result

Sl No	Procedures	Expected result	Actual result	Pass or Fail
1	Login into	Invalid login is	Same as ex-	Pass
	the system	Blocked	pected	
2	Register	Student can register	Registration	Pass
	the user	as an inmate	successful	
3	Contact	Direct call to the	Same as ex-	Pass
	people	needed authorities	pected	
4	Room	Matron should con-	Registration	Pass
	allotments	firm registration and	and room allot-	
		allot rooms	ment successful	
5	Requests	Students should	Same as ex-	Pass
		place requests and	pected	
		matron should		
		respond		
6	View	Matron gets differ-	Concise,Detailed	Pass
	attendance	ent views of the ab-	and Room wise	
		sentees of the day	view available	
7	Mess Bill	Compute the	Same as ex-	Pass
		monthly mess	pected	
		bill		
8	Update	Change the pass-	Same as ex-	Pass
	password	word	pected	

Table 5.1: Unit test cases and results

5.1.2 Integration Testing

Text Cases and Result

Sl No	Procedures	Expected result	Actual result	Pass or Fail
1	Matron	Status in inmate	Same as ex-	Pass
	confirms	db is confirmed and	pected	
	regis-	room number is au-		
	tered user	tomatically updated		
	details	in the room db		
2	Room	Retrieves inmate list	Same as ex-	Pass
	number	of the given room	pected	
	passed to	number		
	db			
3	Sends no-	Inmate receives a	Same as ex-	Pass
	tification	confirmation sms	pected	
	if room is			
	confirmed			
4	Retrieves	List of inmates who	Same as ex-	Pass
	requests	have placed requests	pected	
	from db			
	with sta-			
	tus="In			
	Progress"			
5	Inmate	Mess for the month	Same as ex-	Pass
	provides	is retrieved from the	pected	
	month to	db		
	view mess			
	bill			

Table 5.2: Integration cases and result-1

Sl No	Procedures	Expected result	Actual result	Pass or Fail
6	Inmate	Request db updated	Same as ex-	Pass
	places	with the given re-	pected	
	requests	quest		
7	Union can	Calculate fine if	Same as ex-	Pass
	compare	there is a mis-	pected	
	the inmate	matched menu		
	menu			
8	Union up-	Updates the amount	Same as ex-	Pass
	dates daily	and count in dailyex-	pected	
	expendi-	penditure db		
	ture and			
	resets at			
	the start of			
	new month			
9	Selects last	Resets the daily ex-	Same as ex-	Pass
	day of the	penditure and calcu-	pected	
	month and	lates the amount per		
	view the	head		
	expendi-			
	ture till			
	now to			
	set the			
	monthly			
	expendi-			
10	ture	Vierr the manth	Como	Do
10	Selects the	View the monthly	Same as ex-	Pass
	month to view the	mess bill report	pected	
	report			

Table 5.3: Integration cases and result-2

5.1.3 System Testing

Text Cases and Result

Sl No	Procedures	Expected result	Actual result	Pass or Fail
1	Generation	Generation as per	Same as ex-	Pass
	of mess bill	monthly expendi-	pected	
		ture		
2	Generation	Depending upon the	Same as ex-	Pass
	of mess	month	pected	
	report			
3	Generation	Lists the daily atten-	Same as ex-	Pass
	of atten-	dance	pected	
	dance			

Table 5.4: System test cases and results

5.2 Advantages and Limitations

The proposed system consists of several advantages compared with previous systems. It automates the daily hectic procedures and other functionalities within the Ladies Hostel. The app manages the hectic task of registering the inmates and their room allotment more effectively. The students can view the monthly mess-bill and also contact their fellow-roommates through this application. The inmates can place requests for permission to the matron who can then accept or reject them. This makes the hostel system more systematic and traceable. The paper work involved in the mess bill calculation of the inmates is reduced using this application, thus removing the delay in generating the mess bill for each month. The manual mess duty is automated which saves effort to a great extend. Daily and monthly expenditures can also be maintained effectively. The generation of monthly mess bill report is another feature offered by this application.

Advantages

- Different views of attendance
- Placing Requests
- Contact authorities or absentees directly

- Sends message when room is allotted
- Manages mess duty
- Maintains daily and monthly expenditure
- View mess bill report
- Database is synced with the app in real-time

There are also some limitations to the proposed system. Large amounts of data in the database may affect the speed of the app. Inmate details once entered cannot be updated later.

5.3 Future Extensions if possible

The proposed system can be extended. This application can be made more effective by linking it with a biometric device to mark the attendance of the inmates. The extended system would then store the fingerprint details of the inmate along with their other details. A provision for updating the registered details of all the users can also be included to make it much more user-friendly.

Conclusion

The LHApp project is an effective android based application aimed at automating the daily hectic procedures and other functionalities within the Ladies Hostel. The proposed system manages the hectic task of registering the inmates and their room allotment more effectively. The inmates have their individual account where their username is their LHID. The students can view the monthly mess-bill and also contact their fellow-roommates through this application. The inmates can place requests for permission to the matron who can then accept or reject them. This makes the hostel system more systematic and traceable. The paper work involved in the mess bill calculation of the inmates is reduced using this application, thus removing the delay in generating the mess bill for each month. The manual mess duty is automated which saves effort to a great extend. Daily and monthly expenditures can also be maintained effectively. The generation of monthly mess bill report is another feature offered by this application.

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