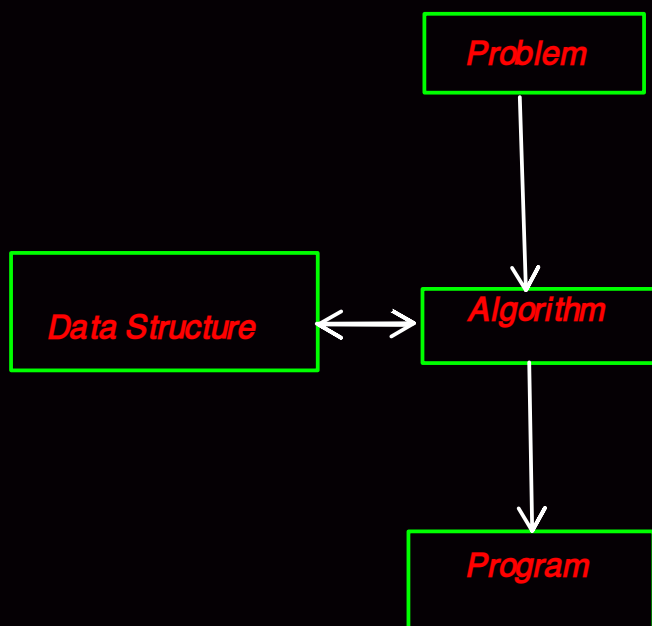


# ***DATA STRUCTURE***

**Defination :** *Data Structure is logical and mathematical model of sorting and organizing data in a particular way that it can be required for designing and implementation of Algorithm.*

*Example: Array, Linked-List, Stack, Queues etc.*



**Data :** *Data are simply values or sets of values.*

**Data items:** *Refers to a single unit of values, items are divided into subitems.*

**Example:**

**Md. Sohanur Rahman Hridoy**

**Record :** *Collection of various data item.*

**File :** *Collection of record of one type.*

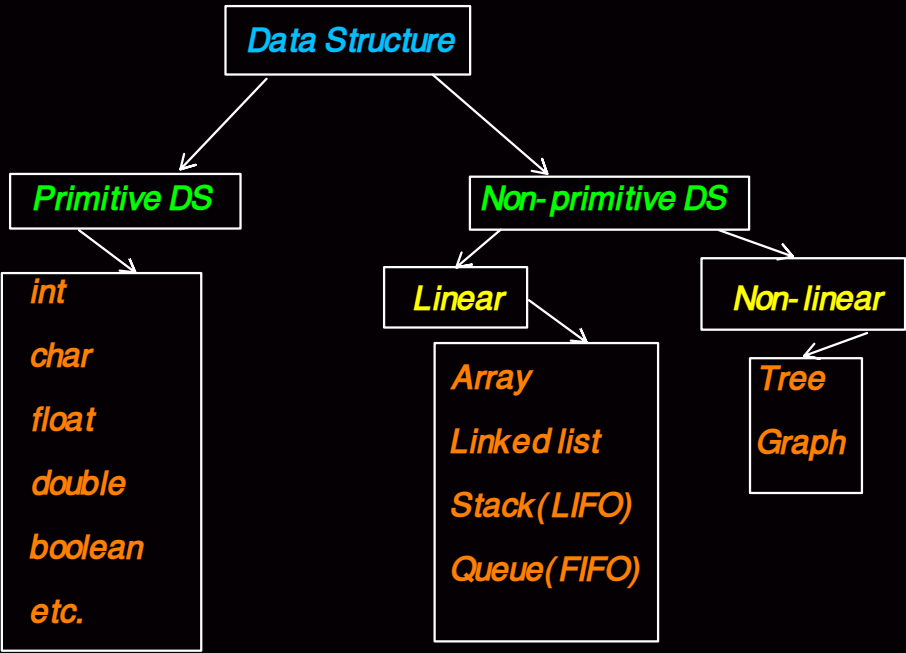
**Entity:** An entity is something that has certain attributes or properties which may be assigned values.

