Mean Absolute SHAP Values for Riskiness-Marine Distance Marine Red-Velocity_Friendly_Marine_ProductionFacility -Number_Enemy_ProductionFacility -Velocity_Friendly_Marine_Red -Distance_Ground_Red -Distance Marine SiegeTankSieged -Target Marine Red-Number_Friendly_Marine -Concentration_Enemy_Red -Feature Target Ground Red-Number_Enemy_Obstacle -Concentration_Friendly_Blue -Distance Blue ProductionFacility -NoOp_Friendly_Marine -Between_Obstacle_Blue_CommandCenter -Distance_Marine_ProductionFacility -MoveGrid_Friendly_Marine -Distance_Marine_Obstacle -Between_Red_Blue_Starport -RelativeCost_Blue_Marauder -0.05 0.1 0.15 0.2 Mean Abs. SHAP Value (average impact on Riskiness-Marine, mean=0.20)