**Field :** Single elementary unit, representing attribute of an entity.

**Information:** Data with attributes, meaningful data.

Name	Age	Student ID
Md. Ozaer Hossain	23	2102001
Istiyak Ahmed Mahi	22	2102002
Zarif Tajul Arnob	23	2102003
Md. Sohanur Rahman Hridoy	22	2102004

**Classification of Data Structures :**



**Primitive :** Data Structure that directly operate upon machine instruction. Those are predefined operation & properties.

**Non-Primitive :** Derived from primitive and not directly operate upon machine.

Linear	Non-linear
01. All element arranged in linear order, where each element has the successor and predecessors except first & last element.	01. This DS doesn' t form a sequence. Data element are arranged in heirarchical.
02. Single level involved.	02. Multilevel involved.
03. Data element traversed in single run.	03. Can' t be traversed in single run.
04. Used in Software development.	04. Used in AI and DIP.

## *Data Structure Operations :*

- 1. Traversing : Accessing each record exactly once.*
- 2. Searching : Finding the location of the record with given key.*
- 3. Inserting : Adding new record of DS.*
- 4. Deleting : Removing a record from DS.*
- 5. Sorting : Arranging the record in some order.*
- 6. Merging : Combining two different sorted file into single sorted file*

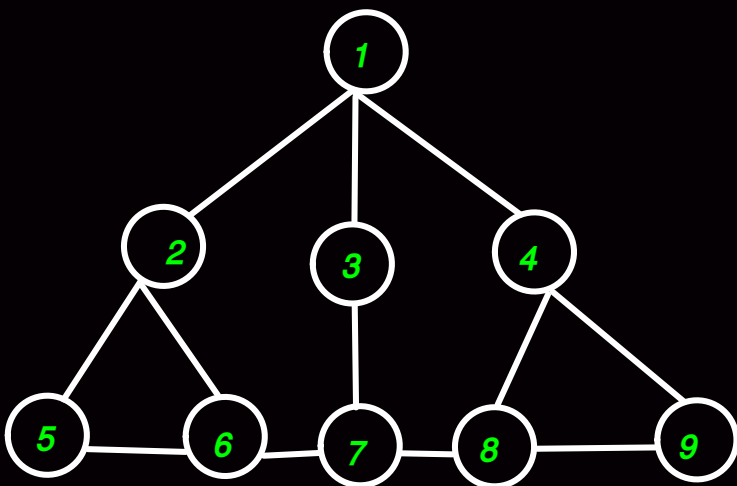
## *Abstract Data Type (ADT) :*

*ADT refers to a set of value associated with operation of function. With ADT we know what a specific data type can do but how it actually does that is hidden.*

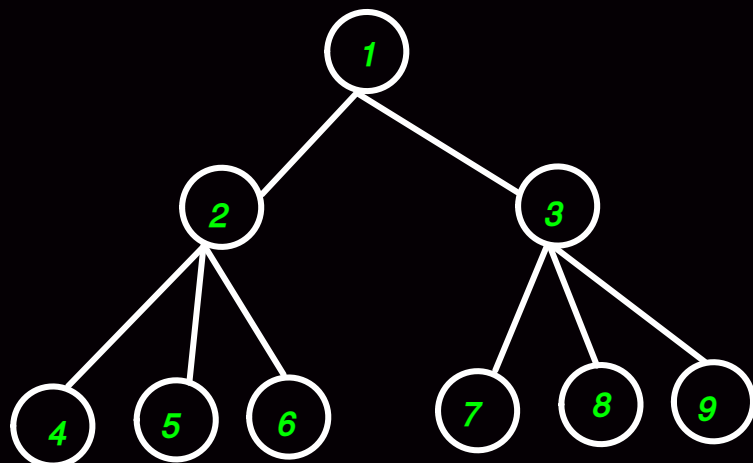
*Example :*



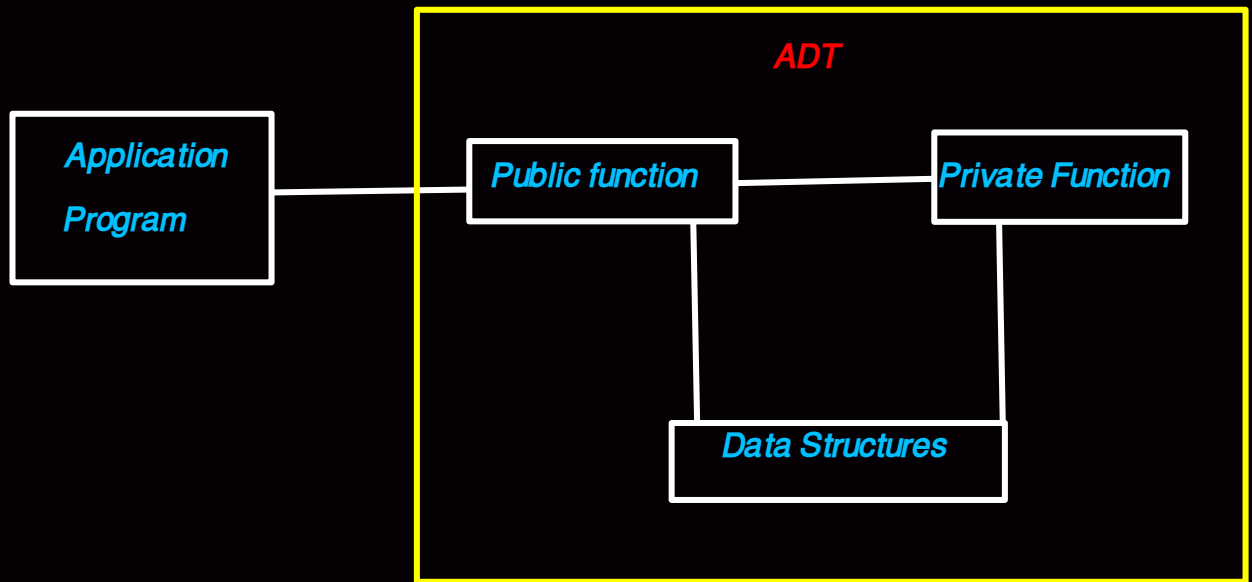
*List*



*Graph*



*Tree*



*Example :*

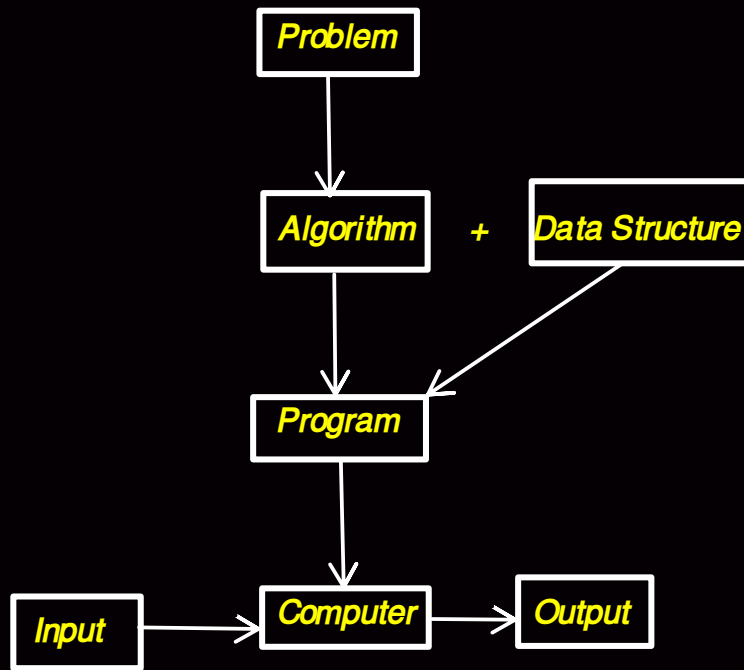
*Array :*    *sizeof()*

*Stack :*    *push(), pop()*

*Queue :*    *insert(), delete()*

*List :*    *size(), insert()*

## DESIGN AND ANALYSIS OF ALGORITHMS



*The word " Algorithm " comes from the name of parsian author Abu Ja' far Mohammad in 825 A. D.*

**Defination 1. 1 :** *An algorithm is a sequence of computational step that transform the input into output.*

*( Thomas H. Cormen)*

**Defination 1. 2 :** *An algorithm is a finite step of intruction that is followed , accomplishes a particular tast.*

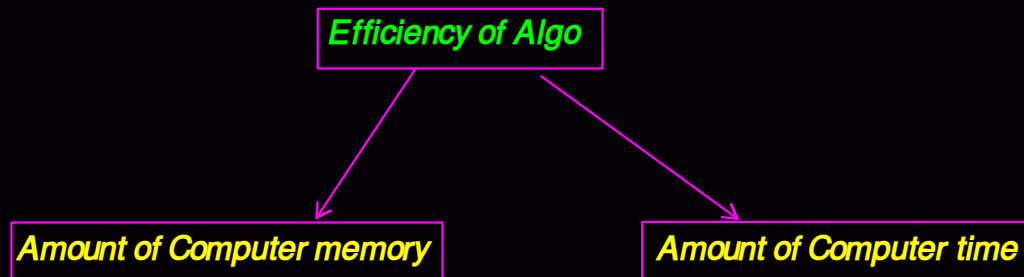
*( Sartaj Sahni)*

### **Criteria for Algorithm :**

- |                         |   |
|-------------------------|---|
| <b>1. Input</b>         | <b>: Zero or more.</b>  |
| <b>2. Output</b>        | <b>: one.</b>   |
| <b>3. Definiteness</b>  | <b>: Clear &amp;unambiguous.</b>  |
| <b>4. Finiteness</b>    | <b>: Finite number of steps.</b>  |
| <b>5. Effectiveness</b> | <b>: Performance in terms of time &amp;space and solve the desired problem.</b> |

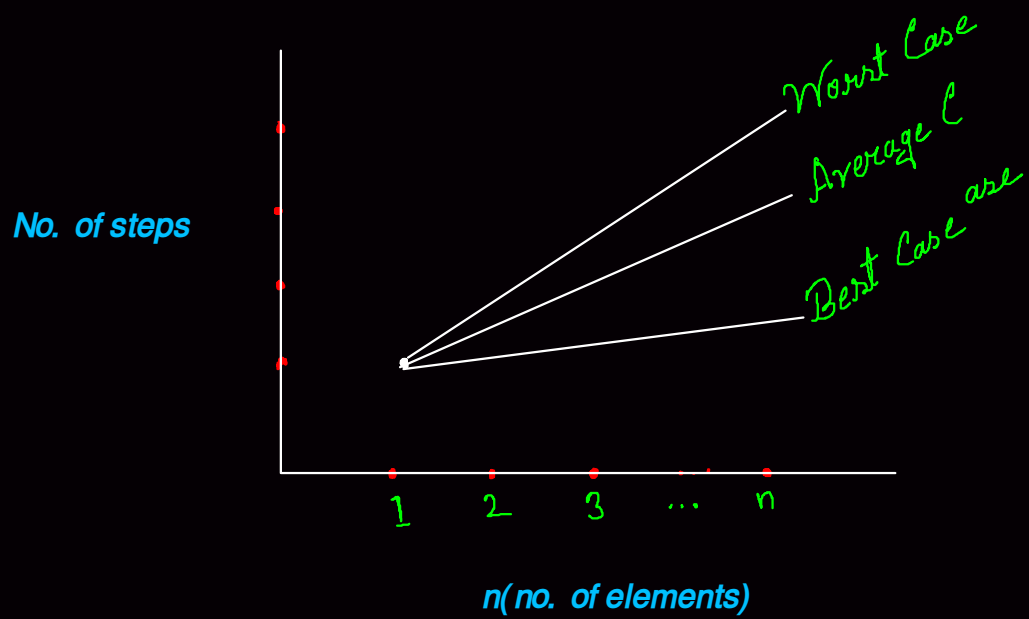
## Analyzing Algorithm :

Analyzing of Algorithm is required to dectate the Correctness and Measurement the efficiency of Algorihm.



There are three types of Analysis :

1. **Worst Case :** Maximum number of steps taken on any instance of size ' $n$ ' .
2. **Best Case :** Minimum number of steps taken on any instance of size ' $n$ ' .
3. **Average Case :** Any average number of steps taken on any instance of size ' $n$ ' .



Example :

**Bubble Sort :**

Best	Avg.	Worst
$O(n)$	$O(n^2)$	$O(n^2)$

Space :  $O(1)$



## Complexity of Algorithm :

**Time Complexity :** Amount of computer time need to run to completion .

### Rules :

#### 1. Single Statement -

$$c = a + b \longrightarrow O(1)$$

#### 2. Loop -

$$\begin{array}{l} \text{for } i \leftarrow 1 \text{ to } n \\ \quad s \leftarrow s + a[i] \end{array} \left. \vphantom{\begin{array}{l} \text{for } i \leftarrow 1 \text{ to } n \\ \quad s \leftarrow s + a[i] \end{array}} \right\} O(n) \quad P1$$

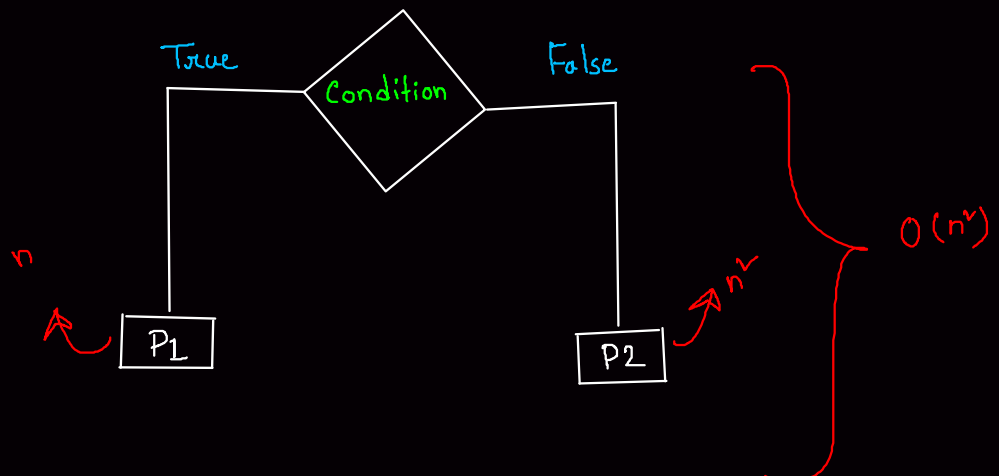
#### 3. Nested Loop -

$$\begin{array}{l} \text{for } i \leftarrow 1 \text{ to } n \\ \quad \text{for } j \leftarrow 1 \text{ to } n \\ \quad \quad s \leftarrow s + a[i] \end{array} \left. \vphantom{\begin{array}{l} \text{for } i \leftarrow 1 \text{ to } n \\ \quad \text{for } j \leftarrow 1 \text{ to } n \\ \quad \quad s \leftarrow s + a[i] \end{array}} \right\} \begin{array}{l} n \\ n \cdot n = n^2 \\ n \cdot n \cdot 1 = n^2 \end{array} \left. \vphantom{\begin{array}{l} n \\ n \cdot n = n^2 \\ n \cdot n \cdot 1 = n^2 \end{array}} \right\} O(n^2) \quad P2$$

#### 4. Consecutive Statement :

$$\begin{array}{l} P1 \rightarrow n \\ P2 \rightarrow n^2 \end{array} \quad \begin{array}{l} \therefore n^2 + n \\ O(n^2) \end{array}$$

#### 5. if else -



## 6. While Loop -

```
while (n > 0)
{
    i ← i + 1
    n ← n / 2
}
```

$O(\log n)$

```
while (n > 0)
{
    i ← i + 1
    n ← n - 1
}
```

$O(n)$

## 7. Recursion :

```
fact(n)
{
    if (n ≤ 1)
        return 1
    else
        return n * fact(n - 1)
}
```

$O(n)$

$T(n)$  { fib(n)

```
if n < 1
    return 1
```

$1$

```
else
    return fib(n-1) + fib(n-2)
```

$T(n-1)$   $T(n-2)$

$$\therefore T_n = T_{n-2} + T_{n-1} + \cancel{1} + \cancel{1}$$
$$= T_{n-1} + T_{n-2}$$

## Some well-known searching and sorting algorithms :

( a ) Linear search :  $O(n)$

( b ) Binary Search :  $O(\log n)$

( c ) Bubble sort :  $O(n^2)$

( d ) Merge-sort :  $O(n \log n)$

## Growth of Function:

$$1 < \log < \sqrt{n} < n < n \log n < n^{\sqrt{}} < n^3 \dots 2^n < 3^n < \dots < n^n$$

**Asymptotic Notation :** Asymptotic notations are mathematical tool to represent complexity in terms of time and space .

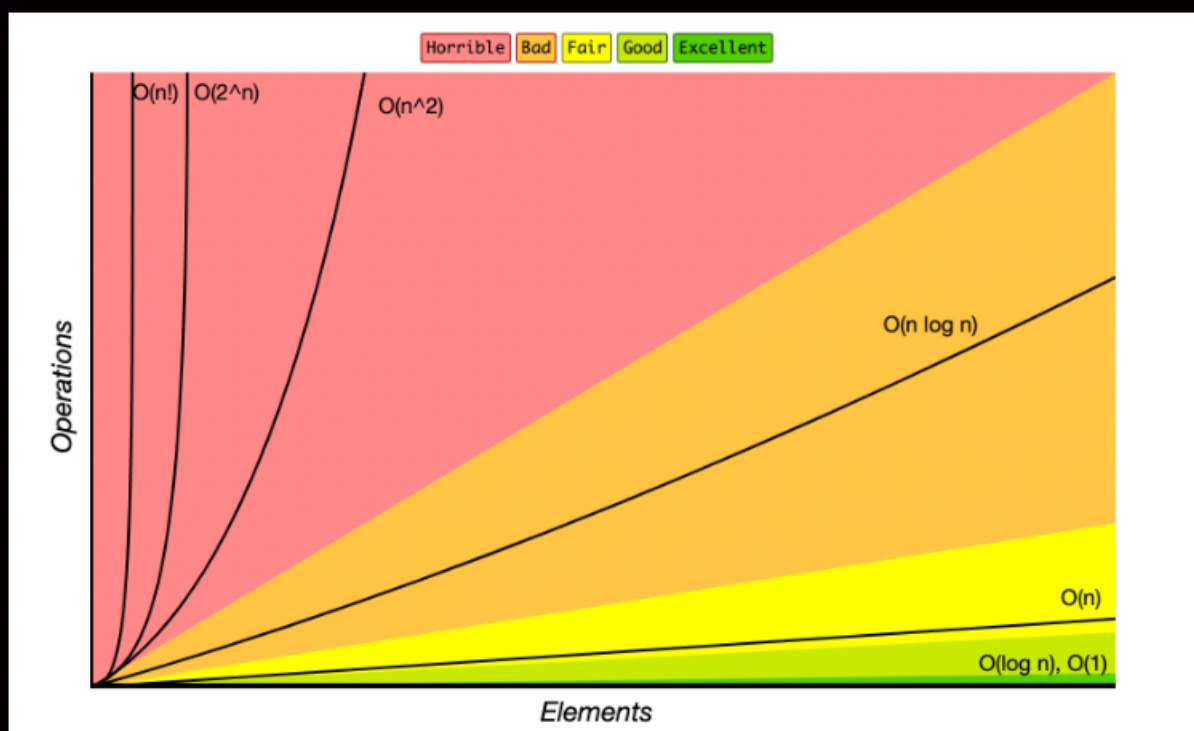
1. Big - Oh( $O$ ) --- Upper Bound

2. Big Omega( $\Omega$ ) --- Lower Bound

3. Theta ( $\theta$ ) --- Average Bound

4. Small - oh( $o$ ) ---

5. Small - omega ( $\omega$ ) ---



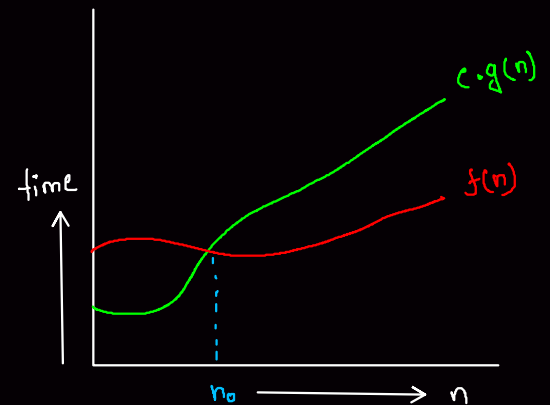
## Big - Oh Notation :

Big - Oh notation is used to describe asymptotic upper bound.

Mathematically,

A function  $f(n)$  is said to be  $O(g(n))$  iff there exist constant  $c$  &  $n_0$  such that,

$$0 \leq f(n) \leq c \cdot g(n) \quad \text{for all, } n \geq n_0 \quad (\forall)$$



## Big - Omega Notation :

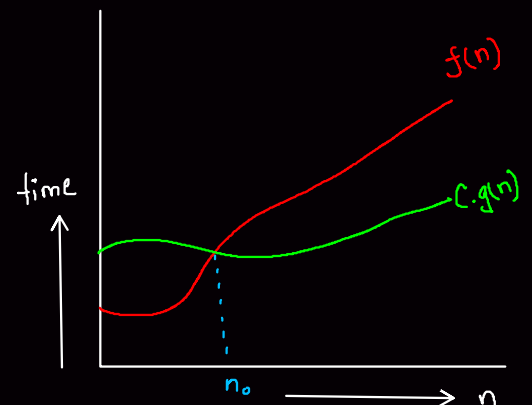
Big - Omega notation provides asymptotic lower bound.

Mathematically,

A function  $f(n)$  is said to be  $\Omega(g(n))$  iff there exists constant  $c$  &  $n_0$

such that,

$$0 \leq c \cdot g(n) \leq f(n) \quad \forall n \geq n_0$$



## Big - Theta Notation :

Big - Theta notation is used when the function  $f(n)$  is bounded both from above and below by the function  $g(n)$ .

Mathematically,

A function  $f(n)$  is said to be  $\Theta(g(n))$  iff  $f(n)$  is  $O(g(n))$  and  $f(n)$  is  $\Omega(g(n))$  and there exists constant  $c_1, c_2$  &  $n_0$  such that,

$$\left. \begin{array}{l} 0 \leq f(n) \leq c_1 g(n) \\ 0 \leq c_2 g(n) \leq f(n) \end{array} \right\} \quad \forall n \geq n_0$$

Merging the both equation we get,

$$c_2 \cdot g(n) \leq f(n) \leq c_1 \cdot g(n)$$

The equation simply means there exist positive constants  $c_1$  &  $c_2$  such that  $f(n)$  is sandwiched between  $c_2 \cdot g(n)$  and  $c_1 \cdot g(n)$ .

